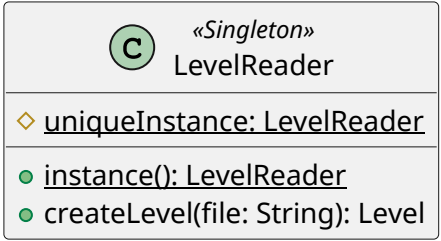
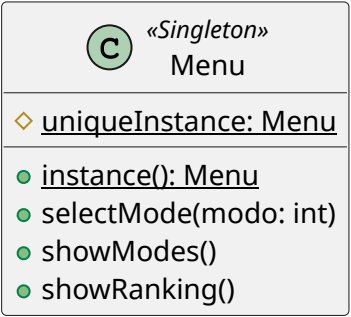
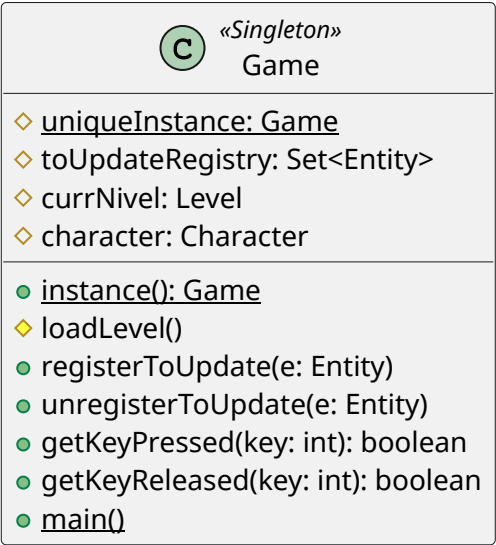
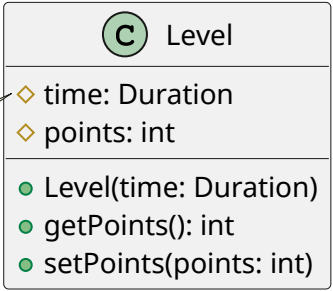
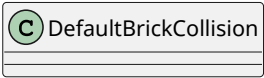
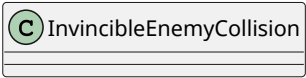
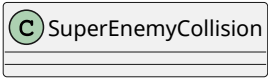
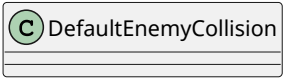
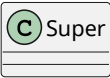
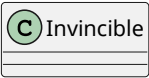
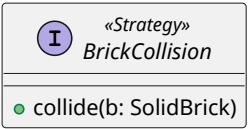
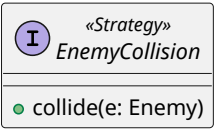
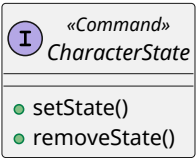
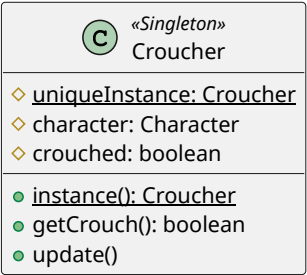
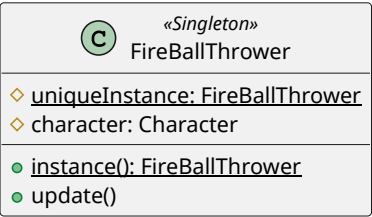
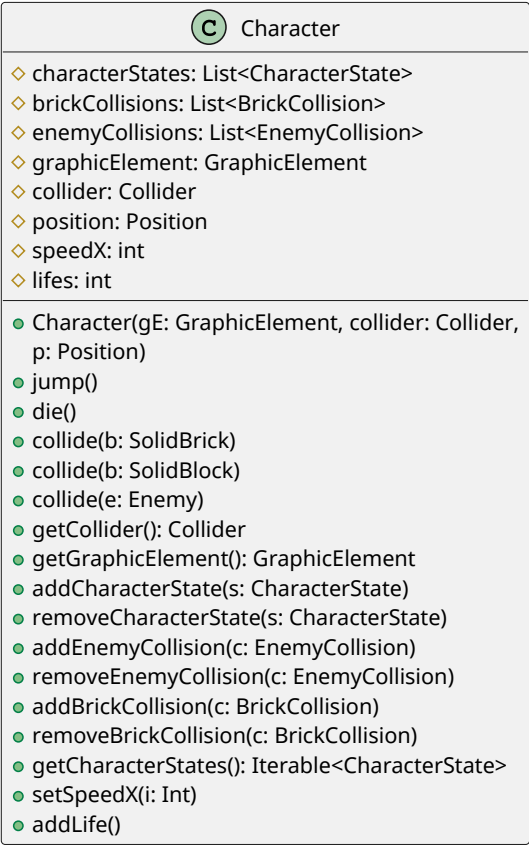
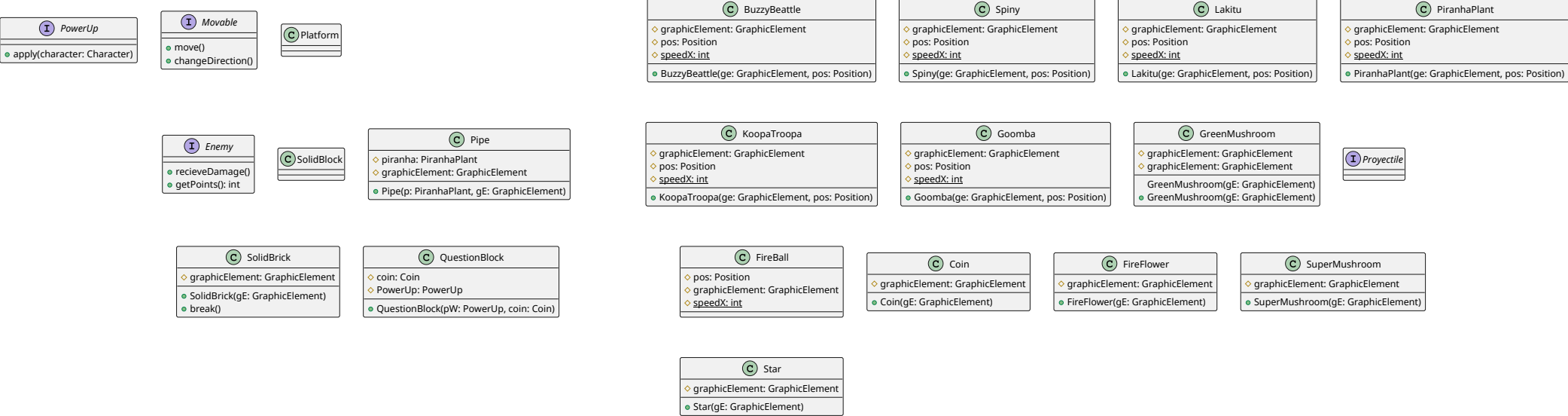
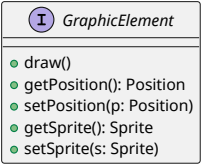
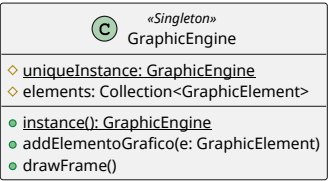
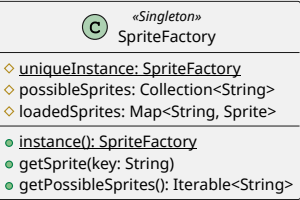
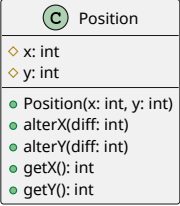
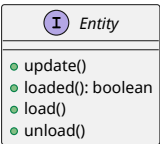


Duration es la clase de Java

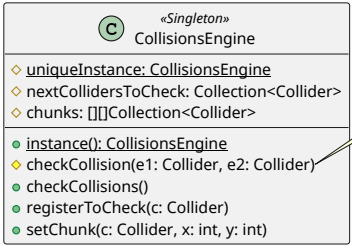
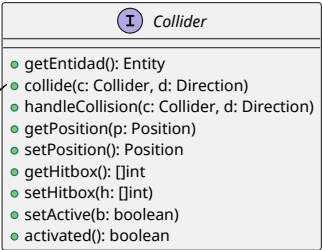








c.handleCollision(this, d)



```
if (hayColision) {  
    c2.collide(c1, d1);  
    c1.collide(c2, d2);  
}
```

