
























AELDARI																												
Craftworld - Biel-Tan										WRAITHGUARDS - Ghostfire Protectors					255 Pts													
5																												
6"				4+		4+		6		7				3		3		4		6+		1		2+				
Unit Aptitudes																												
War Construct					Once per battle round, when an enemy unit targets this unit, after that unit has finished making its attacks, this unit can shoot as if it were your Shooting phase. When doing so, this unit's ranged weapons have the Pistol special rule.																							
Unit Special Rules																												
Bulky / Fearless																												
Weapons																					Nb	Pts						
Close combat weapon					Melee		User		User		0		1		Melee										5			
Wraithcannon					18"		1		14		-4		D6		Assault - Devastating Wounds										5		105	
Faction Aptitudes																							Unit type					
Stands of Fate		Battle Focus		Ancient Doom			Shepherds of the Dead			Martial Grace			Defend at All Costs			Path of the Warrior			Infantry									