AELDA Craftworld - I			FALCON Moontre Burg											175 Pts			
1	7					THE STATE OF THE S			6			X	144		0		C
Full HP	14"	21"	-000 000000000000000000000000000000000	3+	4+	6		12	12	10	12	3	5	6+	2	3+	5++/5
Mid HP	9"	13"		4+	5+	6		11	11	9	8	2	5	7+	1	3+	5++/5
Low HP	5"	7"		5+	6+	6		10	10	8	4	1	5	8+		3+	5++/5
								nit A ptitu									
re Support					ase, after thi lisembarked											ise, each ti	me a
xplosive Lethal De	mise		When this	s model is	destroyed, t	hrow one	D 6 for eacl	units with	in 6". On a	4+, the unit	t suffers D 8	3 mortal wo	ounds.				
ransport Capacity ((6)		This mode	el has a tra	nsport capa	city of X I	nfantry moo	dels. It canı	not carry mo	odels with t	he Bulky, '	Very Bulky	or Extrem	ely Bulky s	pecial rules	S.	
ring Deck (0)			Each time	this Trans	port shoots	, select one	e weapon fr	om up to X	K models en	nbarked wi	thin it; this	Transport	counts as h	peing equip	ped with th	iose weapo	ons as we
							Unit	Special 1	Rules								
ast / Skimmer / Tar	nk / Transp	ort															

*	Φ)	3	O		Ø,	Pts
48"	1	10	-2	D6	Heavy	14
48"	1	4	-1	1	Heavy - Blast	9
48"	3	9	-2	D 6	Heavy	18
18"	1	4	-1	1	Assault - Twin - Bladestorm	4
Melee	User	User	0	1	Melee	0
	48" 48" 48" 18"	48" 1 48" 1 48" 3 18" 1	48" 1 10 48" 1 4 48" 3 9 18" 1 4	48" 1 10 -2 48" 1 4 -1 48" 3 9 -2 18" 1 4 -1	48" 1 10 -2 D6 48" 1 4 -1 1 48" 3 9 -2 D6 18" 1 4 -1 1	48" 1 10 -2 D6 Heavy 48" 1 4 -1 1 Heavy - Blast 48" 3 9 -2 D6 Heavy 18" 1 4 -1 1 Assault - Twin - Bladestorm

	Unit type		
Stands of Fate	Battle Focus	Ancient Doom	Vehicle