

The diagram illustrates a web application interface for soil monitoring, titled "soilmonitor.it". The interface is organized into several functional areas:

- Header:** The top bar displays the application name "soilmonitor.it".
- Left Sidebar:** Contains a "Layers" panel for managing map data.
- Central Map Area:** Displays a map of Italy. Above the map is a "select an area" input field. To the left of the map is a vertical toolbar with various icons. A dashed box labeled "Maps" is positioned near the map.
- Right Sidebar:**
 - Toolbox:** Includes buttons for "LULC Change" and "Soil Sealing". Below these are two numbered red labels, "1" and "2", and a series of colored squares (green, light green, pink, orange, teal, orange, orange, yellow) corresponding to different data layers.
 - Analysis tools:** A dashed box labeled "Analysis tools" is located to the right of the color-coded legend.
 - Numbered Label 3:** A red label "3" is positioned near the bottom right of the right sidebar.
- Workspace processes:** A section at the bottom of the interface, labeled "Workspace processes", contains a table with multiple rows of data. Each row starts with a blue and a red circle, followed by several horizontal bars representing data values.

The screenshot displays a web application interface for LULC Change and Soil Sealing. The interface is divided into three main sections: LULC Change (top left), Soil Sealing (bottom left), and a central processing area (right). The LULC Change section includes a 'LULC Change' header, a 'LULC Level' dropdown (11), a 'Time Selection' dropdown (12), a 'CLC Leavel Builder' dropdown (13), and a 'Rol' dropdown (14). The Soil Sealing section includes a 'Soil Sealing' header, a 'Data' dropdown (21), a 'Time Selection' dropdown (22), a 'Indicators for soil saling' section with 'Based on CLC' and 'Based on Imperviousness' options (23), a 'LULC Class Builder' dropdown (24), and a 'Rol' dropdown (25). The central processing area is divided into three main sections: 'Rol (Region of Interest)' (14, 25), 'Selection Method' (14, 25), and 'Return Type' (14, 25). The 'Rol (Region of Interest)' section includes a 'Selection Method' dropdown (14, 25) with options: Bounding Box, Polygon, Circle, Buffer, and Administrative Areas. The 'Selection Method' section includes a 'Selection' dropdown (14, 25) with options: Administrative Areas, Administrative Area List, and Administrative Area Subs. The 'Return Type' section includes a 'Selection' dropdown (14, 25) with options: Administrative Area List, Administrative Area Subs, and Administrative Area List Subs. The 'Return Type' section also includes a 'GeoCoder' section with a 'Type Location here...' input field (14, 25) and a 'Selected Locations' list (14, 25) with checkboxes for Milano, Napoli, and Roma. The bottom of the interface features a navigation bar with a 'V' logo, an 'NVIDIA' logo, a 'username' input field, and a 'Submit' button.