IMPERIUM Agents of the Imperium				EVERSOR ASSASSIN - Rageborne Executioner									16	163 Pts			
1	₹	>>			((4)			6		%	X	+44		©		0
	9"		to a constant path.	2+	2+	5	4				4	6	4	6+	1	6+	4++/4++
Unit Aptitudes																	
In your Command phase, select one of the effects below to apply until the start of your next Command phase: - Adrenal Surge: This model is eligible to shoot and declare a charge in a turn in which it Rund. - Predatory Focus: This model's weapons have the Precision Shot and Precision Strike special rule. - Killing Rampage: This model's weapons have the Sustained Hits 3 special rule.																	
Fast Shot	An Eversor Assassin fires Overwatch using his full WS. Whenever an Eversor Assassin fires his executioner pistol, he does so 4 times. All of these shots must be at the same target unit, but can be any mixture of bolt pistol and needle pistol shots.																
Bio-meltdown		When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers D3 mortal wounds.															
No Escape		Each time an enemy unit (excluding Monster and Vehicle units) that is within Engagement Range of one or more units with this special rule is selected to Fall Back, models in that enemy unit must take Desperate Escape tests as if their unit was Battle-shocked. When doing so, if that enemy unit is also Battle-shocked by other means, subtract 1 from each of those Desperate Escape tests.															

Unit Special Rules

Independent Character / Fear / Infiltrate / Feel no Pain (4+) / Melta bombs / Fearless / Furious Charge / Lone Operative / Move Through Cover / Lightning Reflexes

Weapons	淼	Φ)	\$	O	49	₫	Nb	Pts
Executioner pistol - Needle-pistol	12"	4	2	0	1	Pistol - Poisoned (2+) - Anti-Infantry	1	8
Executioner pistol - Bolt-pistol	12"	4	4	0	1	Pistol	1	5
Neuro gauntlet	Melee	-1	+1	0	2	Melee - Shred - Fleshbane - Anti-Infantry	1	10
Power sword	Melee	User	+1	- 3	1	Melee	1	10
	Faction /	Unit type						

Assigned Agents Root out Heresy

Infantry