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# discrete cosine transform

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Defines DCT-I Defines DCT-II Defines DCT-III Defines DCT-IV Defines DCT-V Defines DCT-VI Defines DCT-VII Defines DCT-VIII The discrete cosine transforms (DCT) are a family of transforms closely related to the discrete sine transform and the discrete Fourier transform. The DCT-II is the most commonly used form and plays an important role in coding signals and images [?], e.g. in the widely used standard JPEG compression. The discrete cosine transform was first introduced by Ahmed, Natarajan, and Rao [?]. Later Wang and Hunt [?] introduced the set of variants.

The DCT is included in many mathematical packages, such as Matlab, Mathematica and GNU Octave.

# 1 Definition

The orthonormal variants of the DCT, where  $x_n$  is the original vector of N real numbers,  $C_k$  is the transformed vector of N real numbers and  $\delta$  is the Kronecker delta, are defined by the following equations:

#### 1.1 DCT-I

$$C_k^I = p_k \sum_{n=0}^{N-1} x_n q_n \cos \frac{\pi n k}{N-1} \qquad k = 0, 1, 2, \dots, N-1$$

$$p_k = \sqrt{\frac{2 - \delta_{k,0} - \delta_{k,N-1}}{N-1}}$$

$$q_n = \sqrt{\frac{1}{1 + \delta_{n,0} + \delta_{n,N-1}}}$$

The DCT-I is its own inverse.

#### 1.2 DCT-II

$$C_k^{II} = p_k \sum_{n=0}^{N-1} x_n \cos \frac{\pi \left(n + \frac{1}{2}\right) k}{N} \qquad k = 0, 1, 2, \dots, N-1$$
$$p_k = \sqrt{\frac{2 - \delta_{k,0}}{N}}$$

The inverse of DCT-II is DCT-III.

#### 1.3 DCT-III

$$C_k^{III} = p \sum_{n=0}^{N-1} x_n q_n \cos \frac{\pi n \left(k + \frac{1}{2}\right)}{N} \qquad k = 0, 1, 2, \dots, N-1$$

$$p = \sqrt{\frac{2}{N}}$$

$$q_n = \sqrt{\frac{1}{1 + \delta_{n,0}}}$$

The inverse of DCT-III is DCT-II.

## 1.4 DCT-IV

$$C_k^{IV} = p \sum_{n=0}^{N-1} x_n \cos \frac{\pi \left(n + \frac{1}{2}\right) \left(k + \frac{1}{2}\right)}{N}$$
  $k = 0, 1, 2, \dots, N-1$ 

$$p = \sqrt{\frac{2}{N}}$$

The DCT-IV is its own inverse.

## 1.5 DCT-V

$$C_k^V = p_k \sum_{n=0}^{N-1} x_n q_n \cos \frac{\pi n k}{N - \frac{1}{2}} \qquad k = 0, 1, 2, \dots, N-1$$

$$p_k = \sqrt{\frac{2 - \delta_{k,0}}{N - \frac{1}{2}}}$$

$$q_n = \sqrt{\frac{1}{1 + \delta_{n,0}}}$$

The DCT-V is its own inverse.

#### 1.6 DCT-VI

$$C_k^{VI} = p_k \sum_{n=0}^{N-1} x_n q_n \cos \frac{\pi \left(n + \frac{1}{2}\right) k}{N - \frac{1}{2}} \qquad k = 0, 1, 2, \dots, N - 1$$

$$p_k = \sqrt{\frac{2 - \delta_{k,0}}{N - \frac{1}{2}}}$$

$$q_n = \sqrt{\frac{1}{1 + \delta_{n,N-1}}}$$

The inverse of DCT-VI is DCT-VII.

## 1.7 DCT-VII

$$C_k^{VII} = p_k \sum_{n=0}^{N-1} x_n q_n \cos \frac{\pi n \left(k + \frac{1}{2}\right)}{N - \frac{1}{2}} \qquad k = 0, 1, 2, \dots, N-1$$

$$p_k = \sqrt{\frac{2 - \delta_{k, N-1}}{N - \frac{1}{2}}}$$

$$q_n = \sqrt{\frac{1}{1 + \delta_{n,0}}}$$

The inverse of DCT-VII is DCT-VI.

#### 1.8 DCT-VIII

$$C_k^{VII} = p \sum_{n=0}^{N-1} x_n \cos \frac{\pi \left(n + \frac{1}{2}\right) \left(k + \frac{1}{2}\right)}{N + \frac{1}{2}} \qquad k = 0, 1, 2, \dots, N-1$$

$$p = \sqrt{\frac{2}{N + \frac{1}{2}}}$$

The DCT-VIII is its own inverse.

## 2 Two-dimensional DCT

The DCT in two dimensions is simply the one-dimensional transform computed in each row and each column. For example, the DCT-II of a  $N_1 \times N_2$  matrix is given by

$$C_{k_1,k_2}^{II} = p_{k_1} p_{k_2} \sum_{n_1=0}^{N_1-1} \sum_{n_2=0}^{N_2-1} x_{n_1,n_2} \cos \frac{\pi \left(n_1 + \frac{1}{2}\right) k_1}{N_1} \cos \frac{\pi \left(n_2 + \frac{1}{2}\right) k_2}{N_2}$$

# References

- [1] This entry is based on content from The Data Analysis Briefbook (http://rkb.home.cern.ch/rkb/titleA.html)
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- [4] Markus Päuschel, José M. F. Mouray. The algebraic approach to the discrete cosine and sine transforms and their fast algorithms. 2006.
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- [6] Z. Wang and B. Hunt, The Discrete W Transform, Applied Mathematics and Computation, 16. 1985.