

IMPERIUM

Adeptus Astartes - Night Hawks

BLADEGUARD VETERAN SQUAD - Nightblades

132 Pts

3



6"

2+

2+

4

4

3

3

4

6+

1

3+

4++/4++

Unit Aptitudes

Bladeguard

At the start of the Fight phase, you can select one of the following aptitudes to apply to models in this unit until the end of the phase:

- Swords of the Chapter: Each time a model in this unit makes a melee attack, re-roll a Hit roll of 1.
- Shields of the Chapter: Each time an invulnerable saving throw is made for a model in this unit, re-roll a saving throw of 1.

Unit Special Rules

Frag & Krak Grenades / And They Shall Know No Fear

Psychic Domains

[illegible]