

















NECRONS				CANOPTEK REANIMATOR - Autonomous Medical Automaton												122 Pts	
Necrons - Dynasty Mephrit																	
1																	
Full HP	7"	10"		4+	4+	5		9	9	9	6	4	2	7+	3	3+	4++/4++
Mid HP	5"	7"		5+	5+	5		8	8	8	4	3	2	8+	2	3+	4++/4++
Low HP	2"	3"		6+	6+	5		7	7	7	2	2	2	9+	1	3+	4++/4++
Unit Aptitudes																	
Nanoscarab Reanimation Beam (Aura)			While a friendly Necrons unit is within 12" of this model, each time that unit's Reanimation Protocols activate, that unit reanimates an additional D6 wounds														
Lethal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers D3 mortal wounds.														
Unit Special Rules																	
Shred / Fearless																	
Psychic Domains																	

[illegible]