
























AELDARI																		
Craftworld - Biel-Tan										STRIKING SCORPIONS - Silentstorm Maidens							161 Pts	
6																		
Scorpions	7"			3+	3+	3	3					1	4	5	6+	1	3+	5++/5++
Exarch	7"			2+	2+	3	3					2	4	5	6+	1	3+	5++/5++
Unit Aptitudes																		
Mandiblasters		Melee weapons equipped by the bearer have the Devastating Wounds special rule when targeting units without the Vehicle keyword.																
Shadowstrike		If a unit that consists entirely of models with this special rule infiltrates, it has the Shrouded special rule. If the unit shoots (including Overwatch) or fights in combat, it loses the Shrouded special rule.																
Deadly Ambush		While this unit contains a Striking Scorpion Exarch model and is wholly within an Area Terrain feature, each time a melee attack is made by a model in this unit, add 1 to that attack’s hit roll and improve the Armour Penetration characteristic of that attack by 1.																
Unit Special Rules																		
Fleet / Infiltrate / Move Through Cover / Stealth / Plasma Grenades																		
Weapons													Nb	Pts				
Chainsabres				Melee	User	+1	0	1	Melee - Sustained hits 1 - Rending			1			2			
Twin Pistol Shuriken				12"	2	4	-1	1	Pistol - Assault - Bladestorm - Sustained Hits 1			1			4			
Scorpion chainsword				Melee	+1	+1	-1	2	Melee - Sustained Hits 1			5			35			
Shuriken pistol				12"	1	4	-1	1	Pistol - Assault - Bladestorm			5						
Faction Aptitudes															Unit type			
Stands of Fate	Battle Focus		Ancient Doom		Shepherds of the Dead		Martial Grace		Defend at All Costs		Path of the Warrior				Infantry			