

NECRONS

Necrons - Dynasty Mephrit

PLASMANCER - Orontakh the Outcast Torment

68 Pts

| | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| | 5" | | | 3+ | 4+ | 5 | 4 | | | | 4 | 2 | 2 | 6+ | 1 | 4+ | |

Unit Aptitudes

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|--------------------------|--|
| Harbinger of Destruction | While this model is leading a unit, each time a model in that unit makes a ranged attack, a successful unmodified Hit roll of 5+ scores a Critical Hit. |
| Living Lightning | In your Shooting phase, select one enemy unit within 18" of and visible to this model and roll one D6 for each model in that enemy unit: for each 6, that unit suffers 1 mortal wound. |

Unit Special Rules

Independent Character / Shred

| Weapons |  |  |  |  |  | |  | Nb | Pts |
|---------------|--|--|--|--|--|---------|--|----|-----|
| Plasmic lance | 18" | 3 | 7 | -3 | 2 | Assault | | 1 | 9 |
| Plasmic lance | 18" | 3 | 7 | -3 | 2 | Assault | | 1 | 9 |

Faction Aptitudes

Unit type

| | | |
|--------------------------|-----------------------|----------|
| Reanimation Protocols | Uncanny Artificers | Infantry |
|--------------------------|-----------------------|----------|