

Course on Solving Real World OOPs Design Problems

How to Approach a problem

20,40

**Planning**:

- Understand Problem First
- Ask Clarifying Questions
- Don't directly jump to Implementation, think about the solution first
- Think about classes and possible design patterns/principles that can be applied
- You should be aware of the time too.

# Implementation: >

- Use Different Modules /
- Mark imp fields as Private and use getters/setters.
- You should have a driver class for testing your code
- Always have a plan to finish 30 mins before the time

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- Start with different class u create and relationship between them
- Tell them about the <u>principles/Patterns u have used</u>
- Interviewer can provide u custom test case
- There will be definitely some scope of improvement that Interviewer will find out,
   So don't panic and do the necessary changes on the go.

This is not Right or Wrong Game, it is a game of discussing and optimising the code.

Observer Pattern:

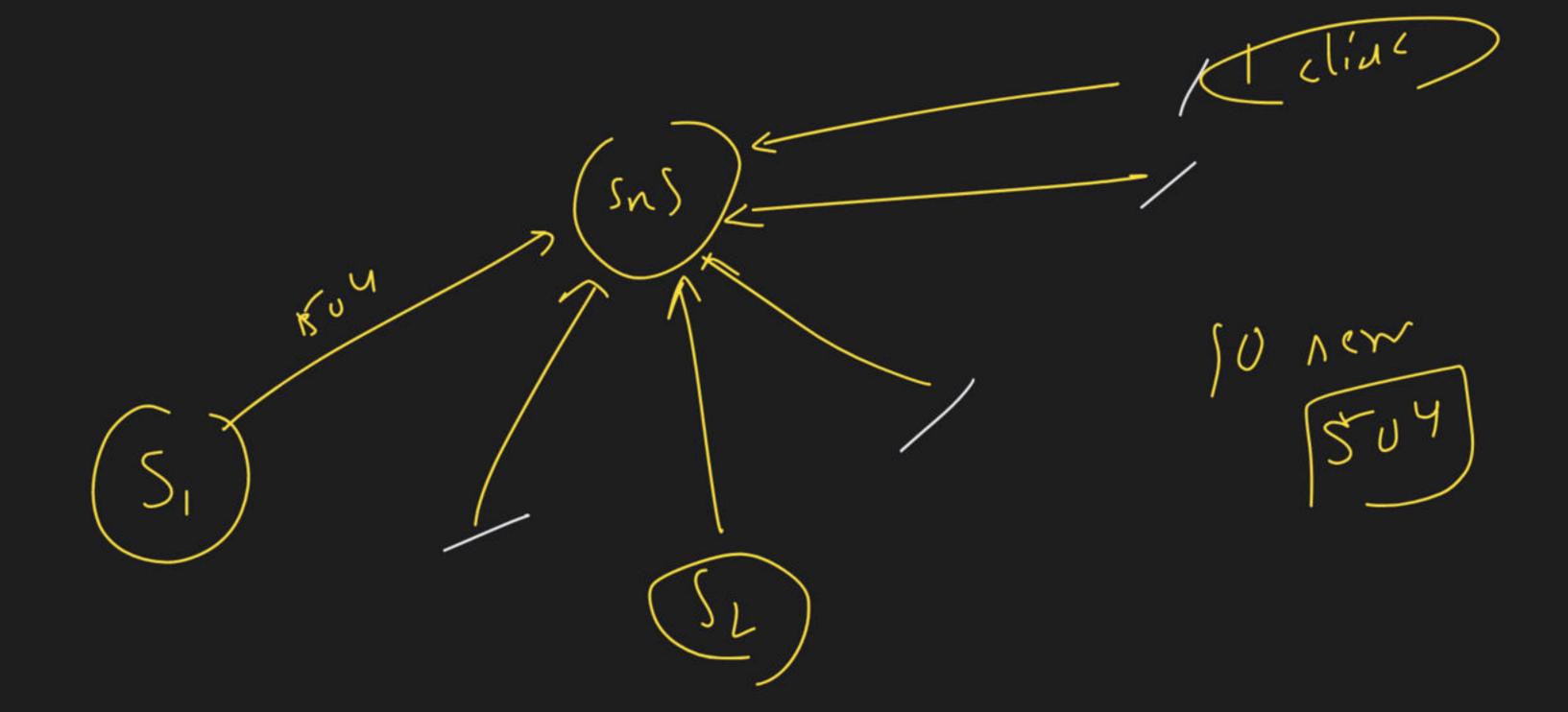
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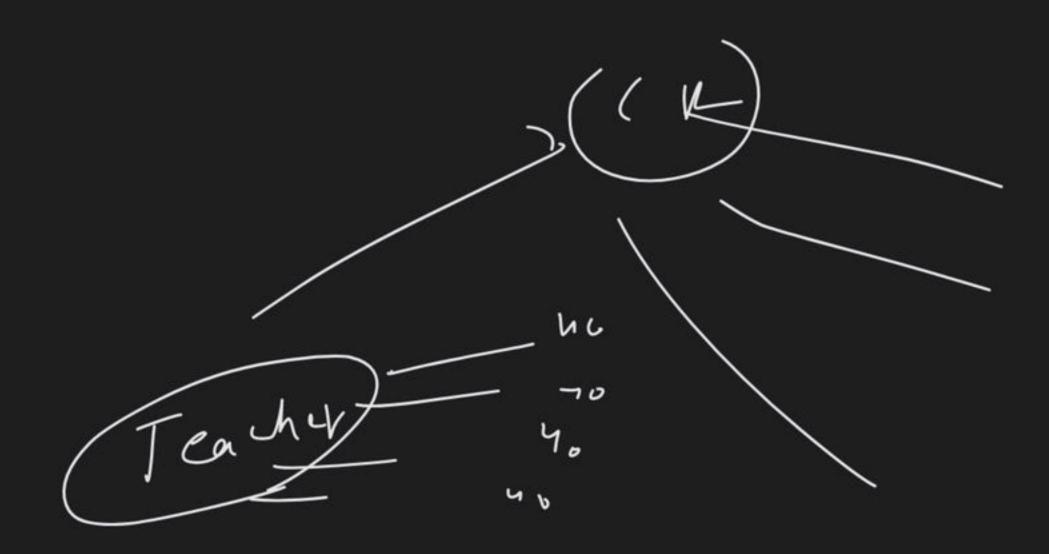
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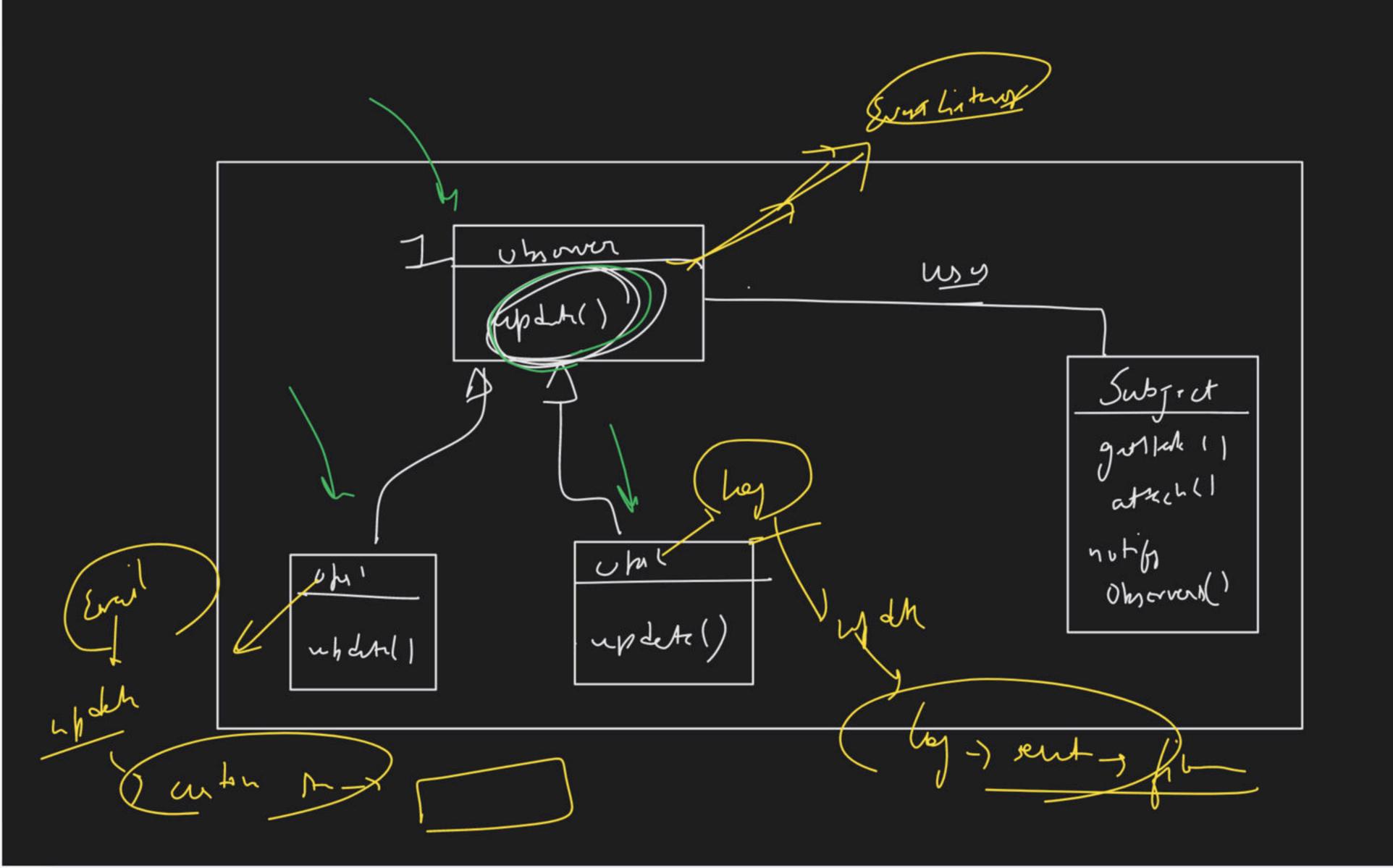
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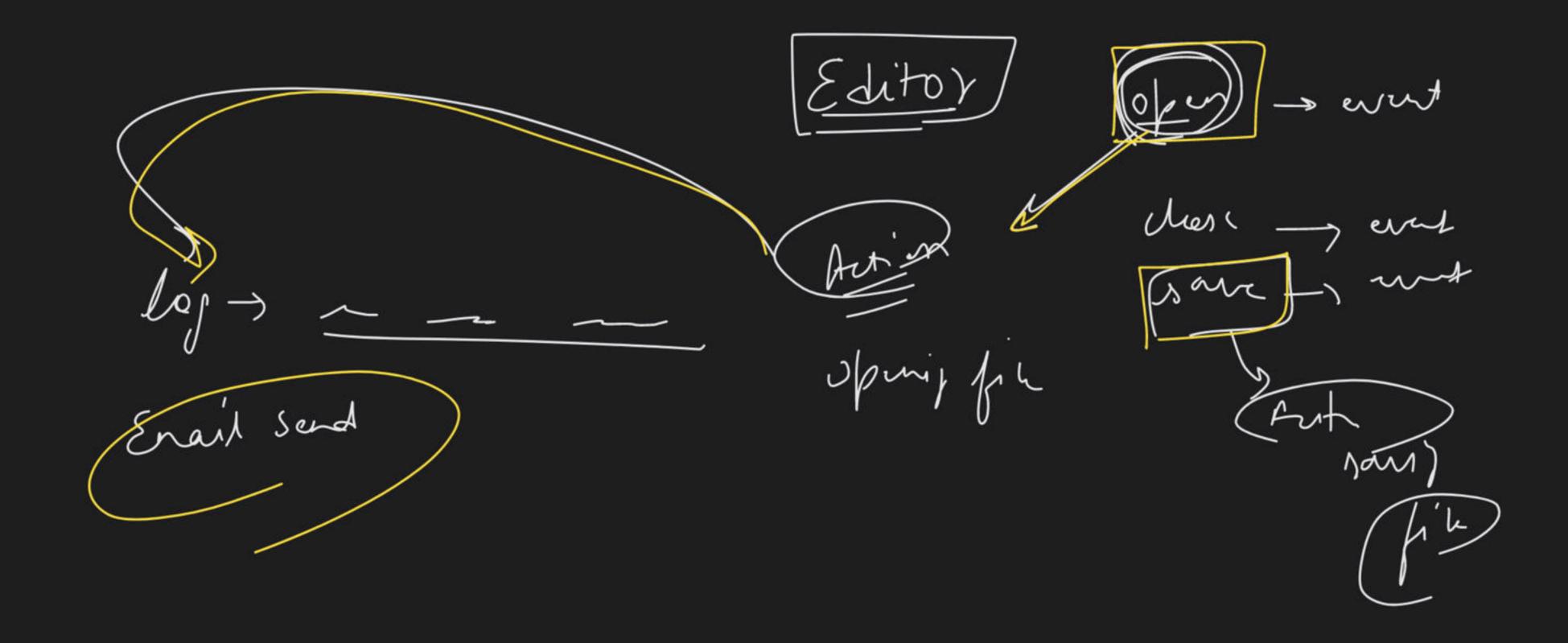
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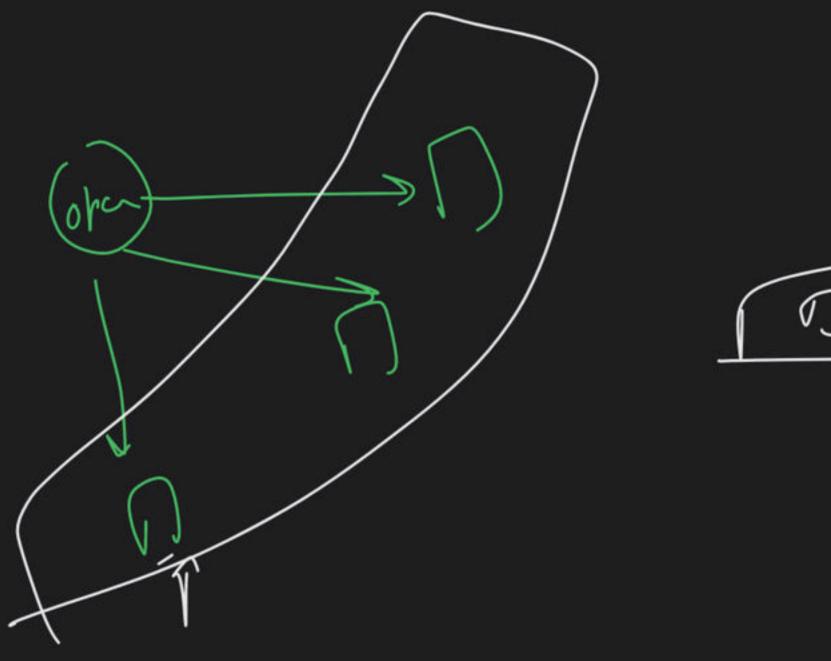
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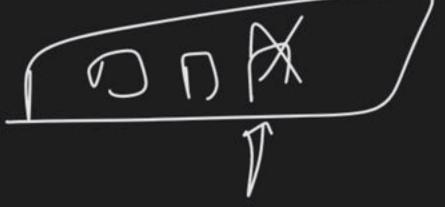


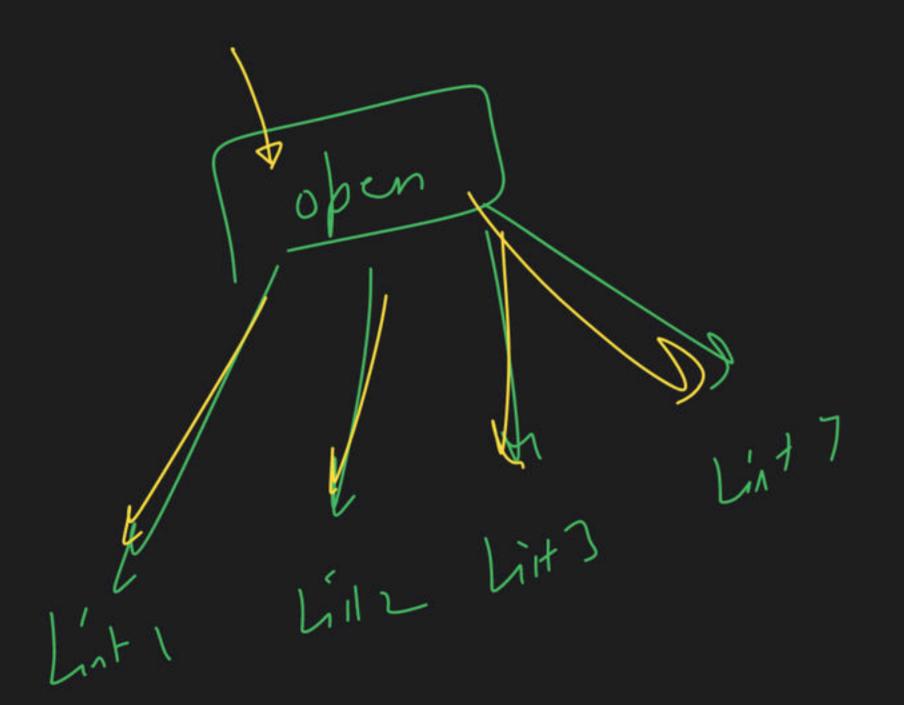




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# In-Memory Cache:

## Description:

Babbar Bhaiya got a new client for his web-services company. Clients wants to have a efficiently designed In-Memory Cache system, which he/she can invoke with the driver class. Help babbar bhaiya to deliver this task.

#### Requirements:

- create a user-defined size cache and with Eviction policy as "LRU"
- support fetch/Insert/Delete/Clear functionality in the system.

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#### Other Details:

- Do not use any database or NoSQL store, use in-memory store for now.
- Do not create any UI for the application.
- Write a driver class for demo purposes. Which will execute all the commands at one place in the code and test cases.
- Please prioritize code compilation, execution and completion.
- Please do not access the internet for anything EXCEPT syntax.
- You are free to use the language of your choice.
- All work should be your own. If found otherwise, you may be disqualified.

## Expectations:

- Code should be demo-able (very important)
- Complete coding within the duration of 90 minutes.
- Code should be modular, with Object Oriented design.
- Maintain good separation of concerns.
- Code should be extensible. It should be easy to add/remove functionality without rewriting the entire codebase.
- Code should handle edge cases properly and fail gracefully.
- Code should be readable.
- Follow good coding practices: Use intuitive variable names, function names, class
  names etc. Indent code properly. Once the code is complete please zip the source code
  and upload it to: xxxyyyzzz.com.



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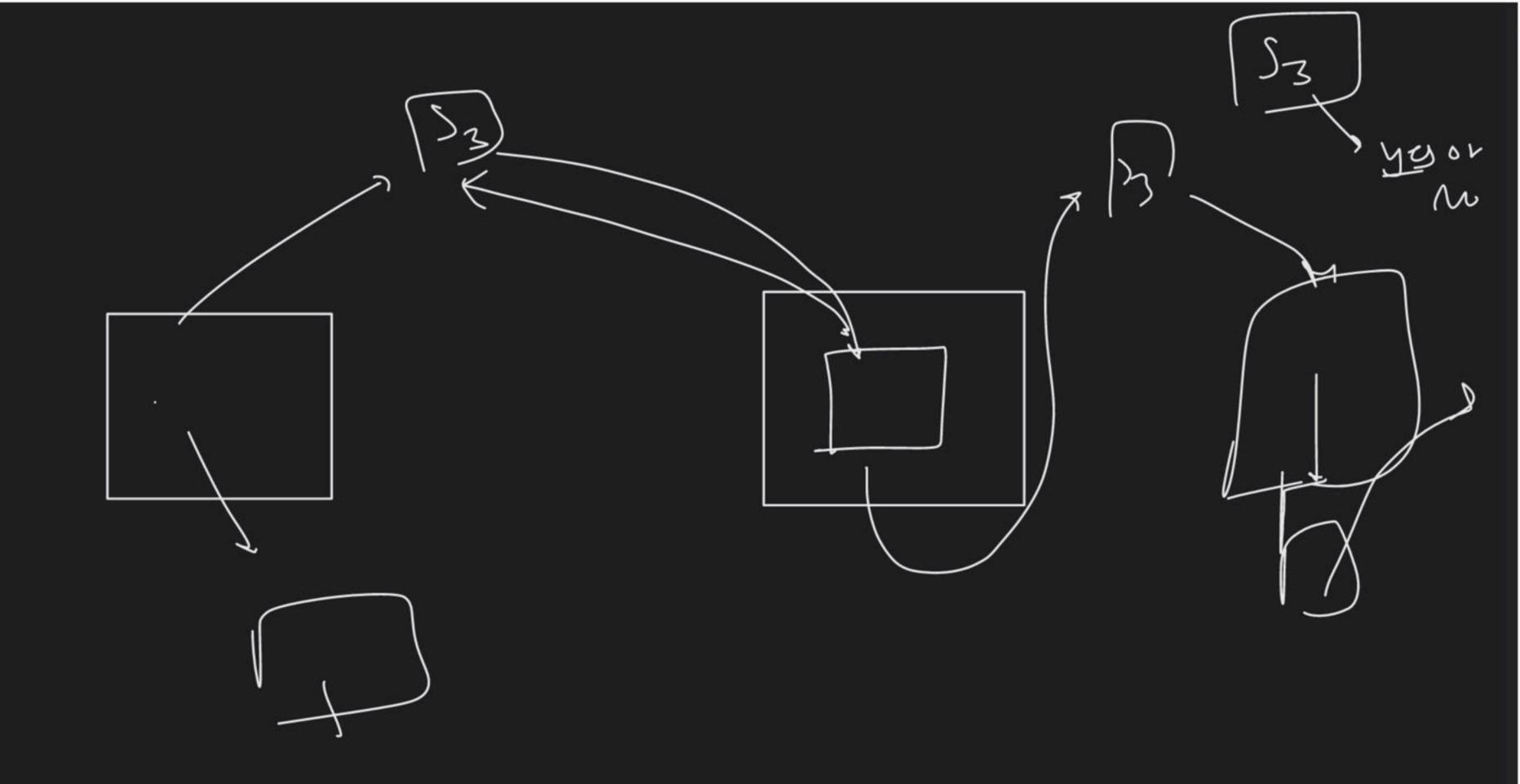
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