

## CHAOS

### Chaos Daemons

## THE BLUE SCRIBES - P'tarix' & Xirat'p'

80 Pts

1



12"

5+

2

4

6

4

4

8+

2

6+

5++/4++

### Unit Aptitudes

P'tarix's Sorcerous Syphon (Aura)	While an enemy unit is within 12" of this model, each time a model in that unit makes a Psychic Attack, subtract 1 from the Wound roll.
Xirat'p's Sorcerous Barrages (Psychic)	At the end of your Movement phase, roll one D6 for each enemy unit within 6" of this model: on a 2-3, that unit suffers 1 mortal wound; on a 4-5, that unit suffers D3 mortal wounds; on a 6, that unit suffers D6 mortal wounds.
Spell Syphon	Each time an enemy Psyker successfully manifests a psychic power, place a syphon token next to The Blue Scribes. At the start of each of your turns, roll a D6 for each syphon token next to the Blue Scribes - for each 6 rolled, one friendly psyker within 12" of the Blue Scribes immediately gains a Warp Charge point. Then remove all syphon tokens from the board.
Scrolls of Sorcery	At the start of each friendly Psychic Phase, choose a Psychic Discipline and roll a D6 - this turn The Blue Scribes automatically manifest that power without the need for a psychic test. This power is treated as having been manifested by the minimum amount of Warp charge points required to manifest the power, for the purposes of Deny the Witch rolls.
Mark of Tzeentch	Once per turn, the first time a saving throw is failed for this unit, the Damage characteristic of that attack is changed to 0.

### Unit Special Rules

Independent Character / Deep Strike / Daemon / Fear / Lone Operative

### Weapons



Nb

Pts

Sharp quills	Melee	User	User	0	1	Melee - Psychic - Master-crafted - Anti-Psyker	1
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### Faction Aptitudes

### Unit type

Daemonic Instability	Shadow of Chaos	Daemonic Manifestation	Daemonic Terror	Daemonic Incursion	Jetbike
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