NECRONS

Necrons - Dynasty Mephrit

TRIARCH STALKER - Ramokht Walker

162 Pts

1																	
Full HP	9"	13"		2+	3+	7		11	11	11	12	4	2	7+	4	3+	4++/4++
Mid HP	6"	9"		3+	4+	7		10	10	10	8	3	2	8+	3	3+	4++/4++
Low HP	3"	4"		4+	5+	7		9	9	9	4	2	2	9+	2	3+	4++/4++

Unit Aptitudes

Targeting Relay	In your Shooting phase, each time this model is selected to shoot, after resolving its attacks, select one enemy unit that was hit by one or more of those attacks. Until the end of the phase, that unit cannot have the Benefit of Cover.
Lethal Demise	When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers D3 mortal wounds.

Unit Special Rules

Shred / Move Through Cover / Walker

Weapons							Nb	Pts
Particle shredder	18"	1	7	-1	2	Heavy - Large Blast - Devastating Wounds	1	9
Stalker’s forelimbs - Strike	Melee	User	x2	-3	3	Melee	1	12
Stalker’s forelimbs - Sweep	Melee	x2	User	-1	1	Melee	1	11

Faction Aptitudes		Unit type
Reanimation Protocols	Uncanny Artificers	Vehicle