


















AELDARI				WRAITHKNIGHT - Lathrial, Herald of the Last Hunt												376 Pts				
1	Craftworld - Biel-Tan																			
Full HP	10"	15"		3+	3+	8		12	12	12	18	5	4	6+	10	2+	4++/4++			
Mid HP	7"	10"		4+	4+	8		11	11	11	12	4	4	7+	9	2+	4++/4++			
Low HP	3"	4"		5+	5+	8		10	10	10	6	5	4	8+	8	2+	4++/4++			
Unit Aptitudes																				
Agile			Each time this model makes a Normal, Advance or Fall Back move, it can move over other models (excluding Titanic models) and terrain features that are 4" or less in height as if they were not there.																	
Wraithbone Form			Each time an attack is allocated to this model, subtract 1 from that attack’s Damage characteristic.																	
Explosive Lethal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D3 mortal wounds.																	
Unit Special Rules																				
Fearless / Super-Heavy Walker																				
Psychic Domains																				

[illegible]