

IMPERIUM

Adeptus Astartes - Night Hawks

JUDICIAR - Corvus Shadowrunner

102 Pts

1









3+



2+



4



4









4



3



4



5+



1



3+



4++/4++







Unit Aptitudes

Tempormortis	While this model is leading a unit, that unit has the Fights First special rule and, at the start of the Fight phase, you can select one enemy unit within 3" of this model. That unit is not eligible to fight this phase until after all eligible units from your army have done so.
Silent Fury	Each time this model destroys an enemy Character model, until the end of the battle, add 1 to the Attacks characteristic of its execution relic blade.

Unit Special Rules

Independent Character / Frag & Krak Grenades / And They Shall Know No Fear / Zealot

Psychic Domains

Weapons													Pts
Absolver bolt pistol	18"	1	5	-1	2	Pistol							6
Execution relic blade	Melee	+1	+3	-2	2	Melee - Concussive							16