

**AELDARI**  
**Craftworld - Biel-Tan**

## WRAITHBLADES - Spectralbane Wardens

265 Pts

5



6"

4+

6

7

3

3

4

6+

1

 $2_+$  $4_{++}/4_{++}$ 

## Unit Aptitudes

## Malevolent Souls

Each time a model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 4+, do not remove it from play; that destroyed model can fight after the attacking model's unit has finished making its attacks, and is then removed from play.

## Unit Special Rules

**Bulky / Fearless / Rage**

## Psychic Domains

[illegible]