

Human Computer Interaction 2015-2016

Lab Module: Sea Holidays!

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INTRODUCTION:

We are ask to develop a visual application for a travel agency which is going to sell cruises. This application will be run inside POS terminals of every delegation of the travel agency, so I decided to create a wide interface with big buttons and images. For that purpose and regarding what we learnt in practical classes I used WindowsBuilder in Eclipse.

In the other hand, we had to develop a resizable application, so the best way I found to develop it, taking into account the layouts we used in practical classes, I mainly used *GridLayout*, *FlowLayout* and *BorderLayout*, keeping panels nested.

Finally regarding that we had to base our project in the seminars we developed during the course, several modifications had been done, since some things we designed at the beginning we didn't learnt how to implement them.

The application is based in CardLayout and the visual components are initialized in the VentanaPrincipal class while the logic is designed in several classes in other package called "logic".

PROTOTYPE:

In a first approach, we decided to make an application with several windows, including: "Welcome", "CruiseList", "CruiseInfo", "Customize", "Personal Data", "Resume", "Payment", "Printing" and "FAQ".

They were linked by buttons, in a linear way, but every window could "call" the FAQ window. Finally this aspect was substituted by the HelpSupport.

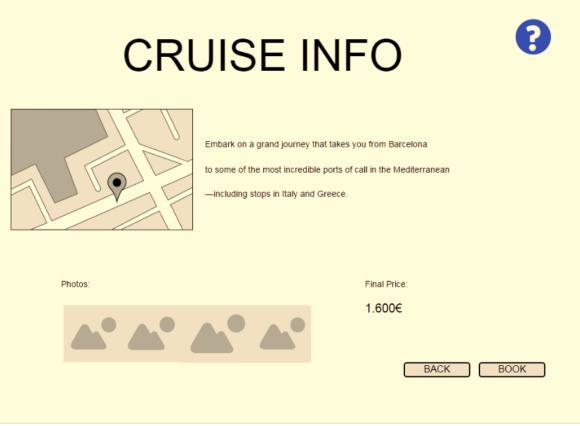
After the first test we did, we realized, that some customer couldn't have the option of paying by cash, or selecting extras, neither look for cruises, taking into account the departure port. Also customer couldn't specify some additional and personal data. For this reason we change some features, making this possible.

Finally we designed the following prototype:

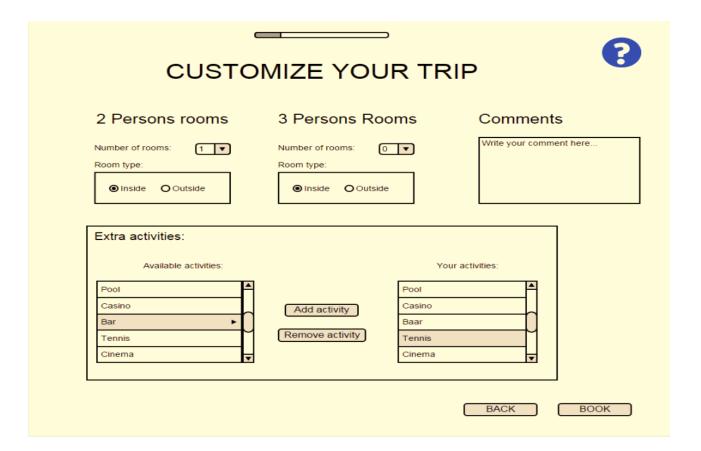


Here I add two buttons with the 15% discounts cruises.

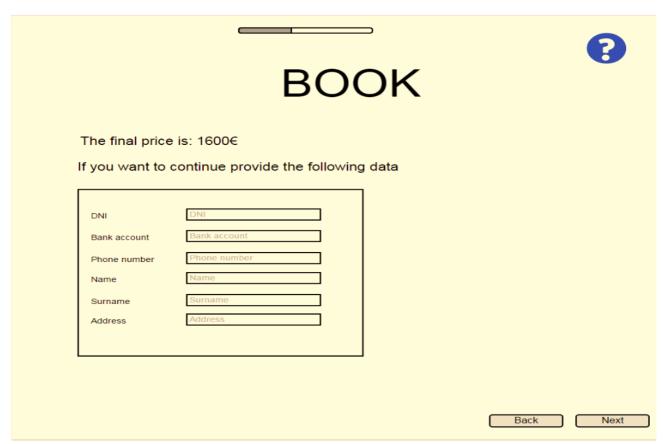




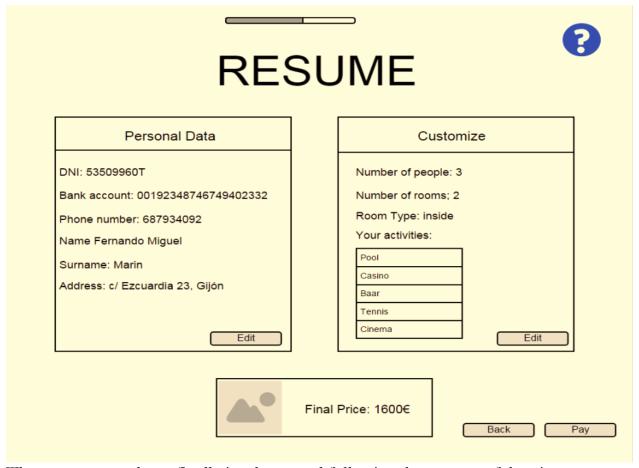
This two windows, were finally mixed in only one.



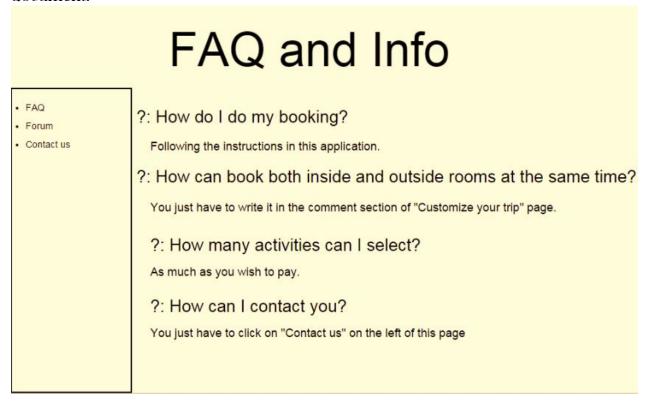
Here the comments panel is changed to the book window



And here I remove some fields we didn't used.



The resume panel was finally implemented following the pattern of the given document.



And this window is not implemented since we use the HelpSupport.

DEVELOPMENT ASPECTS: (FrontEnd)

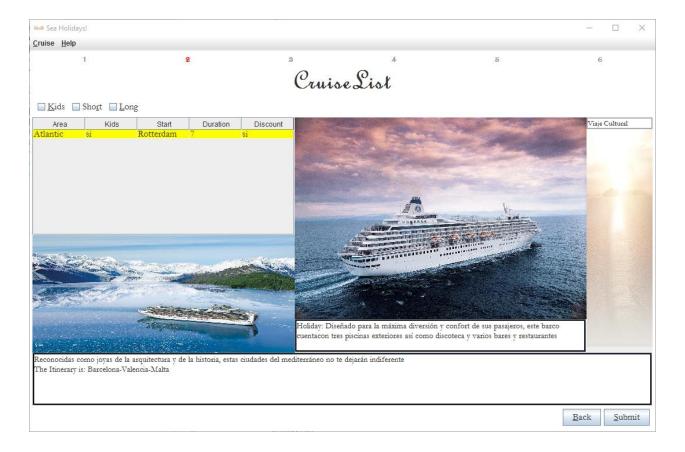
The final interface looks like this:



This first view, show two buttons, in which and image representing the cruise with the 15% are shown, with two central labels (an image and a text label) that shows that they are with the discount. I include a brief description of each cruise in a JtextArea inside a JscrollPane

Also we have an upper panel in which we see the window and step of the process we are in.

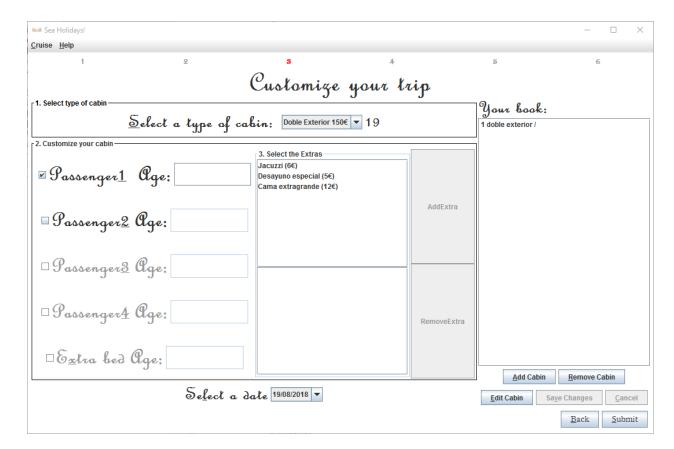
In the south panel, we have a Jcombobox, to filter the area to which we want to travel and a button to select it.



Here we have a central label with an image of the boat of the selected cruise in the table in which the different cruises are loaded regarding the checkboxes filter we apply. I finally include another label representing the cruise with a picture.

Also we have two textAreas where different information about the cruises and boat is shown.

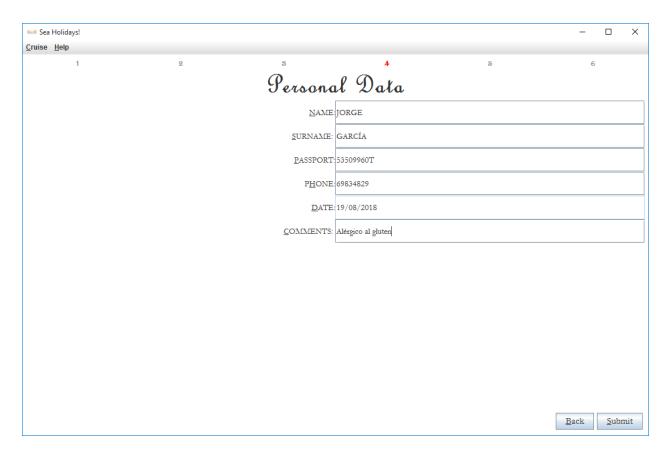
And finally the buttons to select the cruise and travel around the app.



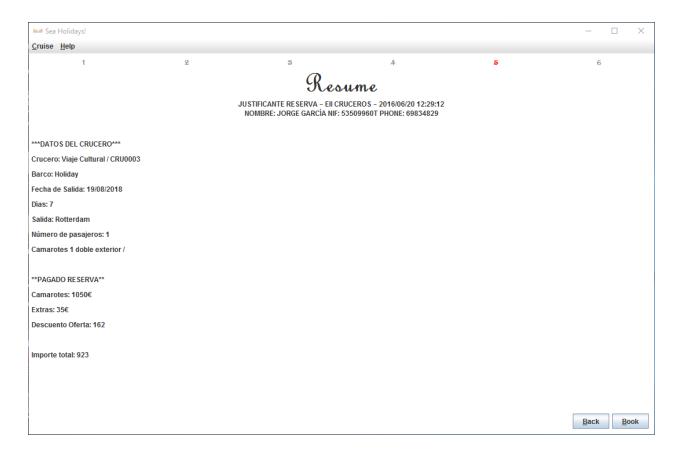
This is the most complex window of the application; it is divided in three parts. The first one is in charge of selecting the type of the cabin. Once we do it, we are asked to introduce the number of passengers and the age of each one selected. In the third part we can add or remove extras to our cabin.

I included in this window the combobox to select the date in which we want to travel.

Finally, we have a resume panel in which we can see our book, and we can edit it using the corresponding buttons.



This is the register window. Here we have a central Panel with a gridLayout, and I used labels for the titles and textfields for the input data. This window is implemented so to go on in the register the user must introduce all requested data. It is also included a reminder of the date the user is reserving for.



This is the final window. Here the user can have a view of all data as a resume. It looks like the final ticket that is printed and saved. The user can finalize the booking process by clicking the button Book, or he can just go back and change some aspects.

This window uses labels, to display non editable text in a gridLayout

^{**}Minor changes could have been done in the interface.

DEVELOPMENT ASPECTS: (BackEnd)

Regarding the logic, I create one only class in the **igu** package (*VentanaPrincipal*), that contains all the components of the visual application due that I used *cardLayout*. The VentanaPrincipal class is the heaviest class, since initializes all the components and implements the methods which are used by the user, like selecting components.

In the other hand, we have the **logic** package in which I have several classes: *Boat, Cabin, Cruise, Extras and Person*, represent the objects and they only have the necessary fields constructor, getters and setters.

The **Database** class, is the one used to read the input data, and store it in Lists. It also have methods that are called from VentanaPrincipal to get some specific elements like a specific boat or a specific cruise given internal codes.

The **Booking** class, is probably the most important class, is the one that stores the actual data selected by the user, compute the taxes, prices and writes a final file with the booked cruise.