



INSTITUTO
UNIVERSITÁRIO
DE LISBOA

**Consumers Acceptance Of Artificial Intelligence Virtual Try-On systems
when shopping apparel online**

Maria Inês Gouveia de Almeida

MSc in Business Administration

Supervisors:

PhD, Renato Jorge Lopes da Costa, Assistant Professor,
ISCTE-IUL

PhD, Rui Alexandre Henriques Gonçalves, Invited Auxiliar Professor,
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May, 2021

PREVIEW



**BUSINESS
SCHOOL**

Department of Marketing, Strategy and Operations

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Acknowledgments

This investigation was the result of a personal effort to achieve one of my most important academic objectives, to obtain a Master's degree in an area that, despite being totally different from my initial background, I believe is the basis for an optimal functioning of any other sector. I confess that this was a particularly difficult year, not only because of the pandemic, but also because I had to reconcile work with the thesis, which allowed me not only to explore and learn more about my interests but also to grow as a human and professional. Nevertheless, none of this would be possible without the great support of the people who accompanied me in the most diverse phases without ever letting me give up, and to whom I owe a deep thanks.

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Resumo

A Inteligência Artificial está cada vez mais presente na maior parte da vida de cada um de nós. Frequentemente, as interações ocorrem inconscientemente entre os indivíduos e a tecnologia. Por ser uma tecnologia cada vez mais presente no cotidiano, é frequente encontrá-la e aplicá-la em diversas áreas de negócios, uma das quais é sem dúvida o mundo do retalho virtual. É assim que a Inteligência Artificial se torna relevante para as empresas que desejam ganhar através de vantagem competitiva. Uma das formas que as empresas podem utilizar e aplicar a Inteligência Artificial é, sem dúvida, através do melhor entendimento dos seus consumidores, estabelecendo uma relação de empatia e diferenciando-se dos seus concorrentes oferecendo experiências únicas e personalizadas, baseadas nas necessidades individuais. Uma das formas de proporcionar essa experiência virtual aos seus consumidores é por meio de Virtual Try-On.

Esta Investigação procura compreender o estado atual de aceitação do consumidor em relação aos sistemas Virtual Try-On na indústria de vestuário online através da análise de 5 parâmetros que pretendem avaliar primeiro a aceitação dos consumidores e depois as suas intenções comportamentais. Para isso, foram escolhidas 5 variáveis independentes, *Perceived Usefulness*, *Perceived Ease of Use*, *Perceived Time Consumption*, *Perceived Accuracy* and *Ethical Concerns*.

O estudo dessas variáveis foi desenvolvido por meio de um questionário online. Após a análise dos resultados, concluiu-se que, em geral, os consumidores têm uma atitude positiva em relação ao uso do Virtual Try-On e, conseqüentemente, a sua intenção comportamental também é positiva, podendo-se afirmar que os consumidores tendem a aceitar essa tecnologia.

Palavras-chave: Inteligência Artificial; Virtual Try-On; Technology Acceptance Model; Comportamento do Consumidor.

Classificação JEL:

D71 - Social Choice

M31 – Marketing

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Abstract

Artificial Intelligence is a technology that is present in most of each of us today daily lives. Often, interactions occur unconsciously between individuals and technology. Since it is a technology that is increasingly present in people's daily lives, it is frequent to find and apply it in many business areas, one of which being the virtual retail world. It is in this way that Artificial Intelligence becomes relevant for companies that want to gain by competitive advantage. One of the ways that companies can use and apply Artificial Intelligence is undoubtedly through better understanding of their consumers, establishing a relationship of empathy and understanding out from that of their competitors offering unique and personalized experiences, based on individual needs. One of the ways to provide this virtual experience to consumers is through Virtual Try-On.

This investigation seeks to understand the current state of consumer acceptance in relation to Virtual Try-On systems in the online clothing industry through the analysis of 5 parameters that intend to evaluate first the consumers' acceptance and then their behavioral intentions. For this, 5 independent variables were chosen, *Perceived Usefulness*, *Perceived Ease of Use*, *Perceived Time Consumption*, *Perceived Accuracy* and *Ethical Concerns*.

The study of these variables was further developed through an online questionnaire. After analyzing the results, it was concluded that, in general, consumers have a positive attitude towards the use of Virtual Try-On, and consequently, their behavioral intention is also positive, thus being able to affirm that consumers tend to accept this technology.

Key concepts: Artificial Intelligence; Virtual Try-On; Technology Acceptance Model; Consumer Behavior.

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Abbreviations List

AI	Artificial Intelligence
AVE	Average Variance
ATU	Attitude Towards Usage
BI	Behavioral Intention
CA	Cronbach Alpha
CR	Composite Reliability
EC	Ethical Concerns
PA	Perceived Accuracy
PEU	Perceived Ease of Use
PTC	Perceived Time Consumption
PU	Perceived Usefulness
TAM	Technology Acceptance Model
TRA	Theory of Reasoned Action
VTO	Virtual Try-On

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