CHAOS Heretic Astartes - Thousand Sons				TZAANGOR SHAMAN - Stormcaller									110 P ts		
1 (· 💚 📈	(6			X	144		©		0	
10"	3+	4+	4	4				4	3	3	7+	1	5+	6++/6+	
				Uni	t Aptit	udes									
Dark Blessing (Psychic)	While this mode	el is leading	a unit, m	nodels in	that unit	have the	Feel no I	Pain (5+) s	special ru	le.					
Sorcerous Elixir	You can re-roll t	he first faile	ed Psychic	c test you	ı make fo	or this mo	del. This	special ru	ıle can oı	aly be use	d once pe	r battle.			
Bestial Prophet	While this mode	el is leading	a unit, ea	ach time	a model	in that un	it makes	an attack,	add 1 to	the Hit ro	oll.				
Mark of Tzeentch	Once per turn, t	he first time	e a saving	throw is	failed for	r this unit	, the Dan	nage chara	acteristic	of that atta	ack is char	nged to 0.			
				Unit S	Special	Rules									
Move Through Cover / Psyker (1)															
				Psych	nic Do	mains									
Biomancy - Dæmonology Malefic	- Divination - Ector	mancy - Geo	omortis -	Heretecl	n - Pyron	nancy - Sii	nistrum -	Telekine	sis - Tele _l	pathy - Tz	eentch				
Weapons		×.	k	(8	O	49			Ø,			Nb	Pts	
Mutating Orbs		18	3"	1	9	0	D3+1	Psychic	- Blast - I	D evastating	g Wounds	S	1		
Shaman's stave		Mel	lee	User	+2	-1	D 3	Melee -	Psychic -	Concussiv	ve		1	10	
		Fa	ction A	\ ptitud	les							U	nit tyj	oe	
Cult Arcana Signs & Porten	The Axis of Di												Jetbike		