

「一入 Java 深似海」系列课程 - 第八期

第四节：Java NIO

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「一入 Java 深似海」系列课程

- 讲师信息

小马哥，Java 劝退师，Apache 和 Spring Cloud 等知名开源架构成员。

- 微博：@mercyblitz

- GitHub： <https://github.com/mercyblitz>

- 课程详情： <https://segmentfault.com/n/1330000017785588>

- 课件资源： <https://github.com/mercyblitz/segmentfault-lessons/>



小马哥 VIP 交流群

扫一扫二维码，加入群聊。

主要议题

- 缓冲 (Buffers)
- 管道 (Channels)
- 选择器 (Selectors)

缓冲 (Buffers)

缓冲 (Buffers)

- Buffers 简介

A *buffer* is an object that stores a fixed amount of data to be sent to or received from an *I/O service* (an operating system component for performing input/output). It sits between an application and a *channel* that writes the buffered data to the service or reads the data from the service and deposits it into the buffer.

缓冲 (Buffers)

- Buffer 属性
 - capacity - 最大容量
 - limit - 限定大小 (数值小于等于 capacity)
 - position - 读写下个缓冲元素的数组索引 (数值小于等于 limit)
 - mark - 记录当前位置 (数值小于等于 position)

数值关系: $0 \leq \text{mark} \leq \text{position} \leq \text{limit} \leq \text{capacity}$

缓冲 (Buffers)

- Buffer 创建
 - ByteBuffer allocate(int capacity)
 - ByteBuffer allocateDirect(int capacity)
 - ByteBuffer wrap(byte[] array)
 - ByteBuffer wrap(byte[] array, int offset, int length)

缓冲 (Buffers)

- Buffer 存储
 - `public abstract byte get()`
 - `public abstract byte get (int index)`
 - `public abstract ByteBuffer put (byte b)`
 - `public abstract ByteBuffer put (int index, byte b)`

缓冲 (Buffers)

- Buffer 抛出 (Flipping)
 - `public Buffer flip()`
 - limit 设置为 position
 - position 设置为 0
 - `mark = -1`

缓冲 (Buffers)

- Buffer 倒带 (Rewind)
 - `public Buffer rewind()`
 - position 设置为 0
 - `mark = -1`

缓冲 (Buffers)

- Buffer 压缩 (Compact)
 - `public ByteBuffer compact()`

缓冲 (Buffers)

- Buffer 标记 (Marking)
 - `public Buffer mark()`
 - mark 设置为 position
- Buffer 复制 (duplicate)
 - `public ByteBuffer duplicate()`

缓冲 (Buffers)

- 字节顺序 (Byte Order)
 - java.nio.ByteOrder
 - Big-endian
 - Little-endian

管道 (Channels)

管道 (Channels)

- Channel API
 - `java.nio.channels.Channel`
 - `java.nio.channels.InterruptibleChannel`
 - `java.nio.channels.ReadableByteChannel`
 - `java.nio.channels.ScatteringByteChannel`
 - `java.nio.channels.WritableByteChannel`
 - `java.nio.channels.GatheringByteChannel`

选择器 (Selectors)

选择器 (Selectors)

- 核心 API
 - `java.nio.channels.Selector` - manages information about a set of registered channels and their readiness states.
 - `java.nio.channels.SelectableChannel` - provides the common methods needed to implement channel selectability.
 - `java.nio.channels.SelectionKey` - encapsulates the registration relationship between a specific channel and a specific selector.

敬请期待

谢谢观看