

UECS2344 Software Design: Lecture 2

Object-Oriented Paradigm / Approach

Class Diagram and Sequence Diagram

Code Example 1

```
public class Student {
    // instance variables
    private int id;
    private String name;

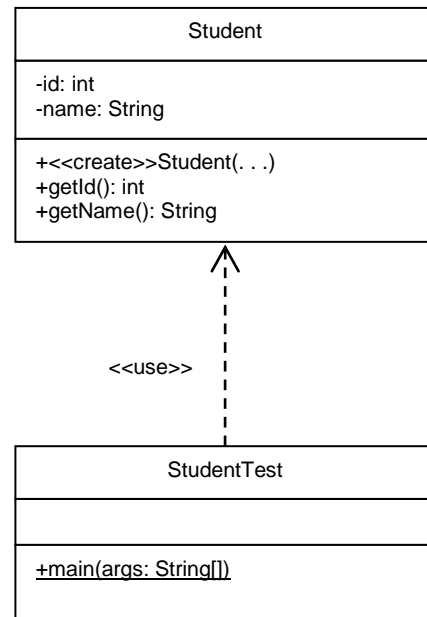
    public Student(int id, String name) {
        this.id = id;
        this.name = name;
    }
    public int getId() {
        return id;
    }
    public String getName() {
        return name;
    }
}

public class StudentTest {

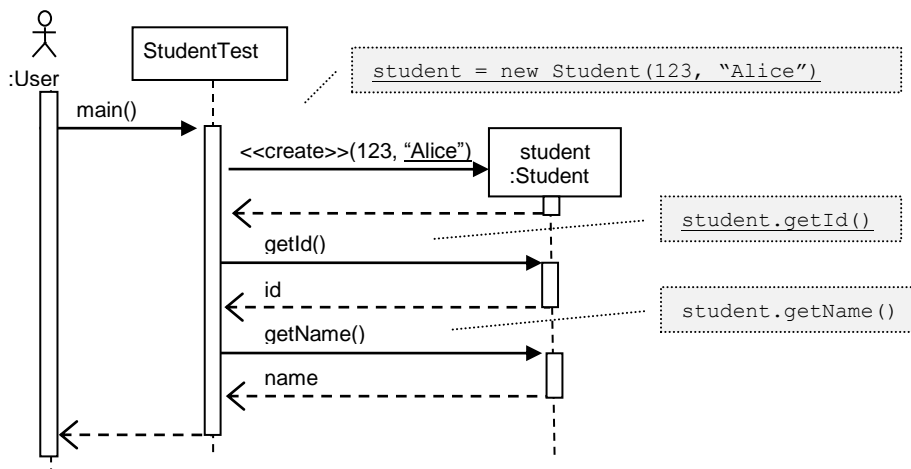
    public static void main(String[] args) {
        // local variable
        Student student;

        student = new Student(123, "Alice");
        System.out.println("ID: "
            + student.getId());
        System.out.println("Name: "
            + student.getName());
    }
}
```

Design Class Diagram



Sequence Diagram



Code Example 2

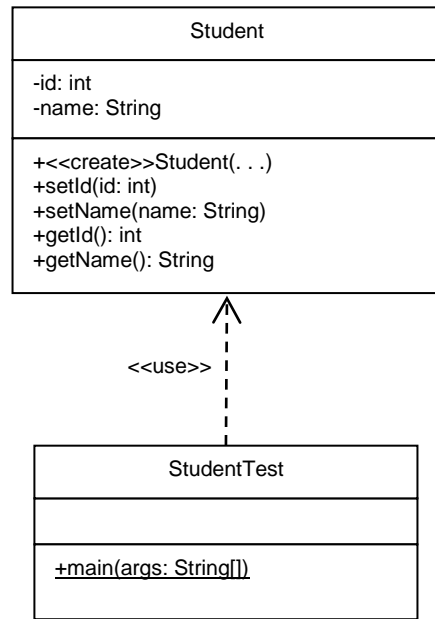
```
public class Student {
    // instance variables
    private int id;
    private String name;

    public Student(int id, String name) {
        setId(id);
        setName(name);
    }
    public void setId(int id) {
        this.id = id;
    }
    public void setName(String name) {
        this.name = name;
    }
    public int getId() {
        return id;
    }
    public String getName() {
        return name;
    }
}

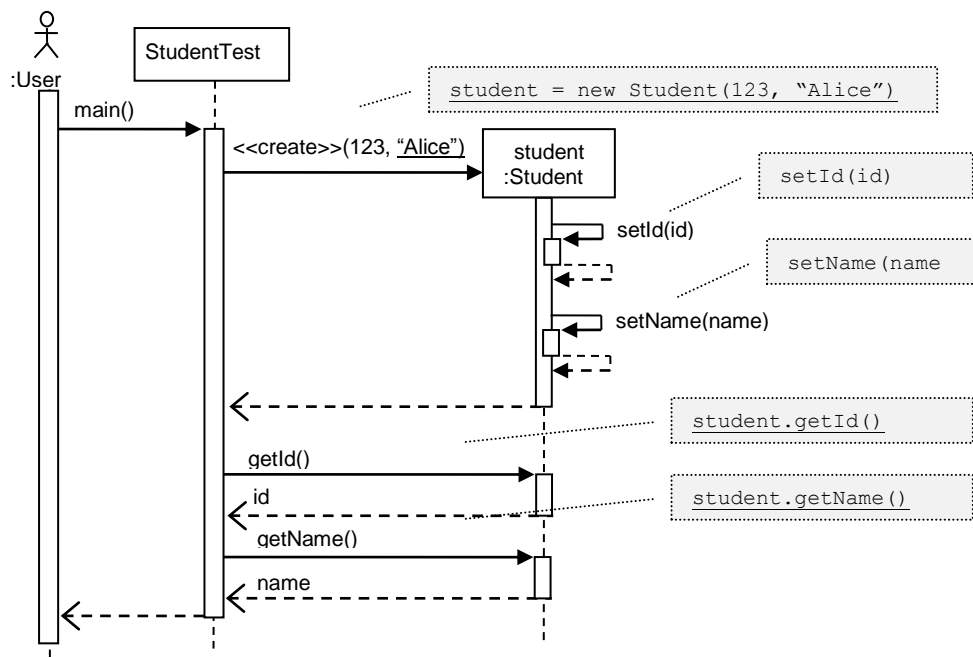
public class StudentTest {

    public static void main(String[] args) {
        // local variable
        Student student;
        student = new Student(123, "Alice");
        System.out.println("ID: "
            + student.getId());
        System.out.println("Name: "
            + student.getName());
    }
}
```

Design Class Diagram



Sequence Diagram



Code Example 3

```
public class Student {
    // instance variables
    private int id;
    private String name;

    public Student(int id, String name) {
        this.id = id;
        this.name = name;
    }
    public int getId() {
        return id;
    }
    public String getName() {
        return name;
    }
}

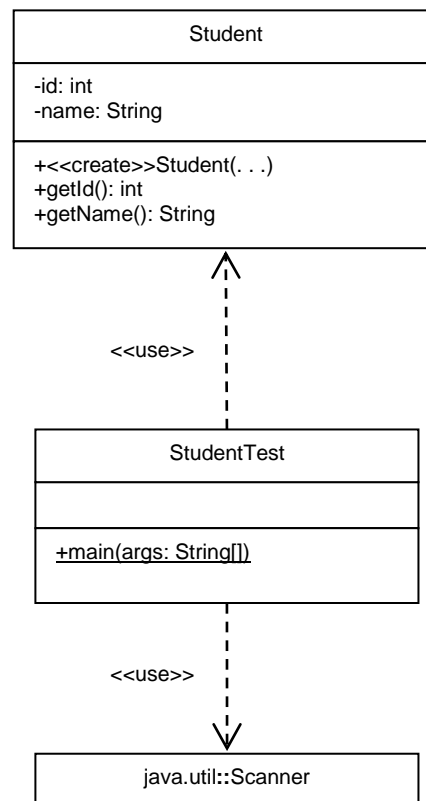
public class StudentTest {

    public static void main(String[] args) {
        // local variables
        Scanner scanner;
        Student student;

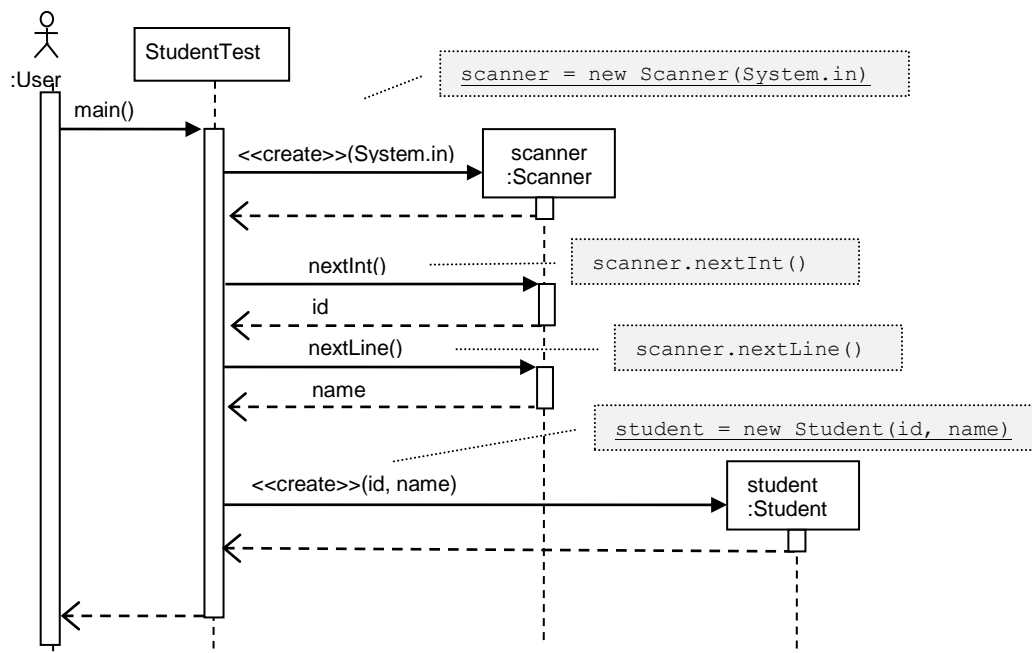
        scanner = new Scanner(System.in);
        System.out.print("Enter id: ");
        int id = scanner.nextInt();
        System.out.print("Enter name: ");
        String name = scanner.nextLine();

        student = new Student(id, name);
    }
}
```

Design Class Diagram

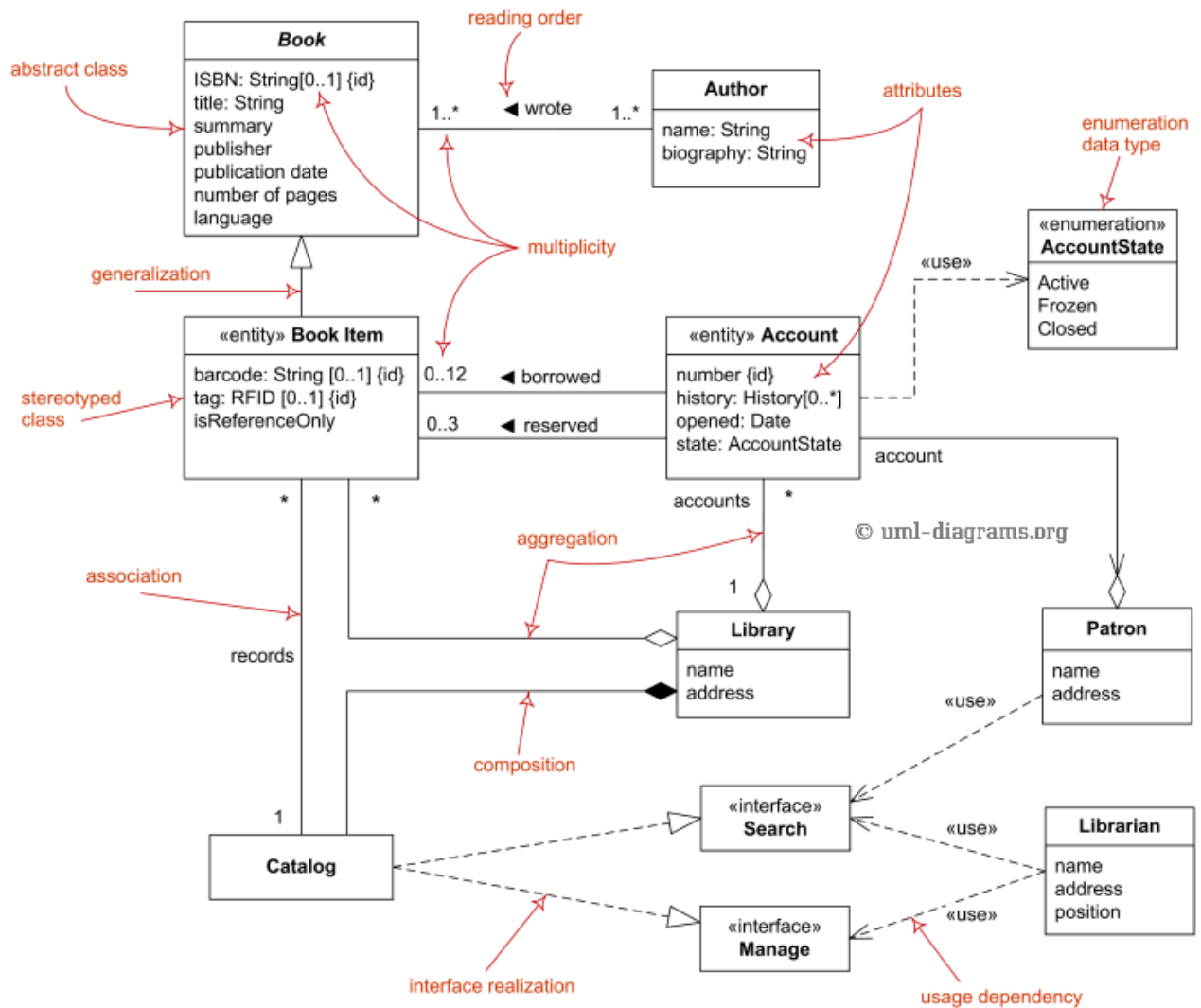


Sequence Diagram



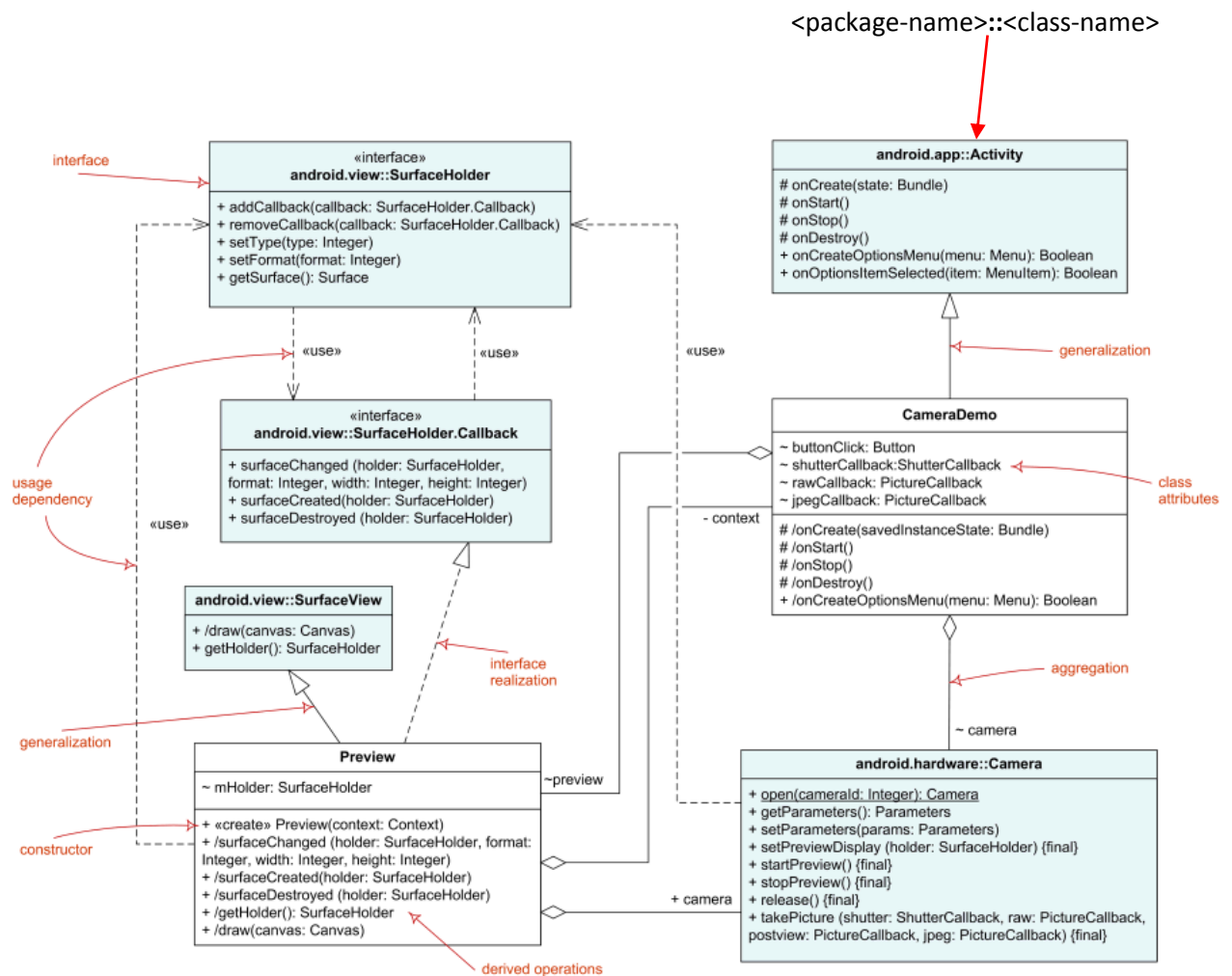
UML 2 Class Diagram Example

(from <http://www.uml-diagrams.org/class-diagrams-overview.html>)



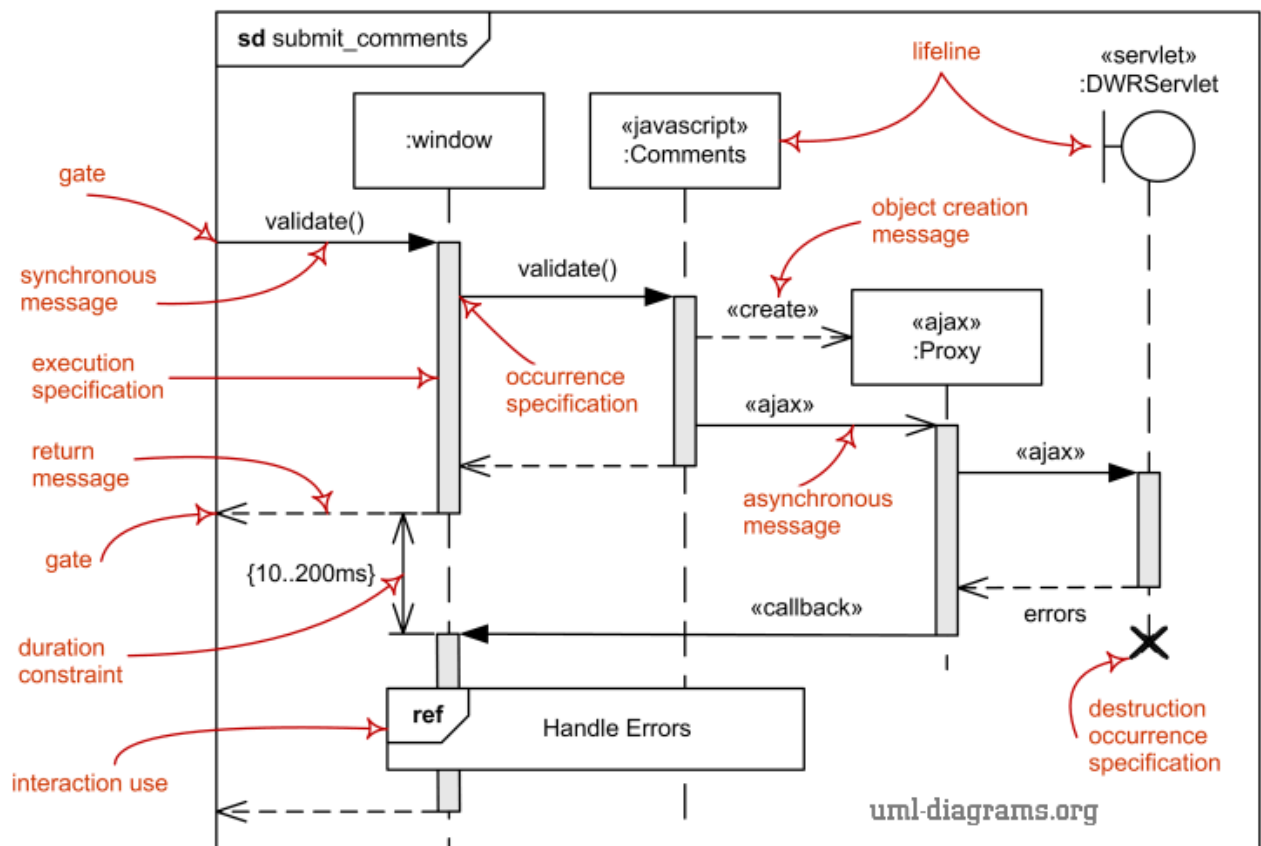
UML 2 Class Diagram Example (detailed)

(from <http://www.uml-diagrams.org/class-diagrams-overview.html>)

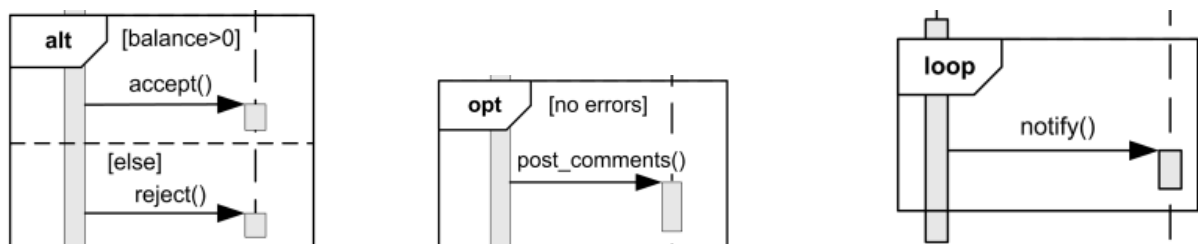


UML 2 Sequence Diagram Examples

(from <http://www.uml-diagrams.org/sequence-diagrams.html>)

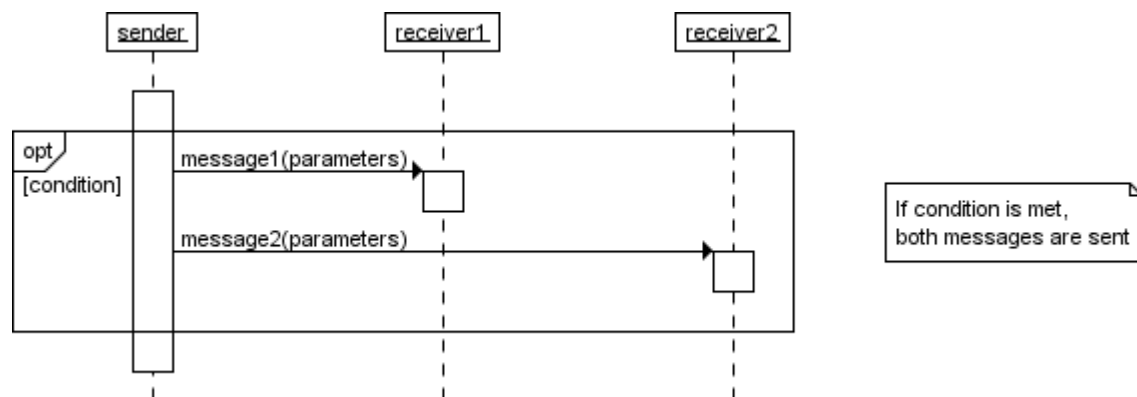


(From <http://www.uml-diagrams.org/sequence-diagrams-combined-fragment.html>)

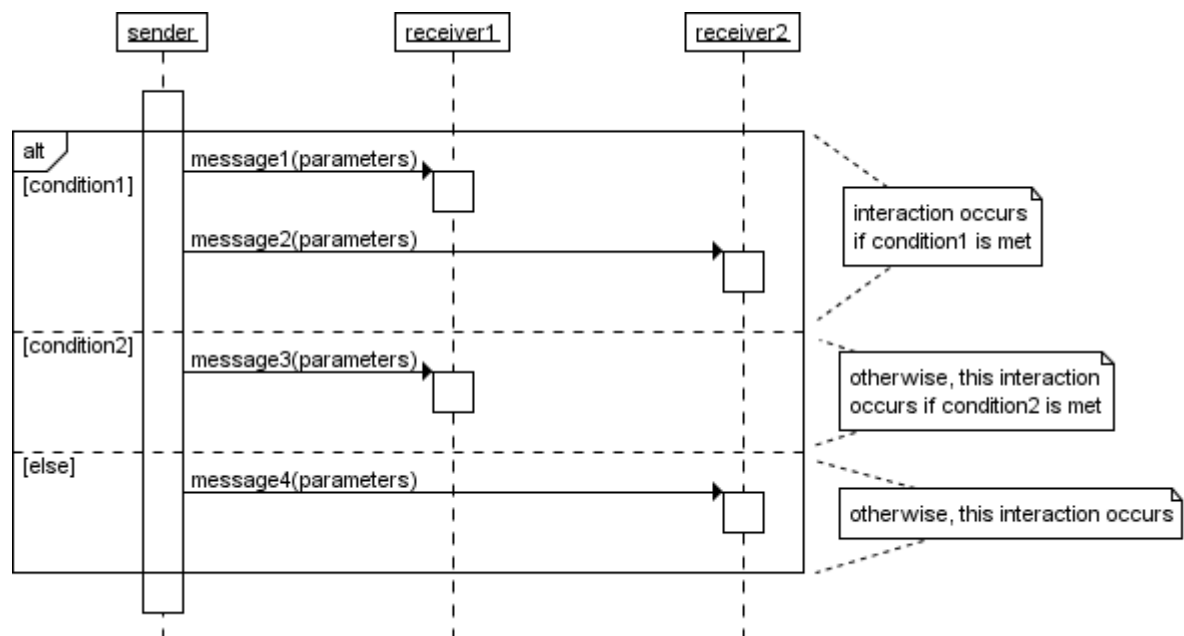


(from http://www.tracemodeler.com/articles/a_quick_introduction_to_uml_sequence_diagrams/)

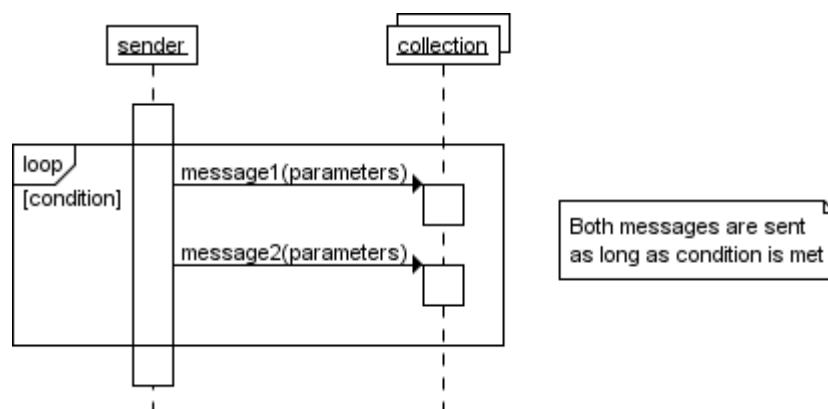
Example - opt



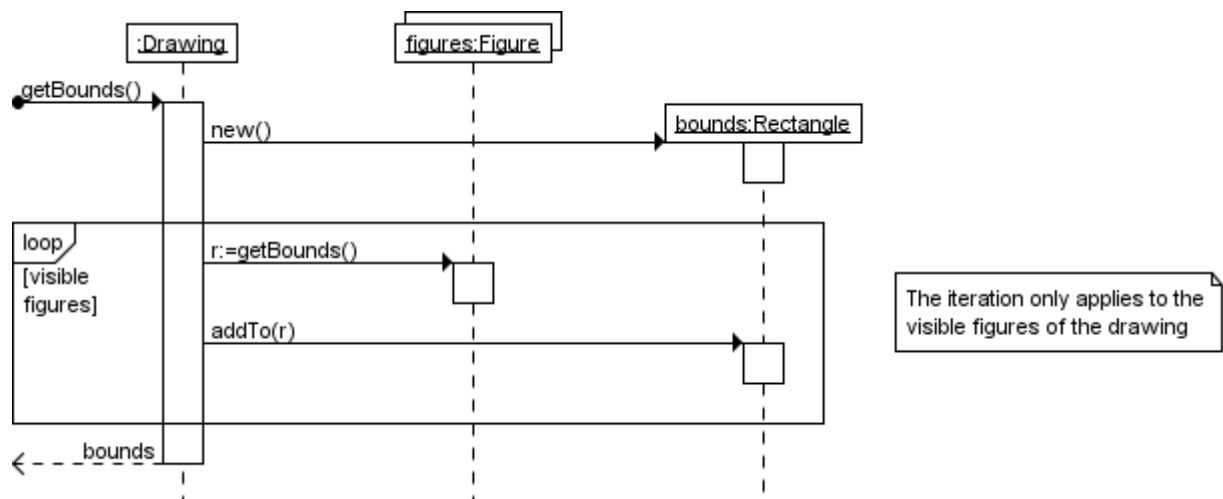
Example - alt



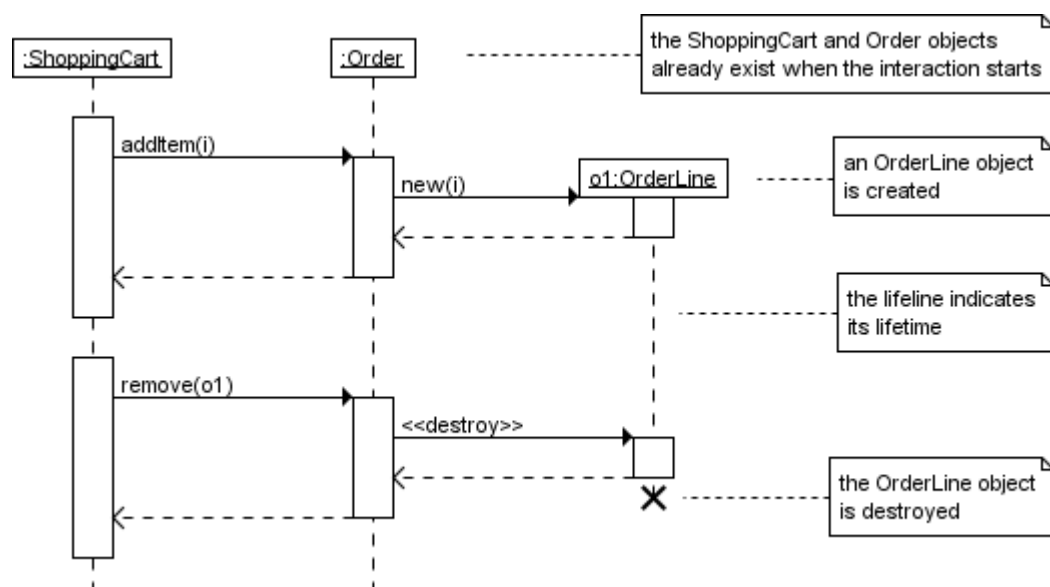
Example - loop



Example - loop



Example – create and destroy



Exercise:

Consider the Java program below which uses the object-oriented approach.

1. Draw a **Design Class Diagram** which shows class names and details of attributes and operations.
2. Draw a **Sequence Diagram** which shows the objects and the messages sent to these objects (showing return messages as well).

Java program using ArrayList of objects

// in file Student.java

```
public class Student {  
  
    private String name;  
  
    public Student() {                // constructor  
        setName("");  
    }  
  
    public void setName(String n) {    // setter method  
        name = n;  
    }  
  
    public String getName() {          // getter method  
        return name;  
    }  
}
```

// in file StudentApp.java

```
import java.util.Scanner;  
import java.util.ArrayList;  
  
public class StudentApp {  
  
    public static void main(String[] args) {  
  
        ArrayList<Student> studentList = new ArrayList<Student>();  
        Scanner scanner = new Scanner(System.in);  
  
        int choice;  
  
        do {  
            System.out.println("Do you want to:");  
            System.out.println("1. Create new Student object");  
            System.out.println("2. Search for a Student object");  
            System.out.println("3. Exit");  
            System.out.print("Enter your choice (1-3): ");  
  
            choice = scanner.nextInt();  
            while (choice < 1 || choice > 3) {  
                System.out.println("Invalid choice. Please enter again: ");  
                choice = scanner.nextInt();  
                // read the enter key after integer input  
                String skip = scanner.nextLine();  
            }  
        }  
    }  
}
```

```

        switch(choice) {
            case 1: addStudent(studentList, scanner); break;
            case 2: searchStudent(studentList, scanner); break;
            default: break;
        }

        System.out.println();
    } while (choice != 3);
}

public static void addStudent(ArrayList<Student> studentList, Scanner scanner) {

    System.out.print("Enter student name: ");
    String theName = scanner.nextLine();

    Student aStudent = new Student();
    aStudent.setName(theName);
    studentList.add(aStudent);
    System.out.println("Student " + theName + " added");
    System.out.println();
}

public static void searchStudent(ArrayList<Student> studentList, Scanner scanner) {
    if (studentList.size() == 0) {
        System.out.println("The list is empty");
    } else {

        System.out.print("Enter name of student: ");
        String theName = scanner.nextLine();

        boolean found = false;
        int i = 0;
        Student theStudent;
        while (i < studentList.size() && !found) {
            theStudent = studentList.get(i);
            if (theStudent.getName().equals(theName)) {
                found = true;
            } else {
                i++;
            }
        }

        if (found)
            System.out.println("The student is in the list");
        else
            System.out.println("No student with that name found");

        System.out.println();
    }
}
}

```