COMPUTER SYSTEMS ARCHITECTURE

(CSE Branch)

322414(22)

Time Allowed: Three hours

Maximum Marks: 80

Minimnum Pass Marks: 28

Note: All questions are compulsory. Part (a) of all questions is compulsory. Attempt any two parts from (b), (c), (d).

(a) What is processor?

(b) Explain the internal elements of CPU.

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- (c) Explain fixed and flocating point representations.
- (d) Evaluate the arithmetic statement :

$$X = (A+B)*(C+D)$$

using three address instructions and two address instructions.

- 2. (a) Define overflow and underflow.
 - (b) Describe booth algorithm for multiplication of signed 2' complement numbers.
 - (c) Explain the multiplication of floating point numbers with the help of flow chart.
 - (d) What is difference between combination ALV and sequential ALV?
- 3. (a) Define microprogram and micro-operation.
 - (b) Differentiate harwired control and micro profromed control.
 - (c) Describe CPU control unit.
 - (d) Explain the six stage at instruction pipeline.
- 4. (a) Write the advantages of cache memory.
 - (b) Explain memory hierarchy in a computer system with suitable figure.

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- (c) Illustrate one-dimensional (1-D) RAM organisation.
- (d) Explain the associative and direct mapping. 7
- 5. (a) Differentiate multiprocessing and multitasking. 2
 - (b) Draw the block diagram of DMA controller and explain.
 - (c) Describe how parallelism can be achieved at processor level.
 - (d) What are interrupt? How are they classified? Explain. 7

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