



OBJECT



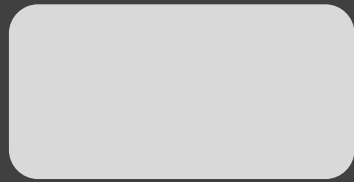
분해

Functional decomposition

Flow chart 기법

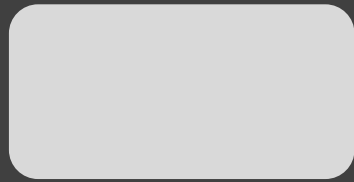
Functional decomposition

Flow chart 기법



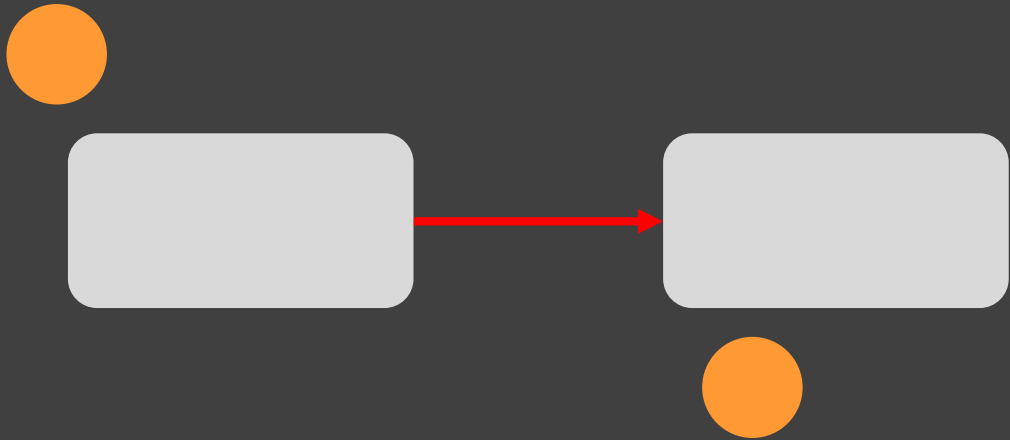
Functional decomposition

Flow chart 기법



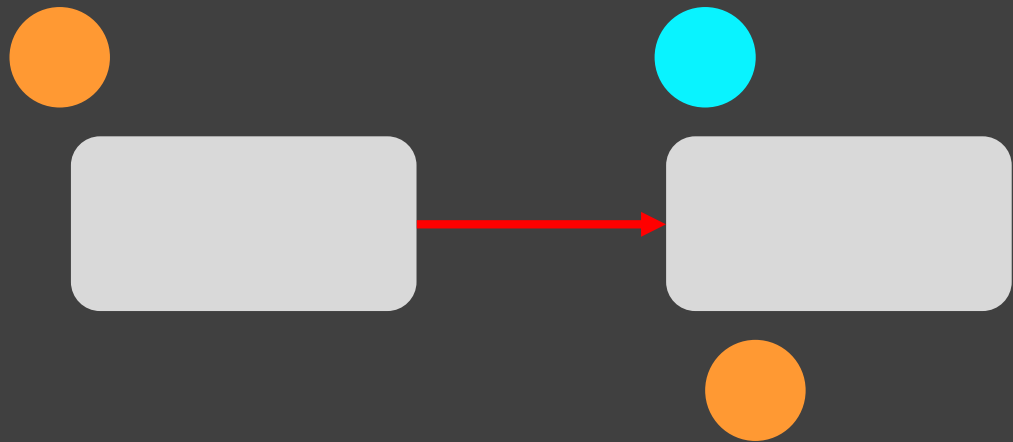
Functional decomposition

Flow chart 기법



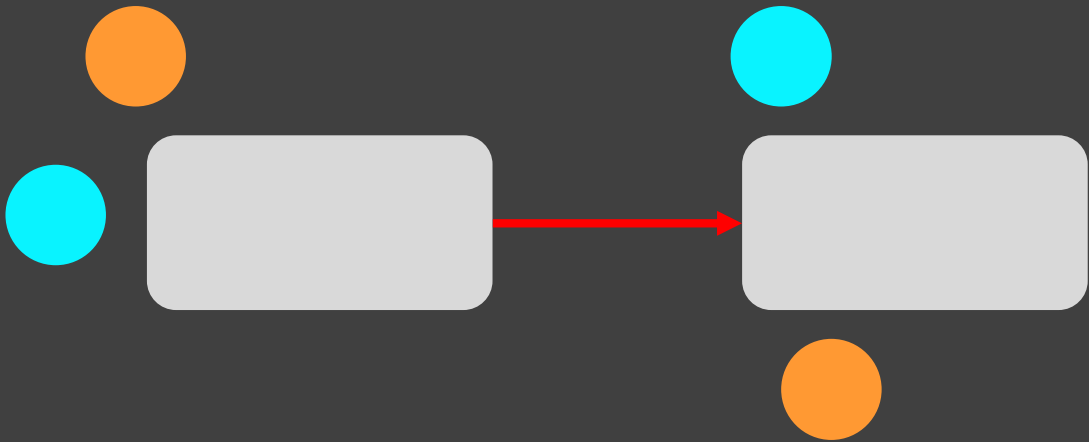
Functional decomposition

Flow chart 기법



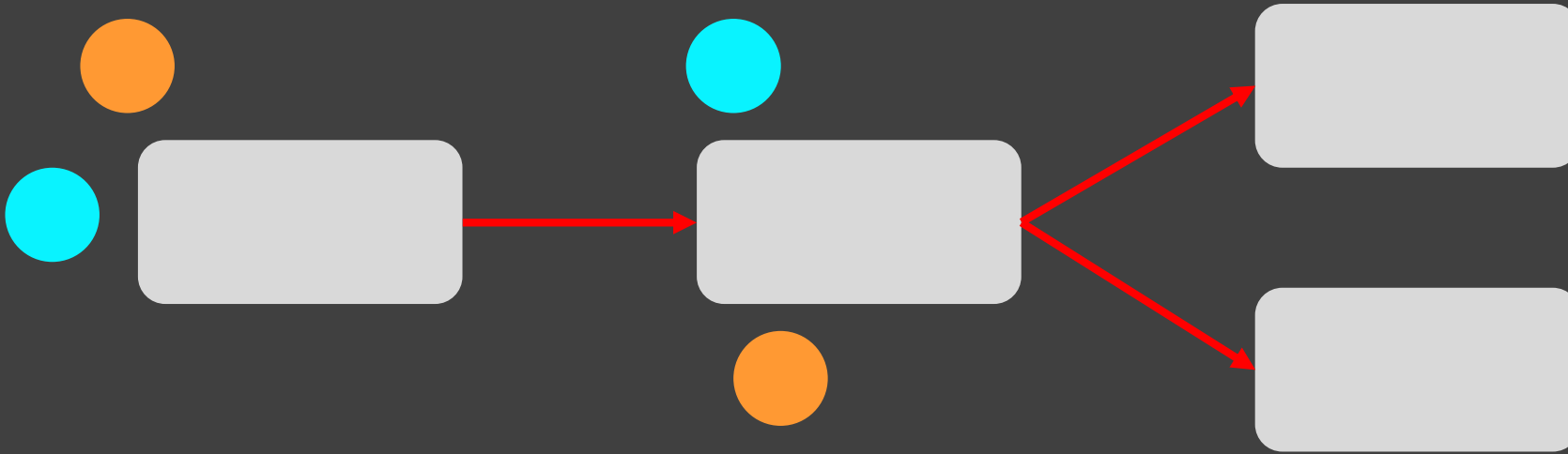
Functional decomposition

Flow chart 기법



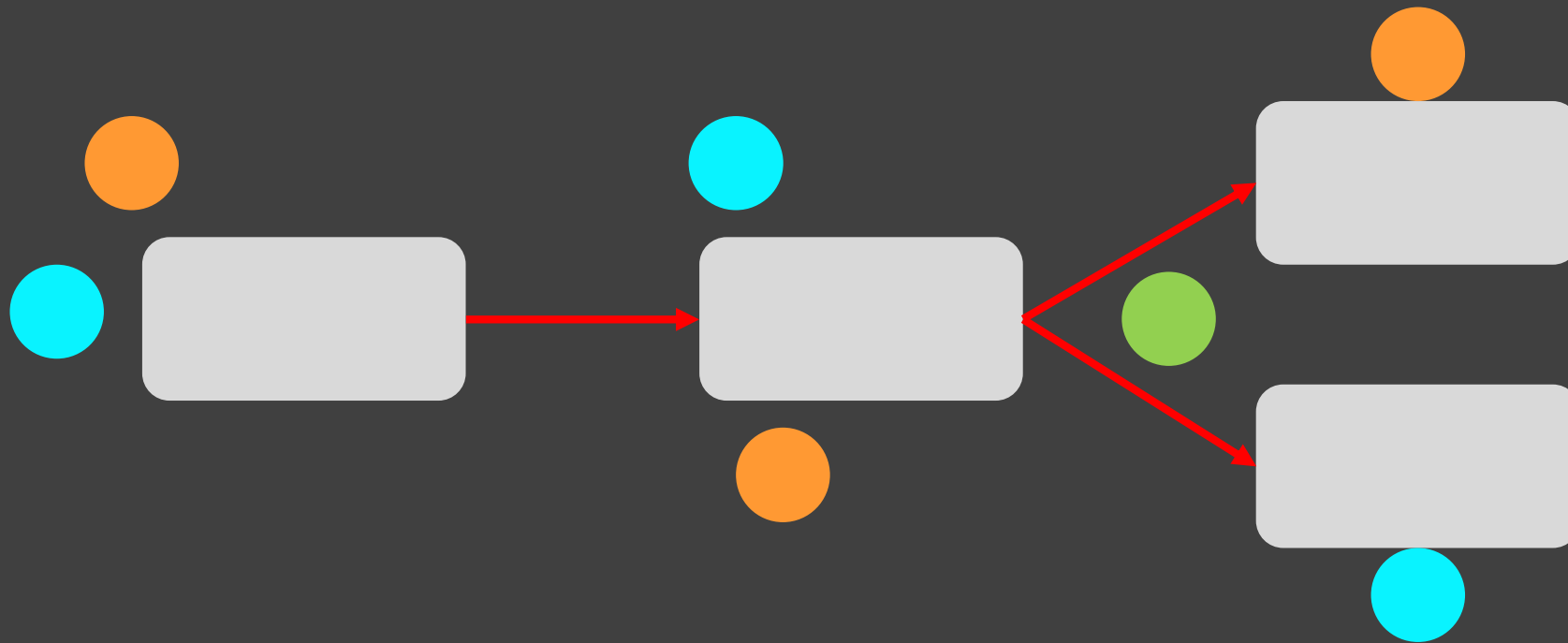
Functional decomposition

Flow chart 기법



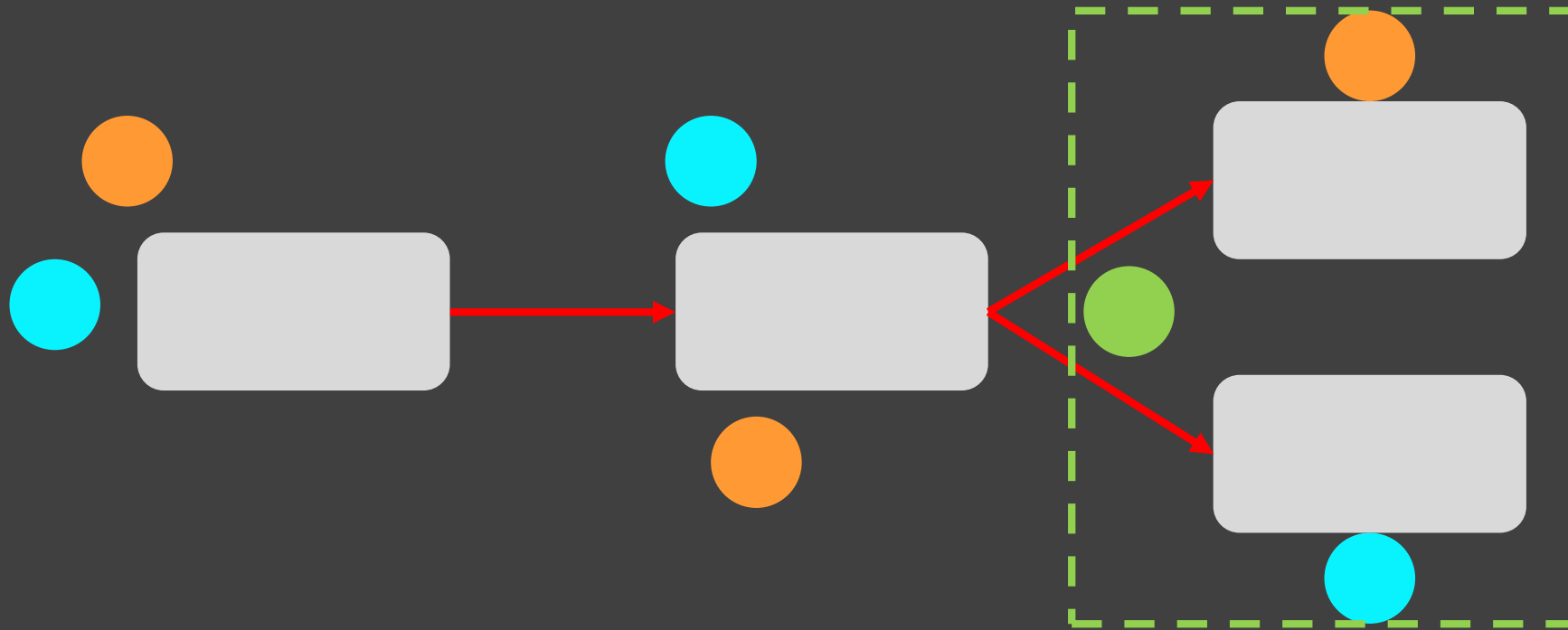
Functional decomposition

Flow chart 기법



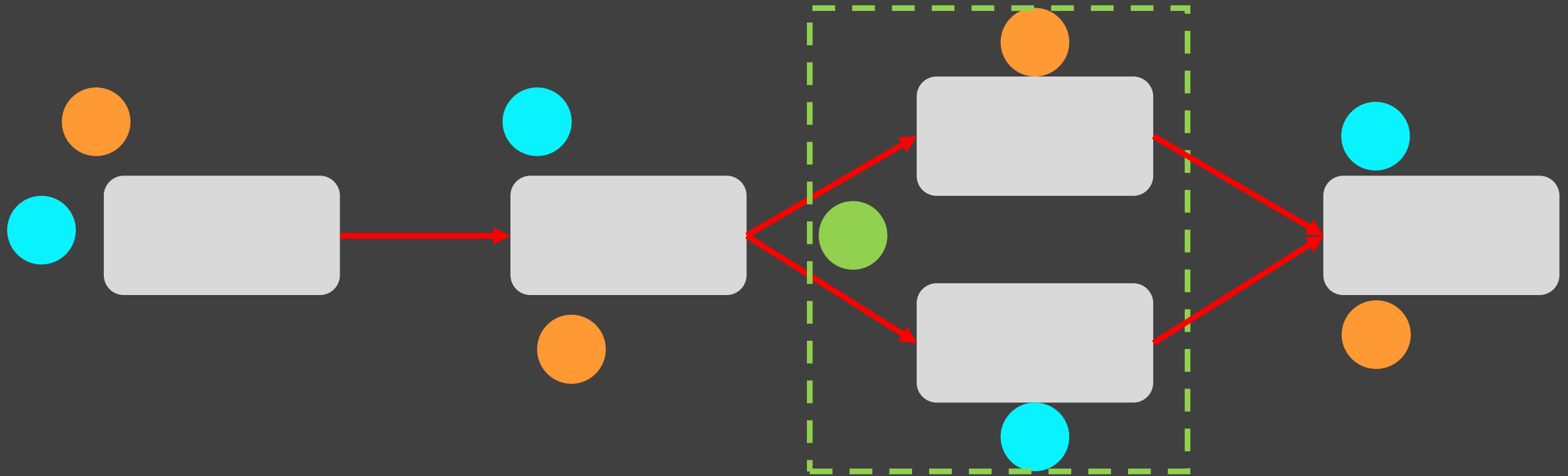
Functional decomposition

Flow chart 기법



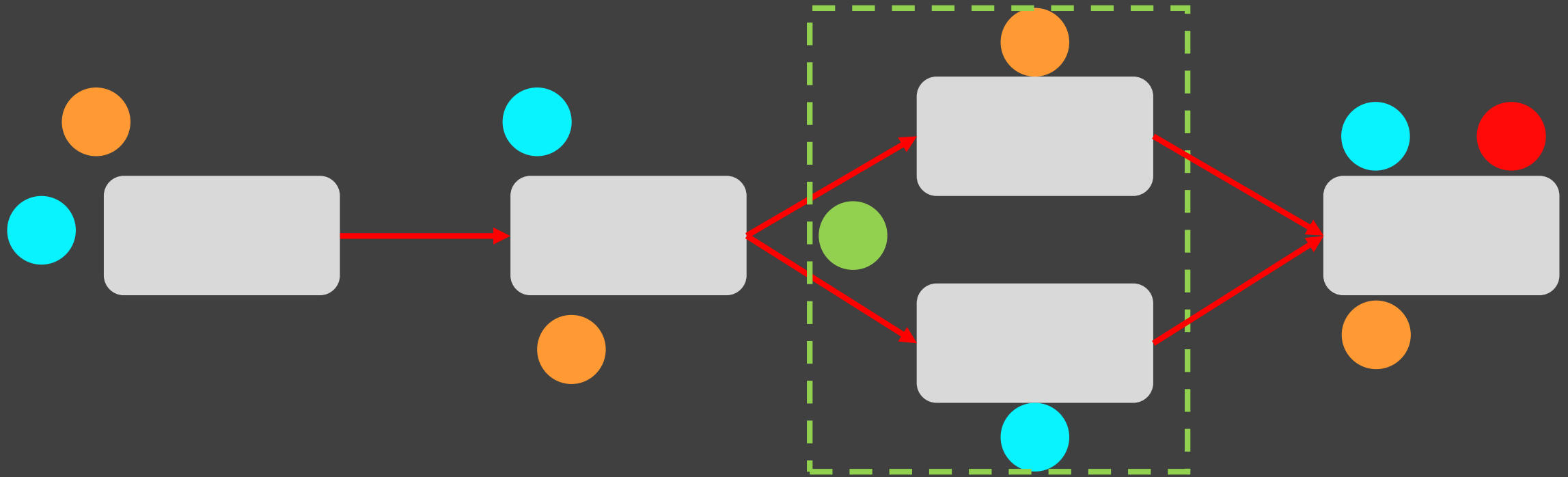
Functional decomposition

Flow chart 기법



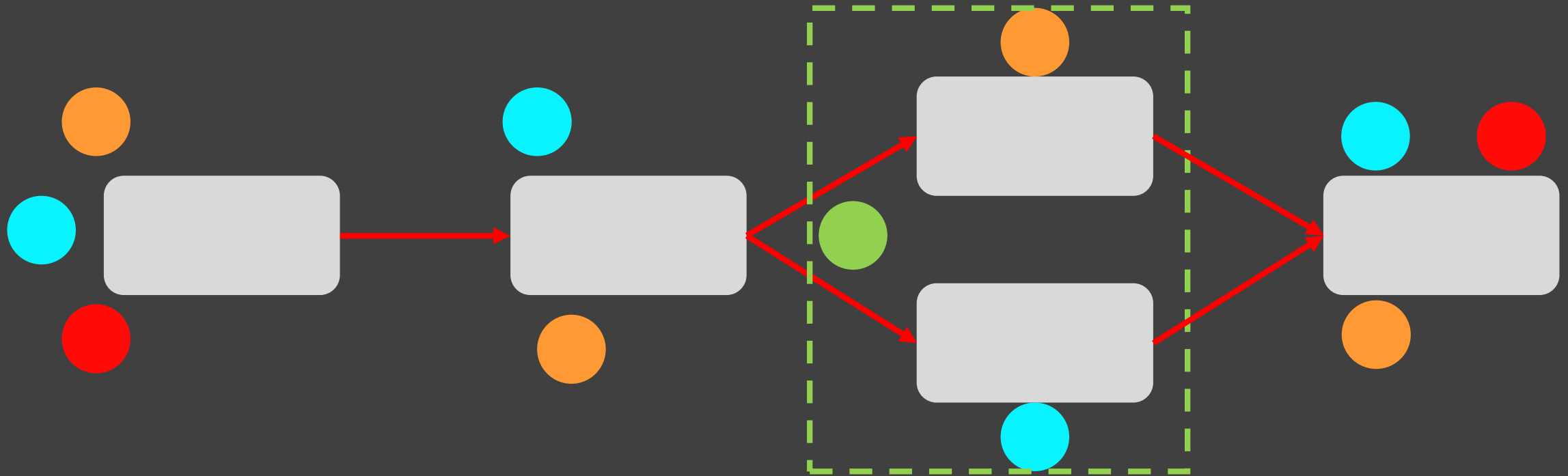
Functional decomposition

Flow chart 기법



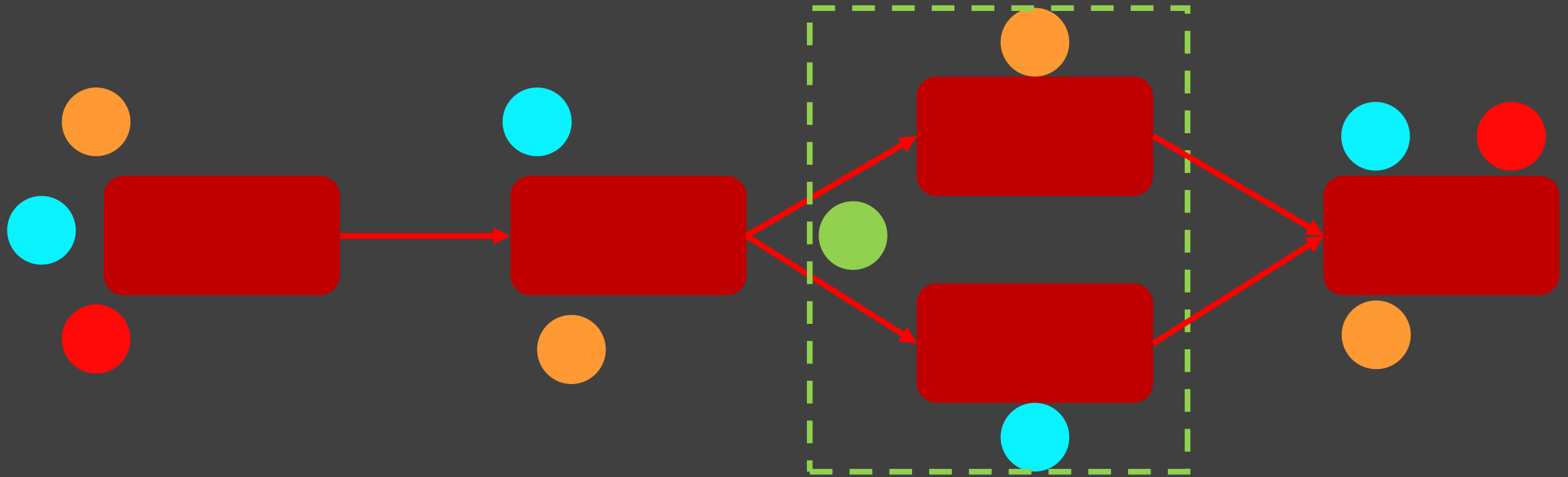
Functional decomposition

Flow chart 기법



Functional decomposition

Flow chart 기법



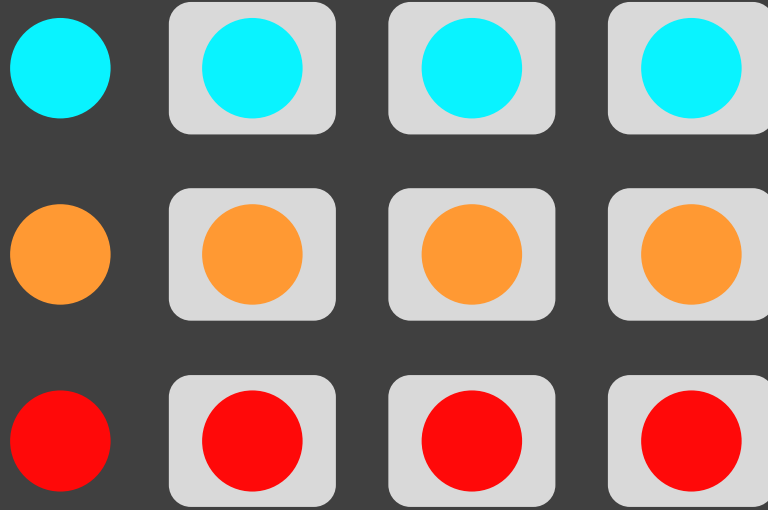
Abstract Data Type



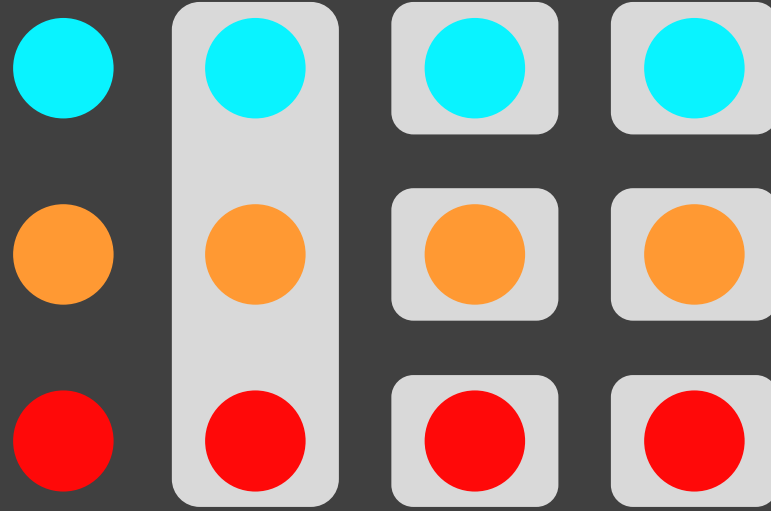
Abstract Data Type



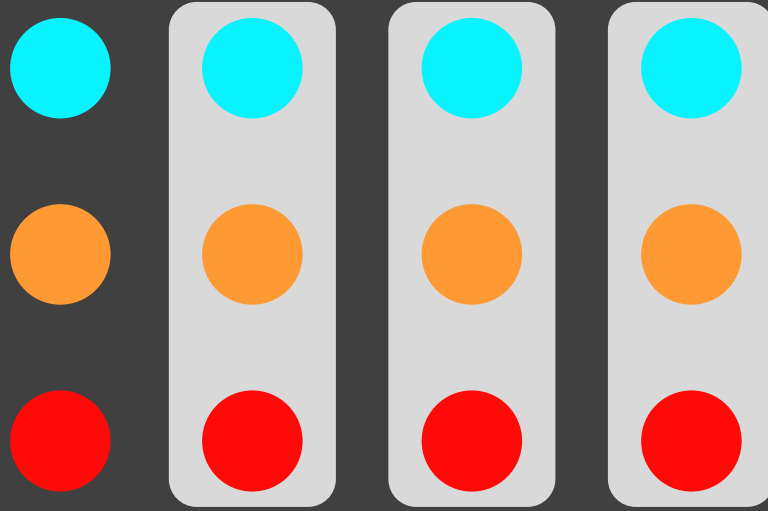
Abstract Data Type



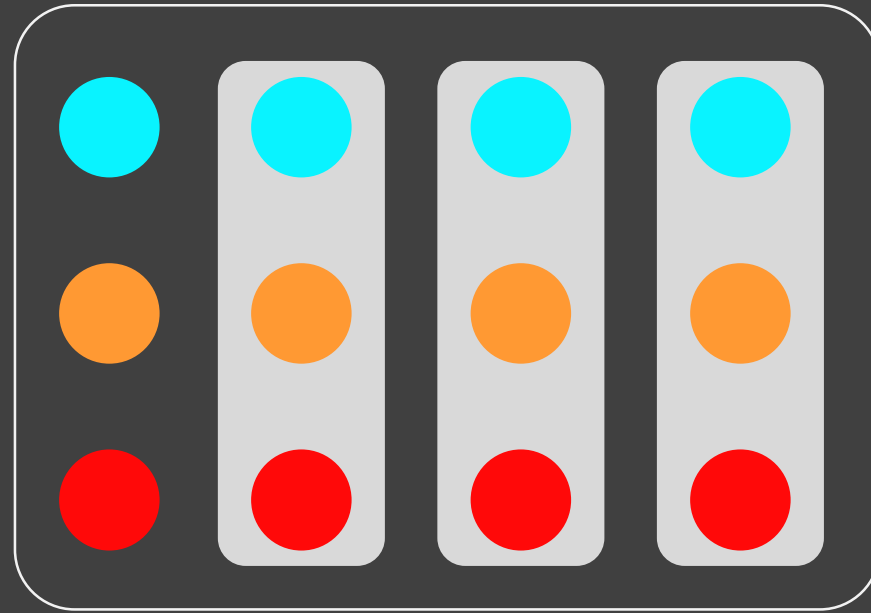
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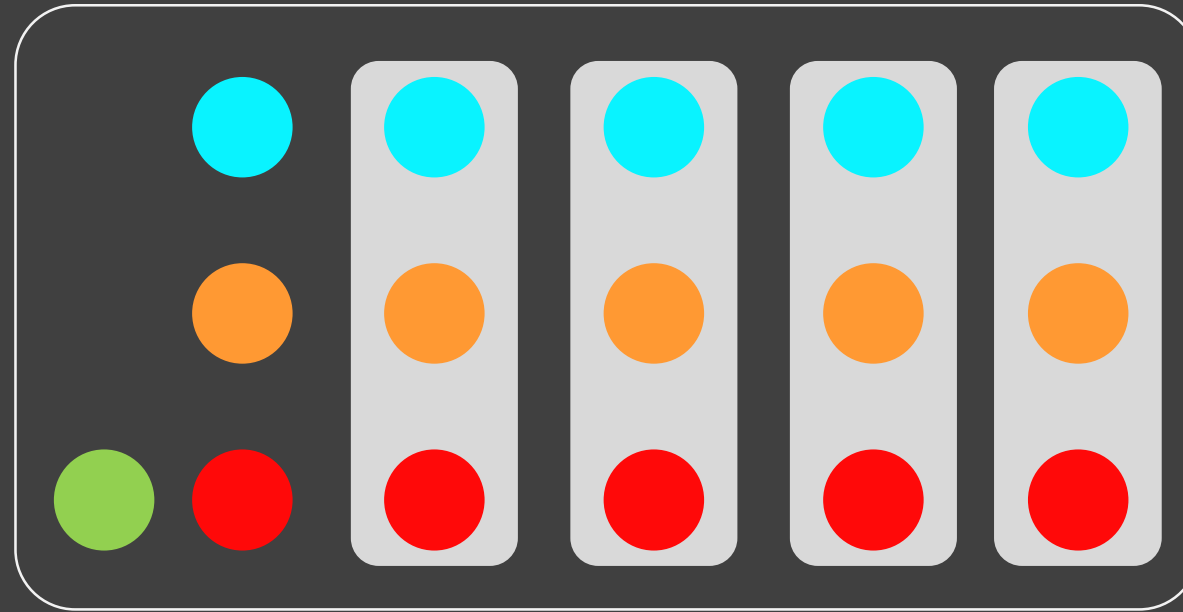
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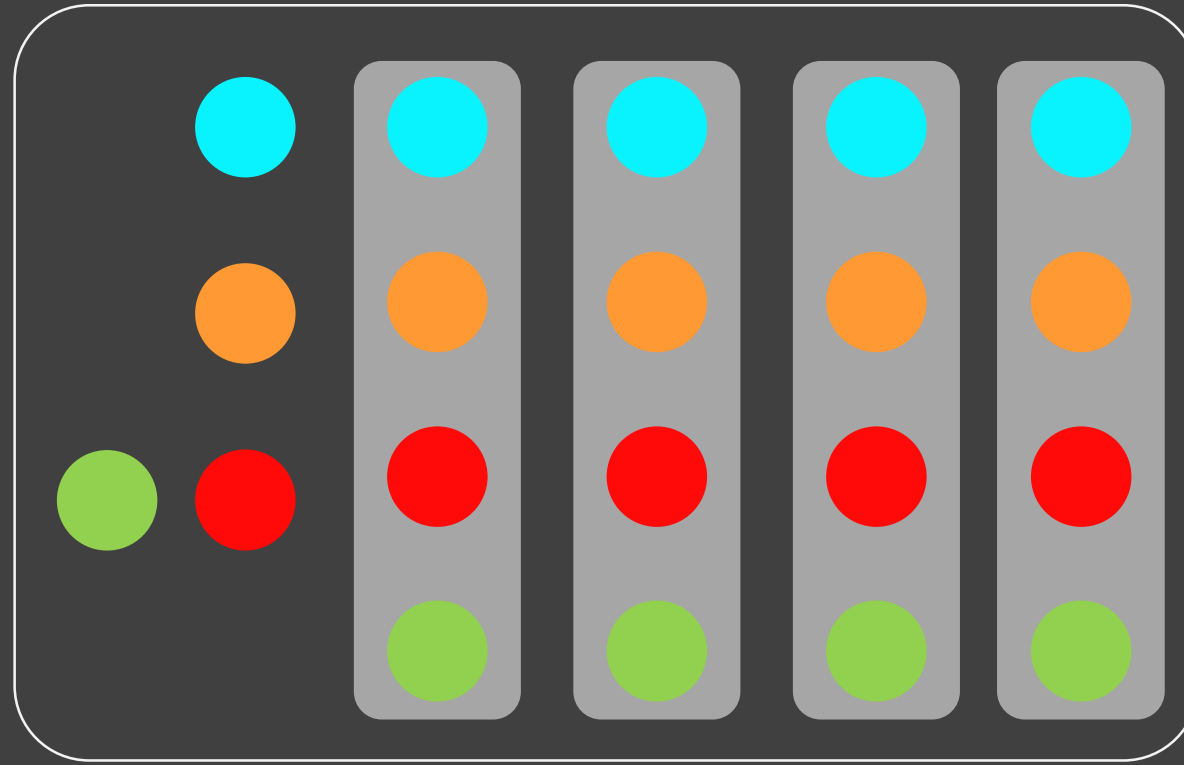
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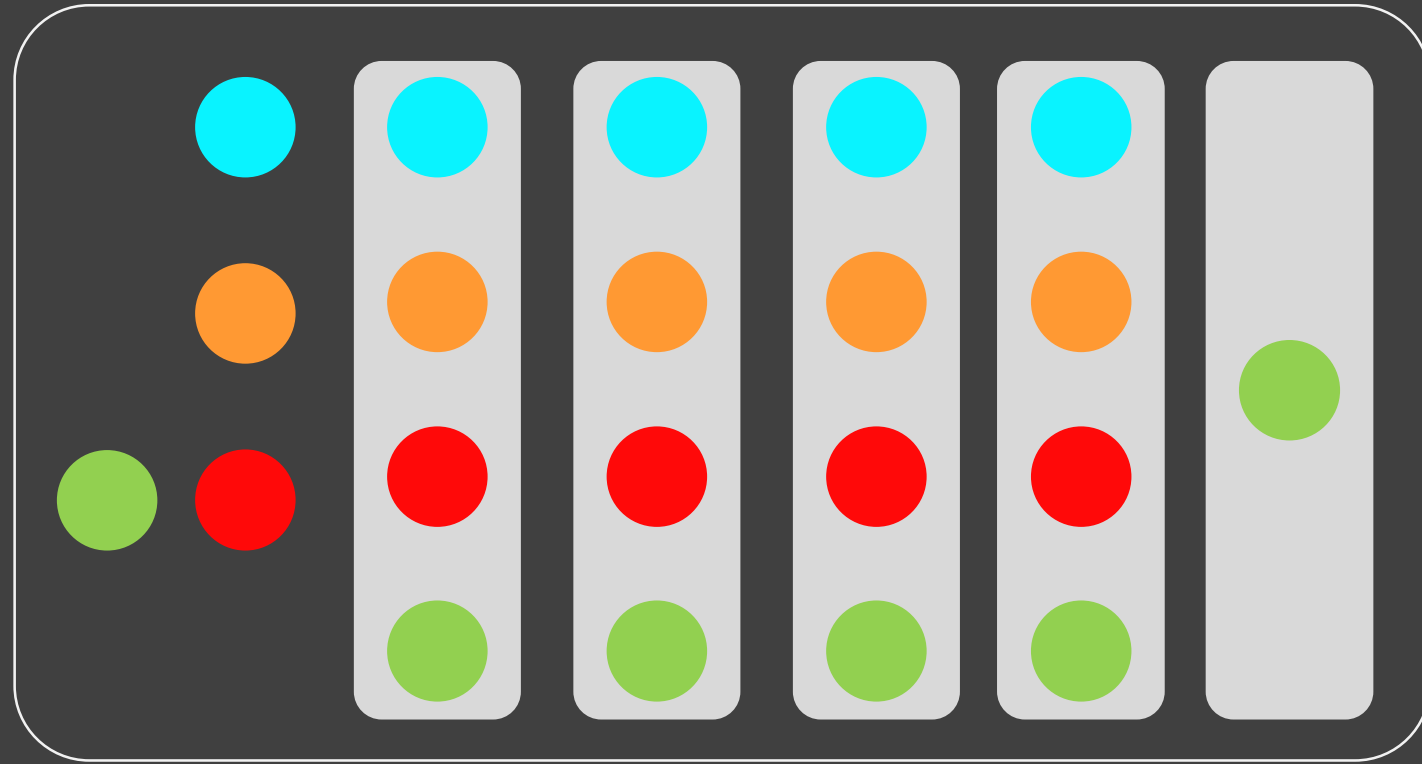
Abstract Data Type



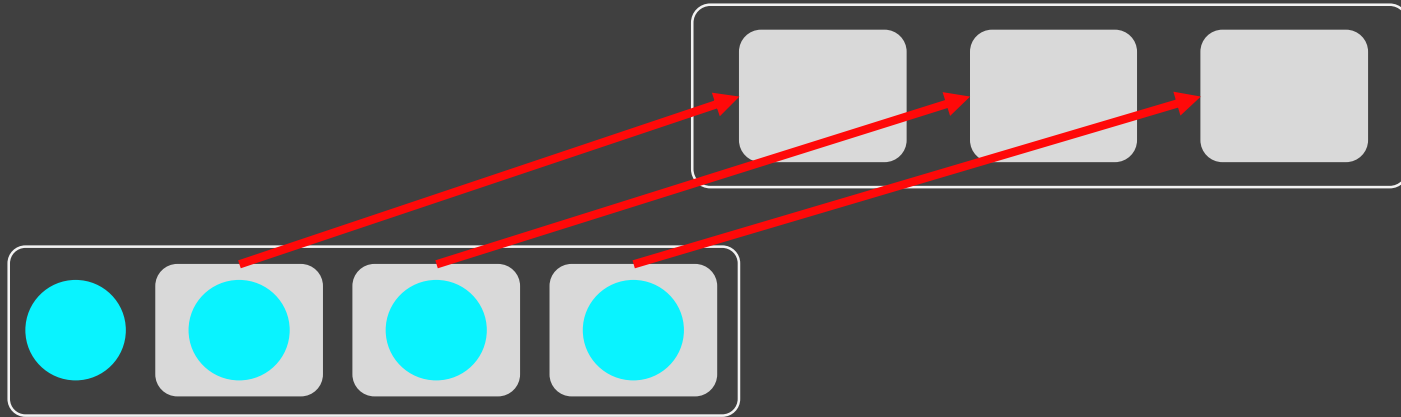
Abstract Data Type



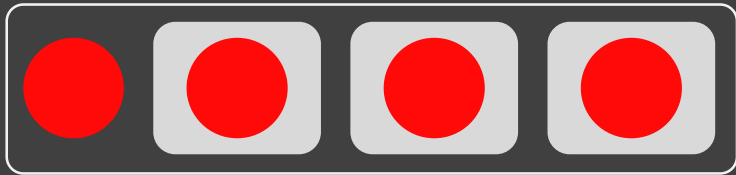
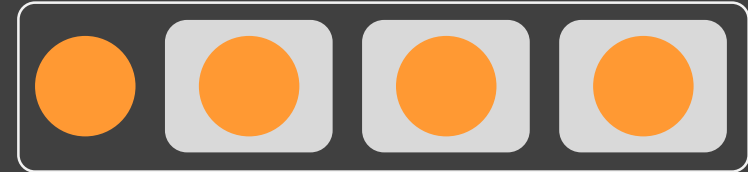
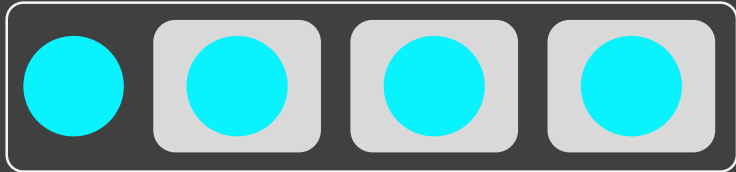
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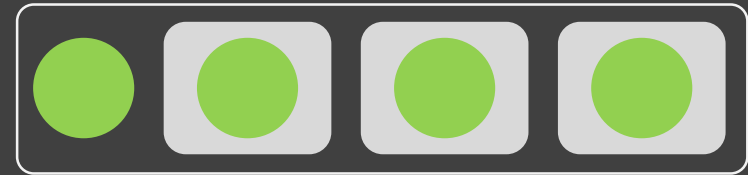
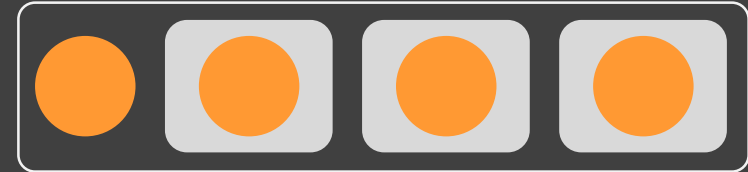
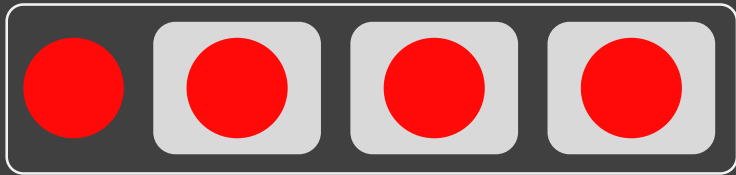
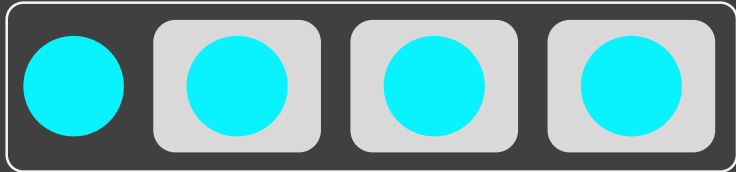
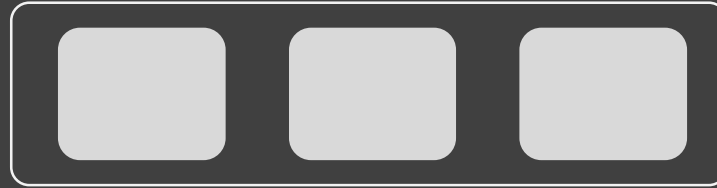
Object Oriented



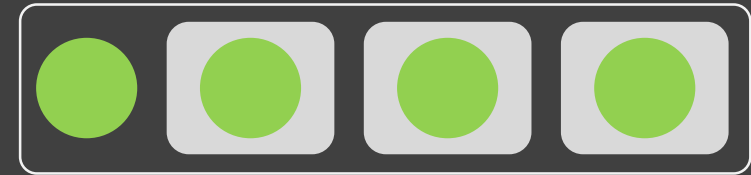
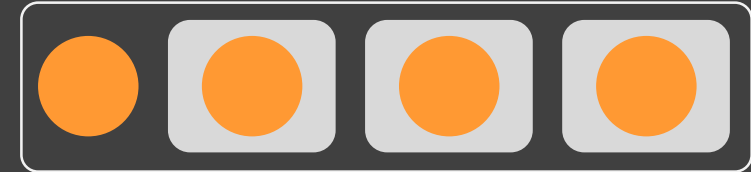
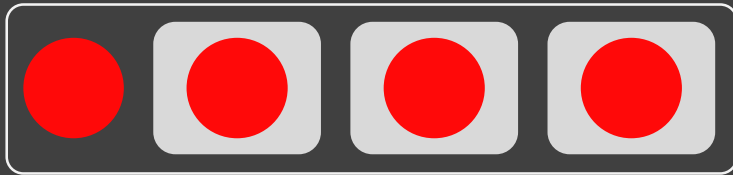
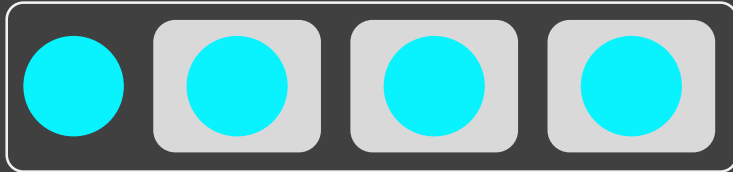
Object Oriented



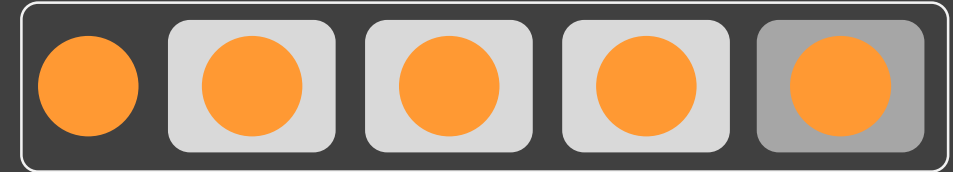
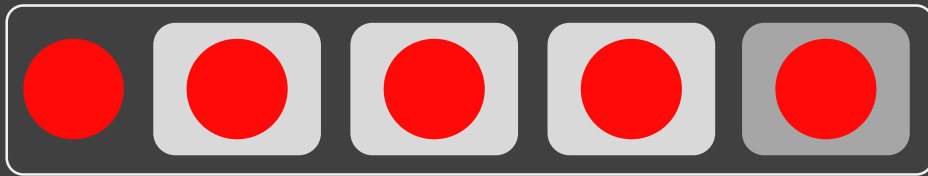
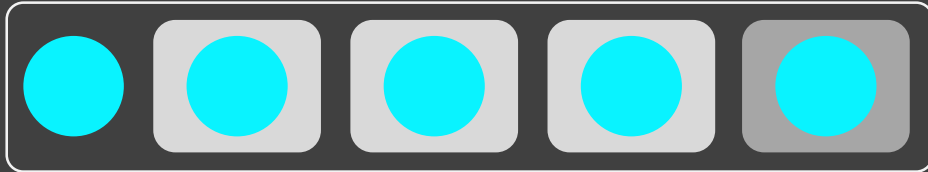
Object Oriented



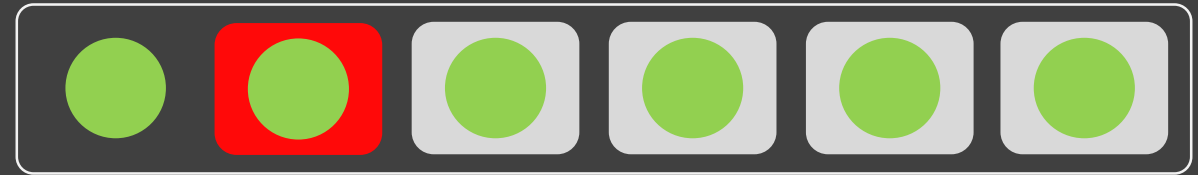
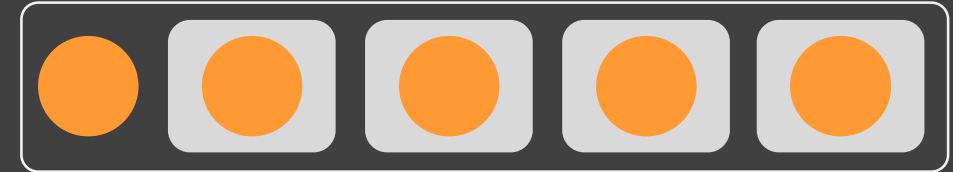
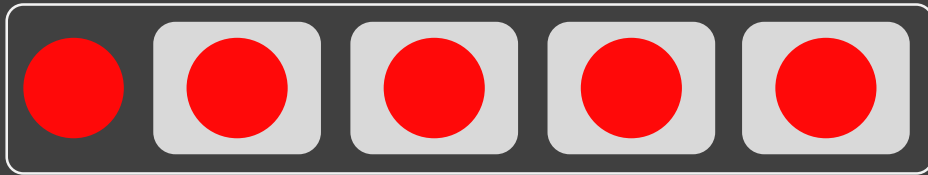
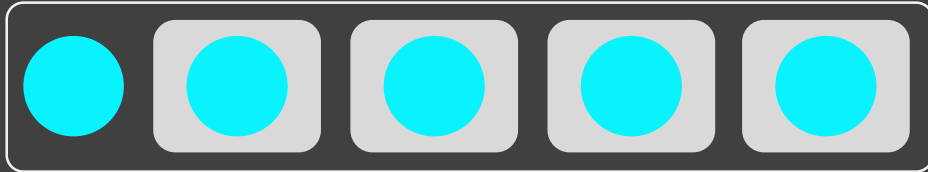
Object Oriented



Object Oriented

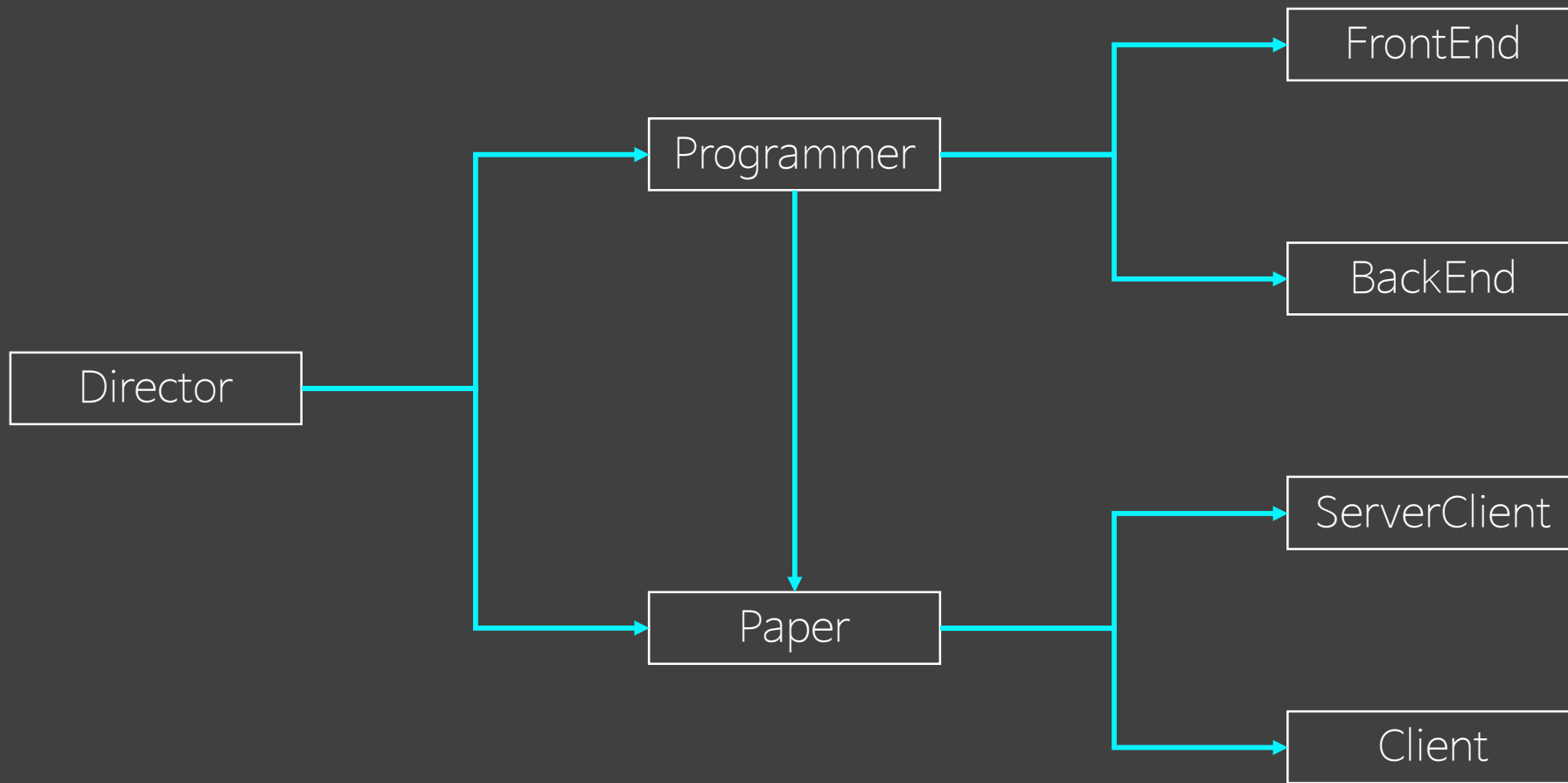


Object Oriented

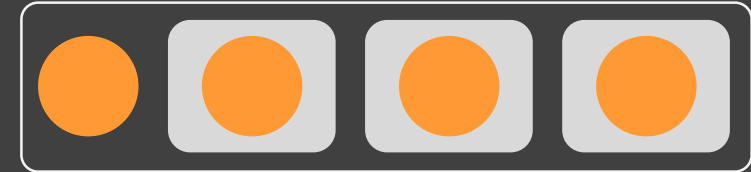
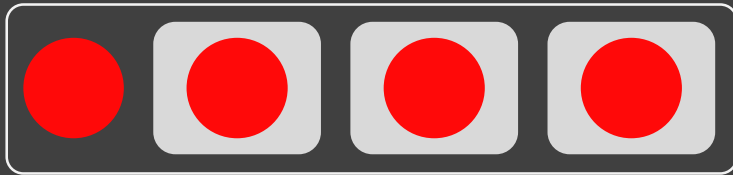
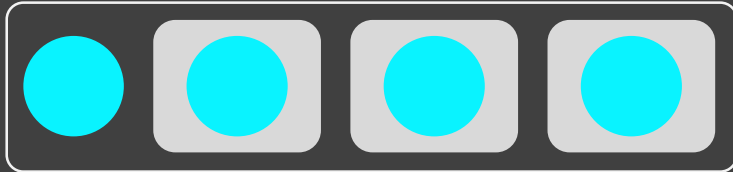


개발자의 세계 ADT

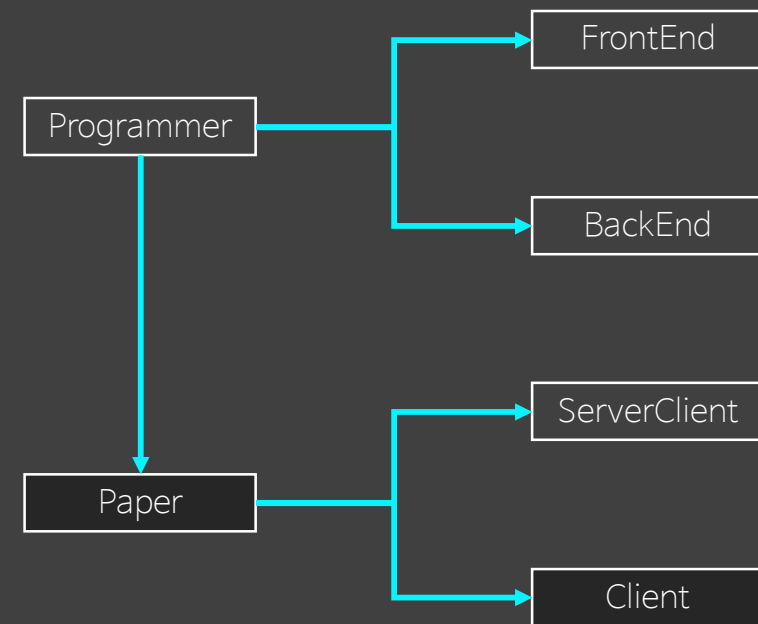




Object Oriented

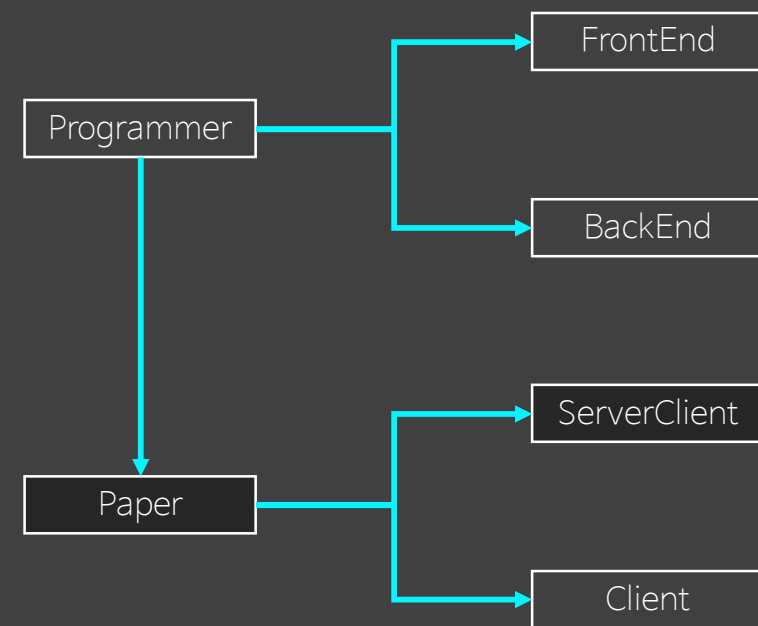


```
public interface Paper {}  
public class Client implements Paper {  
    Library library = new Library("vueJS");  
    Language language = new Language("kotlinJS");  
    Programmer programmer;  
    public void setProgrammer(Programmer programmer){  
        this.programmer = programmer;  
    }  
}
```

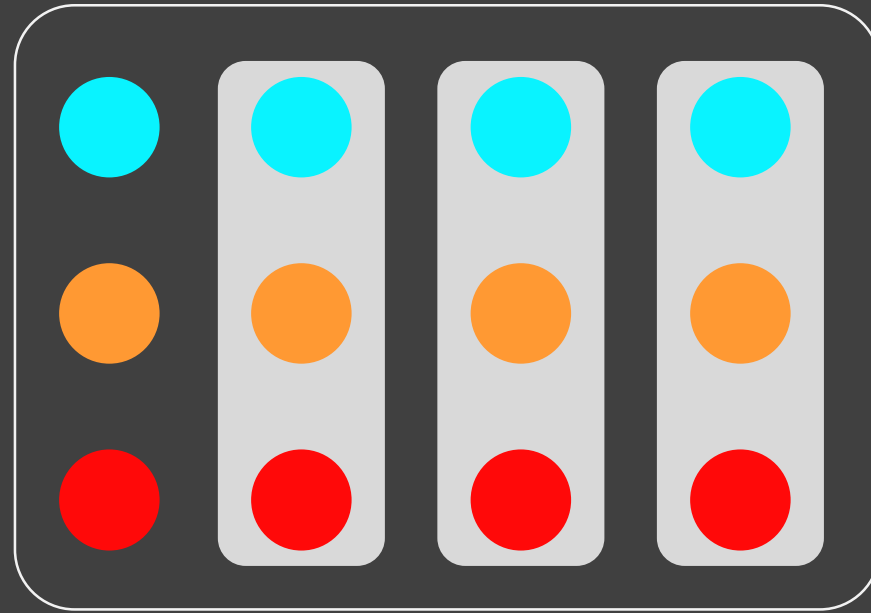


```
public interface Paper {}

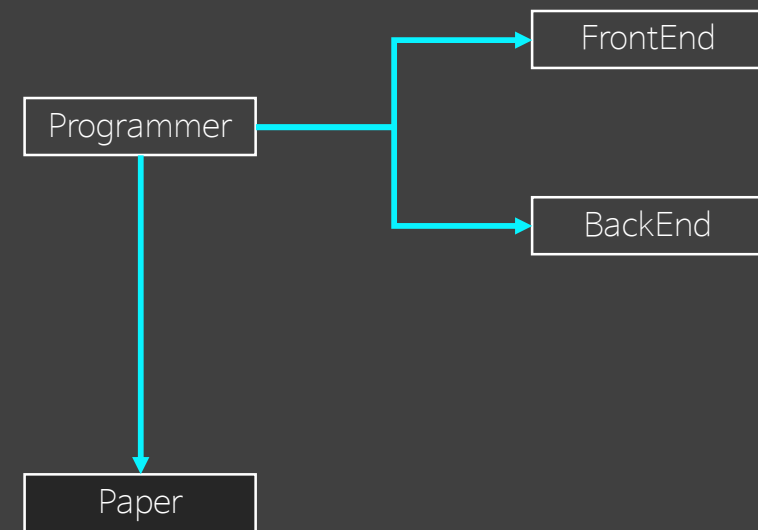
public class ServerClient implements Paper {
    Server server = new Server("test");
    Language backEndLanguage = new Language("java");
    Language frontEndLanguage = new Language("kotlinJS");
    private Programmer backEndProgrammer;
    private Programmer frontEndProgrammer;
    public void setBackEndProgrammer(Programmer programmer){
        backEndProgrammer = programmer;
    }
    public void setFrontEndProgrammer(Programmer programmer){
        frontEndProgrammer = programmer;
    }
}
```



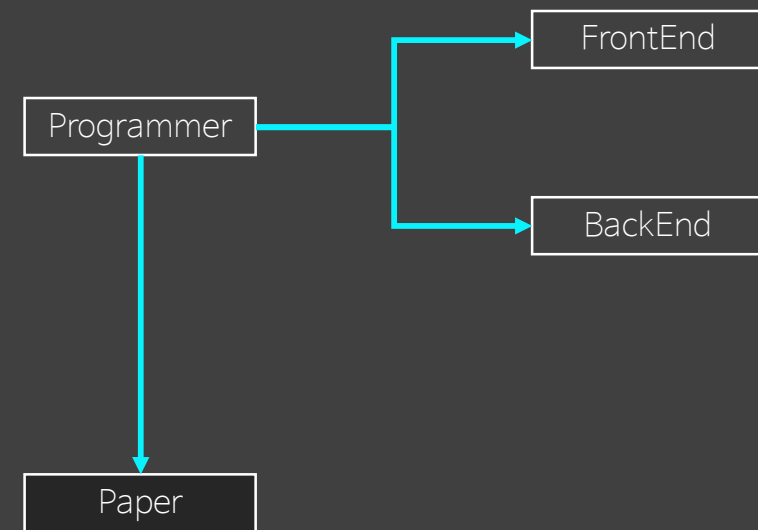
Abstract Data Type



```
public class Paper{
    public Paper(boolean isClient){this.isClient = isClient;}
    public final boolean isClient;
    Library library = new Library("vueJS");
    Language language = new Language("kotlinJS");
    Programmer programmer;
    Server server = new Server("test");
    Language backEndLanguage = new Language("java");
    Language frontEndLanguage = new Language("kotlinJS");
    private Programmer backEndProgrammer;
    private Programmer frontEndProgrammer;
    public void setBackEndProgrammer(Programmer programmer){
        if(!isClient) backEndProgrammer = programmer;
    }
    public void setFrontEndProgrammer(Programmer programmer){
        if(!isClient) frontEndProgrammer = programmer;
    }
    public void setProgrammer(Programmer programmer){
        if(isClient) this.programmer = programmer;
    }
}
```

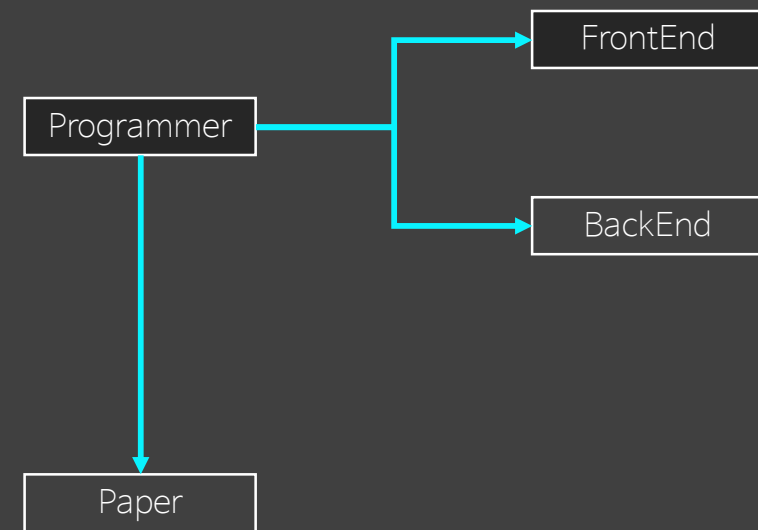


```
public class Paper{
    public Paper(boolean isClient){this.isClient = isClient;}
    public final boolean isClient;
    Library library = new Library("vueJS");
    Language language = new Language("kotlinJS");
    Programmer programmer;
    Server server = new Server("test");
    Language backEndLanguage = new Language("java");
    Language frontEndLanguage = new Language("kotlinJS");
    private Programmer backEndProgrammer;
    private Programmer frontEndProgrammer;
    public void setBackEndProgrammer(Programmer programmer){
        if(!isClient) backEndProgrammer = programmer;
    }
    public void setFrontEndProgrammer(Programmer programmer){
        if(!isClient) frontEndProgrammer = programmer;
    }
    public void setProgrammer(Programmer programmer){
        if(isClient) this.programmer = programmer;
    }
}
```



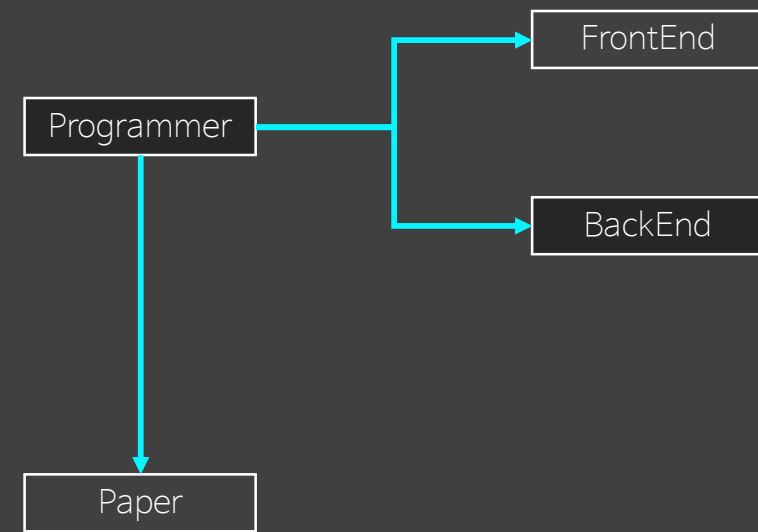
```
public interface Programmer {
    Program makeProgram(Paper paper);
}

public class FrontEnd implements Programmer{
    private Language language;
    private Library library;
    @Override
    public Program makeProgram(Paper paper){
        if(paper instanceof Client){
            Client pb = (Client)paper;
            language = pb.language;
            library = pb.library;
        }
        return makeFrontEndProgram();
    }
    private Program makeFrontEndProgram(){return new Program();}
}
```

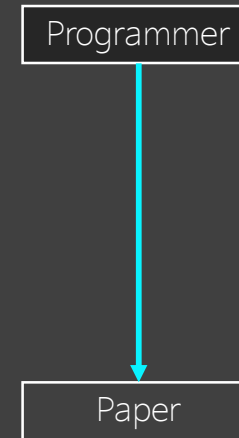



```
public interface Programmer {
    Program makeProgram(Paper paper);
}

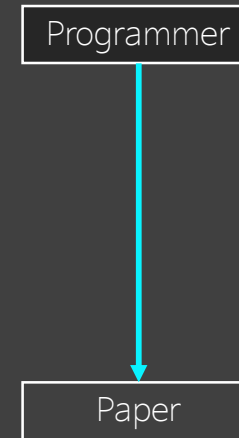
public class BackEnd implements Programmer{
    private Server server;
    private Language language;
    @Override
    public Program makeProgram(Paper paper){
        if(paper instanceof ServerClient){
            ServerClient pa = (ServerClient)paper;
            this.server = pa.server;
            this.language = pa.backEndLanguage;
        }
        return makeBackEndProgram();
    }
    private Program makeBackEndProgram(){return new Program();}
}
```



```
public class Programmer {  
    public Programmer(Boolean isFrontEnd){this.isFrontEnd = isFrontEnd;}  
    public final boolean isFrontEnd;  
    private Language frontLanguage;  
    private Library frontLibrary;  
    private Server server;  
    private Language backEndLanguage;  
    public Program makeProgram(Paper paper) {  
        if(isFrontEnd){  
            frontLanguage = paper.getFrontEndLanguage();  
            frontLibrary = paper.getFrontEndLibrary();  
        }else{  
            this.server = paper.getServer();  
            this.backEndLanguage = paper.getBackEndLanguage();  
        }  
        return isFrontEnd ? makeFrontEndProgram() : makeBackEndProgram();  
    }  
    private Program makeFrontEndProgram(){return new Program();}  
    private Program makeBackEndProgram(){return new Program();}  
}
```



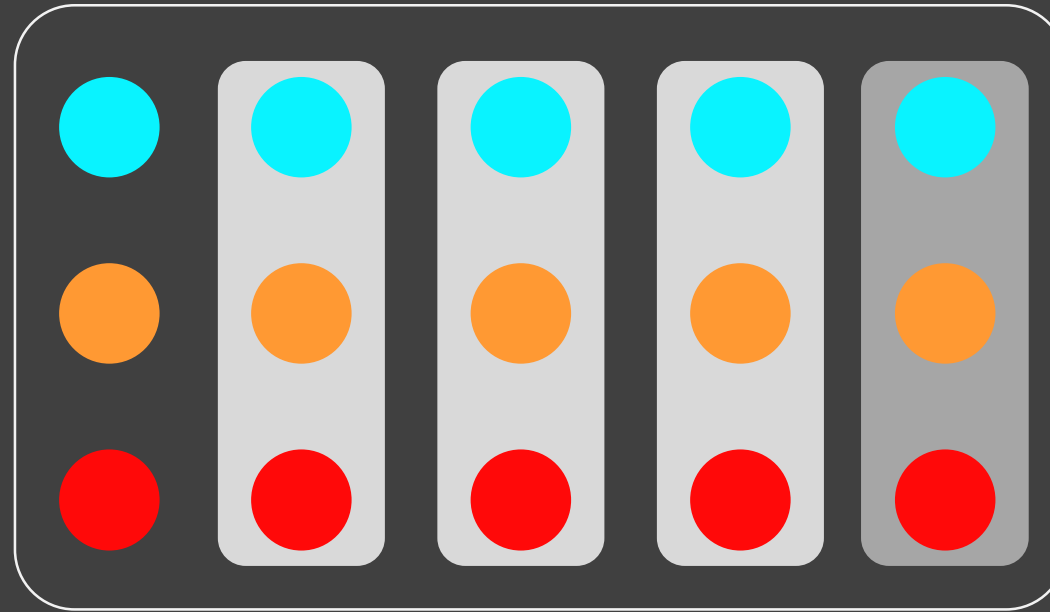
```
public class Programmer {  
    public Programmer(Boolean isFrontEnd){this.isFrontEnd = isFrontEnd;}  
    public final boolean isFrontEnd;  
    private Language frontLanguage;  
    private Library frontLibrary;  
    private Server server;  
    private Language backEndLanguage;  
    public Program makeProgram(Paper paper) {  
        if(isFrontEnd){  
            frontLanguage = paper.getFrontEndLanguage();  
            frontLibrary = paper.getFrontEndLibrary();  
        }else{  
            this.server = paper.getServer();  
            this.backEndLanguage = paper.getBackEndLanguage();  
        }  
        return isFrontEnd ? makeFrontEndProgram() : makeBackEndProgram();  
    }  
    private Program makeFrontEndProgram(){return new Program();}  
    private Program makeBackEndProgram(){return new Program();}  
}
```



```
public class Programmer {  
    public Programmer(Boolean isFrontEnd){this.isFrontEnd = isFrontEnd;}  
    public final boolean isFrontEnd;  
    private Language frontLanguage;  
    private Library frontLibrary;  
    private Server server;  
    private Language backEndLanguage;  
    public Program makeProgram(Paper paper) {  
        if(isFrontEnd){  
            frontLanguage = paper.getFrontEndLanguage();  
            frontLibrary = paper.getFrontEndLibrary();  
        }else{  
            this.server = paper.getServer();  
            this.backEndLanguage = paper.getBackEndLanguage();  
        }  
        return isFrontEnd ? makeFrontEndProgram() : makeBackEndProgram();  
    }  
    private Program makeFrontEndProgram(){return new Program();}  
    private Program makeBackEndProgram(){return new Program();}  
}
```



Abstract Data Type

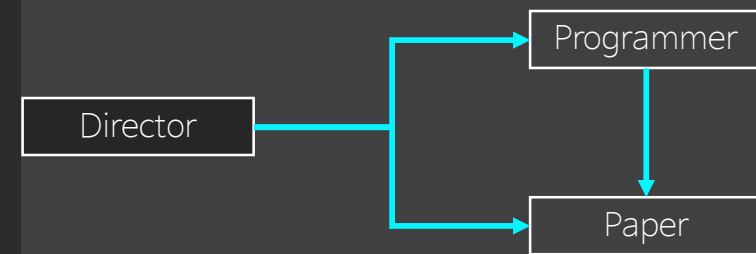


```
public class Paper{
    public Paper(boolean isClient){this.isClient = isClient;}
    public final boolean isClient;
    Library library = new Library("vueJS");
    Language language = new Language("kotlinJS");
    Programmer programmer;
    Server server = new Server("test");
    Language backEndLanguage = new Language("java");
    Language frontEndLanguage = new Language("kotlinJS");
    private Programmer backEndProgrammer;
    private Programmer frontEndProgrammer;
    public void setBackEndProgrammer(Programmer programmer){if(!isClient) backEndProgrammer = programmer;}
    public void setFrontEndProgrammer(Programmer programmer){if(!isClient) frontEndProgrammer = programmer;}
    public void setProgrammer(Programmer programmer){if(isClient) this.programmer = programmer;}
    public Language getFrontEndLanguage(){return isClient ? language : frontEndLanguage;}
    public Library getFrontEndLibrary(){return isClient ? library : null;}
    public Server getServer(){return isClient ? null : server;}
    public Language getBackEndLanguage(){return isClient ? null : backEndLanguage;}
}
```

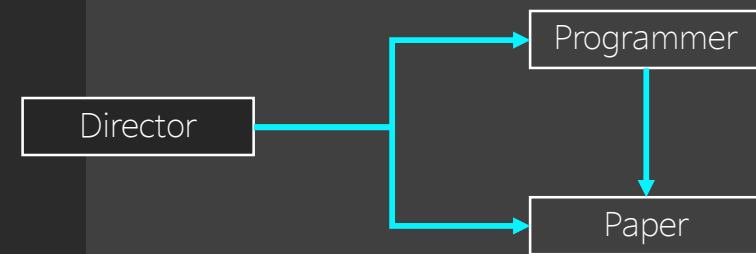
```

public class Director{
    private Map<String, Paper> projects = new HashMap<>();
    public void addProject(String name, Paper paper){projects.put(name, paper);}
    public void runProject(String name){
        if(!projects.containsKey(name)) throw new RuntimeException("no project");
        Paper paper = projects.get(name);
        if(paper instanceof ServerClient){
            ServerClient project = (ServerClient)paper;
            Programmer frontEnd = new FrontEnd(), backEnd = new BackEnd();
            project.setFrontEndProgrammer(frontEnd);
            project.setBackEndProgrammer(backEnd);
            Program client = frontEnd.makeProgram(project);
            Program server = backEnd.makeProgram(project);
            deploy(name, client, server);
        }else if(paper instanceof Client){
            Client project = (Client)paper;
            Programmer frontEnd = new FrontEnd();
            project.setProgrammer(frontEnd);
            deploy(name, frontEnd.makeProgram(project));
        }
    }
    private void deploy(String projectName, Program...programs){}
}

```



```
public class Director {  
    private Map<String, Paper> projects = new HashMap<>();  
    public void addProject(String name, Paper paper){projects.put(name, paper);}  
    public void runProject(String name){  
        if (!projects.containsKey(name)) throw new RuntimeException("no project");  
        Paper paper = projects.get(name);  
        if(!paper.isClient){  
            Programmer frontEnd = new Programmer(true), backEnd = new Programmer(false);  
            paper.setFrontEndProgrammer(frontEnd);  
            paper.setBackEndProgrammer(backEnd);  
            Program client = frontEnd.makeProgram(paper);  
            Program server = backEnd.makeProgram(paper);  
            deploy(name, client, server);  
        }else{  
            Programmer frontEnd = new Programmer(true);  
            paper.setProgrammer(frontEnd);  
            deploy(name, frontEnd.makeProgram(paper));  
        }  
    }  
    private void deploy(String projectName, Program... programs){}  
}
```




```

public class Director {
    private Map<String, Paper> projects = new HashMap<>();
    public void addProject(String name, Paper paper){projects.put(name, paper);}
    public void runProject(String name){
        if (!projects.containsKey(name)) throw new RuntimeException("no project");
        Paper paper = projects.get(name);
        if(!paper.isClient){
            Programmer frontEnd = new Programmer(true), backEnd = new Programmer(false);
            paper.setFrontEndProgrammer(frontEnd);
            paper.setBackEndProgrammer(backEnd);
            Program client = frontEnd.makeProgram(paper);
            Program server = backEnd.makeProgram(paper);
            deploy(name, client, server);
        }else{
            Programmer frontEnd = new Programmer(true);
            paper.setProgrammer(frontEnd);
            deploy(name, frontEnd.makeProgram(paper));
        }
    }
    private void deploy(String projectName, Program... programs){}
}

```

