
























CHAOS																			
Chaos Daemons										HORRORS - Screamweavers							200 Pts		
20																			
Pink Horrors	6"			3+	4+	2	3				1	3	4	7+	2	6+	5++/4++		
Blue Horrors	5"			4+	5+	2	2				1	2	4	8+	1	7+	6++/5++		
Brimstone Horrors	4"			5+	6+	2	1				1	1	4	9+		8+	7++/6++		
Unit Aptitudes																			
Blood Begets Blood			Each time a model in this unit makes a melee attack, re-roll a Wound roll of 1. If that attack targets a unit that is Below Half-strength, you can re-roll the Wound roll instead.																
Dæmonic Icon			Models in the bearer's unit have a Leadership characteristic of 6+.																
Mark of Tzeentch			Once per turn, the first time a saving throw is failed for this unit, the Damage characteristic of that attack is changed to 0.																
Instrument of Chaos			Add 1 to Charge rolls made for the bearer's unit.																
Unit Special Rules																			
Deep Strike / Daemon / Fear / Brotherhood of Sorcerers / Psyker (1)																			
Psychic Domains																			
Change - PanDæmoniac Tzeentch - Tzeentch																			
Weapons																		Nb	Pts
Blue claws				Melee	User	+1	0	1	Melee								20		
Coruscating blue flames				18"	3	3	-1	1	Assault - Psychic								20		
Coruscating pink flames				18"	2	4	-1	1	Assault - Psychic								20		
Coruscating yellow flames				18"	4	2	-1	1	Assault - Psychic								20		
Pink claws				Melee	+1	+2	0	1	Melee								20		
Yellow claws				Melee	User	User	0	1	Melee								20		
Faction Aptitudes																	Unit type		
Daemonic Instability	Shadow of Chaos		Daemonic Manifestation				Daemonic Terror		Daemonic Incursion							Infantry			