


AELDARI				GUARDIAN DEFENDERS - Celestial Guardians													118 Pts	
Craftworld - Biel-Tan																		
11																		
	7"			3+	3+	3	3				1	1	5	6+	2	4+		
Unit Aptitudes																		
Defenders of Fate				At the end of your Command phase, for each objective marker you control that has one or more units from your army with this special rule within range of it, roll one D6 and add it to your Fate dice pool displaying the result you just rolled.														
Crewed Platform				When the last Guardian Defender model in this unit is destroyed, any remaining Heavy Weapon Platform models in this unit are also destroyed.														
Unit Special Rules																		
Fleet																		
Weapons													Nb	Pts				
Close combat weapon				Melee	User	User	0	1	Melee				10					
Shuriken catapult				18"	1	4	-1	1	Assault - Bladestorm				10					
Shuriken cannon				24"	3	6	-1	2	Heavy - Bladestorm - Sustained Hits 1				1	8				
Faction Aptitudes														Unit type				
Stands of Fate	Battle Focus		Ancient Doom		Shepherds of the Dead		Martial Grace		Defend at All Costs		Path of the Warrior		Infantry					