	T	MDEDITI	M														
IMPERIUM Imperial Knights - House Taranis					ARMIGER WARGLAIVE - Warpblade Vanguard										202 Pts		
1	7		W	N.		The state of the s						X	144		0		
Full HP	12"	18"		3+	3+	6		13	12	12	12	3	3	7+	8	3+	5++/5+-
Mid HP	8"	12"		4+	4+	6		12	11	11	8	2	3	8+	7	3+	5++/5+
Low HP	4"	6"		5+	5+	6		11	10	10	4	1	3	9+	6	3+	5++/5+
							Uı	nit Aptitu	des								
mpetuous Glory			Each time	this model	l makes a C	harge mov	e, until the	end of the	turn, melee	e weapons e	equipped by	y this mode	el have the S	Sustained H	lit special r	ule.	
Armiger Squadron													is unit must	t be set up v	vithin 6" of	at least or	e other
3 -1			model fro	m this unit.	. From that	point onwa	ards, each i	model oper	ates indepe	ndently and	d is treated	as a separa	ite unit.				
explosive Lethal De	emise		When this	s model is o	destroyed, t	hrow one l	O6 for eacl	n units withi	n 6". On a	4+, the unit	t suffers D 3	3 mortal wo	unds.				
							Uni	t Special 1	Rules								
earchlight / Walke	r / Heavywe	ights															
							Psy	chic Dom	nains								

Weapons		微	Φ				Ø	Pts
Reaper chaincleaver - Strike		Melee	User	x2	-3	3	Melee	12
Reaper chaincleaver - Sweep		Melee	x2	User	-2	1	Melee	13
Thermal spear		24"	2	12	-4	D 6	Assault - Melta	27
Vehicles close combat		Melee	User	User	0	1	Melee	0
		Faction A	Aptitudes					Unit type
Code Chivalric	Sacristan Pledge	House Ta Ader	aranis - Age otus Mecha	ents of the				Vehicle