























| IMPERIUM                            |   |   |   |   | ARMIGER WARGLAIVE - Warpblade Vanguard  |   |   |   |   |   |   |   |   |   |   |   | 202 Pts |     |
|-------------------------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---------|-----|
| Imperial Knights - House Taranis    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| 1                                   |  |  |    |  |    |    |      |    |    |  |  |  |  |    |  |  |         |     |
| Full HP                             | 12"   | 18"   |   | 3+  | 3+  | 6   |   | 13  | 12  | 12  | 12  | 3   | 3   | 7+  | 8   | 3+  | 5++/5++ |     |
| Mid HP                              | 8"  | 12"   |   | 4+  | 4+  | 6   |   | 12  | 11  | 11  | 8   | 2   | 3   | 8+  | 7   | 3+  | 5++/5++ |     |
| Low HP                              | 4"  | 6"  |   | 5+  | 5+  | 6   |   | 11  | 10  | 10  | 4   | 1   | 3   | 9+  | 6   | 3+  | 5++/5++ |     |
| Unit Aptitudes                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Impetuous Glory                     |   |   | Each time this model makes a Charge move, until the end of the turn, melee weapons equipped by this model have the Sustained Hit special rule.  |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Armiger Squadron                    |   |   | The first time this unit is set upon the battlefield, if this unit contains more than one model, each model in this unit must be set up within 6" of at least one other model from this unit. From that point onwards, each model operates independently and is treated as a separate unit. |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Explosive Lethal Demise             |   |   | When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D3 mortal wounds.  |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Unit Special Rules                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Searchlight / Walker / Heavyweights |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |         |     |
| Weapons                             |   |   |   |   |  |  |  |  |  |   |   |   |   |  |   |   | Nb      | Pts |
| Reaper chaincleaver - Strike        |   |   |   |   | Melee   | User  | x2  | -3  | 3   | Melee   |   |   |   |   |   |   | 1       | 12  |
| Reaper chaincleaver - Sweep         |   |   |   |   | Melee   | x2  | User  | -2  | 1   | Melee   |   |   |   |   |   |   | 1       | 13  |
| Thermal spear                       |   |   |   |   | 24"   | 2   | 12  | -4  | D6  | Assault - Melta   |   |   |   |   |   |   | 1       | 27  |
| Vehicles close combat               |   |   |   |   | Melee   | User  | User  | 0   | 1   | Melee   |   |   |   |   |   |   | 1       |     |
| Faction Aptitudes                   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   | Unit type   |         |     |
| Code Chivalric                      | Sacristan Pledge  | House Taranis - Agents of the Adeptus Mechanicus                                  |   |   |   |   |   |   |   |   |   |   |   |   |   | Vehicle   |         |     |