# **SVGraph**

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This program is free software; you can redistribute it and/or modify it under LGPLv2.

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Preh#ad revízií

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Creation of this documentation.

Revízia 2 2005-07-07 MatejGregor

Change of structure of this document, added new information.

Revízia 3 2006-11-07 MichalOndrovi#

Added new information.

Revízia 4 2008-02-20 RomanFordinal

Legal notice update.

**Abstrakt** 

# **SVGraph Library**

This library is used for generation of graphs in SVG format. With the help of the SVGraph library you should easy and itelligent design your own graph and its range.

# SVGraph::2D::columns

Class for column graphs.

# Dictionary

# New object of a column graph

Creation of a new object of a column graph:

my \$graph=SVGraph::2D::column->new(%params);

%param:

• title

Title of the graph. It will by displayed in the body of the graph.

• type

Type of drawing of the graph:

- normal
- · normal/percentage
- overlap

•	X
	Width of the graph.
•	y
	Height of the graph.
•	reload
	Time in seconds for automatical refresh of the graph. It is assured by the javascript function reload().
•	show_legend
	1/0
	Displays the legend on the right site of the graph.
•	show_legend_reverse
	1/0
	Displays the legend in reverse order.
•	show_areas
	1/0
	Displays the areas in graph.
•	show_label_textsize
	Textsize in labels on the x axis.
•	show_areas_opacity
	0.0 -> 1.1
	Shows areas with defined alpha.
•	show_data
	1/0
	Shows the values above each colunm.
•	show_data_background
	1/0
	Shows the values above columns with background.
•	show_grid_x
	1/0
	Shows the grid on x axis and the labels.
•	grid_y_scale_minimum
	Defines the starting value of the graph.

• grid\_y\_scale\_maximum

Defines the maximum value displayed on the y axis

• grid\_y\_main\_spacing

Defines spacing in the grid on the y axis.

#### Adding columns into graph

Columns are data accumulators of the same type.

For adding new columns in the graph is used following method:

```
my $column = $graph->addColumn(*params);
```

%params:

• title

Name of the coulmn.

• show\_area

0/1

Shows the columns as areas.

• show\_line

0/1

Allows to display the column as a line.

color

Color of the column.

### Adding row labels

For adding labels to rows is used the following method:

```
$graph->addRowLabel($label_text);
```

Parameters:

• \$label\_text

Text, which identifies the row.

### Adding data to graph

```
$column->addData($label_text, value);
```

Parameters:

• \$label\_text

Text in row label.

# Adding value marks

```
$graph->addValueMark(value, %params);
```

#### %params:

• front

1/0

The markline is in the front of the graph.

• size

Size of the line.

• color

Color of the line.

• right

0/1

Is the label on the right (1) or left (0) side?

• show\_label

Shows the label. Default is it the value of the mark.

• show\_label\_text

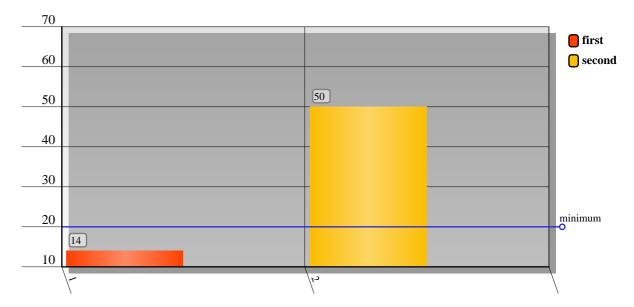
Shows a text as the label.

#### **Example**

#### Code:

```
#!/bin/perl
use SVGraph::2D::columns;
use strict;
my $graph=SVGraph::2D::columns->new(
 title => "My graph",
  type => "normal",
  x => 500,
  y => 300,
  show_legend => 1,
  show_data => 1,
  show_data_background =>1,
 grid_y_scale_maximum => 70.00,
  show_grid_x => 1
  );
# adding two columns
my %columns;
$columns{first}=$graph->addColumn(title=>"first");
$columns{second}=$graph->addColumn(title=>"second");
# adding rows and labels
$graph->addRowLabel('1');
$graph->addRowLabel('2');
# data for graph
$columns{first}->addData('1',14);
```

#### My graph



# SVGraph::2D::lines

Class for the line graphs.

# **Dictionary**

# New object of a line graph

Creation of a new object of a line graph:

```
my $graf=SVGraph::2D::lines->new(%params)
```

%params:

• title

Title of the graph. It will by displayed in the body of the graph.

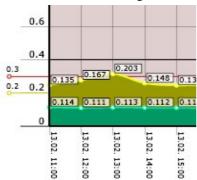
• type

Type of drawing of the graph:

• normal

- normal/percentage
- · stacked

The values are counted together.



- stacked/percentage
- overlap
- X

Width of the graph.

• y

Height of the graph.

• reload

 $Time\ in\ seconds\ for\ automatical\ refresh\ of\ the\ graph.\ It\ is\ assured\ by\ the\ javascript\ function\ reload().$ 

· show\_legend

1/0

Displays the legend on the right site of the graph.

• show\_legend\_reverse

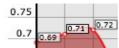
0/1

Displays the legend in reverse order.

· show\_points

0/1

Displays points in the graph.



• show\_points\_middle

0/1

Displayes point in the middle of defined values.

• show\_lines

1/0

Shows lines in the line graph.

• show\_lines\_smooth

0/1

Rounds the lines in the graph.

· show\_areas

1/0

Displays the areas in graph.

• show\_label\_textsize

Textsize in labels on the x axis.

· show\_areas

1/0

Dislpays the areas.

· show\_areas\_opacity

0.0 -> 1.1

Shows areas with defined alpha.

• show\_lines\_smooth\_range

1/0

Smooths ranges around the lines.

• show\_data

1/0

Shows the values above each colunm.

• show\_data\_background

1/0

Shows the values above columns with background.

• show\_grid\_x

1/0

Shows the grid on x axis and the labels.

• grid\_y\_scale\_minimum

Defines the starting value of the graph.

• grid\_y\_scale\_maximum

Defines the maximum value displayed on the y axis

• grid\_y\_main\_spacing

Defines spacing in the grid on the y axis.

#### Adding columns into graph

Columns are data accumulators of the same type.

For adding new columns in the graph is used following method:

```
my $column = $graph->addColumn(*params);
%params:
```

• title

Name of the coulmn.

• show\_area

0/1

Shows the columns as areas.

• show\_line

0/1

Allows to display the column as a line.

color

Color of the column.

# Adding row labels

For adding labels to rows is used the following method:

```
$graph->addRowLabel($label_text);
```

Parameters:

• \$label\_text

Text, which identifies the row.

### Adding data to graph

```
$column->addData($label_text, value);
```

Parameters:

\$label\_text

Text in row label.

# Adding value marks

```
$graph->addValueMark(value, %params);
%params:
```

• front

1/0

The markline is in the front of the graph.

• size

Size of the line.

· color

Color of the line.

• right

0/1

Is the label on the right (1) or left (0) side?

· show label

Shows the label. Default is it the value of the mark.

· show\_label\_text

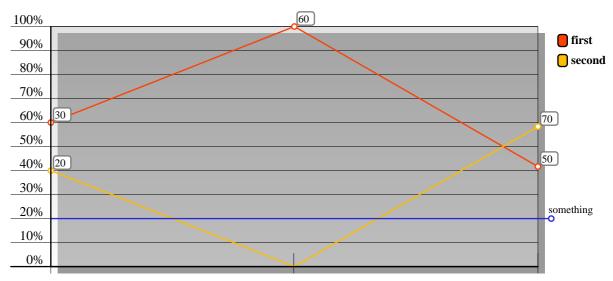
Shows a text as the label.

#### **Example**

```
Code:
```

```
#!/bin/perl
use strict;
use SVGraph::2D::lines;
my $graph=SVGraph::2D::lines->new(
title => "My graph",
 type => "normal/percentage",
 x => 500,
 y => 300,
 show_lines => 1,
 show_points => 1,
 grid_y_main_lines => 0,
 show_label_textsize => 20,
 show_legend => 1,
 show_data => 1,
 show_data_background => 1,
 show_grid_x => 0
);
# two columns -> two lines in the graph
my %columns;
$columns{first}=$graph->addColumn(title=>"first", show line=>1);
$columns{second}=$graph->addColumn(title=>"second", show_line=>1);
$graph->addRowLabel('1');
$graph->addRowLabel('2');
$graph->addRowLabel('3');
```

#### My graph



# SVGraph::2D::map

Class for graph maps.

# **Dictionary**

### New object of a map

```
Creation of a new object of a map graph:
```

```
my $map=SVGraph::2D::map->new(%params);
```

%param:

• title

Title of the graph.

· continent

Continent to be displayed. For whole world is it 'world', for slovakia is this parameter 'slovakia'.

X

Width of the graph.

y

Height of the graph.

reload

Time in seconds for automatical refresh of the graph. It is assured by the javascript function reload().

· show\_legend

1/0

Disables the legend.

#### Adding columns into graph

Columns are data accumulators of the same type. In the map is only one column.

Creating new column:

```
my $column = $map->addColumn(*params);
%params:
```

• title

Name of the coulmn.

color

Color of the countries.

# Adding row labels

Row labels identifies countries, which have defined value. For adding labels to rows is used the following method:

```
$map->addRowLabel($label_text);
```

Parameters:

• \$label\_text

Text, which identifies the row.

# Adding data to graph

```
$column->addData($label_text, value);
```

Parameters:

• \$label\_text

Text in row label.

# **Example**

Code:

```
#!/bin/perl
use SVGraph::2D::map;
use strict;
my $svgfh;
open($svgfh,"+>map.svg") or die $!;
my $map = SVGraph::2D::map->new(title => 'europe', continent => 'europe', x =>
my $column = $map->addColumn(title => 'europe', color => 'blue');

$map->addRowLabel('SK');
$column->addData('SK', 2520);
$map->addRowLabel('CZ');
$column->addData('CZ', 1000);
$map->addRowLabel('GB');
$column->addData('GB', 545);

print $svgfh $map->prepare();
```