sqlite_table.pql by Pequel

sample@youraddress.com

Sqlite Tables Example Script

Salite T	ables	Example	Scri 🕽	p
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SCRIPT NAME

sqlite_table.pql

DESCRIPTION

Demonstrates the use of external Sqlite tables.

1. PROCESS DETAILS

Input records are read from standard input. The input record contains **8** fields. Fields are delimited by the '|' character.

Output records are written to standard output. The output record contains $\boldsymbol{8}$ fields. Fields are delimited by the '|' character.

Input stream is **sorted** by the input field **PRODUCT_CODE** (string).

Input records are **grouped** by the input field **PRODUCT_CODE** (string).

1.1 PRODUCT_CODE

Output Field

Description

Set to input field PRODUCT_CODE

1.2 RECORD_COUNT

Output Field

Description

Count aggregation.

1.3 SALES QTY SAMPLE1

Output Field

Description

Sum aggregation on input field SALES_QTY.

Aggregation condition

exists %SAMPLE1(PRODUCT_CODE);

1.4 S1 DESCRIPTION

Output Field

Description

Set to input field S1_DESCRIPTION

Derived Input Field Evaluation

=> %SAMPLE1(PRODUCT_CODE)->DESCRIPTION

1.5 S1_LOCATION

Output Field

Description

Set to input field S1_LOCATION

Derived Input Field Evaluation

=> %SAMPLE1(PRODUCT_CODE)->LOCATION

1.6 SALES_QTY_SAMPLE2

Output Field

Description

Sum aggregation on input field SALES_QTY.

Aggregation condition

exists %SAMPLE2(PRODUCT_CODE);

1.7 S2 DESCRIPTION

Output Field

Description

Set to input field S2_DESCRIPTION

Derived Input Field Evaluation

=> %SAMPLE2(PRODUCT_CODE)->DESCRIPTION

1.8 S2_LOCATION

Output Field

Description

Set to input field S2_LOCATION

Derived Input Field Evaluation

=> %SAMPLE2(PRODUCT_CODE)->LOCATION

2. CONFIGURATION SETTINGS

2.1 pequeldoc

generate pod / pdf pequel script Reference Guide.: pdf

2.2 detail

Include Pequel Generated Program chapter in Pequeldoc: 1

2.3 script_name

script filename: sqlite_table.pql

2.4 header

write header record to output.: 1

2.5 optimize

optimize generated code.: 1

2.6 doc title

document title.: Sqlite Tables Example Script

2.7 doc_email

document email entry.: sample@youraddress.com

2.8 doc_version

document version for pequel script.: 2.2

2.9 inline cc

Inline: CC: CC

2.10 inline_force_build

Inline: force_build: 1

2.11 inline optimize

Inline: OPTIMIZE: -xO5 -xinline=%auto

2.12 inline ccflags

Inline: CCFLAGS: -xchip=ultra3 -DSS_64BIT_SERVER -DBIT64 -DMACHINE64

3. TABLES

3.1 SAMPLE1

Table Type: sqlite

Data Source Filename: sample.data

Key Field Number: 1

Key Field Type: VARCHAR

Database Filename: /_TABLE_SAMPLE1.sqlt

3.1.1 *DESCRIPTION* = 3 3.1.2 *LOCATION* = 8

3.2 SAMPLE2

Table Type: sqlite merge

Data Source Filename: sample.data

Key Field Number: 1

Key Field Type: VARCHAR

Database Filename: /_TABLE_SAMPLE2.sqlt

3.2.1 *DESCRIPTION* = 3 3.2.2 *LOCATION* = 8

4. TABLE INFORMATION SUMMARY

4.1 Table List Sorted By Table Name

SAMPLE1 — **1** (sqlite) SAMPLE2 — **2** (sqlite merge)

5. SQLITE_TABLE.PQL

options

```
pequeldoc(pdf)
detail(1)
script_name(sqlite_table.pql)
header(1)
optimize(1)
doc_title(Sqlite Tables Example Script)
doc_email(sample@youraddress.com)
doc_version(2.2)
inline_co(CC)
inline_force_build(1)
inline_optimize(-x05 -xinline=%auto)
inline_coflags(-xchip=ultra3 -DSS_64BIT_SERVER -DBIT64 -DMACHINE64)
```

description

Demonstrates the use of external Sqlite tables.

load table sqlite

```
SAMPLE1 /* Table Name */ \
sample.data /* Data Source Filename */ \
1 /* Key Column Number */ \
VARCHAR /* Key Type */ \
DESCRIPTION = 3 \
LOCATION = 8
```

load table sqlite merge

```
SAMPLE2 /* Table Name */ \
sample.data /* Data Source Filename */ \
1 /* Key Column Number */ \
VARCHAR /* Key Type */ \
DESCRIPTION = 3 \
LOCATION = 8
```

sort by

PRODUCT_CODE string

group by

PRODUCT_CODE string

input section

```
PRODUCT_CODE
COST_PRICE
DESCRIPTION
SALES_CODE
SALES_PRICE
SALES_OTY
SALES_DATE
LOCATION
S1_DESCRIPTION => %SAMPLE1(PRODUCT_CODE)->DESCRIPTION
S1_LOCATION => %SAMPLE1(PRODUCT_CODE)->DESCRIPTION
S2_DESCRIPTION => %SAMPLE2(PRODUCT_CODE)->DESCRIPTION
S2_LOCATION => %SAMPLE2(PRODUCT_CODE)->DESCRIPTION
```

output section

```
PRODUCT_CODE count *
string
          PRODUCT_CODE
numeric RECORD_COUNT
         SALES_QTY_SAMPLE1 sum SALES_QTY where exists %SAMPLE1(PRODUCT_CODE)
numeric
string
         S1_DESCRIPTION S1_DESCRIPTION
string
          S1_LOCATION
                            S1_LOCATION
numeric SALES_QTY_SAMPLE2 sum SALES_QTY where exists %SAMPLE2(PRODUCT_CODE)
         S2_DESCRIPTION S2_DESCRIPTION S2_LOCATION S2_LOCATION
string
         S2_LOCATION
string
```

6. PEQUEL GENERATED PROGRAM

```
# vim: syntax=perl ts=4 sw=4
#Generated By: pequel Version 2.3-2, Build: Thursday September 29 19:56:03 BST 2005
            : https://sourceforge.net/projects/pequel/
#Script Name : sqlite_table.pql
#Created On : Thu Sep 29 14:05:33 2005
#For
#-----
#Options:
#pequeldoc(pdf) generate pod / pdf pequel script Reference Guide.
#detail(1) Include Pequel Generated Program chapter in Pequeldoc
#script_name(sqlite_table.pql) script filename
#header(1) write header record to output.
#optimize(1) optimize generated code.
#doc_title(Sqlite Tables Example Script) document title.
\verb|#doc_email(sample@youraddress.com)| document email entry.
#doc_version(2.2) document version for pequel script.
#inline_cc(CC) Inline: CC
#inline_force_build(1) Inline: force_build
#inline_optimize(-x05 -xinline=%auto) Inline: OPTIMIZE
#inline_ccflags(-xchip=ultra3 -DSS_64BIT_SERVER -DBIT64 -DMACHINE64) Inline: CCFLAGS
use strict;
use Fcntl;
local $\="\n"; local $,="|";
print STDERR '[sqlite_table.pql ' . localtime() . "] Init";
use constant VERBOSE => int 10000;
use constant LAST_ICELL => int 11;
my @I_VAL;
my @O VAL;
my $key__I_PRODUCT_CODE;
my $previous_key__I_PRODUCT_CODE = undef;
foreach my $f (1..8) { $0_VAL[$f] = undef; }
&LoadTableSAMPLE2; # Create database for SAMPLE2
&LoadTableSAMPLE1; # Create database for SAMPLE1
                             => int
use constant _I_PRODUCT_CODE
use constant _I_COST_PRICE
                                  => int
                                           1;
                                 => int
use constant \_I\_DESCRIPTION
use constant _I_SALES_CODE
                                 => int
                                           3;
use constant _I_SALES_PRICE
                                  => int.
                                            4;
use constant _I_SALES_QTY
                                  => int
                                           5;
                                 => int
use constant _I_SALES_DATE
                                           6;
use constant _I_LOCATION
                                  => int
                                           7;
use constant _I_S1_DESCRIPTION
                                  => int.
                                           8;
use constant _I_S1_LOCATION
                                  => int
                                            9;
use constant _I_S2_DESCRIPTION
                                 => int
                                          10;
use constant _I_S2_LOCATION
                                  => int
                                          11;
use constant _O_PRODUCT_CODE
                                  => int
                                           1;
use constant _O_RECORD_COUNT
                                  => int.
                                           2;
use constant _O_SALES_QTY_SAMPLE1 => int
                                           3;
use constant _O_S1_DESCRIPTION
                                  => int
                                            4;
use constant _O_S1_LOCATION
                                 => int
                                           5;
use constant _O_SALES_QTY_SAMPLE2 -- -- use constant _O_S2_DESCRIPTION => int
                                           6;
                                           7;
use constant _O_S2_LOCATION
                                           8;
use constant _T_SAMPLE2_FLD_DESCRIPTION => int
use constant _T_SAMPLE2_FLD_LOCATION
                                      => int
                                                1;
use constant _T_SAMPLE1_FLD_DESCRIPTION => int
use constant _T_SAMPLE1_FLD_LOCATION
                                       => int 1;
use constant _I_SAMPLE1_PRODUCT_CODE_FLD_KEY
                                                 => int 12;
use constant _I_SAMPLE1_PRODUCT_CODE_FLD_DESCRIPTION => int
                                                          13;
use constant _I_SAMPLE1_PRODUCT_CODE_FLD_LOCATION => int
                                                          14;
use constant _I_SAMPLE2_PRODUCT_CODE_FLD_KEY
                                                  => int
                                                          15;
use constant _I_SAMPLE2_PRODUCT_CODE_FLD_DESCRIPTION => int
                                                          16;
use constant _I_SAMPLE2_PRODUCT_CODE_FLD_LOCATION => int 17; open(DATA, q{cat - | sort -t'|' -y -k 1,1 |}) || die "Cannot open input: $!";
my $fd = fileno(DATA);
OpenSortStream($fd);
&PrintHeader();
print STDERR '[sqlite_table.pql ' . localtime() . "] Start";
use Benchmark;
my $benchmark_start = new Benchmark;
SqliteConnect($fd);
print STDERR '[sqlite_table.pql ' . localtime() . "] Tables opened.";
my $i;
while (readsplit(\@I_VAL))
{
   print STDERR '[sqlite_table.pql ' . localtime() . "] $i records." if ($i % VERBOSE == 0);
    $key__I_PRODUCT_CODE = $I_VAL[_I_PRODUCT_CODE];
```

```
if (!defined($previous_key__I_PRODUCT_CODE))
        $previous key I PRODUCT CODE = $key I PRODUCT CODE;
    elsif (Sprevious key I PRODUCT CODE ne Skey I PRODUCT CODE)
        print
            $0 VAL[ O PRODUCT CODE],
            $0 VAL[ O RECORD COUNT]
            SO VALE O SALES OTY SAMPLE1].
            $0_VAL[_O_S1_DESCRIPTION],
            $0_VAL[_O_S1_LOCATION],
            $0_VAL[_O_SALES_QTY_SAMPLE2],
            $0 VAL[ O S2 DESCRIPTION],
            SO VALI O S2 LOCATION1
        $previous_key__I_PRODUCT_CODE = $key__I_PRODUCT_CODE;
        @O VAL = undef;
    }
    $0_VAL[_O_PRODUCT_CODE] = $I_VAL[_I_PRODUCT_CODE];
    $0 VAL[ O RECORD COUNT]++;
    $I_VAL[_I_S1_DESCRIPTION] = $I_VAL[_I_SAMPLE1_PRODUCT_CODE_FLD_DESCRIPTION];
    $0_VAL[_O_S1_DESCRIPTION] = $I_VAL[_I_S1_DESCRIPTION];
    $I_VAL[_I_S1_LOCATION] = $I_VAL[_I_SAMPLE1_PRODUCT_CODE_FLD_LOCATION];
    $0_VAL[_O_S1_LOCATION] = $I_VAL[_I_S1_LOCATION];
    $I_VAL[_I_S2_DESCRIPTION] = $I_VAL[_I_SAMPLE2_PRODUCT_CODE_FLD_DESCRIPTION];
    $0_VAL[_0_S2_DESCRIPTION] = $I_VAL[_I_S2_DESCRIPTION];
    $I_VAL[_I_S2_LOCATION] = $I_VAL[_I_SAMPLE2_PRODUCT_CODE_FLD_LOCATION];
    $0_VAL[_O_S2_LOCATION] = $I_VAL[_I_S2_LOCATION];
    if (exists $I_VAL[_I_SAMPLE1_PRODUCT_CODE_FLD_KEY] ne '') {
        $O_VAL[_O_SALES_QTY_SAMPLE1] += $I_VAL[_I_SALES_QTY] unless ($I_VAL[_I_SALES_QTY] eq '');
    if (exists $I_VAL[_I_SAMPLE2_PRODUCT_CODE_FLD_KEY] ne '') {
        $O_VAL[_O_SALES_QTY_SAMPLE2] += $I_VAL[_I_SALES_QTY] unless ($I_VAL[_I_SALES_QTY] eq '');
}
print
    $0_VAL[_O_PRODUCT_CODE],
    $0_VAL[_O_RECORD_COUNT],
    $O_VAL[_O_SALES_QTY_SAMPLE1],
    $0_VAL[_O_S1_DESCRIPTION],
    $0_VAL[_O_S1_LOCATION],
    $0_VAL[_O_SALES_QTY_SAMPLE2],
    $0_VAL[_O_S2_DESCRIPTION],
    $0_VAL[_O_S2_LOCATION]
SqliteDisconnect();
print STDERR '[sqlite_table.pql ' . localtime() . "] $i records.";
my $benchmark_end = new Benchmark;
my $benchmark_timediff = timediff($benchmark_start, $benchmark_end);
print STDERR [sqlite_table.pql ' . localtime() . "] Code statistics: @{[timestr($benchmark_timediff)]}";
#+++++ Table SAMPLE1 --> Type :Pequel::Type::Table::Sqlite +++++
sub LoadTableSAMPLE1
    my %_TABLE_SAMPLE1;
   print STDERR '[sqlite_table.pql ' . localtime() . "] Loading (lookup) table SAMPLE1 from sample.data...";
    my $exists = (-e "/_TABLE_SAMPLE1.sqlt");
    use DBI;
    my $dbh = DBI->connect
        "dbi:SQLite:dbname=/_TABLE_SAMPLE1.sqlt", '', '',
        { RowCacheSize => 5000, RaiseError => 0, AutoCommit => 0 }
    or die "Cannot open /_TABLE_SAMPLE1.sqlt:$!";
    $dbh->{PrintError} = 0;
    $dbh->do("PRAGMA synchronous=OFF");
    $dbh->do("PRAGMA count_changes=OFF");
    $dbh->do("PRAGMA full_column_names=OFF");
    my $sqlite = $dbh->{sqlite_version};
    if (!$exists)
        print STDERR '[sqlite_table.pql ' . localtime() . "] Creating table SAMPLE1 from sample.data...";
        my @flist =
            'description',
            'location'
        );
```

```
my %flist =
           kev => 'VARCHAR NOT NULL PRIMARY KEY'.
           description => 'varchar',
           location => 'varchar'
       $dbh->do("CREATE TABLE SAMPLE1 ( @\{[ join(',', map(qq\{\$\_ \$flist\{\$\_\}\}, @flist)) \ ]\} \ )");
       $dbh->commit;
       print STDERR '[sqlite_table.pql ' . localtime() . "] Loading sqlite (v$sqlite) table SAMPLE1 from samp
le.data...";
       open(SAMPLE1, "sort -u -t'|' -k 1 sample.data |");
       $dbh->do("BEGIN;");
       my $sth = $dbh->prepare("INSERT INTO SAMPLE1 ( @{[ join(', ', @flist) ]} ) VALUES( @{[ join(', ', map(
'?', @flist)) ]} )");
       while (<SAMPLE1>)
       {
           chomp;
           my (@flds) = split("[|]", $_, -1);
           $sth->execute($flds[0], @flds[ 2,7 ]);
           print STDERR '[sqlite_table.pql ' . localtime() . "] Table SAMPLE1 loaded $. records..." if ($. %
100000 == 0);
       }
       close(SAMPLE1);
       $sth->finish;
       $dbh->commit;
    }
   my $sth = $dbh->prepare("SELECT count(1) FROM SAMPLE1");
   $sth->execute;
   my $loaded = $sth->fetchrow_array;
   $sth->finish;
   $dbh->disconnect;
   print STDERR '[sqlite_table.pql ' . localtime() . "] $loaded records for table SAMPLE1.";
#+++++ Table SAMPLE2 --> Type :Pequel::Type::Table::Sqlite::Merge +++++
sub LoadTableSAMPLE2
{
   my % TABLE SAMPLE2;
   print STDERR '[sqlite_table.pql ' . localtime() . "] Loading (merge) table SAMPLE2 from sample.data...";
   my $exists = (-e "/_TABLE_SAMPLE2.sqlt");
   use DBI;
   my $dbh = DBI->connect
       "dbi:SQLite:dbname=/_TABLE_SAMPLE2.sqlt", '', '',
       { RowCacheSize => 5000, RaiseError => 0, AutoCommit => 0 }
    or die "Cannot open /_TABLE_SAMPLE2.sqlt:$!";
    $dbh->{PrintError} = 0;
    $dbh->do("PRAGMA synchronous=OFF");
    $dbh->do("PRAGMA count_changes=OFF");
    $dbh->do("PRAGMA full_column_names=OFF");
   my $sqlite = $dbh->{sqlite_version};
    if (!$exists)
       print STDERR '[sqlite_table.pql ' . localtime() . "] Creating table SAMPLE2 from sample.data...";
       my @flist =
            'description',
            'location'
       );
       my %flist =
           key => 'VARCHAR NOT NULL PRIMARY KEY',
           description => 'varchar',
           location => 'varchar'
       $dbh-$do("CREATE TABLE SAMPLE2 ( @\{[ join(',', map(qq\{\$\_ \$flist\{\$\_\}\}, @flist)) ]\} )"); \\
       $dbh->commit;
       print STDERR '[sqlite_table.pql ' . localtime() . "] Loading sqlite (v$sqlite) table SAMPLE2 from samp
le.data...";
       open(SAMPLE2, "sort -u -t'|' -k 1 sample.data |");
       $dbh->do("BEGIN;");
       '?', @flist)) ]} )");
       while (<SAMPLE2>)
           my (@flds) = split("[|]", $_, -1);
```

```
$sth->execute($flds[0], @flds[ 2,7 ]);
           print STDERR '[sqlite_table.pql ' . localtime() . "] Table SAMPLE2 loaded $. records..." if ($. %
100000 == 0);
       close(SAMPLE2);
       $sth->finish;
       $dbh->commit;
    }
   my $sth = $dbh->prepare("SELECT count(1) FROM SAMPLE2");
   $sth->execute;
   my $loaded = $sth->fetchrow array;
   $sth->finish;
   $dbh->disconnect;
   print STDERR '[sqlite_table.pql ' . localtime() . "] $loaded records for table SAMPLE2.";
sub PrintHeader
   local $\="\n";
   local $,="|";
   print
       'PRODUCT_CODE',
       'RECORD_COUNT'
       'SALES_QTY_SAMPLE1',
       'S1_DESCRIPTION',
       'S1_LOCATION',
       'SALES_QTY_SAMPLE2',
       'S2_DESCRIPTION',
       'S2_LOCATION'
}
                      #**** I N L I N E ****
use Inline
   C => Config =>
   NAME => 'sqlite_table',
   CC => 'CC',
   CLEAN_AFTER_BUILD => '1',
   CLEAN_BUILD_AREA => '1',
   PRINT_INFO => '0'
   BUILD_NOISY => '0'
   BUILD_TIMERS => '0',
   FORCE_BUILD => '1',
   LIBS => ' -L/bld/.libs -lpthread -lexc -lsqlite',
INC => ' -I/bld -I/src',
    CCFLAGS => '-xchip=ultra3 -DSS_64BIT_SERVER -DBIT64 -DMACHINE64 -DNDEBUG=1',
   OPTIMIZE => '-xO5 -xinline=%auto
use Inline C => q~
#include "sqlite.h"
#include "sqliteInt.h"
#define GFMAXPIPBUFFER
                           3072
#define GFMAXPIPFLDS
#define GFCACHERECS
#define _I_PRODUCT_CODE
#define _I_COST_PRICE
#define _I_DESCRIPTION
#define _I_SALES_CODE
#define _I_SALES_PRICE
#define _I_SALES_QTY
#define _I_SALES_DATE
#define _I_LOCATION
#define _I_S1_DESCRIPTION
#define _I_S1_LOCATION
                                  a
#define _I_S2_DESCRIPTION
#define _I_S2_LOCATION
#define _I_SAMPLE1_PRODUCT_CODE_FLD_KEY
#define _I_SAMPLE1_PRODUCT_CODE_FLD_DESCRIPTION
                                                  13
#define _I_SAMPLE1_PRODUCT_CODE_FLD_LOCATION
                                                  14
#define _I_SAMPLE2_PRODUCT_CODE_FLD_KEY
                                                  15
#define _I_SAMPLE2_PRODUCT_CODE_FLD_DESCRIPTION
                                                  16
#define _I_SAMPLE2_PRODUCT_CODE_FLD_LOCATION
static sqlite *db_SAMPLE2 = 0;
sqlite_vm *ppVm_SAMPLE2_PRODUCT_CODE;
static sqlite *db_SAMPLE1 = 0;
```

```
sqlite_vm *ppVm_SAMPLE1_PRODUCT_CODE;
int sqlite_open_all();
int sqlite pragma all();
int sqlite_prep_all();
static const char *fields[GFCACHERECS][GFMAXPIPFLDS];
static FILE *fstream = (FILE*)0;
sqlite *sqlite_open_db (char *DbFilename)
   sqlite *db = 0;
    if ( !sqliteOsFileExists(DbFilename) )
        fprintf(stderr,"Database %s does not exist\n", DbFilename);
       return 0;
   char *zErrMsg = 0;
    if ((db = sqlite_open(DbFilename, 0666, &zErrMsg)) == 0)
        if ((db = sqlite_open(DbFilename, 0444, &zErrMsg)) == 0)
            if ( zErrMsg )
            {
                fprintf(stderr, "Unable to open database %s: %s\n", DbFilename, zErrMsg);
                freemem(zErrMsq);
            else
                fprintf(stderr, "Unable to open database %s\n", DbFilename);
           return 0;
        }
       else
       {
            fprintf(stderr, "Database %s opened READ ONLY!\n", DbFilename);
    return db;
int SqliteConnect (int fd)
   sqlite_open_all();
   sqlite_pragma_all();
   sqlite_prep_all();
   fstream = fdopen(fd, "r");
   return 1;
int sqlite_open_all ()
   char *pzErrMsg = 0;
//+++++ Table SAMPLE2 --> Type :Pequel::Type::Table::Sqlite::Merge +++++
   if ((db_SAMPLE2 = sqlite_open_db("/_TABLE_SAMPLE2.sqlt")) == 0)
//+++++ Table SAMPLE1 --> Type :Pequel::Type::Table::Sqlite +++++
   if ((db_SAMPLE1 = sqlite_open_db("/_TABLE_SAMPLE1.sqlt")) == 0)
       return 0;
   }
   return 1;
}
int sqlite_pragma_all ()
    char *pzErrMsg = 0;
   register int ret;
//+++++ Table SAMPLE2 --> Type :Pequel::Type::Table::Sqlite::Merge +++++
   if ((ret = sqlite_exec(db_SAMPLE2, "PRAGMA count_changes = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
        fprintf(stderr, "** db_SAMPLE2: Cannot execute PRAGMA count_changes=OFF (%d-%s)\n", ret, pzErrMsg);
       freemem(pzErrMsg);
       return 0;
    if ((ret = sqlite_exec(db_SAMPLE2, "PRAGMA empty_result_callbacks = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
```

```
{
             fprintf(stderr, "** db SAMPLE2: Cannot execute PRAGMA empty result callbacks=OFF (%d-%s)\n", ret, pzEr
rMsa);
             freemem(pzErrMsq);
             return 0;
      }
       if ((ret = sqlite exec(db SAMPLE2, "PRAGMA full column names = OFF;", 0, 0, &pzErrMsq)) != SOLITE OK)
             fprintf(stderr, "** db_SAMPLE2: Cannot execute PRAGMA full_column_names=OFF (%d-%s)\n", ret, pzErrMsg)
             freemem(pzErrMsg);
             return 0;
       }
      if ((ret = sqlite_exec(db_SAMPLE2, "PRAGMA show_datatypes = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
       {
             fprintf(stderr, "** db_SAMPLE2: Cannot execute PRAGMA show_datatypes=OFF (%d-%s)\n", ret, pzErrMsg);
             freemem(pzErrMsq);
             return 0;
       }
       if ((ret = sqlite exec(db SAMPLE2, "PRAGMA synchronous = OFF;", 0, 0, &pzErrMsq)) != SOLITE OK)
             fprintf(stderr, "** db_SAMPLE2: Cannot execute PRAGMA synchronous=OFF (%d-%s)\n", ret, pzErrMsg);
             freemem(pzErrMsg);
             return 0;
//+++++ Table SAMPLE1 --> Type :Pequel::Type::Table::Sqlite +++++
      if ((ret = sqlite_exec(db_SAMPLE1, "PRAGMA count_changes = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
             fprintf(stderr, "** db_SAMPLE1: Cannot execute PRAGMA count_changes=OFF (%d-%s)\n", ret, pzErrMsg);
             freemem(pzErrMsg);
             return 0;
       }
       if ((ret = sqlite_exec(db_SAMPLE1, "PRAGMA empty_result_callbacks = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
             fprintf(stderr, "** db_SAMPLE1: Cannot execute PRAGMA empty_result_callbacks=OFF (%d-%s)\n", ret, pzEr
rMsg);
             freemem(pzErrMsg);
             return 0;
       }
       if ((ret = sqlite exec(db SAMPLE1, "PRAGMA full column names = OFF;", 0, 0, &pzErrMsq)) != SOLITE OK)
             fprintf(stderr, "** db\_SAMPLE1: Cannot execute PRAGMA full\_column\_names=OFF (*d-%s)\n", ret, pzErrMsg) + (*d-%s)\n", ret, pzErrMsg
             freemem(pzErrMsg);
             return 0;
       }
       if ((ret = sqlite_exec(db_SAMPLE1, "PRAGMA show_datatypes = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
       {
             fprintf(stderr, "** db_SAMPLE1: Cannot execute PRAGMA show_datatypes=OFF (%d-%s)\n", ret, pzErrMsg);
             freemem(pzErrMsg);
             return 0;
       if ((ret = sqlite_exec(db_SAMPLE1, "PRAGMA synchronous = OFF;", 0, 0, &pzErrMsg)) != SQLITE_OK)
             fprintf(stderr, "** db_SAMPLE1: Cannot execute PRAGMA synchronous=OFF (%d-%s)\n", ret, pzErrMsg);
             freemem(pzErrMsg);
             return 0;
      return 1;
}
int sqlite_prep_all ()
      char *pzErrMsg = 0;
      char sql[4096];
       register int ret;
//+++++ Table SAMPLE2 --> Type :Pequel::Type::Table::Sqlite::Merge +++++
      if ((ret = sqlite_exec(db_SAMPLE2, "BEGIN TRANSACTION ON CONFLICT ABORT;", 0, 0, &pzErrMsg)) != SQLITE_OK)
             freemem(pzErrMsg);
             return 0;
       sprintf(sql, "select key, description, location from SAMPLE2 order by key");
       if (sqlite_compile(db_SAMPLE2, sql, 0, &ppVm_SAMPLE2_PRODUCT_CODE, &pzErrMsg) != SQLITE_OK)
```

```
fprintf(stderr, "** Error compiling sql for db_SAMPLE2->SAMPLE2_PRODUCT_CODE (%s)\n", pzErrMsq);
        return 0;
//+++++ Table SAMPLE1 --> Type :Pequel::Type::Table::Sqlite +++++
    if ((ret = sqlite_exec(db_SAMPLE1, "BEGIN TRANSACTION ON CONFLICT ABORT;", 0, 0, &pzErrMsg)) != SQLITE_OK)
        fprintf(stderr, "** db_SAMPLE1: Cannot execute BEGIN statement (%d-%s)\n", ret, pzErrMsg);
        freemem(pzErrMsq);
        return 0;
    }
    sprintf(sql, "select key, description, location from SAMPLE1 where key = ?");
    if (sqlite_compile(db_SAMPLE1, sql, 0, &ppVm_SAMPLE1_PRODUCT_CODE, &pzErrMsg) != SQLITE_OK)
        fprintf(stderr, "** Error compiling sql for db_SAMPLE1->SAMPLE1_PRODUCT_CODE (%s)\n", pzErrMsg);
        return 0;
    return 1;
}
void SqliteDisconnect ()
    sqlite_exec(db_SAMPLE2, "END;", 0, 0, 0);sqlite_close(db_SAMPLE2);
sqlite_exec(db_SAMPLE1, "END;", 0, 0, 0);sqlite_close(db_SAMPLE1);
int readcache ()
{
    register char *p;
    register int recs;
    register int f;
    static char inp[GFCACHERECS][GFMAXPIPBUFFER];
    static eof=0;
    if (eof) return 0;
    recs = 0;
    while (recs < GFCACHERECS)
        if (!fgets(inp[recs], GFMAXPIPBUFFER, fstream) ) { eof=1; return recs; }
        inp[recs][strlen(inp[recs])-1] = '\0';
        memset(fields[recs], 0, sizeof(fields[recs]));
        p = inp[recs];
        fields[recs][0] = p;
        while (*p)
            if (*p == '|')
                 fields[recs][++f] = p + 1;
            p++;
        recs++;
int readsplit (SV* I_VAL_ref)
    char sql[4096];
    int ret;
    char *pzErrMsg = 0;
    static int current_cache_maxrecs=GFCACHERECS;
    static int current_cache_rec=GFCACHERECS;
    if (++current_cache_rec >= current_cache_maxrecs)
        if (current_cache_maxrecs < GFCACHERECS) return 0;</pre>
        if ((current_cache_maxrecs = readcache()) == 0) return 0;
        current_cache_rec = 0;
    register AV* I_VAL = (AV*)SvRV(I_VAL_ref);
    if (!SvROK(I_VAL_ref)) croak("I_VAL_ref is not a reference");
    av_clear(I_VAL);
    register int f=0;
    for (f=0; f < GFMAXPIPFLDS; f++)
        if (fields[current_cache_rec][f] == 0) av_store(I_VAL, f, newSVpvn("", 0));
        else av_store(I_VAL, f, newSVpvn(fields[current_cache_rec][f], strlen(fields[current_cache_rec][f])));
```

```
int pN;
       static const char **pazValue_SAMPLE2_PRODUCT_CODE;
       static int last_step_SAMPLE2_PRODUCT_CODE = SQLITE_ROW;
       static const char **pazValue_SAMPLE1_PRODUCT_CODE;
//+++++ Table SAMPLE1 (PRODUCT_CODE) --> Type :Pequel::Type::Table::Sqlite +++++
      sqlite_reset(ppVm_SAMPLE1_PRODUCT_CODE, 0);
       if ((ret = sqlite_bind(ppVm_SAMPLE1_PRODUCT_CODE, 1, fields[current_cache_rec][_I_PRODUCT_CODE], -1, 0)) !
= SOLITE OK)
       {
               fprintf(stderr, "** Error binding to db_SAMPLE1->SAMPLE1_PRODUCT_CODE (%s)\n", sqlite_error_string(ret
));
              croak("exiting");
       }
       if (sqlite step(ppVm SAMPLE1 PRODUCT CODE, &pN, &pazValue SAMPLE1 PRODUCT CODE, 0) == SOLITE ROW)
              av_store(I_VAL, _I_SAMPLE1_PRODUCT_CODE_FLD_KEY, newSVpvn(pazValue_SAMPLE1_PRODUCT_CODE[0], strlen(paz
Value SAMPLE1 PRODUCT CODE[0])));
              av store(I VAL, I SAMPLE1 PRODUCT CODE FLD DESCRIPTION, newSVpvn(pazValue SAMPLE1 PRODUCT CODE[1], st
rlen(pazValue_SAMPLE1_PRODUCT_CODE[1])));
              av_store(I_VAL, _I_SAMPLE1_PRODUCT_CODE_FLD_LOCATION, newSVpvn(pazValue_SAMPLE1_PRODUCT_CODE[2], strle
n(pazValue_SAMPLE1_PRODUCT_CODE[2])));
//+++++ Table SAMPLE2 (PRODUCT_CODE) --> Type :Pequel::Type::Table::Sqlite::Merge ++++++
      if (pazValue_SAMPLE2_PRODUCT_CODE == 0 && last_step_SAMPLE2_PRODUCT_CODE == SQLITE_ROW)
               last step SAMPLE2 PRODUCT CODE = sqlite step(ppVm SAMPLE2 PRODUCT CODE, &pN, &pazValue SAMPLE2 PRODUCT
_CODE, 0);
       }
       while
               last_step_SAMPLE2_PRODUCT_CODE == SQLITE_ROW
              && pazValue_SAMPLE2_PRODUCT_CODE != 0
              && strcmp(fields[current_cache_rec][_I_PRODUCT_CODE], pazValue_SAMPLE2_PRODUCT_CODE[0]) > 0
              && (last_step_SAMPLE2_PRODUCT_CODE = sqlite_step(ppVm_SAMPLE2_PRODUCT_CODE, &pN, &pazValue_SAMPLE2_PRO
DUCT_CODE, 0)) == SQLITE_ROW
       {
               if (pazValue_SAMPLE2_PRODUCT_CODE == 0) break;
              if (strcmp(fields[current_cache_rec][_I_PRODUCT_CODE], pazValue_SAMPLE2_PRODUCT_CODE[0]) <= 0) break;</pre>
       if (pazValue_SAMPLE2_PRODUCT_CODE != 0 && strcmp(fields[current_cache_rec][_I_PRODUCT_CODE], pazValue_SAMP
LE2_PRODUCT_CODE[0]) == 0)
       {
               av_store(I_VAL, _I_SAMPLE2_PRODUCT_CODE_FLD_KEY, newSVpvn(pazValue_SAMPLE2_PRODUCT_CODE[0], strlen(paz
Value_SAMPLE2_PRODUCT_CODE[0])));
              \verb|av_store(i_VAI, _i_SAMPLE2\_PRODUCT\_CODE_FLD\_DESCRIPTION, \\ \verb|newSVpvn(pazValue\_SAMPLE2\_PRODUCT\_CODE[1], \\ \verb|store(i_VAI, _i_SAMPLE2\_PRODUCT\_CODE[1], \\ \verb|store(i_VAI, _i_SAMPLE3\_PRODUCT\_CODE[1], \\ \verb|store(i_VAI, _i_SAMPLA3\_PRODUCT\_CODE[1], \\ \verb
rlen(pazValue_SAMPLE2_PRODUCT_CODE[1])));
              av_store(I_VAL, _I_SAMPLE2_PRODUCT_CODE_FLD_LOCATION, newSVpvn(pazValue_SAMPLE2_PRODUCT_CODE[2], strle
n(pazValue_SAMPLE2_PRODUCT_CODE[2])));
       }
       return 1;
}
int OpenSortStream (int fd)
{
        if ((fstream = fdopen(fd, "r")) == (FILE*)0)
               croak("sqlite_table.pql:Unable to open input file stream.");
~; #End of Inline-C Code
```

7. ABOUT PEQUEL

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