







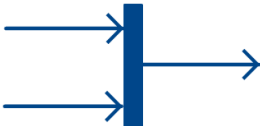


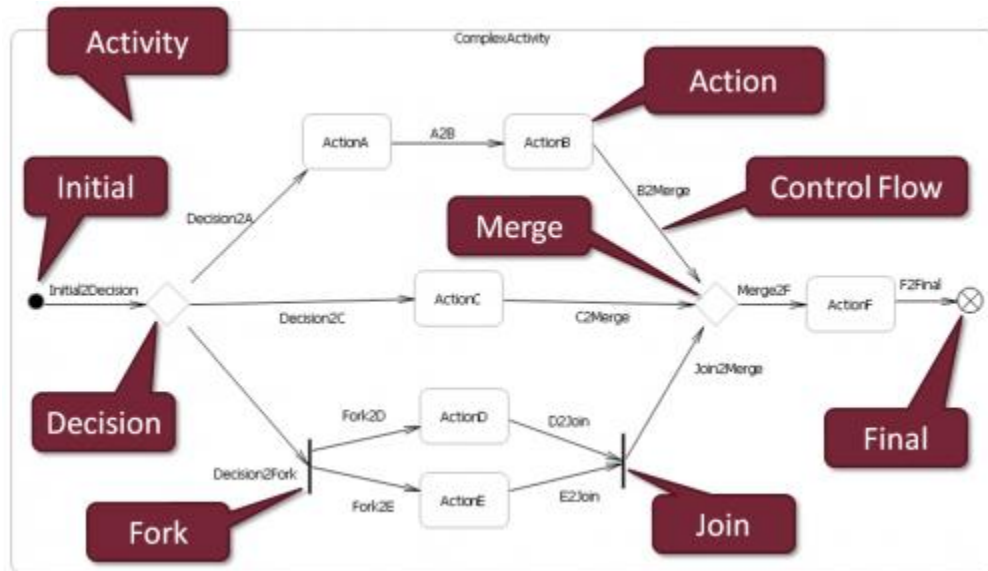
## Activity Diagram Symbols

UML has specified a set of symbols and rules for drawing activity diagrams. Following are the commonly used activity diagram symbols with explanations.

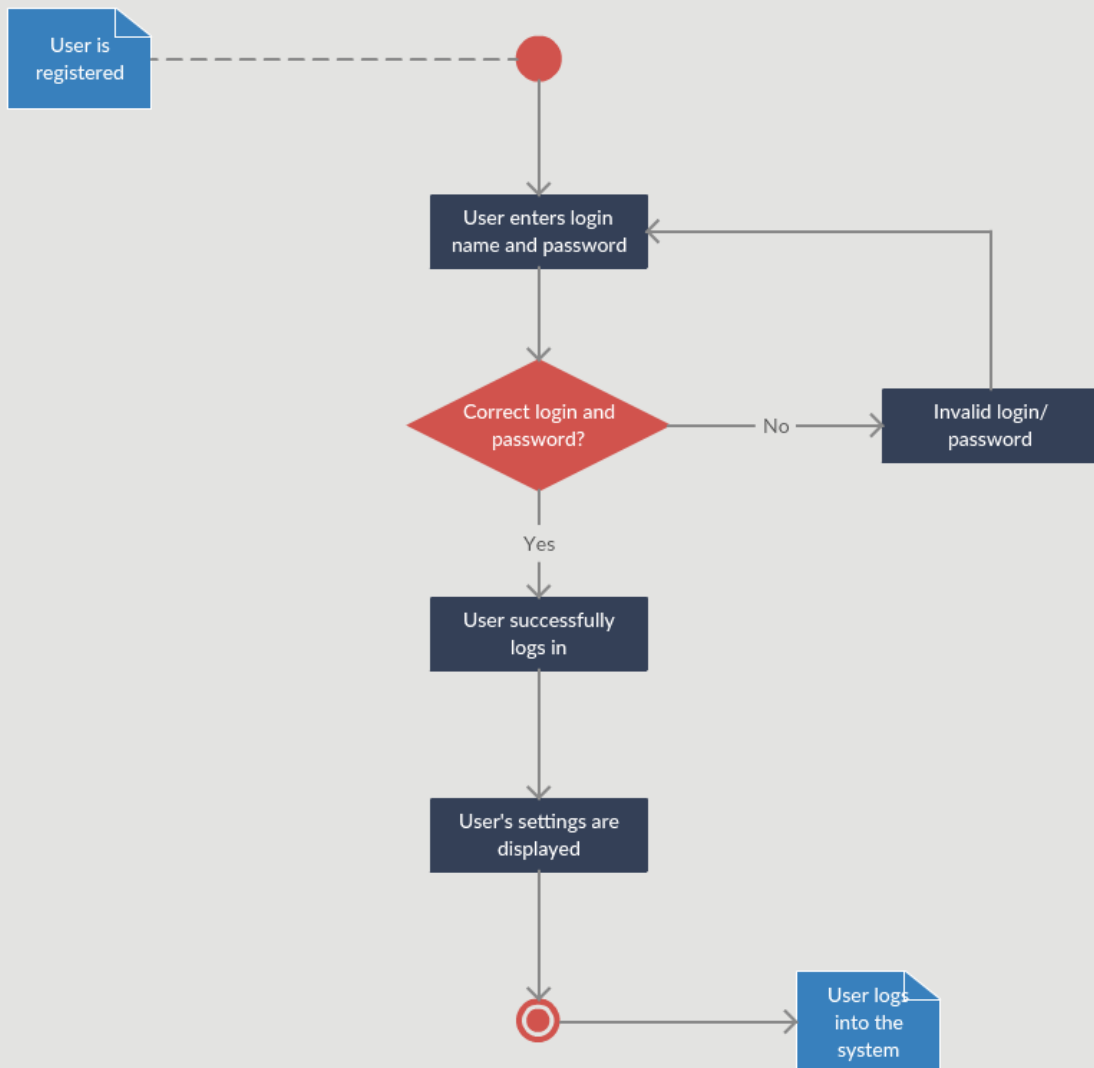
Symbol	Name	Use
	Start/ Initial Node	Used to represent the starting point or the initial state of an activity
	Activity / Action State	Used to represent the activities of the process
	Action	Used to represent the executable sub-areas of an activity
	Control Flow / Edge	Used to represent the flow of control from one action to the other
	Activity Final Node	Used to mark the end of all control flows within the activity
	Decision Node	Used to represent a conditional branch point with one input and multiple outputs
	Merge Node	Used to represent the merging of flows. It has several inputs, but one output.
	Fork	Used to represent a flow that may branch into two or more parallel flows
	Merge	Used to represent a flow that may branch into two or more parallel flows

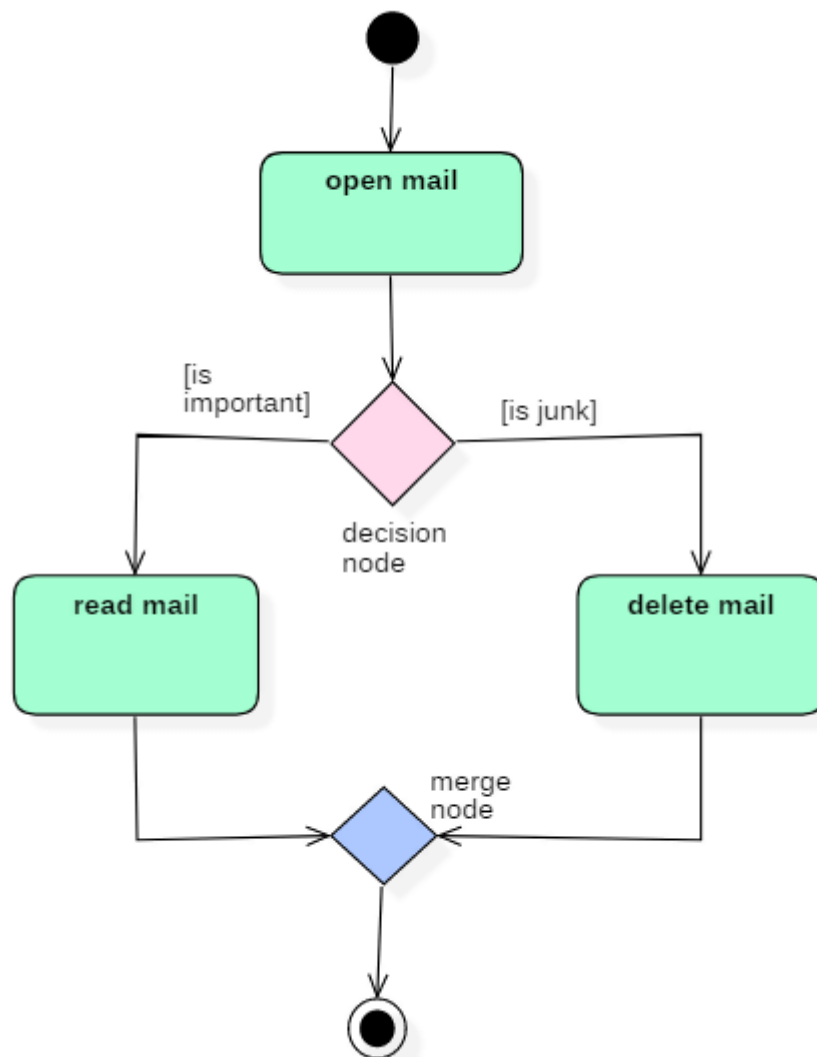


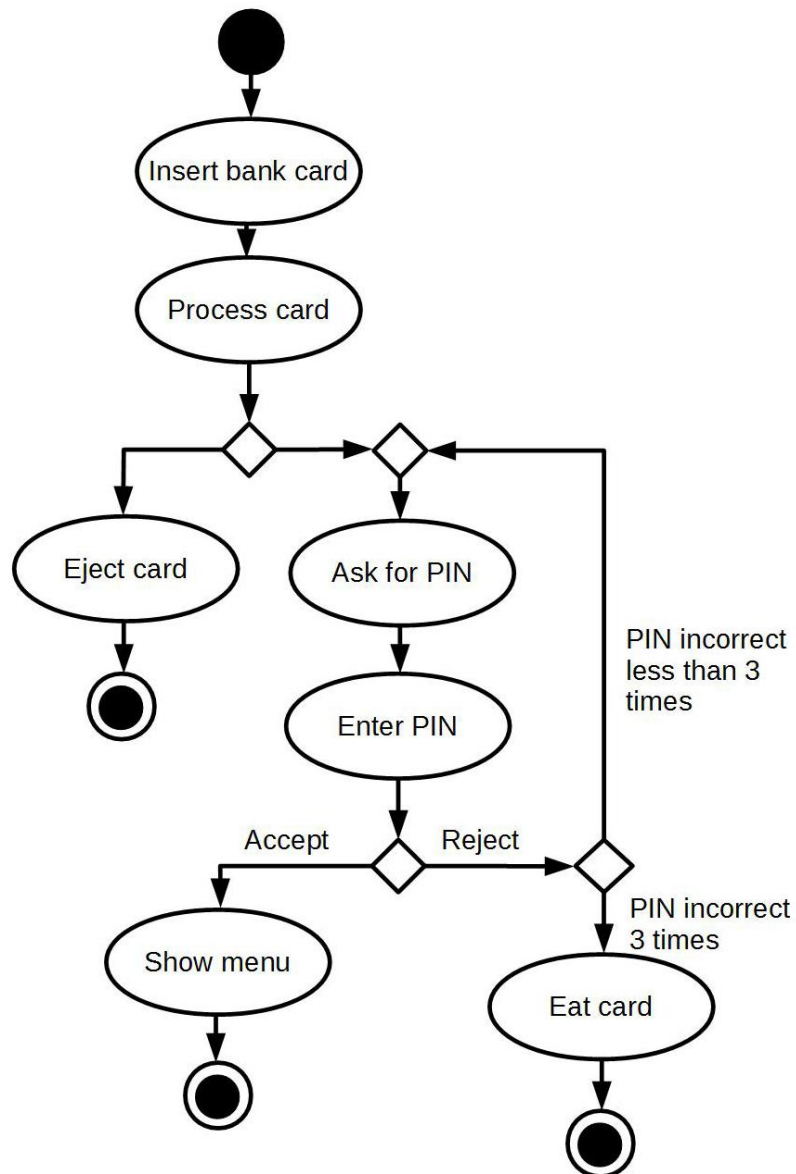
Note/ Comment Used to add relevant comments to elements



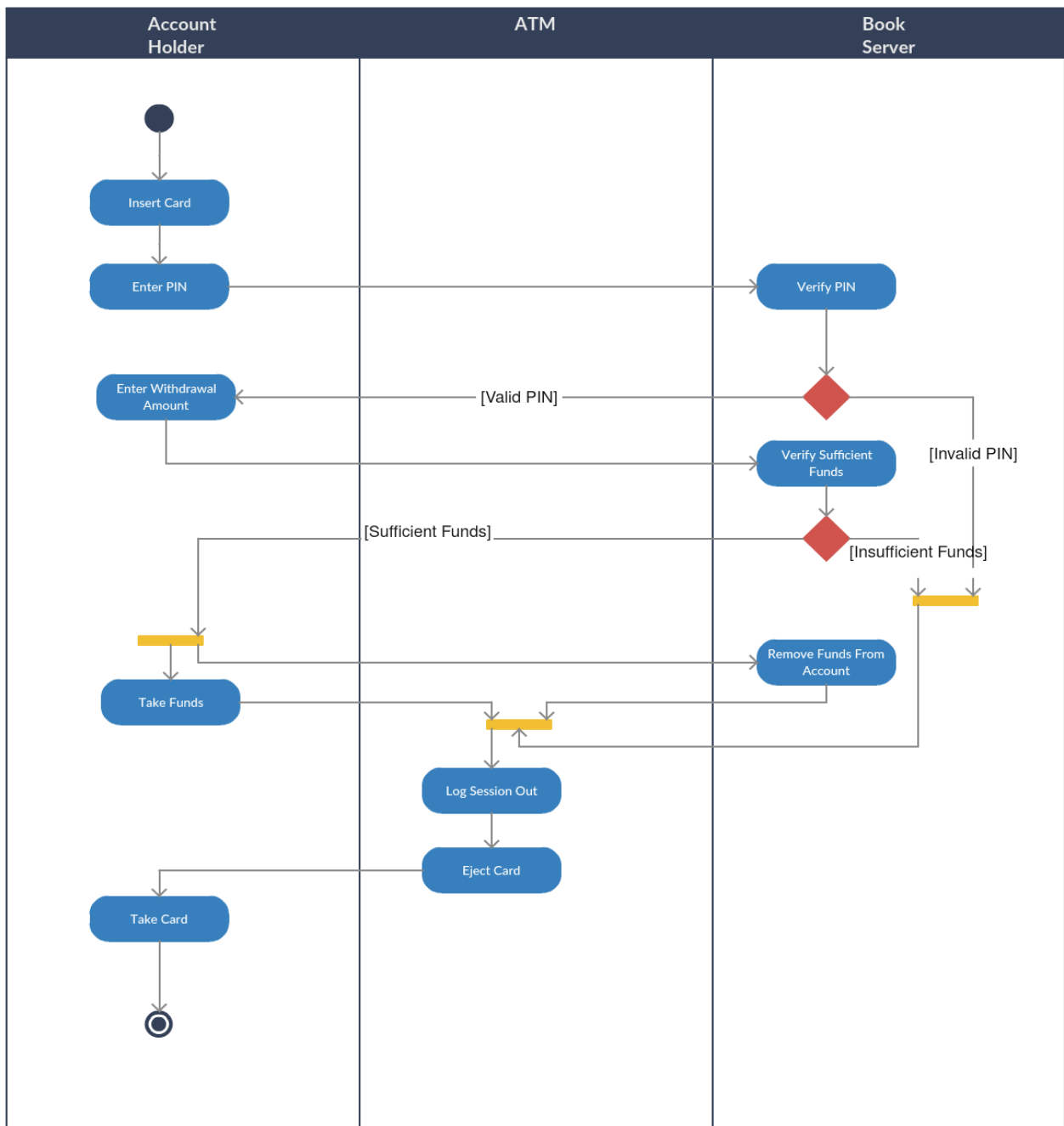
## USER LOGIN SYSTEM for XYZ App

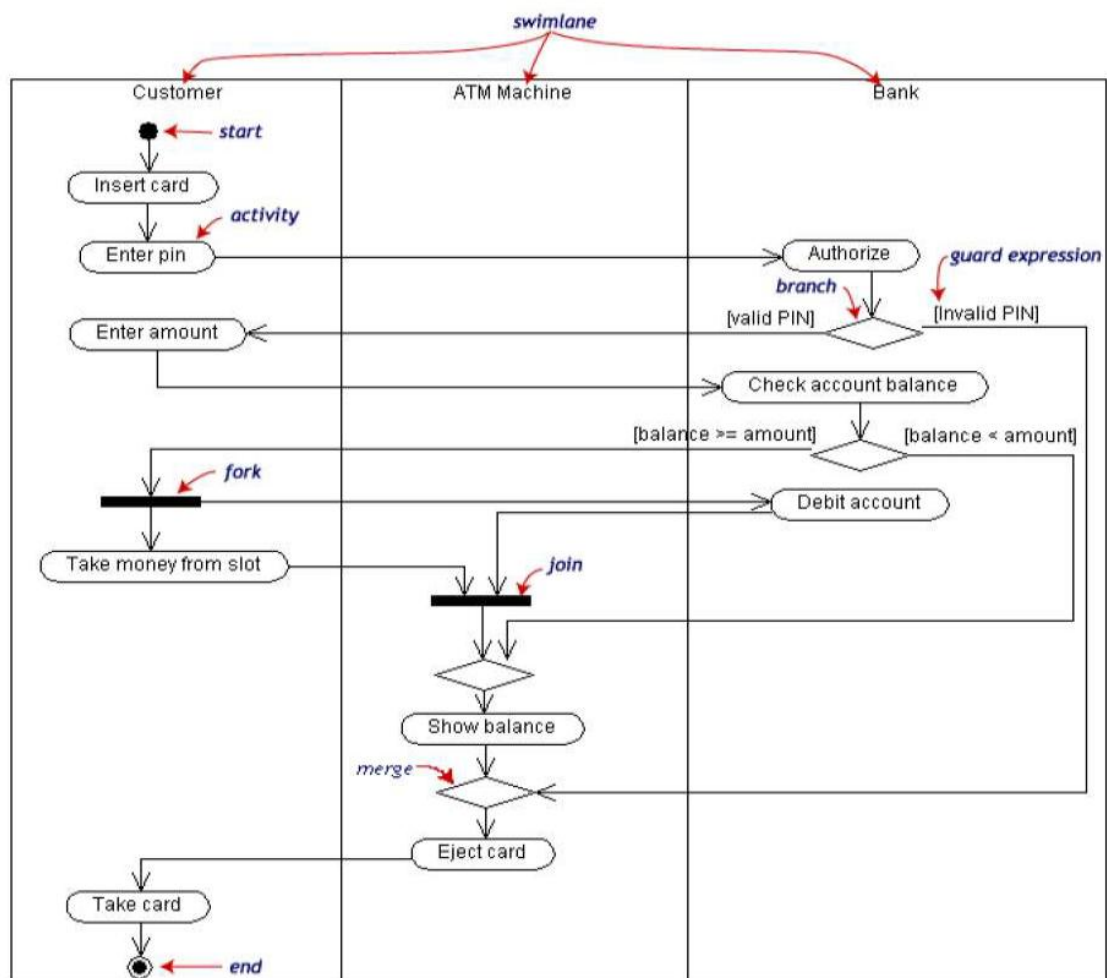






## ATM SYSTEM for ABC BANK

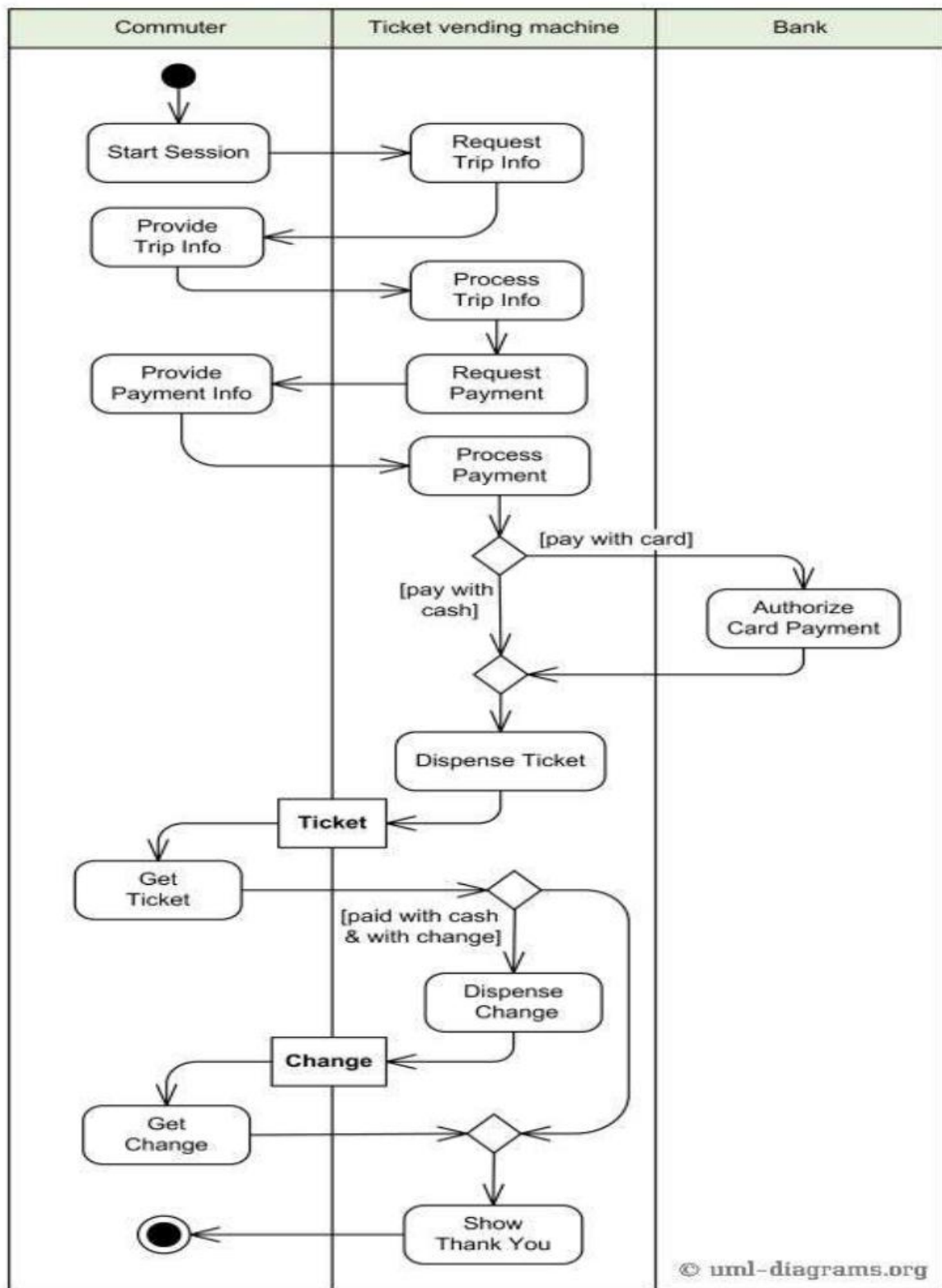




## ONLINE SHOPPING SYSTEM for ABC Co.







## UML Activity Diagram: Order Processing

