	AELDA Craftworld -				WINDRIDERS - Stormswift Cavaliers										228 Pts	
9	7			(6			×	+44		©		
	14"		3+	3+	3	4				2	1	5	6+	2	4+	edithere
						Uni	t Aptitı	ıdes								
Swift Demise		Each time				_		_		_	_		it roll of 1	. If the ta	arget of th	at attacl
		is within 1	range of a	an objectiv	ve marke	er your op	ponent c	ontrois, y	ou can re	e-roll the l	ait roii in	istead.				
Ride the Wind		While thi	is model	is leading	a unit e	ach time	that unit	Advances	it does	not Adva	oce of 1.5	vM Insta	ad it Adv	mance of	9vM	
ade die Wind		vviiic tii	is inouci	15 ICading	a um, c	acii uiiic	uiai uiii A	idvances,	, it does	not Mavai	ice of 1.5	XIVI. HISIC	au, ii Auv	ance or	2AIVI.	
ade the White		Willie un	is model	13 reading	, a tillit, C		Special		, it does	not / t qvar	ice of 1.5	xivi. Histe	au, it Auv	ance or .	ZAIVI.	
	ath / Jink / Relentlo			is reading	a um, c				, it does	not Aqvai	ice of 1.3	XIVI. HISTO	au, it Auv	ance or	ZAIVI.	
	ath / Jink / Relentle Weapons			is reading					()	not Aqvai	ice of 1.5	xivi. Histo	au, it Auv	ance of	Nb	Pts
Hammer of Wr	Weapons				¥.	Unit			2			Φ̂,	ined Hits			Pts
	Weapons			Ž,	1"	Unit S	Special	Rules	(Heavy -	Bladestor	Φ̂,	ined Hits		Nb	
Hammer of Wr Shuriken cannor Fwin shuriken c	Weapons n ratapult			24	4" 3"	Unit S	Special 6	Rules Output	(Heavy -	Bladestor	rm - Susta	ined Hits		Nb	24
Hammer of Wr Shuriken canno	Weapons n ratapult			24 18 Me	4" 8" lee	Unit S	Special 6 4 User	Rules -1 -1	(Heavy - Assault -	Bladestor	rm - Susta	ined Hits	1	Nb 3 6	24