



# OPERATING SYSTEMS – CS 320

**Due Date: Thursday, December 4, 2014**

## Assignment # 1

**100 marks**

### Question 1

[10]

Compare and differentiate process creation mechanism in Unix and Windows operating systems.

### Question 2

[10]

- a) Write down code for orphan and Zombie?
- b) What will be the output of following code? Also draw process tree.

```
int main (int argc, char * argv[])
{
    Int n=4,i=0;
    for(i=0;i<n;i++){
        fork();
        printf("pucit in loop"); }
    printf("pucit outside the loop");
}
```

### Question 3

[20]

Many scheduling algorithms are parameterized. For instance, the round-robin algorithm requires a parameter to indicate the **time quantum**. The multi-level feedback (MLF) scheduling algorithm requires parameters to define the **number of queues**, the **scheduling algorithm for each queue**, and the **criteria to move processes between queues** (and perhaps others. . .). Hence, each of these algorithms represents a set of algorithms (e.g., the set of round-robin algorithms with different quantum sizes). Further, one set of algorithms may *simulate* another (e.g., round-robin with infinite quantum duration is the same as first-come, first-served (FCFS)). For each of the following pairs of algorithms, answer the following questions:

#### 1. Priority scheduling and shortest job first (SJF)

- a) State the parameters and behavior of priority scheduling
- b) State the parameters and behavior of SJF
- c) Can SJF simulate priority scheduling for all possible parameters of priority scheduling? (How or why not: State how to set SJF scheduling parameters as a function of priority scheduling parameters or explain why this cannot be done.)
- d) Can priority scheduling simulate SJF for all possible parameters of SJF? (How or why not?)

#### 2. Multilevel feedback queues and first come first served (FCFS)

- a) State the parameters and behavior of multi-level feedback queues
- b) State the parameters and behavior of FCFS
- c) Can FCFS simulate multi-level feedback for all possible parameters of multi-level feedback?
- d) Can multi-level feedback scheduling simulate FCFS for all possible parameters of FCFS? (How or why not?)

#### 3. Priority scheduling and first come first served (FCFS)

- a) Can FCFS simulate priority scheduling for all possible parameters of priority scheduling? (How or why not?)
- b) Can priority scheduling simulate FCFS for all possible parameters of FCFS? (How or why not?)

#### 4. Round-robin and shortest job first (SJF)

- a) State the parameters and behavior of round robin
- b) Can round robin simulate SJF for all possible parameters of SJF? (How or why not?)
- c) Can SJF simulate round robin for all possible parameters of round robin? (How or why not?)

#### Question 4

[10]

Draw the graph and compute waiting time and turnaround time for the following processes using **FCFS**, **SJF** and **SRTF**.

<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
P0	0	7
P1	3	9
P2	6	5
P3	8	12
P4	10	6
P5	11	5
P6	12	3

#### Question 6

Draw the graph and compute turnaround time for the following processes using **RR** & **VRR** Scheduling algorithm. Consider a time slice of 4 sec. Every even number process performs I/O after every 4 sec of its running life. I/O takes 8 seconds. [15]

<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
P1	0	4
P2	1	5
P3	4	11
P4	5	9
P5	7	6
P6	10	10
P7	12	7
P8	14	5

#### Question 7

Schedule the following processes using **RR** and **VRR**. The processes P1, P2 and P3 have arrived at time units 0, 1 and 2 respectively. The number inside the parenthesis indicates the time units for CPU and I/O Bursts. Assume a time quantum of 4 time units. [15]

<b>P1</b>	CPU Burst (6)	I/O Burst (8)	CPU Burst (3)	I/O Burst (4)	CPU Burst (5)
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<b>P2</b>	CPU Burst (7)	I/O Burst (5)	CPU Burst (2)
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<b>P3</b>	CPU Burst (5)	I/O Burst (5)	CPU Burst (4)	I/O Burst (4)	CPU Burst (3)
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#### Question 8

Draw the graph for the following processes using **MLFB** Queue Scheduling algorithm. [10]

Q1 - RR - 20 sec  
Q2 - RR - 50 sec  
Q3 - FCFS

<u>Process</u>	<u>Arrival Time</u>	<u>Burst Time</u>
P1	10	100
P2	50	120
P3	60	180
P4	65	110
P5	80	70

### **Question 9**

[10]

Consider three processes P1, P2 and P3 arrived at time unit 0. The nice values for P1, P2 and P3 are 10, 15 and 20 respectively. Calculate the priority# for each process for the first six iterations using Unix system V scheduling.

#### **Submission Instructions:**

- **DONOT let any one copy your assignment. In case of a copy both students will be awarded a ZERO may be some negative marks as well.**
- You have to submit your assignment in **HAND written** form on plain A4 Sheets.
- Attach a cover sheet showing the assignment title, course and your personal information.
- Simply staple the papers of your assignments and hand over to CR of your class. Respective CRs should submit all the assignments to me in my office **not later than 2:00 PM on Thursday, December 4, 2014.**
- Late submissions will **NOT** be accepted.