

IMPERIUM

Adeptus Astartes - Salamanders

PYROCLAST SQUAD - Emberclad Reckoners

255 Pts

5



7"



3+



3+



4



4



2



2



4



6+



1



3+



Unit Aptitudes

Purge the Foe In your Shooting phase, after this unit has shot, you can select one enemy Infantry unit hit by one or more of those attacks made with a pyroclast flame projector. That enemy unit must take a Moral test.

Mantle of Ash Models in this unit have a 6++ invulnerable save against melta, volkite, plasma and flamer weapons, and melta bombs. In addition, all melta, volkite, plasma and flamer weapons, and melta bombs have -1 Strength when used against this unit.

Unit Special Rules

Frag & Krak Grenades / And They Shall Know No Fear / It Will Not Die (5+)

Weapons



Nb

Pts

Power sword Melee User +1 -3 1 Melee 1 10

Close combat weapon Melee User User 0 1 Melee 4

Bolt pistol 12" 1 4 0 1 Pistol 5

Pyroclast flame projector - Dispersed Template 1 6 -1 1 Assault - Ignores Cover - Dragon's Breath 5 60

Pyroclast flame projector - Focused 6" 1 7 -5 D6 Assault - Melta 5 35

Faction Aptitudes

Unit type

Oath of the Moment

Sof Will

Nocturne Born

The Covenant of Fire

Infantry