

NECRONS

Necrons - Dynasty Mephrit

PLASMANCER - Orontakh the Outcast Torment

68 Pts

1																	
	5"			3+	4+	5	4				4	2	2	6+	1	4+	

Unit Aptitudes

Harbinger of Destruction	While this model is leading a unit, each time a model in that unit makes a ranged attack, a successful unmodified Hit roll of 5+ scores a Critical Hit.
Living Lightning	In your Shooting phase, select one enemy unit within 18" of and visible to this model and roll one D6 for each model in that enemy unit: for each 6, that unit suffers 1 mortal wound.

Unit Special Rules

Independent Character / Shred

Weapons								Nb	Pts
Plasmic lance	18"	3	7	-3	2	Assault		1	9
Plasmic lance	18"	3	7	-3	2	Assault		1	9

Faction Aptitudes

Unit type

Reanimation Protocols	Uncanny Artificers	Infantry
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