

IMPERIUM

Adeptus Astartes - Salamanders

PYROCLAST SQUAD - Emberclad Reckoners

255 Pts

5



7"



3+



3+



4



4



Unit Aptitudes

Purge the Foe	In your Shooting phase, after this unit has shot, you can select one enemy Infantry unit hit by one or more of those attacks made with a pyroclast flame projector. That enemy unit must take a Battle-shock test.
Mantle of Ash	Models in this unit have a 6+ invulnerable save against melta, volkite, plasma and flamer weapons, and melta bombs. In addition, all melta, volkite, plasma and flamer weapons, and melta bombs have -1 Strength when used against this unit.

Unit Special Rules

Frag & Krak Grenades / And They Shall Know No Fear / It Will Not Die (5+)

Weapons								Nb	Pts
Power sword	Melee	User	+1	-3	1	Melee		1	10
Close combat weapon	Melee	User	User	0	1	Melee		4	
Bolt pistol	12"	1	4	0	1	Pistol		5	
Pyroclast flame projector - Dispersed	Template	1	6	-1	1	Assault - Ignores Cover - Dragon's Breath		5	60
Pyroclast flame projector - Focused	6"	1	7	-5	D6	Assault - Melta		5	35

Faction Aptitudes

Unit type

Oath of the Moment	Sof Will	Nocturne Born	The Covenant of Fire	Infantry
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