

# OPINION SUMMARIZATION

*Report submitted in fulfillment of the requirements  
for the Exploratory Project of  
Second Year B. Tech  
by  
Pacha Venkata Sri Harsha*

*Under the guidance of  
Dr. Ravindranath Chowdary*



Department of Computer Science and Engineering  
INDIAN INSTITUTE OF TECHNOLOGY (BHU) – VARANASI  
Varanasi 221005, Uttar Pradesh, India

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# **Declaration**

I declare that,

- The work contained in this project is original and has been done by myself and under the general supervision of my supervisor.
- The work has not been submitted for any project.
- Whenever I have used materials (data, theoretical analysis, results) from other sources, I have given due credit to them by citing them in the text of the thesis and giving their details in the references.
- Whenever I have quoted written materials from other sources, I have put them under quotation marks and given due credit to the sources by citing them and giving required details in the references.

Place: IIT (BHU) Varanasi

Date: 03-05-2022

**Pacha Venkata Sri Harsha,**  
**B. Tech,**  
**Department of Computer Science and Engineering,**  
**Indian Institute of Technology (BHU) Varanasi,**  
**VARANASI, India – 220005.**

# Certificate

This is to certify that the work contained in this report entitled “**OPINION SUMMARISATION**” is being submitted by **Pacha Venkata Sri Harsha (20075063)** carried out in the Department of Computer Science and Engineering, Indian Institute of Technology (BHU) Varanasi, is Bonafede of our supervision.

Place: IIT (BHU) Varanasi

Date: 03-05-2022

**Dr. Ravindranath Chowdary,**  
Department of Computer Science and Engineering,  
Indian Institute of Technology (BHU) Varanasi,  
Varanasi, INDIA 221005.

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Place: IIT (BHU) Varanasi

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**Pacha Venkata Sri Harsha**

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# Introduction

The opinion summarization, in which the reviews given by several users, describe a product in a paragraph, was interpreted by the machine to understand how the customer is reacting, like if he was actually loving it or disliking it, and then return a short summary about the product in one line. This program was adopted by many websites so that users who want to see the reviews can look according to their view, whether they want positive or negative reviews.

There are many methods to implement this program. Basically, its methods are classified into Extractive and Abstractive methods. Usually, extractive models are unsupervised where we don't need user input. It doesn't need machine learning algorithms. It uses a ranking algorithm, which had a need for graphs. For Example, HITS, LexRank and PageRank. Another one is the abstractive type method. It requires machine learning and it is basically supervised (user input is required for training the model). Here, neural networks are used. In the case of extractive methods, dangling anaphora is not a big issue, but in the case of abstractive methods, dangling anaphora is considered.

In this project, we are using the **Sequence-to-Sequence** method.

# Working Algorithm - Seq2Seq

In this model of opinion summarization, we are going to use the Many-to-Many Seq2Seq model. In this model, we are going to have two major components, namely the encoder and decoder sequences. The encoder and decoder parts are called Long Short Term memory, as they have the capability of capturing long-term dependencies against the problem of vanishing gradient. There are two phases to set the Encoder-Decoder, namely the Training Phase and the Inference phase.

In the training phase, the program reads the input, and each word is fed into the encoder and then captures the contextual information present in the input sequence. The two variables for storing the hidden state and the cell state ( $h_i$  and  $c_i$  respectively) are used to initialize the decoder. Meanwhile, the program also reads the entire target sequence word by word and the decoder **predicts the next word** in the sequence using the previous word. While predicting the sequence, **sostok** and **eostok** are two tokens representing the start-of-sequence token and end-of-sequence token respectively, where sostok is passed to start the prediction and eostok is used to stop the prediction.

After the training, the model is now ready to predict the sequence where the target sequence is not given. For that, the inference phase is set up to decode the test sequence by

using the trained data set. Here also, the input is taken and each word is fed into the encoder and initialize the decoder using the hidden state and the cell state. `sostok` is then passed into the decoder and then using the internal states, the decoder outputs the probability of the next words which may come and then selects the word which has the most probability. Now pass the output sample word and pass into the decoder and update the internal states. This will form a loop, and the decoder stops itself when `eostok` is passed finally or the length of the predicted sequence has reached its maximum.

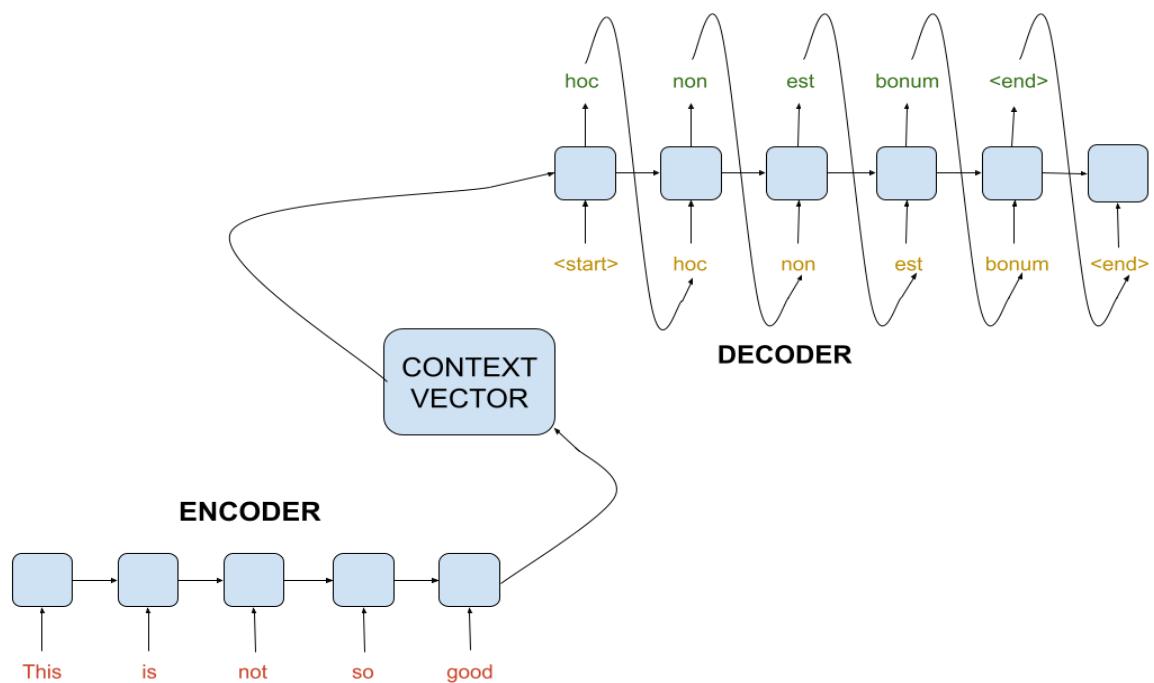


Figure 1 - Encoder-Decoder Architecture

As we know that the encoder updates its internal state values by using the internal state values from the previous

step. This shows the internal state values have some recursive properties.

For encoder LSTM, the formula for the hidden state is given as:

$$h_t = f(W^{(hh)}h_{t-1} + W^{(hx)}x_t)$$

where,

$h_t$  is the hidden state for the present state,

$h_{t-1}$  is the hidden state for the previous state,

$x_t$  is the input vector value,

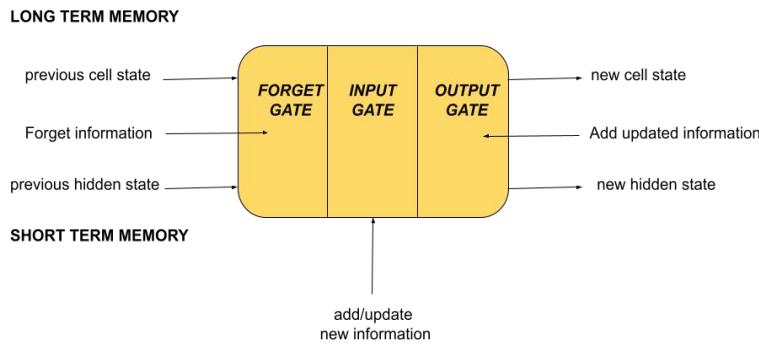
$W^{(hh)}$  and  $W^{(hx)}$  are some appropriate weights.

In the decoder, there will be several recurrent units, where each recurrent unit will be taking the previous hidden state and outputs the predicted word as well as the new hidden state.

Hence the formula for the hidden state will be given as:

$$h_t = f(W^{(hh)}h_{t-1})$$

We can see that the hidden state is only dependent on the previous hidden state.



For the output layer, we are going to input our current hidden state with the ***softmax*** function, which produces the probability distribution from the vector of values with a target class of high probability.

Figure 2 - LSTM Gates

Hence,

$$y_t = \text{softmax}(W^S h_t)$$

Now in the brief of LSTM, which is a recurrent neural network, it consists of three parts/gates. They are forget, input and output gates. Forget gate does forgets/erases irrelevant information, input gate does add/update the state values and the output gate does pass the updated state values.

# Conclusion

The LSTM of the encoder-decoder model has its huge necessity in the modern present daily life applications, which make our life easier than you think and more efficiently, some of them are,

- Machine language translation
- Chat Bots
- Automatic image caption generator
- Automation application systems
- Text Autofilling

We have used some temporary variables like hidden state value and cell state value, which it is dependent on the previous value, and passing itself into the function again, hence making the nature of the function be recursive and also reflecting the dynamic nature of itself. The best thing is that if a word is given, the context of the word is understood by the machine and keeping a track that how a word is connected to other one in the terms of probability and making the final decision.

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