	IM	PERIU	JM					~									
Imperial Knights - House Taranis							KNIGHT ERRANT - Binary Behemoth									504 Pts	
1	7				(6			X	144		(1)		
Full HP	10"	15"		3+	3+	8		16	15	15	22	4	4	6+	10	3+	5++/5+
Mid HP	7"	10"		4+	4+	8		15	14	14	15	3	4	7+	9	3+	5++/5+
Low HP	3"	4"		5+	5+	8		14	13	13	7	2	4	8+	8	3+	5++/5+
							Uni	t Aptitı	ıdes								
Errant's Duty (Bo	ondsman)		While a type.	model is	affected b	y this ap	titude, you	ı can add	6" to A d	vance mo	oves for th	at model	and its ra	inged weapo	ons have	e the As	sault
Aggressive Assaul	t		Each tim	e this mo	del makes	s a range	ed attack a	gainst the	closest e	ligible taı	rget, add 1	to the H	lit roll.				
								_		J							
Explosive Fatal D	emise		When th	is model	is destroy	ed, throv	w one D 6	for each	units with					ortal wound	ds.		
Explosive Fatal D	emise		When th	is model	is destroy	red, throw		for each						ortal wound	ds.		
Explosive Fatal D Searchlight / Supe		Walker	When th	iis model	is destroy	red, throw								ortal wound	ds.		
	er-Heavy `	Walker pons	When th	is model	is destroy	·	Unit S							ortal wound	ds.	Nb	Pts
Searchlight / Supe	er-Heavy ' Wea		When th	is model	· س	¥.					n a 4+, the	unit suff	ers D6 mo	ortal wound		Nb	Pts
Searchlight / Supe	er-Heavy ' Wea		When th	is model	×	3"	Unit S	Special	Rules	iin 6". Or	n a 4+, the	unit suff	ers D6 mo				
Searchlight / Supe Fronstorm missile Meltagun	er-Heavy \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	pons	When th	is model	48	3" 2"	Unit S	Special Special	Rules	iin 6". Or D3	n a 4+, the	unit suff	ers D6 mo			1	15
Searchlight / Super Fronstorm missile Meltagun Reaper chainswor	er-Heavy \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	apons	When th	is model	48	8" 2" lee	Unit S	Special 5 9	Rules 0 -4	D3	Heavy - Assault -	unit suff	ers D6 mo			1	15 11
Searchlight / Super Fronstorm missile Meltagun Reaper chainswor	er-Heavy \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	apons	When th	is model	48 12 M el	8" 2" lee	Unit S	Special 5 9 x2	Rules 0 -4 -4	D3 D6	Heavy - Assault - Melee Melee	unit suff Large Bla Melta	ers D6 mo	ge - Indirec		1	15 11 20
	er-Heavy \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	apons	When the	is model	48 12 Mei Mei	B" 2" lee lee	Unit S 1 1 User x3	5 9 x2 User	Rules 0 -4 -4 -3	D3 D6 6	Heavy - Assault - Melee Melee	unit suff Large Bla Melta	ers D6 mo	ge - Indirec		1	15 11 20 20

Vehicle

House Taranis - Agents of the

Adeptus Mechanicus

Code Chivalric Sacristan Pledge