

TUTORIAL FOR TOPIC 1

MULTIPLE CHOICE

1. The _____ is the physical path over which a message travels.
 - a. protocol
 - b. medium
 - c. signal
 - d. path
2. A _____ connection provides a dedicated link between two devices.
 - a. tertiary
 - b. multipoint
 - c. primary
 - d. point-to-point
3. One of the primary disadvantages in a _____ topology is that one break in the cable media can stop all data transmissions on the network segment.
 - a. Mesh
 - b. Star
 - c. Bus
 - d. Dual-ring (FDDI)
4. In _____ transmission, the channel capacity is equally shared by both sending and receiving devices at all times on a circuit.
 - a. Simplex
 - b. Half-duplex
 - c. Full-duplex
 - d. Half-simplex
5. Which topology always requires a multi-point connection?
 - a. Mesh
 - b. Star
 - c. Bus
 - d. Ring
6. The motivation(s) for a business to invest, install and manage a network within the organizational environment are:
 - a. To provide a conduit for synchronous and asynchronous communication.
 - b. So people can share information efficiently and effectively.
 - c. To share and distribute files, hardware and software.
 - d. All of the above.
7. The organization that is a multi-national body whose membership is composed of standards organization's members and committees from various countries throughout the world is:
 - a. FCC
 - b. IEEE
 - c. ITU-T
 - d. ISO
8. The information to be communicated in a data communication system is the _____.
 - a. medium
 - b. protocol
 - c. message
 - d. transmission

9. Frequency of failure and network recovery time after a failure are measures of the _____ of a network.
 - a. performance
 - b. reliability
 - c. security
 - d. feasibility

10. The process-to-process delivery of the entire message is the responsibility of the _____ layer.
 - a. network
 - b. transport
 - c. data link
 - d. physical

11. The _____ layer is closest to the transmission medium.
 - a. network
 - b. physical
 - c. data link
 - d. transport

12. Mail services are available to network users through the _____ layer.
 - a. application
 - b. session
 - c. data link
 - d. physical

13. The main difference(s) between the Internet and OSI models is/are:
 - a. the Internet model was designed by the Department of Defense (DoD) and the OSI model was designed by the International Organization for Standardization (ISO)
 - b. the Internet model is a five layer model and the OSI model is a seven layer model
 - c. the Internet model probably best describes WANs and the OSI model probably best describes LANs.
 - d. All of the above.

14. When independent networks or links are connected to create an internetwork, the connecting devices:
 - a. always reformat the encapsulated message.
 - b. immediately forward all incoming messages along to the destination address without reading the destination address.
 - c. route or switch the packets to their final destination.
 - d. None of the above.

15. The information contained in the data link layer allow for:
 - a. framing or dividing the stream of bits into data units called frames.
 - b. physical addressing providing node to node information.
 - c. Flow control ensuring that the data rate timing between sender and receiver is maintained.
 - d. All of the above.

16. The physical layer defines the:
 - a. characteristics of the interface between the devices and the transmission media.
 - b. type of transmission medium.
 - c. acceptance of encoded electrical or optical signals.
 - d. All of the above.

17. The _____ layer lies between the network layer and the application layer.
- a. data link
 - b. physical
 - c. transport
 - d. None of the above.
18. The _____ layer changes streams of bits into electromagnetic signals.
- a. physical
 - b. data link
 - c. network
 - d. transport
19. When data are transmitted from computing device A to computing device B, the header from A's layer 4 is read by B's _____ layer.
- a. session
 - b. transport
 - c. physical
 - d. application
20. On the incoming side of the internetwork, as the data packet moves from the lower to the upper layers, headers are _____.
- a. added
 - b. subtracted
 - c. rearranged
 - d. modified
21. Protocols are:
- a. the rules that govern data transmissions within and between networks.
 - b. required for successful network to network transmission.
 - c. designed so network devices and software can interoperate with other network devices and their software.
 - d. All of the above.

SHORT ANSWER

1. Draw a hybrid topology with a star backbone and three ring networks
2. What will happen when a single cable is at fault in any topology?

- a. Mesh:
- b. Star:
- c. Bus:
- d. Ring:

3. Match the following to one of the Internet layers
 - a. Reliable process-to-process data transportation
 - b. Network selection
 - c. Routing
 - d. Provides user services such as email and file transfer
 - e. Transmission of bit stream across physical medium.

4. The following questions related to physical address.
 - a. What command can be used to obtain the physical address of your PC?
 - b. Write down your PC's physical address
 - c. Which OSI layer is responsible for physical address?
5. Use Internet to find the port numbers for the following protocols.
 - a. http
 - b. https
 - c. imap
 - d. bgp