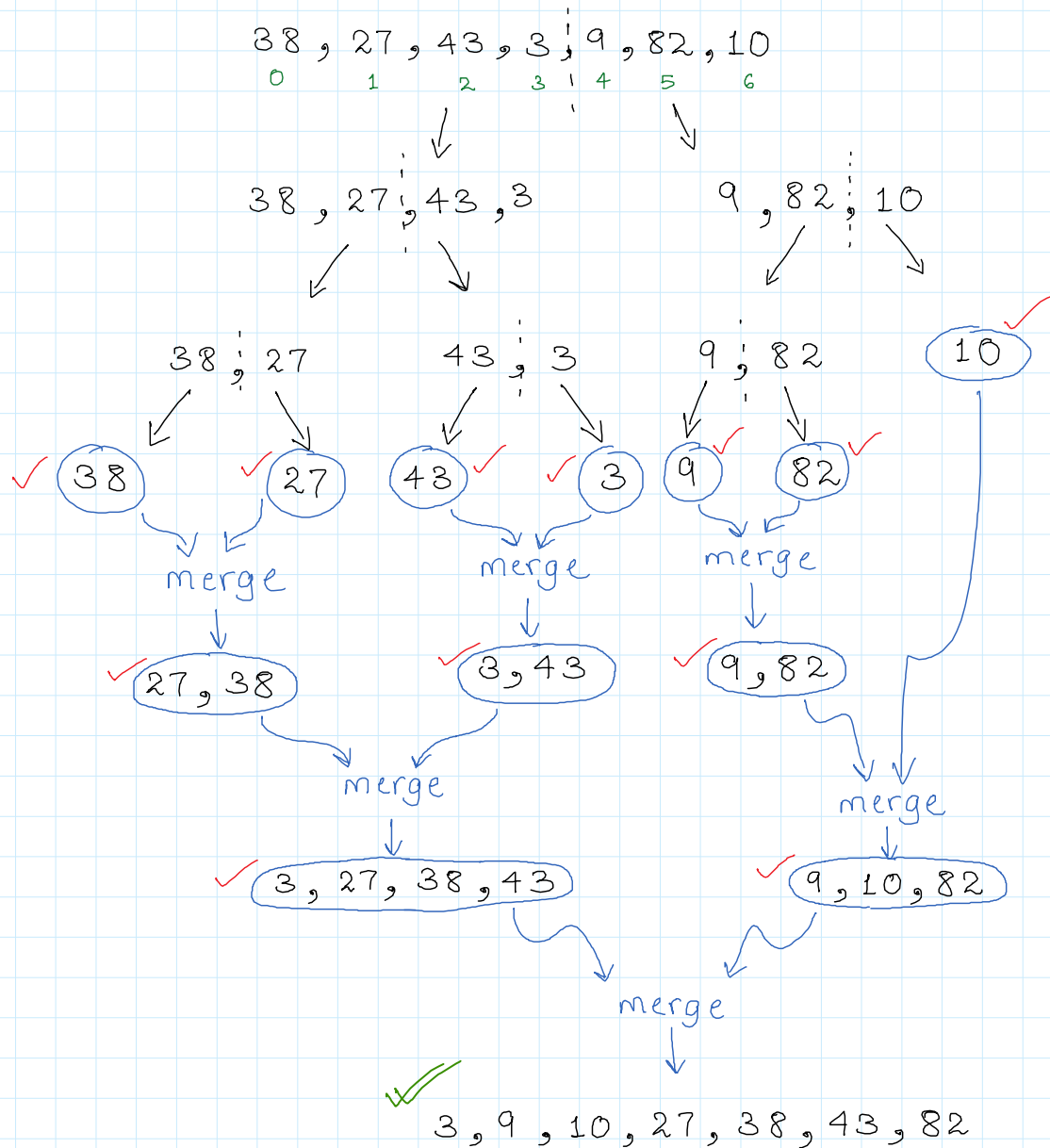




Merge Sort is a sorting algorithm that uses the concept of divide and conquer.

Eg:



✓ - Sorted Array.

Visualization (Source: Hacker Earth)

Approach 1 :

Logic - We will divide / split the array into 2 parts, call the function for the 2 parts recursively (with the

hope that this will return two sorted sub-parts).

We then merge the 2 sorted arrays and return the new sorted array.

Our base case is when we have 1 element in the array to be sorted, i.e. $\text{start} \geq \text{end}$, we should return without doing anything.

Process : arr: 38, 27, 43, 3, 9, 82, 10
 0 1 2 3 4 5 6

`mergeSort(arr, 0, 6)` is called for the entire array.

This checks for the base case, $(6 - 0 + 1) = \text{length of the array} = 7 \neq 1$, thus, base condition not satisfied.

We then call `mergeSort(arr, 0, 3)` & `mergeSort(arr, 4, 6)` with the faith that our 2 halves will get sorted.

We will then merge these 2 sorted arrays using `merge(arr, 0, 6)`.

Code : `mergeSort` function.

```
void mergeSort(int *arr, int s, int e) {  
  
    //base case  
    if(s >= e) {  
        return;   
    }  
  
    int mid = (s+e)/2;  
  
    //left part sort karna h  
    mergeSort(arr, s, mid);  
  
    //right part sort karna h  
    mergeSort(arr, mid+1, e);  
  
    //merge  
    merge(arr, s, e);  
}
```

helper merge function

```
void merge(int *arr, int s, int e) {  
  
    int mid = (s+e)/2, len1 = mid - s + 1, len2 = e - mid;  
    int *first = new int[len1];  
    int *second = new int[len2];  
    //copy values  
    int mainArrayIndex = s;  
    for(int i=0; i<len1; i++) {  
        first[i] = arr[mainArrayIndex++];  
    }  
  
    mainArrayIndex = mid+1;  
    for(int i=0; i<len2; i++) {  
        second[i] = arr[mainArrayIndex++];  
    }  
  
    //merge 2 sorted arrays  
    int index1 = 0;  
    int index2 = 0;  
    mainArrayIndex = s;  
    while(index1 < len1 && index2 < len2) {  
        if(first[index1] < second[index2]) {  
            arr[mainArrayIndex++] = first[index1++];  
        }  
        else {  
            arr[mainArrayIndex++] = second[index2++];  
        }  
    }  
    while(index1 < len1) {  
        arr[mainArrayIndex++] = first[index1++];  
    }  
    while(index2 < len2) {
```

```

merge(index1, len1) {
    arr[mainArrayIndex++] = first[index1++];
}

while(index2 < len2) {
    arr[mainArrayIndex++] = second[index2++];
}

delete []first;
delete []second;
}

```

Time Complexity : $O(n \log n)$ $\rightarrow O(n)$ for every $O(\log n)$ partitions.

Space Complexity : $O(n)$

\rightarrow We are using 2 auxiliary arrays to merge the 2 sorted arrays.

Homework: Count inversions in an array.

Explanation - An inversion is when $arr[i] > arr[j]$ for some $i < j$.

Example : 8 3 6 4 2

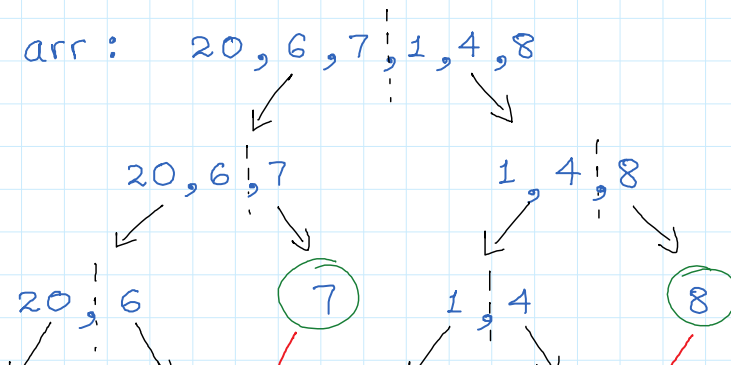
Inversions —

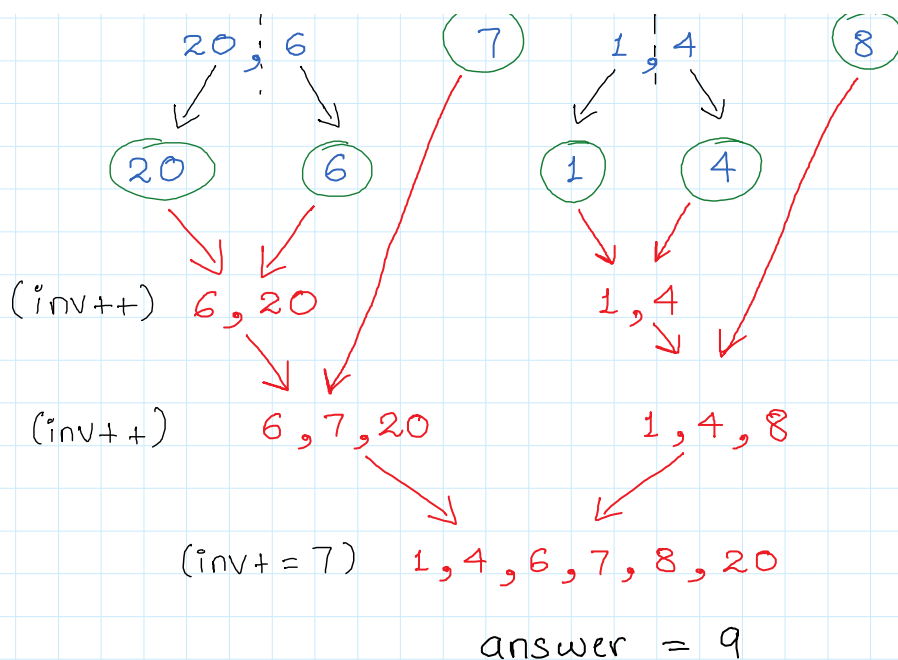
①	8 — 3	⑤	3 — 2
②	8 — 6	⑥	6 — 4
③	8 — 4	⑦	6 — 2
④	8 — 2	⑧	4 — 2

Answer = 8 (Elements occurring before, which are greater than element(s) after them.)

Logic: When we use the Merge Sort's partitioning approach, we merge the sorted arrays. We use this merging to count the number of inversions in the array.

Use case: arr : 20, 6, 7, 1, 4, 8





For two sorted arrays

6	7	20
---	---	----

1	4	8
---	---	---

,

- ① $6 > 1$, so all elements in arr1 > 1 . (arr1 is sorted)
 \Rightarrow inversion += 3 (length of arr1)
- ② $6 > 4$, so again, all elements in arr1 > 4 . (arr1 is sorted)
 \Rightarrow inversion += 3
- ③ $6 < 8$, increment i . $7 < 8$, increment i .
 $20 > 8$, inversion += 1.

Logic is to fix j for all i and count the number of inversions. Repeat for all j .

Code:

inversionCount:

Counts the inversions for the split arrays and then for the merged arrays.

```
int inversionCount(vector<int>& nums, int l, int r) {
    if(l >= r) return 0;
    vector<int> temp(r - l + 1);
    int mid = l + (r - l)/2, inv = 0;

    inv += inversionCount(nums, l, mid);
    inv += inversionCount(nums, mid+1, r);
    inv += merge(nums, l, mid, r, temp);

    return inv;
}
```

merge function:

counts the inversions while merging the 2 sub-arrays.

```
int merge(vector<int>& nums, int l, int mid, int r, vector<int>& temp) {
    int i = l, j = mid+1, k = l;
    int inv = 0;
    while(i <= mid && j <= r) {
        if(nums[i] <= nums[j]) {
            temp[k++] = nums[i++];
        }
        else {
            temp[k++] = nums[j++];
            // all elements from nums[i] to nums[mid] will be greater than nums[j]
            inv += (mid - i + 1);
        }
    }
    while(i <= mid) {
        temp[k++] = nums[i++];
    }
    while(j <= r) {
        temp[k++] = nums[j++];
    }

    for(i=l; i<=r; i++) {
        nums[i] = temp[i];
    }
    return inv;
}
```