NECRONS

Necrons - Dynasty Mephrit

CANOPTEK REANIMATOR - Autonomous Medical Automaton

122 Pts

1																	
Full HP	7"	10"		4+	4+	5		9	9	9	6	4	2	7+	3	3+	4++/4++
Mid HP	5"	7"		5+	5+	5		8	8	8	4	3	2	8+	2	3+	4++/4++
Low HP	2"	3"		6+	6+	5		7	7	7	2	2	2	9+	1	3+	4++/4++

Unit Aptitudes

Nanoscarab Reanimation Beam (Aura)	While a friendly Necrons unit is within 12" of this model, each time that unit's Reanimation Protocols activate, that unit reanimates an additional D6 wounds
Lethal Demise	When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers D3 mortal wounds.

Unit Special Rules

Shred / Fearless

Weapons							Nb	Pts
Atomiser beam	12"	3	6	-2	1	Assault	1	12
Reanimator's claws	Melee	User	User	0	1	Melee	1	

Faction Aptitudes		Unit type
Reanimation Protocols	Uncanny Artificers	Vehicle