
























CHAOS						FOETID BLOAT-DRONE - Rotwrath Scourge											120 Pts	
Heretic Astartes - Death Guard																		
1																		
Full HP	10"	15"		4+	4+	6		13	13	11	11	3	3	6+	3	3+	5++/4++	
Mid HP	7"	10"		5+	5+	6		12	12	10	7	2	3	7+	2	3+	5++/4++	
Low HP	3"	4"		6+	6+	6		11	11	9	4	1	3	8+	1	3+	5++/4++	
Unit Aptitudes																		
Hovering Death			This model is eligible to shoot and declare a charge in a turn in which it Fell Back.															
Dæmonforge			For one Shooting or Assault phase per game, the model may re-roll all failed To Wound roll and all failed armor penetration rolls. At the end of that phase, roll D6 lose a Hull Point (no saves) if you roll a 1.															
Dæmonic Possession			Reduce by 1 the Damage characteristic of weapon targetting this unit on a roll of a 3+.															
Explosive Deadly Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers 1 mortal wound.															
Mark of Nurgle			Each time an attack is made against this unit, if the Strength characteristic of that attack is at least double the Toughness characteristic of this unit, subtract 1 from that attack's wound roll.															
Icon of Despair			All model in a unit equipped with an Icon of Despair have the Fear special rule.															
Unit Special Rules																		
Fearless / Move Through Cover / Feel no Pain (5+) / Fear / Daemon / It Will Not Die / Searchlight / Smoke launchers / Skimmer																		
Weapons																Nb	Pts	
Plague probe					Melee	User	User	-1	1	Melee - Lethal Hits						1	3	
Plaguespitter					Template	1	6	-1	1	Assault - Ignores Cover - Anti-Infantry						1	12	
Faction Aptitudes																Unit type		
Intractable	Remorseless	Sons of Barbarus				Nurgles Gift (Aura)			The Reaping						Vehicle			