



Overview of CAN Subsystem in Zephyr

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Agenda

- What is CAN
- Features and Application
- CAN Bus Architecture
- CAN Subsystem in Zephyr
- Sample application
- Userspace tools



What is CAN

- Controller Area Network
- Developed by Robert Bosch
- ISO 11898
- Multi-master serial and broadcast bus
- Message based protocol
- Speed: 125kbps 1Mbps
- https://en.wikipedia.org/wiki/CAN_bus



CAN Features

- Multi-Master and Multi-Node Architecture
- Reliable Message Transmission
- Arbitration and prioritization
- Built in Error Detection
- Low cost
- Uses twisted pair wires

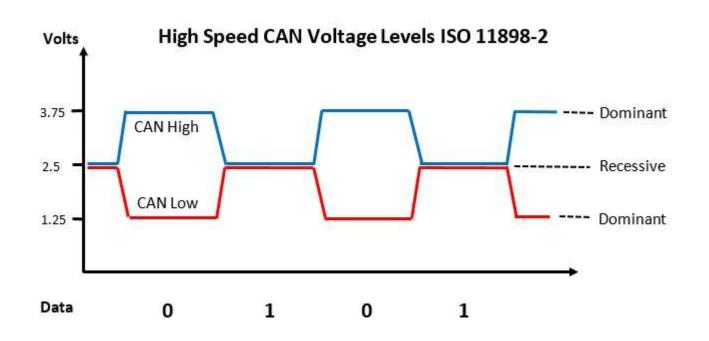


CAN Applications

- Automotive
- Aerospace and Aviation
- Industrial Automation
- Building Automation
- Medical Devices



Signalling

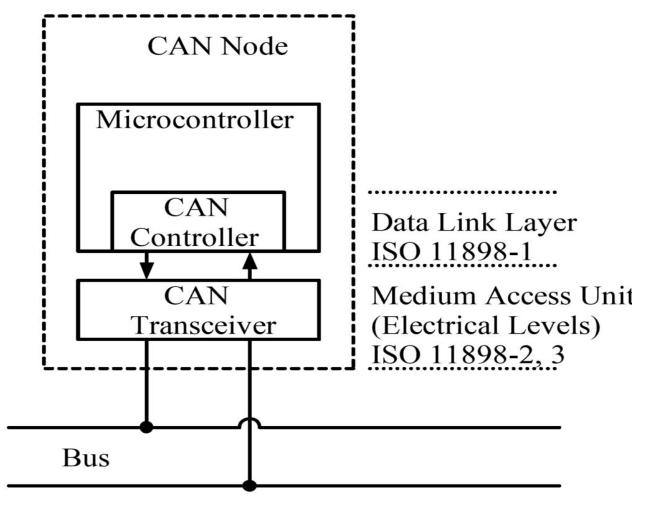


- Dominant Logic 0
- Recessive Logic 1

https://www.picotech.com/images/uploads/library/topics/_med/can-voltage-levels.jpg



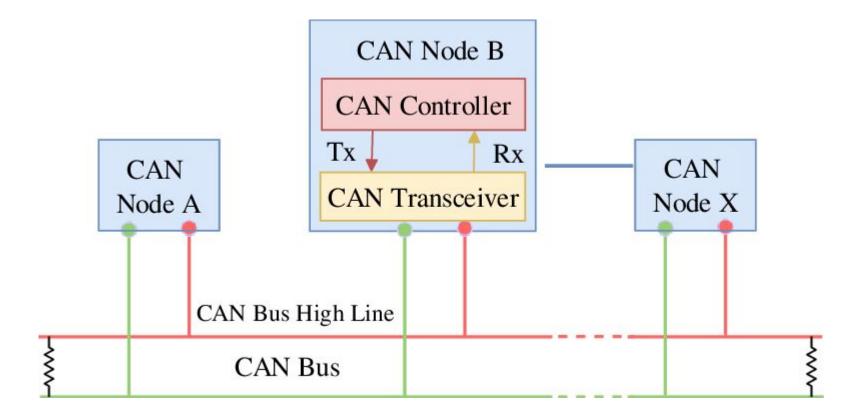
Node



https://en.wikipedia.org/wiki/CAN_bus#/media/File:CAN_Node.png



CAN Bus Architecture



https://www.researchgate.net/publication/353208825/figure/fig1/AS:1044950389104640@1626146995429/The-standard-CAN-bus-node-architecture.png

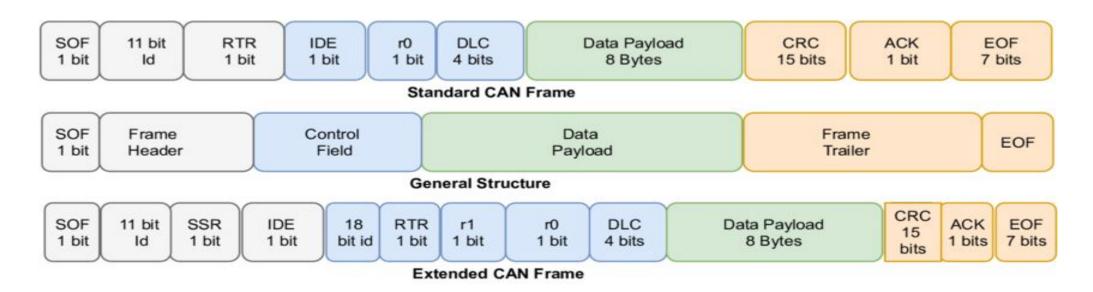


CAN Message

- The CAN bus is a broadcast type of bus
- All nodes can hear all transmissions.
- Provides local filtering to listen to intended messages
- Four different types of message frame
 - Data Frame
 - Remote Frame
 - Error Frame
 - Overload Frame



CAN Message Frame



https://www.researchgate.net/profile/Charith-Perera-2/publication/340883976/figure/fig1/AS:883687482732545@1587698922820/Standard-and-extended-Controller-Area-Network-CAN-bus-frame-showing-the-Frame-header.png

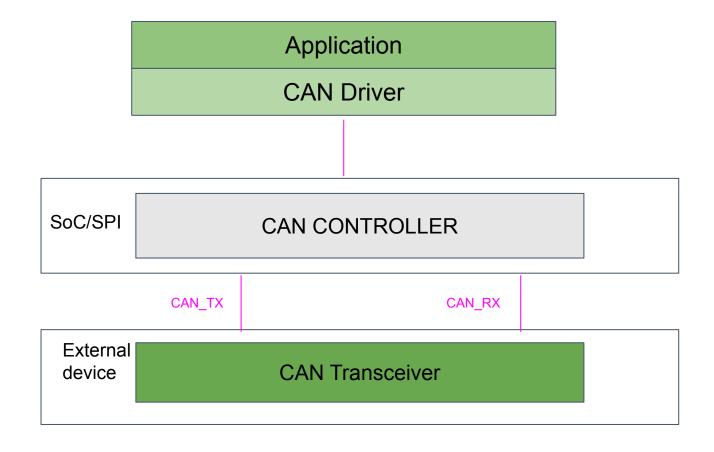


Classical CAN vs CAN FD

Features	Classical CAN	CAN FD
Data Rate	upto 1Mbps	upto 8 Mbps
Payload Size	8 bytes payload/frame	64 bytes payload/frame
Network Length	upto 40 Meters	Limited to few meters
Compatibility	Classical CAN is not compatible with CAN FD	CAN FD is backward compatible with Classical CAN



CAN in the Zephyr Driver Model



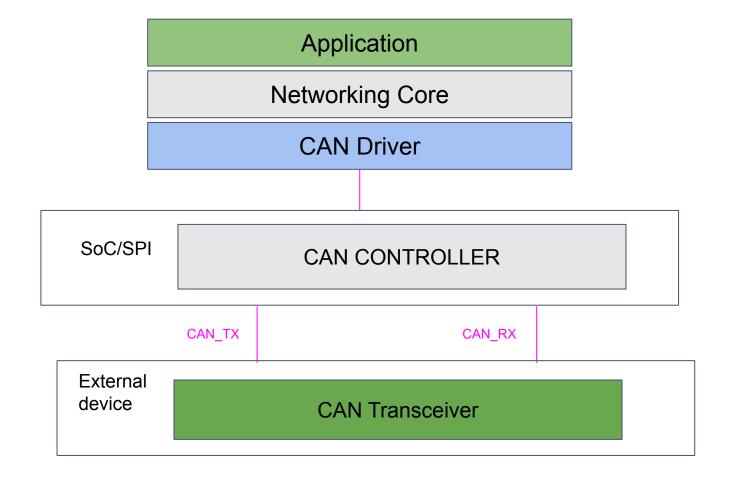


SocketCAN

- Support's BSD Socket API
- Compatible with Linux SocketCAN implementation
- Integrated with Zephyr Networking stack



SocketCAN





Add a CAN controller in Zephyr

- Compatibility
- Devicetree/shield
- Driver implementation
- Sample and test cases



Device tree example

```
&arduino spi {
        status = "okay";
        cs-gpios = <&arduino header 16 GPIO ACTIVE LOW>; /* D10 */
        mcp2515_dfrobot_can_bus_v2_0: can@0 {
                compatible = "microchip,mcp2515";
                spi-max-frequency = <1000000>;
                int-gpios = <&arduino header 8 GPIO ACTIVE LOW>; /* D2 */
                status = "okay";
                reg = <0x0>;
                osc-freq = <16000000>;
                bus-speed = <125000>;
                sjw = <1>;
                sample-point = <875>;
                can-transceiver {
                        max-bitrate = <1000000>;
                };
        };
```



Device driver: declare the driver

```
#define MCP2515 INIT(inst)
        static K_KERNEL_STACK_DEFINE(mcp2515_int_thread_stack_##inst,
                                     CONFIG CAN MCP2515 INT THREAD STACK SIZE);
       static struct mcp2515 data mcp2515 data ##inst = {
                .int thread stack = mcp2515 int thread stack ##inst,
                .tx busy map = 0U,
                .filter usage = 0U,
       };
       static const struct mcp2515 config mcp2515 config ##inst = {
                .bus = SPI_DT_SPEC_INST_GET(inst, SPI_WORD_SET(8), 0),
                .int_gpio = GPIO_DT_SPEC_INST_GET(inst, int_gpios),
                .int thread stack size = CONFIG CAN MCP2515 INT THREAD STACK SIZE,
                .int_thread_priority = CONFIG_CAN_MCP2515_INT_THREAD_PRIO,
                .ta sjw = DT INST_PROP(inst, sjw),
                .tq prop = DT INST PROP OR(inst, prop seg, 0),
                .tq_bs1 = DT_INST_PROP_OR(inst, phase_seg1, 0),
                .tg bs2 = DT INST PROP OR(inst, phase seg2, 0),
                .bus speed = DT_INST_PROP(inst, bus_speed),
                .osc freq = DT INST PROP(inst, osc freq),
                .sample point = DT INST PROP OR(inst, sample point, 0),
                .phy = DEVICE DT GET OR NULL(DT INST PHANDLE(inst, phys)),
                .max bitrate = DT INST CAN TRANSCEIVER MAX BITRATE(inst, 1000000),
       };
       DEVICE_DT_INST_DEFINE(inst, &mcp2515_init, NULL, &mcp2515_data_##inst,
                              &mcp2515 config ##inst, POST KERNEL, CONFIG CAN INIT PRIORITY,
                              &can api funcs);
DT_INST_FOREACH_STATUS_OKAY(MCP2515_INIT)
```



Device driver: init function

```
static int mcp2515_init(const struct device *dev)
{
    // 1. get the config and device data
    // 2. verify the spi bus is ready
    // 3. configure gpio interrupt
    // 4. create thread
    // 5. device specific initialization
}
```



Device driver: api's

```
static const struct can driver api can api funcs = {
        .get capabilities = mcp2515 get capabilities,
        .set timing = mcp2515 set timing,
        .start = mcp2515 start,
        .stop = mcp2515 stop,
        .set mode = mcp2515 set mode,
        .send = mcp2515 send
        .add_rx_filter = mcp2515_add_rx_filter,
        .remove rx filter = mcp2515 remove rx filter,
        .get state = mcp2515 get state,
#ifndef CONFIG_CAN_AUTO_BUS_OFF_RECOVERY
        .recover = mcp2515 recover,
#endif
        .set_state_change_callback = mcp2515_set_state_change_callback,
        .get_core_clock = mcp2515_get_core_clock,
        .get max filters = mcp2515 get max filters,
        .get_max_bitrate = mcp2515_get_max_bitrate,
        .timing min = {
                // .
        },
        .timing_max = {
                // .
};
```



Application: Obtaining the device

```
void main(void)
        const struct device *const can dev = DEVICE DT GET(DT CHOSEN(zephyr canbus));
       if (!device_is_ready(can_dev)) {
                printf("CAN: Device %s not ready.\n", can_dev->name);
                return;
        ret = can_set_mode(can_dev, CAN_MODE_LOOPBACK);
       if (ret != 0) {
                printf("Error setting CAN mode [%d]", ret);
                return;
        ret = can_start(can_dev);
       if (ret != 0) {
                printf("Error starting CAN controller [%d]", ret);
                return:
        return;
```



Application: Set Timing

```
ret = can_calc_timing(can_dev, &timing, 250000, 875);
if (ret < 0) {
        LOG_ERR("Failed to calc a valid timing");
}
ret = can_stop(can_dev);
if (ret != 0) {
        LOG_ERR("Failed to stop CAN controller");
ret = can_set_timing(can_dev, &timing);
if (ret != 0) {
        LOG_ERR("Failed to set timing");
ret = can_start(can_dev);
if (ret != 0) {
        LOG_ERR("Failed to start CAN controller");
```



Application: Sending (blocking api)



Application: Sending (non blocking api)

```
void tx_callback(const struct device *dev, int error, void *user_data)
        char *sender = (char *)user data;
        if (error != 0) {
                LOG ERR("Sending failed [%d]\nSender: %s\n", error, sender);
int send function(const struct device *can dev)
        struct can frame frame = {
                .flags = CAN_FRAME_IDE, // uses Extended CAN ID
                id = 0x1234567,
                .dlc = 2
        };
        frame.data[0] = 1;
        frame.data[1] = 2;
        return can send(can dev, &frame, K FOREVER, tx irq callback, "Sender 1");
```



Application: Receiving (callback)

```
void rx_callback_function(const struct device *dev, struct can_frame *frame,
                          void *user data)
        // ... do something with the frame ...
int set rx filter(can dev)
        int filter id;
        const struct can_filter my_filter = {
                .flags = CAN FILTER DATA,
                id = 0x123
                .id_mask = CAN_STD_ID_MASK
        };
        filter_id = can_add_rx_filter(can_dev, rx_callback_function, NULL, &my_filter);
        if (filter_id < 0) {</pre>
                LOG_ERR("Unable to add rx filter [%d]", filter_id);
        return filter_id;
```



Application: Receiving (msgq)

```
CAN_MSGQ_DEFINE(my_can_msgq, 2);
void main(void) {
        int filter id;
        struct can frame rx frame;
        const struct device *const can dev = DEVICE DT GET(DT CHOSEN(zephyr canbus));
        // set the mode and start
        const struct can_filter my_filter = {
                .flags = CAN_FILTER_DATA | CAN_FILTER_IDE,
                id = 0x1234567
                .id mask = CAN EXT ID MASK
        };
        filter_id = can_add_rx_filter_msgq(can_dev, &my_can_msgq, &my_filter);
        if (filter id < 0) {</pre>
                LOG ERR("Unable to add rx msgq [%d]", filter id);
                return;
        while (true) {
                k_msgq_get(&my_can_msgq, &rx_frame, K_FOREVER);
                // ... do something with the frame ...
```



Userspace tools in linux

- The can-utils package provides basic tools to display, record, generate and replay CAN traffic.
- Useful for debugging, testing, simple prototyping
- Key Tools:
 - cansend
 - candump
 - cangen
 - canplayer
 - cansniffer
 - canlogserver



cansend: send a single frame

```
$ cansend can0 123#112233
$ cansend can0 456#112233445566
$ cansend can0 456#1122334455667788
```

candump: display, filter and log data to files

```
$ candump can0
can0 123 [3] 11 22 33
can0 456 [8] 11 22 33 44 55 66
can0 789 [8] 11 22 33 44 55 66 77 88
```



Thank you!

