

IMPERIUM

Adeptus Astartes - Black Templars

THE EMPEROR’S CHAMPION - Magren Sigenand

140 Pts

1



































6"

2+

2+

4

4

5

5

4

6+

1

2+

4++/4++







Unit Aptitudes

Skilful Parry	Once per phase, when a melee attack is allocated to this model and the saving throw is failed, you can subtract all the Damage characteristic of that attack (Damage change to 0).
Sigismund’s Heir	Each time this model makes a melee attack that targets a Character unit, add 1 to the Wound roll.
Slayer of Champions	When fighting in a challenge, the Emperor’s Champion re-rolls failed To Hit rolls, and any To Wound rolls of 6 are resolved with the Instant Death special rule.
Honour or Death	A model with this special rule must issue and accept a challenge whenever possible. If there is more than one friendly model in a combat with this rule, you may select which model issues or accepts the challenge.

Unit Special Rules

Independent Character / Master-crafted / Fearless / Frag & Krak Grenades / Crusader / Adamantium Will / And They Shall Know No Fear

Psychic Domains

Weapons								Pts
Black Sword - Strike	Melee	User	x2	-3	3	Melee - Precision Strikes - Master-crafted		0
Black Sword - Sweep	Melee	x2	User	-2	1	Melee - Master-crafted		0
Bolt pistol	12"	1	4	0	1	Pistol		0