```
Old way to find min()
int [] numbers = {4, 1, 13, 90, 16, 2, 0};
int [] min = numbers[0];
for (int i = 1; I < numbers.length; i++) {</pre>
    if (min < numbers[i] {</pre>
       min = numbers[i];
    }
}
System.out.println("Minimum is " + min);
===> with Java 8 Streams need just one line
```

```
IntStream.of (numbers).min();
١
 .min()
                       .getAsInt();
                               Will throw exception if min cannot be found (ex, if array is empty)
 .min()
                       .ifPresent(System.out::println);
 more funcs
           min(), max(), average(), count(), sum()
```

Old way to find 3 distinct smallest numbers

```
int [] numbers = {4, 1, 13, 90, 16, 2, 0};
// clone to avoid mutating original array
int [] copy = Arrays.copyOf(numbers, numbers.length);
// sort
Arrays.sort(copy);
// pick first 3
for (int i = 0; l < 3; i++) {
   // need few more lines for distinct numbers
   // ....
    System.out.println(copy[i]);
                                                         < ----- 1, Create
```

```
.distinct()
                             1
                                  <----- 2, Process
             .sorted
             .limit(3)
             .forEach(System.out::println); < ----- 3, Consume
```

```
IntStream.of(numbers).distinct();
                                                     // distinct
IntStream.of(numbers).sorted();
                                                     // sort
IntStream.of(numbers).limit(3);
                                                    // get first 3
IntStream.of(numbers).skip(3);
                                                    // skip first 3
IntStream.of(numbers).filter(num -> num % 2 == 0); // only even
IntStream.of(numbers).map(num -> num * 2);
                                                    // double each num
IntStream.of(numbers).boxed();
                                                    // convert each num to Integer
IntStream.of(numbers).average(); // average
IntStream.of(numbers).min(); // min
IntStream.of(numbers).max();
                                 // max
IntStream.of(numbers).sum();
                                 // sum
IntStream.of(numbers).count(); // count
IntStream.range(1, 100).forEach(System.out::println);
IntStream.range(1, 100).toArray();
                                                               // print 1 to 99
                                                               // collect into array
IntStream.range(1, 100).boxed().collect(Collectors.toList()); // collect into list
IntStream.of(numbers).anyMatch(num -> num % 2 == 1); // is any num odd
IntStream.of(numbers).allMatch(num -> num % 2 == 1); // are all num odd
```

Old way to get names of 3 highest earning employees

```
List<Employee> employees = getAllEmployees();

// New list
List<Employee> copy = new ArrayList<>(employees);

// Sort descending
copy.sort((o1, o2) -> o2.getSalary() - o1.getSalary());

// Get first 3

for (int i = 0; i < 3; i++) {
    Employee employee = copy.get(i);
    System.out.println(employee.getName());
}
```

Enhanced above with filter()

Collectors are awesome!

```
// to list
List<String> listOfEmps
         = employees.stream()
             .limit(3)
             .map(Employee::getName)
             .collect(Collectors.toList());
// to set
Set<String> setOfEmps
         = employees.stream()
             .limit(3)
             .map(Employee::getName)
             .collect(Collectors.toSet());
// to map
Map<String, Employee> empMap
        = employees.stream()
             .limit(3)
             .collect(Collectors.toMap(e -> e.name, e -> e));
// john, amy, marcy
String names
        = employees.stream()
            .limit(3)
            .map(Employee::getName)
            .collect(Collectors.joining(delimiter: ", "));
// group by dept
Map<String, List<Employee>> empByDept
        = employees.stream()
            .collect(Collectors.groupingBy(e -> e.dept));
// count employees in each dept
Map<String, Long> deptCounts
        = employees.stream()
            .collect(Collectors.groupingBy(Employee::getDept, Collectors.counting()));
```

1. Introduction

The Stream API was one of the key features added in Java 8.

Briefly, the API allows us to process collections and other sequences of elements - <u>conveniently and more efficiently</u> - by providing a declarative API.

2. Primitive Streams

Streams primarily work with collections of objects and not primitive types.

Fortunately, to provide a way to work with the three most used primitive types - *int*, *long* and *double* - the standard library includes three primitive-specialized implementations: *IntStream*, *LongStream*, and *DoubleStream*.

Primitive streams are limited mainly because of boxing overhead and because creating specialized streams for other primitives isn't' that useful in many cases.

3. Arithmetic Operations

Let's start with a few interesting methods for heavily used arithmetic operations such as min, max, sum, and average:

```
int[] integers = newint[] {20, 98, 12, 7, 35};
int min = Arrays.stream(integers)
.min()
.getAsInt(); // returns 7
```

Let's now step through the code snippet above to understand what's going on.

We created our IntStream by using java.util.Arrays.stream(int[]) and then used the min() method to get the lowest integer as java.util.OptionalInt and finally called getAsInt() to get the int value.

Another way to create an IntStream is using IntStream.of(int...). The max() method will return the greatest integer:

```
1  int max = IntStream.of(20, 98, 12, 7, 35)
2  .max()
3  .getAsInt(); // returns 98
```

Next - to get the sum of integers we just call the *sum()* method and we don't need to use *getAsInt()* since it already returns the result as an *int* value:

```
int sum = IntStream.of(20, 98, 12, 7, 35).sum(); // returns 172
```

We invoke the *average()* method to get the average of integer values and as we can see, we should use *getAsDouble()* as it returns a value of type *double*.

```
1   double avg = IntStream.of(20, 98, 12, 7, 35)
2   .average()
3   .getAsDouble(); // returns 34.4
```

4. Range

We can also create an IntStream based on a range:

```
int sum = IntStream.range(1, 10)
sum(); // returns 45
int sum = IntStream.rangeClosed(1, 10)
sum(); // returns 55
```

As the code snippet above shows there are two ways to create a range of integer values range() and rangeClosed().

The difference is that the end of range() is exclusive while it is inclusive in rangeClosed().

Range methods are only available for IntStream and LongStream.

We can use range as a fancy form of a for-each loop:

What's good at using them as a for-each loop replacement is that we can also take advantage of the parallel execution:

```
1    IntStream.rangeClosed(1, 5)
2     .parallel()
3     .forEach(System.out::println);
```

As helpful as these fancy loops are it's still better to use the traditional for-loops instead of the functional one for simple iterations because of simplicity, readability, and performance in some cases.

5. Boxing and Unboxing

There're times when we need to convert primitive values to their wrapper equivalents.

In those cases, we can use the *boxed()* method:

```
1 List<Integer> evenInts = IntStream.rangeClosed(1, 10)
2     .filter(i -> i % 2 == 0)
3     .boxed()
4     .collect(Collectors.toList());
```

We can also convert from the wrapper class stream to the primitive stream:

```
1  // returns 78
2  int sum = Arrays.asList(33,45)
```

```
3     .stream()
4     .mapToInt(i -> i)
5     .sum();
```

We can always use mapToXxx and flatMapToXxx methods to create primitive streams.