

CHAOS

Chaos Daemons

BLOODCRUSHERS - Doomheralds

250 Pts

5



10"

3+

5

7

4

2

3

7+

2

4+

5++/4++

Unit Aptitudes

Brass Stampede	Each time this unit ends a Charge move, select one enemy unit within Engagement Range of this unit and roll one D6 for each model in this unit: for each 4+, that enemy unit suffers D3 mortal wounds.
Dæmonic Icon	Models in the bearer's unit have their Leadership characteristic improved by 1.
Instrument of Chaos	Add 1 to Charge rolls made for the bearer's unit.
Mark of Khorne	Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

Unit Special Rules

Deep Strike / Daemon / Fear / Furious Charge

Weapons



Hell Blade	Melee	User	+1	-2	2	Melee	5	50
Juggernaut's bladed horn	Melee	User	User	-1	1	Melee - Lance - Extra Attacks	5	

Faction Aptitudes

Unit type

Daemonic Instability	Shadow of Chaos	Daemonic Manifestation	Daemonic Terror	Daemonic Incursion	Cavalry
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