UECS2344 Software Design: Practical 3

The following application is used to manage a registry of students. It consists of the following:

- Student *class* that represents a student
- IStudentRegistry interface which contains the methods for managing registry of students
- RegistryArrayList *class* which *implements* the IStudentRegistry interface and manages a list of students in an ArrayList
- RegistryApp class which contains the main() method all input and output is handled in this
 class

Take note that the classes and interface are organized into two packages:

- registry.app package
- registry.domain package.

Also the classes in registry.domain package are imported for use in RegistryApp class.

- (a) Run the application to see how it works.
- (b) Draw the following diagrams for the application:
 - (i) Class Diagram
 - (ii) Sequence Diagram

```
// in file Student.java
package registry.domain;  // registry.domain package
public class Student {
   private String name;
   private int id;
   public Student(String name, int id) {
         this.name = name;
         this.id = id;
   }
   public String getName() {
         return name;
   }
   public int getId() {
         return id;
}
// in file IStudentRegistry.java
```

```
package registry.domain;  // registry.domain package
import java.util.List;
public interface IStudentRegistry {
      public void addStudent(String name, int id);
      public Student searchStudent(String name);
      public int getNumberOfStudents();
      public List<Student> getStudents();
}
// in file StudentRegistryList.java
package registry.domain;  // registry.domain package
import java.util.List;
import java.util.ArrayList;
public class StudentRegistryList implements IStudentRegistry {
      private List<Student> students;
      public StudentRegistryList() {
            students = new ArrayList<Student>();
      public void addStudent(String name, int id) {
            Student aStudent = new Student(name, id);
            students.add(aStudent);
      }
      public Student searchStudent(String name) {
            boolean found = false;
            int i = 0;
            int count = students.size();
            Student the Student = null;
            while (i<count && !found) {</pre>
                  theStudent = students.get(i);
                  if (theStudent.getName().equals(name))
                        found = true;
                  else
                        i++;
            }
            if (!found)
                 theStudent = null;
```

```
}
     public int getNumberOfStudents() {
           return students.size();
     }
     public List<Student> getStudents() {
           return students;
     }
}
// in file RegistryApp.java
package registry.app;  // registry.app package
import java.util.List;
import java.util.Scanner;
public class RegistryApp {
     private static IStudentRegistry studentList;
     private static Scanner scanner;
     public static void main(String[] args) {
           studentList = new StudentRegistryList();
           scanner = new Scanner(System.in);
           int choice;
           do {
                 System.out.println("Do you want to:");
                 System.out.println("1. Register new student");
System.out.println("2. Search for student");
                 System.out.println("3. View all students");
                 System.out.println("4. Exit");
                 System.out.print("Enter your choice (1-4): ");
                 choice = scanner.nextInt();
                 // read the enter key after integer input
                 String skip = scanner.nextLine();
                 while (choice < 1 || choice > 4) {
                       System.out.println("Invalid choice.");
                       System.out.print("Enter your choice (1-4): ");
                       choice = scanner.nextInt();
                       // read the enter key after integer input
```

return theStudent;

```
skip = scanner.nextLine();
            }
            switch(choice) {
                  case 1: addStudent(); break;
                  case 2: viewAStudent(); break;
                  case 3: viewAllStudents(); break;
            System.out.println();
      } while (choice != 4);
}
public static void addStudent() {
      System.out.print("Enter student name: ");
      String theName = scanner.nextLine();
      System.out.print("Enter student id: ");
      int theId = scanner.nextInt();
      // read the enter key after integer input
      String skip = scanner.nextLine();
      studentList.addStudent(theName, theId);
      System.out.println("Student added");
      System.out.println();
}
public static void viewAStudent() {
      System.out.print("Enter name of student: ");
      String theName = scanner.nextLine();
      Student theStudent = studentList.searchStudent(theName);
      if (theStudent == null)
            System.out.println("No student with that name found");
      else
            System.out.println("Name: " + theStudent.getName()
                              + "\tId: " + theStudent.getId());
      System.out.println();
}
public static void viewAllStudents() {
     List<Student> theStudents = studentList.getStudents();
      for (int i=0; i< theStudents.size(); i++) {</pre>
            Student aStudent = theStudents.get(i);
            System.out.println("Name: " + aStudent.getName()
                              + "\tId: " + aStudent.getId());
      }
}
```

}