

















AELDARI			DIRE AVENGERS - Starlight Sentinels												156 Pts			
Craftworld - Biel-Tan																		
5																		
Avengers	7"			3+	3+	3	3					1	2	5	6+	2	4+	5++/5++
Exarch	7"			2+	2+	3	3					2	2	5	6+	2	4+	4++/4++
Unit Aptitudes																		
Defence Tactics			Each time this unit Fire Overwatch, hits are scored on unmodified Hit rolls of 5+, or unmodified Hit rolls of 4+ instead if this unit is within range of an objective marker you control.															
Defensive Stance			In your Shooting phase, while this unit contains a Dire Avenger Exarch model, models in this unit can make attacks with ranged weapons even while this unit is within Engagement Range of any enemy units, and can do so even if other friendly units are also within Engagement Range of any of those enemy units. If they do so, these attacks can only target enemy units within Engagement Range of this unit.															
Unit Special Rules																		
Fleet																		
Psychic Domains																		

