LINEAR ALGEBRA

STRANG, SECTION 4.1

1. The assignment

- Read section 4.2 of Strang (pages 206-214).
- Read the following and complete the exercises below.

2. Orthogonal Projection

One good use of the geometry in \mathbb{R}^n is the concept of orthogonal projection. The basic idea is to mimic the behavior of shadows under sunlight. Our everyday experience leads us to thinking about the projection of a vector onto a plane (the ground–its roughly a plane), but if you imagine holding out a pencil you can summon up the visual of projection onto a line, too.

The key concept is to use the basic condition of orthogonality $(u \cdot v = 0)$ to figure things out.

Note that everything in this section is done by projecting onto *subspaces*! This is a bit of a restriction. In practice, this restriction can be removed by translating your whole problem to have a new origin.

3. Sage instructions

I have made a Sage worksheet file with some basic commands that you might find useful in investigating matrices. The file is called section4_2.sagews.

4. Questions for Section 4.2

Exercise 117. Find the projection matrix which computes projections of vectors in \mathbb{R}^2 onto the line 3x + 2y = 0. (Since it goes through zero, it is a subspace.)

Find the orthogonal projection of the vector (17, 3) onto this line.

Exercise 118. Find the projection matrix which computes projections of vectors in \mathbb{R}^3 onto the line which is the intersection of the planes x - 2y + 3z = 0 and y + 2z = 0. (Again, that is a subspace.)

Find the orthogonal projection of the vector (1, 1, 1) onto this line.

Exercise 119. Find the projection matrix which computes projections of vectors in \mathbb{R}^3 onto the plane -2x + y + 3z = 0.

Find the orthogonal projection of the vector (9, 7, -5) onto this plane.

Exercise 120. Find the projection matrix which computes projections of vectors in \mathbb{R}^4 onto the plane which is the intersection of 5x + y + w = 0 and z + y + z + w = 0. (This subspace is the 2 dimensional plane where these two 3-dimensional hyperplanes meet.)

Find the orthogonal projection of the vector (-3, 1, -3, 1) on this plane.