

NECRONS

Necrons - Dynasty Mephrit

10



5"



3+



4+



4



5



1



1



2



7+



2



3+



IMMORTALS - Veiled Revenants

270 Pts

Unit Aptitudes

Implacable Eradication

Each time a model in this unit makes an attack, re-roll a Wound roll of 1. If the target of that attack is an enemy unit within range of an objective marker, you can re-roll the Wound roll instead.

Unit Special Rules

Shred

Weapons



Nb

Pts

Close combat weapon

Melee

User

User

0

1

Melee

10

Gauss blaster

24"

2

5

-1

1

Assault - Lethal Hits

10

70

Faction Aptitudes

Unit type

Reanimation  
Protocols

Uncanny  
Artificers

Infantry