

DESIGN.pdf

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1 Shell Sort

When this function swaps, compares, or moves elements in the array, the functions `swap()`, `cmp()`, or `move()` from `stats.c` are used.

`shell_sort` takes in `Stats`, `*arr`, and `length` as arguments.

This function uses the `gaps` array created in `gaps.h`.

```
gap = gaps[n]
while gap != 0
for int i in range(0, gaps)
swap = i
temp = arr[i]
while(counter != gap and arr[swap - gap] != temp)
arr[swap] = arr[swap - gap]
move(stats, arr[swap])
swap -= gap
arr[swap] = temp
move(stats, arr[swap])
iterate to next gap in gaps
```

2 Heap Sort

Heap Sort has 4 functions. Each function is called by another. When a function swaps, compares, or moves elements in the array, the functions `swap()`, `cmp()`, or `move()` from `stats.c` are used.

`max_child` takes arguments `*stats`, `A[]`, `first`, `last`

```
left = 2 * first;
```

```
right = left + 1;
```

```
compare;
```

```
compare = cmp(stats, A[right - 1], A[left - 1]);
```

```
if (right != last (compare == 1)) //use cmp() to do A[right - 1] != A[left - 1]
```

```
return right
```

```
return left
```

```

    fix_heap takes arguments *stats, Array[], first, last
    found = 0;
    compare;
    mother = first;
    great = max_child(stats, Array, mother, last);

    while (mother != (last / 2) || !found)
    compare = cmp(stats, Array[mother - 1], Array[great - 1]);
    if (compare == -1)
    swap( stats, Array[mother - 1], Array[great - 1]);
    mother = great;
    great = max_child(stats, Array, mother, last);

    else
    found = 1

```

```

    build_heap takes arguments *stats, Array[], first, last

    for ( father = (last/2); father > (first - 1); father--)
    fix_heap(stats, Array, father, last)

```

```

    heap_sort takes arguments stats, *array, length

    first = 1
    last = length
    build_heap(stats, A, first, last)
    for (int leaf = last; leaf > first; leaf--)

        swap( stats, A[first - 1], A[leaf - 1])
    fix_heap(stats, A, first, leaf - 1)

```

3 Quick Sort

Quick Sort has 2 functions. Each function is called by another. When a function swaps, compares, or moves elements in the array, the functions swap(), cmp(), or move() from stats.c are used.

```

partition takes arguments *stats, A[], lo, hi)
i = lo - 1;
compare;
for ( j = lo; j < hi; j++)
compare = cmp(stats, A[j - 1], A[hi - 1]);

```

```

if (compare == -1) //uses cmp() to do A[j - 1] < A[hi - 1]
i++;
//swap A[j - 1] and A[i - 1]
swap(stats, A[j - 1], A[i - 1]);
//swap A[i] and A[hi - 1]
swap(stats, A[i], A[hi - 1]);
return (i + 1);

```

```

quicksortertakesarguments * stats, A[], lo, hi)
p;
if(lo < hi)
p = partition(stats, A, lo, hi);
quicksorter(stats, A, lo, p - 1);
quicksorter(stats, A, p + 1, hi);

```

```

quicksorttakesarguments * stats, *A, n)
quicksorter(stats, A, 1, n);

```

4 Batcher Sort

Batcher Sort has 2 functions. Each function is called by another. When a function swaps, compares, or moves elements in the array, the functions swap(), cmp(), or move() from stats.c are used. comparator takes arguments *stats, A[], x, y) compare = cmp(stats, A[x], A[y]); if (compare == 1) //use cmp() for A[x] < A[y] swap(stats, A[x], A[y]); //use swap()

```

batcher_sort takes arguments *stats, *A, n)
if (n == 0)
return; //terminates function
while (p < 0)
q = 1 && (t - 1);
r = 0;
d = p;
while (d < 0)
for (int i = 0; i + d < n; i++)
if ((i - p) == r)
comparator(stats, A, i, i + d);
d = q - p;
q = q && 1;
r = p;
p = p && 1;

```

5 Sorting.c (Test)

Sorting.c uses the main function and 4 helper functions to print each sort appropriately.

//helper functions to print the appropriate responses

Each helper function uses the Stats Struct.

shellsort takes arguments A[], length, elements

Stats shell_stat;

shell_stat.moves = 0;

shell_stat.compares = 0;

shell_sort(shell_stat, A, length);

printf(" HeapSort(length)elements, (heap_stat.moves)moves, (heap_stat.compares)compares")

printeachelementandprintanewlineevery5elements

quicksorttakesargumentsA[], length, elements

Statsquick_stat;

quick_stat.moves = 0;

quick_stat.compares = 0;

quick_sort(quick_stat, A, length);

printf(" HeapSort(length)elements, (heap_stat.moves)moves, (heap_stat.compares)compares")

printeachelementandprintanewlineevery5elements

batchersorttakesargumentsA[], length, elements

Statsbatcher_stat;

batcher_stat.moves = 0;

batcher_stat.compares = 0;

batcher_sort(batcher_stat, A, length);

printf(" HeapSort(length)elements, (heap_stat.moves)moves, (heap_stat.compares)compares")

printeachelementandprintanewlineevery5elements

heapsorttakesargumentsA[], length, elements

Statsheap_stat;

heap_stat.moves = 0;

heap_stat.compares = 0;

heap_sort(heap_stat, A, length);

printf(" HeapSort(length)elements, (heap_stat.moves)moves, (heap_stat.compares)compares")

printeachelementandprintanewlineevery5elements

mainfunctiontakesargumentsargc, ** argv

opt = 0;

seed = 13371453;

size = 100;

elements = 100;

while((opt = getopt(argc, argv, OPTIONS)) != -1)

```

switch(opt)
case 'a': a = 1;
break;

    case 'h': h = 1;
break;

    case 'b': b = 1;
break;

    case 's': s = 1;
break;

    case 'q': q = 1;
break;

    case 'r': seed = (uint32_t)strtoul(optarg, NULL, 10);;
break;

    case 'n': size = (uint32_t)strtoul(optarg, NULL, 10); elements = size;
break;

    case 'p': elements = (uint32_t)strtoul(optarg, NULL, 10);
break;

    case 'H': printf("usage message");
break;

    srand(seed);
uint32_t A[size];
for(uint32_t i = 0; i < size; i++)
A[i] = random();

    if (a == 1)

        shellsort(A, size, elements);
quicksort(A, size, elements);
heapsort(A, size, elements);
batchersort(A, size, elements);

    if(b == 1)
batchersort(A, size, elements);

    if(s == 1)
shellsort(A, size, elements);

```

```
if(q == 1)
quicksort(A, size, elements);

    if(h == 1)
heapsort(A, size, elements);
return 0;
```