**ATM**

* #include<iostream>
* ##include<iostream>
* #include<iomanip>
* using namespace std;
* int main()
* {int X;
* float Y;
* cin>>X;
* cin>>Y;
* cout<<std::fixed;
* if(Y>X+0.50)
* {
* if(X%5==0)
* {
* Y=Y-X-0.5;
* cout<<std::setprecision(2)<<Y;
* }
* else
* cout<<std::setprecision(2)<<Y;
* }
* else
* cout<<std::setprecision(2)<<Y;
* return 0;
* }
* cout<<std::setprecision(2)<<Y;
* }
* else
* cout<<std::setprecision(2)<<Y;
* return 0;
* }