Boot to Cloud Security Considerations with IoT

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About Me

- Tech Lead at Linaro, focusing on Arm, RTOS, and IoT Security
- ~15 years of full time open source development
- Zephyr maintainer for Aarch32, TF-M, zscilib
- Github: @microbuilder

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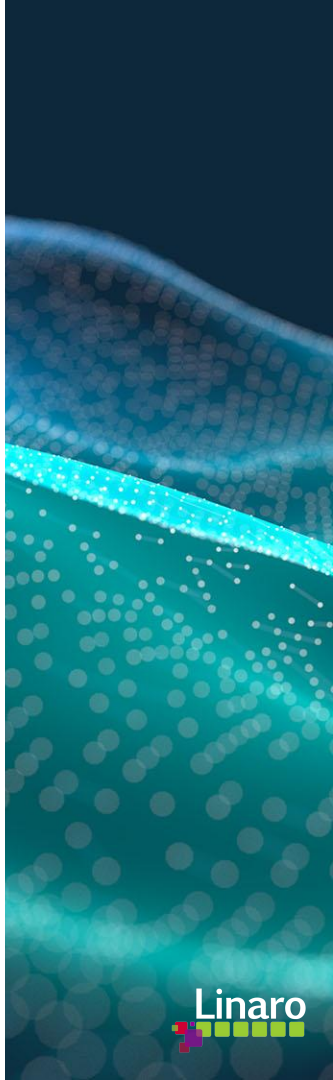
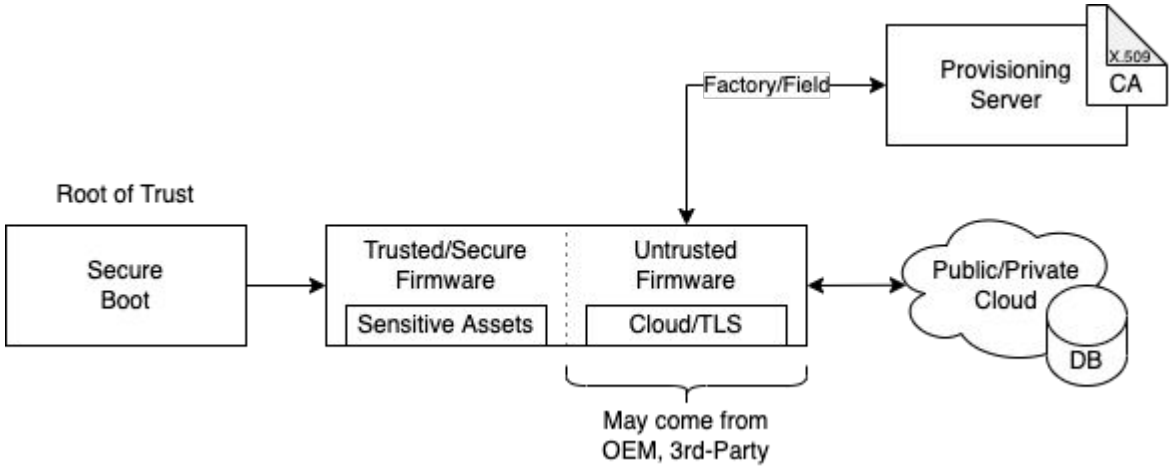
Agenda

- Secure Boot
- Device Provisioning
  - Storage-Free Key Derivation
- Securing Data in Transit
- Securing Data at Rest
- Example: Confidential AI
- Checklist



Core Components in a Secure IoT System



Secure Boot

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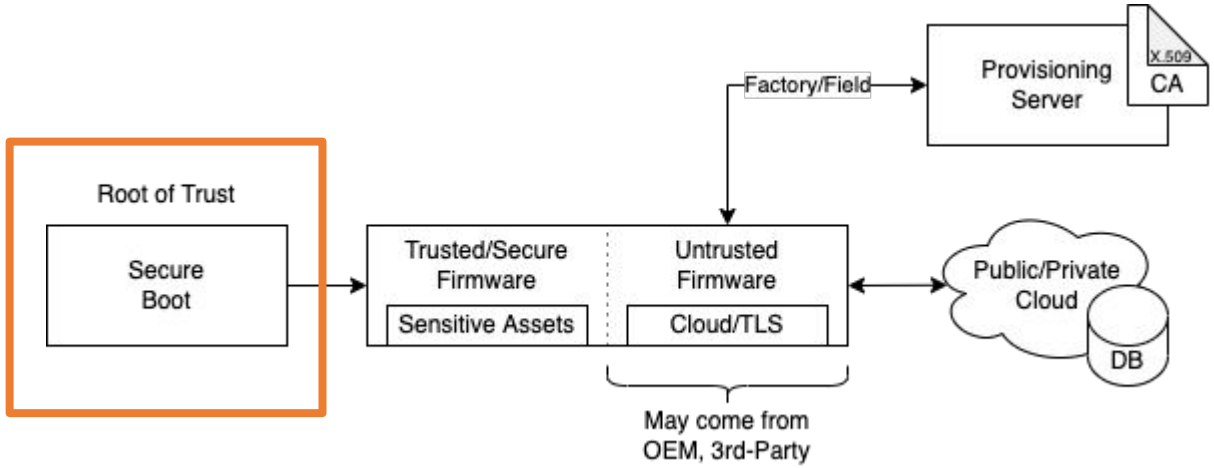
Core Components in a Secure IoT System



Secure Boot

- As the **root of trust** this is the most critical component in a secure system!
  - Shouldn't be an afterthought!
  - Test early and test often
- In the case of Zephyr, this is often **MCUBoot**, though not always
- Secure means **immutable**
- Should only run valid **signed**, and ideally **versioned** images
- May include **rollback protection** (`MCU_DOWNGRADE_PROTECTION` w/MCUBoot)
- Image contents and signature **must be verified** every reset
- Should support **image encryption** for safer firmware delivery
- May include limited HW recovery option (serial recovery on GPIO pin on MCUBoot)

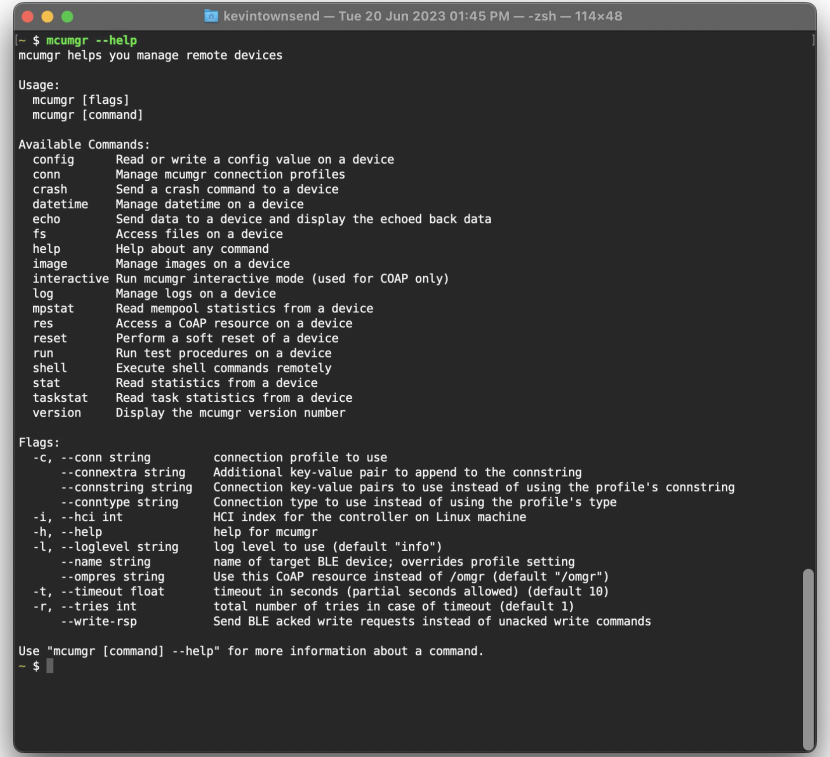
⚠️ Secure boot requires **protecting the bootloader flash region** from overwrites!

⚠️ Must disable **SoC device-recovery** and **debug** interfaces on the MCU!

MCUBoot: mcumgr

- MCUBoot CLI management tool
- Multi transport: Serial, BLE, UDP
- Extensible command set:
  - Set datetime
  - Update file system
  - Get thread/device stats
  - Reset device
  - Shell access

⚠️ The optional commands are a double-edged sword and need to be evaluated against your deployment scenario!



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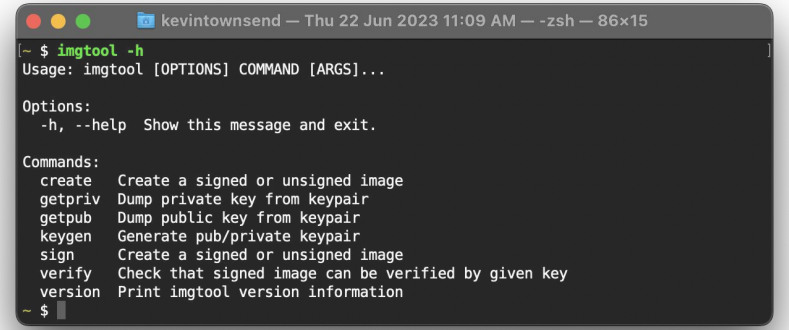
MCUBoot: imgtool

- Generates correctly-formatted keys

  ```
  $ imgtool keygen -k sign_p256.pem -t ecdsa-p256
  ```
- Signs images
- Can be used to verify signatures
- Get C-friendly public/private key data:

  ```
  $ imgtool getpriv -k sign_p256.pem
  $ imgtool getpub -k sign_p256.pem
  ```



⚠️ Always generate and safely store **your own private signing key**!
Point the build system to it via `BOOT_SIGNATURE_KEY_FILE`

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Device Provisioning

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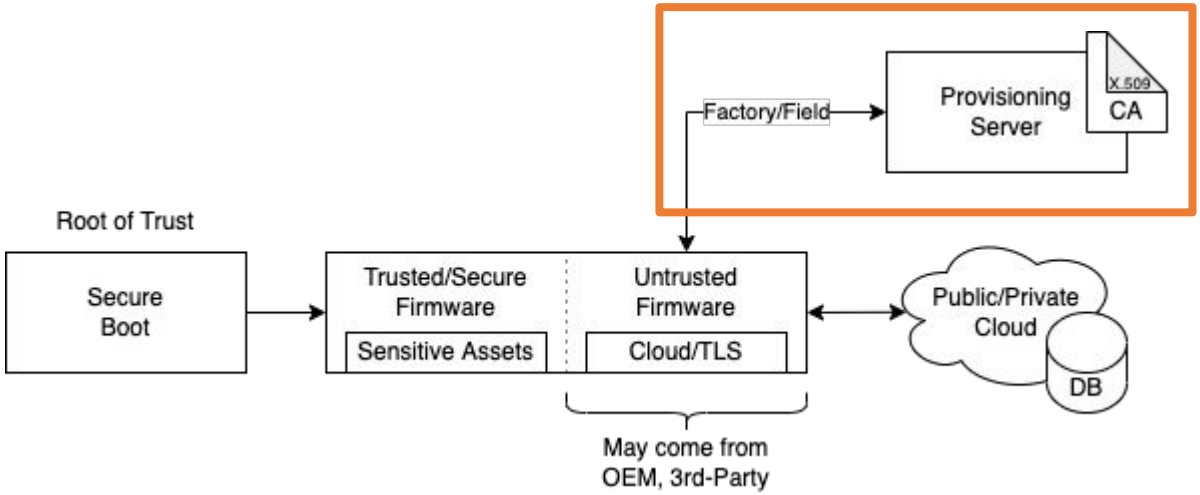

Common Provisioning Scenarios

⚠️ There is no **one-size-fits-all** approach here!

❓ Can you use a public cloud provider? EU-only? Where is data stored?

❓ Does everything need to exist behind a company firewall?

❓ What kind and how many keys/certs are required, and how often will they change?

❓ What level of access control is required? Who can provision devices? When/where?

- There are two common scenarios for **provisioning** devices:
  - **Factory provisioning**
    Devices are provisioned in the **factory**, during HW manufacture or when packaging,
  - **Late-binding**
    Devices are provisioned in the **field** by the customer, generally w/an **intermediary tool**

Late-binding is probably the more common scenario in shipping products

Signpost: Open Provisioning Standards

- FIDO Device Onboard 1.1

  “An automatic onboarding protocol for IoT devices. Permits late binding of device credentials, so that one manufactured device may onboard, without modification, to many different IOT platforms.”

Specification Document

ℹ️ **A simpler solution** may also be appropriate, which we’ll discuss later with the Confidential AI sample.

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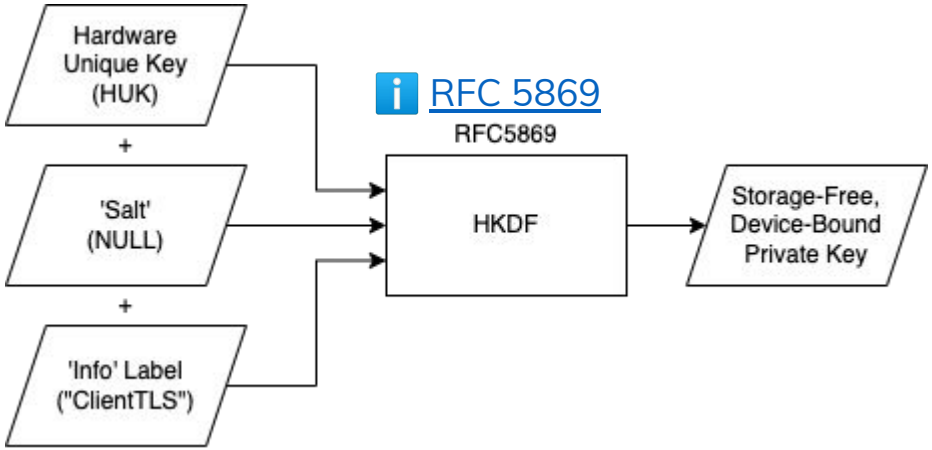
Best Practice: Storage-Free Key Derivation

- Multiple keys are often required
- Safest way to store a key is never store it!
- **Device-bound** keys derived w/HUK
- Key(s) get regenerated at boot
- Persistent across FW updates
- Ties encryption/auth/etc to MCU



⚠️ This approach requires that the Hardware Unique Key is protected!

⚠️ With S/NS firmware, always prepend a value to the 'Info' label in S!

ℹ️ This same approach can also be used to derive a device-bound UUID!

Securing Data in Transit

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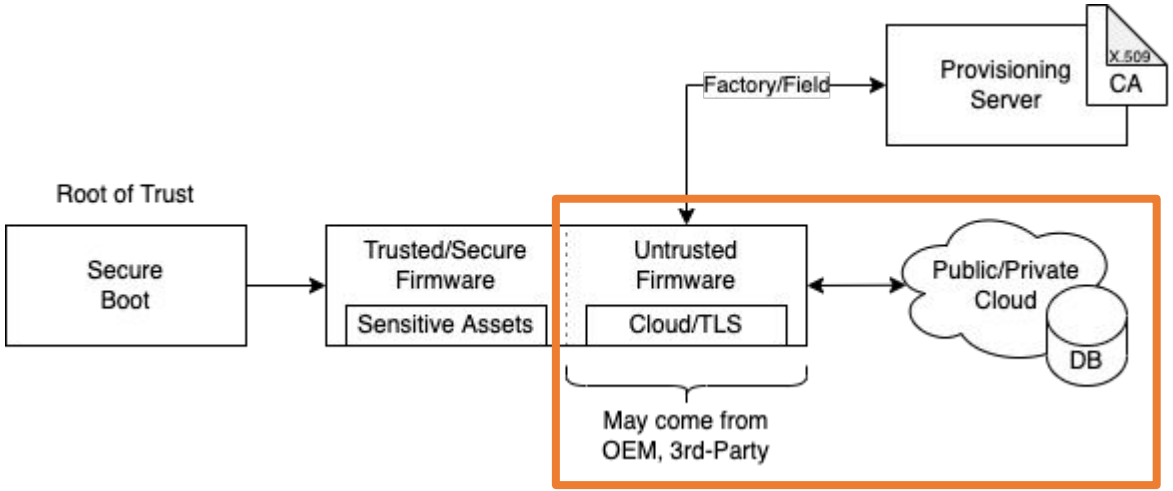
Core Components in a Secure IoT System



tl;dr: Just use TLS!

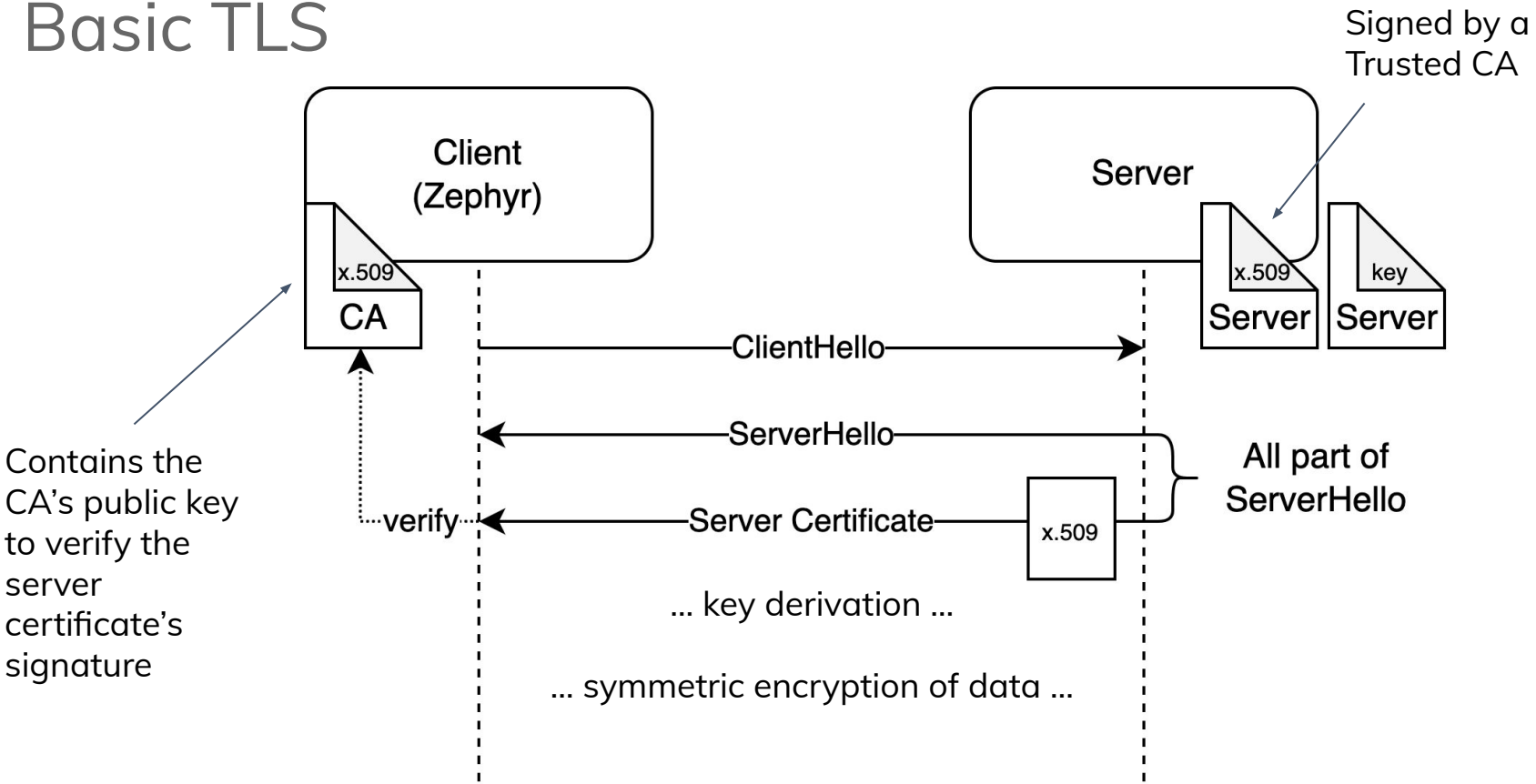
- If you can use it, TLS is your best line of defense for **connection-based** data
- Universally adopted, reliable, and based on modern encryption standards
- Explicitly enforce a recent version (>= TLS 1.2) where possible

Basic TLS example:
samples/net/sockets/http_get

Basic TLS

- Basic TLS authentication validates the **SERVER** identity
- The certificate exchange gives us a certain degree of confidence in **who we're talking to**, based on the trust we place in the **certificate authority**

Basic TLS


Signed by a
Trusted CA
Client
(Zephyr)
x.509
CA
Server
x.509
Server
key
Server
ClientHello
ServerHello
All part of
ServerHello
verify
Server Certificate
x.509
... key derivation ...
... symmetric encryption of data ...
Contains the
CA's public key
to verify the
server
certificate's
signature

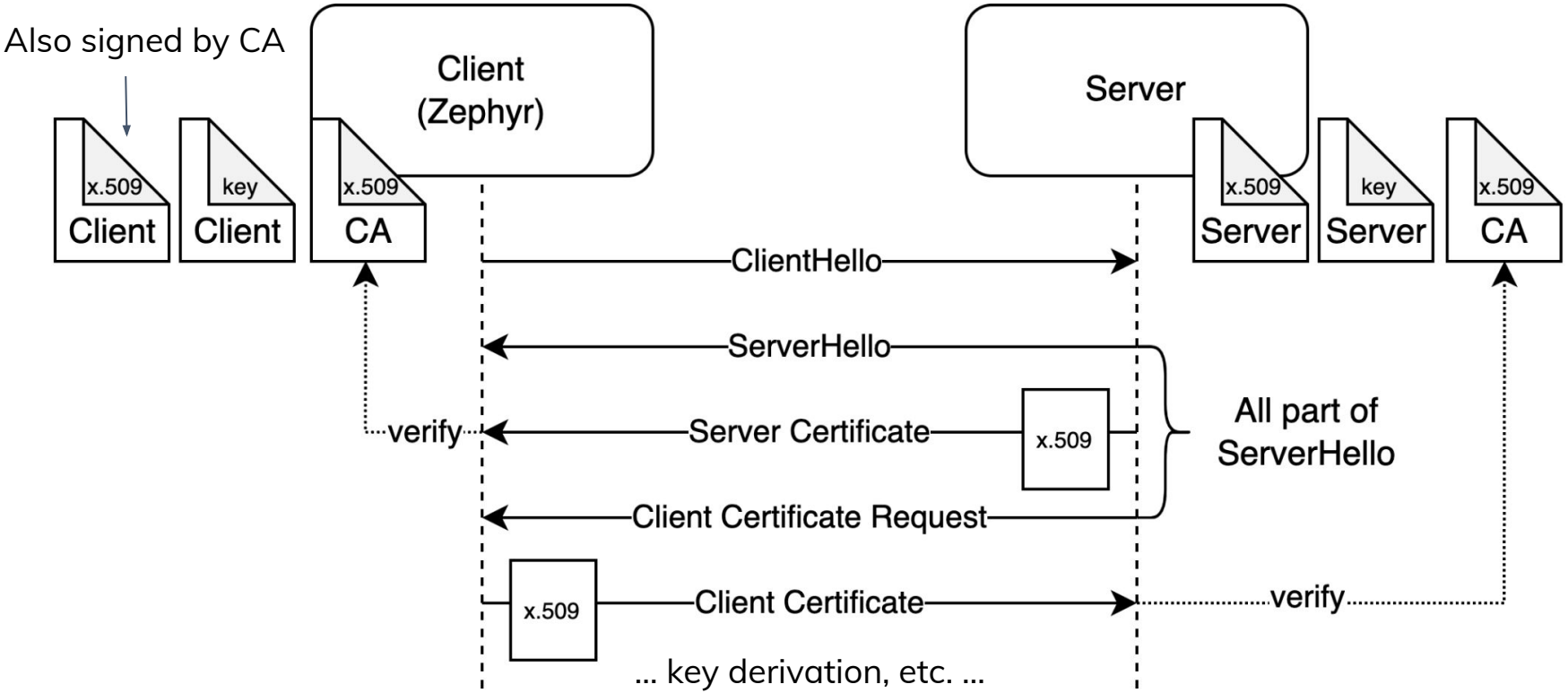
Best Practice: Mutual TLS

- How does the server know it's talking to a trusted client device?
- TLS optionally includes **Client Authentication**, where the server also asks the client device to provide proof of it's identity

⚠️ Mutual TLS is part of the TLS standard, but commercial cloud provider support levels vary!

Some providers (Azure IoT Hub, for example) have better X.509 client certificate authentication support than others for.

Mutual TLS



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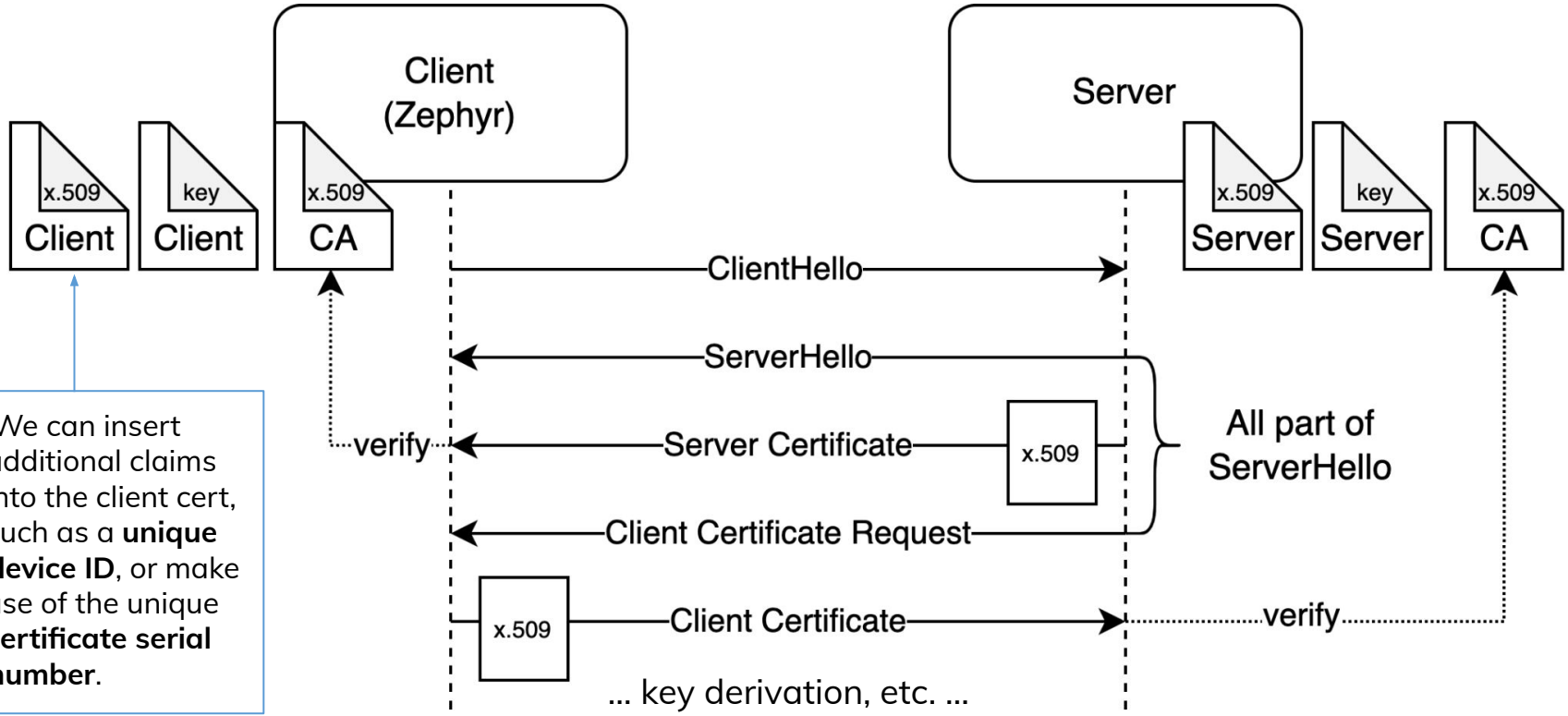
Basic Client Authentication



⚠ We can insert additional claims into the client cert, such as a **unique device ID**, or make use of the unique **certificate serial number**.

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Mutual TLS Sample Code

- **Certificate generation script** and **TCP server** sample code:
  gist.github.com/microbuilder/cf928ea5b751e6ea467cc0cd51d2532f

ZDS 2022: X.509 Client Authentication in Zephyr
https://www.youtube.com/watch?v=8-PU9_ONSrY

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Securing Data at Rest

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COSE Payload Encryption

- **What do we do when TLS isn't available?**
- Examples: Secrets in external flash, intermediary broker app (BLE), etc.
- Securing data at rest is less of a **solved problem** today
- COSE the only open, embedded-appropriate std I'm aware of for data at rest
- COSE is built on top of **CBOR**, which is essentially **binary JSON**
- COSE allows for **signing** and **encryption** of **data at rest** using modern cyphers
- Should be actively promoted as a solution to securing data at rest
- COSE encryption less common than signing today
  - Poor ENCRYPT/ENCRYPT0 library support
  - C libraries like t_cose are making an effort to improve this, but an active WIP
- ⚠️ No 'profiles' in COSE, so you need to know what you're doing piecing things!

COSE Payload Encryption

- Rust PoC of using COSE for encrypting data at rest ('**flow**', **CEDAR**):
  https://github.com/Linaro/lite-flow/tree/main

Our initial proposal for **Efficient COSE encryption**:

LHR23-313: Secure IoT Data Flow

David Brown, Linaro Connect 2023

https://resources.linaro.org/en/resource/k9iN8sdePtvXWTN1mP1tKP

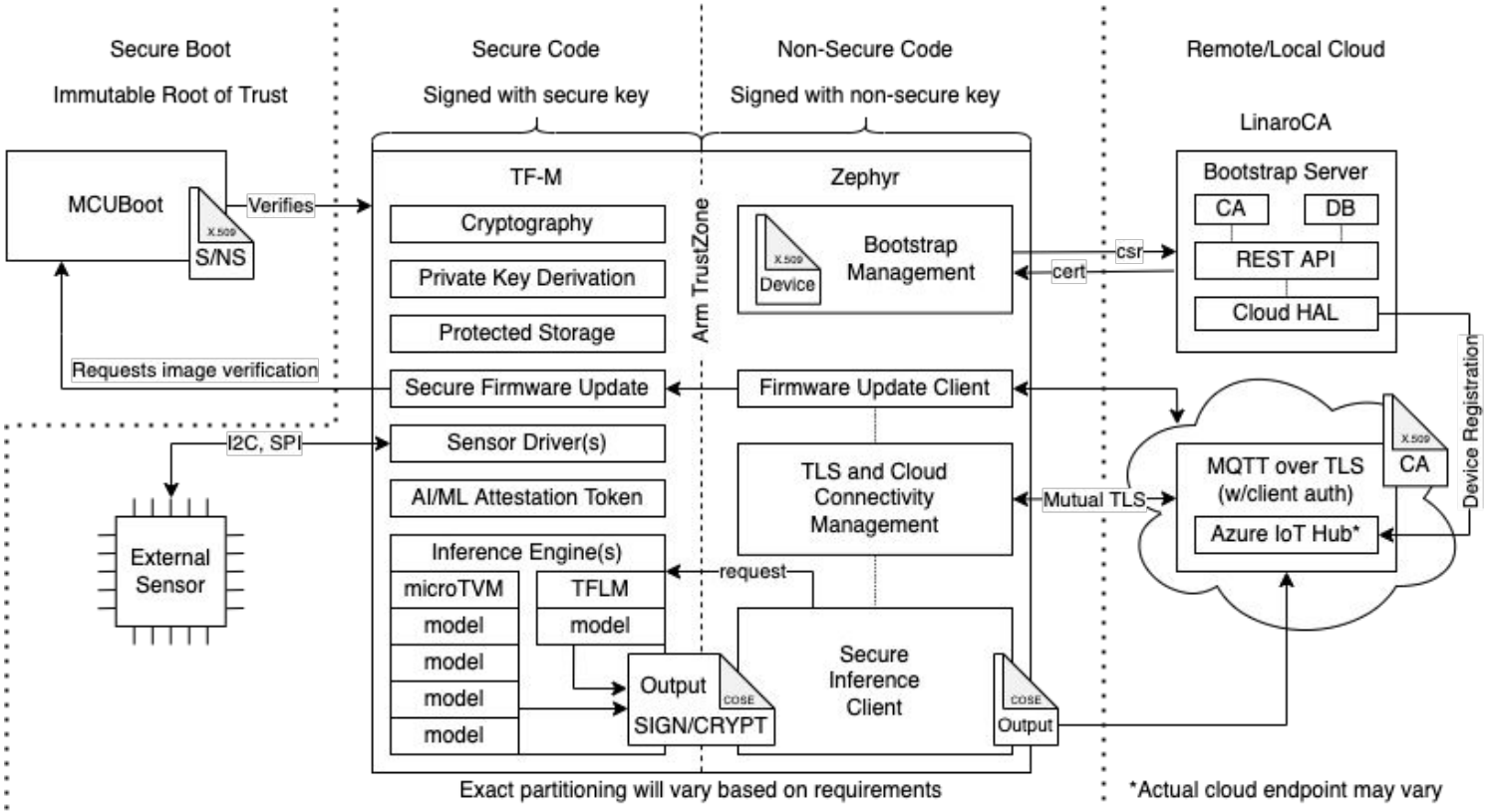
Example: Confidential AI

What is ‘Confidential AI’?

- An attempt to demonstrate **end-to-end security best practices**
- … based on **modern Cortex-M hardware** (v8-M, TrustZone, etc.)
- … using **open source software** and **open standards**
- … with **AI/ML workloads** as a test case

There’s nothing magic about the AI/ML component! Engineering outputs just tend to improve when you have a **clear, specific** problem to solve.

Confidential AI System Architecture



Application Code and Component Repositories

← Confidential AI Proof of Concept Application:
https://github.com/Linaro/zephyr_confidential_ai

Open Source Components:

- LITE Bootstrap https://github.com/Linaro/lite_bootstrap_server
- MCUBoot https://github.com/mcu-tools/mcuboot
- TF-M https://git.trustedfirmware.org/TF-M/trusted-firmware-m.git/
- Zephyr RTOS https://github.com/zephyrproject-rtos/zephyr
- MicroTVM https://tvm.apache.org/docs/topic/microtvm/index.html
- TFLM https://www.tensorflow.org/lite/microcontrollers
- MbedTLS https://github.com/Mbed-TLS/mbedtls
- COSE https://github.com/laurencelundblade/t_cose

Project contact details: confidential_ai@linaro.org

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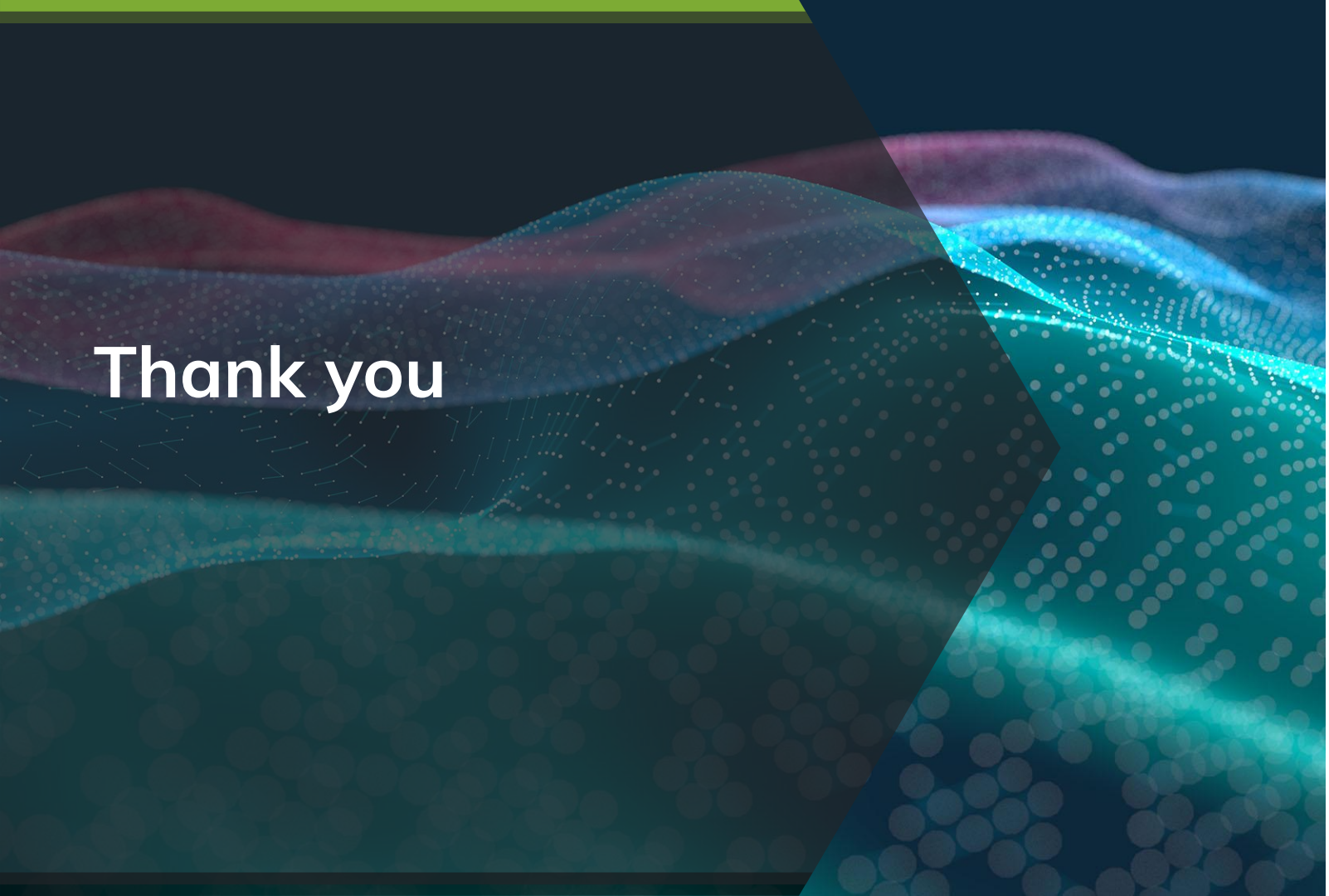
Checklist

Checklist

- Integrate bootloader early on!
- Understand your provisioning requirements
- Replace default keys from day one, even during dev!
- Plan for key storage (harder to leak keys you never store!)
- Streaming data? Use TLS 1.2!
- Using TLS? Don’t needlessly reinvent client auth!
- Data at rest still a WIP, but COSE is the standard to watch



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