

## UECS2354 Software Testing

### Lab Exercise – Checkpoint

1. `DiscountClass.java` in `src/main/java` contains a method `setDiscount` which changes the instance variable `discountOffer` to the following values in accordance to the range of values in its parameter `purchase`.

Discount offered	Amount purchased
3.5	0 – 1000
4.2	1001 – 4000
5.6	4001 - 9000

Write a parameterized test for `setDiscount`, include tests for invalid arguments as well.

2. `Salesman.java` contains a method `setRating` which changes the instance variable `rating` to the following values in accordance to the range of values in its parameter `sales`.

Sales number	Rating
0 - 5000	Poor
5001 - 10000	Average
10001 and above	Good

Write a parameterized test for `setRating`, include tests for invalid arguments as well.

3. `StringOperation.java` contains a method `compareStringArrays` which accepts 3 parameters: `numToCompare`, and two `String` arrays `strArray1` and `strArray2`. This method is required to do the following:
  - It will iterate through the first `numToCompare` `String` objects in both arrays. For every `String` element in `strArray1` array; if there also exists an element with the same content anywhere in `strArray2`, then the element in `strArray1` will be added to an array of `String` objects to be returned.
  - If there are multiple `String` objects in `strArray2` that have the same content as a single `String` object in `strArray1`, then only that single `String` object from `strArray1` will be contained in the array of `String` objects to be returned.

For example, if `strArray1` contains these `Strings` {"cat", "mouse", "dog", "monkey", "bird"}, and `strArray2` contains these `Strings` {"elephant", "dog", "snake", "cat", "horse"}, the comparing the first 5 `String` objects from both these arrays return: {"cat", "dog"}

- a. Write additional code in `compareStringArrays` to throw `IllegalArgumentException` when invalid arguments are passed.
- b. Write parameterized tests for `compareStringArrays`, include tests for invalid arguments as well.

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4. `CheckStudentClass.java` contains a method `checkForHighestMarks` which accepts 3 parameters: `minMark`, `numStudents` and `studArray`. This method is required to do the following:
- It will iterate through the first `numStudents` objects in the `studArray` array and will return an array of zero, one or more `Student` objects whose `mark` instance variables are the highest among all the `Student` objects in the array. If there is one `Student` object whose `mark` is the highest among all the objects in the array, then the returned array will contain this single object. If there is two or more `Student` objects which share the highest `mark` value, then the returned array will contain all these objects.
  - Only the `Student` objects in the array whose `mark` instance variable is higher than `minMark` will be taken into consideration for the determination of the highest mark just described.
- a. Write additional code in `checkForHighestMarks` to throw `IllegalArgumentException` when invalid arguments are passed.
- b. Write parameterized tests for `checkForHighestMarks`, include tests for invalid arguments as well.

#### NOTE:

This is a checkpoint exercise to prepare yourself for practical test. This exercise covers the basic concepts and techniques that you must know and master.

You should be able to complete this exercise within 1 hour to 1.5 hours.