

Heretic Astartes - Night Lords

5



6"

 2_+  2_+ 

4



4



3



3



4



6+



1



3+



CHOSEN - Void Stalkers

265 Pts

Unit Aptitudes

Veterans of the Long War

Each time a model in this unit targets an enemy unit with a melee attack, re-roll a Wound roll of 1. If that enemy unit is within range of an objective marker, you can re-roll the Wound roll instead.

Chosen Marauders

This unit is eligible to shoot and declare a charge in a turn in which it Advanced or Fell Back.

Chaos Icon

Each time the bearer's unit takes a **Leadership** test for the **Dark Pacts** special rule, you can re-roll that test.

Mark of Khorne

Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

Icon of Wrath

All model in a unit equipped with an Icon of Wrath can re-roll charge range and improve the Armour Penetration characteristic of Melee attacks by 1.

Unit Special Rules

Night Vision / Fear / Frag & Krak Grenades / Rage / Counter-Attack / Furious Charge

Psychic Domains

[illegible]