

NECRONS										CANOPTEK SCARAB SWARMS - Torment Mech Swarm										80 Pts													
Necrons - Dynasty Mephrit																																	
4																																	
7"										5+		2		6						3		6		2		7+		2		3+			
Unit Aptitudes																																	
Self-destruction				At the start of the Fight phase, if this unit is within Engagement Range of one or more enemy units, you can select one model in this unit to destroy. If you do, do not roll for that model's Deadly Demise special rule; instead, select one enemy unit within Engagement Range of that model and roll one D6, adding 1 to the result if that unit is a Vehicle. On a 2-5, that unit suffers D3 mortal wounds; on a 6+, that unit suffers D3+3 mortal wounds.																													
Swarm				While an enemy unit is within Engagement Range of this unit, subtract 1 from the Objective Control characteristic of models in that enemy unit.																													
Deadly Demise				When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers 1 mortal wound.																													
Unit Special Rules																																	
Shred / Swarm																																	
Weapons																										Nb		Pts					
Feeder mandibles										Melee		User		User		0		1		Melee - Lethal Hits						4							
Faction Aptitudes																																	
Unit type																																	
Reanimation Protocols				Uncanny Artificers				Infantry																									