

Weapons	*	<b>(</b>		U	<b>(</b>	<b>ं</b>	Pts
Ammunition Dragonfire Bolt	=	=	=	=	=	Ignores Cover	0
Ammunition Hellfire Round	=	=	-3	-1	=	Poisoned (2+)	0
Ammunition Kraken Bolt	+25%	=	=	-1	=	Concussive	0
Ammunition Vengeance Round	-25%	=	-	-3	=	Gets Hot	0
Castigation	18"	1	8	-2	3	Psychic - Precision Shots - Devastating Wounds - Anti-Character	0
Condemnor strake - Bolt	24"	2	4	0	1	Rapid Fire 1	0
Condemnor strake - Crossbow	24"	1	5	0	1	Assault - Rapid Fire 1 - Precision Strikes - Devastating Wounds - Psy-Shock	########
Power sword	Melee	User	+1	-3	1	Melee	10

Faction Aptitudes Unit type

Assigned Agents

Mission Tatics

Infantry