
























| AELDARI               |   |   |  | FIRE DRAGONS - Blazeclaw Phalanx   |  |  |  |  |   |   |   |   |   |  |   | 254 Pts   |   |
|-----------------------|---|---|--|--|--|--|--|--|---|---|---|---|---|--|---|---|---|
| Craftworld - Biel-Tan |   |   |  |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| 6                     |  |  |   |   |   |     |     |   |  |  |  |  |  |   |  |  |  |
| Dragons               | 7"  |   |  | 3+   | 3+   | 3  | 3  |  |   |   | 1   | 2   | 5   | 6+   | 1   | 3+  | 5++/5++   |
| Exarch                | 7"  |   |  | 2+   | 2+   | 3  | 3  |  |   |   | 2   | 2   | 5   | 6+   | 1   | 3+  | 5++/5++   |
| Unit Aptitudes        |   |   |  |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| Assured Destruction   |   |   | Each time a model in this unit makes a ranged attack that targets a Monster or Vehicle unit, re-roll a Wound roll of 1 and re-roll a Damage roll of 1. |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| Blazing Fury          |   |   | While this unit contains a Fire Dragon Exarch model, add 4" to the Range characteristic of ranged weapons models in this unit are equipped with.       |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| Unit Special Rules    |   |   |  |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| Fleet / Melta Bombs   |   |   |  |  |  |  |  |  |   |   |   |   |   |  |   |   |   |
| Weapons               |   |   |  |  |  |  |  |  |   |   |   |   |   |  | Nb  |   | Pts   |
| Firepike              |   |   |  | 18"  | 1  | 12   | -4   | D6   | Assault - Melta   |   |   |   |   |  | 1   | 19  |   |
| Dragon fusion gun     |   |   |  | 12"  | 1  | 9  | -4   | D6   | Assault - Melta   |   |   |   |   |  | 5   | 55  |   |
| Close combat weapon   |   |   |  | Melee  | User   | User   | 0  | 1  | Melee   |   |   |   |   |  | 6   |   |   |
| Faction Aptitudes     |   |   |  |  |  |  |  |  |   |   |   |   |   |  |   | Unit type   |   |
| Stands of Fate        | Battle Focus  | Ancient Doom  |  |  | Shepherds of the Dead  |  |  | Martial Grace  |   | Defend at All Costs   |   |   | Path of the Warrior   |  | Infantry  |   |   |