
























AELDARI																	
Craftworld - Biel-Tan										ILLIC NIGHTSPEAR - Illic Nightspear, the Ghost Warrior					151 Pts		
1																	
	7"			2+	2+	3	3				3	4	6	6+	1	5+	6++/4++
Unit Aptitudes																	
Bringer of the True Death		While this model is leading a unit, each time a model in that unit makes an attack, you can re-roll the Wound roll.															
Hunter Unseen		This model's unit can only be selected as the target of a ranged attack if the attacking model is within 12" and his Invulnerable save is updated of 2 against ranged attacks.															
Master of Pathfinders		If Illic Nightspear joins a unit of Rangers, all Rangers in that unit gain the Precision Shot special rule whilst he is part of that unit.															
Voidshot		Critical Wound gains the Instant Death special rule. Against Vehicles, when rolling for a Penetrating Hit, add 1 to the Vehicle Damage Table.															
Unit Special Rules																	
Independent Character / Fleet / Infiltrate / Move Through Cover / Shrouded / Precision Shot / Stealth																	
Weapons															Nb	Pts	
Aeldari power sword				Melee	User	+1	-2	1	Melee						1	11	
Shuriken pistol				12"	1	4	-1	1	Pistol - Assault - Bladestorm						1		
Voidbringer				48"	1	6	-3	3	Heavy - Master-crafted						1		
Faction Aptitudes																Unit type	
Stands of Fate	Battle Focus	Ancient Doom			Shepherds of the Dead			Martial Grace		Defend at All Costs		Path of the Warrior		Infantry			