

CHAOS

Heretic Astartes - Night Lords

180 Pts

 $4_{++}/4_{++}$

Master of Atramentar

Each time a Chaos Terminator Squad deep strike, they can be placed within 6" of Sevatar even if that let them at less than 9" horizontally away from any enemy models.

Dirty Fighter

Each time this model makes a melee attack that targets a Character unit, he gains the Instant Death special rule for his attacks.

Terrifying Assault

At the start of the Fight phase, each enemy unit within Engagement Range of one or more units with this special rule must take a Battle-shock test.

Fearsome (Aura)

While an enemy unit is within 6" of this unit, each time that enemy unit takes a Battle-shock or Leadership test, subtract 1 from the result.

Mark of Slaanesh

Each time a model in this unit makes an attack, an unmodified Hit roll of 5+ scores a Critical Hit.

Unit Special Rules

Independent Character / Night Vision / Fear / Frag & Krak Grenades / Precision Strike / Fight First / Psyker (1)

Psychic Domains

Divination

[illegible]