
























CHAOS										TALLYMAN - Festeron the Rotten										70 Pts	
Heretic Astartes - Death Guard																					
1																					
	5"			3+	3+	4	5				4	3	3	6+	1	3+					
Unit Aptitudes																					
Malicious Calculations				While this model is leading a unit, each time a model in that unit makes an attack, add 1 to the Hit roll.																	
The Seven-fold Chant				In your Command phase, if this model is on the battlefield, roll 2D6: on a 7+, you gain 1CP.																	
Mark of Nurgle				Each time an attack is made against this unit, if the Strength characteristic of that attack is at least double the Toughness characteristic of this unit, subtract 1 from that attack's wound roll.																	
Unit Special Rules																					
Independent Character / Frag & Krak Grenades / Fearless / Move Through Cover / Feel no Pain (4+)																					
Weapons																		Nb	Pts		
Infected plasma pistol - Standard				12"	1	7	-2	1	Pistol - Sustained Hit D3					1	8						
Infected plasma pistol - Supercharge				12"	1	8	-3	2	Pistol - Gets Hot - Sustained Hit D3					1	7						
Plague knife				Melee	User	User	0	1	Melee - Lethal Hits					1							
Faction Aptitudes																		Unit type			
Intractable		Remorseless		Sons of Barbarus		Nurgles Gift (Aura)		The Reaping										Infantry			