
























CHAOS																		
Heretic Astartes - Death Guard										POXWALKERS - Poxguard Legion					200 Pts			
20																		
	4"			5+	5+	3	4				1	1	2	8+	1	6+		
Unit Aptitudes																		
Curse of the Walking Pox		Each time a model in this unit makes an attack that destroys an enemy model (excluding Monster and Vehicle models), you can return one destroyed Poxwalker model to this unit. While Typhus is leading this unit, enemy models destroyed as a result of Typhus' The Eater Plague special rule count as enemy models destroyed by an attack made by a model in this unit for the purposes of this special rule.																
Mark of Nurgle		Each time an attack is made against this unit, if the Strength characteristic of that attack is at least double the Toughness characteristic of this unit, subtract 1 from that attack's wound roll.																
Unit Special Rules																		
Frag Grenades / Move Through Cover / Feel no Pain (5+)																		
Weapons																Nb	Pts	
Improvised weapon					Melee	User	User	0	1	Melee - Lethal Hits							20	
Faction Aptitudes																Unit type		
Intractable	Remorseless	Sons of Barbarus				Nurgles Gift (Aura)			The Reaping							Infantry		