

















AELDARI				VYPERS - Starlight Seraphim Squadron												348 Pts			
Craftworld - Biel-Tan																			
1																			
Full HP	14"	21"		3+	3+	6		10	10	10	6	3	5	6+	2	3+	4++/4++		
Mid HP	9"	13"		4+	4+	6		9	9	9	4	2	5	7+	1	3+	4++/4++		
Low HP	5"	7"		5+	5+	6		8	8	8	2	1	5	8+		3+	4++/4++		
Unit Aptitudes																			
Harassment Fire			In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks. Until the end of the phase, that enemy unit cannot have the Benefit of Cover.																
Explosive Lethal Demise			When this model is destroyed, throw one D6 for each units within 6". On a 4+, the unit suffers D3 mortal wounds.																
Unit Special Rules																			
Fast / Skimmer / Oppen-topped																			
Psychic Domains																			

