


















AELDARI			DIRE AVENGERS - Sunshard Defenders													130 Pts			
Craftworld - Biel-Tan																			
5																			
Avengers	7"			3+	3+	3	3						1	2	5	6+	2	4+	5++/5++
Exarch	7"			2+	2+	3	3						2	2	5	6+	2	4+	5++/5++
Unit Aptitudes																			
Defence Tactics			Each time this unit Fire Overwatch, hits are scored on unmodified Hit rolls of 5+, or unmodified Hit rolls of 4+ instead if this unit is within range of an objective marker you control.																
Shredding Fire			While this unit contains a Dire Avenger Exarch model, each time a model in this unit makes a ranged attack with a shuriken weapon, the Shuriken special rule takes effect on an unmodified wound roll of 5+ for that attack, instead of 6.																
Unit Special Rules																			
Fleet																			
Psychic Domains																			

[illegible]