


















NECRONS										TRIARCH PRAETORIANS - Raid Decimator										245 Pts	
Necrons - Dynasty Mephrit																					
5																					
9"				3+	3+	5	5				2	3	2	7+	1	3+	5++/5++				
Unit Aptitudes																					
Relentless Combatants You can re-roll Charge rolls made for this unit, and this unit is eligible to declare a charge in a turn in which it Fell Back.																					
Unit Special Rules																					
Shred / Deep Strike																					
Psychic Domains																					

[illegible]