


















NECRONS
Necrons - Dynasty Mephrit

CANOPTTEK SPYDERS - Ahskaf & Gilufret

190 Pts

1																	
Full HP	8"			3+	4+	6	10				6	5	2	8+	2	3+	
Mid HP	7"			4+	5+	5	9				4	4	2	9+	1	3+	
Low HP	6"			5+	6+	4	8				2	3	2	10+		3+	

Unit Aptitudes

Canoptek Swarm	In your Command phase, select one friendly Canoptek Scarab Swarm unit within 6" of this unit. One destroyed model is returned to that Canoptek Scarab Swarm unit for each Spyder model in this unit.
Gloom Prism (Aura)	While a friendly Necrons unit is within 6" of the bearer, models in that unit have the Feel no Pain (4+) special rule against Psychic Attacks.
Fabricator Claw Array (Aura)	While a friendly Necrons Vehicle unit is within 6" of the bearer, that unit has the Feel no Pain (6+) special rule.
Deadly Demise	When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers 1 mortal wound.

Unit Special Rules

Shred / Fearless

Psychic Domains

[illegible]