

IMPERIUM

Adeptus Astartes - Night Hawks

BLADEGUARD VETERAN SQUAD - Nightblades

132 Pts







| | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 3 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| | 6" | | | 2+ | 2+ | 4 | 4 | | | | 3 | 3 | 4 | 6+ | 1 | 3+ | 4++/4++ |

Unit Aptitudes

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| Bladeguard | At the start of the Fight phase, you can select one of the following aptitudes to apply to models in this unit until the end of the phase: - Swords of the Chapter: Each time a model in this unit makes a melee attack, re-roll a Hit roll of 1. - Shields of the Chapter: Each time an invulnerable saving throw is made for a model in this unit, re-roll a saving throw of 1. |
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Unit Special Rules

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| Frag & Krak Grenades / And They Shall Know No Fear |
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| Weapons |  |  |  |  |  | |  | Nb | Pts |
|-------------------|--|--|--|--|--|--------|--|----|-----|
| Heavy bolt pistol | 18" | 1 | 4 | -1 | 1 | Pistol | | 3 | 12 |
| Power sword | Melee | User | +1 | -3 | 1 | Melee | | 3 | 30 |

Faction Aptitudes

Unit type

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| Oath of the Moment | By Wing & Talon | Decapitation Strike | Infantry |
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