

Drukhari

5



8"

 3_+  3_+ 

3



3



2



2



5



5+



2



4+



KABALITE TRUEBORNS - Ironclad Assassins

207 Pts

Unit Aptitudes

Sadistic Raiders

If you control an objective marker at the end of your Command phase, and this unit (or any Transport it is embarked within) is within range of that objective marker, that objective marker remains under your control, even if you have no models within range of it, until your opponent controls it at the start or end of any turn.

Unit Special Rules

Fleet / Night Vision / Plasma Grenades

Psychic Domains

[illegible]