Compiler Design Lab - 6

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Question:

Q1. Write a c program to build a predictive parsing table for the following grammar:

Q2. Write a C program that uses the table that you built in Q1 to parse an input 'id + id * id' and output the parse tree for the same.

Code:

```
#include<stdio.h>
#include<ctype.h>
#include<stdlib.h>
#include<string.h>
void followfirst(char , int , int);
void findfirst(char , int , int);
void follow(char c);
int count,n=0;
char calc_first[10][100];
char calc_follow[10][100];
int m=0;
char production[10][10], first[10];
char f[10];
int k;
char ck;
int e;
int main(int argc,char **argv)
       int jm=0;
       int km=0;
       int i,choice;
       char c,ch;
       printf("How many productions ?:");
       scanf("%d",&count);
       printf("\nEnter %d productions in form A=B where A and B are grammar symbols
:\n\n",count);
       for(i=0;i<count;i++)
       {
               scanf("%s%c",production[i],&ch);
       int kay;
       char done[count];
       int ptr = -1;
       for(k=0;k<count;k++){
               for(kay=0;kay<100;kay++){
                       calc_first[k][kay] = '!';
               }
       }
       int point1 = 0, point2, xxx;
       for(k=0;k<count;k++)
```

```
{
        c=production[k][0];
        point2 = 0;
        xxx = 0;
        for(kay = 0; kay \le ptr; kay++)
                if(c == done[kay])
                        xxx = 1;
        if (xxx == 1)
                continue;
        findfirst(c,0,0);
        ptr+=1;
        done[ptr] = c;
        printf("\n First(%c)= { ",c);
        calc_first[point1][point2++] = c;
        for(i=0+jm;i< n;i++){
                int lark = 0,chk = 0;
                for(lark=0;lark<point2;lark++){</pre>
                        if (first[i] == calc_first[point1][lark]){
                                chk = 1;
                                break;
                        }
                }
                if(chk == 0){
                        printf("%c, ",first[i]);
                        calc_first[point1][point2++] = first[i];
                }
        printf("}\n");
        jm=n;
        point1++;
}
printf("\n");
printf("-----
                                    ----\n\n");
char donee[count];
ptr = -1;
for(k=0;k<count;k++){
        for(kay=0;kay<100;kay++){
                calc_follow[k][kay] = '!';
        }
}
point1 = 0;
int land = 0;
for(e=0;e<count;e++)</pre>
{
```

```
ck=production[e][0];
               point2 = 0;
               xxx = 0;
               for(kay = 0; kay \le ptr; kay++)
                        if(ck == donee[kay])
                               xxx = 1;
                if (xxx == 1)
                       continue;
               land += 1;
               follow(ck);
               ptr+=1;
               donee[ptr] = ck;
                printf(" Follow(%c) = { ",ck);
                calc_follow[point1][point2++] = ck;
               for(i=0+km;i< m;i++){
                       int lark = 0,chk = 0;
                        for(lark=0;lark<point2;lark++){</pre>
                               if (f[i] == calc_follow[point1][lark]){
                                       chk = 1;
                                       break;
                               }
                        }
                        if(chk == 0){
                                printf("%c, ",f[i]);
                                calc_follow[point1][point2++] = f[i];
                        }
               printf(" }\n\n");
               km=m;
               point1++;
       }
        char ter[10];
       for(k=0;k<10;k++){}
               ter[k] = '!';
       }
       int ap,vp,sid = 0;
       for(k=0;k<count;k++){
               for(kay=0;kay<count;kay++){</pre>
                        if(!isupper(production[k][kay]) && production[k][kay]!= '#' &&
production[k][kay] != '=' && production[k][kay] != '\0'){
                               vp = 0;
                                for(ap = 0;ap < sid; ap++){
                                       if(production[k][kay] == ter[ap]){
                                                vp = 1;
```

```
break;
                         }
                    }
                    if(vp == 0){
                         ter[sid] = production[k][kay];
                         sid ++;
                    }
               }
          }
    }
     ter[sid] = '$';
     sid++;
     printf("\n\t\t\t\t\t\t\t The LL(1) Parsing Table for the above grammer :-");
     printf("\t\t\t\t\t\t\");
     for(ap = 0;ap < sid; ap++){
          printf("%c\t\t",ter[ap]);
    }
char first_prod[count][sid];
     for(ap=0;ap<count;ap++){</pre>
          int destiny = 0;
          k = 2;
          int ct = 0;
          char tem[100];
          while(production[ap][k] != '\0'){
               if(!isupper(production[ap][k])){
                    tem[ct++] = production[ap][k];
                    tem[ct++] = '_';
                    tem[ct++] = '\0';
                    k++;
                    break;
               }
               else{
                    int zap=0;
                    int tuna = 0;
                    for(zap=0;zap<count;zap++){</pre>
                         if(calc_first[zap][0] == production[ap][k]){
                               for(tuna=1;tuna<100;tuna++){
```

```
if(calc_first[zap][tuna] != '!'){
                                                        tem[ct++] = calc_first[zap][tuna];
                                               }
                                                else
                                                        break;
                                        }
                                break;
                                }
                       }
                       tem[ct++] = '_';
                }
                k++;
        int zap = 0,tuna;
        for(tuna = 0;tuna<ct;tuna++){</pre>
                if(tem[tuna] == '#'){
                       zap = 1;
                }
                else if(tem[tuna] == '_'){
                       if(zap == 1){
                                zap = 0;
                       }
                        else
                                break;
                }
               else{
                        first_prod[ap][destiny++] = tem[tuna];
                }
        }
}
char table[land][sid+1];
ptr = -1;
for(ap = 0; ap < land; ap++){}
       for(kay = 0; kay < (sid + 1); kay++){
                table[ap][kay] = '!';
        }
for(ap = 0; ap < count; ap++){
        ck = production[ap][0];
        xxx = 0;
        for(kay = 0; kay \le ptr; kay++)
                if(ck == table[kay][0])
                       xxx = 1;
        if (xxx == 1)
```

```
continue;
        else{
                ptr = ptr + 1;
                table[ptr][0] = ck;
        }
}
for(ap = 0; ap < count; ap++){
        int tuna = 0;
        while(first_prod[ap][tuna] != '\0'){
                int to,ni=0;
                for(to=0;to<sid;to++){
                        if(first_prod[ap][tuna] == ter[to]){
                                ni = 1;
                        }
                }
                if(ni == 1){
                        char xz = production[ap][0];
                        int cz=0;
                        while(table[cz][0] != xz){
                                cz = cz + 1;
                        }
                        int vz=0;
                        while(ter[vz] != first_prod[ap][tuna]){
                                vz = vz + 1;
                        table[cz][vz+1] = (char)(ap + 65);
                }
                tuna++;
        }
for(k=0;k<sid;k++){
        for(kay=0;kay<100;kay++){}
                if(calc_first[k][kay] == '!'){
                        break;
                }
                else if(calc_first[k][kay] == '#'){
                        int fz = 1;
                        while(calc_follow[k][fz] != '!'){
                                char xz = production[k][0];
                                int cz=0;
                                while(table[cz][0] != xz){
                                        cz = cz + 1;
                                int vz=0;
```

```
while(ter[vz] != calc_follow[k][fz]){
                                    vz = vz + 1;
                              table[k][vz+1] = '#';
                              fz++;
                        }
                        break;
                  }
            }
     for(ap = 0; ap < land; ap++){}
            printf("\t\t\t %c\t|\t",table[ap][0]);
            for(kay = 1; kay < (sid + 1); kay++){
                  if(table[ap][kay] == '!')
                        printf("\t\t");
                  else if(table[ap][kay] == '#')
                        printf("%c=#\t\t",table[ap][0]);
                  else{
                        int mum = (int)(table[ap][kay]);
                        mum -= 65;
                        printf("%s\t\t",production[mum]);
                  }
            printf("\n");
printf("\t\t\---
---");
            printf("\n");
      }
      int j;
      printf("\n\nPlease enter the desired INPUT STRING = ");
      char input[100];
      scanf("%s%c",input,&ch);
========\n");
      printf("\t\t\t\t\tStack\t\tInput\t\tAction");
========\n");
      int i_ptr = 0,s_ptr = 1;
      char stack[100];
      stack[0] = '$';
      stack[1] = table[0][0];
```

```
while(s_ptr != -1){
        printf("\t\t\t\t\t");
       int vamp = 0;
       for(vamp=0;vamp<=s_ptr;vamp++){</pre>
                printf("%c",stack[vamp]);
       printf("\t\t\");
       vamp = i_ptr;
       while(input[vamp] != '\0'){
                printf("%c",input[vamp]);
                vamp++;
       }
       printf("\t\t\t");
       char her = input[i_ptr];
       char him = stack[s_ptr];
        s_ptr--;
       if(!isupper(him)){
                if(her == him){
                        i_ptr++;
                        printf("POP ACTION\n");
                }
                else{
                        printf("\nString Not Accepted by LL(1) Parser !!\n");
                        exit(0);
                }
       }
       else{
                for(i=0;i<sid;i++){
                        if(ter[i] == her)
                                break;
                }
                char produ[100];
                for(j=0;j<land;j++){}
                        if(him == table[j][0]){
                                if (table[j][i+1] == '#'){
                                        printf("%c=#\n",table[j][0]);
                                        produ[0] = '#';
                                        produ[1] = '\0';
                                }
                                else if(table[j][i+1] != '!'){
                                        int mum = (int)(table[j][i+1]);
                                        mum -= 65;
                                        strcpy(produ,production[mum]);
                                        printf("%s\n",produ);
```

```
}
                     else{
                         printf("\nString Not Accepted by LL(1) Parser !!\n");
                         exit(0);
                     }
                 }
            int le = strlen(produ);
            le = le - 1;
            if(le == 0){
                 continue;
            for(j=le;j>=2;j--){
                 s_ptr++;
                 stack[s_ptr] = produ[j];
            }
        }
    }
if (input[i_ptr] == '\0'){}
        }
    else
        void follow(char c)
    int i ,j;
    if(production[0][0]==c){
        f[m++]='$';
    for(i=0;i<10;i++)
        for(j=2;j<10;j++)
            if(production[i][j]==c)
            if(production[i][j+1]!='\0'){
```

```
followfirst(production[i][j+1],i,(j+2));
                                 }
                         if(production[i][j+1]=='\0'\&\&c!=production[i][0]){
                                 follow(production[i][0]);
                         }
                }
        }
}
void findfirst(char c ,int q1 , int q2)
        int j;
        if(!(isupper(c))){
                first[n++]=c;
        for(j=0;j<count;j++)</pre>
                if(production[j][0]==c)
                         if(production[j][2]=='#'){
                                  if(production[q1][q2] == '\0')
                                          first[n++]='#';
                                 else if(production[q1][q2] != '\0' && (q1 != 0 || q2 != 0))
                                          findfirst(production[q1][q2], q1, (q2+1));
                                 }
                                 else
                                          first[n++]='#';
                         else if(!isupper(production[j][2])){
                                 first[n++]=production[j][2];
                         }
                         else {
                                 findfirst(production[j][2], j, 3);
                         }
                }
        }
}
void followfirst(char c, int c1 , int c2)
{
  int k;
  if(!(isupper(c)))
```

```
f[m++]=c;
        else{
                 int i=0,j=1;
                 for(i=0;i<count;i++)</pre>
                 {
                         if(calc\_first[i][0] == c)
                                  break;
                 }
                 while(calc_first[i][j] != '!')
                 {
                         if(calc_first[i][j] != '#'){
                                  f[m++] = calc_first[i][j];
                         }
                         else{
                                  if(production[c1][c2] == '\0'){}
                                          follow(production[c1][0]);
                                  }
                                  else{
                                          followfirst(production[c1][c2],c1,c2+1);
                                 }
                         }
j++;
                }
        }
}
```

Output:

```
How many productions ? :8

Enter 8 productions in form A=B where A and B are grammar symbols :

E=TR
Re=TR
Re=#
Re#
T=FY
Y=*FP
Y=#
F=(E)
F=()
F=()
F=()
F=()
First(E)={ (, i, )
First(T)={ (, i, )
First(F)={ (, i, )
Follow(E) = { $, ), }
Follow(T) = { +, $, ), }
Follow(Y) = { +, $, ), }
Follow(*) = { +, $, ), }
Follow(*) = { +, $, ), }
```

			()	i \$	
E			E=TR	=================== E=TR	
R	R=+TR		R=#	R=#	
T I			T=FY	T=FY	
Υ	Y=#	Y=*FY	Y=#	Y=#	
F			F=(E)	F=i	
	======= Sta	========= ack	 Input	Action	====
	========				
	======== \$E		i+i*i\$	======================================	
	======== \$E \$RT	 г	i+i*i\$ i+i*i\$ i+i*i\$	======================================	
	======== \$E	========= T YF	i+i*i\$	======================================	
	======== \$E \$RT \$RY	 T YF Yi	 i+i*i\$ i+i*i\$ i+i*i\$	======================================	
	======== \$E \$RT \$RY \$RY \$RY \$R	 T YF Yi Y	i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ +i*i\$ +i*i\$	E=TR T=FY F=1 POP ACTION Y=# R=+TR	
	======================================	 T YF Yi Y	i+i*i5 i+i*i5 i+i*i5 i+i*i5 i+i*i5 +i*i5 +i*i5 +i*i5	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION	
	======================================	 T YF Yi Y T+ T	i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ +i*i\$ +i*i\$ +i*i\$ +i*i\$	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY	
	======================================	 T YF Yi Y Y T T YF	1+i*is i+i*is i+i*is i+i*is i+i*is +i*is +i*is +i*is +i*is +i*is i*is	E=TR T=FY F=1 POP ACTION Y=# R=+TR POP ACTION T=FY F=1	
	======================================	T YF Yi Y Y T+ T YF	1+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ +i*i\$ +i*i\$ i*i\$	E=TR T=FY F=1 POP ACTION Y=# R=+TR POP ACTION T=FY F=1 POP ACTION	
	======================================	T YF Yi Y T+ T YF Yi	i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i*i\$	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY F=i POP ACTION Y=+FY	
	======================================	T YF Y1 Y T T T YF Y1 Y1	1+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ i+i*i\$ +i*i\$ +i*i\$ i*i\$	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY F=i POP ACTION Y=*FY POP ACTION	
	======================================	T YF Y1 Y T T YF Y1 YF YF*	1+i*is 1+i*is 1+i*is 1+i*is 1+i*is +i*is +i*is 1*is 1*is 1*is 1*is 1*is 1*is 1*is	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY F=i POP ACTION Y=*FY POP ACTION F=i	
	======================================	T YF Yi Y T T T YF YF YF* YF	i+i*i5 i+i*i5 i+i*i5 i+i*i5 +i*i5 +i*i5 i*i5	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY F=i POP ACTION Y=*FY POP ACTION F=i POP ACTION	
	======================================	T YF Y1 Y T T YF YF YF YF YF	1+i*is 1+i*is 1+i*is 1+i*is 1+i*is +i*is +i*is 1*is 1*is 1*is 1*is 1*is 1*is 1*is	E=TR T=FY F=i POP ACTION Y=# R=+TR POP ACTION T=FY F=i POP ACTION Y=*FY POP ACTION F=i	