


















NECRONS										LYCHGUARDS - Sentinels of the Immortal Court										200 Pts	
Necrons - Dynasty Mephrit																					
5																					
5"				3+	3+	5				5	2	3	2	6+	1	3+	4++/4++				
Unit Aptitudes																					
Guardian Protocols While a Noble model is leading this unit, each time an attack targets this unit, subtract 1 from the Wound roll.																					
Unit Special Rules																					
Shred																					
Psychic Domains																					

[illegible]