# Training Neural Networks



# **Learning Objectives**

After completing this lecture, you will be able to:-

- Apply appropriate batching when using gradient descent for training neural networks
- Implement neural networks with Keras
- Use neural networks in multiclass problems using onehot-encoding or similar techniques
- Describe various techniques for regularization of neural network training



# **Decisions for Training**

- Given a group of examples, we know how to compute the derivative for each weight
- How exactly do we update the weights?
- How often do we update the weights?
  - After each data point?
  - After all training data points?
- Choices made here could make training faster / better / etc. (or the reverse)



## **Batch Gradient Descent**

 Classical approach – get derivative for entire data set, then take a step in that direction

$$W_{new} = W_{old} - \alpha \frac{\delta J}{\delta W}$$

- Pros: Each step is informed by all the data
- Cons: Very slow, especially as data gets big

## **Stochastic Gradient Descent**

- Get derivative for just one point, take a step in that direction
- Steps are "less informed" but you take more of them (per computation time)
- Should "balance out"
- Probably want a smaller step size
- Also helps to regularize

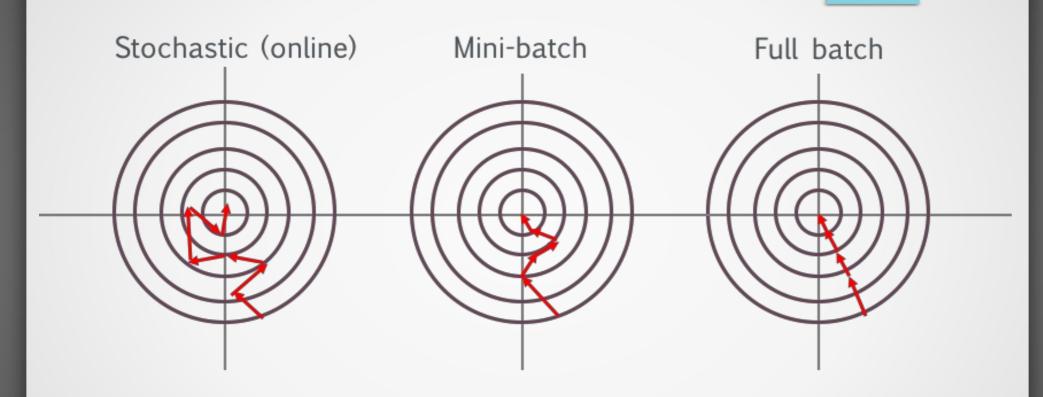


## **Compromise: Mini-batch**

- Get derivative for a 'small' set of points, then take a step in that direction
- Typical mini batch sizes are 16, 32
- Strikes a balance between two extremes



# **Batching Approaches Comparison**



1

Faster, less accurate step

Batch size

Slower, more accurate step



# **Batching Terminology**

- Full-batch
  - Use entire data set to compute gradient before updating
- Mini-batch
  - Use a smaller portion of data (more than one) to computer gradient before upgrading
- Stochastic Gradient Descent (SGD)
  - Use a single example to compute gradient before updating (sometimes just refers to mini-batch)



# **Batching Terminology**

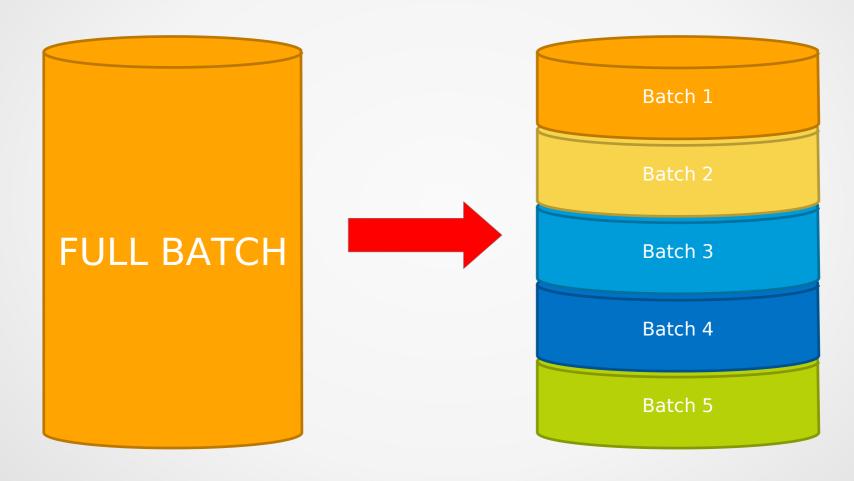
- An epoch refers to a single pass through all the training data
- In full batch gradient descent, there would be one step taken per epoch
- In SGD / Online learning, there would be n steps taken per epoch (n is the size of the training set)
- In Mini-batch there would be (n/batch size) steps taken per epoch
- When training, it is common to refer to the number of epochs needed for the model to be "trained"



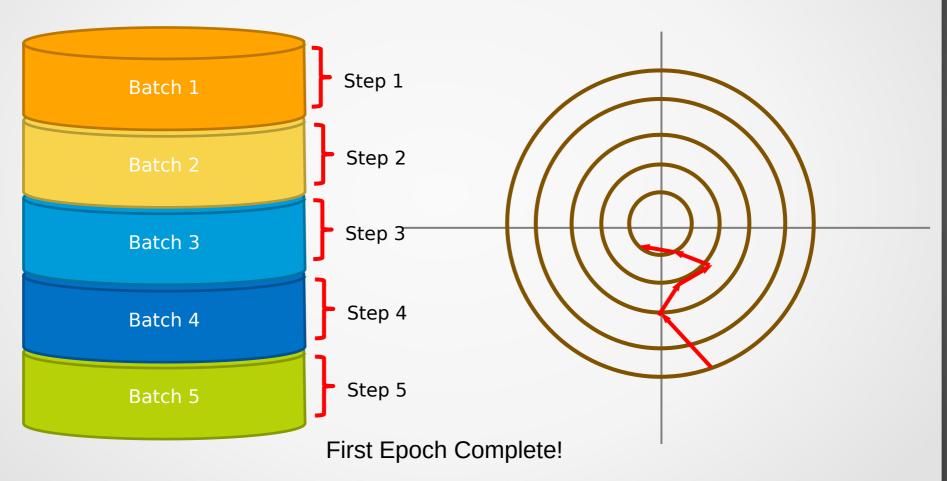
# **Batching Terminology**

- It is common to implement data shuffling
  - Cyclical movement is possible if the same data is used for mini-batch/SGD in the same order
  - Shuffling the data after each epoch can avoid this, and aid convergence
  - This way, the data is not 'seen' by the network in the same order every time
  - Also, each set of batches is different from any of the sets used in the previous epoch



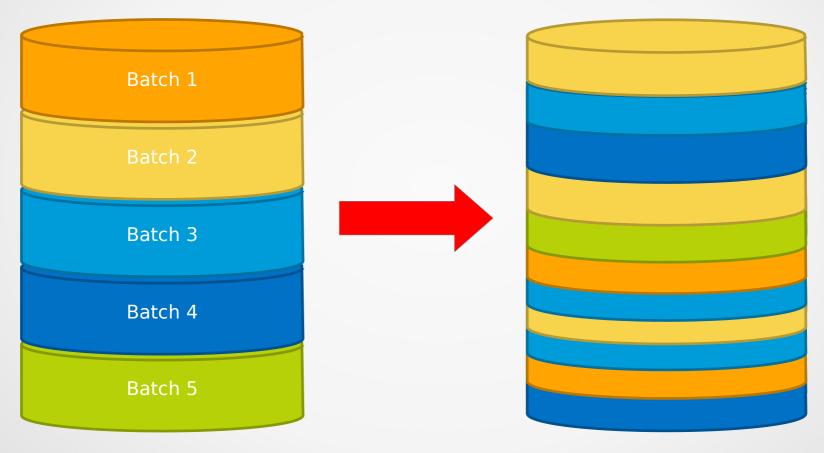




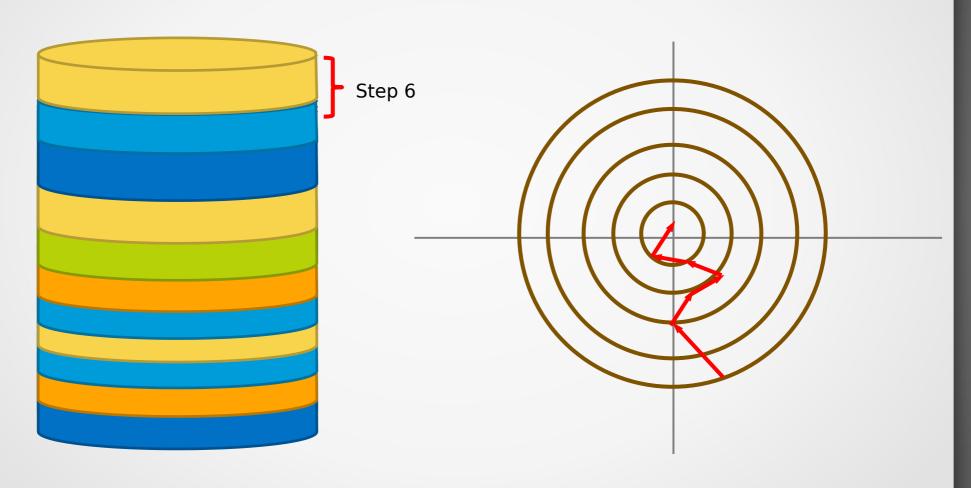




## Shuffle the Data!









# The Keras Package

- Keras allows easy construction, training, and execution of Deep Neural Networks
- Written in Python, and allows users to configure complicated models directly in Python
- Uses either Tensorflow or Theano "under the hood"
- Uses either CPU or GPU for computation
- Uses numpy data structures, and a similar command structure to scikit-learn (model.fit, model.predict, etc.)



## **Typical Command Structure in Keras**

- Build the structure of your network
- Compile the model, specifying your loss function, metrics, and optimizer (which includes the learning rate)
- Fit the model on your training data (specifying batch size, number of epochs)
- Predict on new data
- Evaluate your results



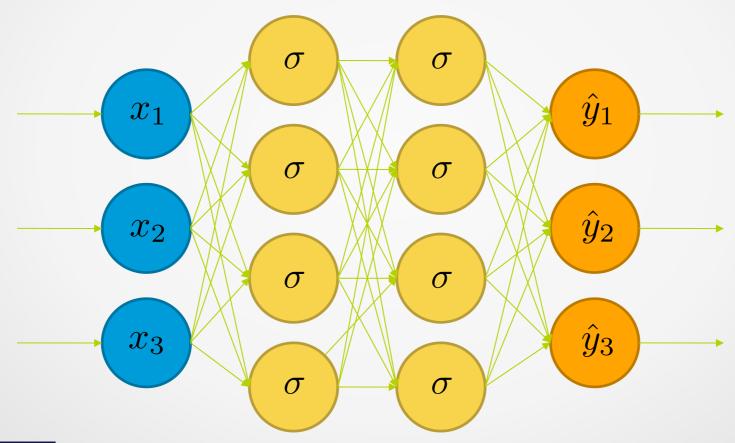
# **Building the Model**

- Keras provides two approaches to building the structure of your model:
- Sequential Model: allows a linear stack of layers simpler and more convenient if model has this form
- Functional API: more detailed and complex, but allows more complicated architectures
- We will focus on the Sequential Model



## **Keras Sequential Model Example**

Let's build this Neural Network structure in Keras





# **Keras Sequential Model Example**

First, import the Sequential function and initialize your model object

```
from keras.models import Sequential
Model = Sequential()
```



## Keras Sequential Model Example

## Then we add the layers to the model one by one

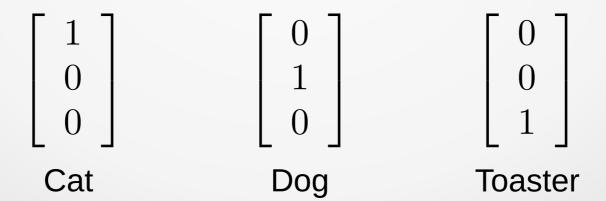
```
from keras.layers import Dense, Activation
# For the first layer, specify the input dimension
model.add(Dense(units=4, input_dim=3))
# Specify an activation function
model.add(Activation('sigmoid'))
# For subsequent layers, the input dimension is
# presumed from the previous layer
model.add(Dense(units=4))
model.add(Activation('sigmoid'))
model.add(Dense(units=3))
model.add(Activation('softmax'))
```



- For binary classification problems, we have a final layer with a single node and a sigmoid activation function
- This has many desirable properties
  - Output is strictly between 0 and 1
  - Can be interpreted as a probability
  - Derivative is 'nice'
  - Analogous to logistic regression
- Is there a natural way to extend this to a multiclass setting?



- Reminder: one hot encoding for categories
- Take a vector with length equal to the number of categories
- Represent each category with one at a particular position (and zero everywhere else)





- For multiclass classification problems, let the final layer be a vector with length equal to the number of possible classes
- Extension of sigmoid to multiclass is the 'softmax' function

$$softmax(z_i) = \frac{e^{Z_i}}{\sum_{k=1}^{K} e^{Z_k}}$$

 Yields a vector with entries that are between 0 and 1, and sum to 1



- For loss function use "categorical cross entropy"
- This is just the log-loss function in disguise

$$C.E = -\sum_{i=1}^{n} y_i \log(\hat{y}_i)$$

Derivative has a nice property when used with softmax

$$\frac{\delta(C.E.)}{\delta(softmax)} \cdot \frac{\delta(softmax)}{\delta z_i} = \hat{y}_i - y_i$$



# **Reminder: Scaling**

Linear scaling to the interval [0, 1]

$$x_i = \frac{x_i - x_{min}}{x_{max} - x_{min}}$$

Linear scaling to the interval [-1, 1]

$$x_i = 2\left(\frac{x_i - \bar{x}}{x_{max} - x_{min}}\right) - 1$$

Standardization (making variable approximately standard normal)

$$x_i = \frac{x_i - \hat{x}}{\sigma}$$
  $\sigma = \sqrt{\frac{1}{n} \sum_{i=1}^n (x_i - \hat{x})^2}$ 



We have several means by which to help "regularize" neural networks – that is, to prevent overfitting

- Regularization penalty in cost function
- Dropout
- Early stopping
- Stochastic / Mini-batch Gradient descent (to some degree)



#### **Penalized Cost Function**

- One option is to explicitly add a penalty to the loss function for having high weights.
- This is a similar approach to Ridge Regression

$$J = \frac{1}{2n} \sum_{i=1}^{n} (\hat{y}_i - y_i)^2 + \lambda \sum_{j=1}^{m} W_j^2$$

 Can have an analogous expression for Categorical Cross Entropy

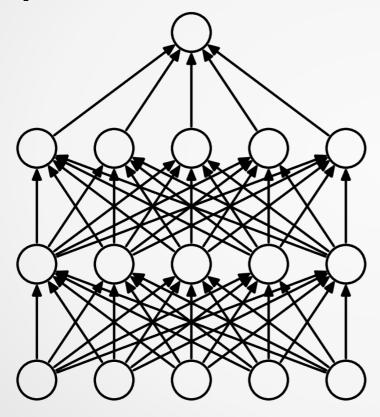


#### **Dropout**

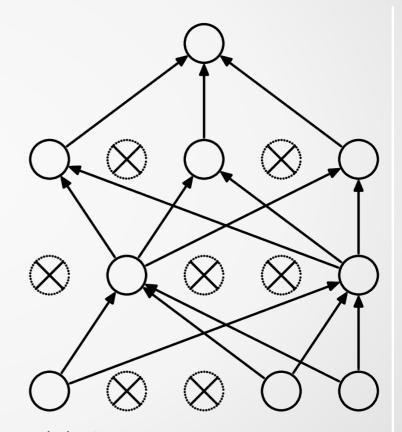
- Dropout is a mechanism where at each training iteration (batch) we randomly remove a subset of neurons
- This prevents the neural network from relying too much on individual pathways, making it more "robust"
- At test time we "rescale" the weight of the neuron to reflect the percentage of the time it was active



## **Dropout Visualization**



(a) Standard Neural Net

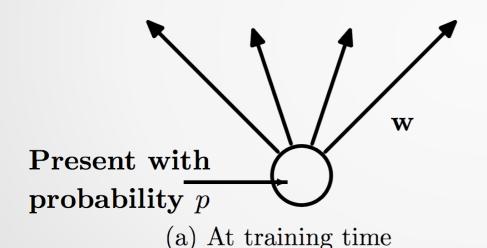


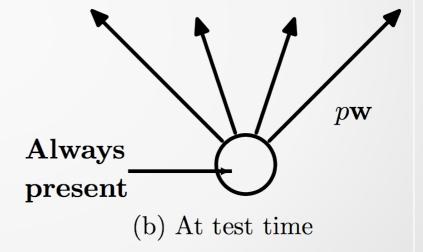
(b) After applying dropout.



#### **Dropout Visualization**

 If the neuron was present with probability p, at test time we scale the outbound weights by a factor of p.







## **Early Stopping**

- Another more heuristical approach to regularization is early stopping
- This refers to choosing some rules after which to stop training
- E.g.
  - Check the validation log-loss every 10 epochs
  - If it is higher than it was last time, stop and use the previous model (i.e. from 10 epochs ago)



- We have considered approaches to gradient descent which vary the number of data points involved in a step.
- However, they have all used the standard update formula:

$$W := W - \alpha \cdot \nabla J$$

- There are several variants to updating the weights which give better performance in practice.
- These successive "tweaks" each attempt to improve on the previous idea.
- The resulting (often complicated) methods are referred to as "optimizers".



#### **Momentum**

- Idea: only change direction by a little bit each time.
- Keeps a "running average" of the step directions, smoothing out the variation of the individual points

$$v_t := \eta \cdot v_{t-1} - \alpha \cdot \nabla J$$

$$W := W - v_t$$

 Here, is referred to as the "momentum". It is generally given a value < 1</li>

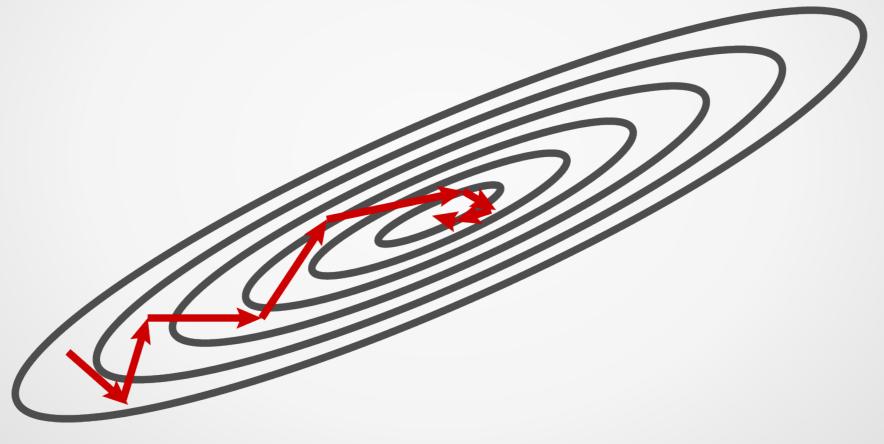


## **Gradient Descent** vs Momentum





## **Gradient Descent vs Momentum**





#### **Nesterov Momentum**

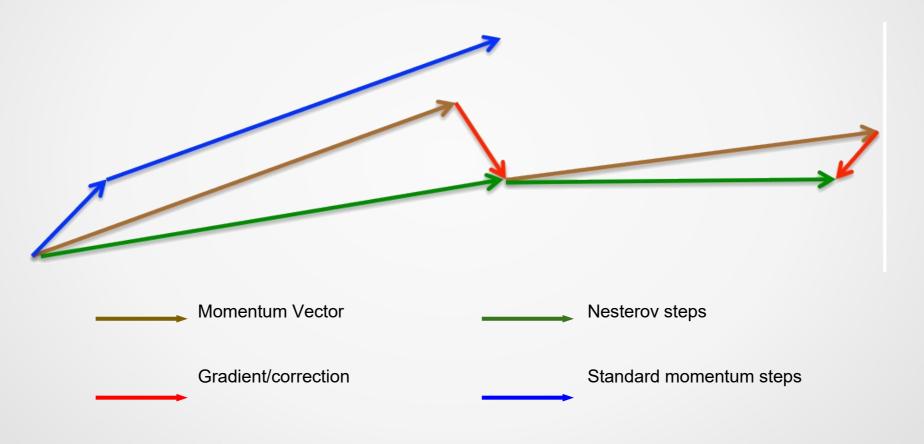
- Idea: control "overshooting" by looking ahead
- Apply gradient only to the "non-momentum" component

$$v_t := \eta \cdot v_{t-1} - \alpha \cdot \nabla (J - \eta \cdot v_{t-1})$$

$$W := W - v_t$$



#### **Nesterov Momentum Visualized**





#### **AdaGrad**

- Idea: scale the update for each weight separately
- Update frequently-updated weights less
- Keep running sum of previous updates
- Divide new updates by factor of previous sum

$$W := W - \frac{\eta}{\sqrt{G_t + \varepsilon}} \circ \nabla J$$



### **RMSProp**

- Quite similar to AdaGrad
- Rather than using the sum of previous gradients, decay older gradients more than more recent ones
- More adaptive to recent updates



#### Adam

 Idea: use both first-order and second-order change information and decay both over time

$$v_{t} = \beta_{2}v_{t-1} + (1 - \beta_{2})\nabla J \qquad m_{t} = \beta_{1}m_{t-1} + (1 - \beta_{1})\nabla J$$

$$\hat{v}_{t} = \frac{v_{t}}{1 - \beta_{1}^{t}} \qquad \hat{m}_{t} = \frac{m_{t}}{1 - \beta_{1}^{t}}$$

$$W := W - \frac{\eta}{\sqrt{\hat{v}_t} + \varepsilon} \circ \hat{m}_t$$



- RMSProp and Adam seem to be quite popular now.
- Difficult to predict in advance which will be best for a particular problem.
- Still an active area of inquiry.



## **End of Lecture**

Many thanks to Intel
Software for providing a
variety of resources for
this lecture series



