

Pablo Ríos

react & reactNative developer

03690, Alicante (Spain)
(34) 603 742 931
pabloriosrdn@gmail.com
www.radonz.com
github.com/gitradonz

I develop and maintain mobile and web projects with **React** and **React Native**.
I've been working in CRM's, Dashboards, Logins, Web-views, Epub viewers...
Also I developed personal mobile and desktop projects with Kotlin, and Java
and a video game with Unity.

EXPERIENCE

Lobocom, Alicante: React Developer

2022 - NOW

Designed, developed and maintained end to end mobile and web applications with React & ReactNative.

EDUCATION

Networks and micro-it systems (SMR - VET)

IES San Vicente (Alicante)

2015 - 2017

Cross platform app developer (DAM - CetHE)

IG Formación (Alicante)

2019-2021

TECH STACK

JavaScript	React
HTML	React Native
CSS	Redux
React-router	Expo
React-h-form	Bootstrap
Firebase	PrimeReact

LANGUAGES

SPANISH	Native
ENGLISH	Advanced
CATALONIAN	Intermediate
DEUTSCH	Beginner

PROJECTS

Fresmedical: CRM - Dashboard

Frontend website for Fresmedical designed to manage and track internal products, personal, traces... I used Redux, React-hook-form, React-router-dom, chart.js, axios & primereact.

HuntZ: Game-Web-Mobile

2D game, mobile and website connected with firebase. Game designed to improve eSports players reflexes and provide an easy warm-up tool.

huntz.vercel.app

Comocomen: WebView app

Mobile application designed to support a children's dining rooms PWA with Expo. Built and deployed to iOS and Android with push and local notifications.

Digitalia: EpubViewer

Web app that allows users to read epub's in the browser. Has functionalities like highlighting system, search words, view settings, dictionary api calls, pagination, notes, sharing...