

AELDARI				SHINING SPEARS - Celestial Dragons												231 Pts	
Craftworld - Biel-Tan																	
5																	
Spears	14"			3+	3+	3	4				2	3	5	6+	1	4+	5++/5++
Exarch	14"			2+	2+	3	4				3	3	5	6+	1	4+	5++/5++
Unit Aptitudes																	
Expert Lancers		In the Fight phase, each time a model in this unit makes an attack, if this unit made a charge move this turn and contains a Shining Spear Exarch model, add 1 to that attack's hit roll.															
Aerobatic Grace		Each time an attack targets this unit, subtract 1 from the Hit roll and if this unit Advances or makes a Charge move, until the start of your next turn, this unit's invulnerable save is improved to 4++.															
Ride the Wind		While this model is leading a unit, each time that unit Advances, it does not Advance of 1.5xM. Instead, it Advance of 2xM.															
Unit Special Rules																	
Outflank / Hammer of Wrath / Very Bulky / Relentless / Jink / Skilled Rider																	
Weapons										Nb		Pts					
Star lance - Shoot				6"	1	9	-3	2	Assault - Lance			1		8			
Star lance - Melee				Melee	+1	User	-3	2	Melee - Lance			1		5			
Laser lance - Shoot				6"	1	6	-2	2	Assault - Lance			4		20			
Laser lance - Melee				Melee	User	User	-2	2	Melee - Lance			4		28			
Twin shuriken catapult				18"	1	4	-1	1	Assault - Twin - Bladestorm			5		20			
Faction Aptitudes																Unit type	
Stands of Fate		Battle Focus		Ancient Doom			Shepherds of the Dead		Martial Grace		Defend at All Costs		Path of the Warrior		Jetbike		