

IMPERIUM

Adeptus Astartes - Black Templars

6



6"

2+

2+

4

4

3

3

4

6+

1

3+

STERNGUARD SWORD BROTHERS - Vigilant Sentinels

320 Pts

Unit Aptitudes

Fury of the First

Each time a model in this unit makes an attack, you can ignore any or all modifiers to that attack's WS characteristic and/or to the Hit roll. In addition, each time a model in this unit makes an attack that targets the enemy unit you selected for the Oath of the Moment special rule this turn, add 1 to the Hit roll.

Special Issue Ammunition

In addition to the normal profile for their boltgun (including boltguns that are part of a Combi-weapon), models with special issue ammunition can choose, in each of their Shooting phases, to instead use one of the profiles until the beginning of their next Shooting phase.

Bolter Drill

Once per battle, in your Shooting phase, after this unit has shot, if one or more enemy units were destroyed as a result of those attacks, this unit can shoot again.

Vow-sworn Bladesmen

At the start of the Fight phase, you can select one of the following effects to apply to melee weapons equipped by models in this unit until the end of the phase:

- Add 1 to the Attacks characteristic of those weapons.
- Add 1 to the Damage characteristic of those weapons.

Unit Special Rules

Frag & Krak Grenades / Crusader / Adamantium Will / And They Shall Know No Fear

Weapons



Nb

Pts

Combi-plasma - Bolt

24"

2

4

0

1

Rapid Fire 1

1

Combi-plasma - Standard

24"

1

7

-2

1

Rapid Fire 1

1

5

Combi-plasma - Supercharge

24"

1

8

-3

2

Rapid Fire 1 - Gets Hot

1

10

Power sword

Melee

User

+1

-3

1

Melee

1

10

Close combat weapon

Melee

User

User

0

1

Melee

5

Combi-melta - Bolt

24"

2

4

0

1

Rapid Fire 1

5

Combi-melta - Melta

12"

1

9

-4

D6

Assault - Melta

5

55

Ammunition Dragonfire Bolt

=

=

=

=

=

Ignores Cover

6

Ammunition Hellfire Round

=

=

-3

-1

=

Poisoned (2+)

6

Ammunition Kraken Bolt

+25%

=

=

-1

=

Concussive

6

Ammunition Vengeance Round

-25%

=

=

-3

=

Gets Hot

6

Faction Aptitudes

Unit type

Oath of the Moment

Righteous Zeal

Templar Vows

Zealous Litanies

Infantry