

CHAOS

Heretic Astartes - Thousand Sons

TZAANGORS - Skybound Warband

170 Pts

10



6"



4+



4+



5



4



1



2



3



7+



2



6+



6++/6++

Unit Aptitudes

Herd Banner

You can re-roll Battle-shock tests taken for the bearer's unit.

Brayhorn

You can re-roll Advance and Charge rolls made for the bearer's unit.







Mark of Tzeentch

Once per turn, the first time a saving throw is failed for this unit, the Damage characteristic of that attack is changed to 0.

Unit Special Rules

Move Through Cover

Psychic Domains

Weapons								Pts
Tzaangor heavy blades		Melee	-1	+2	-1	1	Melee - Two Handed	70
Faction Aptitudes								Unit type
Cult Arcana	Signs & Portents	The Axis of Dissolution and The Guard of the Crimson King						Infantry