

CHAOS

Chaos Daemons

10



6"



3+



5



4



1



2



4



7+



2



5+



5++/4++

BLOODLETTERS - Bloodreapers

300 Pts

Unit Aptitudes

Blood Begets Blood	Each time a model in this unit makes a melee attack, re-roll a Wound roll of 1. If that attack targets a unit that is Below Half-strength, you can re-roll the Wound roll instead.
Dæmonic Icon	Models in the bearer's unit have their Leadership characteristic improved by 1.
Instrument of Chaos	Add 1 to Charge rolls made for the bearer's unit.
Mark of Khorne	Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

Unit Special Rules

Deep Strike / Daemon / Fear / Furious Charge

Weapons



Melee



User



+1



-2



2

Melee



Nb

Pts

Hell Blade

10

100

Faction Aptitudes

Unit type

Daemonic Instability	Shadow of Chaos	Daemonic Manifestation	Daemonic Terror	Daemonic Incursion	Infantry
----------------------	-----------------	------------------------	-----------------	--------------------	----------