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Aim :- To design Flutter UI by including common widgets.

Theory :-

In Flutter, widgets are the basic building blocks for creating user interfaces. They represent the visual elements in the UI, such as buttons, text fields, and containers. Here's a theoretical overview of some common Flutter widgets that you might encounter in a laboratory (lab) setting:

Container Widget:

- Theory: The Container widget is a versatile and powerful widget that can contain other widgets. It allows customization of dimensions, padding, margin, decoration, and more.
- Lab Use: Use Container to structure and style the layout of your lab interface. Adjust its properties to control spacing and alignment.

Text Widget:

- Theory: The Text widget displays a string of text with various styling options. It is used to present information to the user.
- Lab Use: Utilize Text to display important information, labels, or instructions within your lab app.

Row and Column Widgets:

- Theory: Row and Column are layout widgets that allow you to arrange child widgets in a horizontal (row) or vertical (column) sequence.
- Lab Use: Organize and structure your UI elements in a row or column format for better readability and organization.

ListView Widget:

- Theory: ListView is a scrollable list of widgets. It is used to display a scrolling, linear list of widgets.
- Lab Use: Implement ListView to display a list of items, such as experiment steps, results, or any dynamic data.

AppBar Widget:

- Theory: The AppBar widget provides a top app bar with options for navigation, title, and actions.
- Lab Use: Include an AppBar to give your lab app a consistent and recognizable navigation structure.

Form and TextFormField Widgets:

- Theory: Form and TextFormField are used for creating forms and handling user input.
- Lab Use: Implement a form structure using Form and capture user input with TextFormField for data entry and interaction.

Button Widgets (ElevatedButton, TextButton, and OutlinedButton):

- Theory: Flutter provides various button widgets, each with its visual style and behavior.
- Lab Use: Use buttons like ElevatedButton, TextButton, and OutlinedButton for actions such as submitting data, navigating, or triggering experiments.

Image Widget:

- Theory: The Image widget displays an image from various sources, such as assets or the internet.
- Lab Use: Use the Image widget to show diagrams, graphs, or other visual content in your lab app.

AlertDialog and SnackBar Widgets:

- Theory: AlertDialog and SnackBar are used for displaying pop-up messages to the user.
- Lab Use: Provide important notifications, alerts, or feedback to users through these pop-up widgets.

Scaffold Widget:

- Theory: Scaffold is a basic skeletal structure that contains the visual elements of a material design app.
- Lab Use: Use Scaffold as the overall structure of your lab app, providing a consistent layout with an app bar, body, and other elements.

Input :-

```
import 'package:firebase_core/firebase_core.dart';
import 'package:flutter/material.dart';
import 'package:osiris/Services/auth.dart';
import 'package:osiris/routes.dart';
import 'package:provider/provider.dart';
```

```
void main() async {
  WidgetsFlutterBinding.ensureInitialized();
  await Firebase.initializeApp();
  runApp(const App());
}
```

```
class App extends StatefulWidget {
  const App({super.key});

  @override
  State<App> createState() => _AppState();
}
```

```

class _AppState extends State<App> {
  @override
  Widget build(BuildContext context) {
    return ChangeNotifierProvider(
      create: (context) => GoogleSignInProvider(),
      child: MaterialApp.router(
        debugShowCheckedModeBanner: false,
        routerConfig: router,
      ),
    );
  }
}

```

MainScreen.dart

```

import 'package:flutter/material.dart';
import 'package:flutter/rendering.dart';
import 'package:osiris/Models/PopularMovies.dart';
import 'package:osiris/Models/TvShow.dart';
import 'package:osiris/Services/API.dart';
import 'package:osiris/Services/consts.dart';
import 'package:osiris/Widgets/BottomNavBar.dart';
import 'package:osiris/Widgets/CarouselCard.dart';
import 'package:osiris/Widgets/CustomLists.dart';
import 'package:osiris/Widgets/LoadingScreen.dart';
import 'package:osiris/Widgets/SectionText.dart';

```

```

class MainScreen extends StatefulWidget {
  const MainScreen({super.key});

  @override
  State<MainScreen> createState() => _MainScreenState();
}

```

```

class _MainScreenState extends State<MainScreen> {
  ScrollController _scrollController = ScrollController();
  bool isVisible = true;

  late List<Results> popularMovie;
  late List<Results> topRatedMovie;
  late List<Results> nowPLayingMovie;
  late List<TvShow> popularShows;
  late List<TvShow> topRatedShows;
  bool isLoading = true;
}

```

```

@override
void initState() {
  super.initState();
  fetchData();
  _scrollController = ScrollController();
  _scrollController.addListener(listen);
}

@override
void dispose() {
  _scrollController.removeListener(listen);
  _scrollController.dispose();
  super.dispose();
}

void listen() {
  final direction = _scrollController.position.userScrollDirection;
  if (direction == ScrollDirection.forward) {
    show();
  } else if (direction == ScrollDirection.reverse) {
    hide();
  }
}

void show() {
  if (!isVisible) {
    setState(
      () => isVisible = true,
    );
  }
}

void hide() {
  if (isVisible) {
    setState(
      () => isVisible = false,
    );
  }
}

Future<void> fetchData() async {
  topRatedShows = await ApiService().getTopRatedShow();
  popularMovie = await ApiService().getPopularMovie();
  topRatedMovie = await ApiService().getTopRatedMovie();
}

```

```

popularShows = await ApiService().getRecommendedTvShows("1396");
nowPlayingMovie = await ApiService().getNowPlayingMovie();
setState(() {
  isLoading = false;
});
}

```

```

@override
Widget build(BuildContext context) {
  var size = MediaQuery.of(context).size;
  return Scaffold(
    bottomNavigationBar: AnimatedBuilder(
      animation: _scrollController,
      builder: ((context, child) {
        return AnimatedContainer(
          duration: const Duration(milliseconds: 800),
          curve: Curves.fastLinearToSlowEaseIn,
          height: isVisible ? 75 : 0,
          child: BottomNavBar(
            currentIndex: 0,
          ),
        );
      })),
    extendBody: true,
    body: isLoading
      ? const LoadingScreen()
      : Container(
          height: size.height,
          width: size.width,
          color: background_primary,
          child: ListView(
            padding: EdgeInsets.zero,
            scrollDirection: Axis.vertical,
            physics: const BouncingScrollPhysics(),
            controller: _scrollController,
            shrinkWrap: true,
            children: [
              CustomCarouselSlider(topRatedShows),
              SectionText("Popular", "Movies"),
              CustomListMovie(popularMovie),
              SectionText("TOP Rated", "Movies"),
              CustomListMovie(topRatedMovie),
              SectionText("Popular", "Shows"),
              CustomListTV(popularShows),
            ],
          ),
        ),
  );
}

```

```

        SectionText("NoW PLaying", "Movies"),
        CustomListMovie(nowPLayingMovie),
      ],
    ),
  ),
);
}
}

```

CarouselCard.dart

```

import 'package:cached_network_image/cached_network_image.dart';
import 'package:flutter/material.dart';
import 'package:flutter/services.dart';
import 'package:go_router/go_router.dart';
import 'package:osiris/Models/TvShow.dart';
import 'package:osiris/Widgets/LandingCard.dart';

```

```

class CustomCarouselSlider extends StatelessWidget {
  CustomCarouselSlider(this.data, {super.key});
  List<TvShow> data;

```

@override

```

Widget build(BuildContext context) {
  var size = MediaQuery.of(context).size;
  return SizedBox(
    width: size.width,
    height: (size.height * 0.33 < 300) ? 300 : size.height * 0.33,
    child: PageView.builder(
      scrollDirection: Axis.horizontal,
      physics: const BouncingScrollPhysics(),
      pageSnapping: true,
      itemCount: 20,
      itemBuilder: ((context, index) {
        var url = data[index].backdropPath.toString();
        return GestureDetector(
          onTap: () {
            HapticFeedback.mediumImpact();
            GoRouter.of(context).push('/tv/${data[index].id}');
          },
          child: LandingCard(
            CachedNetworkImageProvider(
              "https://image.tmdb.org/t/p/original$url"),
            data[index].name.toString(),
          );

```

```

    }},
  ));
}
}

```

MovieCard.dart

```

import 'package:flutter/material.dart';
import 'package:flutter/services.dart';
import 'package:go_router/go_router.dart';

class MovieCard extends StatelessWidget {
  MovieCard(this.title, this.image, this.Id, this.mediaType, {super.key});
  String title;
  ImageProvider image;
  String Id;
  String mediaType;

  @override
  Widget build(BuildContext context) {
    return GestureDetector(
      onTap: () {
        HapticFeedback.mediumImpact();
        GoRouter.of(context).push('/$mediaType/$Id');
      },
      child: Column(
        mainAxisAlignment: MainAxisAlignment.center,
        crossAxisAlignment: CrossAxisAlignment.center,
        children: [
          Container(
            height: 150,
            width: 100,
            margin: const EdgeInsets.fromLTRB(8, 4, 8, 4),
            decoration: BoxDecoration(
              image: DecorationImage(fit: BoxFit.cover, image: image),
              borderRadius: BorderRadius.circular(10),
            ),
          ),
          SizedBox(
            width: 100,
            child: Text(
              title,
              style: const TextStyle(color: Colors.white),
              maxLines: 1,
              overflow: TextOverflow.ellipsis,
              textAlign: TextAlign.center,
            ),
          ),
        ],
      ),
    );
  }
}

```

```
    ),  
  )  
  ],  
),  
);  
}  
}
```

Pubspec.yaml

flutter:

uses-material-design: true

assets:

- assets/

flutter_icons:

android: "launcher_icon"

image_path_android: "assets/icon.png"

adaptive_icon_background: "assets/launcher_icon/background.png"

adaptive_icon_foreground: "assets/launcher_icon/foreground.png"

Output:-

