

IMPERIUM

Adeptus Astartes - Night Hawks

INTERCESSOR SQUAD - Shadow Sentinels

250 Pts

10



6"



3+



3+



4



4



2



2



4



6+



2



3+



Unit Aptitudes

Objective Secured

If you control an objective marker at the end of your Command phase and this unit is within range of that objective marker, that objective marker remains under your control, even if you have no models within range of it, until your opponent controls it at the start or end of any turn.

Unit Special Rules

Frag & Krak Grenades / And They Shall Know No Fear

Weapons



Nb

Pts

Bolt pistol	12"	1	4	0	1	Pistol
Boltrifle	24"	2	4	-1	1	Assault - Heavy
Close combat weapon	Melee	User	User	0	1	Melee

10
10
10

Faction Aptitudes

Unit type

Oath of the Moment
By Wing & Talon
Decapitation Strike

Infantry