

## PROYECTOS DE INGENIERÍA Y GESTIÓN DEL SOFTWARE

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|---------------|---|
| REPORT NUMBER | 6                                       |
| TEAM NUMBER   | 24                                      |
| TITLE         | Mitigation, monitoring, and containment |
| DATE          | 13/04/2025                              |

| Team Member | Risk  |             | Measure  |
|-------------|---|-------------|--|
| Fran        | <b>Integration issues between the WebSocket-based real-time tracker and the backend API</b>   | Mitigation  | Clearly define detailed API contracts at the beginning of development, conduct regular integration testing to ensure both systems communicate effectively. |
|             |   | Monitoring  | Regularly track connection stability, response time, and error rates from the real-time system.  |
|             |   | Containment | Develop an alternative solution using HTTP polling to ensure continuous updates in case of prolonged WebSocket failures.                                   |
| Fran        | <b>The system may not be able to handle properly a lot of vehicles, drivers, or real time locations due to the database restrictions.</b> | Mitigation  | Optimize the database schema by ensuring efficient indexing, caching commonly accessed data, and regularly reviewing database performance.                 |
|             |   | Monitoring  | Constantly monitor database load, query performance, response times, and system resources.   |
|             |   | Containment | Prepare to scale database capabilities or migrate to a more robust database infrastructure if performance bottlenecks arise.                               |
| Fran        | <b>More rural or isolated zones of the places we are working in may have poor connection, which would lead to wrong real-time data.</b>   | Mitigation  | Design mobile and client applications with offline capabilities, enabling data to be stored locally and synchronized when connectivity returns.            |
|             |   | Monitoring  | Continuously analyze connectivity issues reported by users, reviewing error logs from these areas.   |
|             |   | Containment | Provide backup methods such as periodic updates or SMS-based location reporting to ensure critical data reaches the system.                                |

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### Instructions:

Each member must select a risk and determine one measure to mitigate it, one to monitor it, and one the contain it.

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|---------|---|-------------|---|
| Antonio | <b>Client requirements changing during development (especially related to route visualization and ETA calculations)</b> | Mitigation  | Frequently involve the client through agile sprints and demonstrations, gathering continuous feedback to minimize surprise changes.       |
|         |   | Monitoring  | Document client feedback and requested changes clearly and consistently.  |
|         |   | Containment | Structure the application modularly, allowing quick adjustments without needing major overhauls of the system.                            |
| Antonio | <b>Team overload due to simultaneous backend and frontend tasks</b>   | Mitigation  | Clearly prioritize tasks based on importance and complexity, use sprint planning and agile methodologies to manage workloads effectively. |
|         |   | Monitoring  | Track individual and team productivity, workload distribution, and overall project progress.  |
|         |   | Containment | Consider temporarily adding external resources or adjusting timelines and deadlines if the team is consistently overloaded.               |
| Antonio | <b>User interface is not intuitive enough for fleet managers with low tech literacy</b>                                 | Mitigation  | Conduct user testing sessions regularly, involving actual fleet managers to gather practical feedback and improve UI/UX iteratively.      |
|         |   | Monitoring  | Review usability metrics and regularly collect feedback from real-world users.  |
|         |   | Containment | Provide clear, accessible tutorials, user manuals, and training sessions to help users understand and effectively use the system.         |
| Shen    | <b>Underestimated development time for implementing traffic-aware route tracking with MapBox/Google Maps API</b>        | Mitigation  | Conduct in-depth research into API capabilities and complexity, allocating conservative timelines to anticipate potential delays.         |
|         |   | Monitoring  | Set regular project milestones and checkpoints to quickly identify and address delays.  |
|         |   | Containment | Maintain a reserve of buffer time and have simpler fallback routes and tracking methods ready in case of prolonged issues.                |
| Shen    | <b>Changes in data privacy regulations affecting user geolocation tracking</b>  | Mitigation  | Stay informed about evolving privacy laws, consulting experts early to ensure compliance from the start of the project.                   |
|         |   | Monitoring  | Regularly monitor legal developments and privacy guidelines related to data tracking.   |

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|           |  | Containment | Have alternative privacy-focused tracking methods ready, which can be quickly implemented to comply with new regulations.                                       |
| Shen      | <b>Lack of clear API contract between frontend and backend teams, causing delays in parallel development</b> | Mitigation  | Develop comprehensive and clear API documentation at the outset and update it continuously; hold regular alignment meetings between frontend and backend teams. |
|           |  | Monitoring  | Periodically review API documentation and implementation status.  |
|           |  | Containment | Quickly address any discrepancies through clear communication channels, interim documentation, and mock API setups if necessary.                                |
| Francisco | <b>Limited QA/testing resources causing delayed detection of bugs</b>  | Mitigation  | Leverage automated testing frameworks like Jest and React Testing Library and integrate developers into the QA process.   |
|           |  | Monitoring  | Continuously track bug discovery rates, resolution times, and test coverage   |
|           |  | Containment | Conduct regular team-wide testing sessions ("bug bashes") and utilize community or beta testing groups to catch issues early.                                   |

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**Instructions:**

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