












AELDARI				WRAITHKNIGHT - Kaela'sharan, The Blade of the Eternal												373 Pts		
Craftworld - Biel-Tan				Forest														
1																		
Full HP	10"	15"		3+	3+	8		12	12	12	18	5	4	6+	10	2+	4++/4++	
Mid HP	7"	10"		4+	4+	8		11	11	11	12	4	4	7+	9	2+	4++/4++	
Low HP	3"	4"		5+	5+	8		10	10	10	6	5	4	8+	8	2+	4++/4++	
Unit Aptitudes																		
Agile			Each time this model makes a Normal, Advance or Fall Back move, it can move over other models (excluding Titanic models) and terrain features that are 4" or less in height as if they were not there.															
Wraithbone Form			Each time an attack is allocated to this model, subtract 1 from that attack's Damage characteristic.															
Explosive Lethal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D3 mortal wounds.															
Unit Special Rules																		
Fearless / Super-Heavy Walker																		
Weapons											Nb		Pts					
Titanic ghostglaive - Strike					Melee	User	x2	-3	6	Melee - Master-crafted		1		19				
Titanic ghostglaive - Sweep					Melee	x2	User	-2	2	Melee - Master-crafted		1		4				
Starcannon					36"	2	8	-3	2	Heavy		2		30				
Vehicles close combat					Melee	User	User	0	1	Melee		2						
Faction Aptitudes															Unit type			
Stands of Fate	Battle Focus		Ancient Doom			Shepherds of the Dead			Martial Grace		Defend at All Costs		Path of the Warrior		Vehicle			