| | RI iel-Tan | ı | | STRIKING SCORPIONS - Silentstorm Maidens | | | | | | | | | | 161 Pts | | | |
|---|---------------|----------|------------|--|---|------------------------------|---|-------------------------------------|-----------------------------|----------|----------------------|-------------------------------------|------------|---------------------------------------|-----------|------------|----------|
| 6 | 7 | | W | , N | 0 | | | | 6 | | | X | 14 | | @ | | |
| Scorpions | 7" | | ********** | 3+ | 3+ | 3 | 3 | | | | 1 | 4 | 5 | 6+ | 1 | 3+ | 5++/5+ |
| Exarch | 7" | | | 2+ | 2+ | 3 | 3 | | | | 2 | 4 | 5 | 6+ | 1 | 3+ | 5++/5- |
| | | | | | | | Unit | t Aptit | udes | | | | | | | | |
| Mandiblasters | | | Melee wo | eapons e | quipped b | y the be | arer have t | the Deva | stating W | ounds sp | oecial rule | when tar | geting uni | ts without | the Vehi | icle keyv | vord. |
| Shadowstrike | | | | | | • | dels with the | - | al rule infi special rul | | has the S | nrouded | special ru | le. If the u | ınit shoo | ts (includ | ding |
| | | | Overwan | 011, 01 1191 | ns in com | , | | | Î | | | | | | | | |
| Deadly Ambush | | | While th | nis unit co | ontains a S | triking S | corpion E t attack's h | Exarch m | odel and i | • | | | | | | | k is ma |
| Deadly Ambush | | | While th | nis unit co | ontains a S | triking S | corpion E t attack's h | xarch m | odel and i | • | | | | | | | k is ma |
| Deadly Ambush Fleet / Infiltate / I | Move Thi | | While th | is unit co del in this | ontains a S unit, add | triking S 1 to that | corpion E t attack's h | xarch m | odel and i d improv | • | | | | | | | k is ma |
| | | | While th | is unit co del in this | ontains a S unit, add | triking S 1 to that | corpion E t attack's h | xarch m | odel and i d improv | • | | | | | | | |
| Fleet / Infiltate / I | | ough Cov | While th | is unit co del in this | ontains a S unit, add | triking S 1 to that les | corpion E t attack's h Unit S | xarch m | odel and i d improv | • | | etration c | naracteris | tic of that | | 1. | k is mad |
| | Wea | ough Cov | While th | is unit co del in this | ontains a S unit, add na Grenad | triking S 1 to that les | Corpion E t attack's h Unit S | Exarch mait roll and Special | odel and id improve | • | Melee - S | etration cl | naracteris | tic of that | attack by | 1. | Pts |
| Fleet / Infiltate / I Chainsabres | We a | ough Cov | While th | is unit co del in this | ontains a S unit, add na Grenad Me | triking S 1 to that les les | Corpion E t attack's h Unit S W | Exarch mait roll and Special | odel and id improve | • | Melee - S | Sustained | hits 1 - R | tic of that | attack by | 1. | Pts |
| Fleet / Infiltate / I Chainsabres Twin Pistol Shuri | We a | ough Cov | While th | is unit co del in this | ontains a S unit, add na Grenad Me | triking S 1 to that les lee | Corpion E t attack's h Unit S User | Exarch mait roll and Special +1 4 | odel and id improved Rules | the Arr | Melee - S Pistol - A | Sustained Sustained Sustained | hits 1 - R | tic of that tending n - Sustain | attack by | Nb 1 | Pts 2 |

Shepherds of the

Dead

Martial Grace

Battle Focus

Stands of Fate

Ancient Doom

Path of the

Warrior

Infantry

Defend at All

Costs