


















IMPERIUM					PREDATOR DESTRUCTOR - Inferno Hunter											163 Pts	
Adeptus Astartes - Black Templars																	
1																	
Full HP	10"	15"		3+	3+	6		16	15	13	11	3	4	6+	3	3+	
Mid HP	7"	10"		4+	4+	6		15	14	12	7	2	4	7+	2	3+	
Low HP	3"	4"		5+	5+	6		14	13	11	4	1	4	8+	1	3+	
Unit Aptitudes																	
Destructo			Each time this model makes a ranged attack that targets an Infantry unit, improve the Armour Penetration characteristic of that attack by 1.														
Dozer Blade			Vehicles equipped with dozer blades treat their front armour as one higher than normal when ramming. Furthermore the vehicle can re-roll failed Dangerous Terrain tests.														
Fatal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 6, the unit suffers D6 mortal wounds.														
Unit Special Rules																	
Crusader / Adamantium Will / And They Shall Know No Fear / Searchlight / Smoke launchers / Tank																	
Psychic Domains																	

[illegible]