Zach's FAQs

Your Storytellers have run several games of Blood on the Clocktower, and are often asked about the following information:

- The **Imp** can attack themself at night. If this occurs, the Storytellers choose a living minion to become the new Imp.

- The **Imp** can attack a dead player at night. If this occurs, there are no deaths that night.

- If the **Imp** attacks the **Mayor**, the Storytellers decide if the Mayor is attacked or another player is attacked instead.

- Any player can claim to be the **Slayer** and use the Slayer ability. The Storytellers will only announce if the Slayer ability kills a player who registers as the Demon; they will not confirm if a player is actually the Slayer. If a fake Slayer chooses a player, or if a real Slayer is unsuccessful, the Storytellers will announce that nothing happens.

- The **Fortune Teller** has a "Red Herring." The "Red Herring" is not a character, it is a term the Storytellers use to refer to the good player that registers as evil to the Fortune Teller.

- The **Empath** learns how many of their *living* neighbors are evil. If one of the Empath's neighbors dies, they now have a new living neighbor.

- The **Baron** affects the distribution of character types (Townsfolk, Outsiders, Minions, Demon). If the Baron is in play, the Storytellers will not tell the players that this distribution has changed.

- The **Ravenkeeper** does not get to use their ability if they are executed, only if they die at night.

- The **Solider** is safe from the Demon at night, but can still be executed during the day.

- A player protected by the **Monk** is safe from the Demon at night, but can still be executed during the day.

- If a player nominates a player and immediately dies, the nominee was definitely the **Virgin** and the nominator definitely registered as a Townsfolk.

- Any player who drew a Townsfolk character might actually be the **Drunk**. Players who drew an Outsider, Minion or Demon character know they are not the Drunk.

For more information on the characters and the game in general, visit:
https://wiki.bloodontheclocktower.com