
























IMPERIUM					INQUISITOR GREYFAX - Katarinya Greyfax												165 Pts	
Agents of the Imperium																		
1																		
	6"			3+	3+	4	3				4	4	4	6+	1	3+	5++/5++	
Unit Aptitudes																		
Authority of the Inquisition		While this model is leading a unit, it can embark within any Transport that its Bodyguard unit can embark within.																
Psyoculum		While this model is leading a unit, ranged weapons equipped by models in that unit have the Anti-Psyker special rule.																
Aura of Oppression		Warp Charge: 1 or 3 - Aura of Oppression is a malediction that targets a single non-Vehicle enemy unit within 12". The target unit must immediately take a Pinning test. Even if this test is passed, whilst this power is in effect, the target unit cannot Run, Turbo-boost, perform Sweeping Runs or fire Overwatch. Alternatively, you can attempt to manifest this power at Warp Charge 3 (decide before rolling). If you do so, this power targets all enemy non-Vehicle units within 12" of the caster.																
Indomitable Will		When making a Deny the Witch test, Inquisitor Greyfax always counts as having a higher Mastery Level than the Psyker manifesting the power.																
No Escape		Each time an enemy unit (excluding Monster and Vehicle units) that is within Engagement Range of one or more units with this special rule is selected to Fall Back, models in that enemy unit must take Desperate Escape tests as if their unit was Battle-shocked. When doing so, if that enemy unit is also Battle-shocked by other means, subtract 1 from each of those Desperate Escape tests.																
Unit Special Rules																		
Independent Character / Frag & Krak Grenades / Preferred Enemy (Psykers) / Stubborn / Ordo Hereticus / Psyker (2)																		
Psychic Domains																		
Telepathy - Telethesia																		
Weapons								Nb	Pts									
Ammunition Dragonfire Bolt		=	=	=	=	=	Ignores Cover	1										
Ammunition Hellfire Round		=	=	-3	-1	=	Poisoned (2+)	1										
Ammunition Kraken Bolt		+25%	=	=	-1	=	Concussive	1										
Ammunition Vengeance Round		-25%	=	=	-3	=	Gets Hot	1										
Castigation		18"	1	8	-2	3	Psychic - Precision Shots - Devastating Wounds - Anti-Character	1										
Condemnor strake - Bolt		24"	2	4	0	1	Rapid Fire 1	1										
Condemnor strake - Crossbow		24"	1	5	0	1	Assault - Rapid Fire 1 - Precision Strikes - Devastating Wounds - Psy-Shock	1	5									
Power sword		Melee	User	+1	-3	1	Melee	1	10									
Faction Aptitudes														Unit type				
Assigned Agents    Root out Heresy														Infantry				