

IMPERIUM

Adeptus Astartes - Night Hawks

INFILTRATOR SQUAD - Nightguard

125 Pts







5																	
6"				3+	3+	4	4				2	2	4	6+	1	3+	

Unit Aptitudes

Omni-scrambler	Enemy units that are set up on the battlefield from Reserves cannot be set up within 12" of this unit.
Infiltrator Comms Array	Each time you target the bearer's unit with a Stratagem, roll one D6: on a 5+, you gain 1CP.

Unit Special Rules

Frag & Krak Grenades / And They Shall Know No Fear / Infiltrate

Weapons								Nb	Pts
Bolt pistol	12"	1	4	0	1	Pistol		5	
Close combat weapon	Melee	User	User	0	1	Melee		5	
Marksman bolt carbine	24"	2	4	0	2	Heavy - Lethal Hits		5	25

Faction Aptitudes

Unit type

Oath of the Moment	By Wing & Talon	Decapitation Strike	Infantry
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