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#include <string.h>
#include <stdlib.h>
#include <math.h>
#include <AccelStepper.h>

#define DIR_AZ 6 /*PIN for Azimuth Direction*/
#define STEP_AZ 5 /*PIN for Azimuth Steps*/
#define DIR_EL 10 /*PIN for Elevation Direction*/
#define STEP_EL 9 /*PIN for Elevation Steps*/

#define EN 8 /*PIN for Enable or Disable Stepper Motors*/

#define SPR 200 /*Step Per Revolution*/
#define RATIO 54 /*Gear ratio*/
#define T_DELAY 60000 /*Time to disable the motors in millisecond*/

#define HOME_AZ 4 /*Homing switch for Azimuth*/
#define HOME_EL 3 /*Homing switch for Elevation*/

#define MAX_AZ_ANGLE 365 /*Maximum Angle of Azimuth for homing scanning*/
#define MAX_EL_ANGLE 365 /*Maximum Angle of Elevation for homing scanning*/

#define MAX_SPEED 300
#define MAX_ACCELERATION 100

#define MIN_PULSE_WIDTH 20 /*in microsecond*/

#define DEFAULT_HOME_STATE HIGH /*Change to LOW according to Home sensor*/

#define HOME_DELAY 6000 /*Time for homing Deceleration in millisecond*/

#define BufferSize 256
#define BaudRate 19200

/*Global Variables*/
unsigned long t_DIS = 0; /*time to disable the Motors*/
/*Define a stepper and the pins it will use*/
AccelStepper AZstepper(1, STEP_AZ, DIR_AZ);
AccelStepper ELstepper(1, STEP_EL, DIR_EL);

void setup()
{
    /*Change these to suit your stepper if you want*/
    AZstepper.setMaxSpeed(MAX_SPEED);
    AZstepper.setAcceleration(MAX_ACCELERATION);
    /*Change these to suit your stepper if you want*/
    ELstepper.setMaxSpeed(MAX_SPEED);
    ELstepper.setAcceleration(MAX_ACCELERATION);
    /*Set minimum pulse width*/
    AZstepper.setMinPulseWidth(MIN_PULSE_WIDTH);
    ELstepper.setMinPulseWidth(MIN_PULSE_WIDTH);
    /*Enable Motors*/
    pinMode(EN, OUTPUT);
    digitalWrite(EN, LOW);
    /*Homing switch*/
    pinMode(HOME_AZ, INPUT_PULLUP);
    pinMode(HOME_EL, INPUT_PULLUP);
    /*Serial Communication*/
    Serial.begin(BaudRate);
    /*Initial Homing*/
    Homing(deg2step(-MAX_AZ_ANGLE), deg2step(-MAX_EL_ANGLE));
}
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void loop()
{
    /*Define the steps*/
    static int AZstep = 0;
    static int ELstep = 0;
    /*Time Check*/
    if (t_DIS == 0)
        t_DIS = millis();

    /*Disable Motors*/
    if (AZstep == AZstepper.currentPosition() && ELstep == ELstepper.currentPosition()
&& millis()-t_DIS > T_DELAY)
        digitalWrite(EN, HIGH);
    /*Enable Motors*/
    else
        digitalWrite(EN, LOW);

    /*Read the steps from serial*/
    cmd_proc(AZstep, ELstep);
    /*Move the Azimuth & Elevation Motor*/
    stepper_move(AZstep, ELstep);
}

/*Homing Function*/
void Homing(int AZsteps, int ELsteps)
{
    int value_Home_AZ = DEFAULT_HOME_STATE;
    int value_Home_EL = DEFAULT_HOME_STATE;
    boolean isHome_AZ = false;
    boolean isHome_EL = false;

    AZstepper.moveTo(AZsteps);
    ELstepper.moveTo(ELsteps);

    while(isHome_AZ == false || isHome_EL == false)
    {
        value_Home_AZ = digitalRead(HOME_AZ);
        value_Home_EL = digitalRead(HOME_EL);
        /*Change to LOW according to Home sensor*/
        if (value_Home_AZ == DEFAULT_HOME_STATE)
        {
            AZstepper.moveTo(AZstepper.currentPosition());
            isHome_AZ = true;
        }
        /*Change to LOW according to Home sensor*/
        if (value_Home_EL == DEFAULT_HOME_STATE)
        {
            ELstepper.moveTo(ELstepper.currentPosition());
            isHome_EL = true;
        }
        if (AZstepper.distanceToGo() == 0 && !isHome_AZ)
        {
            error(0);
            break;
        }
        if (ELstepper.distanceToGo() == 0 && !isHome_EL)
        {
            error(1);
            break;
        }
    }
    AZstepper.run();
}
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    ELstepper.run();
}
/*Delay to Decelerate*/
long time = millis();
while(millis() - time < HOME_DELAY)
{
    AZstepper.run();
    ELstepper.run();
}
/*Reset the steps*/
AZstepper.setCurrentPosition(0);
ELstepper.setCurrentPosition(0);
}

/*EasyComm 2 Protocol & Calculate the steps*/
void cmd_proc(int &stepAz, int &stepEl)
{
    /*Serial*/
    char buffer[BufferSize];
    char incomingByte;
    char *Data = buffer;
    char *rawData;
    static int BufferCnt = 0;
    char data[100];

    double angleAz, angleEl;

    /*Read from serial*/
    while (Serial.available() > 0)
    {
        incomingByte = Serial.read();
        /* XXX: Get position using custom and test code */
        if (incomingByte == '!')
        {
            /*Get position*/
            Serial.print("TM");
            Serial.print(1);
            Serial.print(" ");
            Serial.print("AZ");
            Serial.print(10*step2deg(AZstepper.currentPosition()), 1);
            Serial.print(" ");
            Serial.print("EL");
            Serial.println(10*step2deg(ELstepper.currentPosition()), 1);
        }
        /*new data*/
        else if (incomingByte == '\n')
        {
            buffer[BufferCnt] = 0;
            if (buffer[0] == 'A' && buffer[1] == 'Z')
            {
                if (buffer[2] == ' ' && buffer[3] == 'E' && buffer[4] == 'L')
                {
                    /*Get position*/
                    Serial.print("AZ");
                    Serial.print(step2deg(AZstepper.currentPosition()), 1);
                    Serial.print(" ");
                    Serial.print("EL");
                    Serial.print(step2deg(ELstepper.currentPosition()), 1);
                    Serial.println(" ");
                }
            }
            else
            {

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    /*Get the absolute value of angle*/
    rawData = strtok_r(Data, " ", &Data);
    strncpy(data, rawData+2, 10);
    if (isNumber(data))
    {
        angleAz = atof(data);
        /*Calculate the steps*/
        stepAz = deg2step(angleAz);
    }
    /*Get the absolute value of angle*/
    rawData = strtok_r(Data, " ", &Data);
    if (rawData[0] == 'E' && rawData[1] == 'L')
    {
        strncpy(data, rawData+2, 10);
        if (isNumber(data))
        {
            angleEl = atof(data);
            /*Calculate the steps*/
            stepEl = deg2step(angleEl);
        }
    }
}
}
/*Stop Moving*/
else if (buffer[0] == 'S' && buffer[1] == 'A' && buffer[2] == ' ' && buffer[3]
== 'S' && buffer[4] == 'E')
{
    /*Get position*/
    Serial.print("AZ");
    Serial.print(step2deg(AZstepper.currentPosition()), 1);
    Serial.print(" ");
    Serial.print("EL");
    Serial.println(step2deg(ELstepper.currentPosition()), 1);
    stepAz = AZstepper.currentPosition();
    stepEl = ELstepper.currentPosition();
}
/*Reset the rotator*/
else if (buffer[0] == 'R' && buffer[1] == 'E' && buffer[2] == 'S' && buffer[3]
== 'E' && buffer[4] == 'T')
{
    /*Get position*/
    Serial.print("AZ");
    Serial.print(step2deg(AZstepper.currentPosition()), 1);
    Serial.print(" ");
    Serial.print("EL");
    Serial.println(step2deg(ELstepper.currentPosition()), 1);
    /*Move the steppers to initial position*/
    Homing(deg2step(-MAX_AZ_ANGLE), deg2step(-MAX_EL_ANGLE));
    /*Zero the steps*/
    stepAz = 0;
    stepEl = 0;
}
BufferCnt = 0;
/*Reset the disable motor time*/
t_DIS = 0;
}
/*Fill the buffer with incoming data*/
else {
    buffer[BufferCnt] = incomingByte;
    BufferCnt++;
}
}

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}

/*Error Handling*/
void error(int num_error)
{
    switch (num_error)
    {
        /*Azimuth error*/
        case (0):
            while(1)
            {
                Serial.println("AL001");
                delay(100);
            }
        /*Elevation error*/
        case (1):
            while(1)
            {
                Serial.println("AL002");
                delay(100);
            }
        default:
            while(1)
            {
                Serial.println("AL000");
                delay(100);
            }
    }
}

/*Send pulses to stepper motor drivers*/
void stepper_move(int stepAz, int stepEl)
{
    AZstepper.moveTo(stepAz);
    ELstepper.moveTo(stepEl);

    AZstepper.run();
    ELstepper.run();
}

/*Convert degrees to steps*/
int deg2step(double deg)
{
    return(RATIO*SPR*deg/360);
}

/*Convert steps to degrees*/
double step2deg(int Step)
{
    return(360.00*Step/(SPR*RATIO));
}

/*Check if is argument in number*/
boolean isNumber(char *input)
{
    for (int i = 0; input[i] != '\0'; i++)
    {
        if (isalpha(input[i]))
            return false;
    }
    return true;
}
```