EMBEDDED OPEN SOURCE SUMMIT

9 Years in the Making, the Story of Zephyr, Starting with Commit Nr. 1

Anas Nashif, Principal Software Engineer, Intel Corp.

intel

Zephyr® Project Developer Summit 2023

Introduction

- The Zephyr Project was started by Intel in 2014 and publicly launched as a Linux Foundation project in 2016, with Synopsys, NXP, and Wind River.
- *Primary goals of the Zephyr Project*:
  - Adoption by silicon vendors and the embedded community while, embracing the open-source and open eco-system vision of founding members.
  - The creation of a unified and a sustainable open eco-system while providing value to firmware developers running on different ISAs and using different OS environments.
- Goals have been achieved with majority of silicon vendors adopting Zephyr, products launched with Zephyr, and an ever increasing and vibrant community.
- The Zephyr Project was ranked among the top "Critical Open-Source Projects" list by Google.

The Zephyr Project in Numbers*

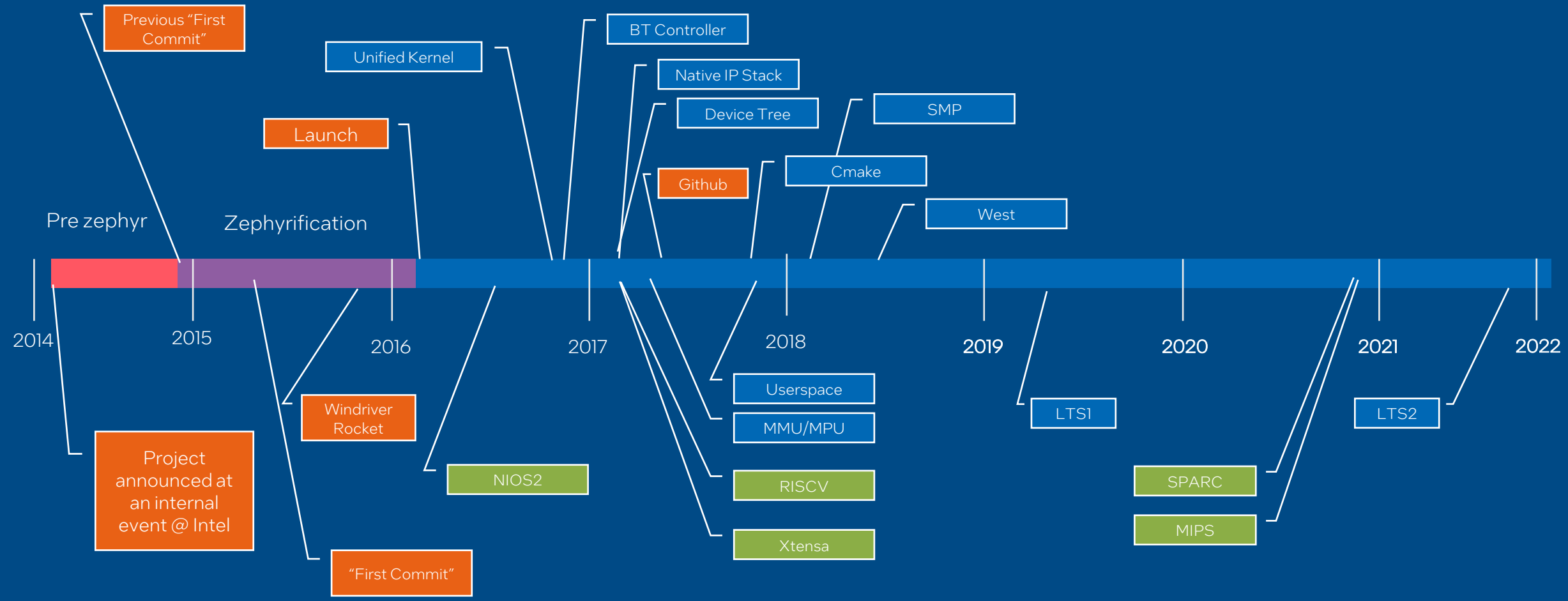
Project Started: 2014	Project Went Public: 2016	Contributors: 1,647	Commits: > 80k	Architectures (ISA): 13	Targets and Platforms: > 500
Releases: 40	LTS Releases: 2	Lines of Code (C): > 1Mio	Open Issues: 376	Closed Issues: 11,217	Pull Requests: > 40k

* as of 06/2023

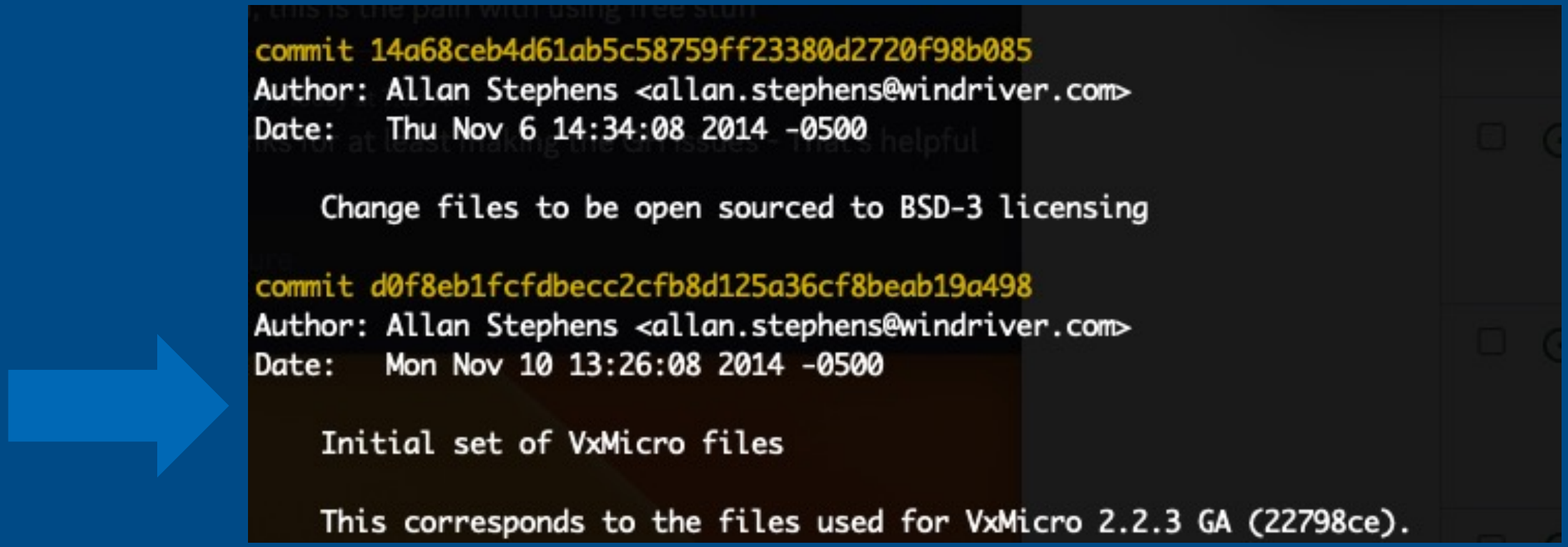
First Commit?

```
commit c0eaa66a5c6f334412fd4284f888e918348cfa5c
Author: Anas Nashif <anas.nashif@intel.com>
Date:   Fri Apr 10 20:59:31 2015 -0400

    add missing gen_file_path_hash

    This script was forgotten during initial import due to bad
    gitignore.

    Signed-off-by: Anas Nashif <anas.nashif@intel.com>

commit 8ddf82cf70dc6f951ab477f325dee0efde3ec589
Author: Inaky Perez-Gonzalez <inaky.perez-gonzalez@intel.com>
Date:   Fri Apr 10 16:44:37 2015 -0700

    First commit

    Signed-off-by:  <inaky.perez-gonzalez@intel.com>
```

How we got here..



we go further back...

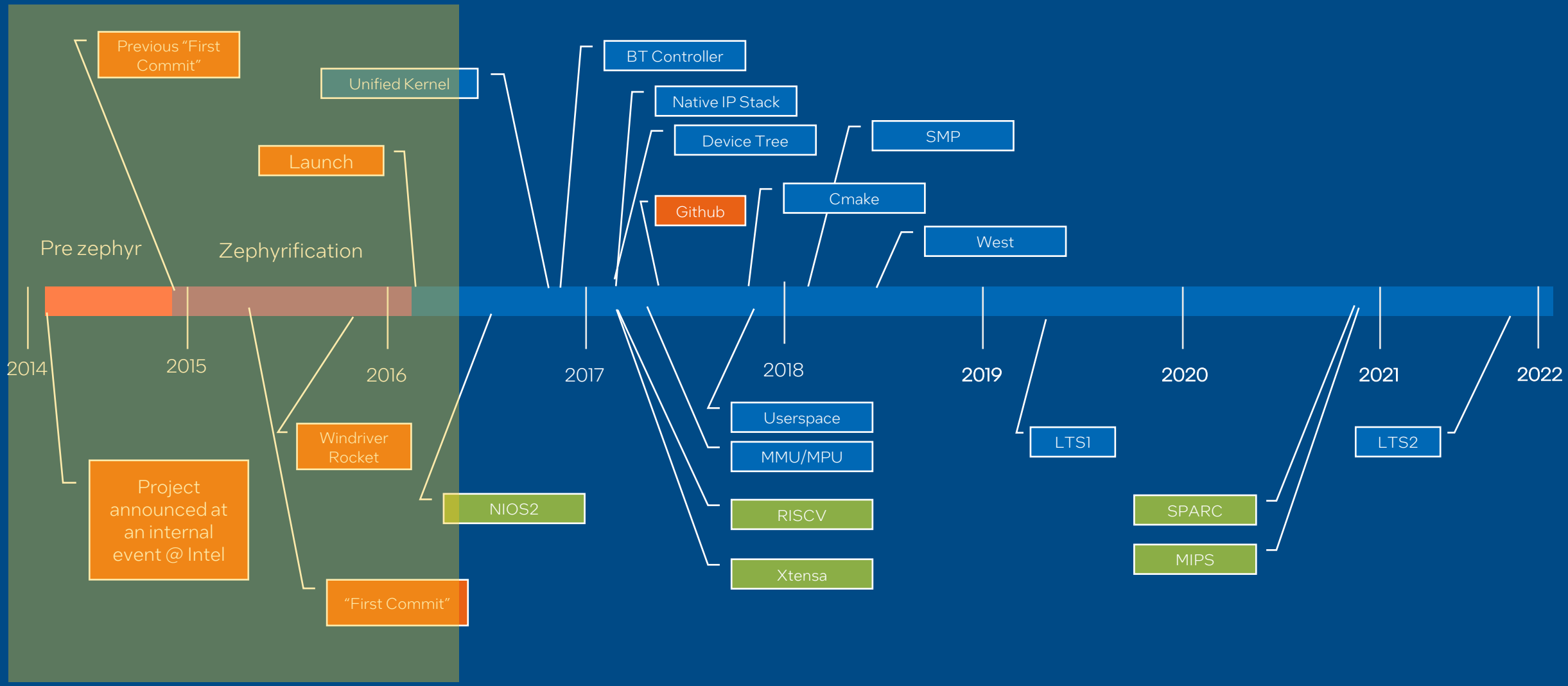


```
commit 14a68ceb4d61ab5c58759ff23380d2720f98b085
Author: Allan Stephens <allan.stephens@windriver.com>
Date:   Thu Nov 6 14:34:08 2014 -0500

    Change files to be open sourced to BSD-3 licensing

commit d0f8eb1fcfdbecc2cfb8d125a36cf8beab19a498
Author: Allan Stephens <allan.stephens@windriver.com>
Date:   Mon Nov 10 13:26:08 2014 -0500

    Initial set of VxMicro files

    This corresponds to the files used for VxMicro 2.2.3 GA (22798ce).
```

Wind River Rocket

- Commercial version of Zephyr launched by Wind River November 2015
- A lock-step downstream version of Zephyr, takes care of the OS configuration and hardware integration with Wind River Helix App Cloud for a streamlined development experience.

The Early Days of Zephyr



Progress towards open-sourcing and Launch

- By the release in 2016 (v1.0.0), we were at approx. 7000 commits
- First Commit in current Zephyr tree was 2200 commits in (Squashed into 1 single commit)
- What happened exactly before the release?
  - General Cleanup
  - Readying for open-source
  - Build System Overhaul
    - Kconfig
    - Kbuild
  - Device Model
  - De-feature: Remove unwanted features
  - Add support for launch hardware, implement first APIs and drivers
- Figure out name and license...

License Considerations

- Apache 2 license was NOT the first choice
- Zephyr was originally BSD licensed
- Potential project partners requested other licenses

Finally released publicly as an Apache 2 licensed project

Many choices for a project name...

Arrowhead	Permissive	nano	Itsy Bitsy OS	Viper
Rave	ProiscOS	Nanha (hindi)	Itty Bitty OS	Edge
Woodstock	WeeOS	NanOS	Light OS	Acute OS - smal
Jam	Zipper	Kono (invite)	Agile OS	Keen OS - shoe w
Jamboree	Zippos	Hokeo (to secretely love)	Lithe OS	Sheer OS - weat
Radix	Petit OS	Alakai (leader)	Worn OS	Connected OS
Rx	Spud	Ahi (fire)	Thing OS	Vital OS - only wh
Opus	Sprout	Hanan (give birth)	IoT OS	Swift OS - the OS
Fits	Truffle	Hoku (star)	Unlocked OS	Lattice OS - an O
Uni	Grab-n-Go	Makana (gift)	Supple OS	Garb OS - an OS
Catalyst	Wide Open	Mana (spiritual power)	Amenable OS	Concise OS
Gluon	Overture	Pohaki (rock)	Cooperative OS	Pert OS - open,
Neutron	O'ture	WiWi (skinny)	Adaptable OS	Crisp OS - short
Muon	LiberatOS	Chimera	Versatile OS	Snappy OS
proton	Vibe	phage	Pixie	Zippy OS
electron	CoCo	totus	Leprechaun	Fleet OS - both fa
gamma	Chico	progen	Hermes	MOSIER - Micro
kafka	ChicOS	Tic	Mercury	Lille OS
pixie	RMX		Zephyr	Byte-sized OS (B
ultraviolet	Little Bang		Popcorn	Viper
iota	Little!		Dark Matter	Vervain
ionic	Lil'!		Stealth	GluonRT
ion	Cutie		Nobuff	Atomic OS
nibble	A5#7		Instant OS	StaRT OS
UnOS	A5sus9		Naked OS	
Chrysalis	Rubato		Bare OS	
metamorphosis	RubatOS		Sheer OS	

In hindsight, we should have picked another name...


ZEPHYR
TOOL
GROUP


zephyr


Zephyr


ZEPHYR
HOMELOANS


ZEPHYR
Air Purifiers


ZEPHYR


ZEPHYR
HEALTH


ZEPHYR
PRODUCTS, INC
Weld·Fab·Finish


ZEPHYR
Real-Time Test Management


Zephyr


ZEPHYR


ZEPHYR
ADVENTURES


ZEPHYR


ZEPHYR
Hôtels


ZEPHYR
BOUTIQUE


ST. MARY CATHOLIC
ZEPHYRS


ZEPHYR
Yachting

Board Support at Launch in February 2016

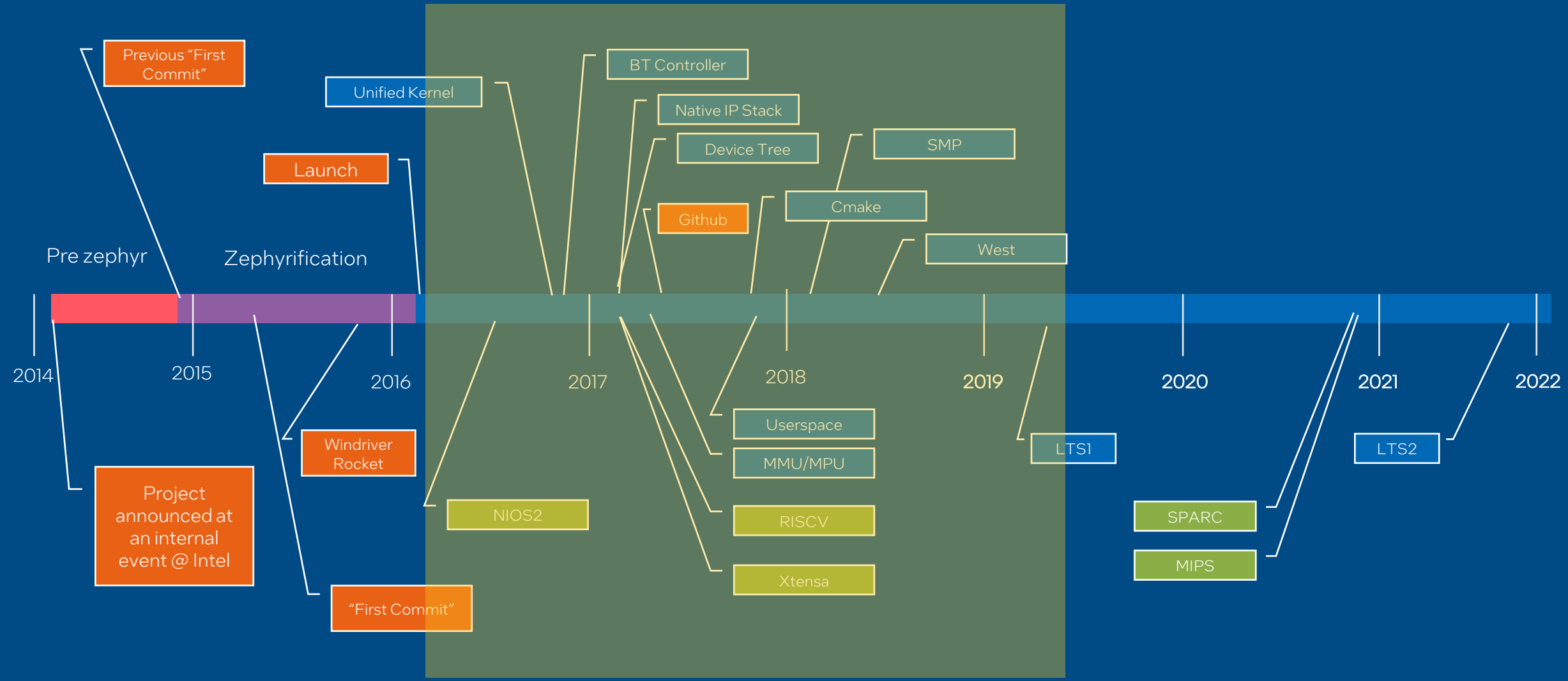
Arduino 101

FRDM-K64f

Arduino Due

Intel Galileo

Developing and RTOS for EVERYONE

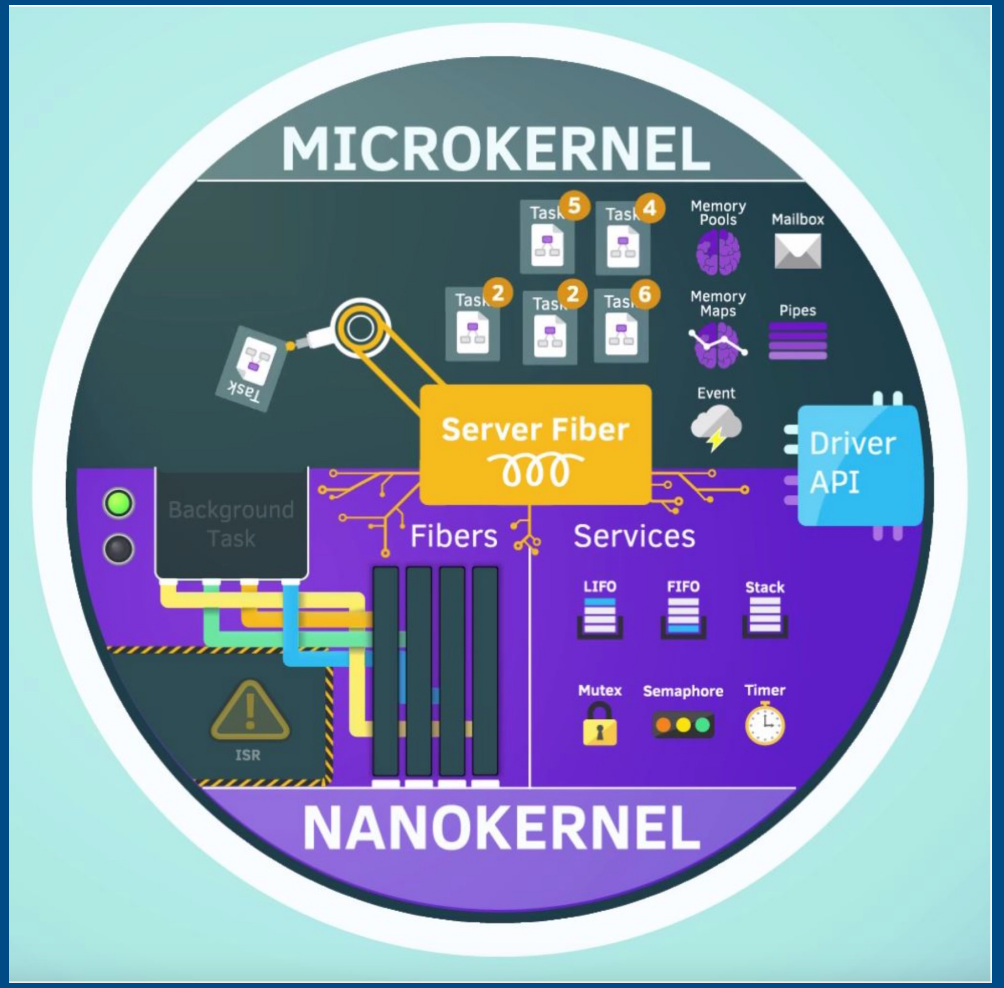


Major Transitions and Transformation of the project

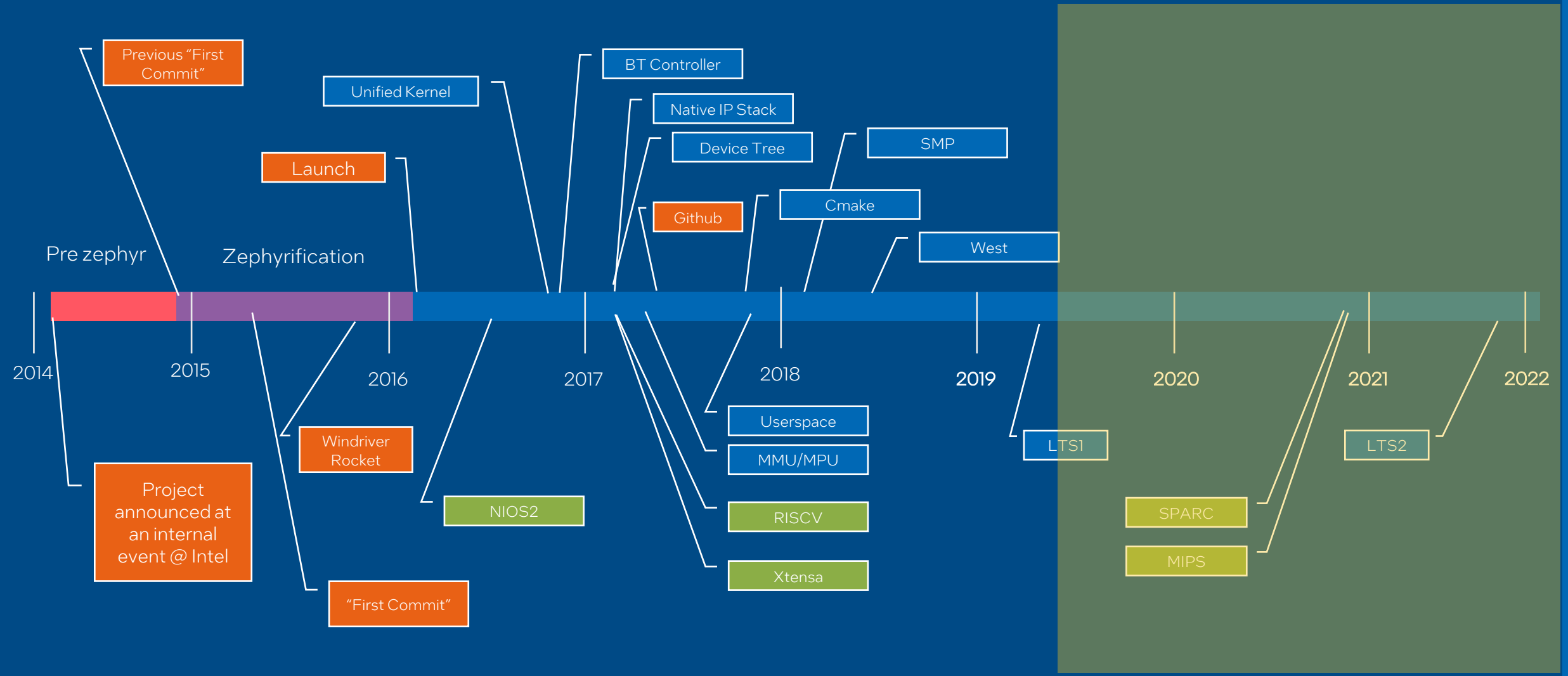
- Build System
  - Initially Custom (Makefile based)
  - Then Kbuild for a while
  - And finally, Cmake
- Networking: Contiki stack to Native implementation
- Kernel: Move from Nano and Micros kernels to the Unified Kernel
- Review System:
  - Move from Gerrit to Github
- Continuous Integration:
  - Move from Shippable to Github Actions

Moving from dual-kernel model to the Unified Kernel

- Problems with dual-kernel model:
  - Non-intuitive nature of the nanokernel/microkernel split
  - Double-context switch affecting kernel performance (speed and footprint)
  - Duplication of object types between the nanokernel and microkernel
  - System initialization running in the idle task
- The unified kernel…
  - made the nanokernel 'pre-emptible thread' aware
  - unified fibers and tasks as one type of threads by dropping the Microkernel server
  - allowed cooperative threads to operate on all types of objects
  - clarified duplicated object types
  - created a new, more streamlined API, without any loss of functionality



Adoption, Products and a self-sustaining Eco System



Where we started....

Arduino 101

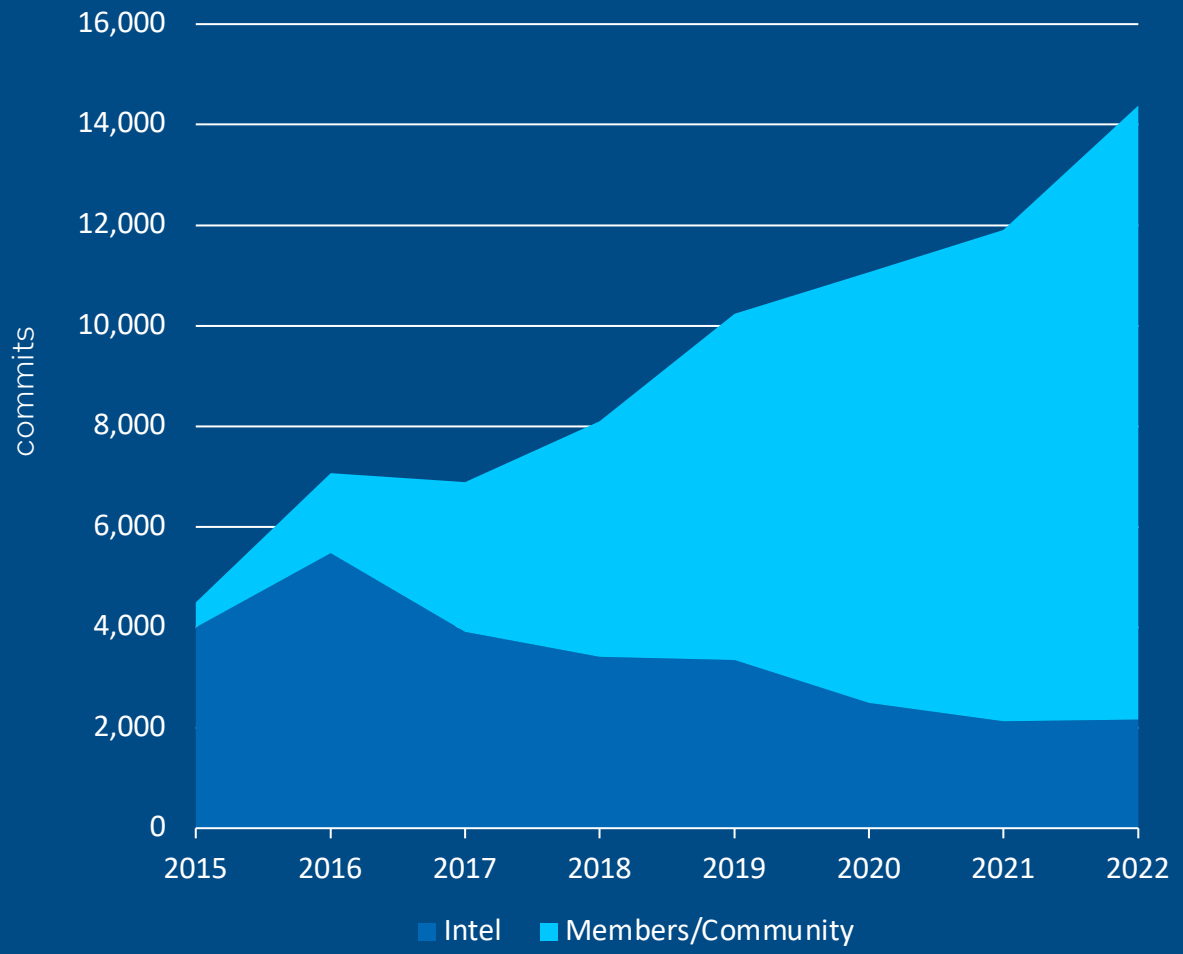
FRDM-K64f

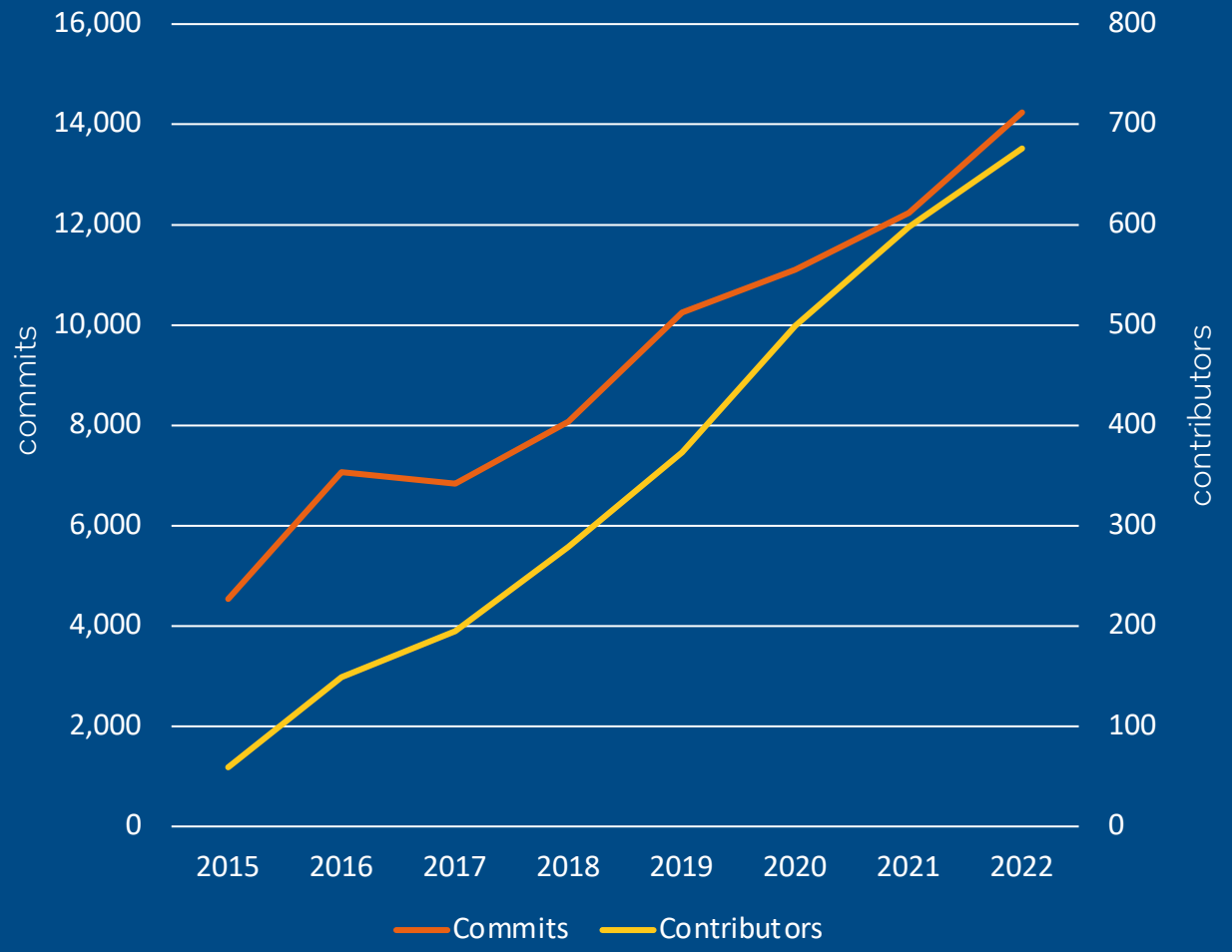
Arduino Due

Intel Galileo

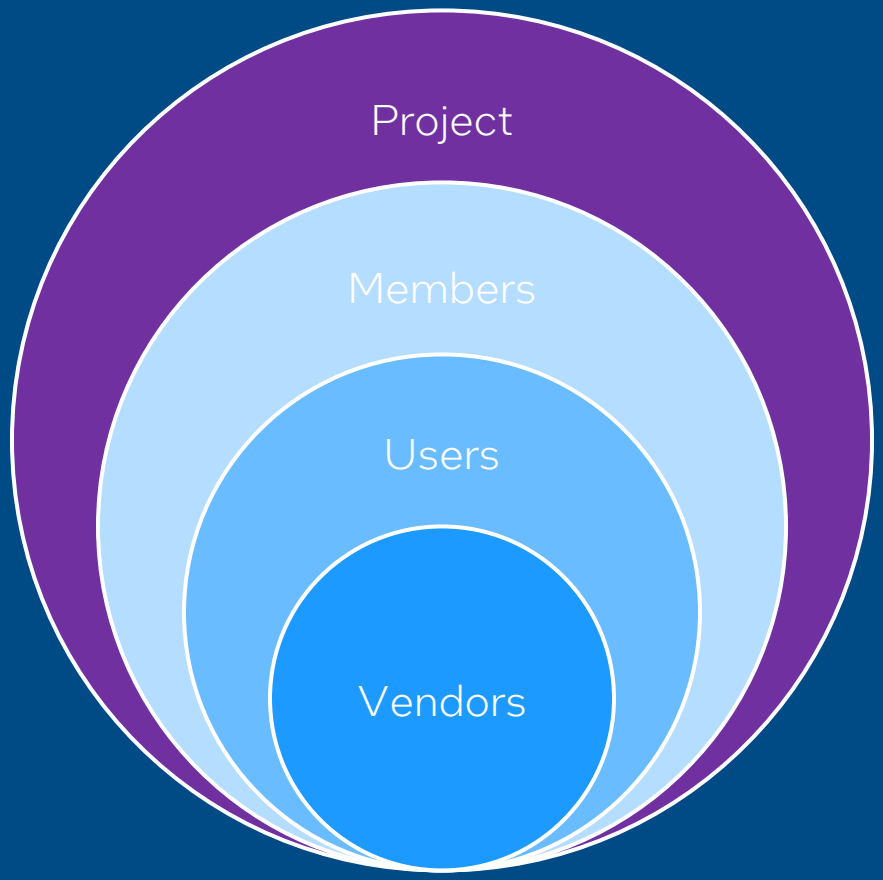
And now...

Healthy Eco System and Community Growth





Evolving and Self-Sustaining Open Eco-System



Getting Things Done

- By those who need a feature:
  - Adding support for own hardware and platforms.
  - Implement generic and cross platform features.
- By collaborating on major features:
  - Collaboration is the most efficient path to get features done.
  - Most code development is based on collaboration.
- By contracting 3rd parties or other project members to implement a feature:
  - In cases where someone does not have the resource, contracting is the best option.
- Or by asking a vendor for a new feature or for Zephyr support:
  - Users asking tool vendors to support Zephyr
  - Users asking for support commercial compilers, etc.

Looking Forward

- Maintain project health and scale up to support growing userbase, contributors and members
- Focus on user and developer experience
  - Ease migration between releases
  - Maintain a stable and a rich API
- Continue to aggressively pursue project safety and security goals
- Encourage and enable more users and products to use LTS
- Focus on and Release third LTS in 2024

Thank You