

CHAOS
Chaos Daemons

FURIES - Fluxwing Fiends

60 Pts

6



6"

4+

4

3

1

2

4

8+

1

6+

5++/4++

Unit Aptitudes

Prey on the Weak

Each time this model makes an attack that targets an enemy unit that is Battle-shocked, add 1 to the Wound roll.

Mark of Tzeentch

Once per turn, the first time a saving throw is failed for this unit, the Damage characteristic of that attack is changed to 0.

Unit Special Rules

Deep Strike / Daemon / Fear

Psychic Domains

