

# **D12 UNIT 6-B**

## **CONFIGURATION**

## **MANAGEMENT AND PROTOTYPE**

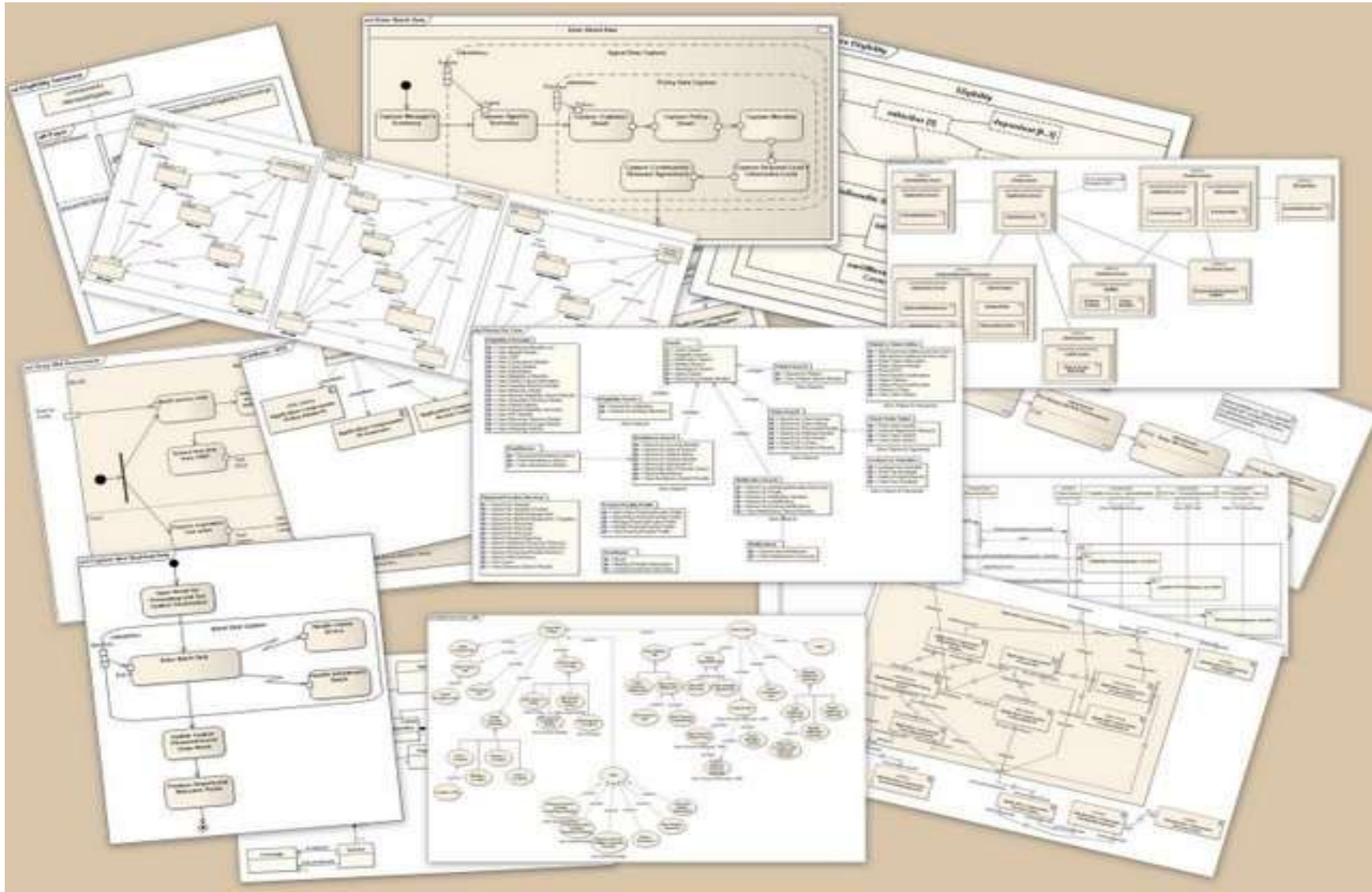
Domain model of the prototype



# UML

## Unified Modeling Language

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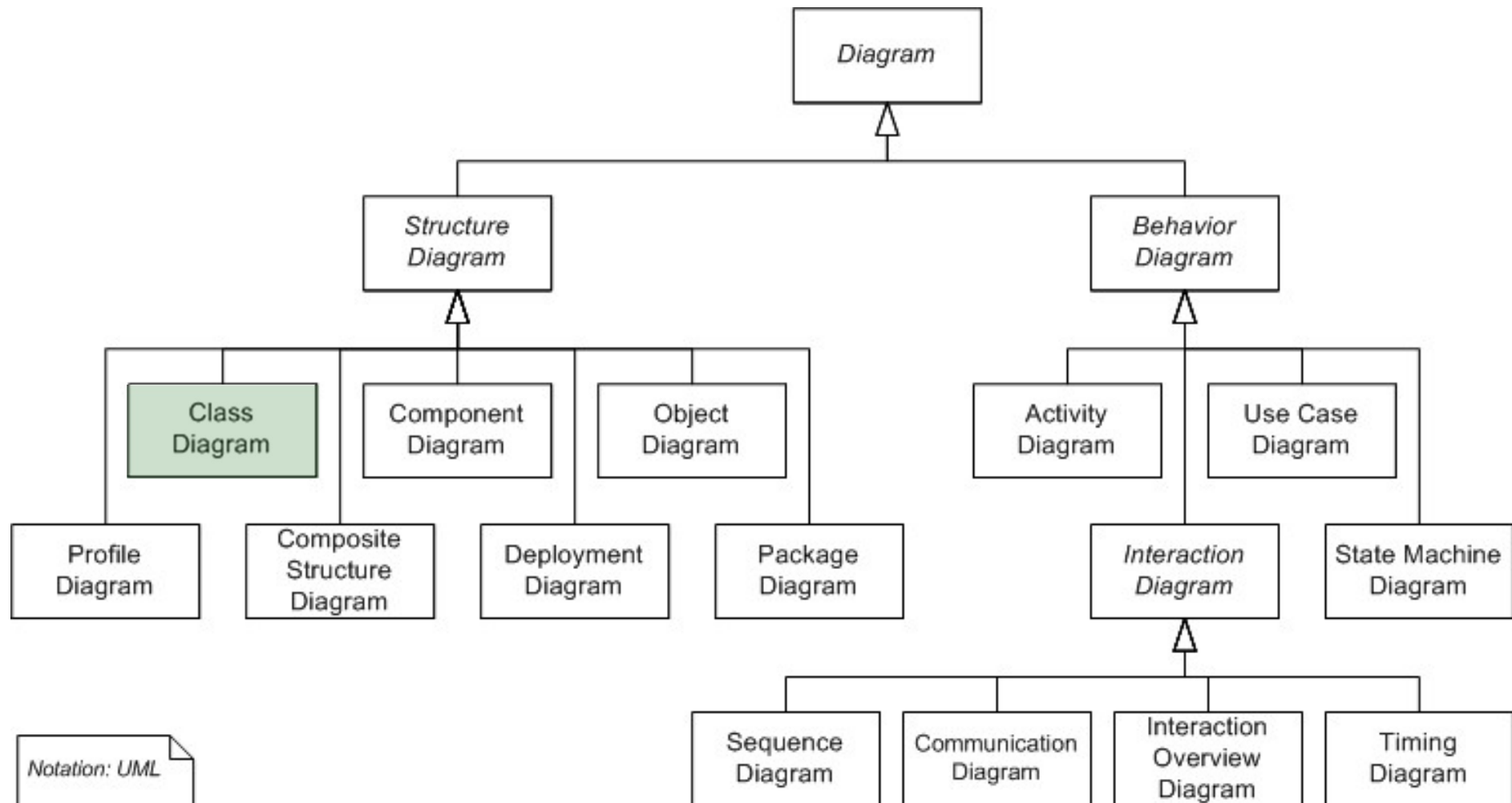


# UML

## Unified Modeling Language



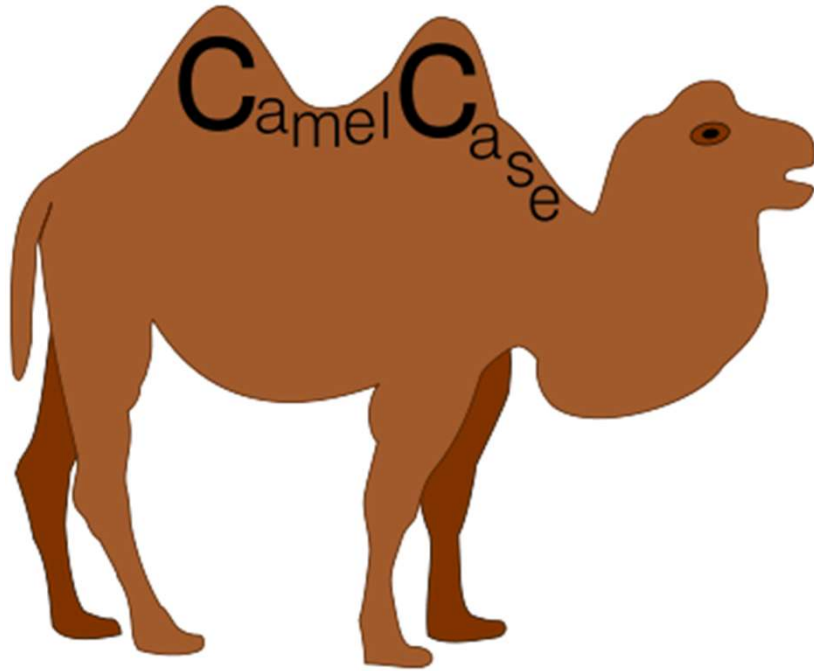
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# Classes

## CamelCase

4



<b>UserAccount</b>
firstName
calculateTax()

# Classes

## Package, class and instance

5

**sales**

**Customer**

firstName: String  
lastName: String  
phone: Telephone

**customer1: sales :: Customer**

firstName: String = "John"  
lastName: String = "Smith"  
phone: Telephone = 555666777

# Attributes

## Enumeration

6

Visibility Name Multiplicity : **Type** = Initial Value

Employee
name: String afternoonShift: Weekday

<<enumeration>> Weekday
Monday Tuesday Wednesday Thursday Friday

```
enum Weekday{  
    Monday, Tuesday, Wednesday, Thursday, Friday  
}
```

# Attributes

Initial value, derived, unique, immutable and static

7

Visibility Name Multiplicity : Type = Initial Value

Book
<<immutable>> <<unique>> + isbn: ISBN + cost: Money + price: Money + / benefit: Money = price-cost

Ticket
<u>- nextTicketNumber: int=1</u> - ticketNumber: int

Order
+ date: Date + totalValue: Money=0

# Generalization

## Specialization, inheritance and abstract classes

8

### Rectangle

width: int

height int

center: Point

borderColor: Color

fillingColor: Color

translate(tx:int, ty:int)

rotate(alfa: Angle)

### Circle

radius: int

center: Point

borderColor: Color

fillingColor: Color

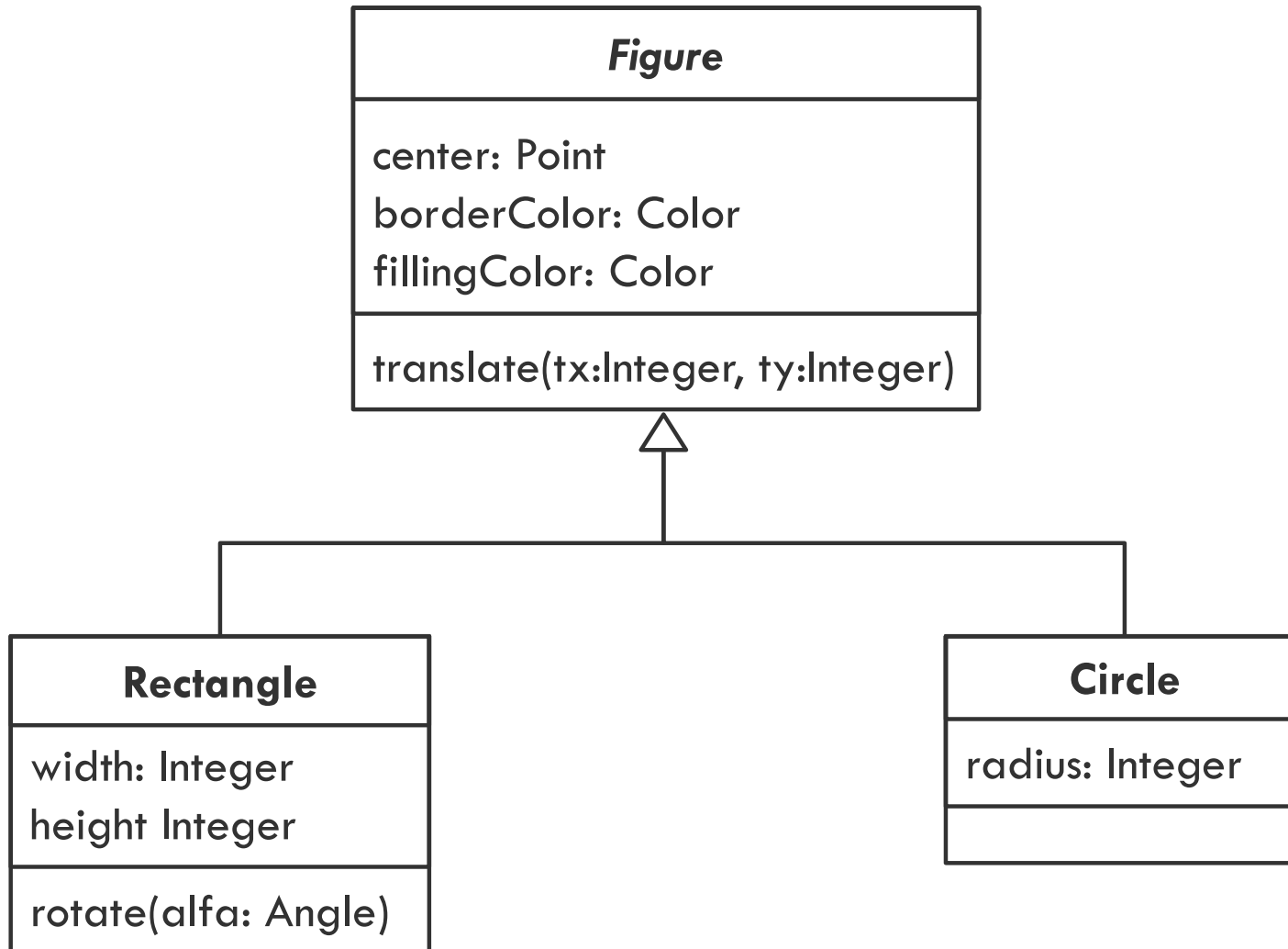
translate(tx:int, ty:int)



# Generalization

## Specialization, inheritance and abstract classes

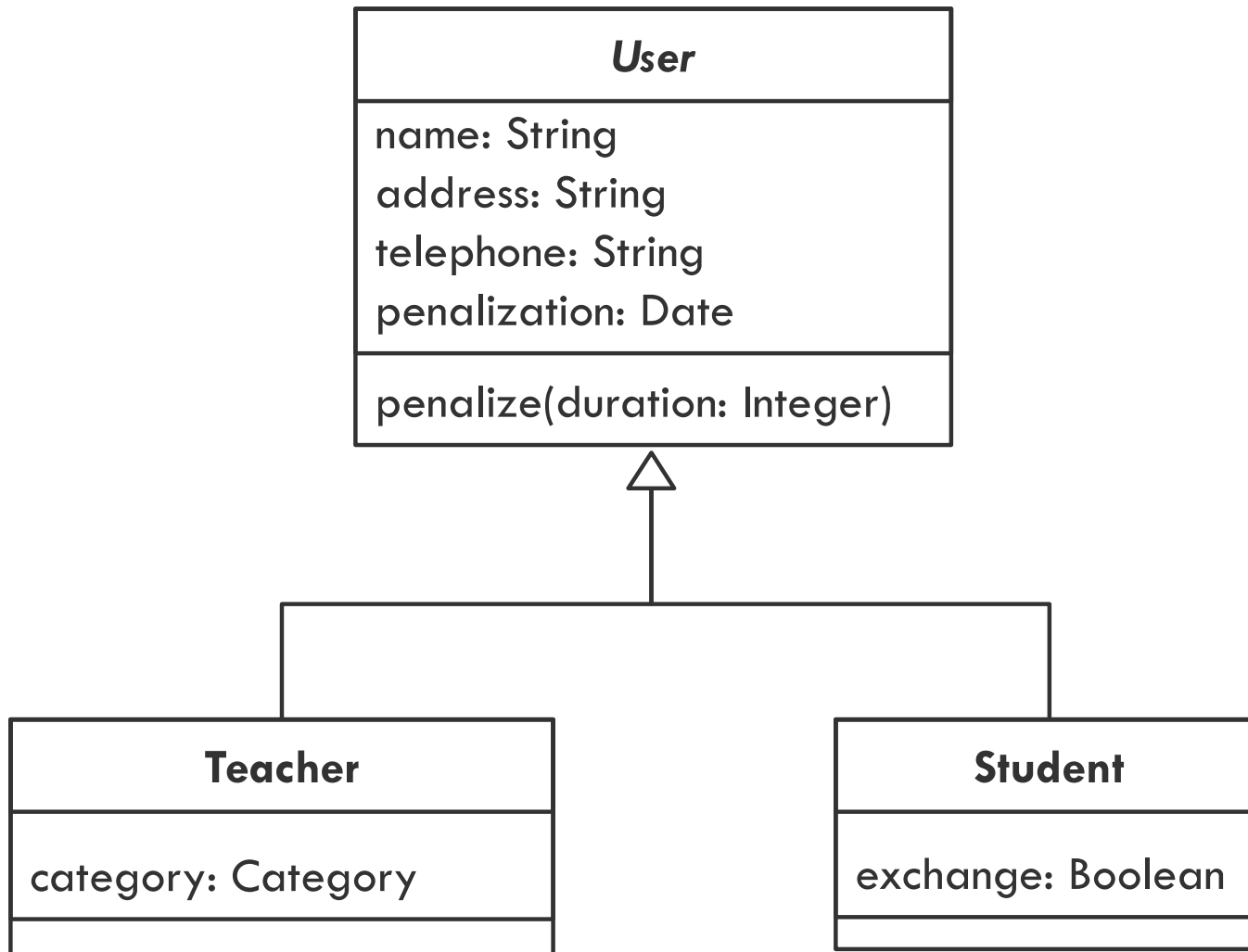
9



# Generalization

## Specialization, inheritance and abstract classes

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```
abstract class User{
    ...
}

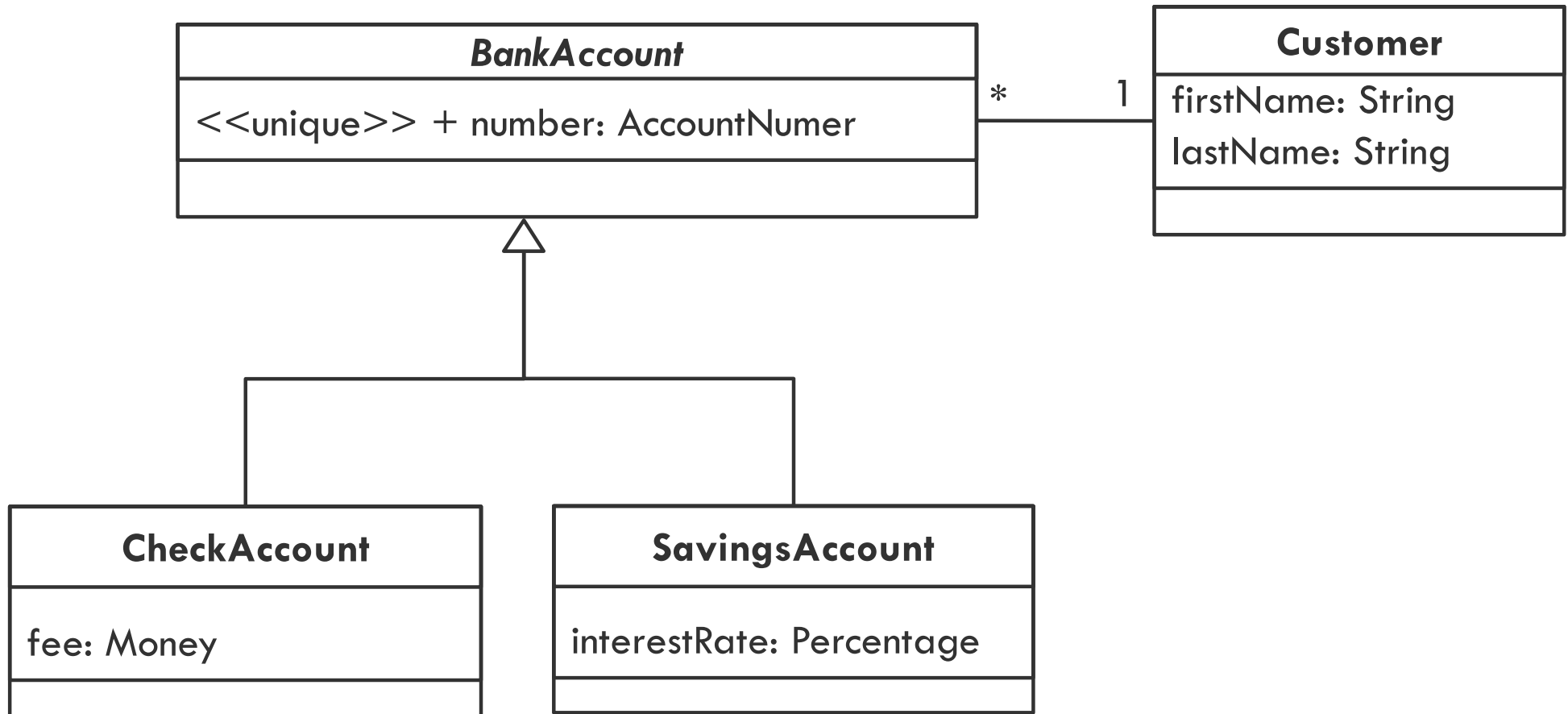
class Teacher extends User{
    ...
}

class Student extends User{
    ...
}
```

# Generalization

## Specialization, inheritance and abstract classes

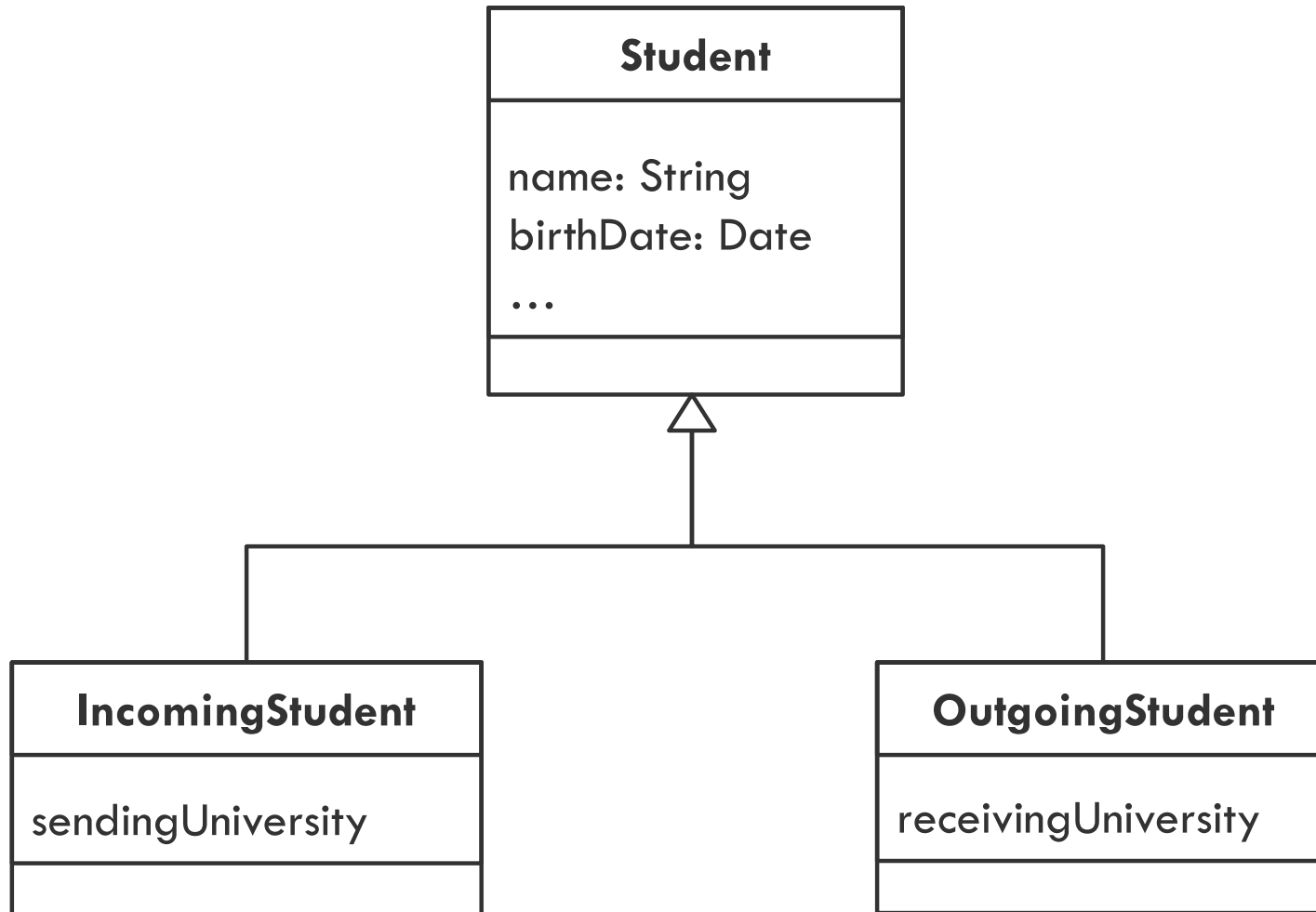
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# Generalization

## Specialization, inheritance and abstract classes

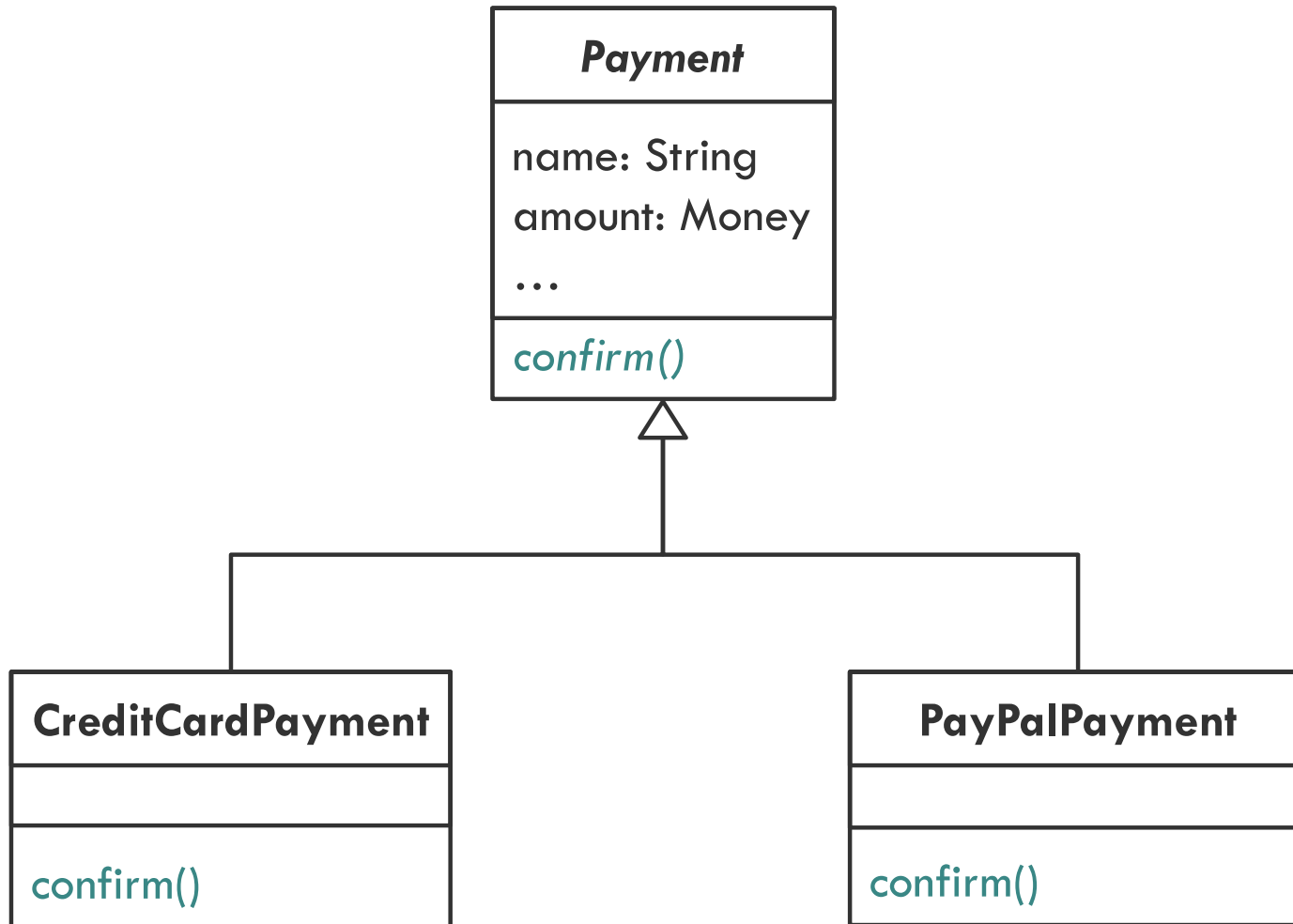
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# Generalization

## Polymorphic operations

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# Association

## Multiplicity/cardinality

14



How many subjects does a teacher teach?

How many teachers teach a subject?

Implicit attributes and methods (not indicated)

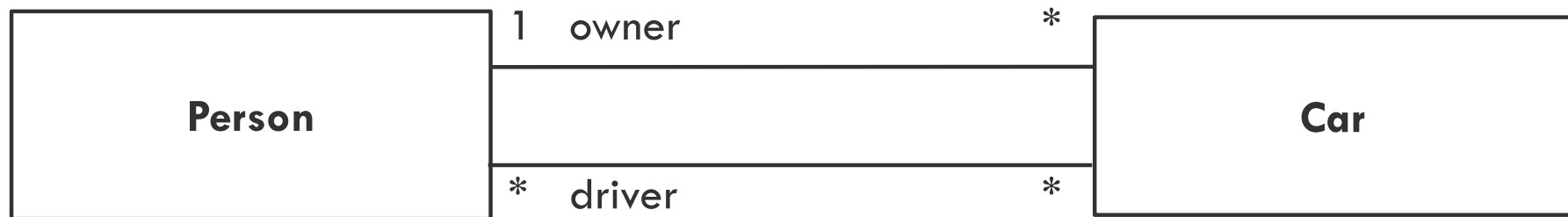
Multiplicities are analyzed in a stable state.

```
class Subject{  
    ...  
    ArrayList<Teacher> teachers;  
    ...  
}
```

```
class Teacher{  
    ...  
    ArrayList<Subject> subjects;  
    ...  
}
```

# Association Roles

15



1

0..1

\* (also 0..\*)

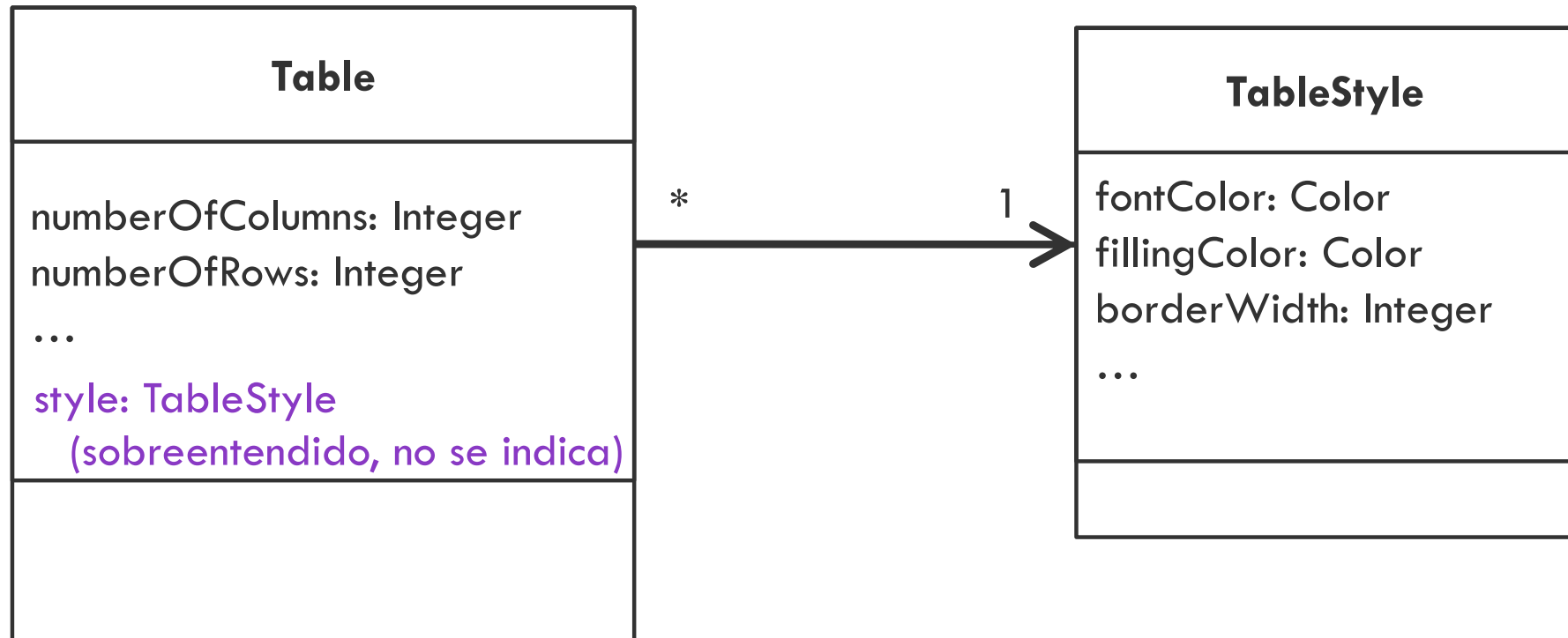
1..\*

, = o

.. = from/up to

# Association Navigability

16

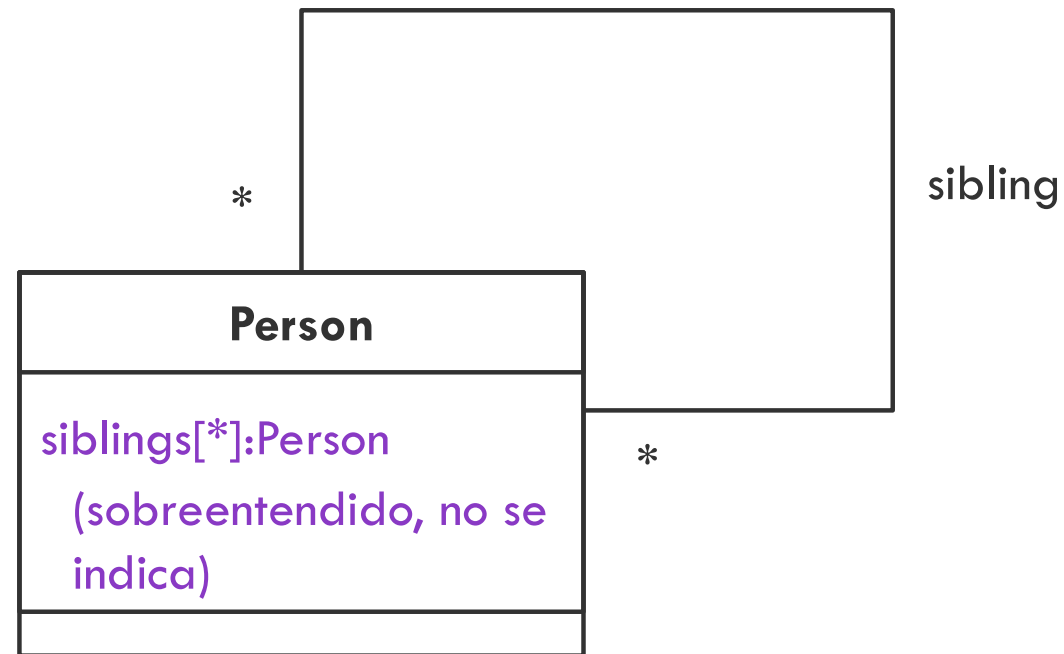




# Association

## Self-association or reflexive association

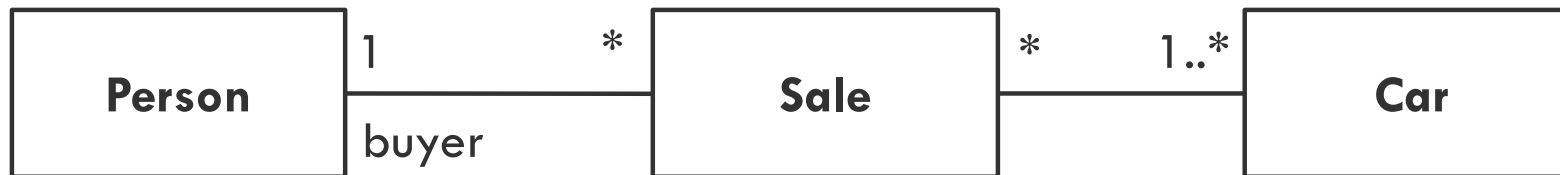
17



# Association

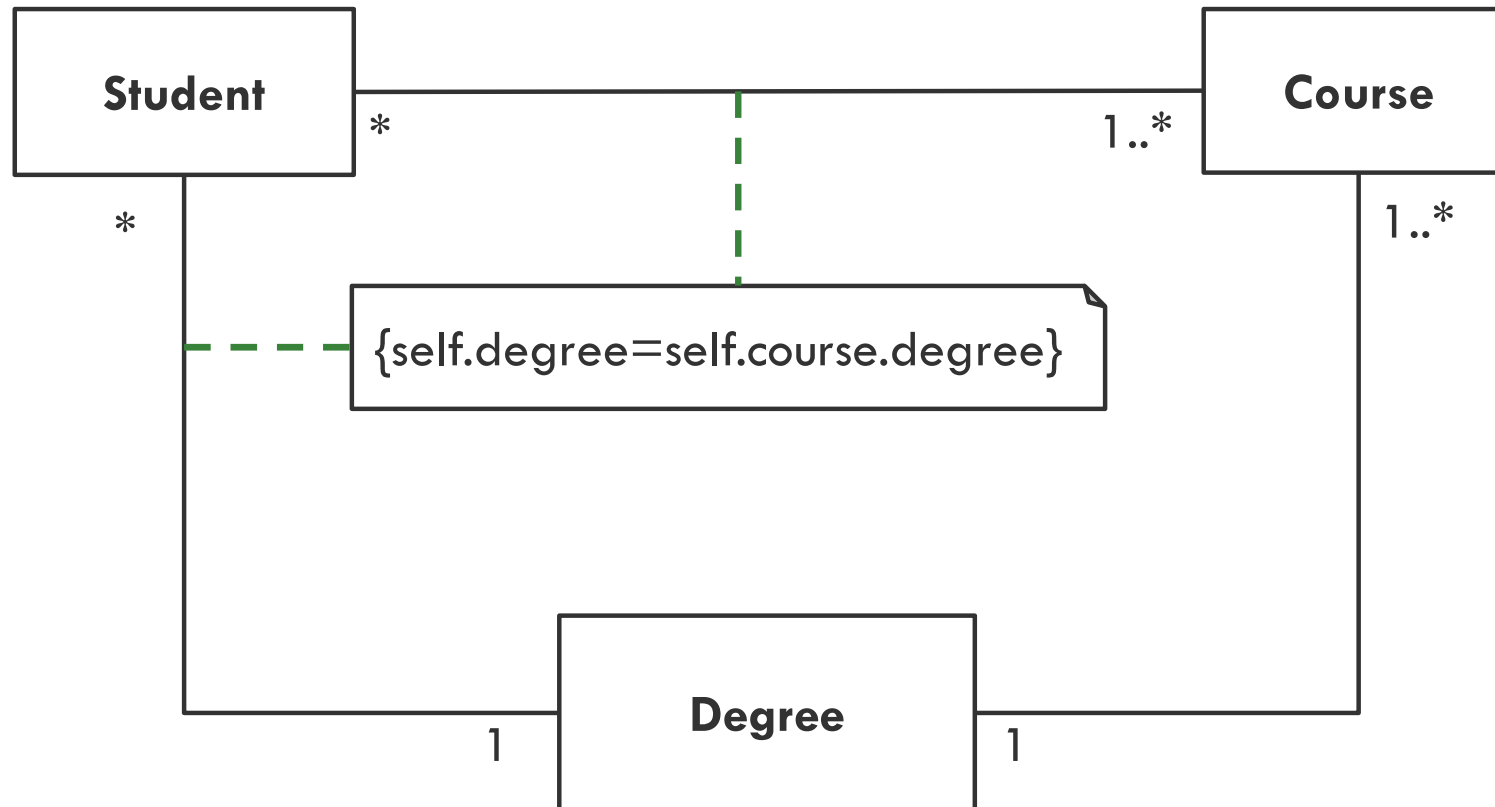
## Associations vs operations

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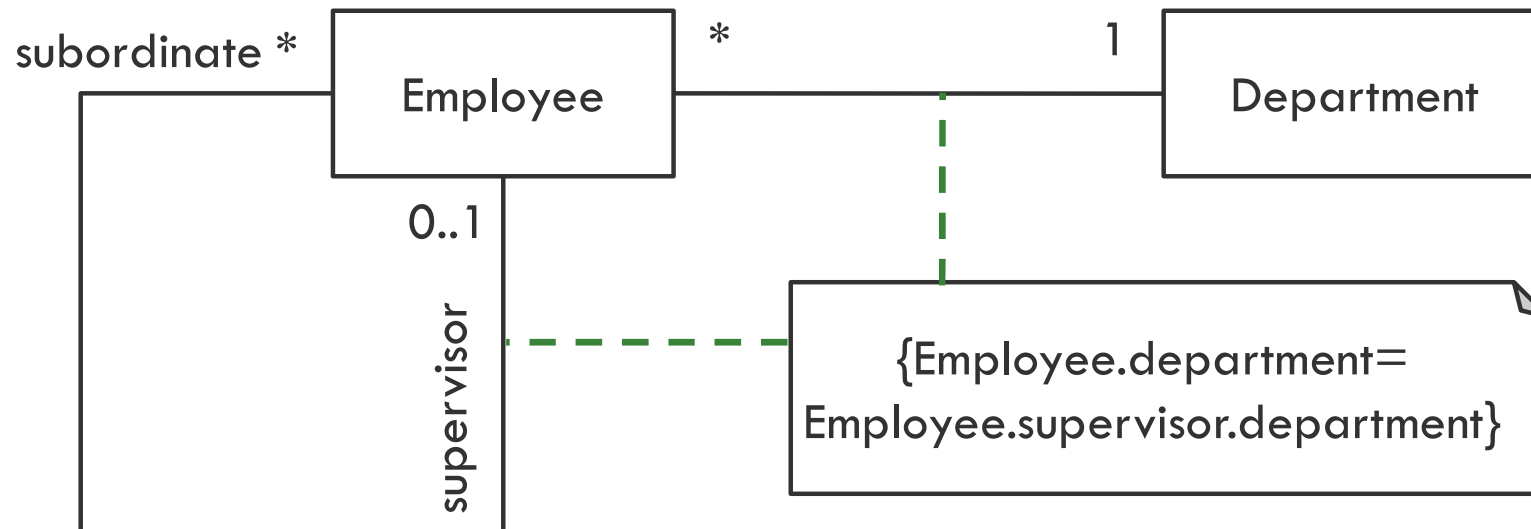
# Association Constraints

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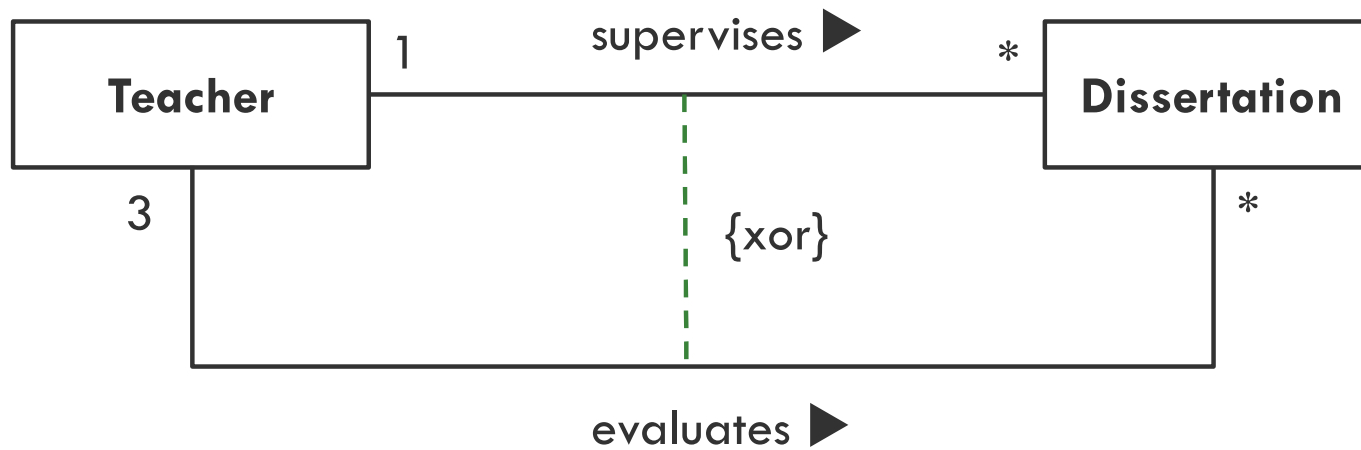
# Association Constraints

20



# Association Constraints

21

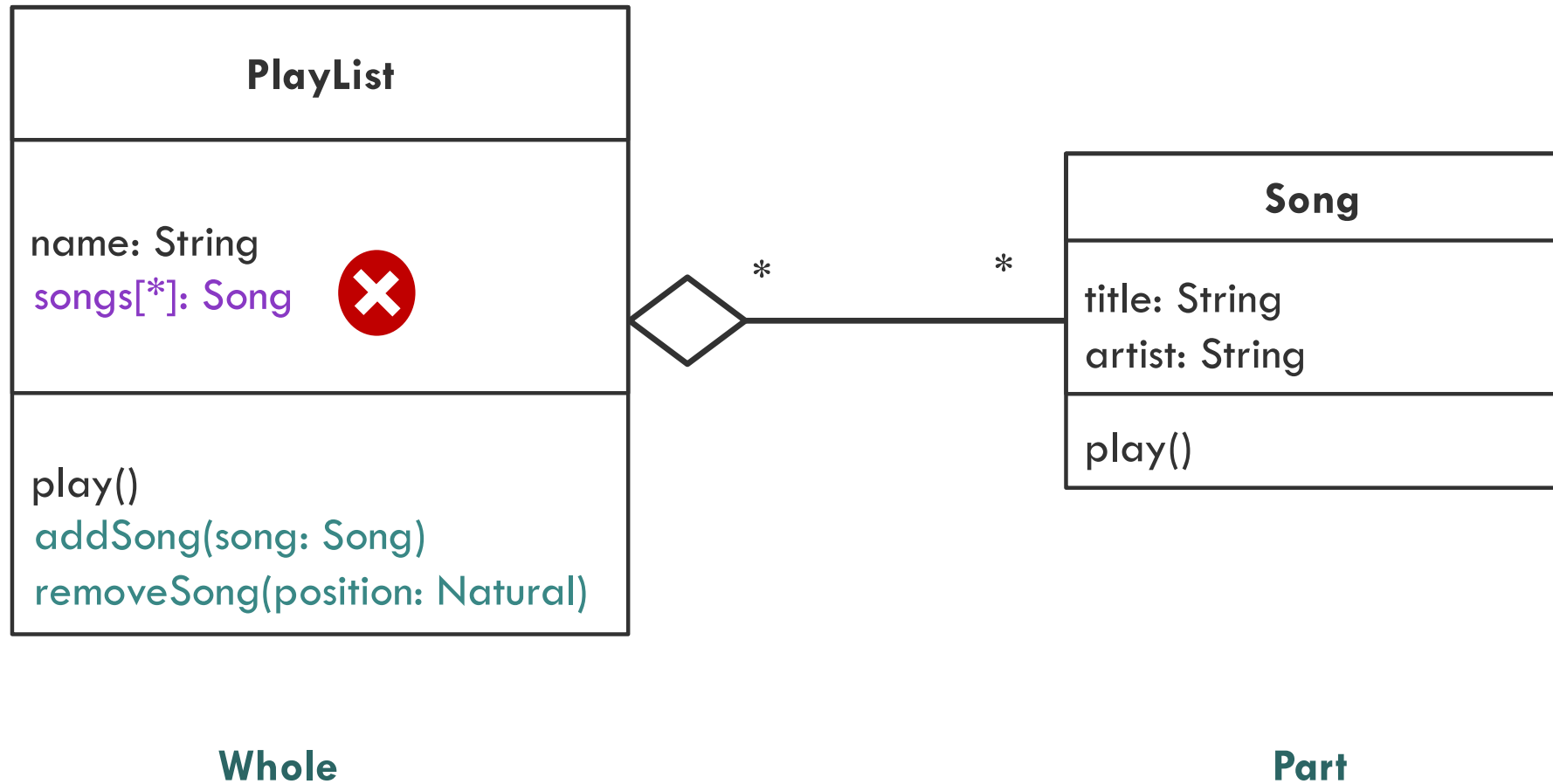


Restriction on the association, not on the multiplicity.

# Aggregation

## Shared Aggregation

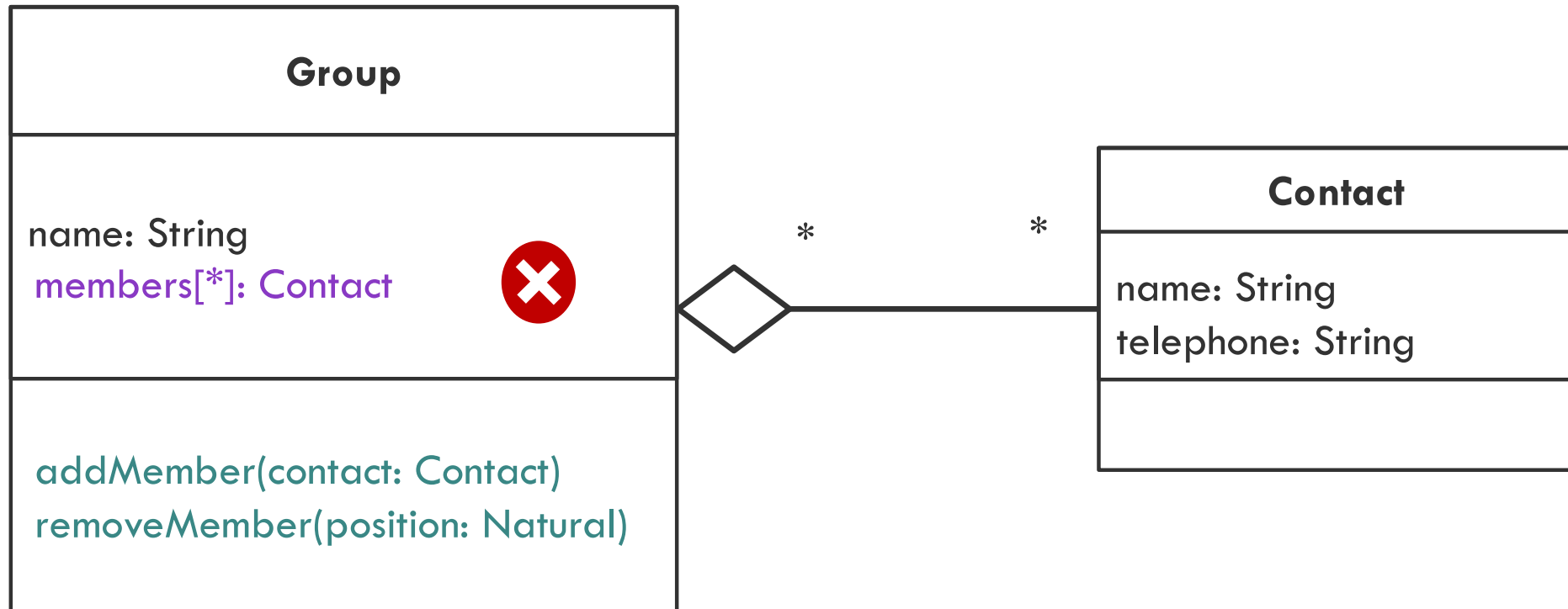
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# Aggregation

## Shared Aggregation

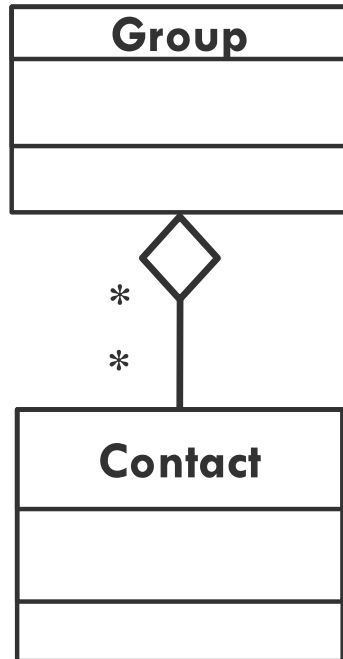
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# Aggregation

## Shared Aggregation

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```
public class Group {
    public String name;
    public ArrayList<Contact>contacts;

    // CONSTRUCTOR

    Group(String name){
        this.name=name;
        contacts=new ArrayList<Contact>();
    }

    // ADD EXISTING CONTACT TO A GROUP

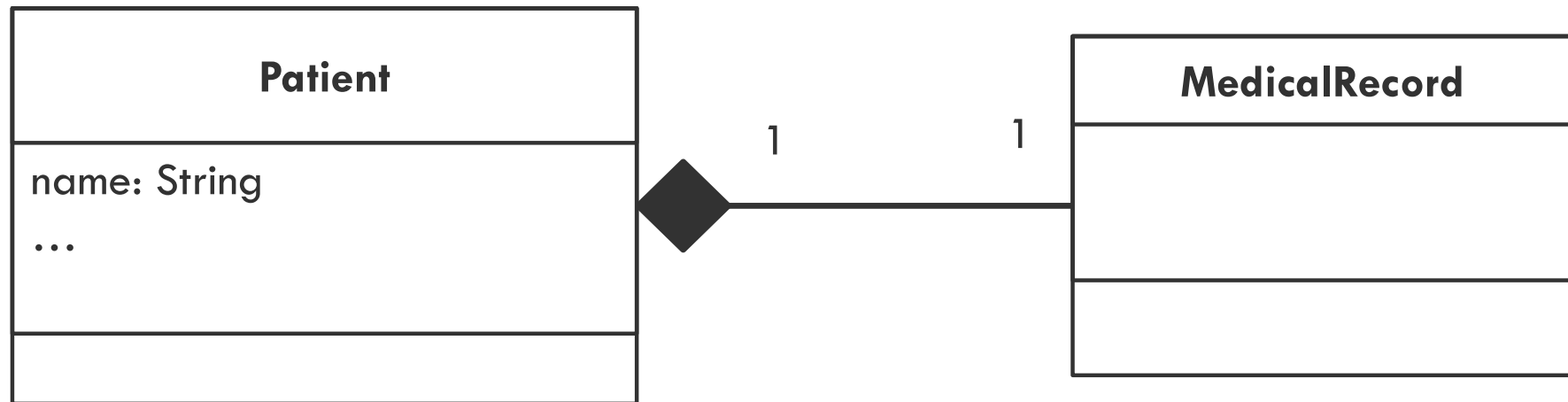
    public void addContact(Contact contact){
        contacts.add(contact);
    }
}
```



# Composition

## Composite Aggregation

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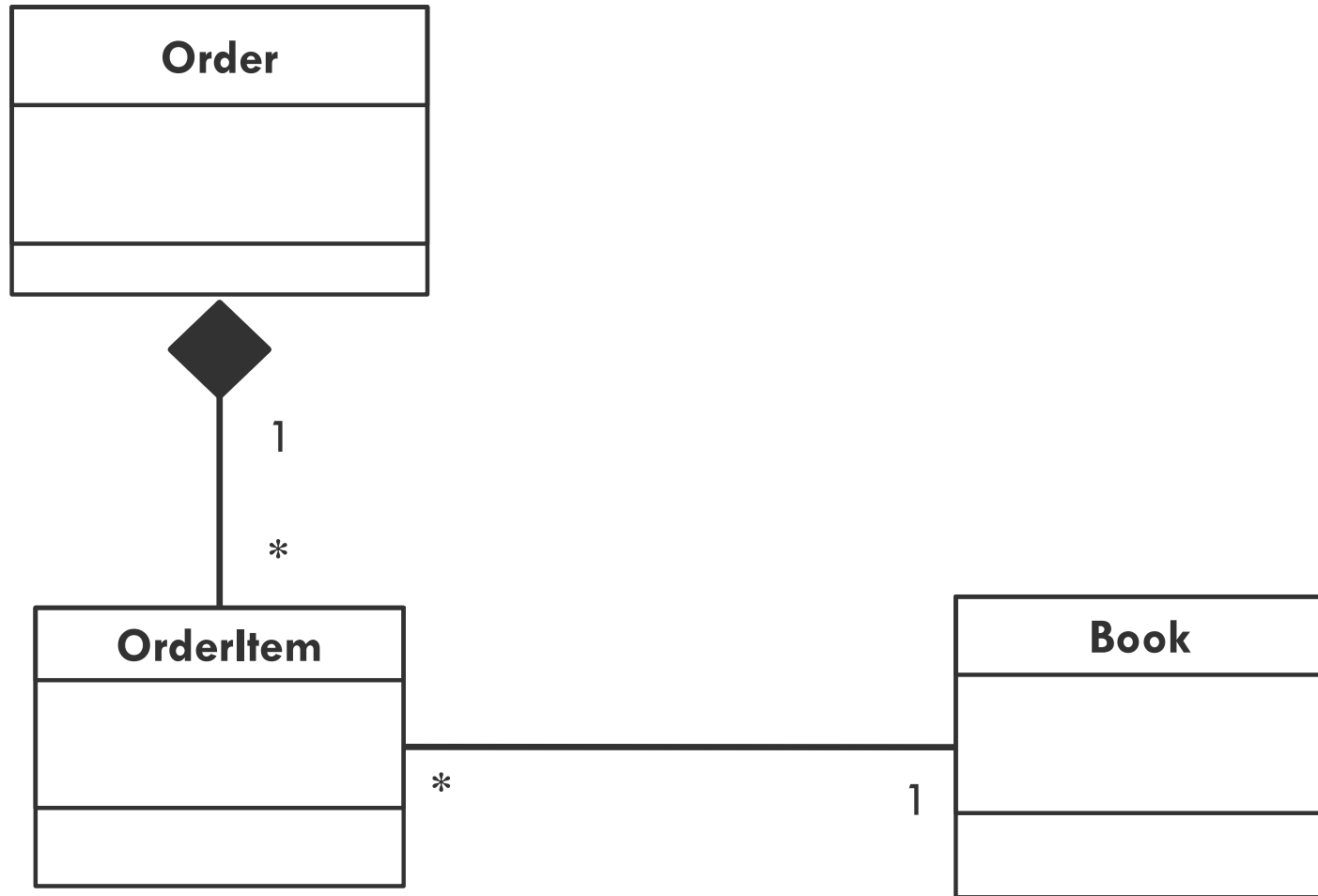


```
public class Patient{
    String name
    MedicalRecord record;
    Patient(){
        record=new(MedicalRecord);
    }
}
```

# Composition

## Composite Aggregation

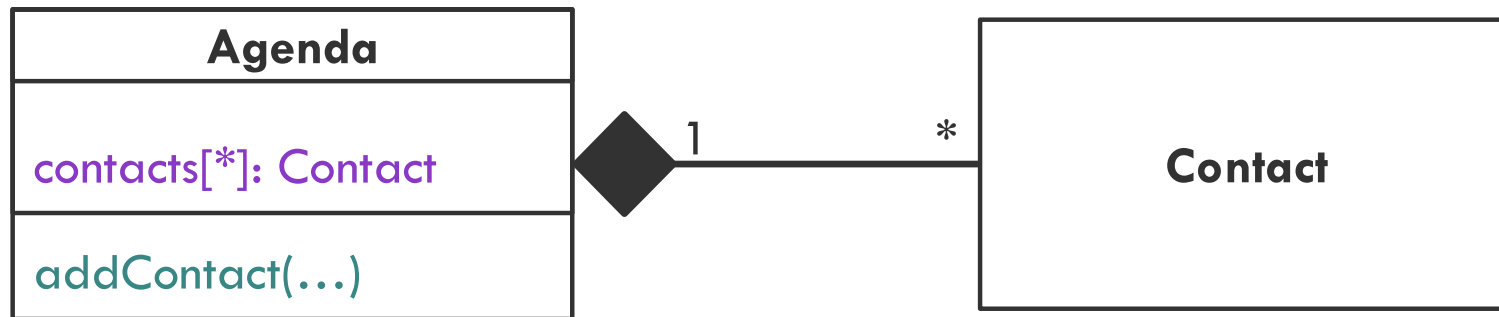
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# Composition

## Composite Aggregation

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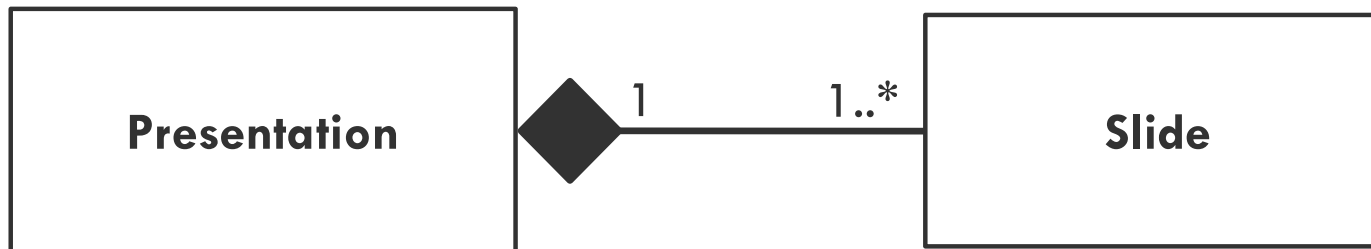
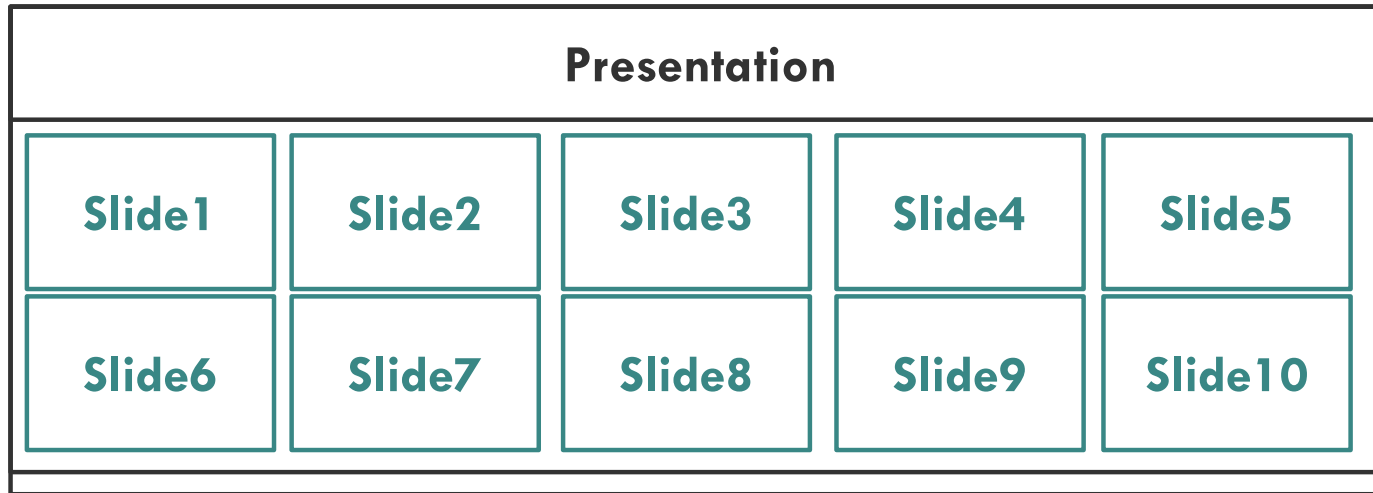


```
// ADD A NEW CONTACT TO THE AGENDA
public class Agenda {
    public ArrayList<Contact>contacts;
    public void addContact(String firstName, String lastName, String telephone){
        Contact newContact=new Contact(firstName, lastName, telephone);
        contacts.add(newContact);
    }
}
```

# Composition

## Composite Aggregation

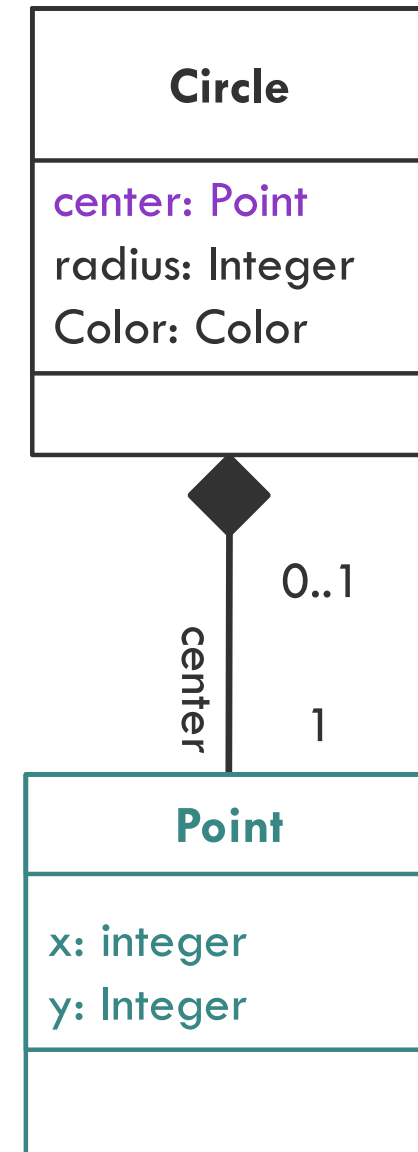
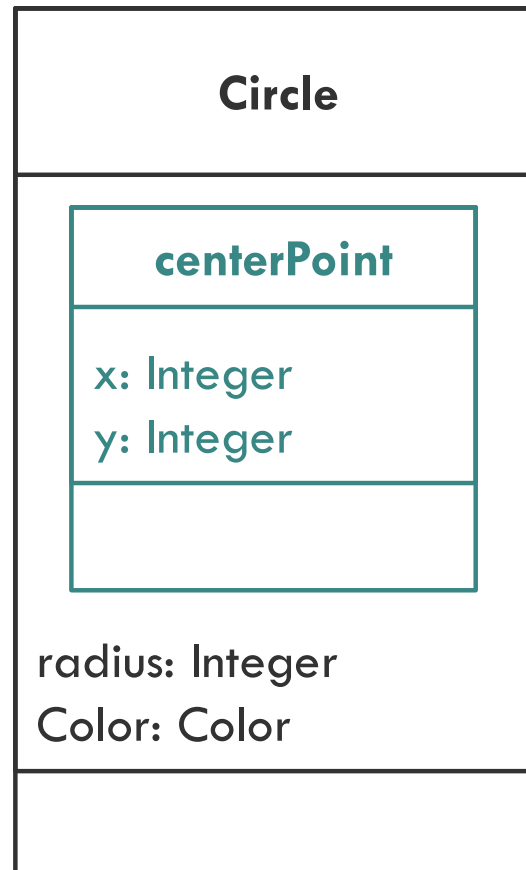
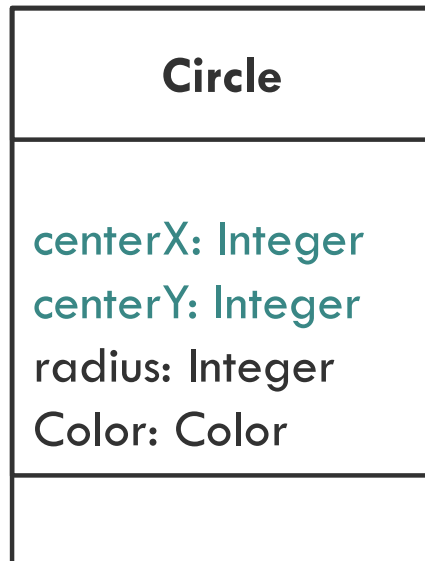
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# Composition

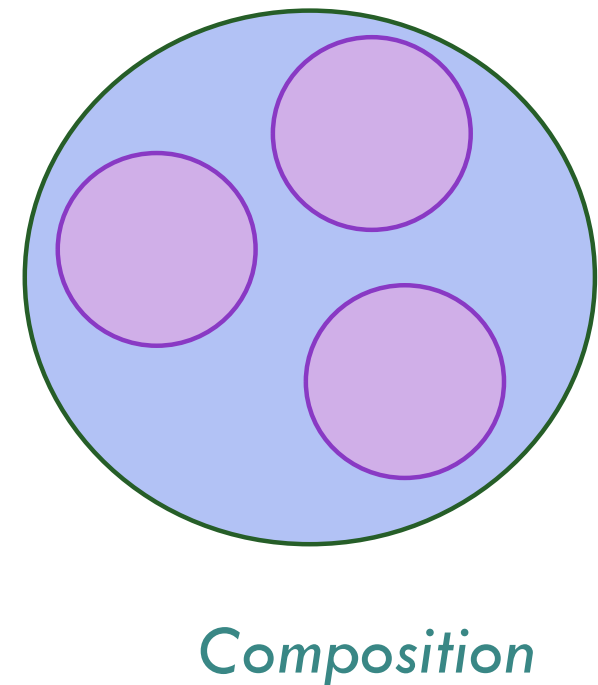
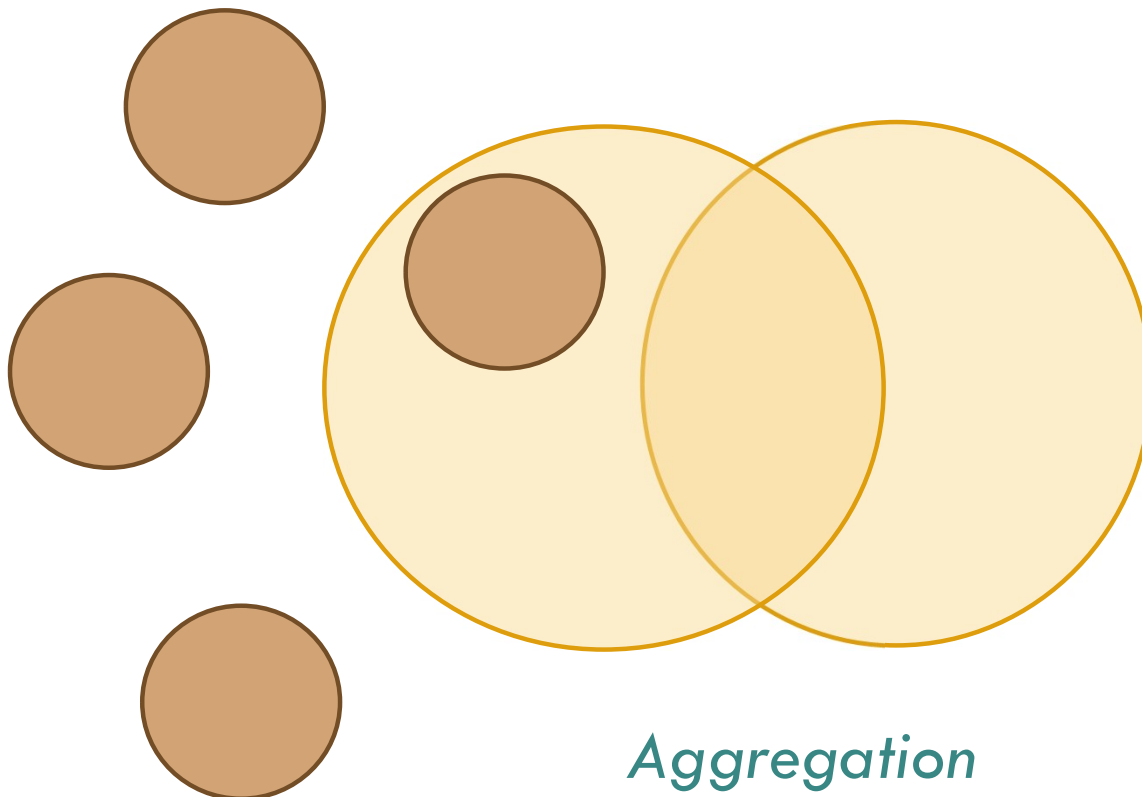
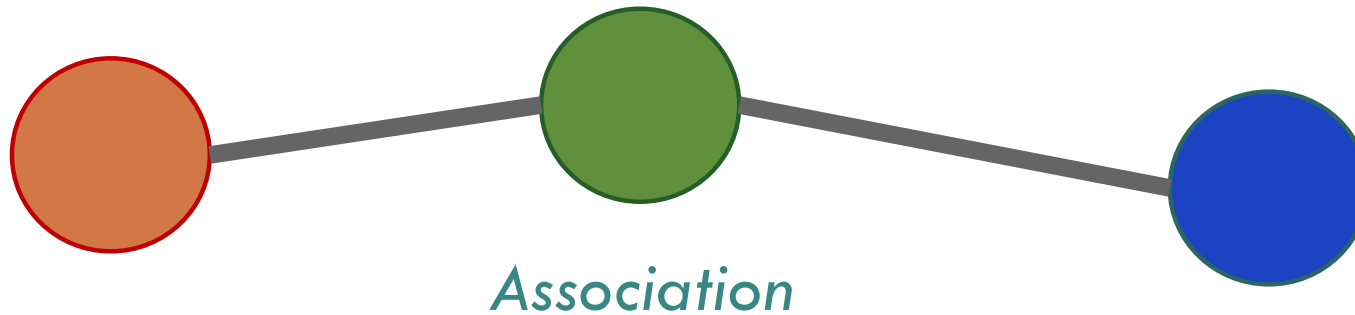
## Composite Aggregation

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# Association, aggregation and composition

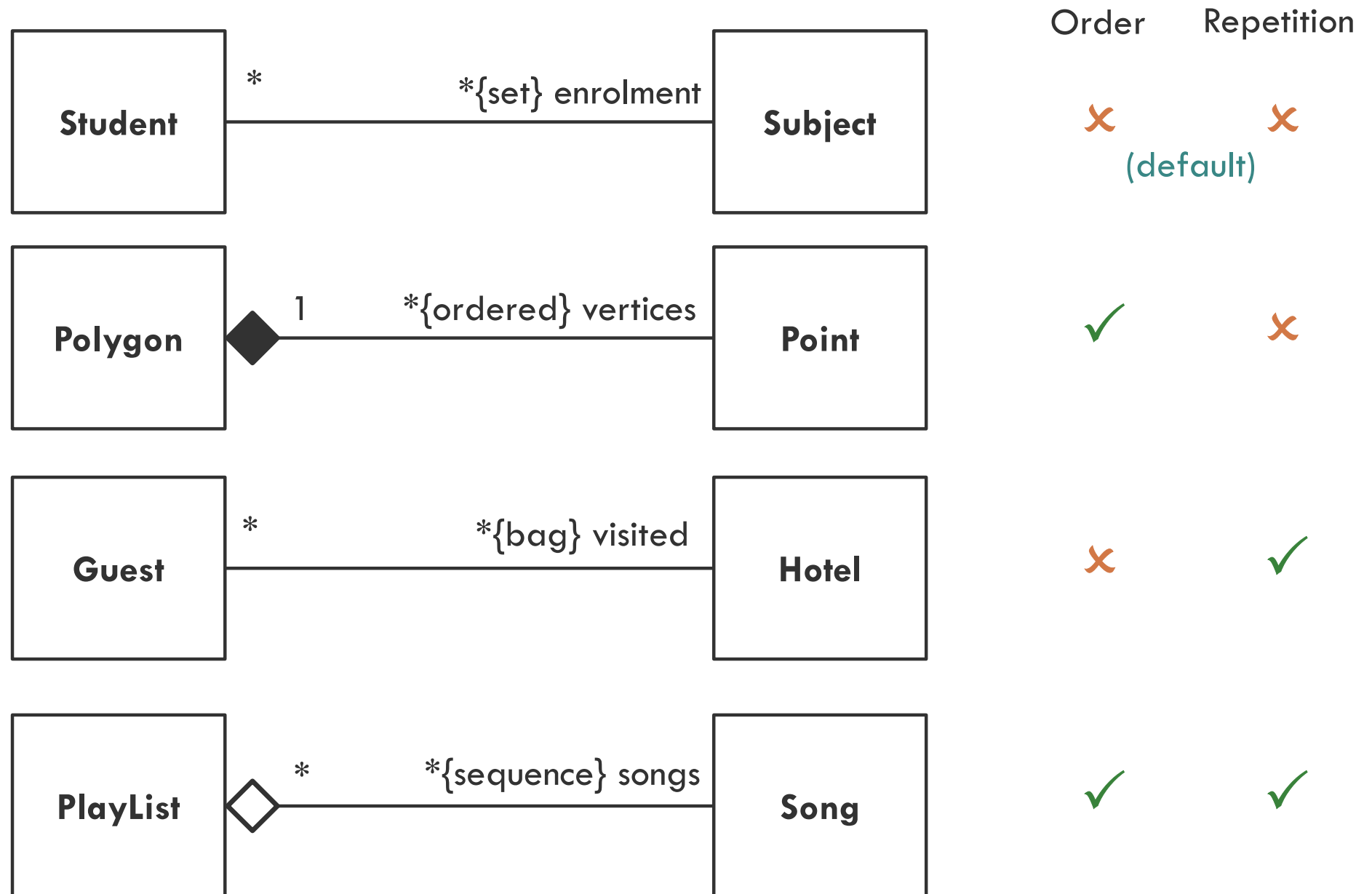
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# Collections

## Order and repetition in associations

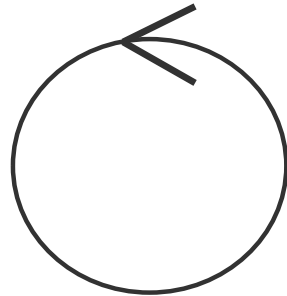
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# System controller

## System controller / Façade controller

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BookApp

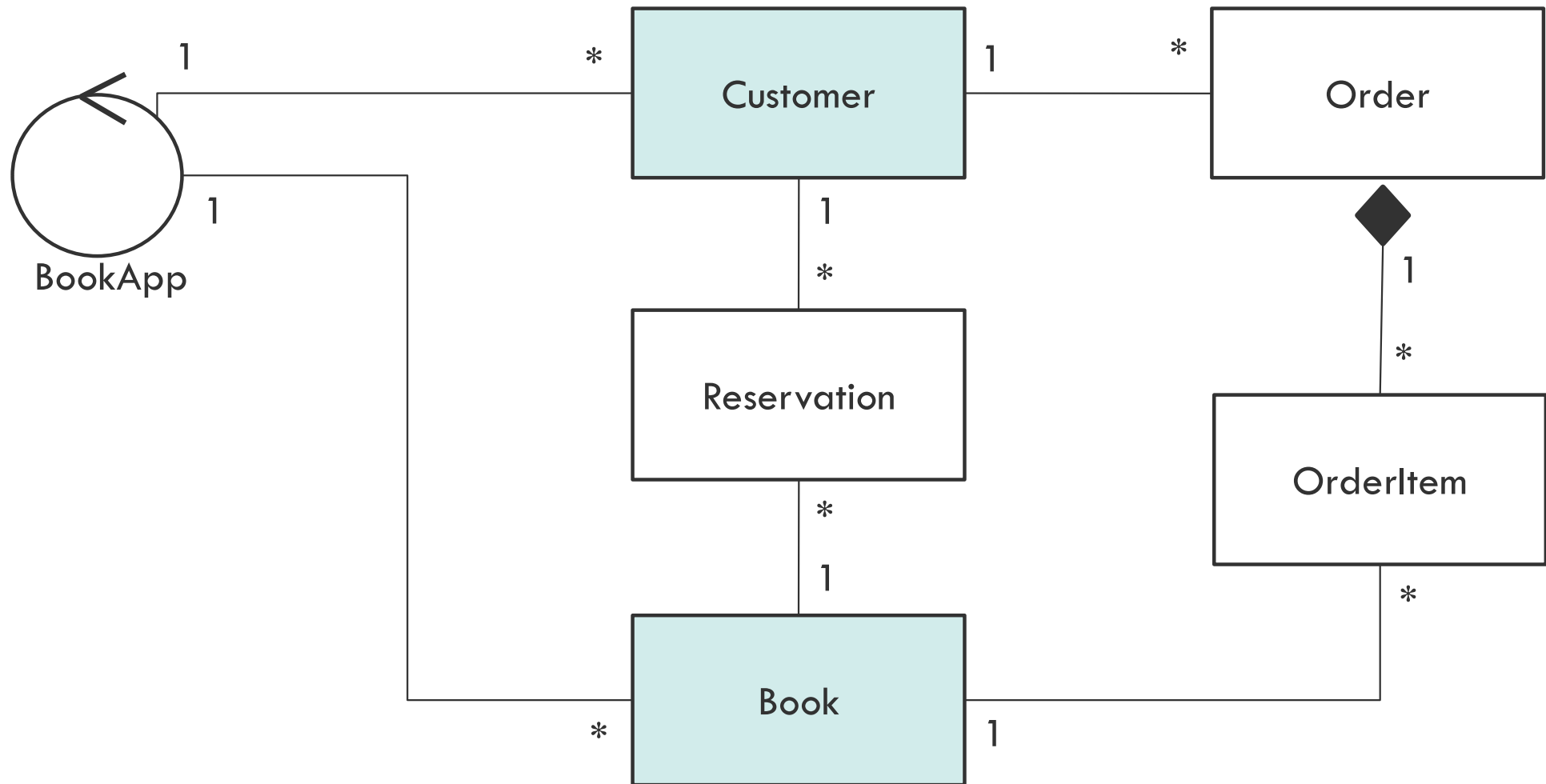
**<<control>>**  
**BookApp**



# System controller

## System controller / Façade controller

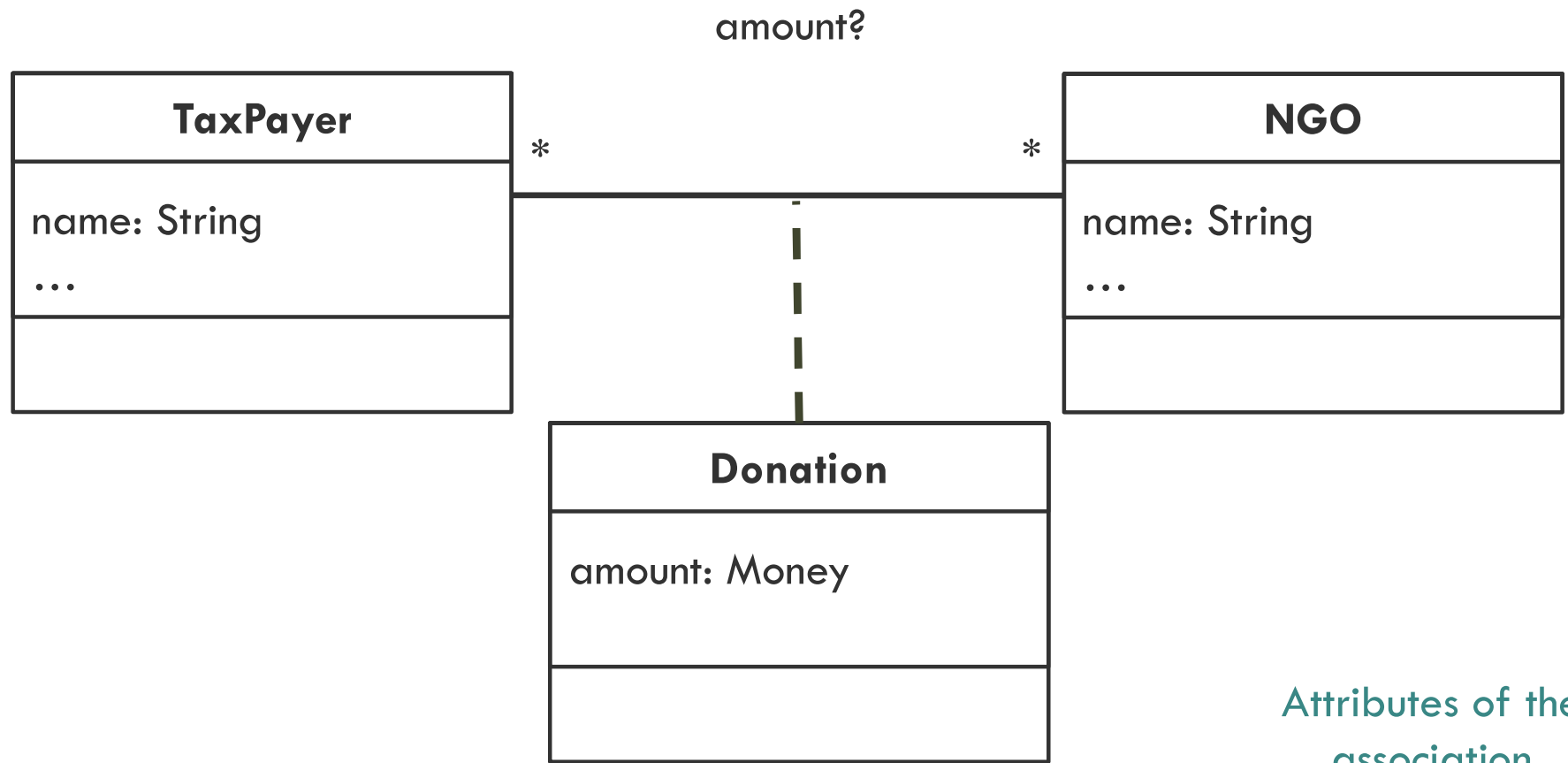
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Independent vs dependent concepts

# Association classes

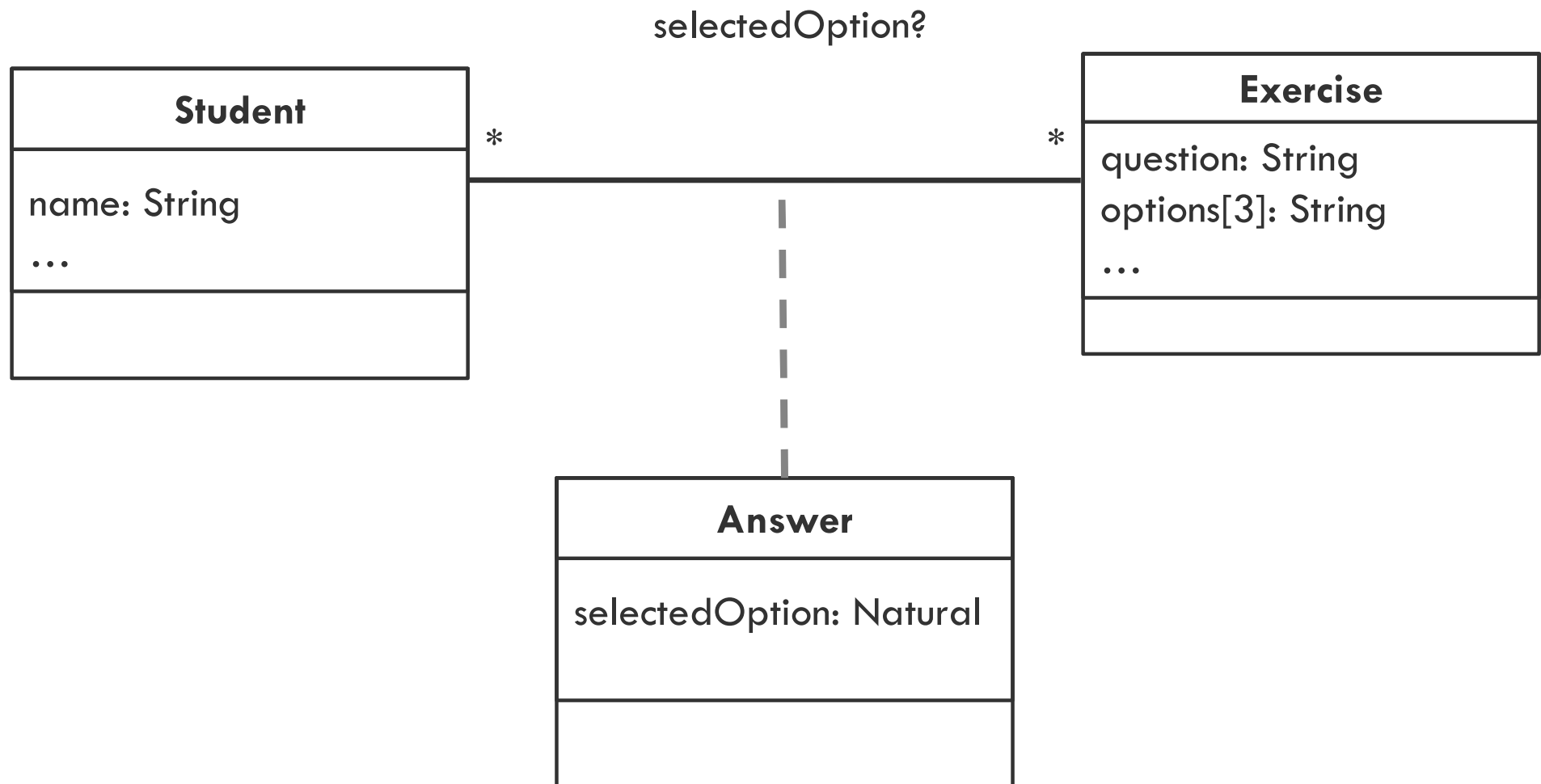
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Attributes of the  
association

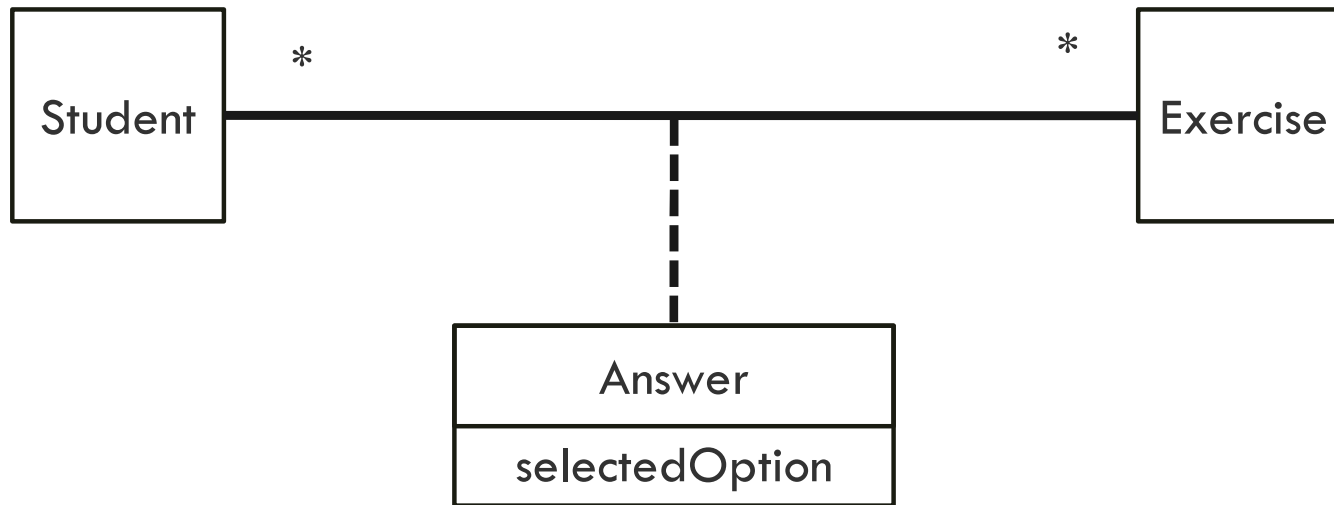
# Association classes

35

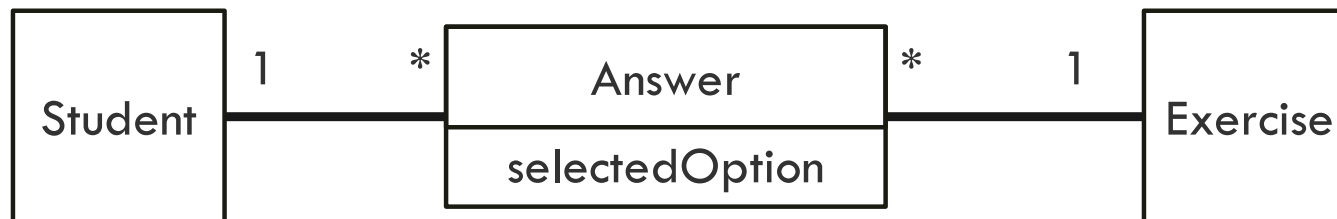


# Association classes

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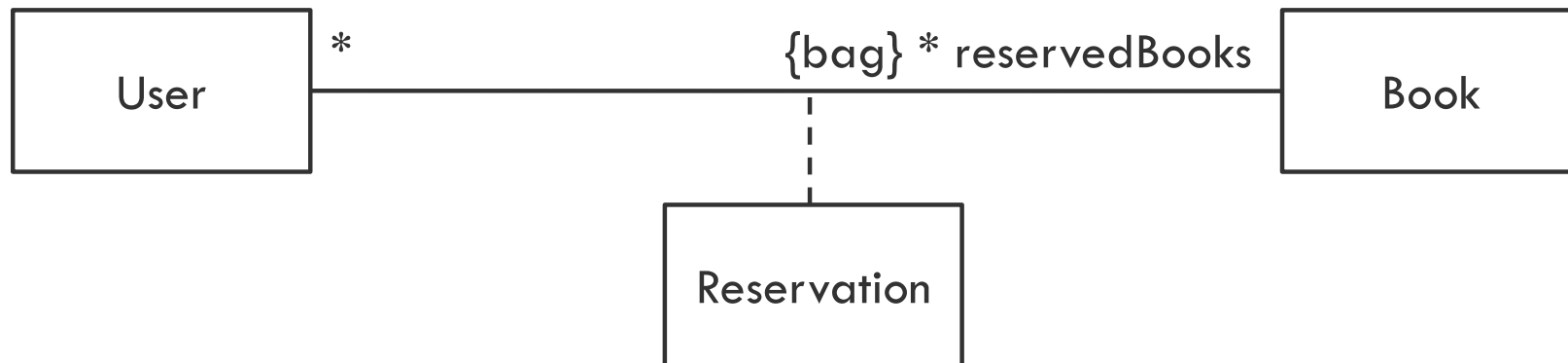
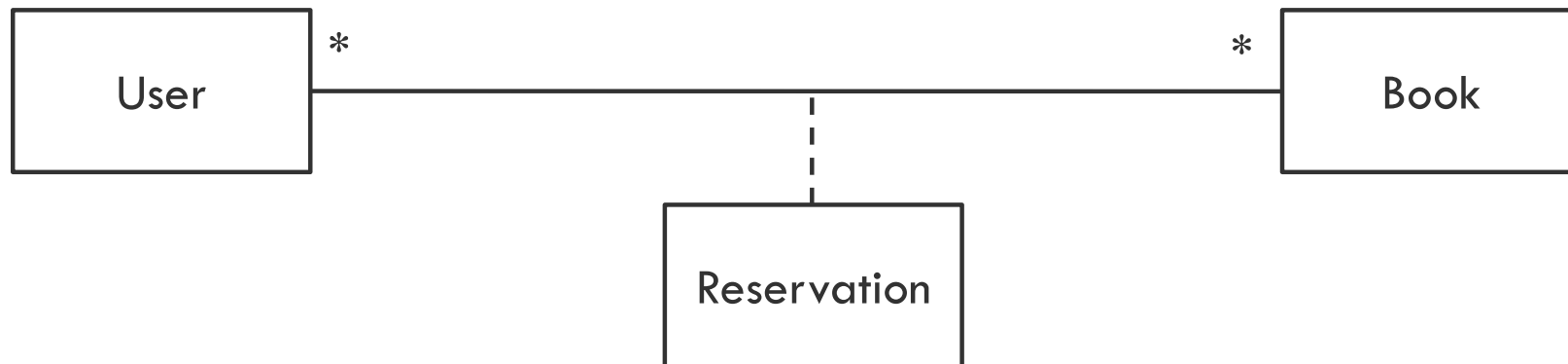


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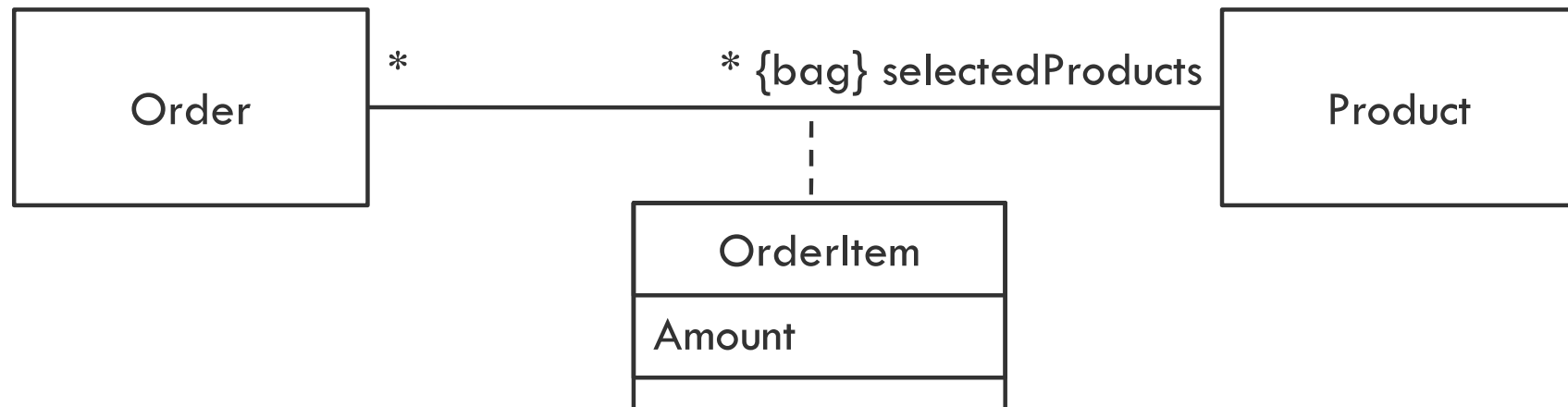
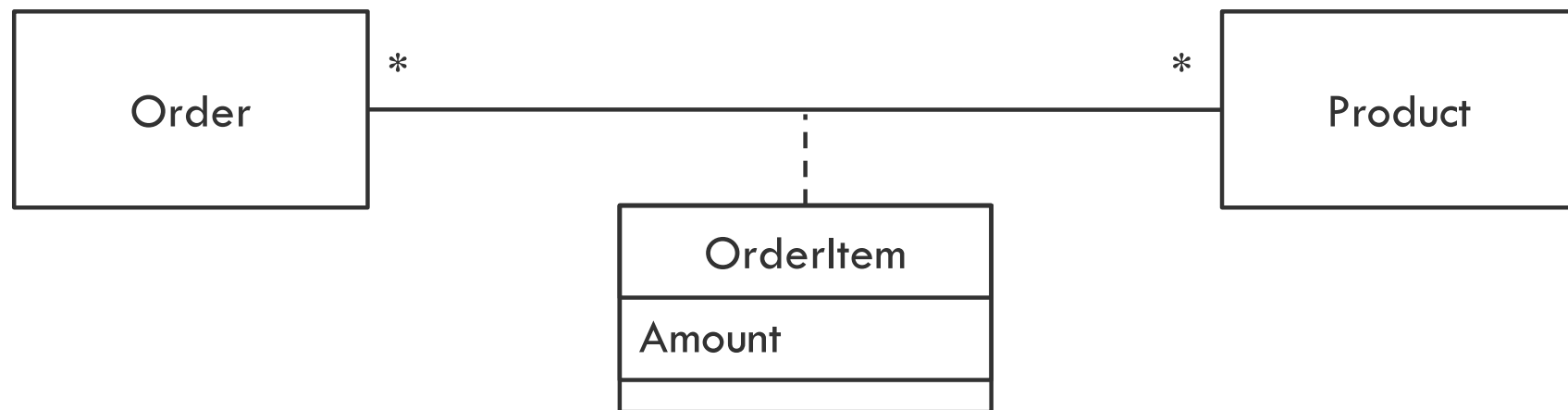
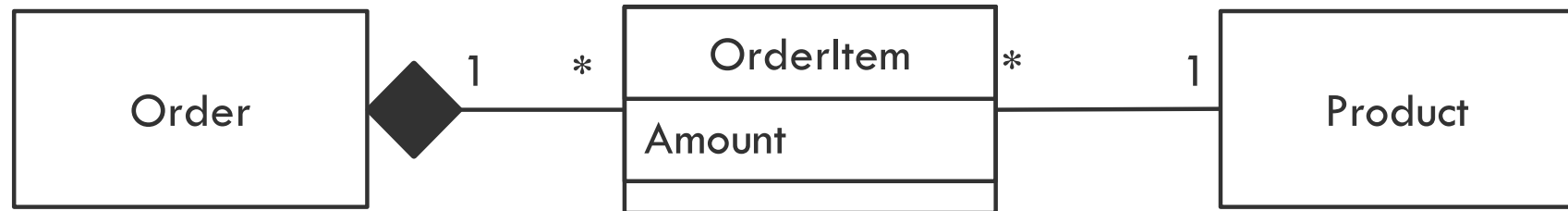
# Association classes

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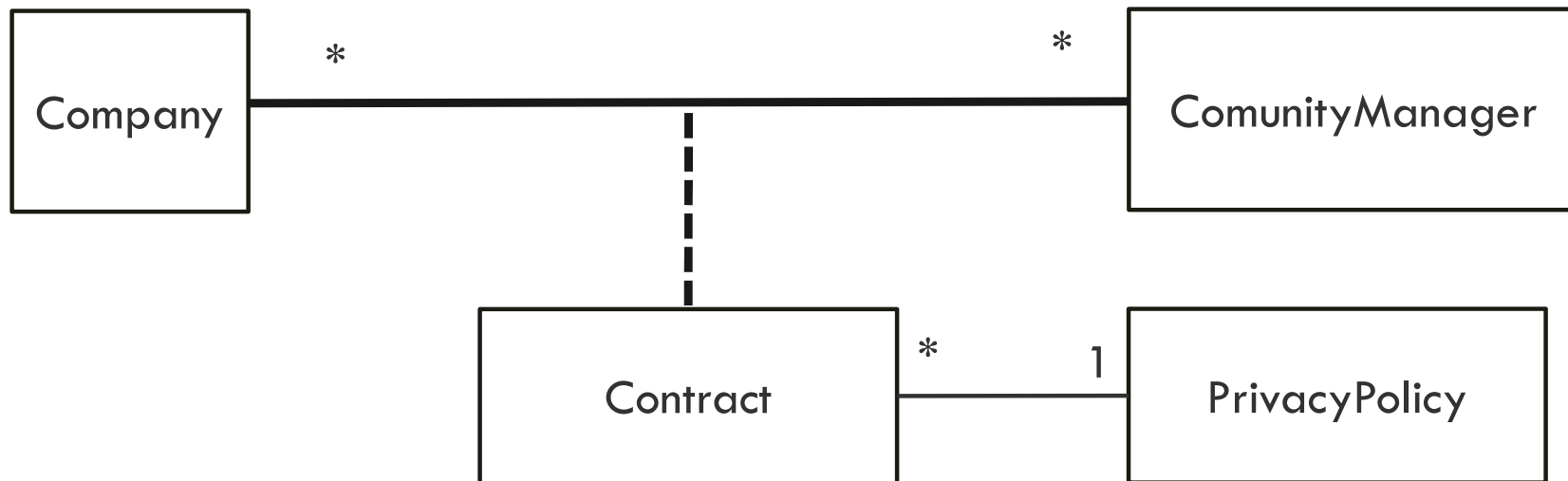
# Association classes

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# Association classes

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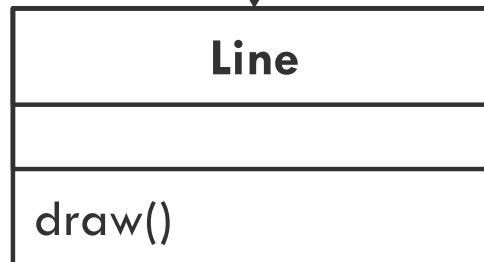
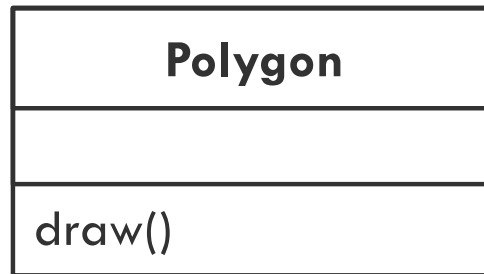


# Dependency

## Client and Server

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*Client*

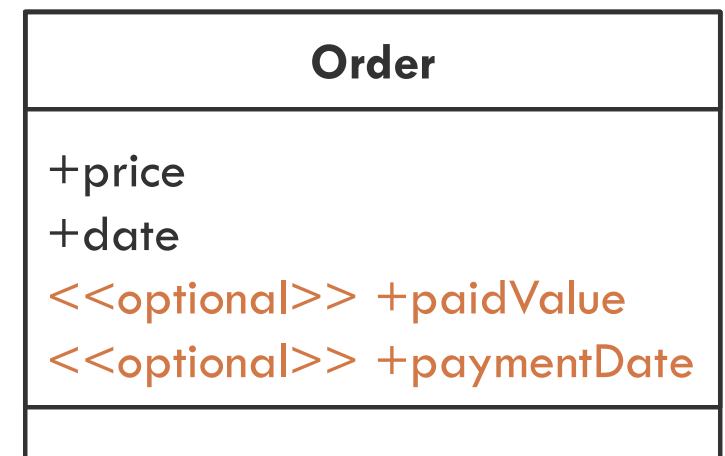
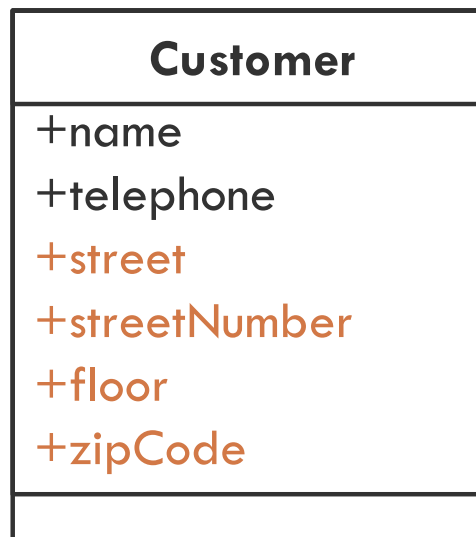


*Server*



# Frequent mistakes

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# Frequent mistakes



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# Bibliography

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<https://www.omg.org/spec/UML/2.5.1/> . OMG, December 2017
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