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frame groupoid

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Related topic	GroupAction
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Defines	group representation
Defines	$\text{End}(V)$
Defines	group endomorphism
Defines	Lie groupoid representation
Defines	structure maps

Definition 0.1. Let \mathcal{G} be a groupoid, defined as usual by a category in which all morphisms are invertible, with the *structure maps* $s, t : G_1 \longrightarrow G_0$, and $u : G_0 \longrightarrow G_1$. Given a vector bundle $q : E \longrightarrow G_0$, the *frame groupoid* is defined as

$$\Phi(E) = s, t : \phi(E) \longrightarrow G_0$$

, with $\phi(E)$ being the set of all vector space isomorphisms $\eta : E_x \longrightarrow E_y$ over all pairs $(x, y) \in G_0^2$, also with the usual conditions for the structure maps of the groupoid.

Definition 0.2. Let G be a group and V a vector space. A *group representation* is then defined as a homomorphism

$$h : G \longrightarrow \text{End}(V),$$

with $\text{End}(V)$ being the group of endomorphisms $e : V \longrightarrow V$ of the vector space V .

Note: With the notation used above, let us consider $q : E \longrightarrow G_0$ to be a vector bundle. Then, consider a *group representation*— which was here defined as the representation R_G of a group G *via* the group action on the vector space V , or as the homomorphism $h : G \longrightarrow \text{End}(V)$, with $\text{End}(V)$ being the group of endomorphisms of the vector space V . The generalization of group representations to the representations of groupoids then occurs naturally by considering the groupoid action on a vector bundle $q : E \longrightarrow G_0$. Therefore, the frame groupoid enters into the definition of <http://planetmath.org/GroupoidRepresentation4groupoidrepresentations>.