
























IMPERIUM					CORVUS BLACKSTAR - Shadowhawk Gunship												302 Pts	
Adeptus Astartes - Deathwatch																		
1																		
Full HP	20-30"	30-45"	18"	3+	4+	8			15	15	15	14	3	4	6+		3+	
Mid HP	13-20"	19-30"	12"	4+	5+	8			14	14	14	9	2	4	7+		3+	
Low HP	7-10"	10-15"	6"	5+	6+	8			13	13	13	5	1	4	8+		3+	
Unit Aptitudes																		
Blackstar Cluster Launcher			Each time this model ends a Normal move, you can select one enemy unit it moved over during that move and roll six D6: for each 5+, that unit suffers 1 mortal wound.															
Auspex Array			Ranged weapons equipped by the bearer have the Ignores cover special rule.															
Ceramite Plating			Melta weapons do not roll an extra D6 Damage characteristic when shooting a Vehicle equipped with ceramite plating at half range or less.															
Huge Transport Capacity (12)			This model has a transport capacity of X Infantry models.															
Firing Deck (0)			Each time this Transport shoots, select one weapon from up to X models embarked within it; this Transport counts as being equipped with those weapons as well.															
Explosive Fatal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D6 mortal wounds.															
Unit Special Rules																		
And They Shall Know No Fear / Assault Vehicle / Stealth / Searchlight / Flyer (Hover) / Transport																		
Weapons														Nb	Pts			
Blackstar cluster launcher - Frag-cluster							1	4	0	D3+1	Bomb - Large Blast			1	6			
Blackstar cluster launcher - Infernus-cluster							1	5	-2	D3	Bomb - Blast - Ignores Cover			1	10			
Blackstar rocket launcher - Corvid warhead					30"		D6	6	-2	D6	Heavy - Sky Fire			1	10			
Blackstar rocket launcher - Dracos warhead					30"		1	4	-1	D3	Heavy - Large Blast - Ignores Cover			1	10			
Hurricane boltgun					24"		6	4	0	1	Rapid Fire 6			1	17			
Twin assault cannon					24"		6	6	0	1	Heavy - Twin - Rending - Devastating Wounds			1	19			
Vehicles close combat					Melee		User	User	0	1	Melee			1				
Faction Aptitudes															Unit type			
Oath of the Moment		Kill Team		Mission Tactics												Vehicle		