

CHAOS

Heretic Astartes - Night Lords

5



7"

3+

3+

4

4

2

2

5

6+

2

3+

Unit Aptitudes

Veterans of the Long War

Each time a model in this unit targets an enemy unit with a melee attack, re-roll a Wound roll of 1. If that enemy unit is within range of an objective marker, you can re-roll the Wound roll instead.

Mark of Slaanesh

Each time a model in this unit makes an attack, an unmodified Hit roll of 5+ scores a Critical Hit.

Unit Special Rules

Night Vision / Fear / Frag & Krak Grenades

Weapons



Nb

Pts

Plasma gun - Standard	24"	1	7	-2	1	Rapid Fire 1	1	5
Plasma gun - Supercharge	24"	1	8	-3	2	Rapid Fire 1 - Gets Hot	1	10
Plasma pistol - Standard	12"	1	7	-2	1	Pistol	1	5
Plasma pistol - Supercharge	12"	1	8	-3	2	Pistol - Gets Hot	1	6
Power sword	Melee	User	+1	-3	1	Melee	1	10
Bolt pistol	12"	1	4	0	1	Pistol	4	
Boltgun	24"	2	4	0	1	Rapid Fire 1	4	
Close combat weapon	Melee	User	User	0	1	Melee	4	

Faction Aptitudes

Unit type

A Talent for Murder	Nostraman Blood	From the Shadows	Dark Pact	Terror Assault	Infantry
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