


















IMPERIUM

Adeptus Astartes - Black Templars

ASSAULT SQUAD - Skyborne Assault

144 Pts







6																	
	6"			3+	3+	4	4				2	2	4	6+	1	3+	
Sword Brother	6"			2+	2+	4	4				3	3	4	6+	1	3+	

Unit Aptitudes

Furious Assault	Each time this unit ends a Charge move, until the end of the turn, melee weapons equipped by models in this unit gain +1 Strength.
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Unit Special Rules

Frag & Krak Grenades / Crusader / Adamantium Will / And They Shall Know No Fear / Deep Strike / Bulky
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Weapons							Nb	Pts
Power axe	Melee	User	+2	-2	1	Melee - Unwieldy	1	10
Flamer	Template	1	4	0	1	Assault - Ignores Cover	2	14
Astartes chainsword	Melee	User	User	0	2	Melee	3	
Bolt pistol	12"	1	4	0	1	Pistol	4	

Faction Aptitudes

Unit type

Oath of the Moment	Righteous Zeal	Templar Vows	Zealous Litanies	Jump / Infantry
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