

Weapons	<b>※</b>	<b>(</b>				<b>©</b> 7	Pts
Close combat weapon	Melee	User	User	0	1	Melee	0
Grav-gun	18"	2	5	-1	2	Salvo 2/3 - Concussive - Graviton - Anti-Vehicle	10
Heavy bolter	36"	3	5	-1	2	Heavy - Sustained Hit 1	12
Boltgun	24"	2	4	0	1	Rapid Fire 1	0
Bolt pistol	12"	1	4	0	1	Pistol	0

Oath of the Moment	Righteous Zeal	Templar Vows	Infantry
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Unit type

Faction Aptitudes