

CHAOS

Heretic Astartes - Night Lords

198 Pts



3+

Fearsome (Aura)	While an enemy unit is within 6" of this unit, each time that enemy unit takes a Battle-shock or Leadership test, subtract 1 from the result.
Terrifying Assault	At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this special rule must take a Battle-shock test.
Mark of Khorne	Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

Night Vision / Fear / Frag & Krak Grenades / Deep strike / Counter-Attack / Furious Charge / Bulky

Psychic Domains

[illegible]