

















NECRONS					ANNIHILATION BARGE - Thunder Machine										150 Pts		
Necrons - Dynasty Mephrit																	
1																	
Full HP	9"	13"		3+	4+	6		11	11	11	9	3	2	7+	4	3+	4++/4++
Mid HP	6"	9"		4+	5+	6		10	10	10	6	2	2	8+	3	3+	4++/4++
Low HP	3"	4"		5+	6+	6		9	9	9	3	1	2	9+	2	3+	4++/4++
Unit Aptitudes																	
Malevolent Arcing			In your Shooting phase, each time you select a target for this model’s twin tesla destructor, roll one D6 for the target unit and one D6 for every other enemy unit within 3" of the target unit. On a 5+, the unit being rolled for is struck by arcing energies; after resolving all of this model’s attacks against the target unit, each unit struck by arcing energies suffers D3 mortal wounds.														
Explosive Fatal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D6 mortal wounds.														
Unit Special Rules																	
Shred / Skimmer / Oppen-topped																	
Psychic Domains																	

[illegible]