

Github Version History - Total From Oldest to Newest

Commits on Nov 12, 2021		
Update README.md githubmehul committed on Nov 12	Verified	bed7237 <>
Update README githubmehul committed on Nov 12	Verified	6d061e7 <>
Update README githubmehul committed on Nov 12	Verified	40fbafe <>
Update README githubmehul committed on Nov 12	Verified	91075c0 <>
Initial Javadocs for the Classes under the Controller Class githubmehul committed on Nov 12		2bf901c <>
Merge remote-tracking branch 'origin/master' githubmehul committed on Nov 12		3a9bec8 <>
Initial Javadocs for the Classes under Model Class githubmehul committed on Nov 12		a1a5db3 <>
Update README githubmehul committed on Nov 12	Verified	548f57d <>
Merge remote-tracking branch 'origin/master' githubmehul committed on Nov 12		08d513c <>
Gradle Build Files Fixed for Run githubmehul committed on Nov 12		b10853b <>

Commits on Nov 16, 2021		
Encapsulation Implementation for Ball Class ; Private Variables Imple... githubmehul committed 27 days ago		efa628d <>

Commits on Nov 15, 2021		
Update README githubmehul committed 28 days ago	Verified	c9d6688 <>
Update README githubmehul committed 28 days ago	Verified	5de531c <>
Update README githubmehul committed 28 days ago	Verified	2e6c1f3 <>
Merge remote-tracking branch 'origin/master' githubmehul committed 28 days ago		900cbc7 <>
Initial Change in Variable and Identifier Naming for View Class githubmehul committed 28 days ago		3118da4 <>

Commits on Nov 16, 2021		
Creation of CrackController Class from BrickController Class Resource... githubmehul committed 27 days ago		084464f <>
Creation of CrackController Class from BrickController Class Resource... githubmehul committed 27 days ago		4f872d5 <>
Creation of Crack Class and Resource File githubmehul committed 27 days ago		b97bdde <>
Encapsulation Implementation for WallModel Class ; Private Variables ... githubmehul committed 27 days ago		352d787 <>
Encapsulation Implementation for PlayerModel Class ; Private Variable... githubmehul committed 27 days ago		1a3b300 <>
Merge remote-tracking branch 'origin/master' githubmehul committed 27 days ago		45ad6d0 <>

Commits on Nov 18, 2021		
Initial Refactoring , Reduction in Method Size in CrackController Class githubmehul committed 25 days ago	d20f4e5	<>
Refractored the Brick Controller , SteelBrickModel , ClayBrickModel a... githubmehul committed 25 days ago	c59647e	<>
Merge remote-tracking branch 'origin/master' githubmehul committed 25 days ago	b0913d3	<>
Refractored the Ball Controller and RubberBall Model Class , Improved... githubmehul committed 25 days ago	2ca5ba5	<>
Commits on Nov 17, 2021		
Update README githubmehul committed 26 days ago	Verified a237308	<>
Creation of LevelModel Class from WallController Class githubmehul committed 26 days ago	96efddc	<>
Creation of LevelModel Class from WallController Class githubmehul committed 26 days ago	acb0e55	<>

Commits on Nov 23, 2021		
Added Level Indicators for each Skip Level , and Changed the Home Men... githubmehul committed 19 days ago	6331c7a	<>
Creation of ExitButtonView , StartButtonView , InstructionButtonView ... githubmehul committed 20 days ago	d6e6190	<>
Commits on Nov 22, 2021		
Created PauseMenuView and Instruction View Class githubmehul committed 21 days ago	2620e74	<>
Created PauseMenuView and Instruction View Class githubmehul committed 21 days ago	828f34e	<>
Commits on Nov 20, 2021		
Created PauseMenuModel Class githubmehul committed 23 days ago	80ccc36	<>
Merge remote-tracking branch 'origin/master' githubmehul committed 23 days ago	58e55ff	<>
Created PauseMenuModel Class githubmehul committed 23 days ago	9a0aba9	<>
Commits on Nov 19, 2021		
Update README.md githubmehul committed 24 days ago	Verified 05f1e96	<>
Improved Refactoring in WallController Class , removed the redundant... githubmehul committed 24 days ago	fb2597e	<>
Improved Refactoring and Javadocs githubmehul committed 24 days ago	c625580	<>


Commits on Nov 24, 2021		
Added Audio in Play Button githubmehul committed 19 days ago	5a66d24	<>
Merge remote-tracking branch 'origin/master' [...] githubmehul committed 19 days ago	745b217	<>
Added Audio in Play Button githubmehul committed 19 days ago	217ccc7	<>
Delete view.plantuml githubmehul committed 19 days ago	Verified 67d1fd9	<>
Delete model.plantuml githubmehul committed 19 days ago	Verified a945a21	<>
Delete game.plantuml githubmehul committed 19 days ago	Verified c40fce1	<>
Delete controller.plantuml githubmehul committed 19 days ago	Verified bf77a98	<>
Delete BRICK_DESTROY_COURSEWORK.plantuml githubmehul committed 19 days ago	Verified 4dbc449	<>
Check for HighScore if ball count is 0 , or when the game finishes githubmehul committed 19 days ago	30d2697	<>
Added HighScore Controller and HighScore View to Track and Present th... githubmehul committed 19 days ago	2301285	<>
Added HighScore Controller and HighScore View to Track and Present th... githubmehul committed 19 days ago	8fdeaf3	<>
Added Level Indicators for each Level Completion githubmehul committed 19 days ago	a9075c5	<>


Commits on Nov 25, 2021		
Audio Added to HomeMenu Buttons and Victory Screen for HighScore githubmehul committed 18 days ago	d02947f	<>
Audio Added to HomeMenu Buttons and Victory Screen for HighScore githubmehul committed 18 days ago	0f24e6e	<>
Audio Controller Added githubmehul committed 18 days ago	7391bf4	<>

Commits on Dec 8, 2021		
Creation of Player Model for MVC Pattern githubmehul committed 5 days ago	43b2961	<>
Added an IceBrick Model with a slower speed when hit githubmehul committed 5 days ago	da5948a	<>
Added a Fire Brick Model level with a strength of 2 and sudden increa... githubmehul committed 5 days ago	b9e78cf	<>
Commits on Dec 7, 2021		
Changes made githubmehul committed 6 days ago	c93280c	<>
Display how much time the user took for each level, once they complet... githubmehul committed 6 days ago	161fba6	<>
Added a leader board with the sorted scores githubmehul committed 6 days ago	9356621	<>
Commits on Dec 6, 2021		
Kept the Ball Speed Standard, so the user does not feel like leaving ... githubmehul committed 7 days ago	e6d2878	<>
Added Singleton Pattern, Added Score based on Brick Hit, Changed up t... githubmehul committed 7 days ago	99cb4e4	<>
Commits on Dec 1, 2021		
Game Timer for Each Level Added, Changed the Look of the HomeMenuView... githubmehul committed 12 days ago	046fc24	<>
Commits on Nov 30, 2021		
Game Timer Added , HighScore Button in Home Menu githubmehul committed 13 days ago	c0406b3	<>


Commits on Dec 11, 2021


Debug Panel View . removed the Slider as the Ball Speed is Constant

githubmehul committed 2 days ago

eae5b0<>


Added Audio When Level increases


githubmehul committed 2 days ago

25a3b7d<>


Commits on Dec 10, 2021


Added Audio When Ball is Lost

githubmehul committed 3 days ago


445b838<>


Made changes in naming and Indentation by Java Conventions, Made modu...

githubmehul committed 3 days ago


7d74767<>


Made changes in naming and Indentation by Java Conventions, Made modu...

githubmehul committed 3 days ago


1e8bf8c<>


Made changes in naming and Indentation by Java Conventions, converted...

githubmehul committed 3 days ago

d881d63<>


Made changes in naming, indentation, method reduction and enhanced sw...


githubmehul committed 3 days ago

9f38169<>


Commits on Dec 9, 2021


PauseMenuController and HighScoreModel Class Created to adhere to MVC

githubmehul committed 4 days ago


f7ecd48<>


PauseMenuController and HighScoreModel Class Created to adhere to MVC

githubmehul committed 4 days ago


d6b45d9<>


Gameboard View created to adhere to MVC

githubmehul committed 4 days ago

cf68672<>


Creation of BallView to adhere to MVC Pattern


githubmehul committed 4 days ago

69e39d4<>


Commits on Dec 13, 2021


Merge remote-tracking branch 'origin/master'

githubmehul committed 11 seconds ago

d48a16a<>

Test Case Commit

githubmehul committed 32 seconds ago

5938d84<>