

## CHAOS

### Heretic Astartes - World Eaters

## POSSESSED - Dæmonspawn Fiends

350 Pts

10



7"



3+



3+



5



4



3



5



4



6+



1



3+



5++/4++

## Unit Aptitudes

Unholy Bloodshed

Each time this unit makes a Dark Pact, until the end of the phase, weapons equipped by models in this unit have the Devastating Wounds special rules.

Vessels of Chaos

Each unit locked in combat roll a D3 at the start of the Fight sub-phase:

D3 Mutation

1 Strength of the Damned: re-roll all failed To Wound rolls.

2 Vorpal Claws: Melee weapons are AP3.

3 Supernatural Speed: +1 Attack and +1 Initiative.

Mark of Khorne

Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

## Unit Special Rules

Furious Charge / Fearless / Fleet / Daemon / Bulky

## Psychic Domains

[illegible]