

CHAOS

Heretic Astartes - Thousand Sons

TZAANGOR SHAMAN - Stormcaller

110 Pts

1																	
	10"			3+	4+	4	4				4	3	3	7+	1	5+	6++/6++

Unit Aptitudes

Dark Blessing (Psychic)	While this model is leading a unit, models in that unit have the Feel no Pain (5+) special rule.
Sorcerous Elixir	You can re-roll the first failed Psychic test you make for this model. This special rule can only be used once per battle.
Bestial Prophet	While this model is leading a unit, each time a model in that unit makes an attack, add 1 to the Hit roll.
Mark of Tzeentch	Once per turn, the first time a saving throw is failed for this unit, the Damage characteristic of that attack is changed to 0.

Unit Special Rules

Move Through Cover / Psyker (1)

Psychic Domains

Biomancy - Dæmonology Malefic - Divination - Ectomancy - Geomortis - Heretech - Pyromancy - Sinistrum - Telekinesis - Telepathy - Tzeentch
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Weapons								Nb	Pts
Mutating Orbs	18"	1	9	0	D3+1	Psychic - Blast - Devastating Wounds		1	
Shaman's stave	Melee	User	+2	-1	D3	Melee - Psychic - Concussive		1	10

Faction Aptitudes

Unit type

Cult Arcana	Signs & Portents	The Axis of Dissolution and The Guard of the Crimson King	Jetbike
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