
























| AELDARI | | | | DARK REAPERS - Voidstrike Legion | | | | | | | | | | | | | 237 Pts | |
|-----------------------------|---|---|---|---|--|--|--|--|---|---|---|---|---|--|---|---|---|--|
| Craftworld - Biel-Tan | | | | | | | | | | | | | | | | | | |
| 5 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | |
| Reapers | 8" | | | 3+ | 3+ | 3 | 3 | | | | 1 | 2 | 5 | 6+ | 1 | 4+ | 4++/5++ | |
| Exarch | 8" | | | 2+ | 2+ | 3 | 3 | | | | 2 | 2 | 5 | 6+ | 1 | 4+ | 4++/5++ | |
| Unit Aptitudes | | | | | | | | | | | | | | | | | | |
| Inescapable Accuracy | | | | Each time a model in this unit makes a ranged attack, you can ignore any or all modifiers to that attack’s Weapon Skill characteristic and to the Hit roll. A model with this special rule re-rolls failed To Hit rolls when firing at a unit that Zoomed, Swooped, Turbo-boosted or moved Flat Out during its previous turn. | | | | | | | | | | | | | | |
| Harvester’s Harvest | | | | In your Movement phase, if this unit Remains Stationary, until the end of the turn, its Weapons have the Devastating Wounds special rule. | | | | | | | | | | | | | | |
| Focused Fire | | | | Each time this unit’s Dark Reaper Exarch model makes a ranged attack, add 1 to that attack’s wound roll. | | | | | | | | | | | | | | |
| Unit Special Rules | | | | | | | | | | | | | | | | | | |
| Fleet / Slow and Purposeful | | | | | | | | | | | | | | | | | | |
| Weapons | | | |  |  |  |  |  | | | | | |  | Nb | | Pts | |
| Tempest launcher | | | | 36" | 2 | 4 | -1 | 2 | Heavy - Ignores Cover - Blast - Indirect Fire - Barrage | | | | | | 1 | | 15 | |
| Reaper launcher - Starshot | | | | 48" | 1 | 8 | -2 | 2 | Heavy - Ignores Cover | | | | | | 4 | | 40 | |
| Reaper launcher - Starswarm | | | | 48" | 2 | 5 | -1 | 1 | Heavy - Ignores Cover | | | | | | 4 | | 32 | |
| Close combat weapon | | | | Melee | User | User | 0 | 1 | Melee | | | | | | 5 | | | |
| Faction Aptitudes | | | | | | | | | | | | | | | Unit type | | | |
| Stands of Fate | Battle Focus | Ancient Doom | | | Shepherds of the Dead | | | Martial Grace | | Defend at All Costs | | Path of the Warrior | | | Infantry | | | |