

Programación de Aplicaciones Telemáticas

#### TEMA 4: CSS

### AGENDA SESIÓN 1: CSS

- CSS
- Selectores CSS
- Pseudo-classes
- Pseudo-elements
- Unidades de medida CSS
- Contenido
- Layout
- Seguridad
- Referencias

#### **AGENDA**

#### **SESIÓN 2: MEJORANDO TUS SITES**

- Responsive Web Design
- Frameworks CSS
- Web Components
- Preprocesadores CSS

#### **SESSION 1: CSS**

#### **CSS**

Cascading Style Sheets (CSS) is a style sheet language used for describing the presentation of a document written in a markup language such as HTML.

CSS is designed to enable the separation of presentation and content, including layout, colors, and fonts. This separation can improve content accessibility, provide more flexibility and control in the specification of presentation characteristics, enable multiple web pages to share formatting by specifying the relevant CSS in a separate .css file

#### SELECTORES CSS

The CSS class selector matches elements based on the contents of their class attribute.

#### **SELECTORES CSS**

- Type selectors
- Class selectors
- ID selectors
- Universal selectors
- Attribute selectors

### SELECTORES CSS CLASS SELECTORS

```
/* All < a > elements. */
a {
  color: red;
}
```

### SELECTORES CSS CLASS SELECTORS

```
.spacious {
 margin: 2em;
li.spacious {
  margin: 2em;
li.spacious.elegant {
  margin: 2em;
```

### SELECTORES CSS ID SELECTORS

```
/* The element with id="demo" */
#demo {
  border: red 2px solid;
}
```

## SELECTORES CSS UNIVERSAL SELECTORS

```
/* Selects all elements */

* {
  color: green;
}
```

### SELECTORES CSS ATTRIBUTE SELECTORS

```
a[title]
  color: purple;
a[href="https://example.org"] {
  color: green;
a[href*="example"] {
  font-size: 2em;
a[href$=".org"] {
  font-style: italic;
```

#### **PSEUDO-CLASSES**

A pseudo-class is used to define a special state of an element.

#### **PSEUDO-CLASSES**

```
:active :any-link :checked :blank :default :defined :dir()
:disabled:empty:enabled:first:first-child:first-of-type
  :fullscreen:focus:focus-visible:focus-within:has()
:host():host-context():hover:indeterminate:in-range
:invalid:is() (:matches(),:any()):lang():last-child:last-
  of-type:left:link:not():nth-child():nth-last-child()
 :nth-last-of-type():nth-of-type():only-child:only-of-
type:optional:out-of-range:placeholder-shown:read-
 only:read-write:required:right:root:scope:target
                :valid :visited :where()
```

#### **PSEUDO-ELEMENTS**

A CSS pseudo-element is used to style specified parts of an element.

#### **PSEUDO-ELEMENTS**

```
::-moz-progress-bar::-moz-range-progress::-moz-
range-thumb::-moz-range-track::-webkit-progress-bar
  ::-webkit-progress-value ::-webkit-slider-runnable-
 track ::-webkit-slider-thumb ::after (:after) ::backdrop
 ::before (:before) ::cue ::cue-region ::first-letter (:first-
 letter)::first-line (:first-line)::grammar-error::marker
 ::part() ::placeholder ::selection ::slotted() ::spelling-
                          error
```

#### UNIDADES DE MEDIDA

- Unidades absolutas
- Unidades relativas
- Porcentajes

### UNIDADES DE MEDIDA UNIDADES ABSOLUTAS

- in, pulgadas ("inches", en inglés). Una pulgada equivale a 2.54 centímetros.
- cm, centímetros.
- mm, milímetros.
- pt, puntos. Un punto equivale a 1 pulgada/72, es decir, unos 0.35 milímetros.
- pc, picas. Una pica equivale a 12 puntos, es decir, unos 4.23 milímetros.

### UNIDADES DE MEDIDA UNIDADES RELATIVAS

- em, (no confundir con la etiqueta < em > de HTML)
   relativa respecto del tamaño de letra del elemento.
- ex, relativa respecto de la altura de la letra x ("equis minúscula") del tipo y tamaño de letra del elemento.
- px, (píxel) relativa respecto de la resolución de la pantalla del dispositivo en el que se visualiza la página HTML.

#### **CONTENIDO**

- Estilos de fuentes
- Texto y párrafos en CSS
- CSS background (fondo)
- Bordes CSS
- Margin CSS y padding CSS

#### LAYOUT

- Float CSS y clear CSS
- Position, left y top
- Width CSS y height CSS
- Diseño por capas: z-index CSS
- Visibility y display CSS
- Overflow CSS

#### **SEGURIDAD**

• CSS

### SEGURIDAD CSS

- Sensitive data hidden with CSS
- Don 't prevent senstive actions only with CSS

### SESIÓN 2: MEJORANDO TUS SITES

#### RESPONSIVE WEB DESIGN

Responsive web design (RWD) is an approach to web design that makes web pages render well on a variety of devices and window or screen sizes.



### RESPONSIVE WEB DESIGN VIEWPORT

<meta name="viewport" content="width=device-width, initial-sca</pre>

### RESPONSIVE WEB DESIGN RESPONSIVE IMAGES

### RESPONSIVE WEB DESIGN RESPONSIVE TEXT SIZE

# RESPONSIVE WEB DESIGN MEDIA QUERIES

A Media query is a CSS3 feature that makes a webpage adapt its layout to different screen sizes and media types.

# RESPONSIVE WEB DESIGN MEDIA QUERIES

- 320px—480px: Mobile devices
- 481px—768px: iPads, Tablets
- 769px—1024px: Small screens, laptops
- 1025px—1200px: Desktops, large screens
- 1201px and more— Extra large screens, TV

#### RESPONSIVE WEB DESIGN

#### MEDIA QUERIES

```
.left, .right {
 float: left;
 width: 20%; /* The width is 20%, by default */
.main {
 float: left;
 width: 60%; /* The width is 60%, by default */
@media screen and (max-width: 800px) {
  .left, .main, .right {
   width: 100%; /* The width is 100%, when the viewport is 80
```

#### FRAMEWORKS CSS

¿Por que?

# FRAMEWORKS CSS BOOTSTRAP

Bootstrap is the a popular CSS Framework for developing responsive and mobile-first websites.



https://getbootstrap.com/

### FRAMEWORKS CSS BOOTSTRAP

- Layout
- Content
- Components
- Utilities

# FRAMEWORKS CSS BOOTSTRAP LAYOUT

- Containers
- Grid

#### **LAYOUT**

- https://getbootstrap.com/docs/4.5/layout/overview/
- https://getbootstrap.com/docs/4.5/examples/grid/#contai
- https://developer.mozilla.org/en-US/docs/Web/CSS/Media\_Queries/Using\_media\_queries
- https://getbootstrap.com/docs/4.5/layout/grid/

#### **CONTENT**

- Reboot
- Typography
- Code
- Images
- Tables
- Figures

#### **CONTENT**

https://getbootstrap.com/docs/4.5/content/reboot/

- Alerts
- Badge
- Breadcrumb
- Buttons
- Button group

- Card
- Carousel
- Collapse
- Dropdowns
- Forms

- Input group
- Jumbotron
- List group
- Media object
- Modal

- Navs
- Navbar
- Pagination
- Popovers
- Progress

# FRAMEWORKS CSS BOOTSTRAP COMPONENTS

- Scrollspy
- Spinners
- Toasts
- Tooltips

#### **UTILITIES**

- Borders
- Clearfix
- Close icon
- Colors
- Display

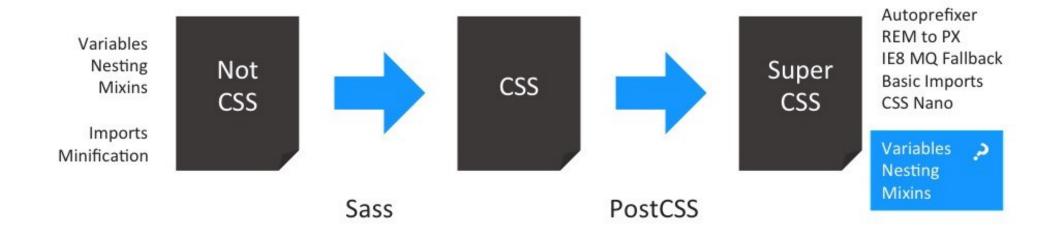
**UTILITIES** 

- Embed
- Flex
- Float
- Image replacement
- Interactions

# FRAMEWORKS CSS BOOTSTRAP UTILITIES

- Overflow
- Position
- Screen readers
- Shadows
- Sizing

- UTILITIES
- Spacing
- Stretched link
- Text
- Vertical align
- Visibility





https://sass-lang.com/

Sass is a stylesheet language that's compiled to CSS. It allows you to use variables, nested rules, mixins, functions, and more, all with a fully CSS-compatible syntax. Sass helps keep large stylesheets well-organized and makes it easy to share design within and across projects.

#### Caracteristicas:

- variables
- nested rules
- mixins
- functions

#### **VARIABLES**

Sass variables are simple: you assign a value to a name that begins with \$, and then you can refer to that name instead of the value itself.

https://sass-lang.com/documentation/variables

#### SASS

#### **NESTED RULES**

Nesting is combining of different logic structures.
Using SASS, we can combine multiple CSS rules within one another. If you are using multiple selectors, then you can use one selector inside another to create compound selectors.

https://sass-lang.com/documentation/style-rules

SASS

#### **MIXINS**

Mixins allow you to define styles that can be re-used throughout your stylesheet. They make it easy to avoid using non-semantic classes like .float-left, and to distribute collections of styles in libraries.

https://sass-lang.com/documentation/at-rules/mixin

#### SASS

#### **FUNCTIONS**

Functions allow you to define complex operations on SassScript values that you can re-use throughout your stylesheet. They make it easy to abstract out common formulas and behaviors in a readable way.

https://sass-lang.com/documentation/atrules/function

## WEB COMPONENTS INTRODUCTION

Web Components is a suite of different technologies allowing you to create reusable custom elements

- Custom elements
- Shadow DOM
- HTML templates
- HTML imports

# WEB COMPONENTS INTRODUCTION

**UI Components** 

**JS / CSS Libraries** 

**DOM** 

**Existing approach** 

**UI Components** 

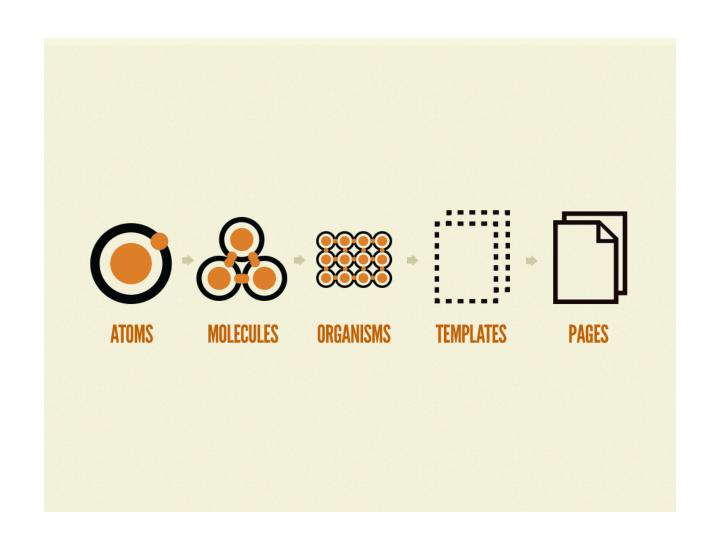
DOM

**Web Components** 

## WEB COMPONENTS LIBRARIES

- https://stenciljs.com/
- https://lit-html.polymer-project.org/

# WEB COMPONENTS ATOMIC DESIGN



## REFERENCIAS SESIÓN 1:

- https://developer.mozilla.org/en-US/docs/Web/CSS/Class\_selectors
- https://caniuse.com/

# REFERENCIAS SESIÓN 3: