

Module 08: Sniffing

Scenario

Earlier modules taught how to damage target systems by infecting them using malware, which gives limited or full control of the target systems to further perform data exfiltration.

Now, as an ethical hacker or pen tester, it is important to understand network sniffing. Packet sniffing allows a person to observe and access the entire network's traffic from a given point. It monitors any bit of information entering or leaving the network. There are two types of sniffing: passive and active. Passive sniffing refers to sniffing on a hub-based network; active sniffing refers to sniffing on a switch-based network.

Although passive sniffing was once predominant, proper network-securing architecture has been implemented (switch-based network) to mitigate this kind of attack. However, there are a few loopholes in switch-based network implementation that can open doors for an attacker to sniff the network traffic.

Attackers hack the network using sniffers, where they mainly target the protocols vulnerable to sniffing. Some of these vulnerable protocols include HTTP, FTP, SMTP, POP, Telnet, IMAP, and NNTP. The sniffed traffic comprises data such as FTP and Telnet passwords, chat sessions, email and web traffic, and DNS traffic. Once attackers obtain such sensitive information, they might attempt to impersonate target user sessions.

Thus, an ethical hacker or pen tester needs to assess the security of the network's infrastructure, find the loopholes in the network using various network auditing tools, and patch them up to ensure a secure network environment.

The labs in this module provide real-time experience in performing packet sniffing on the target network using various packet sniffing techniques and tools.

Objective

The objective of the lab is to perform network sniffing and other tasks that include, but are not limited to:

- Sniff the network
- Analyze incoming and outgoing packets for any attacks
- Troubleshoot the network for performance
- Secure the network from attacks

Overview of Network Sniffing

Sniffing is straightforward in hub-based networks, as the traffic on a segment passes through all the hosts associated with that segment. However, most networks today work on switches. A switch is an advanced computer networking device. The major difference between a hub and a

switch is that a hub transmits line data to each port on the machine and has no line mapping, whereas a switch looks at the Media Access Control (MAC) address associated with each frame passing through it and sends the data to the required port. A MAC address is a hardware address that uniquely identifies each node of a network.

Packet sniffers are used to convert the host system's NIC to promiscuous mode. The NIC in promiscuous mode can then capture the packets addressed to the specific network. There are two types of sniffing. Each is used for different types of networks. The two types are:

- **Passive Sniffing:** Passive sniffing involves sending no packets. It only captures and monitors the packets flowing in the network
- **Active Sniffing:** Active sniffing searches for traffic on a switched LAN by actively injecting traffic into the LAN; it also refers to sniffing through a switch

Lab Tasks

Ethical hackers or pen testers use numerous tools and techniques to perform network sniffing. Recommended labs that assist in learning various network sniffing techniques include:

1. Perform active sniffing
 - Perform MAC flooding using macof
 - Perform a DHCP starvation attack using Yersinia
2. Perform network sniffing using various sniffing tools
 - Perform password sniffing using Wireshark
3. Detect network sniffing
 - Detect ARP poisoning and promiscuous mode in a switch-based network

Lab 1: Perform Active Sniffing

Lab Scenario

As a professional ethical hacker or pen tester, the first step is to perform active sniffing on the target network using various active sniffing techniques such as MAC flooding, DHCP starvation, ARP poisoning, or MITM. In active sniffing, the switched Ethernet does not transmit information to all systems connected through the LAN as it does in a hub-based network.

In active sniffing, ARP traffic is actively injected into a LAN to sniff around a switched network and capture its traffic. A packet sniffer can obtain all the information visible on the

network and records it for future review. A pen tester can see all the information in the packet, including data that should remain hidden.

An ethical hacker or pen tester needs to ensure that the organization's network is secure from various active sniffing attacks by analyzing incoming and outgoing packets for any attacks.

Lab Objectives

- Perform MAC flooding using macof
- Perform a DHCP starvation attack using Yersinia

Overview of Active Sniffing

Active sniffing involves sending out multiple network probes to identify access points. The following is the list of different active sniffing techniques:

- **MAC Flooding:** Involves flooding the CAM table with fake MAC address and IP pairs until it is full
- **DNS Poisoning:** Involves tricking a DNS server into believing that it has received authentic information when, in reality, it has not
- **ARP Poisoning:** Involves constructing a large number of forged ARP request and reply packets to overload a switch
- **DHCP Attacks:** Involves performing a DHCP starvation attack and a rogue DHCP server attack
- **Switch port stealing:** Involves flooding the switch with forged gratuitous ARP packets with the target MAC address as the source
- **Spoofing Attack:** Involves performing MAC spoofing, VLAN hopping, and STP attacks to steal sensitive information

Task 1: Perform MAC Flooding using macof

MAC flooding is a technique used to compromise the security of network switches that connect network segments or network devices. Attackers use the MAC flooding technique to force a switch to act as a hub, so they can easily sniff the traffic.

macof is a Unix and Linux tool that is a part of the dsniff collection. It floods the local network with random MAC addresses and IP addresses, causing some switches to fail and open in repeating mode, thereby facilitating sniffing. This tool floods the switch's CAM tables (131,000 per minute) by sending forged MAC entries. When the MAC table fills up, the switch converts to a hub-like operation where an attacker can monitor the data being broadcast.

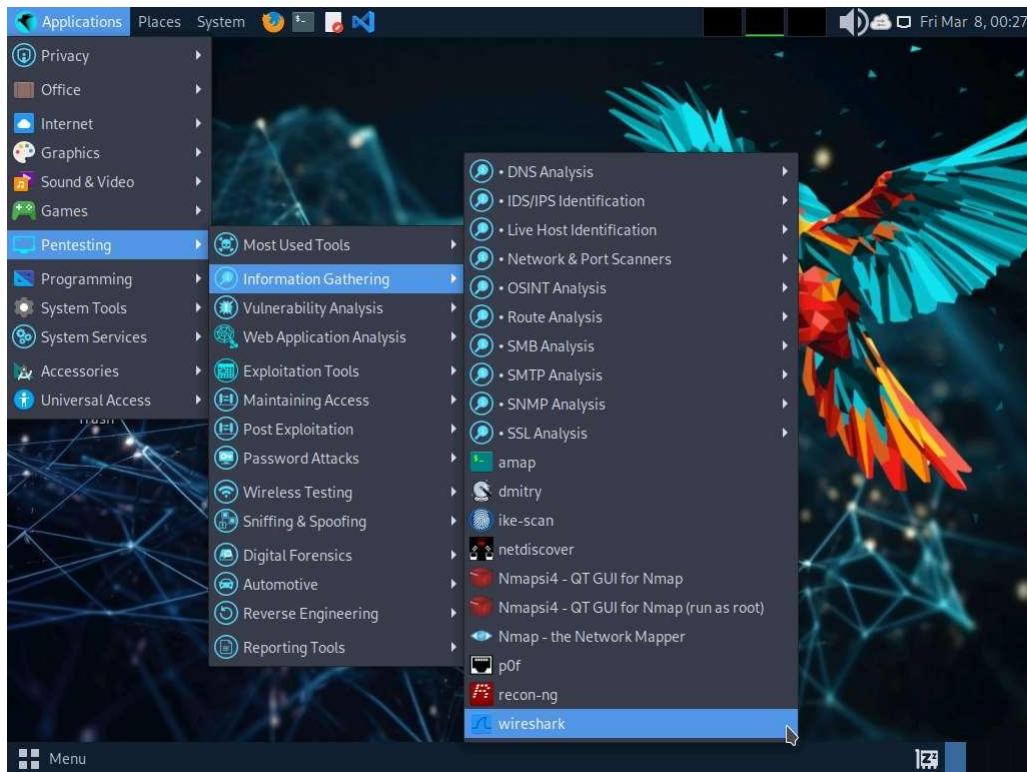
Here, we will use the macof tool to perform MAC flooding.

1. By default Windows 11 machine selected, to launch **Parrot Security** machine, click Parrot Security and login with **attacker/toor**.

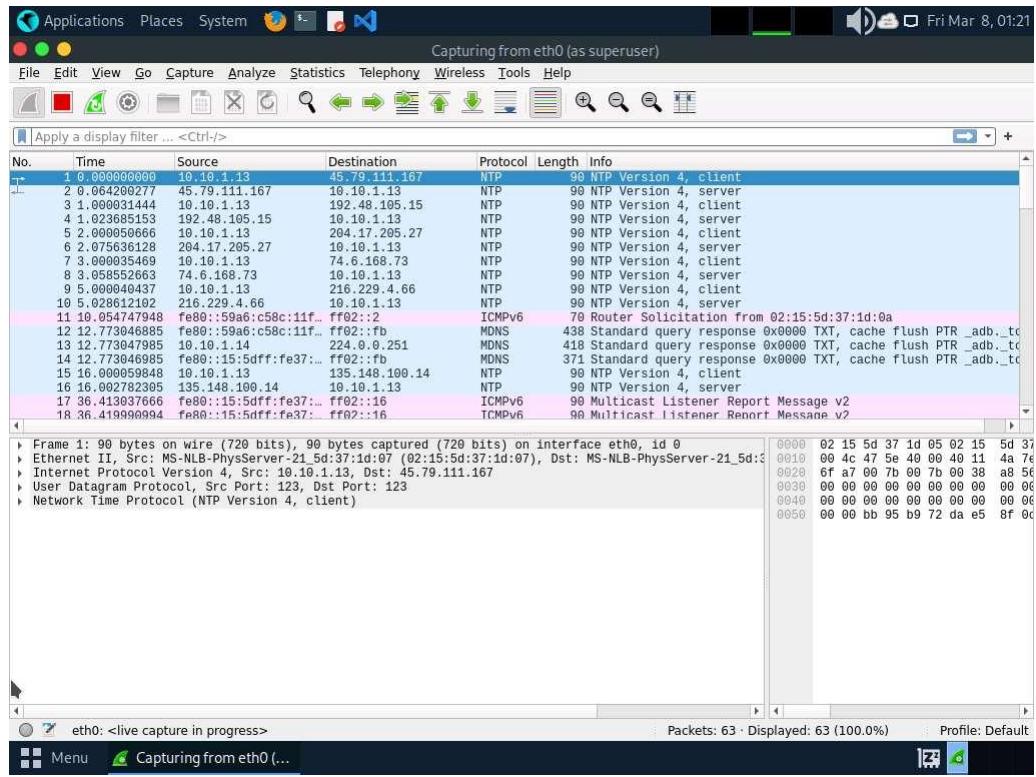
If a **Parrot Updater** pop-up appears at the top-right corner of **Desktop**, ignore and close it.

If a **Question** pop-up window appears asking you to update the machine, click **No** to close the window.

2. Click **Applications** in the top-left corner of **Desktop** and navigate to **Pentesting --> Information Gathering --> wireshark**.



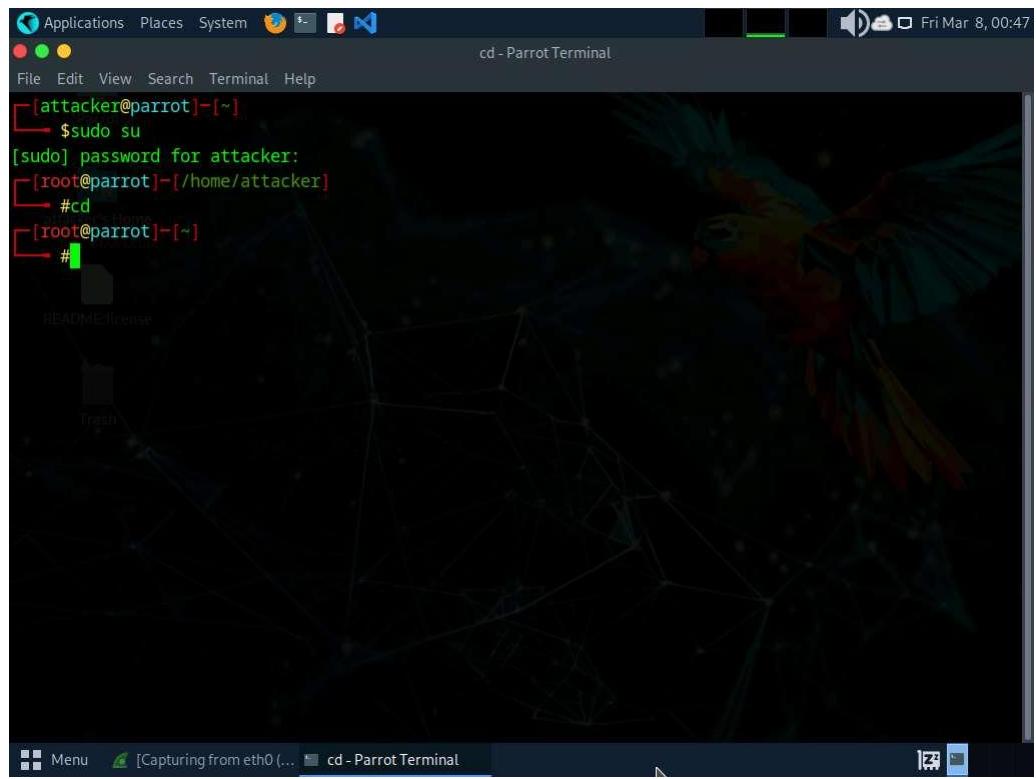
3. A security pop-up appears, authenticate by providing **toor** as a password.
4. **Wireshark Network Analyzer** window appears, start capturing the network traffic on the primary network interface (here, **eth0**).



5. Leave the **Wireshark** application running.
6. Open a **Terminal** window and execute **sudo su** to run the programs as a root user (When prompted, enter the password **toor**).

The password that you type will not be visible.

7. Now, run **cd** command to jump to the root directory.



8. Execute **macof -i eth0 -n 10** in the root directory.

-i: specifies the interface and **-n:** specifies the number of packets to be sent (here, **10**).

You can also target a single system by issuing the command **macof -i eth0 -d [Target IP Address]** (**-d:** Specifies the destination IP address).

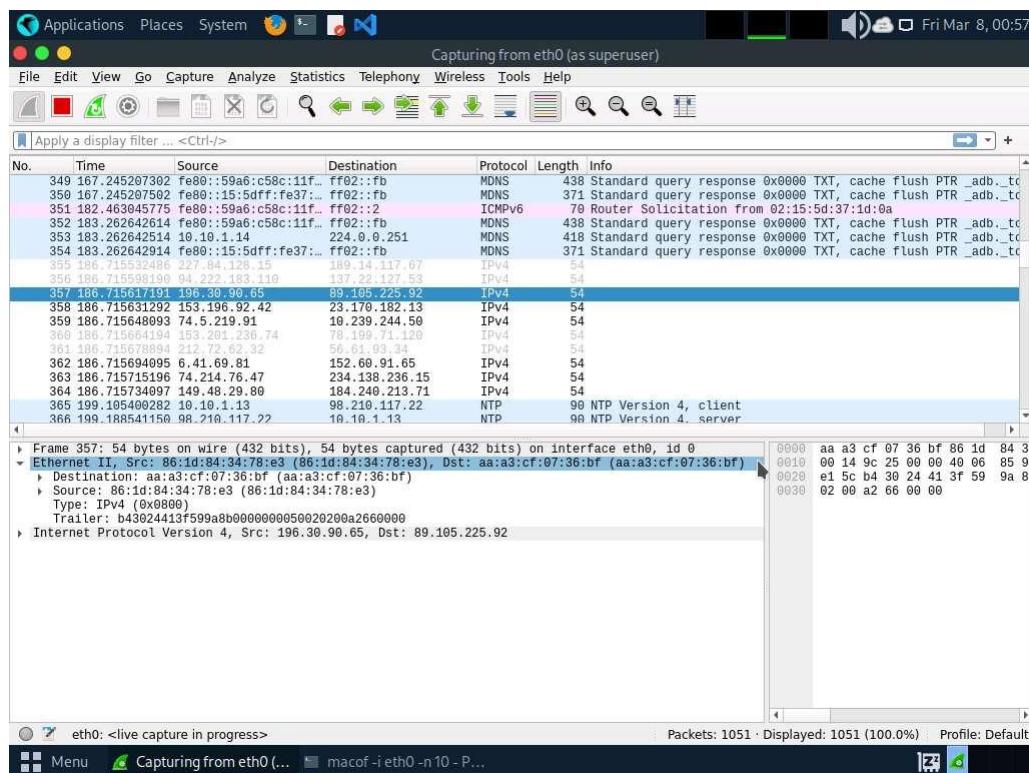
9. This command will start flooding the CAM table with random MAC addresses, as shown in the screenshot.

```

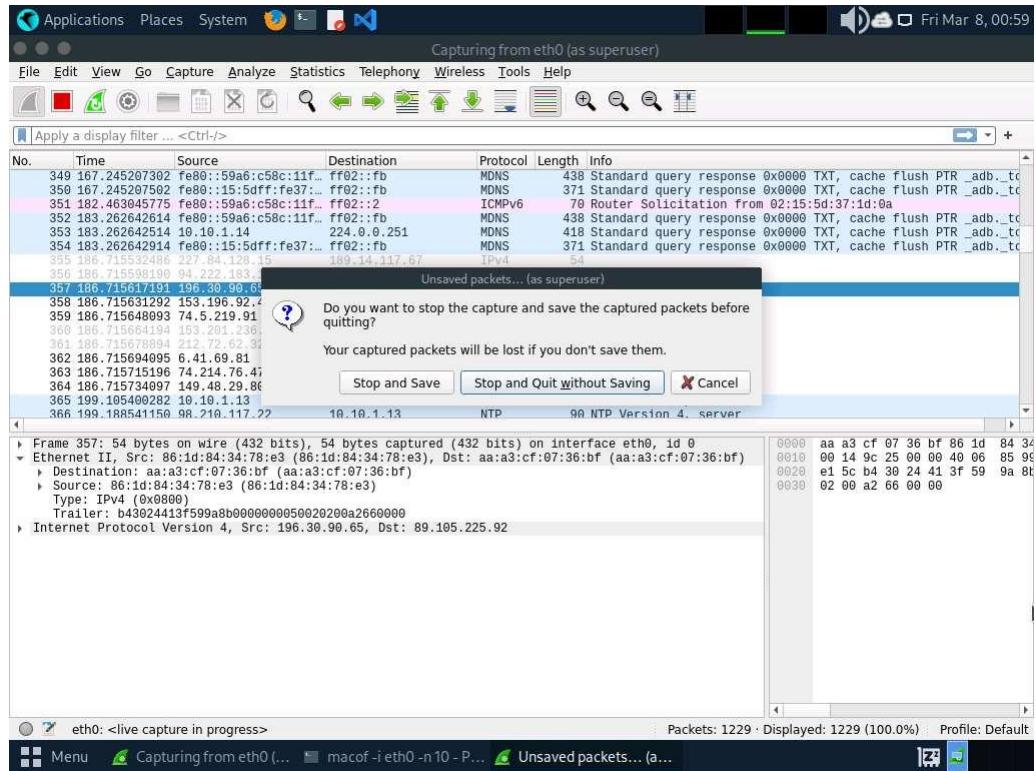
[attacker@parrot] ~
$ sudo su
[sudo] password for attacker:
[attacker@parrot] ~
# cd
[attacker@parrot] ~
# macof -i eth0 -n 10
4e:fa:b9:9:44:37 4b:7:72:60:8:91 0.0.0.0.4426 > 0.0.0.0.22867: S 2018493459:2018493459(0) win 512
93:d1:e4:38:d6:cf fb:61:ef:32:8c:c5 0.0.0.0.60627 > 0.0.0.0.24901: S 1733406965:1733406965(0) win 512
86:1d:84:34:78:e3 aa:a3:c5:7:36:bf 0.0.0.0.46128 > 0.0.0.0.9281: S 1062836875:1062836875(0) win 512
54:b6:6a:58:ed:dd 34:55:36:7e:7c:f6 0.0.0.0.18607 > 0.0.0.0.32831: S 759358430:759358430(0) win 512
7a:6:4b:7c:99:1b ac:10:3d:44:af:97 0.0.0.0.58295 > 0.0.0.0.52728: S 67895096:67895096(0) win 512
36:3c:e2:a4:f:55 89:a8:ed:36:91:f2 0.0.0.0.47308 > 0.0.0.0.18615: S 251057376:251057376(0) win 512
b4:9e:28:46:95:f2 9f:78:0:78:47:38 0.0.0.0.61460 > 0.0.0.0.12738: S 633322006:633322006(0) win 512
a2:a5:31:11:9:a:e2 4e:37:80:65:bd:b 0.0.0.0.44476 > 0.0.0.0.56834: S 297318964:297318964(0) win 512
f8:d7:9:2:5:13 50:c1:ff:44:78:b9 0.0.0.0.30990 > 0.0.0.0.15971: S 1167433208:1167433208(0) win 512
48:3:cd:4d:6:a:48 e4:a7:97:27:b4:c1 0.0.0.0.8523 > 0.0.0.0.61638: S 1684407786:1684407786(0) win 512
[attacker@parrot] ~
#

```

10. Switch to the **Wireshark** window and observe the **IPv4** packets from random IP addresses.
11. Click on any captured **IPv4** packet and expand the **Ethernet II** node in the packet details section. Information regarding the source and destination MAC addresses is displayed, as shown in the screenshot.



12. Similarly, you can switch to a different machine to see the same packets that were captured by Wireshark in the **Parrot Security** machine.
13. Macof sends the packets with random MAC and IP addresses to all active machines in the local network. If you are using multiple targets, you will observe the same packets on all target machines.
14. Close the **Wireshark** window. If an **Unsaved packets...** pop-up appears, click **Stop and Quit without Saving** to close the Wireshark application.



15. This concludes the demonstration of how to perform MAC flooding using macof.
16. Close all open windows and document all the acquired information.

Question 8.1.1.1

Use macof on the Parrot Security machine to perform MAC flooding on the Windows 11 target machine. What is the default size of the IP packets that macof uses to flood the CAM table with random MAC addresses?

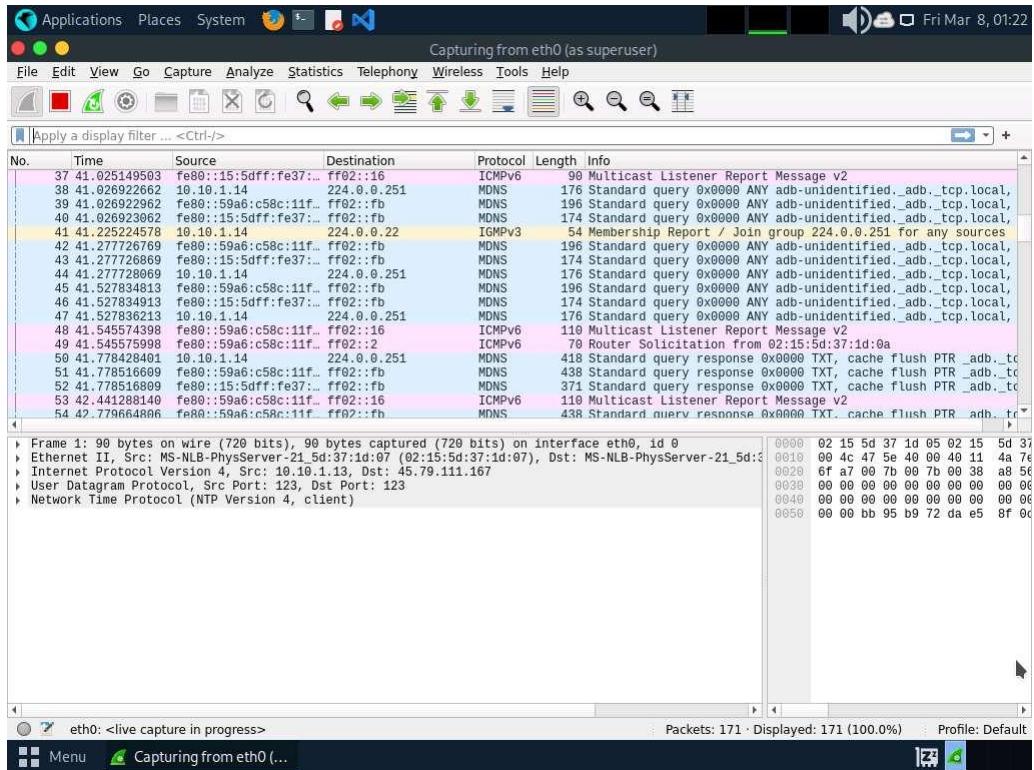
Task 2: Perform a DHCP Starvation Attack using Yersinia

In a DHCP starvation attack, an attacker floods the DHCP server by sending a large number of DHCP requests and uses all available IP addresses that the DHCP server can issue. As a result, the server cannot issue any more IP addresses, leading to a Denial-of-Service (DoS) attack. Because of this issue, valid users cannot obtain or renew their IP addresses, and thus fail to access their network. This attack can be performed by using various tools such as Yersinia and Hyena.

Yersinia is a network tool designed to take advantage of weaknesses in different network protocols such as DHCP. It pretends to be a solid framework for analyzing and testing the deployed networks and systems.

Here, we will use the Yersinia tool to perform a DHCP starvation attack on the target system.

1. In **Parrot Security** machine, launch **Wireshark** and start packet capturing on available ethernet or interface (here,**eth0**).



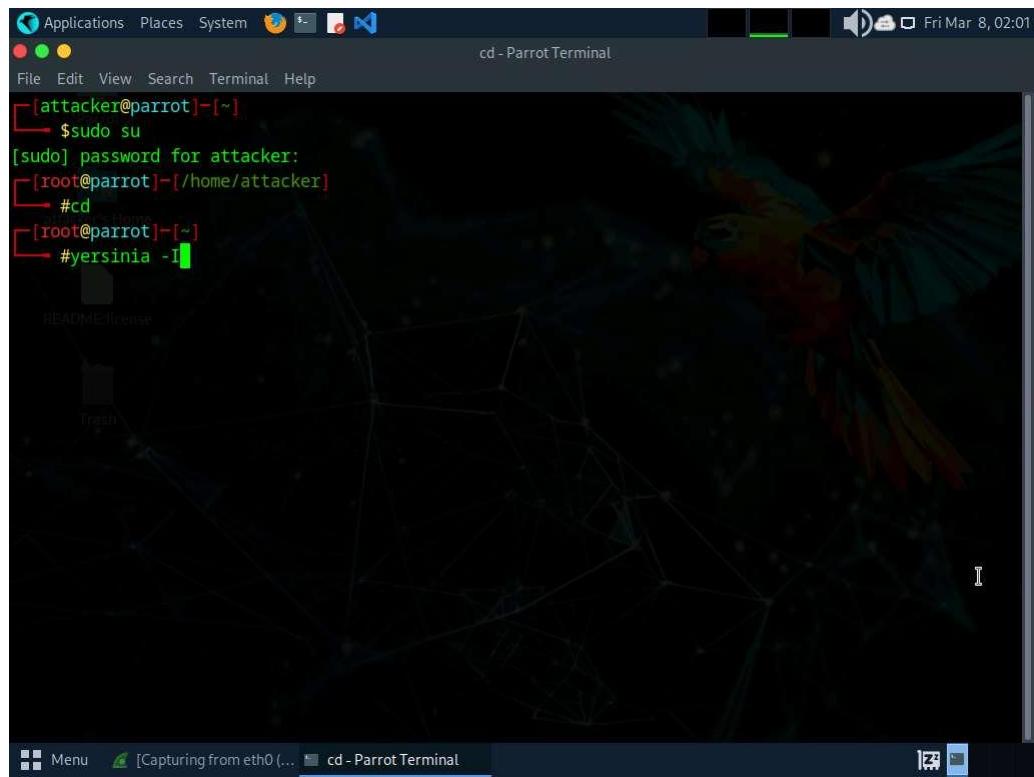
2. Leave the **Wireshark** application running.
3. Open a **Terminal** window and execute **sudo su** to run the programs as a root user (When prompted, enter the password **toor**). Run **cd** to navigate to the root directory.

Click the **Maximize Window** icon to maximize the terminal window.

The interactive mode of the Yersinia application only works in a maximized terminal window.

4. Run **yersinia -I** to open Yersinia in interactive mode.

-I: Starts an interactive session.



The screenshot shows a Parrot OS desktop environment. A terminal window titled "cd - Parrot Terminal" is open, displaying the following command sequence:

```
[attacker@parrot] ~
$ sudo su
[sudo] password for attacker:
[root@parrot] ~
# cd
[root@parrot] ~
# yersinia -I
```

The desktop background features a parrot. The taskbar at the bottom shows the terminal window is active, along with other icons for the menu, system status, and network capture from eth0.

5. Yersinia interactive mode appears in the terminal window.
6. To remove the **Notification window**, press any key, and then press **h** for help.
7. The **Available commands** option appears, as shown in the screenshot.

The screenshot shows the yersinia 0.8.2 terminal window on a Parrot OS desktop environment. The title bar reads "yersinia -l - Parrot Terminal". The menu bar includes "File", "Edit", "View", "Search", "Terminal", and "Help". The main window displays the help screen for yersinia. It shows the command structure with "Available commands" and various options like "Help screen", "execute attack", and "edit Interfaces". It also shows "STP Fields" information including Source MAC, ID, Ver, Typ, and BridgeID. The status bar at the bottom indicates "Capturing from eth0 (...)" and the window title "yersinia -l - Parrot Ter...".

```
yersinia 0.8.2 by Slay & t
RootId      B
h  Help screen
x  execute attack
i  edit Interfaces
ENTER  information about selected item
v  View hex packet dump
d  load protocol Default values
e  Edit packet fields
f  list capture Files
s  Save packets from protocol
S  Save packets from all protocols
L  Learn packet from network
M  set Mac spoofing on/off
I  List running attacks
K  Kill all running attacks
c  Clear current protocol stats
C  Clear all protocols stats
g  Go to other protocol screen
Ctrl-L  redraw screen
w  Write configuration file
a  About this proggie
q  Quit (bring da noize)

[02:01:49]
e Last seen

AC Spoofing [X]

00
hcost 00000000
0002 Fwd 000F

Total Packets: 0 -
This is the help screen
STP Fields
Source MAC 0A:23:1
Id 0000 Ver 00 Typ
BridgeId CB09.E7CD
```

8. Press **q** to exit the help options.
9. Press **F2** to select DHCP mode. In DHCP mode, **STP Fields** in the lower section of the window change to **DHCP Fields**, as shown in the screenshot.

The screenshot shows the yersinia 0.8.2 terminal window in DHCP mode. The title bar reads "yersinia -l - Parrot Terminal". The menu bar includes "File", "Edit", "View", "Search", "Terminal", and "Help". The main window displays the DHCP mode interface with columns for SIP, DIP, MessageType, Iface, and Last seen. The status bar at the bottom indicates "Capturing from eth0 (...)" and the window title "yersinia -l - Parrot Ter...".

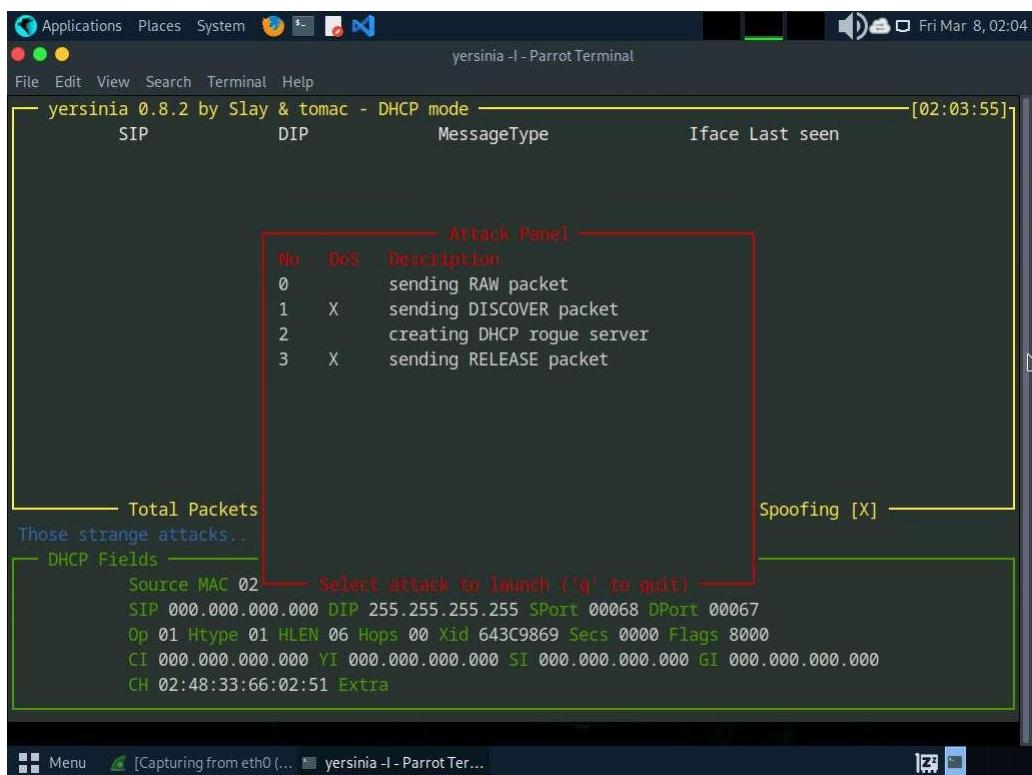
```
yersinia 0.8.2 by Slay & tomac - DHCP mode
SIP          DIP          MessageType        Iface Last seen
[02:03:46]

Total Packets: 0 ----- DHCP Packets: 0 ----- MAC Spoofing [X]

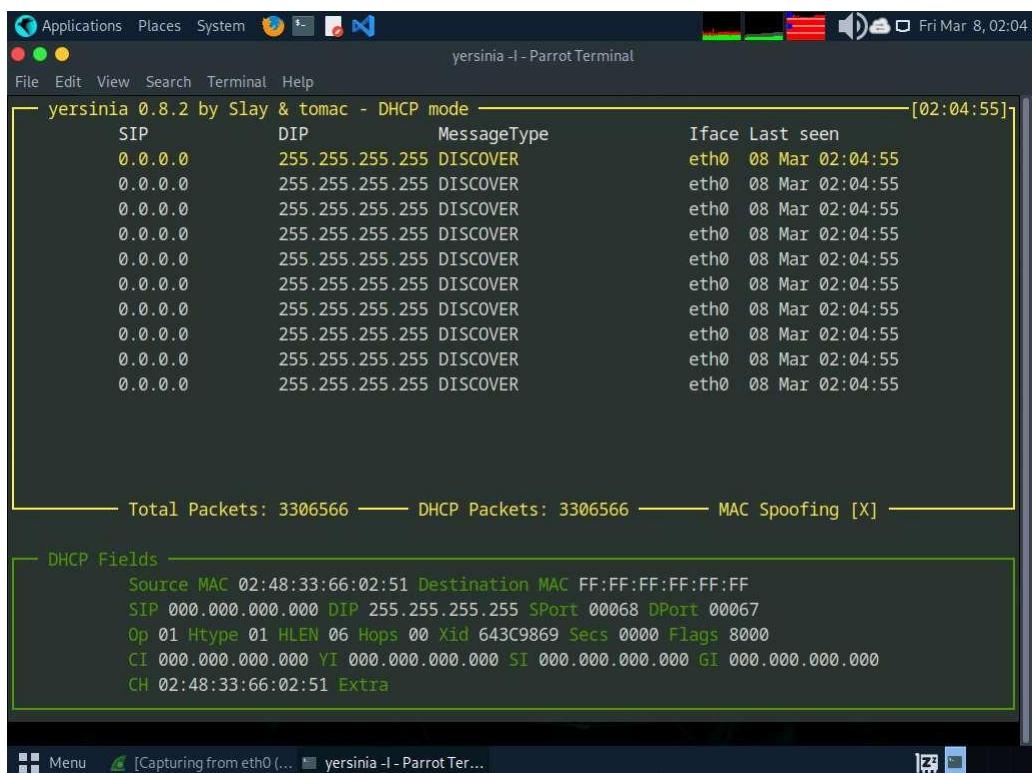
DHCP Fields
Source MAC 02:48:33:66:02:51 Destination MAC FF:FF:FF:FF:FF:FF
SIP 000.000.000.000 DIP 255.255.255.255 SPort 00068 DPort 00067
Op 01 Htype 01 HLEN 06 Hops 00 Xid 643C9869 Secs 0000 Flags 8000
CI 000.000.000.000 YI 000.000.000.000 SI 000.000.000.000 GI 000.000.000.000
CH 02:48:33:66:02:51 Extra
```

10. Press **x** to list available attack options.

11. The **Attack Panel** window appears; press **1** to start a DHCP starvation attack.



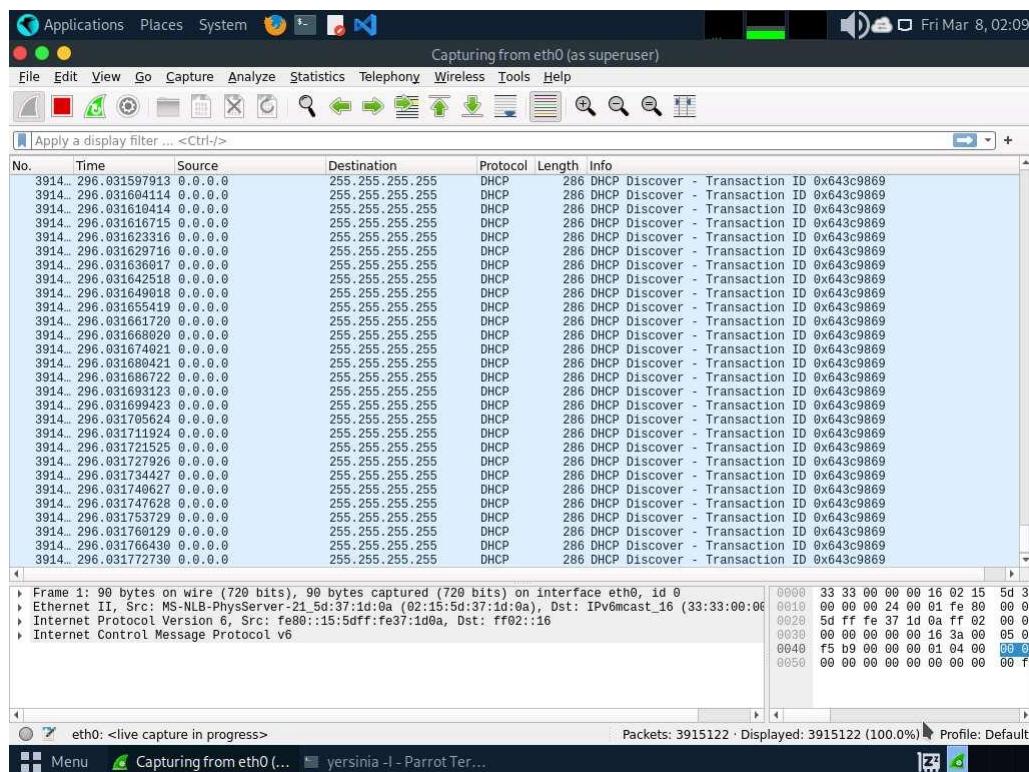
12. **Yersinia** starts sending DHCP packets to the network interface as shown in the screenshot.



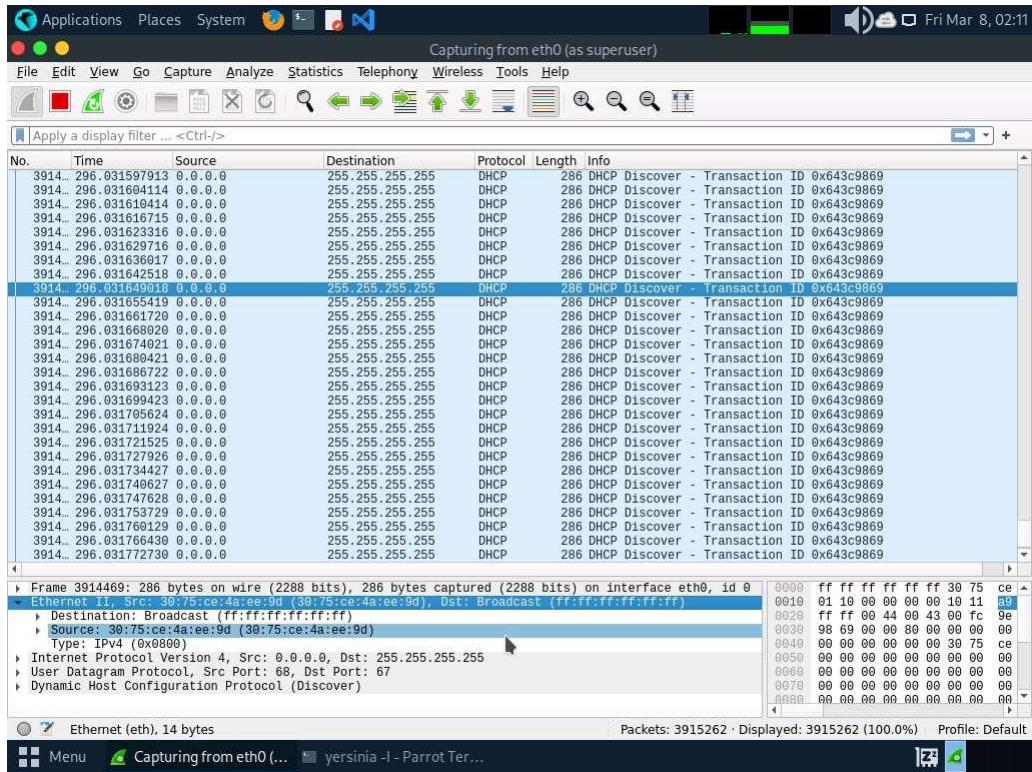
13. After a few seconds, press **q** to stop the attack and terminate Yersinia, as shown in the screenshot.

```
[attacker@parrot]~$ sudo su
[sudo] password for attacker:
[root@parrot]~$ cd
[root@parrot]~$ #yersinia -I
MOTD: Snowboard on the winter, MBK on the summer :)
[root@parrot]~$ #
```

14. Now, switch to the **Wireshark** window and observe the huge number of captured **DHCP** packets, as shown in the screenshot.



15. Click on any DHCP packet and expand the **Ethernet II** node in the packet details section. Information regarding the source and destination MAC addresses is displayed, as shown in the screenshot.



16. Close the **Wireshark** window. If an **Unsaved packets...** pop-up appears, click **Stop and Quit without Saving**.

17. This concludes the demonstration of how to perform a DHCP starvation attack using Yersinia.

18. Close all open windows and document all the acquired information.

Question 8.1.2.1

Use Yersinia on the Parrot Security machine to perform a DHCP starvation attack. What is the default source port used by Yersinia in the DHCP mode?

Lab 2: Perform Network Sniffing using Various Sniffing Tools

Lab Scenario

Data traversing an HTTP channel flows in plain-text format and is therefore prone to MITM attacks. Network administrators can use sniffers for helpful purposes such as to troubleshoot network problems, examine security problems, and debug protocol implementations. However,

an attacker can use sniffing tools such as Wireshark to sniff the traffic flowing between the client and the server. The traffic obtained by the attacker might contain sensitive information such as login credentials, which can then be used to perform malicious activities such as user-session impersonation.

An attacker needs to manipulate the functionality of the switch to see all traffic passing through it. A packet sniffing program (also known as a sniffer) can only capture data packets from within a given subnet, which means that it cannot sniff packets from another network. Often, any laptop can plug into a network and gain access to it. Many enterprises leave their switch ports open. A packet sniffer placed on a network in promiscuous mode can capture and analyze all network traffic. Sniffing programs turn off the filter employed by Ethernet network interface cards (NICs) to prevent the host machine from seeing other stations' traffic. Thus, sniffing programs can see everyone's traffic.

The information gathered in the previous step may be insufficient to reveal the potential vulnerabilities of the target. There may be more information to help find loopholes in the target. An ethical hacker needs to perform network security assessments and suggest proper troubleshooting techniques to mitigate attacks. This lab provides hands-on experience of how to use sniffing tools to sniff network traffic and capture it on a remote interface.

Lab Objectives

- Perform password sniffing using Wireshark

Overview of Network Sniffing Tools

System administrators use automated tools to monitor their networks, but attackers misuse these tools to sniff network data. Network sniffing tools can be used to perform a detailed network analysis. When protecting a network, it is important to have as many details about the packet traffic as possible. By actively scanning the network, a threat hunter can stay vigilant and respond quickly to attacks.

Task 1: Perform Password Sniffing using Wireshark

Wireshark is a network packet analyzer used to capture network packets and display packet data in detail. The tool uses Winpcap to capture packets on its own supported networks. It captures live network traffic from Ethernet, IEEE 802.11, PPP/HDLC, ATM, Bluetooth, USB, Token Ring, Frame Relay, and FDDI networks. The captured files can be programmatically edited via the command-line. A set of filters for customized data displays can be refined using a display filter.

Here, we will use the Wireshark tool to perform password sniffing.

In this task, we will use the **Windows Server 2019 (10.10.1.19)** machine as the host machine and the **Windows 11 (10.10.1.11)** machine as the target machine.

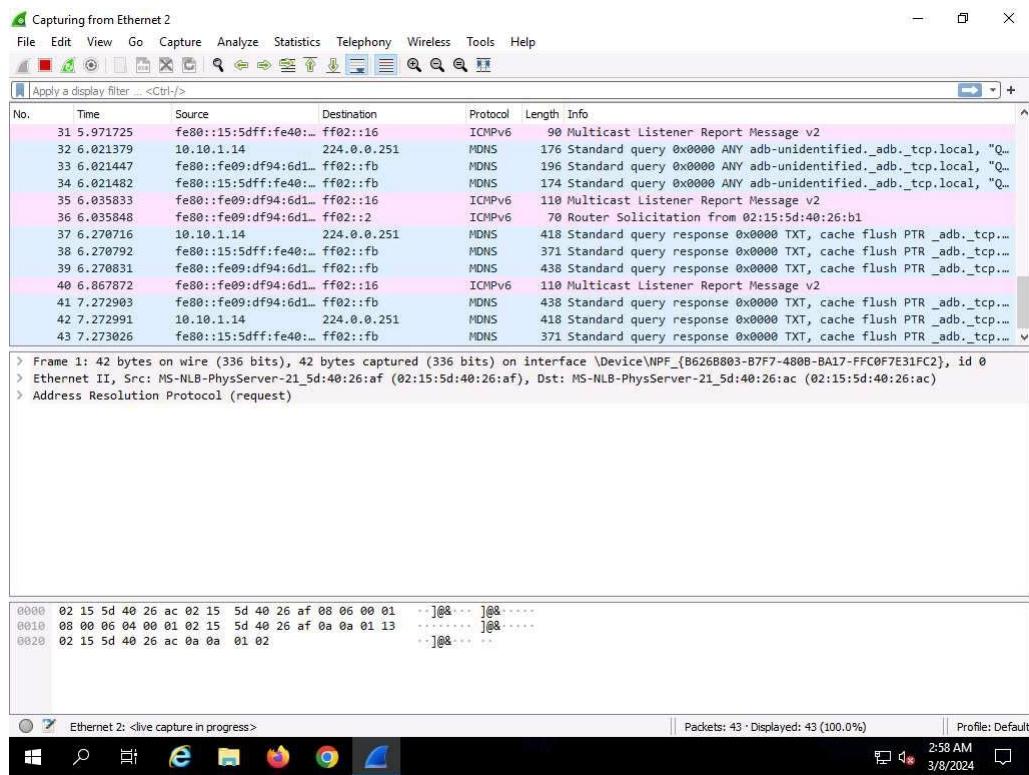
1. Click Windows Server 2019 to switch to the **Windows Server 2019** machine and login with **Administrator/Pa\$\$w0rd**.

Networks screen appears, click **Yes** to allow your PC to be discoverable by other PCs and devices on the network.

2. Search **Wireshark** from search bar and launch it.

If the **Software update** window appears, click **Remind me later**.

3. The **Wireshark Network Analyzer** window appears, start capturing the network traffic on the primary network interface (here, **Ethernet 2**).
4. **Wireshark** starts capturing all packets generated while traffic is received by or sent from your machine.



5. Now, click Windows 11 to switch to the **Windows 11** machine, login using **Admin/Pa\$\$w0rd**.

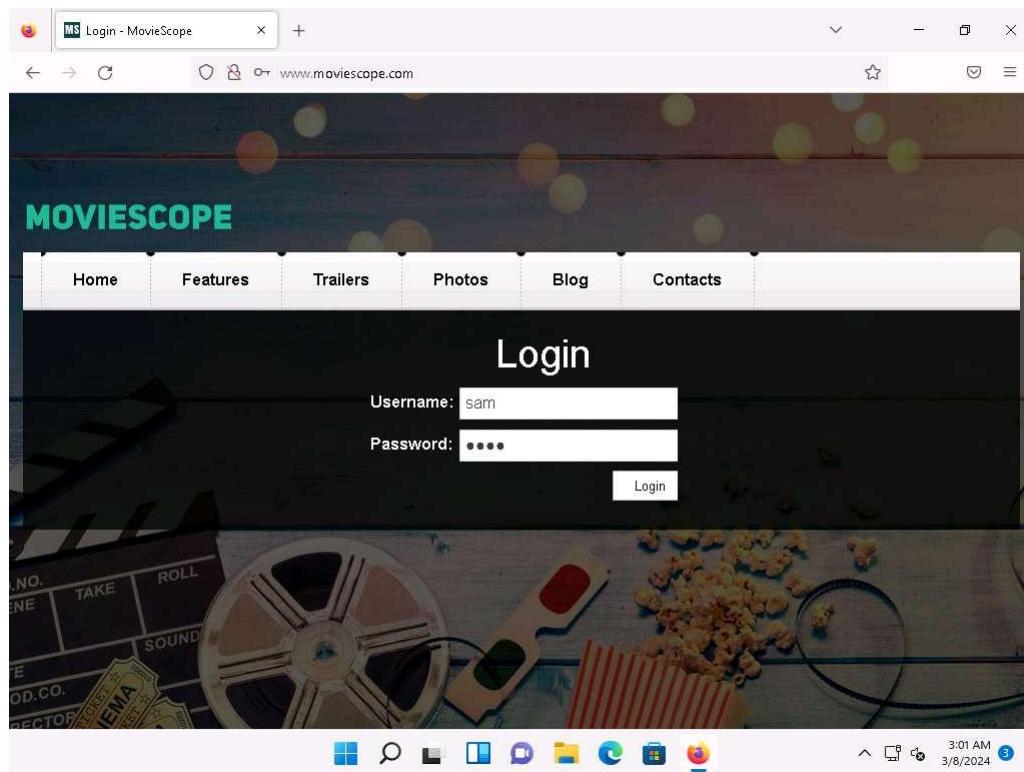
Alternatively, you can also click **Pa\$\$w0rd** under **Windows 11** machine thumbnail in the **Resources** pane.

If **Welcome to Windows** wizard appears, click **Continue** and in **Sign in with Microsoft** wizard, click **Cancel**.

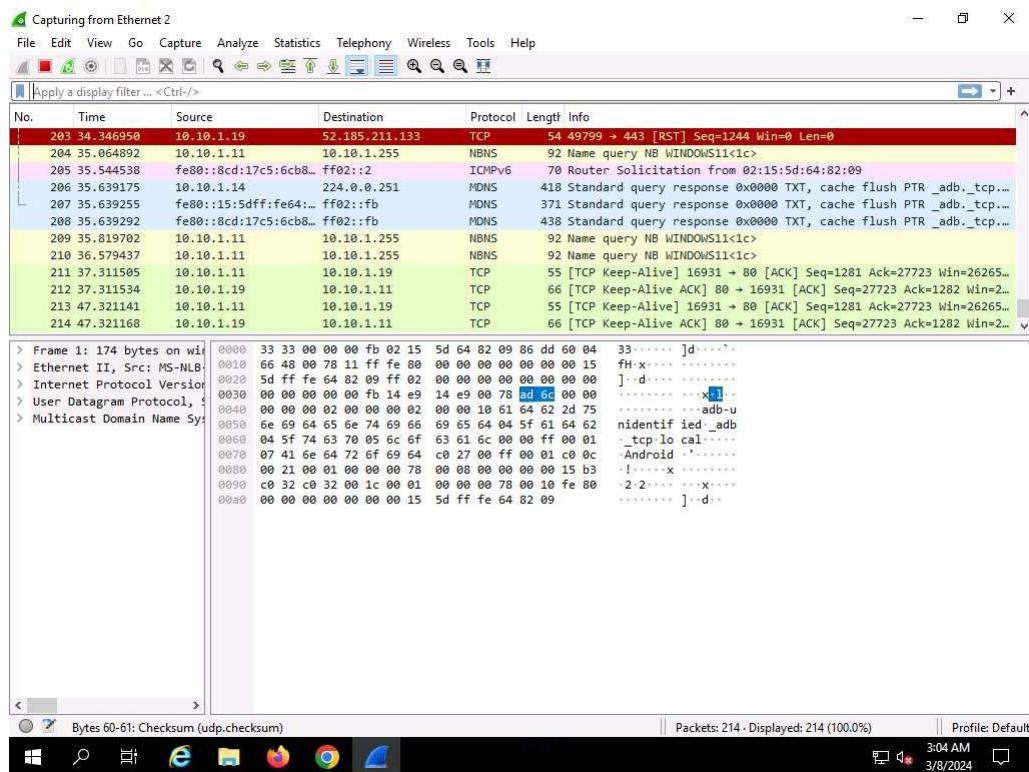
Networks screen appears, click **Yes** to allow your PC to be discoverable by other PCs and devices on the network.

6. Open any web browser, and go to <http://www.moviescope.com/> (here, we are using **Mozilla Firefox**).

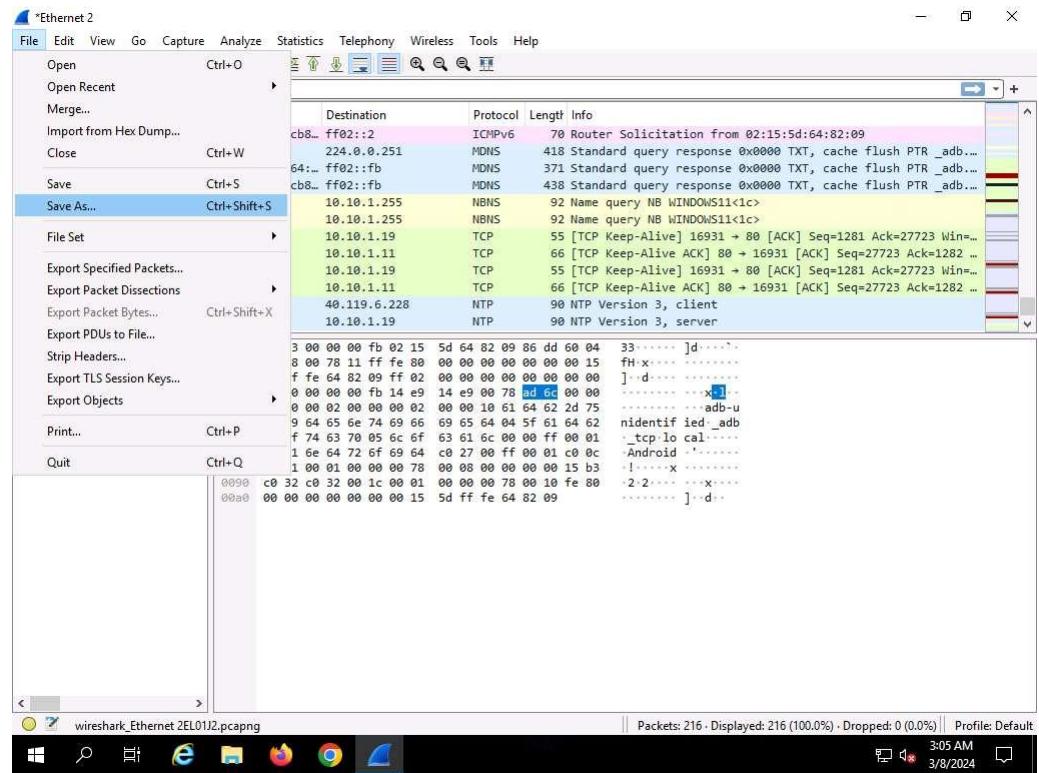
7. The **MOVIESCOPE** home page appears; login using **sam/test**.



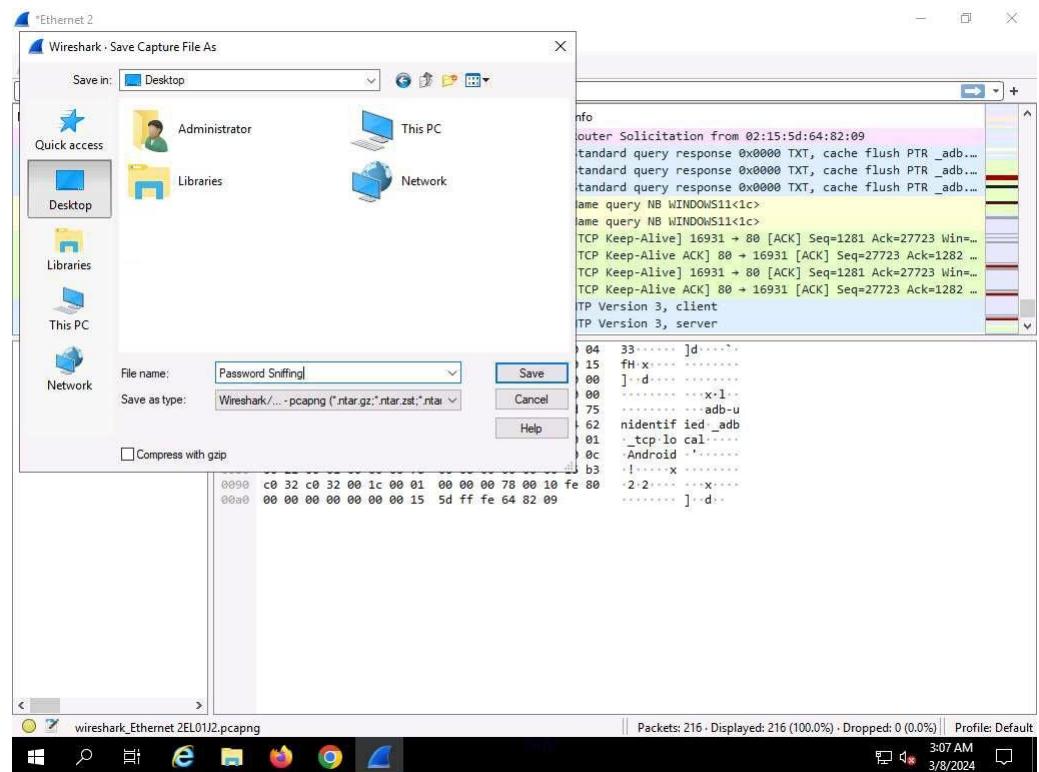
8. Click **Windows Server 2019** to switch back to **Windows Server 2019** machine, and in the **Wireshark** window, click the **Stop capturing packets** icon on the toolbar.



9. Click **File --> Save As...** from the top-left corner of the window to save the captured packets.



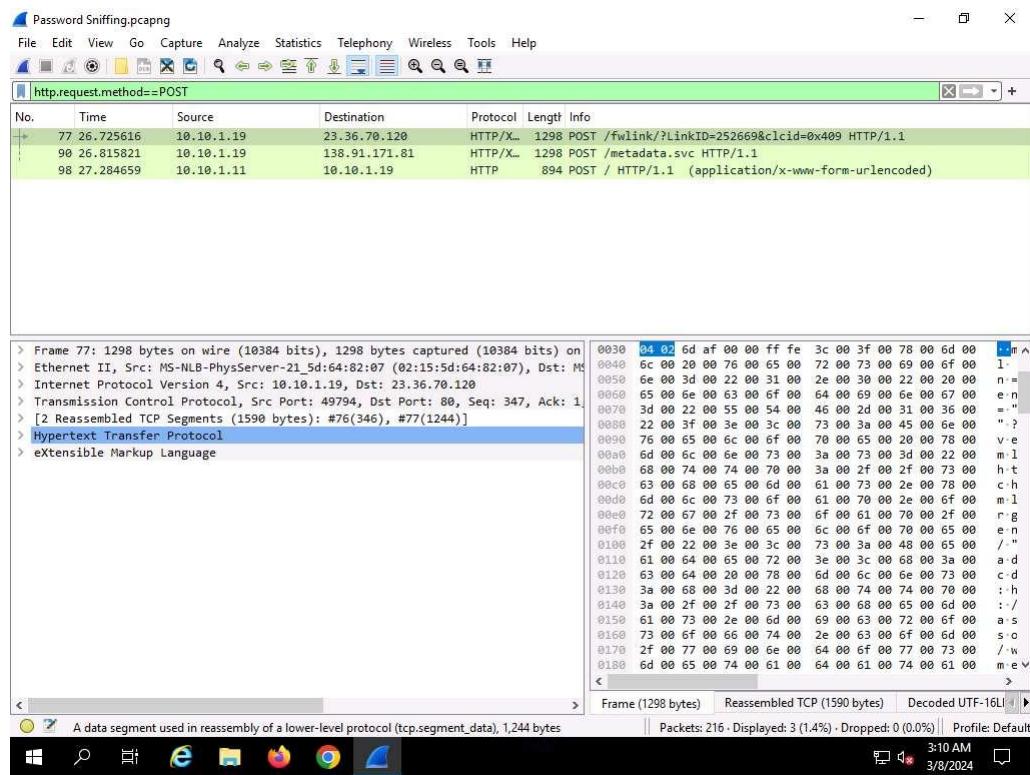
10. The **Wireshark: Save Capture File As** window appears. Select any location to save the file, specify **File name as Password Sniffing**, and click **Save**.



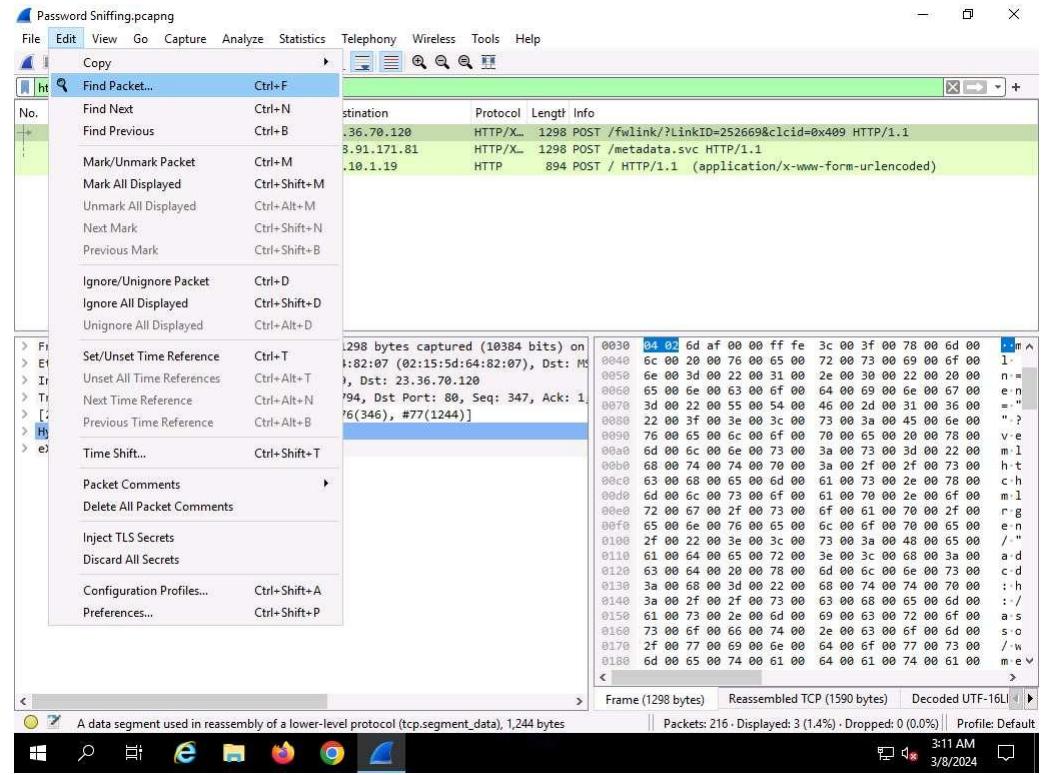
11. In the **Apply a display filter field**, type **http.request.method == POST** and click the arrow icon (--) to apply the filter.

Applying this syntax helps you narrow down the search for http POST traffic.

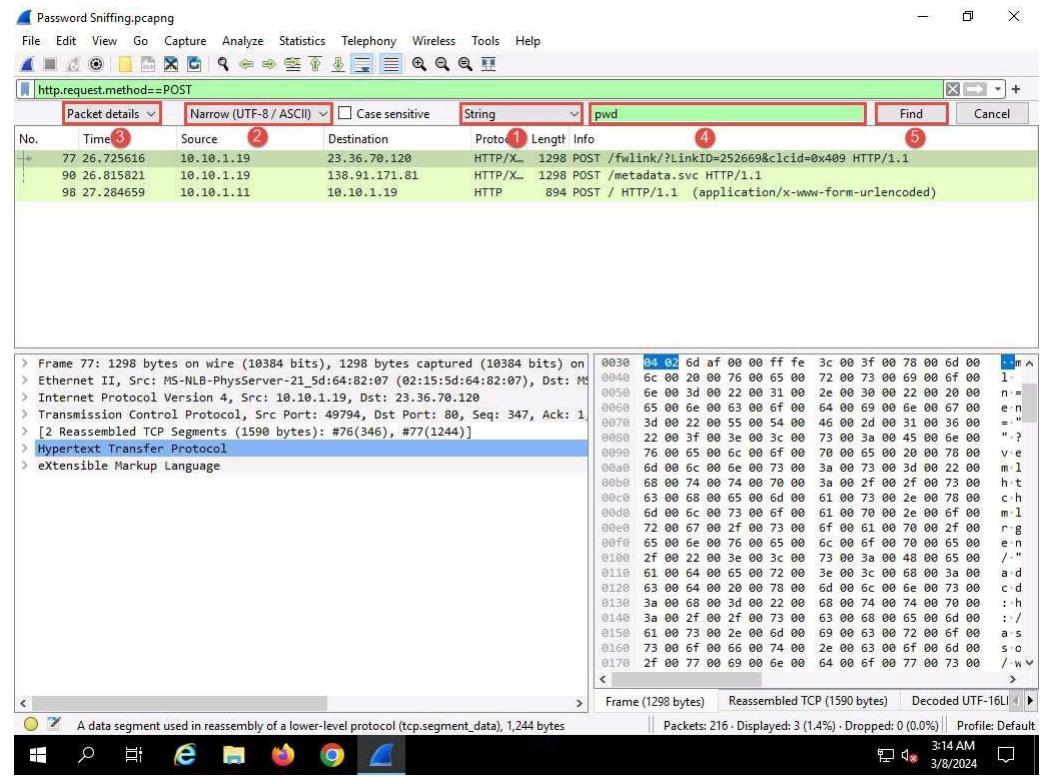
12. Wireshark only filters **http POST** traffic packets, as shown in the screenshot.



13. Now, navigate to **Edit --> Find Packet** from menu bar.

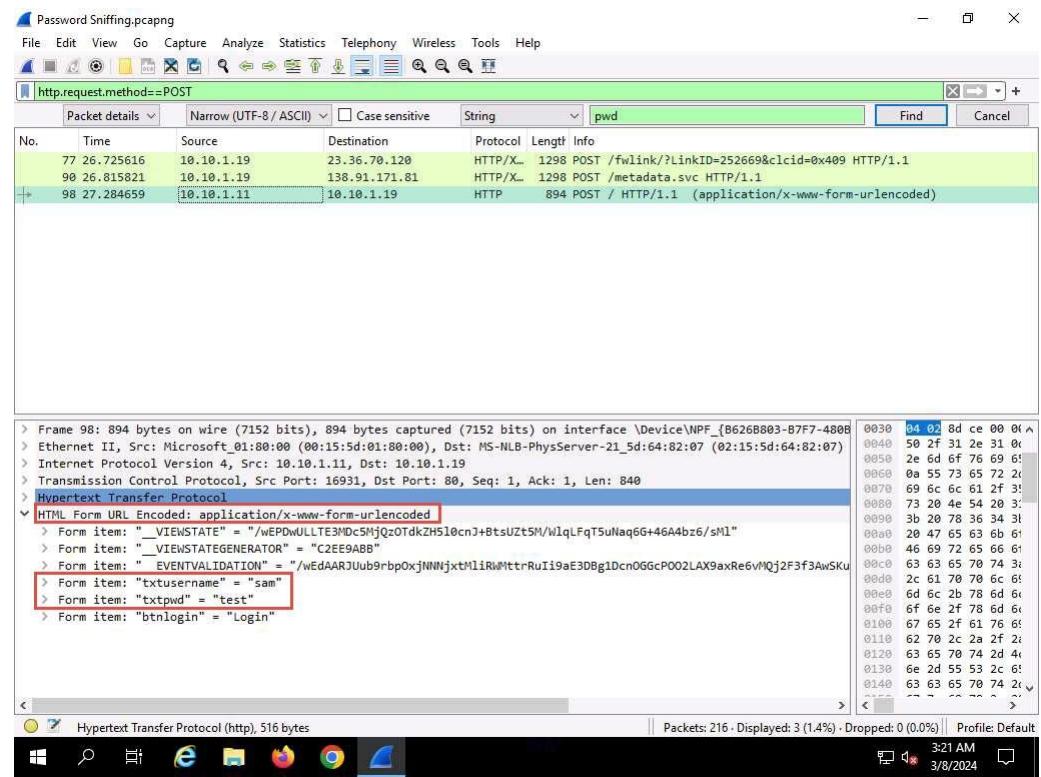


14. The **Find Packet** section appears below the display filter field.
15. Click **Display filter**, select **String** from the drop-down options, click **Narrow & Wide** and select **Narrow (UTF-8 / ASCII)** from the drop-down options and click **Packet list**, select **Packet details** from the drop-down options.
16. In the field next to **String**, type **pwd** and click the **Find** button.

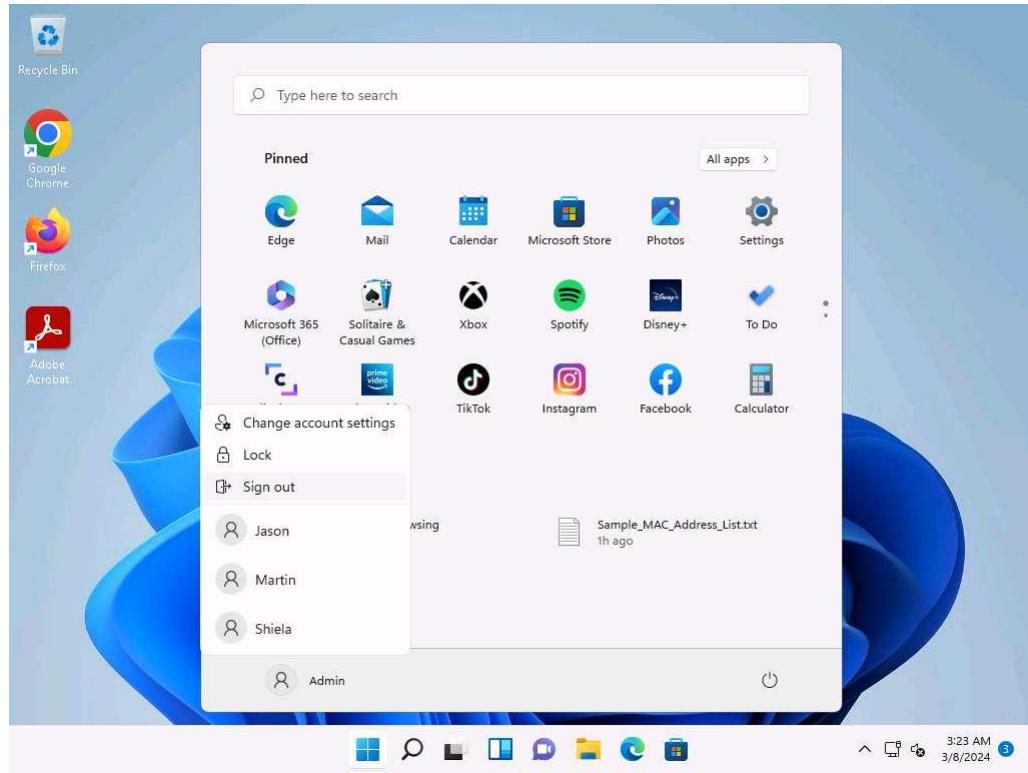


17. Wireshark will now display the sniffed password from the captured packets.

18. Expand the **HTML Form URL Encoded: application/x-www-form-urlencoded** node from the packet details section, and view the captured username and password, as shown in the screenshot.

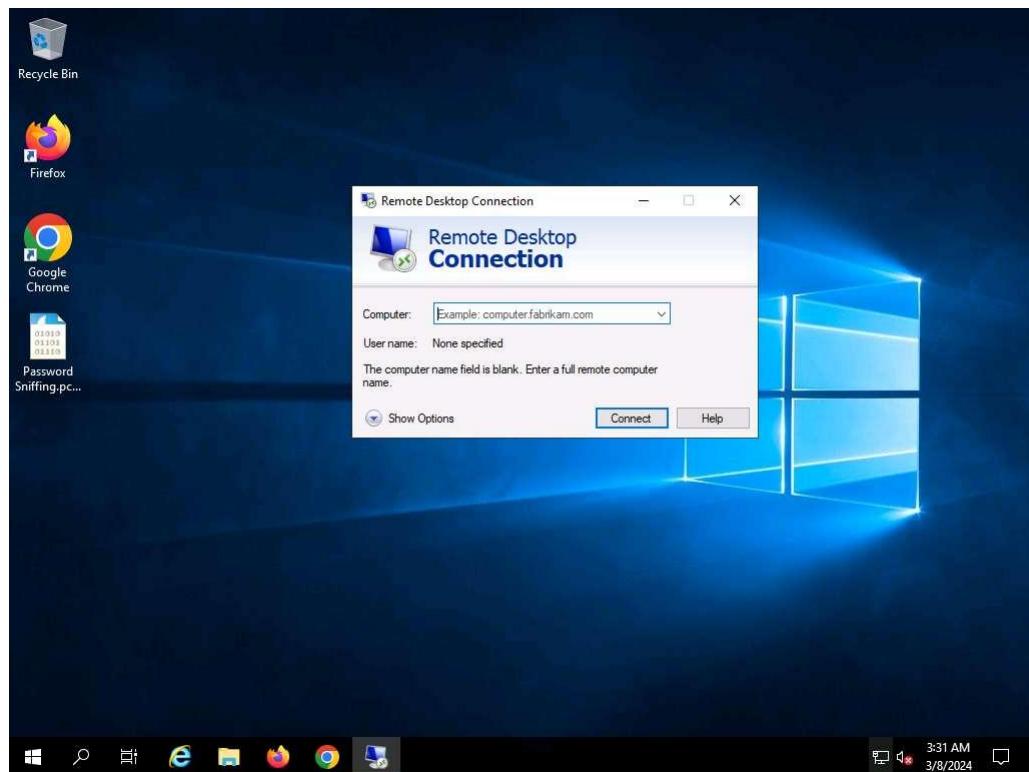


19. Close the **Wireshark** window.
20. Click Windows 11 to switch to the **Windows 11** machine, close the web browser, and sign out from the **Admin** account.



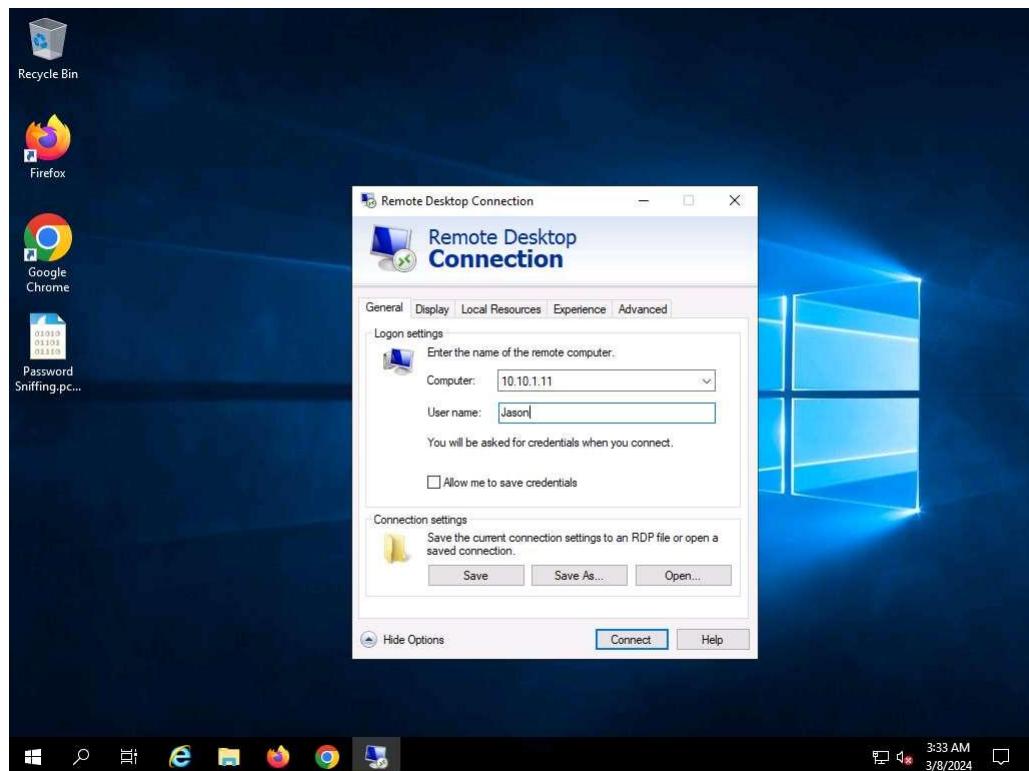
21. Click Windows Server 2019 to switch back to the **Windows Server 2019** machine.
22. Search **Remote Desktop Connection** from search bar and launch it.
23. The **Remote Desktop Connection** dialog-box appears; click **Show Options**.

If some previously accessed IP address appears in the **Computer** field, delete it.



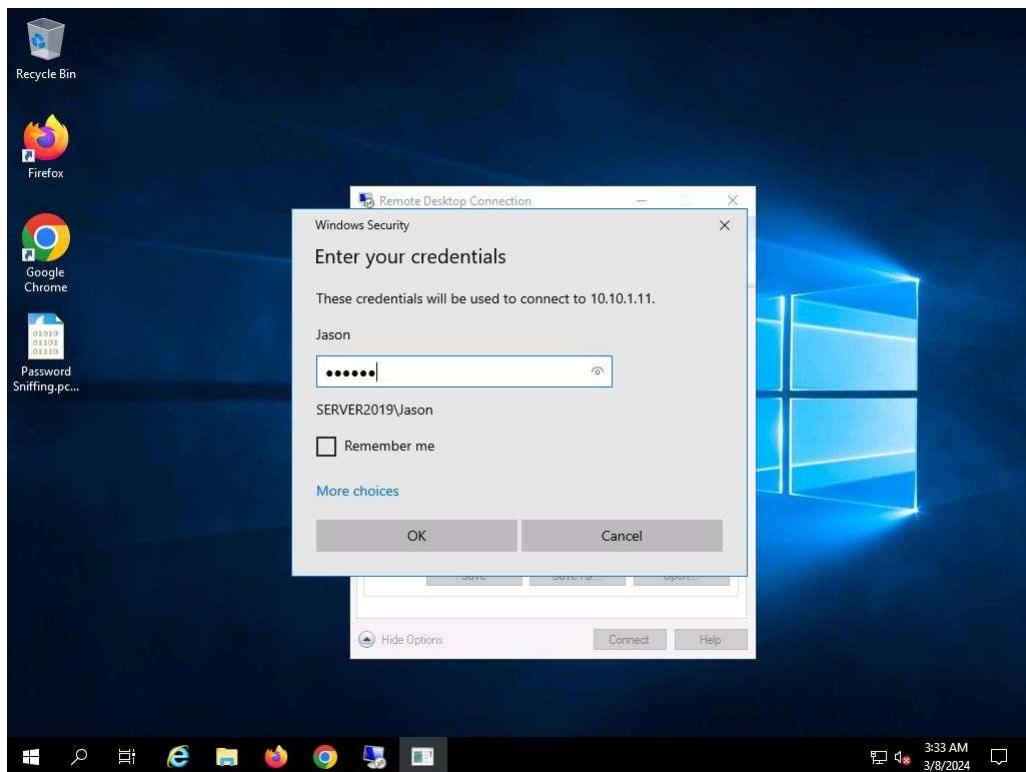
24. The dialog-box expands; under the **General** tab, type **10.10.1.11** in the **Computer** field and **Jason** in the **User name** field; click **Connect**.

The IP address and username might differ in your lab environment. The target system credentials (**Jason** and **qwerty**) we are using here are obtained in the previous labs.

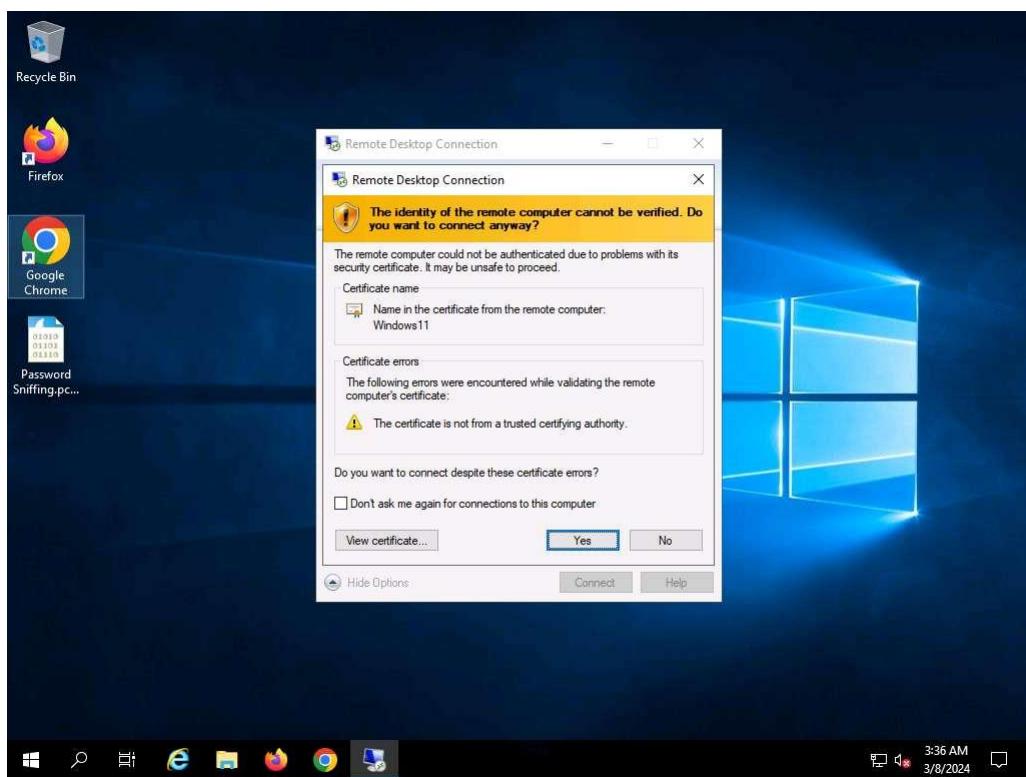


25. The **Windows Security** pop-up appears. Enter **Password (qwerty)** and click **OK**.

If **Remember me** option is checked uncheck it.



26. The **Remote Desktop Connection** pop-up appears; click **Yes**.

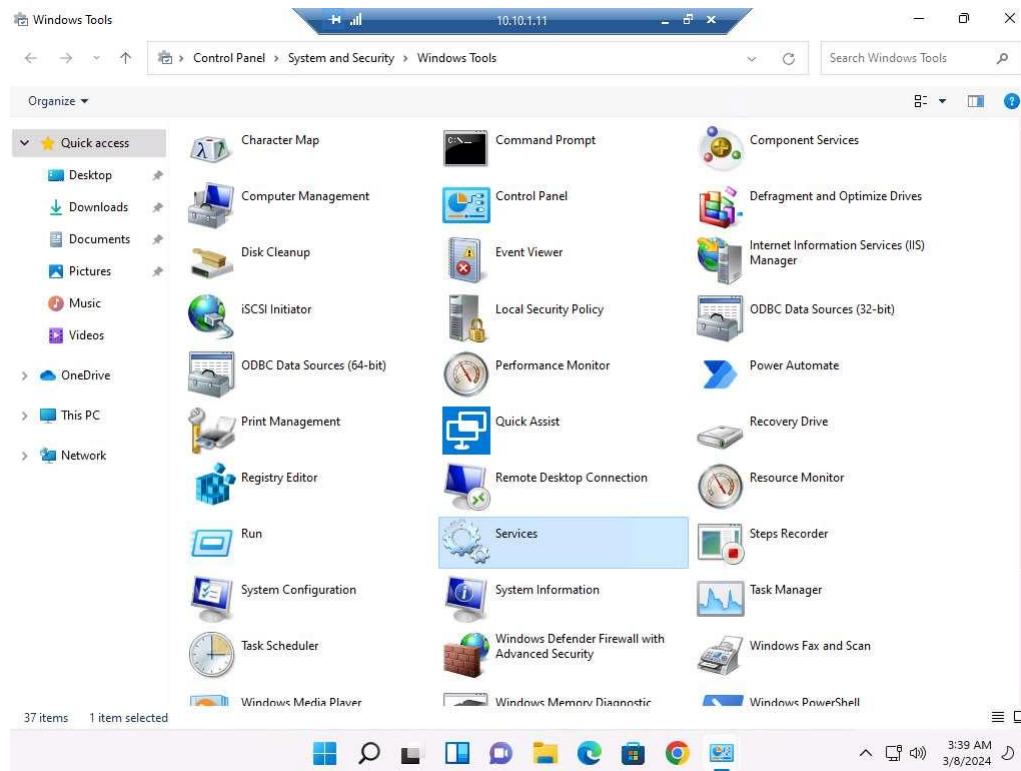


27. A remote connection to the target system (**Windows 11**) appears.

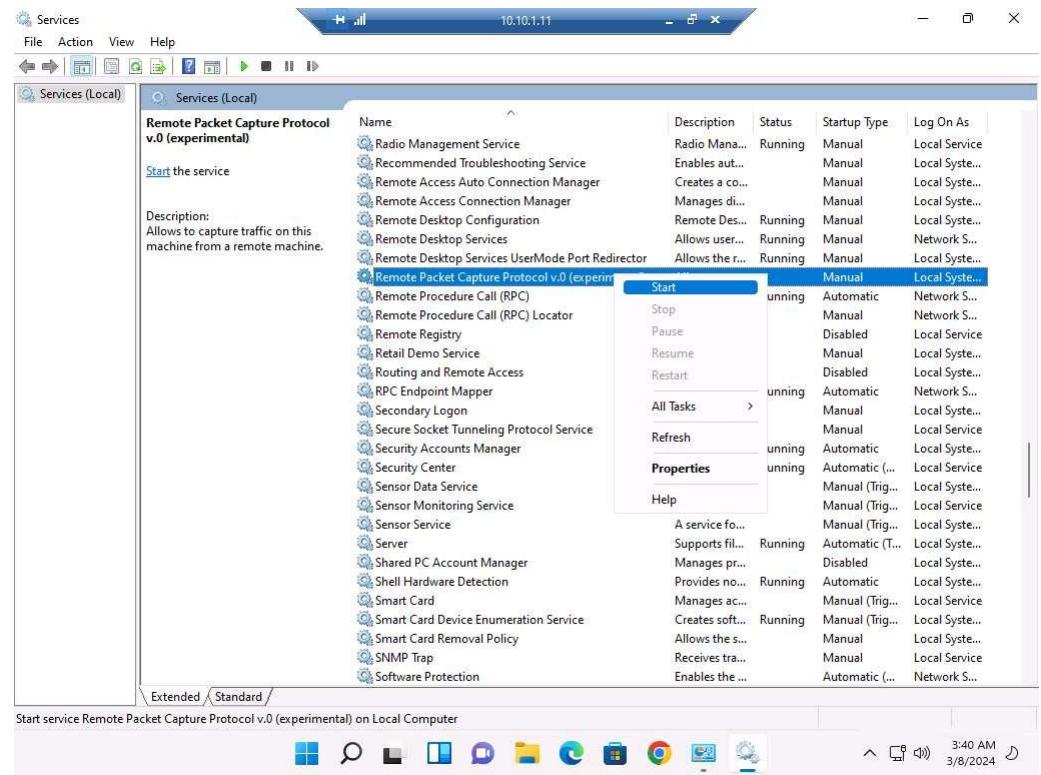
If a **Choose privacy settings for your device** window appears, click on **Next** in the next window click on **Next** and in the next window click on **Accept**.

28. In the **Desktop** window, click windows **Search** icon and search for **Control Panel** in the search bar and launch it.

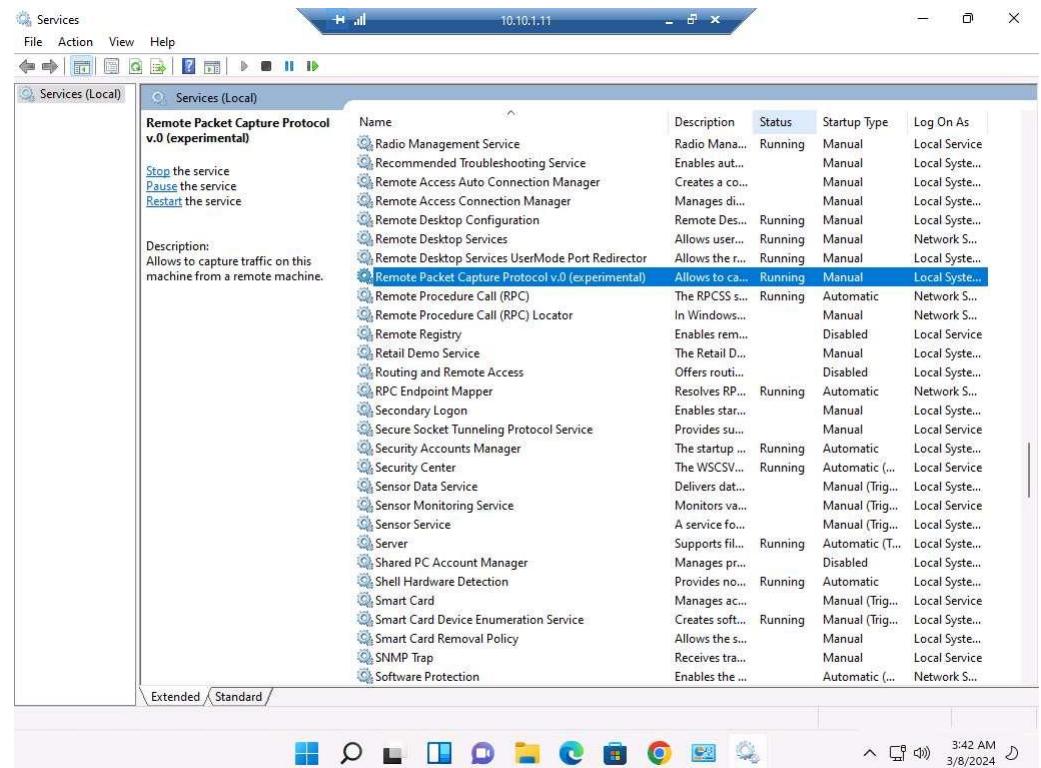
29. The **Control Panel** window appears; navigate to **System and Security --> Windows Tools**. In the **Windows Tools** control panel, double-click **Services**.



30. The **Services** window appears. Choose **Remote Packet Capture Protocol v.0 (experimental)**, right-click the service, and click **Start**.



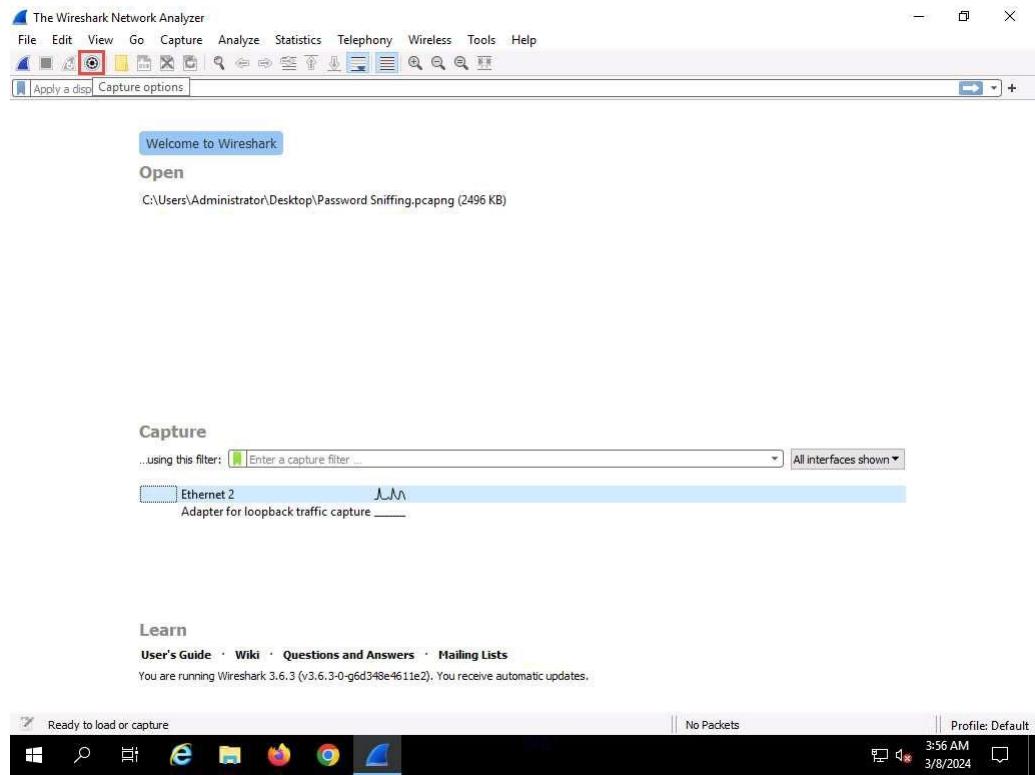
31. The Status of the Remote Packet Capture Protocol v.0 (experimental) service will change to Running, as shown in the screenshot.



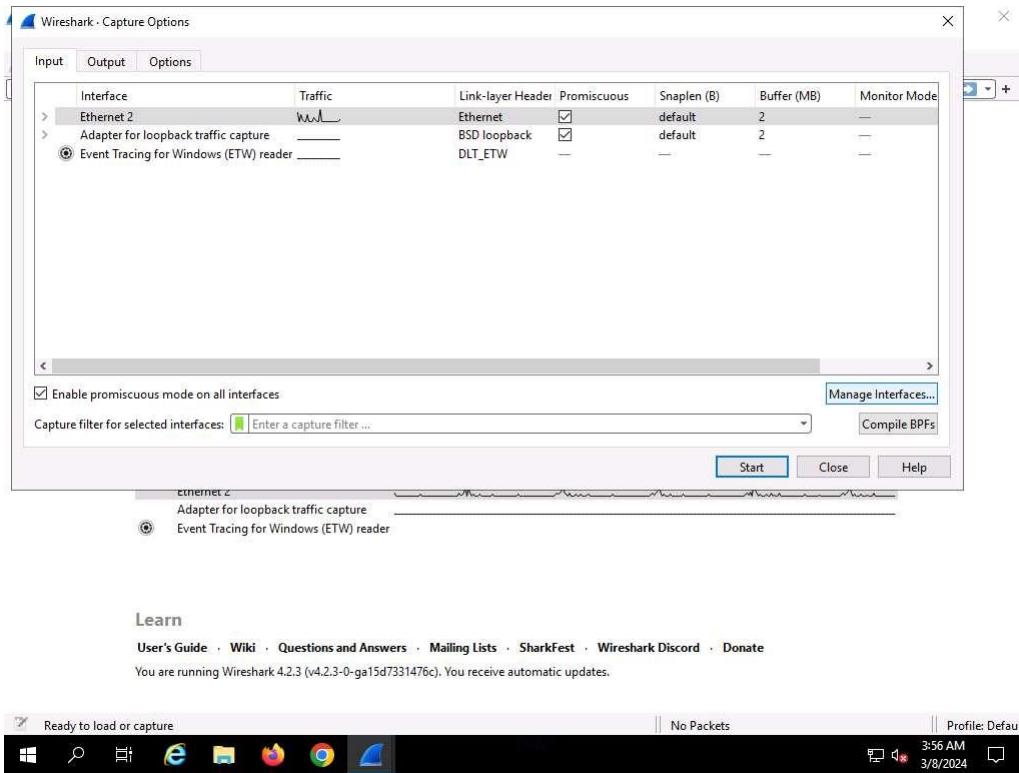
32. Close all open windows on the Windows 11 machine and close Remote Desktop Connection.

If a **Remote Desktop Connection** pop-up appears, click **OK**.

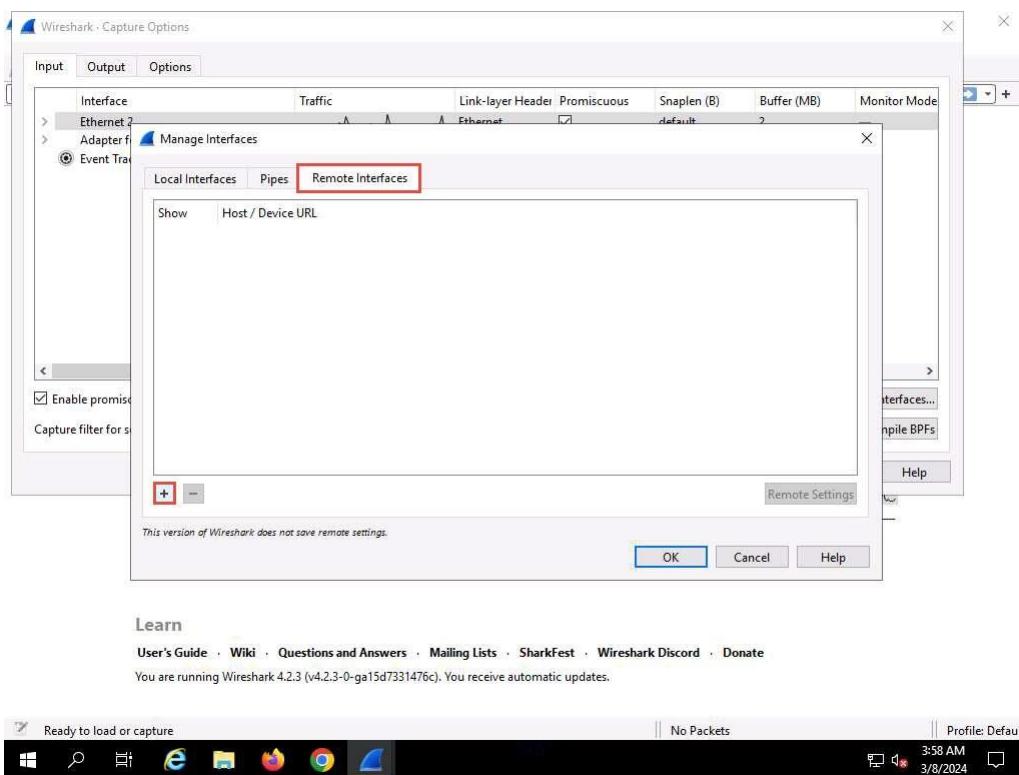
33. Now, in **Windows Server 2019**, launch **Wireshark** and click on **Capture options** icon from the toolbar.



34. The **Wireshark. Capture Options** window appears; click the **Manage Interfaces...** button.



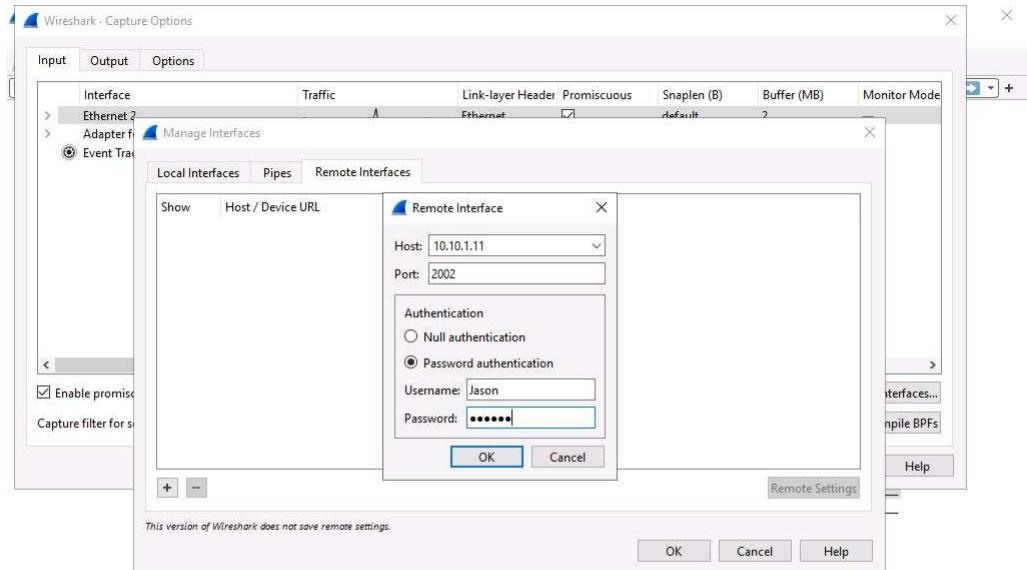
35. The **Manage Interfaces** window appears; click the **Remote Interfaces** tab, and then the **Add a remote host and its interface** icon (+).



36. The **Remote Interface** window appears. In the **Host** text field, enter the IP address of the target machine (here, **10.10.1.11**); and in the **Port** field, enter the port number as **2002**.

37. Under the **Authentication** section, select the **Password authentication** radio button and enter the target machine's user credentials (here, **Jason** and **qwert**); click **OK**.

The IP address and user credentials may differ when you perform this task.

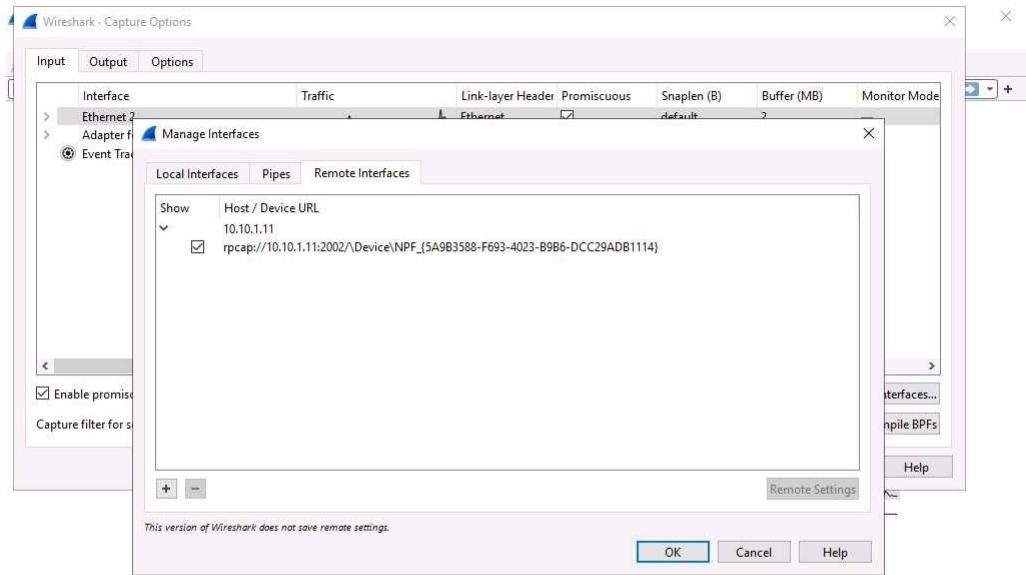


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You are running Wireshark 4.2.3 (v4.2.3-0-ga15d7331476c). You receive automatic updates.



38. A new remote interface is added to the **Manage Interfaces** window; click **OK**.

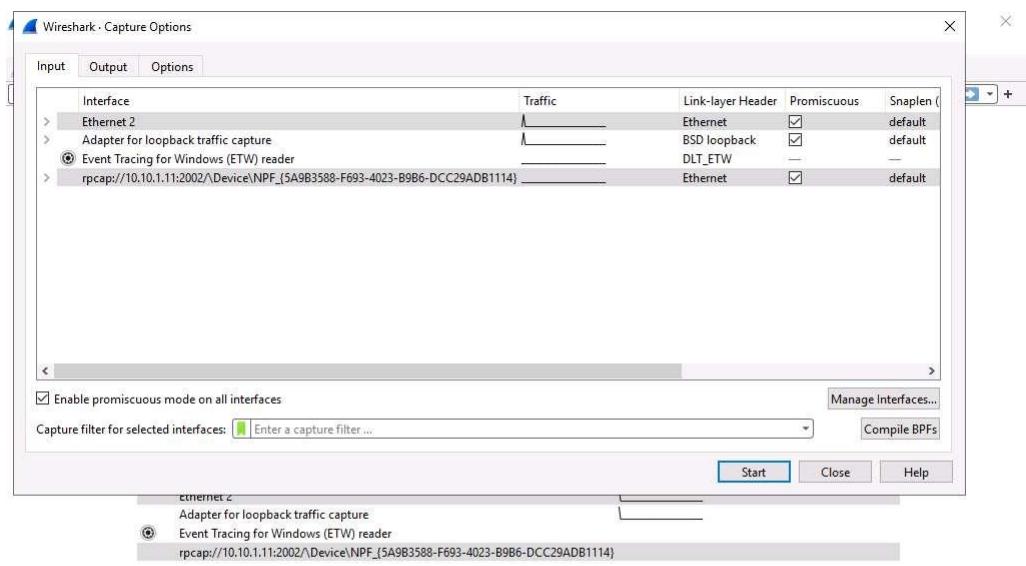


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You are running Wireshark 4.2.3 (v4.2.3-0-ga15d7331476c). You receive automatic updates.



39. The newly added remote interface appears in the **Wireshark. Capture Options** window; click **Start**.



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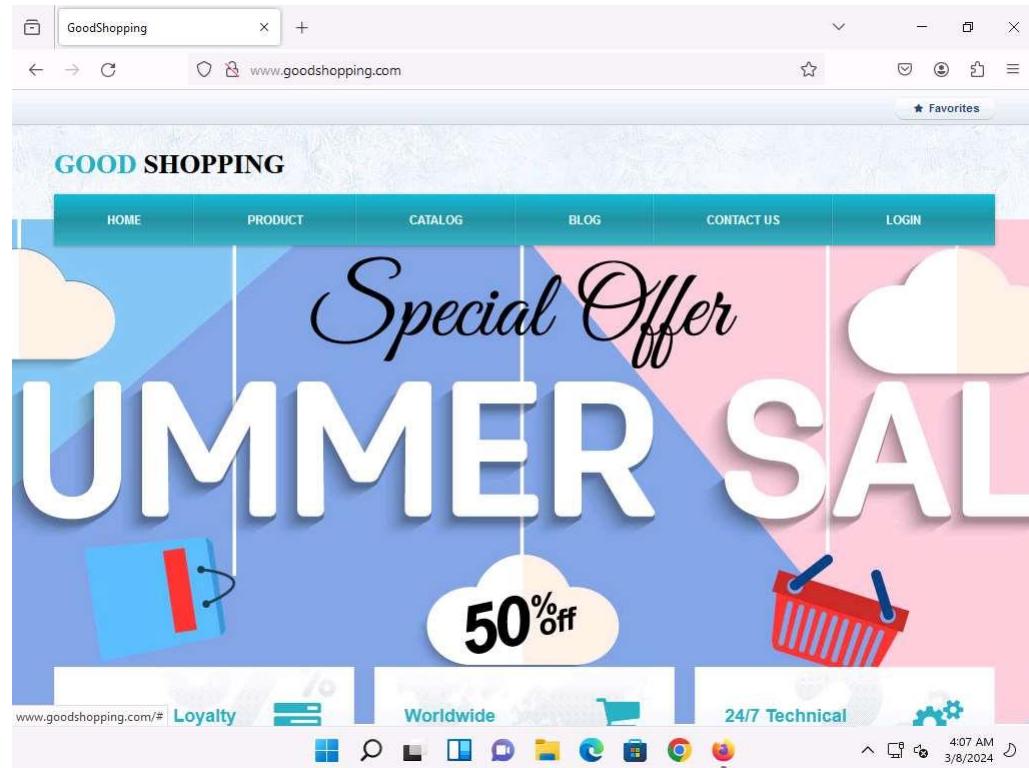
[User's Guide](#) · [Wiki](#) · [Questions and Answers](#) · [Mailing Lists](#) · [SharkFest](#) · [Wireshark Discord](#) · [Donate](#)
You are running Wireshark 4.2.3 (v4.2.3-0-ga15d7331476c). You receive automatic updates.



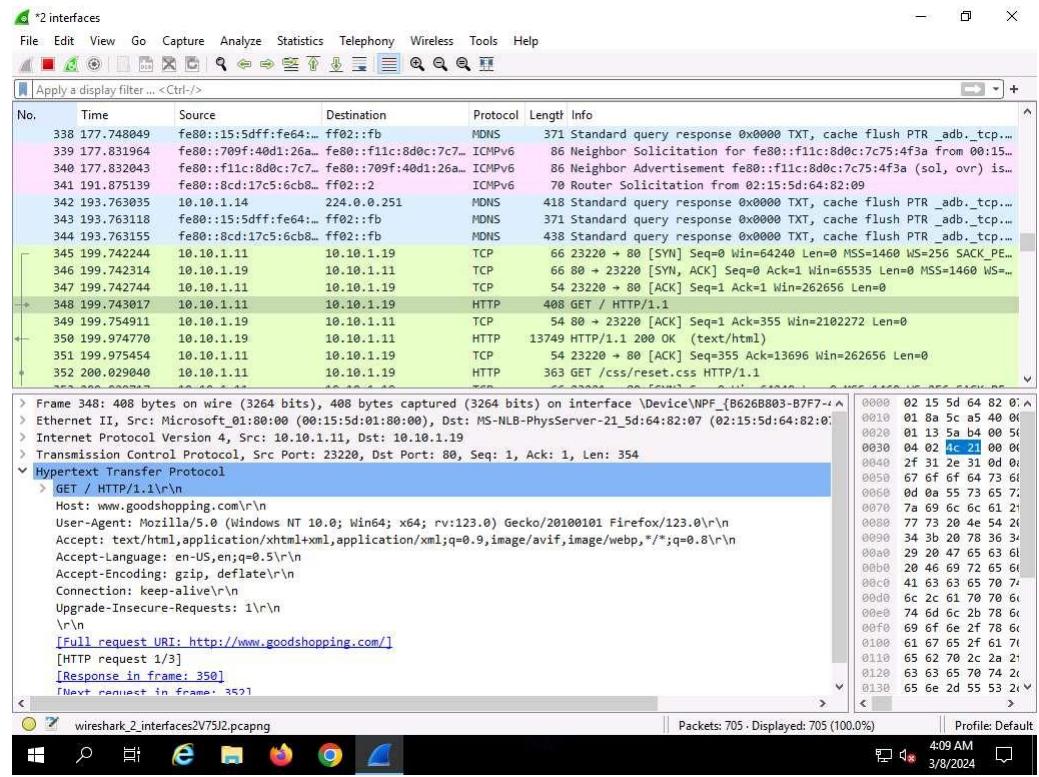
40. Click **Windows 11** to switch to the **Windows 11** machine, and login using **Jason/qwerty**. Here, you are signing in as the victim.

41. Acting as the target, open any web browser go to <http://www.goodshopping.com> (here, we are using Mozilla Firefox).

Although we are only browsing the Internet here, you could also log in to your account and sniff the credentials.



42. Click Windows Server 2019 to switch back to the **Windows Server 2019** machine. Wireshark starts capturing packets as soon as the user (here, you) begins browsing the Internet, the shown in the screenshot.



43. After a while, click the **Stop capturing packet** icon on the toolbar to stop live packet capture.

44. This way, you can use Wireshark to capture traffic on a remote interface.

In real-time, when attackers gain the credentials of a victim's machine, they attempt to capture its remote interface and monitor the traffic its user browses to reveal confidential user information.

45. This concludes the demonstration of how to perform password sniffing using Wireshark.

46. Close all open windows and document all the acquired information.

Question 8.2.1.1

Use the Wireshark tool to perform password sniffing. Which Wireshark display filter shows HTTP POST traffic?

Lab 3: Detect Network Sniffing

Lab Scenario

The previous labs demonstrated how an attacker carries out sniffing with different techniques and tools. This lab helps you understand possible defensive techniques used to defend a target network against sniffing attacks.

A professional ethical hacker or pen tester should be able to detect network sniffing in the network. A sniffer on a network only captures data and runs in promiscuous mode, so it is not easy to detect. Promiscuous mode allows a network device to intercept and read each network packet that arrives in its entirety. The sniffer leaves no trace, since it does not transmit data. Therefore, to detect sniffing attempts, you must use the various network sniffing detection techniques and tools discussed in this lab.

Lab Objectives

- Detect ARP poisoning and promiscuous mode in a switch-based network

Overview of Detecting Network Sniffing

Network sniffing involves using sniffer tools that enable the real-time monitoring and analysis of data packets flowing over computer networks. These network sniffers can be detected by using various techniques such as:

- **Ping Method:** Identifies if a system on the network is running in promiscuous mode
- **DNS Method:** Identifies sniffers in the network by analyzing the increase in network traffic
- **ARP Method:** Sends a non-broadcast ARP to all nodes in the network; a node on the network running in promiscuous mode will cache the local ARP address

Task 1: Detect ARP Poisoning and Promiscuous Mode in a Switch-Based Network

ARP poisoning involves forging many ARP request and reply packets to overload a switch. ARP cache poisoning is the method of attacking a LAN network by updating the target computer's ARP cache with both forged ARP request and reply packets designed to change the Layer 2 Ethernet MAC address (that of the network card) to one that the attacker can monitor. Attackers use ARP poisoning to sniff on the target network. Attackers can thus steal sensitive information, prevent network and web access, and perform DoS and MITM attacks.

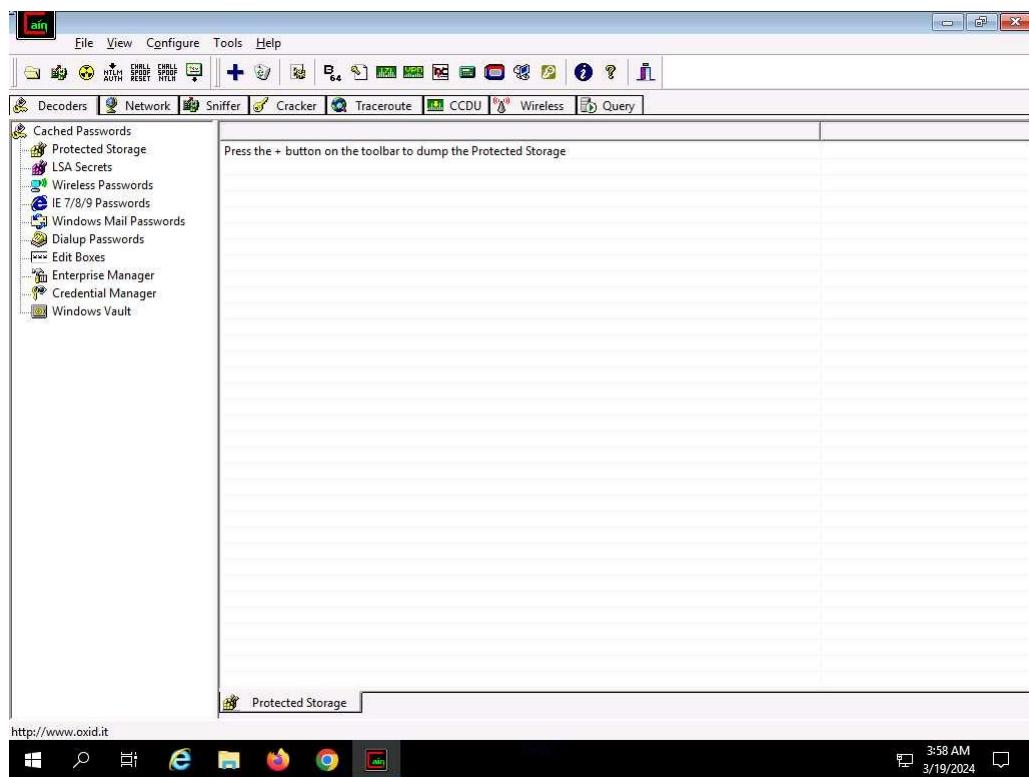
Promiscuous mode allows a network device to intercept and read each network packet that arrives in its entirety. The sniffer toggles the NIC of a system to promiscuous mode, so that it listens to all data transmitted on its segment. A sniffer can constantly monitor all network traffic to a computer through the NIC by decoding the information encapsulated in the data packet. Promiscuous mode in the network can be detected using various tools.

The ethical hacker and pen tester must assess the organization or target of evaluation for ARP poisoning vulnerabilities.

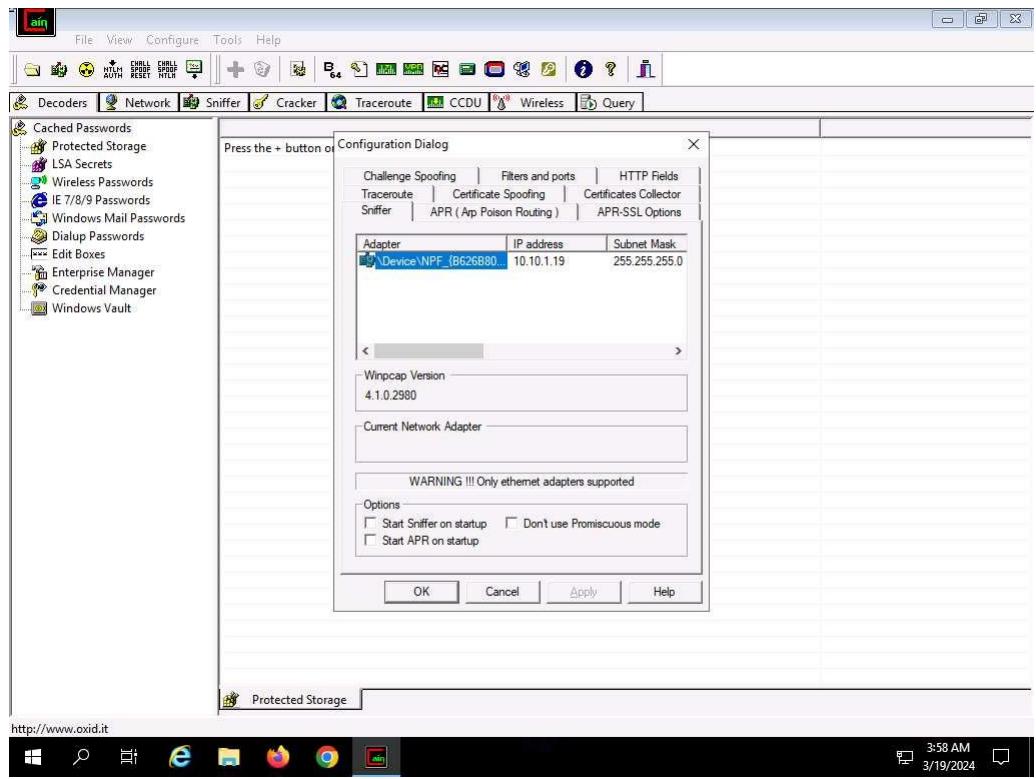
Here, we will detect ARP poisoning in a switch-based network using Wireshark and we will use the Nmap Scripting Engine (NSE) to check if a system on a local Ethernet has its network card in promiscuous mode.

In this task, we will use the **Windows Server 2019** machine as the host machine to perform ARP poisoning, and will sniff traffic flowing between the **Windows 11** and **Parrot Security** machines. We will use the same machine (**Windows Server 2019**) to detect ARP poisoning and use the **Windows 11** machine to detect promiscuous mode in the network.

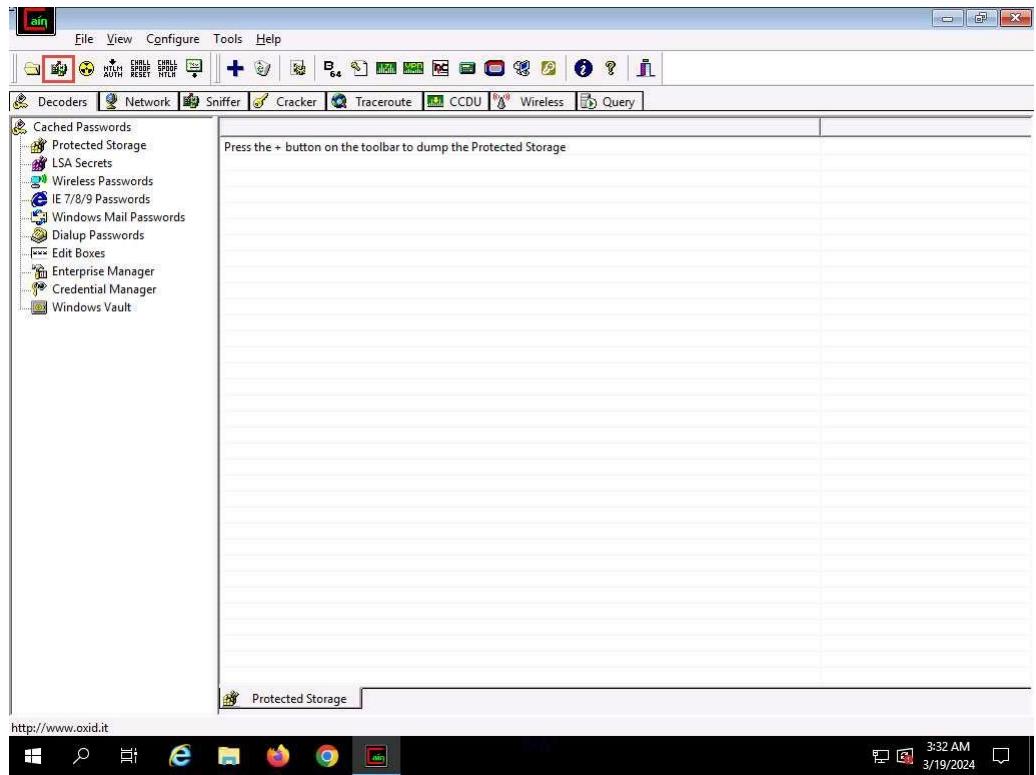
1. Click Windows Server 2019 to switch to the **Windows Server 2019** machine.
2. In the **Desktop** window, click windows **Search** icon and search for **cain** in the search bar and launch it.
3. The **Cain & Abel** main window appears, click **Configure** from the menu bar to configure an ethernet card.



4. The **Configuration Dialog** window appears. The **Sniffer** tab is selected by default. Ensure that the **Adapter** associated with the **IP address** of the machine is selected and click **OK**.

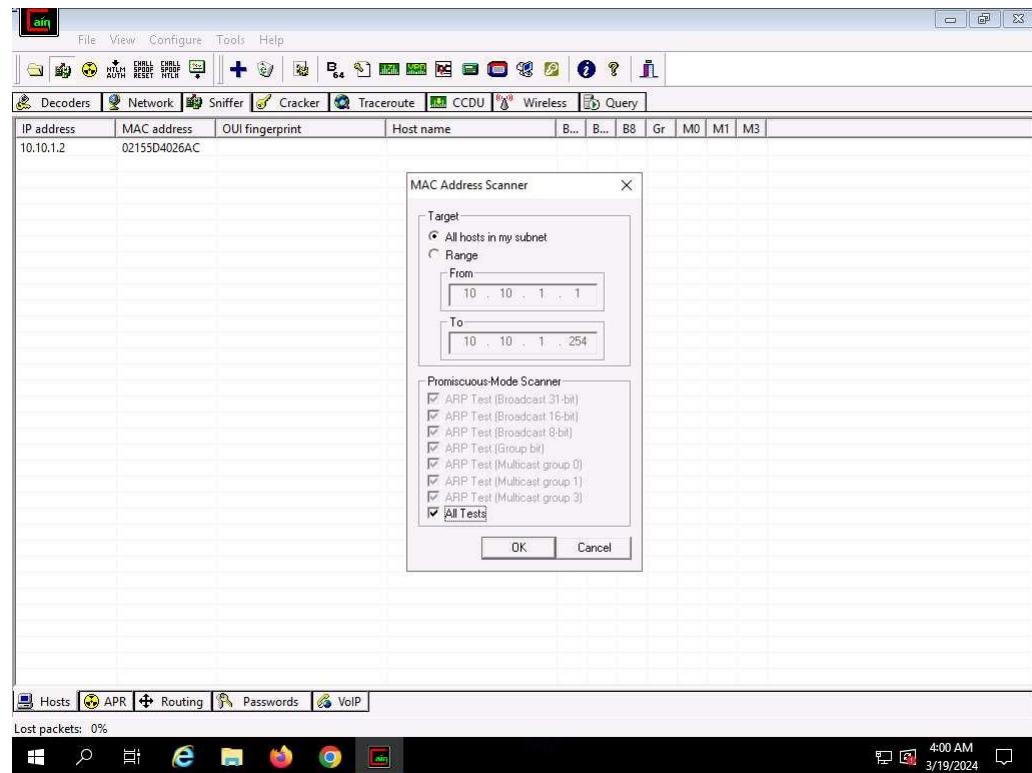


5. Click the **Start/Stop Sniffer** icon on the toolbar to begin sniffing.

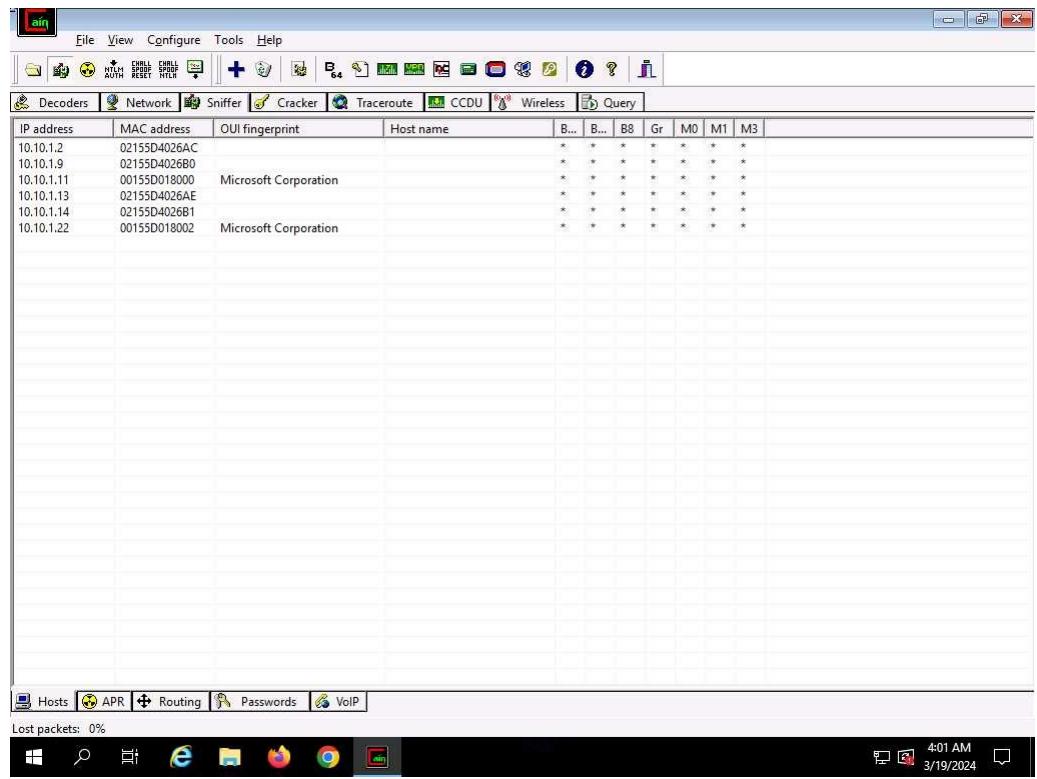


6. The **Cain** pop-up appears with a **Warning** message, click **OK**.
7. Now, click the **Sniffer** tab.

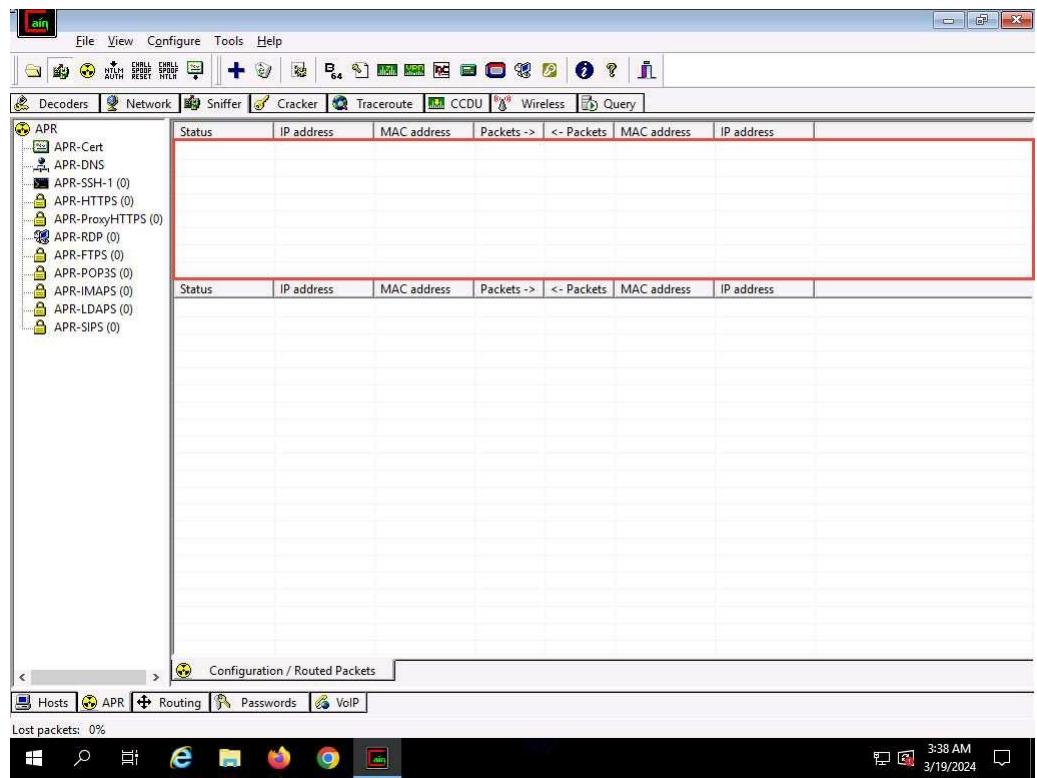
8. Click the plus (+) icon or right-click in the window and select **Scan MAC Addresses** to scan the network for hosts.
9. The **MAC Address Scanner** window appears. Check the **All hosts in my subnet** radio button. Select the **All Tests** checkbox; then, click **OK**.



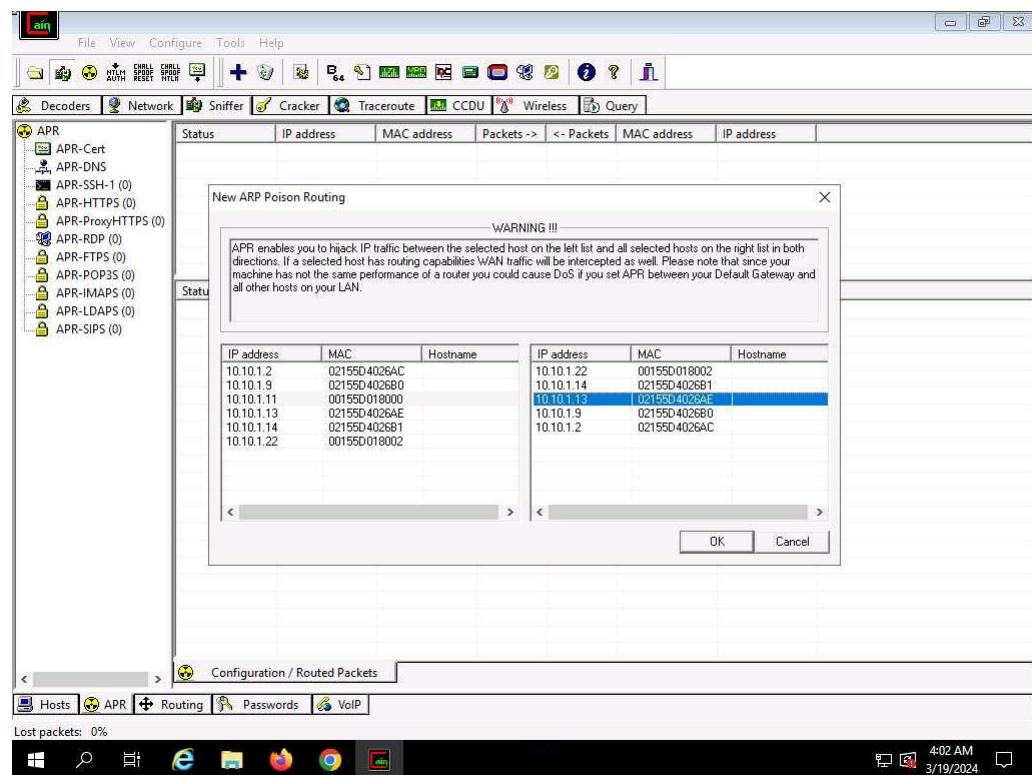
10. Cain & Abel starts scanning for MAC addresses and lists all those found.
11. After the completion of the scan, a list of all active IP addresses along with their corresponding MAC addresses is displayed, as shown in the screenshot.



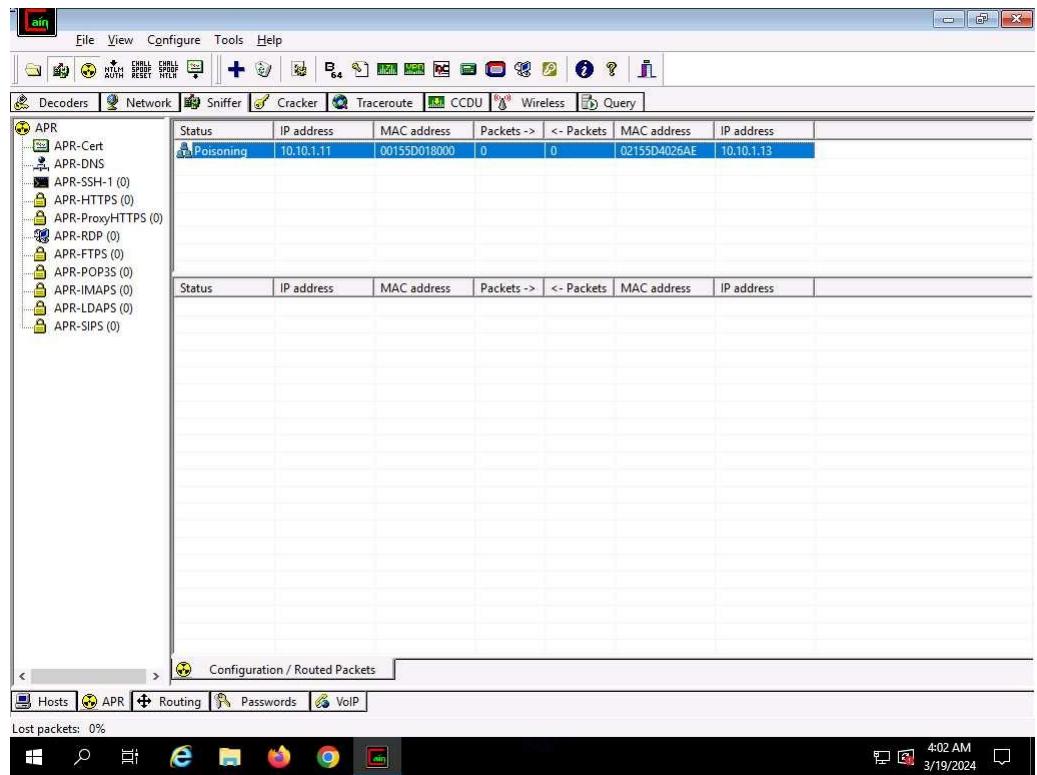
12. Now, click the **APR** tab at the bottom of the window.
13. APR options appear in the left-hand pane. Click anywhere on the topmost section in the right-hand pane to activate the plus (+) icon.



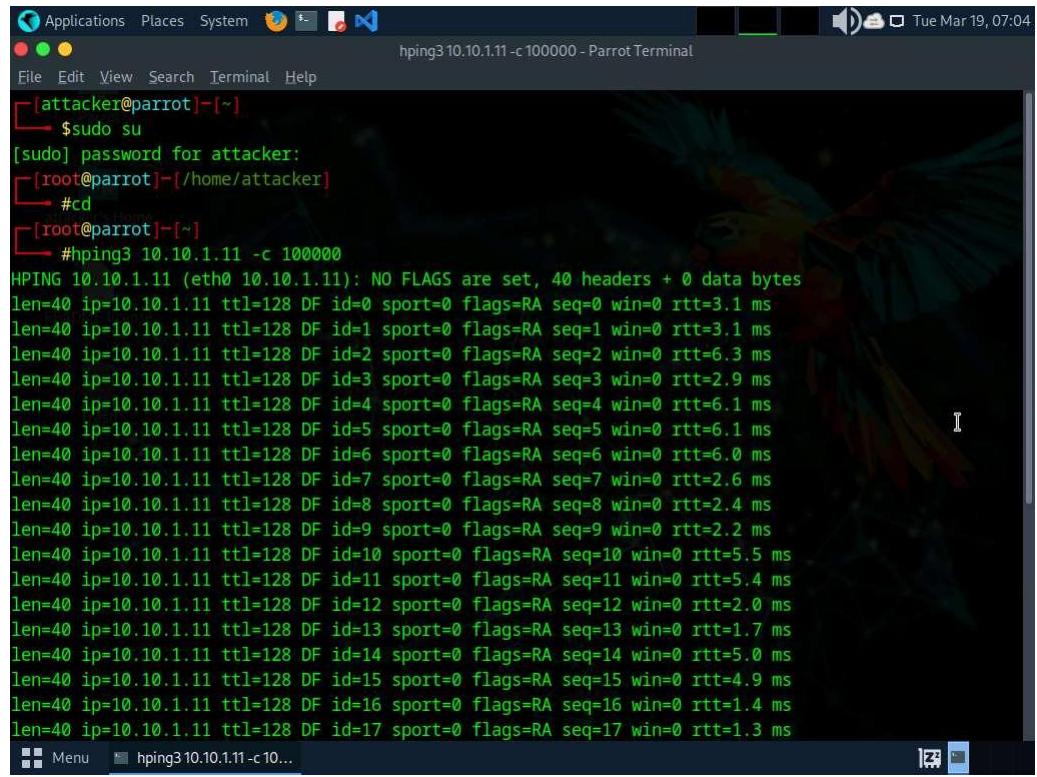
14. Click the plus (+) icon; a **New ARP Poison Routing** window appears; from which we can add IPs to listen to traffic.
15. To monitor the traffic between two systems (here, **Windows 11** and **Parrot Security**), from the left-hand pane, click to select **10.10.1.11 (Windows 11)** and from the right-hand pane, click **10.10.1.13 (Parrot Security)**; click **OK**. By doing so, you are setting Cain to perform ARP poisoning between the first and second targets.



16. Click to select the created target IP address scan that is displayed in the **Configuration / Routed Packets** tab.
17. Click on the **Start/Stop APR** icon to start capturing ARP packets.
18. After clicking on the **Start/Stop APR** icon, Cain & Abel starts **ARP poisoning** and the status of the scan changes to **Poisoning**, as shown in the screenshot.



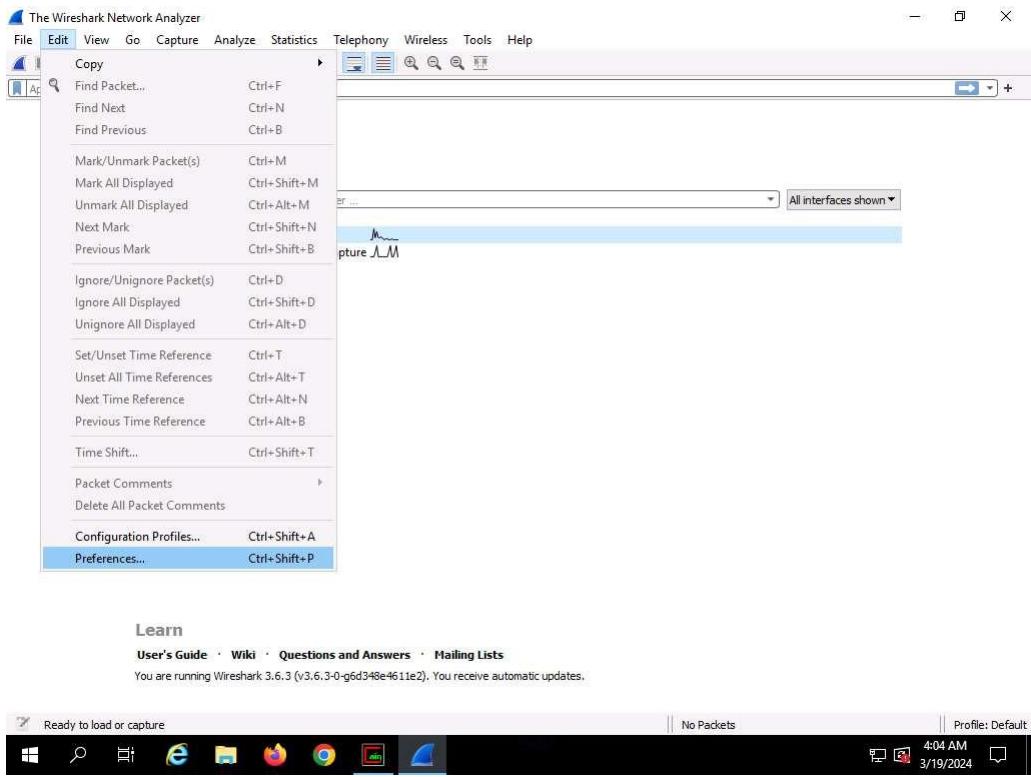
19. Cain & Abel intercepts the traffic traversing between these two machines.
20. To generate traffic between the machines, you need to ping one target machine using the other.
21. Click Parrot Security to switch to the **Parrot Security** machine.
22. Open a **Terminal** window and execute **sudo su** to run the programs as a root user (When prompted, enter the password **toor**). Run **cd** command to jump to root directory.
23. Run **hping3 [Target IP Address] -c 100000** command (here, target IP address is **10.10.1.11 [Windows 11]**).
-c: specifies the packet count.
24. This command will start pinging the target machine (**Windows 11**) with 100,000 packets.



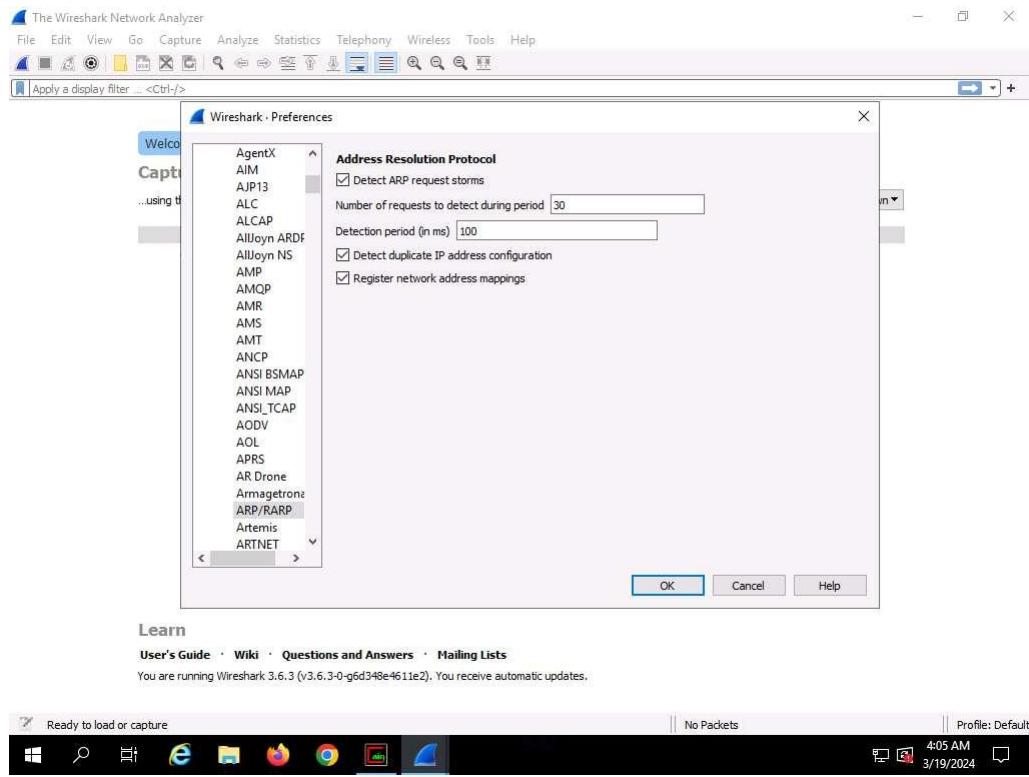
The screenshot shows a terminal window titled "hpings 10.10.1.11-c100000 - Parrot Terminal". The terminal session starts with the user becoming root via "sudo su", navigating to their home directory with "cd", and then running the command "#hpings 10.10.1.11 -c 100000". The output of this command is displayed, showing numerous ICMP echo requests (pings) being sent to the target IP address. Each line of output provides details about the packet, including its length (len=40), source IP (ip=10.10.1.11), TTL (ttl=128), flags (DF), sequence number (seq), and round-trip time (rtt). The sequence numbers range from 0 to 17, and the rtt values fluctuate between 1.3 ms and 6.1 ms.

```
[attacker@parrot] ~
$ sudo su
[sudo] password for attacker:
[root@parrot] ~
# cd
[root@parrot] ~
# hpings 10.10.1.11 -c 100000
HPING 10.10.1.11 (eth0 10.10.1.11): NO FLAGS are set, 40 headers + 0 data bytes
len=40 ip=10.10.1.11 ttl=128 DF id=0 sport=0 flags=RA seq=0 win=0 rtt=3.1 ms
len=40 ip=10.10.1.11 ttl=128 DF id=1 sport=0 flags=RA seq=1 win=0 rtt=3.1 ms
len=40 ip=10.10.1.11 ttl=128 DF id=2 sport=0 flags=RA seq=2 win=0 rtt=6.3 ms
len=40 ip=10.10.1.11 ttl=128 DF id=3 sport=0 flags=RA seq=3 win=0 rtt=2.9 ms
len=40 ip=10.10.1.11 ttl=128 DF id=4 sport=0 flags=RA seq=4 win=0 rtt=6.1 ms
len=40 ip=10.10.1.11 ttl=128 DF id=5 sport=0 flags=RA seq=5 win=0 rtt=6.0 ms
len=40 ip=10.10.1.11 ttl=128 DF id=6 sport=0 flags=RA seq=6 win=0 rtt=6.0 ms
len=40 ip=10.10.1.11 ttl=128 DF id=7 sport=0 flags=RA seq=7 win=0 rtt=2.6 ms
len=40 ip=10.10.1.11 ttl=128 DF id=8 sport=0 flags=RA seq=8 win=0 rtt=2.4 ms
len=40 ip=10.10.1.11 ttl=128 DF id=9 sport=0 flags=RA seq=9 win=0 rtt=2.2 ms
len=40 ip=10.10.1.11 ttl=128 DF id=10 sport=0 flags=RA seq=10 win=0 rtt=5.5 ms
len=40 ip=10.10.1.11 ttl=128 DF id=11 sport=0 flags=RA seq=11 win=0 rtt=5.4 ms
len=40 ip=10.10.1.11 ttl=128 DF id=12 sport=0 flags=RA seq=12 win=0 rtt=2.0 ms
len=40 ip=10.10.1.11 ttl=128 DF id=13 sport=0 flags=RA seq=13 win=0 rtt=1.7 ms
len=40 ip=10.10.1.11 ttl=128 DF id=14 sport=0 flags=RA seq=14 win=0 rtt=5.0 ms
len=40 ip=10.10.1.11 ttl=128 DF id=15 sport=0 flags=RA seq=15 win=0 rtt=4.9 ms
len=40 ip=10.10.1.11 ttl=128 DF id=16 sport=0 flags=RA seq=16 win=0 rtt=1.4 ms
len=40 ip=10.10.1.11 ttl=128 DF id=17 sport=0 flags=RA seq=17 win=0 rtt=1.3 ms
```

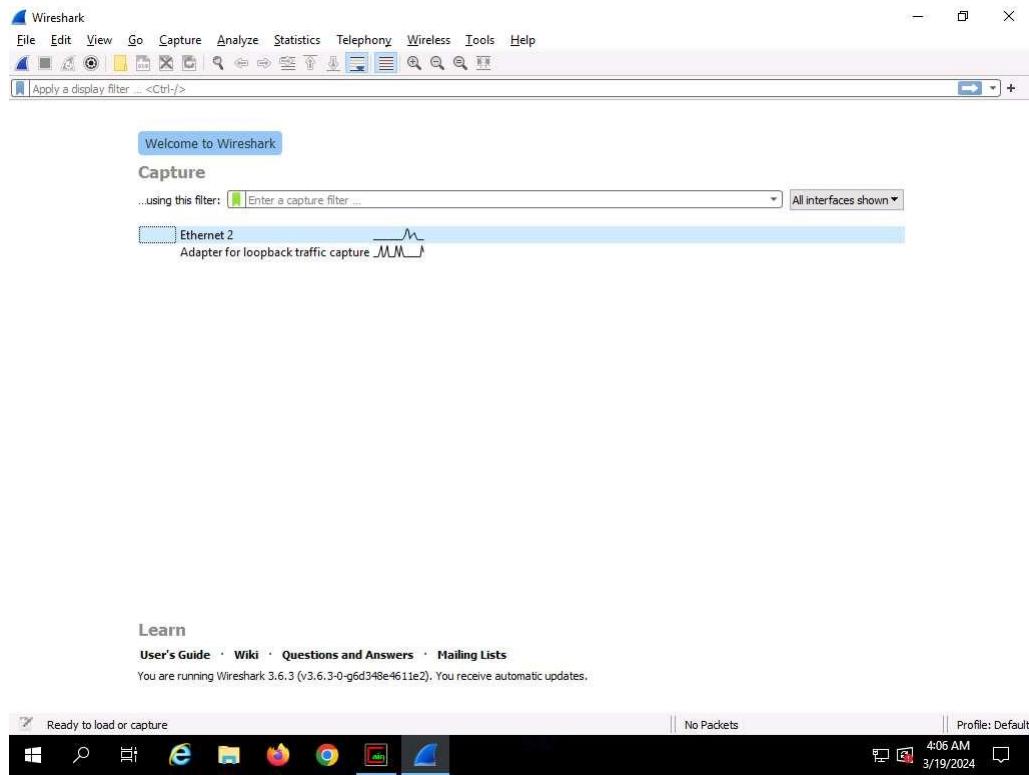
25. Leave the command running and immediately click Windows Server 2019 to switch to the **Windows Server 2019** machine.
26. In the **Desktop** window, click windows **Search** icon and search for **wireshark** in the search bar and launch it.
27. The **Wireshark Network Analyzer** window appears; click **Edit** in the menu bar and select **Preferences....**



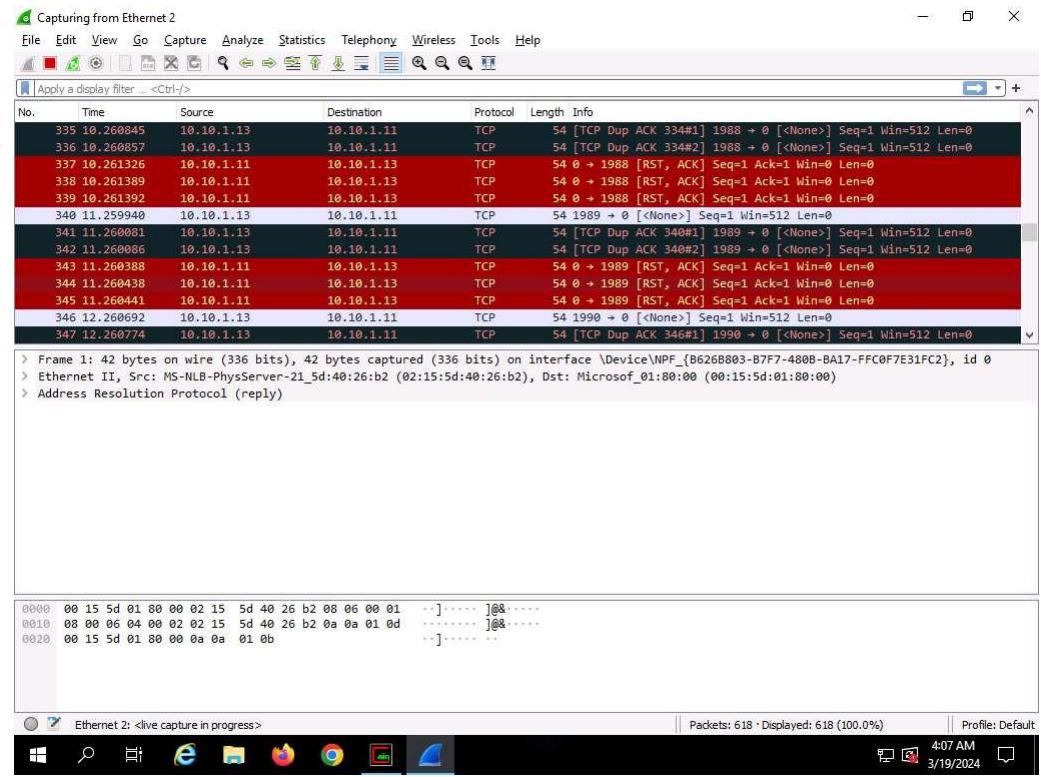
28. The **Wireshark . Preferences** window appears; expand the **Protocols** node.
29. Scroll-down in the **Protocols** node and select the **ARP/RARP** option.
30. From the right-hand pane, click the **Detect ARP request storms** checkbox and ensure that the **Detect duplicate IP address configuration** checkbox is checked; click **OK**.



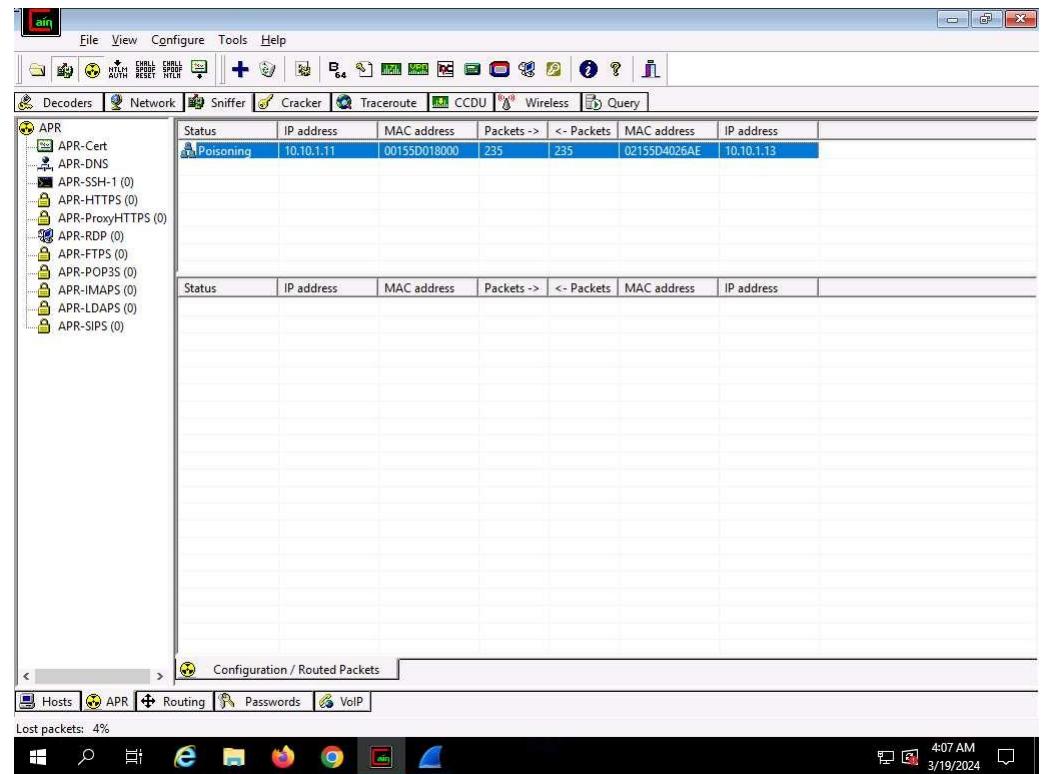
31. Now, double-click on the adapter associated with your network (here, **Ethernet2**) to start capturing the network packets.



32. **Wireshark** begins to capture the traffic between the two machines, as shown in the screenshot.

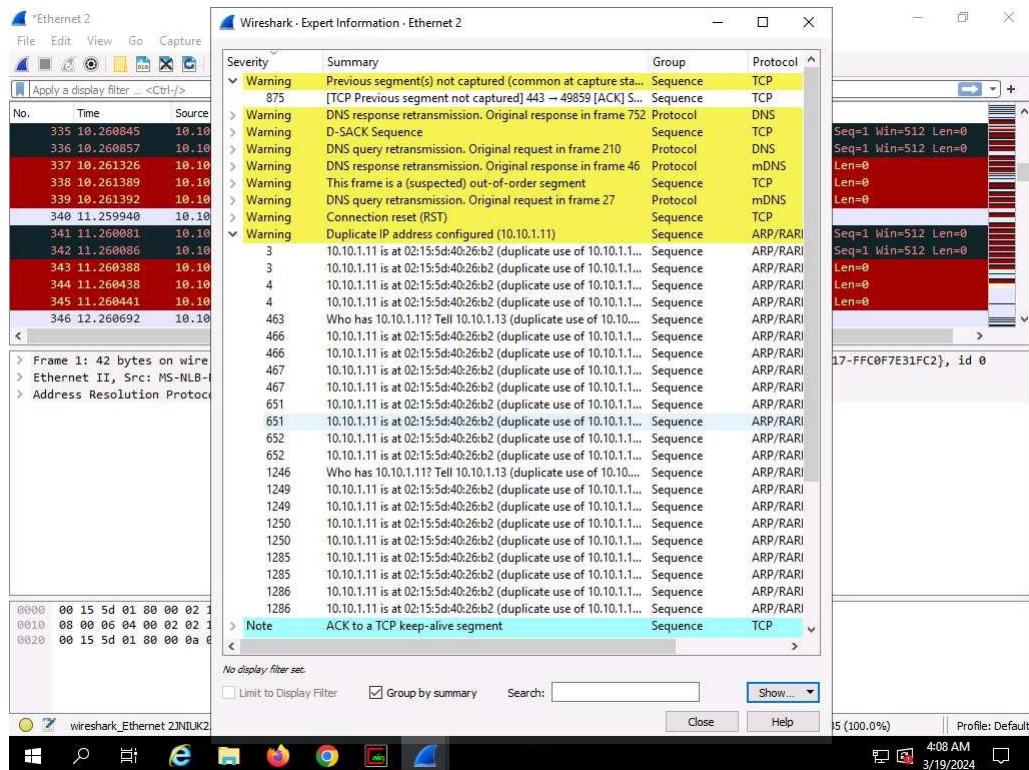


33. Switch to the **Cain & Abel** window to observe the packets flowing between the two machines.



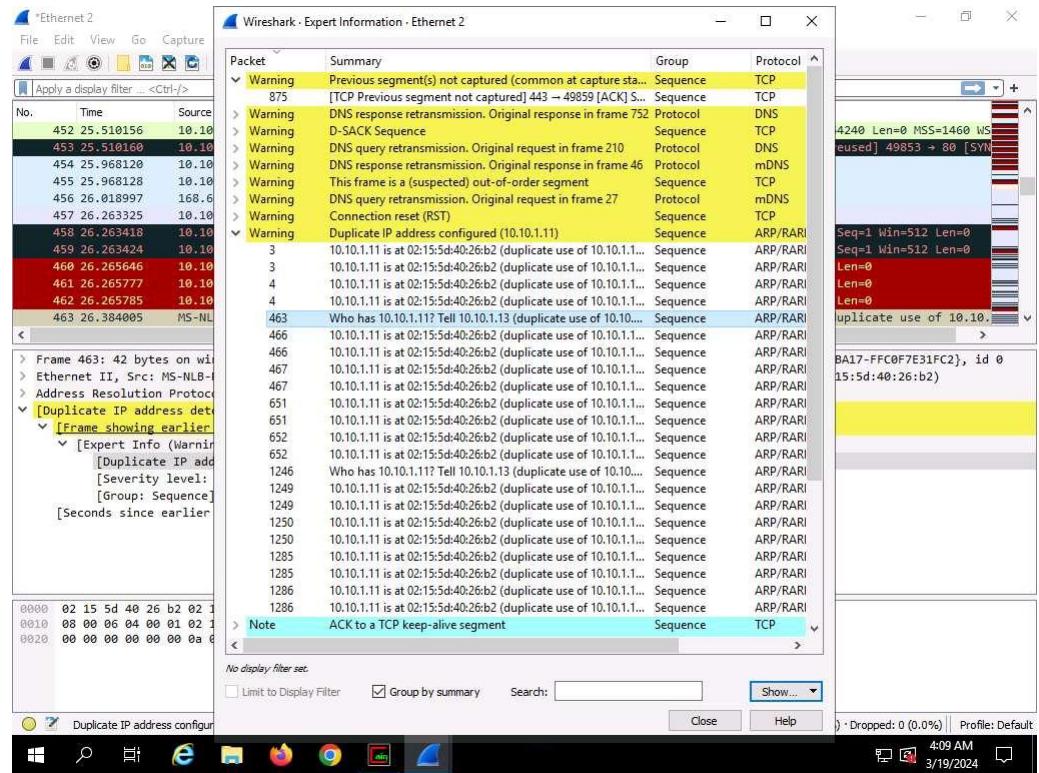
34. Now, switch to **Wireshark** and click the **Stop packet capturing** icon to stop the packet capturing.

35. Click **Analyze** from the menu bar and select **Expert Information** from the drop-down options. The **Wireshark . Expert Information** window appears; click to expand the **Warning** node labeled **Duplicate IP address configured (10.10.1.11)**, running on the **ARP/RARP** protocol.

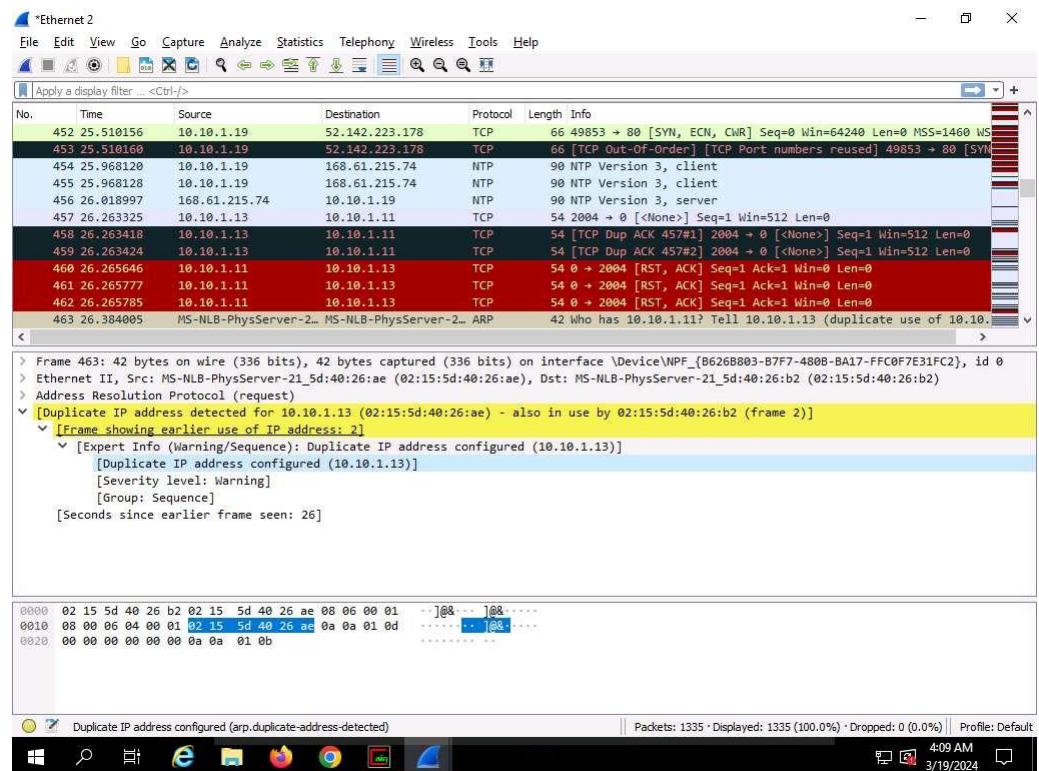


36. Arrange the **Wireshark . Expert Information** window above the **Wireshark** window so that you can view the packet number and the **Packet details** section.

37. In the **Wireshark . Expert Information** window, click any packet (here, **463**).



38. On selecting the packet number, **Wireshark** highlights the packet, and its associated information is displayed under the packet details section. Close the **Wireshark . Expert Information** window.
39. The warnings highlighted in yellow indicate that duplicate IP addresses have been detected at one MAC address, as shown in the screenshot.



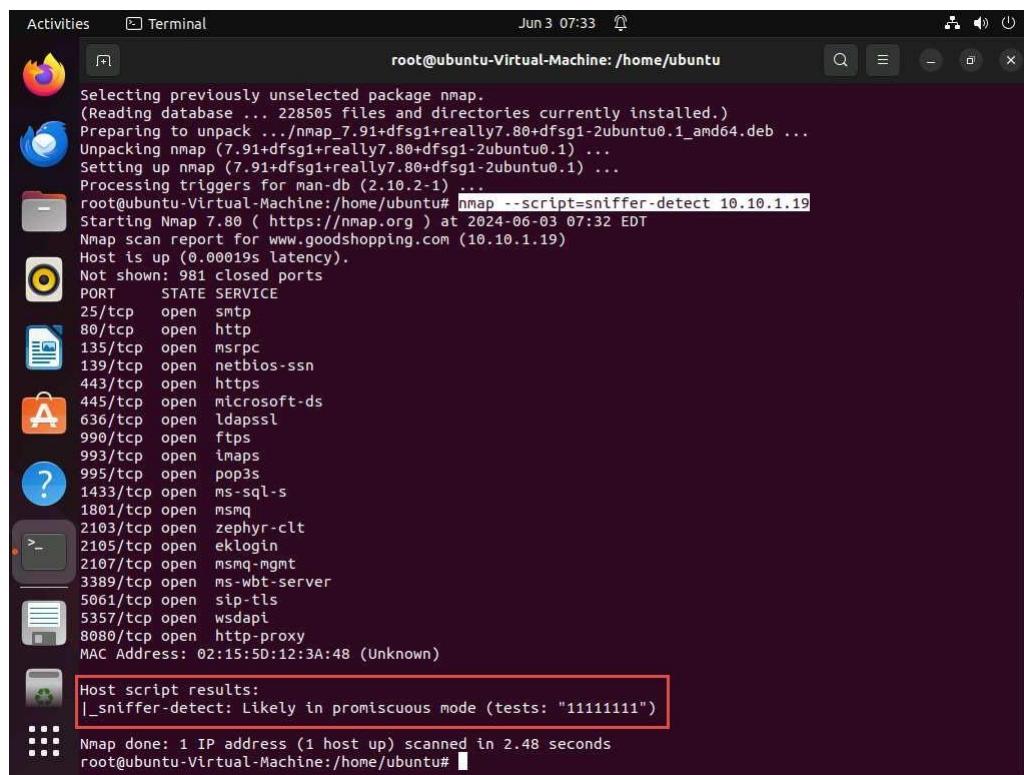
ARP spoofing succeeds by changing the IP address of the attacker's computer to the IP address of the target computer. A forged ARP request and reply packet find a place in the target ARP cache in this process. As the ARP reply has been forged, the destination computer (target) sends frames to the attacker's computer, where the attacker can modify the frames before sending them to the source machine (User A) in an MITM attack. At this point, the attacker can launch a DoS attack by associating a non-existent MAC address with the IP address of the gateway or may passively sniff the traffic, and then forward it to the target destination.

40. This concludes the demonstration of detecting ARP poisoning in a switch-based network.
41. Close the **Wireshark** window and leave all other windows running.
42. Now, we shall perform promiscuous mode detection using Nmap.
43. Now, Click Ubuntu to switch to the **Ubuntu** machine and login with **Ubuntu/toor**.
44. In the **Ubuntu** machine, open a **Terminal** window and execute **sudo su** to run the programs as a root user (When prompted, enter the password **toor**)
45. Run **apt install nmap -y** command to install nmap.

```
Activities Terminal Jun 3 07:31 root@ubuntu-Virtual-Machine:/home/ubuntu
ubuntu@ubuntu-Virtual-Machine: $ sudo su
[sudo] password for ubuntu:
root@ubuntu-Virtual-Machine:/home/ubuntu# apt install nmap -y
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
Suggested packages:
  ncat ndiff zenmap
The following NEW packages will be installed:
  nmap
0 upgraded, 1 newly installed, 0 to remove and 132 not upgraded.
Need to get 1,731 kB of archives.
After this operation, 4,341 kB of additional disk space will be used.
Get:1 http://us.archive.ubuntu.com/ubuntu jammy-updates/universe amd64 nmap amd64 7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1 [1,731 kB]
Fetched 1,731 kB in 1s (2,602 kB/s)
Selecting previously unselected package nmap.
(Reading database ... 228505 files and directories currently installed.)
Preparing to unpack .../nmap_7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1_amd64.deb ...
Unpacking nmap (7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1) ...
Setting up nmap (7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1) ...
Processing triggers for man-db (2.10.2-1) ...
root@ubuntu-Virtual-Machine:/home/ubuntu#
```

46. Run **nmap --script=sniffer-detect [Target IP Address/ IP Address Range]** (here, target IP address is **10.10.1.19 [Windows Server 2019]**) to start scanning.

47. The scan results appear, displaying **Likely in promiscuous mode** under the **Host script results** section. This indicates that the target system is in promiscuous mode.



```
Selecting previously unselected package nmap.  
(Reading database ... 228505 files and directories currently installed.)  
Preparing to unpack .../nmap_7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1_amd64.deb ...  
Unpacking nmap (7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1) ...  
Setting up nmap (7.91+dfsg1+really7.80+dfsg1-2ubuntu0.1) ...  
Processing triggers for man-db (2.10.2-1) ...  
root@ubuntu-Virtual-Machine:/home/ubuntu# nmap --script=sniffer-detect 10.10.1.19  
Starting Nmap 7.80 ( https://nmap.org ) at 2024-06-03 07:32 EDT  
Nmap scan report for www.goodshopping.com (10.10.1.19)  
Host is up (0.00019s latency).  
Not shown: 981 closed ports  
PORT      STATE SERVICE  
25/tcp    open  smtp  
80/tcp    open  http  
135/tcp   open  msrpc  
139/tcp   open  netbios-ssn  
443/tcp   open  https  
445/tcp   open  microsoft-ds  
636/tcp   open  ldapssl  
990/tcp   open  ftps  
993/tcp   open  imaps  
995/tcp   open  pop3s  
1433/tcp  open  ms-sql-s  
1801/tcp  open  msmq  
2103/tcp  open  zephyr-clt  
2105/tcp  open  eklogin  
2107/tcp  open  msmq-mgmt  
3389/tcp  open  ms-wbt-server  
5061/tcp  open  sip-tls  
5357/tcp  open  wsddapi  
8080/tcp  open  http-proxy  
MAC Address: 02:15:5D:12:3A:48 (Unknown)  
  
Host script results:  
|_sniffer-detect: Likely in promiscuous mode (tests: "1111111")  
  
Nmap done: 1 IP address (1 host up) scanned in 2.48 seconds  
root@ubuntu-Virtual-Machine:/home/ubuntu#
```

48. Close the terminal window and document all the acquired information.

49. Close all open windows in all machines (ensure that ARP poisoning is not running in **Windows Server 2019**), and document all the acquired information.

Question 8.3.1.1

Use Cain and Abel on the Windows Server 2019 machine to perform ARP poisoning, and sniff traffic between the Windows 11 and Parrot Security machines. Further, use Wireshark on the same Windows Server 2019 machine to detect ARP poisoning. What is the severity level of ARP/RARP packets as shown in the expert information window of Wireshark?

Question 8.3.1.2

Use the Nmap Scripting Engine (NSE) to check if a system on the local Ethernet has its network card in the promiscuous mode. Which Nmap NSE script detects if a network interface is in the promiscuous mode?