

Drukhari

90 Pts

1



8"

 2_+  2_+ 

3



3



4



7



7



6+



1



4+

 $3_{++}/3_{++}$

Overlord

While this model is leading a unit, each time a model in that unit makes an attack, re-roll a Wound roll of 1. While that unit is Empowered, each time a model in that unit makes an attack, you can re-roll the Wound roll instead.

Devious Mastermind

Once per battle, after your opponent uses a Stratagem, if this model is your Warlord and is on the battlefield, it can use this special rule. If it does, until the end of the battle, increase the cost of that Stratagem to your opponent by 1CP.

The Armour of Misery

The Armour of Misery confers a 4+ Armour Save, a 3+ invulnerable save and the Fear special rule. All enemy units within 6" of the bearer suffer a -2 Leadership penalty. You cannot re-roll invulnerable saving throws made for this model. The first time an invulnerable saving throw made for this model is failed, until the end of the battle, this model has no invulnerable saving throw.

Unit Special Rules

Independent Character / Fleet / Night Vision / Plasma Grenades / Fear

Psychic Domains

[illegible]