

Heretic Astartes - Night Lords

POSSESSED - Nightfall Reapers

350 Pts

10



8"

 3_+

3+

4

4

3

4

5

6+

1

 3_+ $5_{++}/4_{++}$

Unit Aptitudes

Each time this unit makes a Dark Pact, until the end of the phase, weapons equipped by models in this unit have the Devastating Wounds special rules.

Each unit locked in combat roll a D3 at the start of the Fight sub-phase:

D3 Mutation

1 **Strength of the Damned:** re-roll all failed To Wound rolls.

2 **Vorpall Claws:** Melee weapons are AP3.

3 **Supernatural Speed: +1 Attack and +1 Initiative.**

Each time a model in this unit makes an attack, an unmodified Hit roll of 5+ scores a Critical Hit.

Unit Special Rules

Night Vision / Fear / Fearless / Fleet / Daemon / Fight First / Bulky

Psychic Domains

[illegible]