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level curve

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Defines	contour surface

The *level curves* (in German *Niveaukurve*, in French *ligne de niveau*) of a surface

$$z = f(x, y) \quad (1)$$

in \mathbb{R}^3 are the intersection curves of the surface and the planes $z = \text{constant}$. Thus the projections of the level curves on the xy -plane have equations of the form

$$f(x, y) = c \quad (2)$$

where c is a constant.

For example, the level curves of the <http://planetmath.org/RuledSurfacehyperbolic> paraboloid $z = xy$ are the rectangular hyperbolas $xy = c$ (cf. <http://planetmath.org/GraphOfE> entry).

The gradient $f'_x(x, y)\vec{i} + f'_y(x, y)\vec{j}$ of the function f in any point of the surface (1) is perpendicular to the level curve (2), since the slope of the gradient is $\frac{f'_y}{f'_x}$ and the slope of the level curve is $-\frac{f'_x}{f'_y}$, whence the slopes are opposite inverses.

Analogically one can define the *level surfaces* (or *contour surfaces*)

$$F(x, y, z) = c \quad (3)$$

for a function F of three variables x, y, z . The gradient of F in a point (x, y, z) is parallel to the surface normal of the level surface passing through this point.