AELDARI Craftworld - Biel-Tan				AVATAR OF KHAINE - Wrathfire Colossus										240 Pts			
1	7					THE STATE OF THE S			6			X	14		0		
Full HP	10"	CACCOUNTY MARKAGE ACCOUNTY	-000/acamana artico. A	2+	2+	7	12				14	6	10	6+	5	2+	4++/4
Mid HP	9"			3+	3+	6	11				9	5	10	7+	4	2+	4++/4
Low HP	8"			4+	4+	5	10				4	4	10	8+	3	2+	4++/4
							Uı	nit A ptitu	des								
olten Form			Each time	an attack i	s allocated t	o this mo	del, subtrac	t half of the	Damage c	naracteristi	c of that atta	ack (round	inferior)				
haine Awakened			The Avata	ar, and all f	riendly unit	s with the	Eldar factio	n within 12	2 " of the Av	atar, have t	he Fearless,	, Furious C	Charge and I	Rage specia	l rules		
ne Bloody-Handed	l (Aura)		While a fr	riendly A ele	dari unit is v	within 6" o	f this mode	l, add 1 to	Advance ar	d Charge 1	rolls made f	or that uni	t .				
ethal Demise			When this	s model is o	destroyed, t	hrow one	D6 for each	units with	in 6". On a	6, the unit	suffers D3	mortal wou	ınds.				
							Unit	Special	Rules								
nemon / Fleet / Fe	ar / Indeper	ndent Char	acter / Ham	nmer of W	rath / Relen	tless / Sma	ash / Move	Through C	Cover								
							Psv	chic Don	nains								

Weapons	*	(3	O			Q,	Pts
The Wailing Doom - Shoot	12"	1	16	-4	D6+2	Assault - Master-crafted		0
The Wailing Doom - Strike	Melee	User	x2	-4	D6+2	Melee - Master-crafted		0
The Wailing Doom - Sweep	Melee	x2	User	-2	2	Melee - Master-crafted		0
	Faction	Aptitudes						Unit type
Stands of Fate Ba	attle Focus	Ancient Doo	m					Monster