

CHAOS
Chaos Daemons

BLOODMASTER - Gorehorn Rendclaw

70 Pts

1



6"

2+

6

4

4

5

6

7+

1

5+

5++/4++

Unit Aptitudes

Bloodmaster

While this model is leading a unit, each time a model in that unit makes an attack, add 1 to the Wound roll.

A Gory Path

Each time this model's unit Consolidates, it can move up to 6" instead of up to 3".

Mark of Khorne

Each time a model in this unit makes a melee attack, if that models unit made a charge move, was charged or performed a Heroic Intervention this turn, add 1 to the Strength characteristic of that attack.

Unit Special Rules

Independent Character / Deep Strike / Daemon / Fear / Furious Charge

Psychic Domains

[illegible]