


















IMPERIUM

Adeptus Astartes - Black Templars

STORMTALON GUNSHIP - Sky Fury

171 Pts







1																	
Full HP	20-30"	30-45"	18"	3+	4+	6		13	13	13	10	3	4	6+		3+	
Mid HP	13-20"	19-30"	12"	4+	5+	6		12	12	12	7	2	4	7+		3+	
Low HP	7-10"	10-15"	6"	5+	6+	6		11	11	11	3	1	4	8+		3+	

Unit Aptitudes

Strafing Run	Each time this model makes a ranged attack that targets a unit that cannot Fly, add 1 to the Damages characteristic.
Vectored Afterburners	When Zooming, a Stormtalon Gunship can move an additional 6" if it moves Flat Out. When Hovering, a Stormtalon Gunship receives +1 to its Jink cover saves (other cover saves are unaffected).
Ceramite Plating	Melta weapons do not roll an extra D6 armour penetration when shooting a vehicle equipped with ceramite plating at half range or less.
Explosive Fatal Demise	When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D6 mortal wounds.

Unit Special Rules

Crusader / Adamantium Will / And They Shall Know No Fear / Flyer (Hover)

Weapons							Nb	Pts
Twin assault cannon	24"	6	6	0	1	Heavy - Twin - Rending - Devastating Wounds	1	19
Typhoon missile launcher - Frag	48"	2	4	0	1	Heavy - Blast	1	9
Typhoon missile launcher - Krak	48"	2	9	-2	D6	Heavy	1	13
Vehicles close combat	Melee	User	User	0	1	Melee	1	

Faction Aptitudes

Unit type

Oath of the Moment	Righteous Zeal	Templar Vows	Zealous Litanies	Vehicle
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