AELDARI Drukhari								REAVERS - Venomwing Outriders								343 Pts		
	10	7			1	(0			X	+4+		0		O
		16"		***************************************	3+	3+	3	4				2	3	6	6+	1	4+	6++/6++
								TI	t Antit	, doa								

Unit Aptitudes

Eviscerating Fly-by

Each time this unit ends a Normal move, you can select one enemy unit (excluding MONSTER and VEHICLE units) that it moved over during that move. If you do, roll one D6 for each model in this unit: for each 4+, that enemy unit suffers 1 mortal wound.

Grav-talon All Hammer of Wrath attacks made by this unit have the Concussive special rule.

Cluster Caltrops This unit makes D6 Hammer of Wrath attacks instead of just one, with the Rending special rule.

Unit Special Rules

Fleet / Night Vision / Hit & Run / Very Bulky / Skilled Rider

Kiss

	Weapons	*	(O	(₽	Nb	Pts	
Bladevanes	Melee	User	User	0	1	Melee	10			
Splinter pistol	12"	1	2	0	1	Pistol - Assault - Anti-Infantry - Poisoned (4+)	10			
Agoniser		Melee	+1	User	-1	1	Melee - Poisoned (4+) - Anti-Infantry	1	5	
Blaster		18"	1	8	-4	D6+1	Assault - Lance	1	12	
Heat lance		18"	1	14	-4	D 6	Assault - Heavy - Melta	2	26	
Splinter rifle		24"	2	2	0	1	Assault - Anti-Infantry - Poisoned (4+)	7		
Faction Aptitudes										
Power from Pain The Serpent's Wice The Speed of the Kill Distillers				s of Fear				Jetbike		