


















IMPERIUM							STORMTALON GUNSHIP - Sky Fury										171 Pts	
Adeptus Astartes - Black Templars																		
1																		
Full HP	20-30"	30-45"	18"	3+	4+	6		13	13	13	10	3	4	6+		3+		
Mid HP	13-20"	19-30"	12"	4+	5+	6		12	12	12	7	2	4	7+		3+		
Low HP	7-10"	10-15"	6"	5+	6+	6		11	11	11	3	1	4	8+		3+		
Unit Aptitudes																		
Strafing Run			Each time this model makes a ranged attack that targets a unit that cannot Fly, add 1 to the Damages characteristic.															
Vectored Afterburners			When Zooming, a Stormtalon Gunship can move an additional 6" if it moves Flat Out. When Hovering, a Stormtalon Gunship receives +1 to its Jink cover saves (other cover saves are unaffected).															
Ceramite Plating			Melta weapons do not roll an extra D6 armour penetration when shooting a vehicle equipped with ceramite plating at half range or less.															
Explosive Fatal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D6 mortal wounds.															
Unit Special Rules																		
Crusader / Adamantium Will / And They Shall Know No Fear / Flyer (Hover)																		
Psychic Domains																		

[illegible]