



JavaScript Global Reference

[« Previous](#)

[Next Reference »](#)

The JavaScript global properties and functions can be used with all the built-in JavaScript objects.

JavaScript Global Properties

Property	Description
<u>Infinity</u>	A numeric value that represents positive/negative infinity
<u>NaN</u>	"Not-a-Number" value
<u>undefined</u>	Indicates that a variable has not been assigned a value

JavaScript Global Functions

Function	Description
<u>decodeURI()</u>	Decodes a URI
<u>decodeURIComponent()</u>	Decodes a URI component
<u>encodeURIComponent()</u>	Encodes a URI

<u>encodeURIComponent()</u>	Encodes a URI component
<u>escape()</u>	Deprecated in version 1.5. Use <u>encodeURIComponent()</u> or <u>encodeURIComponent()</u> instead
<u>eval()</u>	Evaluates a string and executes it as if it was script code
<u>isFinite()</u>	Determines whether a value is a finite, legal number
<u>isNaN()</u>	Determines whether a value is an illegal number
<u>Number()</u>	Converts an object's value to a number
<u>parseFloat()</u>	Parses a string and returns a floating point number
<u>parseInt()</u>	Parses a string and returns an integer
<u>String()</u>	Converts an object's value to a string
<u>unescape()</u>	Deprecated in version 1.5. Use <u>decodeURI()</u> or <u>decodeURIComponent()</u> instead

[« Previous](#)

[Next Reference »](#)