

Stateless: a Technical Report

Habla Computing

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Abstract

Abstract goes here!

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Chapter 1

Introduction

1.1 Researching Question

Chapter 2

Background

2.1 Optics: Lenses and Beyond

2.2 Optic Representations: Classic, Van-Laarhoven
and Profunctor

2.3 BX Transformations

2.4 Optics and State Connections

Chapter 3

Body

3.1 Why Stateless?

3.2 Optic Algebras

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3.5 Standard Library (Map, etc.)

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Chapter 4

Example: University

Chapter 5

Conclusions and Future Work

5.1 Related Work

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