Syntax and Parsing II

Dependency Parsing

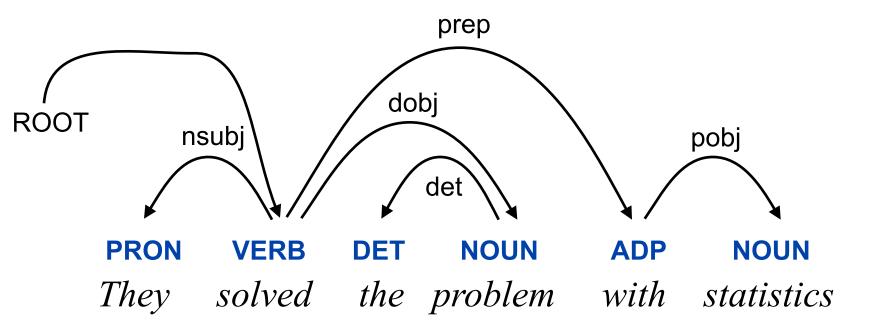
Slav Petrov – Google

Thanks to:

Dan Klein, Ryan McDonald, Alexander Rush, Joakim Nivre, Greg Durrett, David Weiss, Luheng He, Timothy Dozat

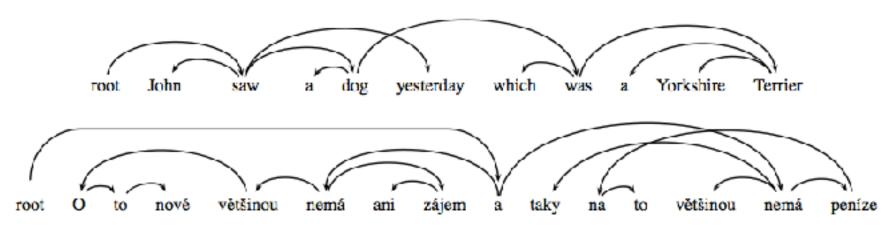
Lisbon Machine Learning School 2018

Dependency Parsing



(Non-)Projectivity

- Crossing Arcs needed to account for nonprojective constructions
- Fairly rare in English but can be common in other languages (e.g. Czech):



He is mostly not even interested in the new things and in most cases, he has no money for it either.

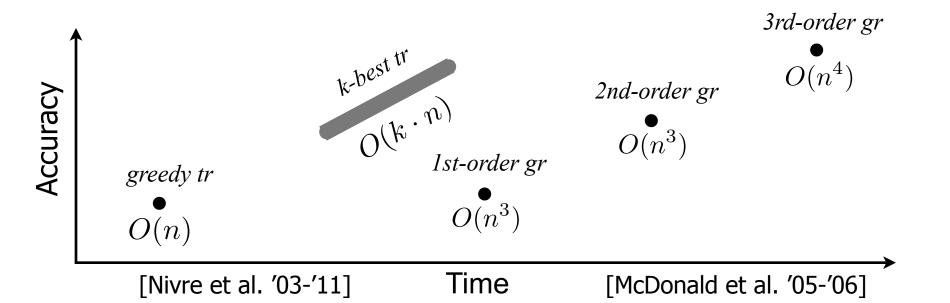
Formal Conditions

- For a dependency graph G = (V, A)
- ▶ With label set $L = \{l_1, \ldots, l_{|L|}\}$
- ► *G* is (weakly) connected:
 - ▶ If $i, j \in V$, $i \leftrightarrow^* j$.
- ▶ G is acyclic:
 - ▶ If $i \rightarrow j$, then not $j \rightarrow^* i$.
- G obeys the single-head constraint:
 - ▶ If $i \rightarrow j$, then not $i' \rightarrow j$, for any $i' \neq i$.
- G is projective:
 - ▶ If $i \rightarrow j$, then $i \rightarrow^* i'$, for any i' such that i < i' < j or j < i' < i.

Styles of Dependency Parsing

- Transition-Based (tr)
 - Fast, greedy, linear time inference algorithms
 - Trained for greedy search
 - Beam search

- Graph-Based (gr)
 - Slower, exhaustive, dynamic programming inference algorithms
 - Higher-order factorizations

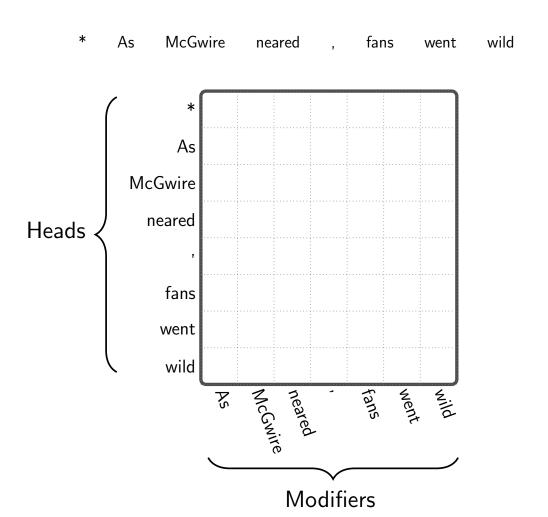


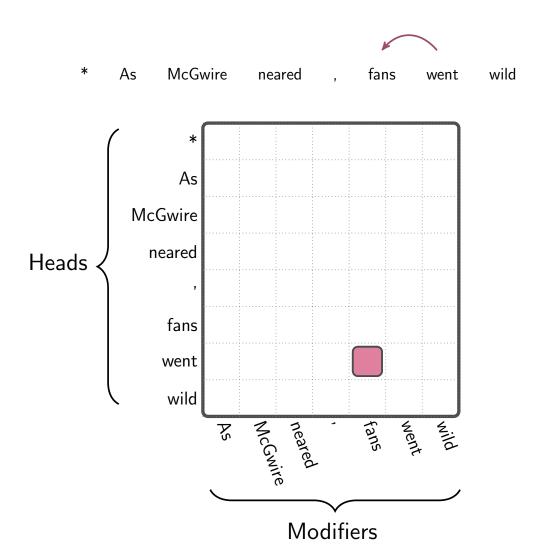
Arc-Factored Models

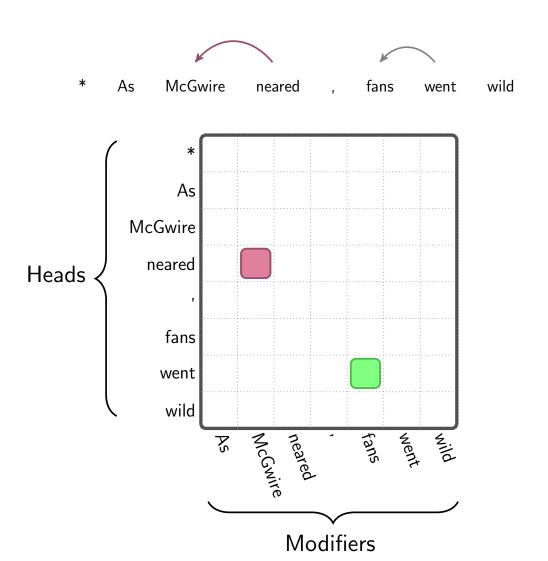
 Assumes that the score / probability / weight of a dependency graph factors by its arcs

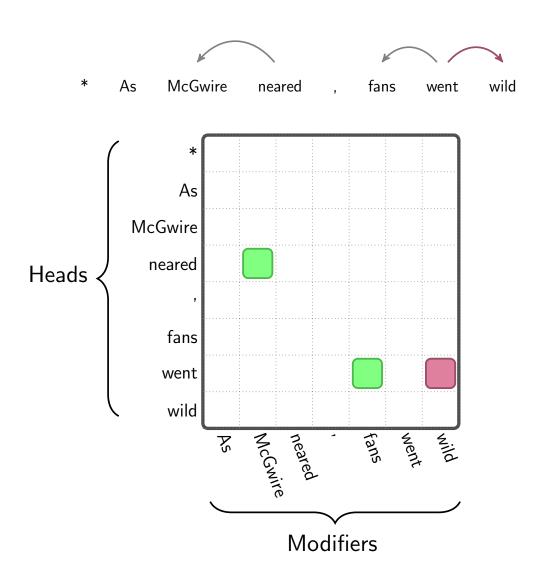
$$w(G) = \prod_{(i,j,k) \in G} w_{ij}^k$$
 look familiar?

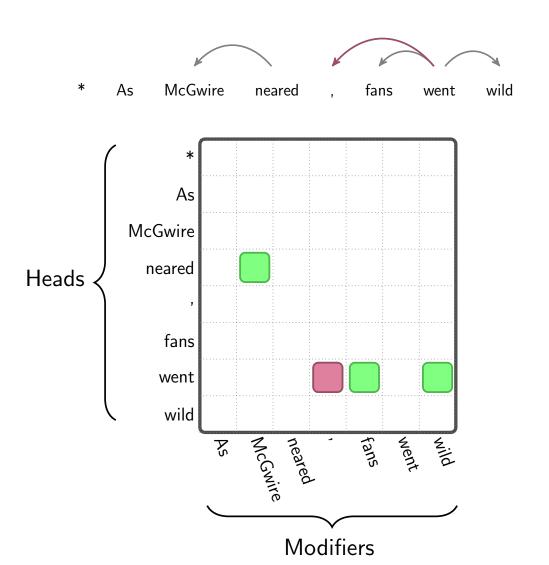
- w_{ij}^k is the weight of creating a dependency from word w_i to w_j with label I_k
- Thus there is an assumption that each dependency decision is independent
 - Strong assumption! Will address this later.

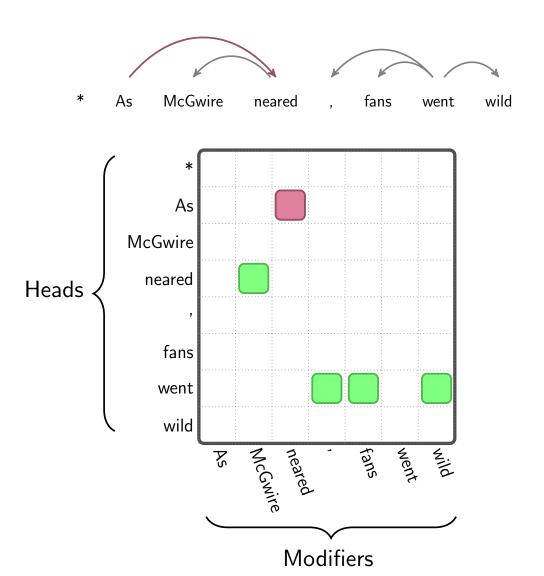


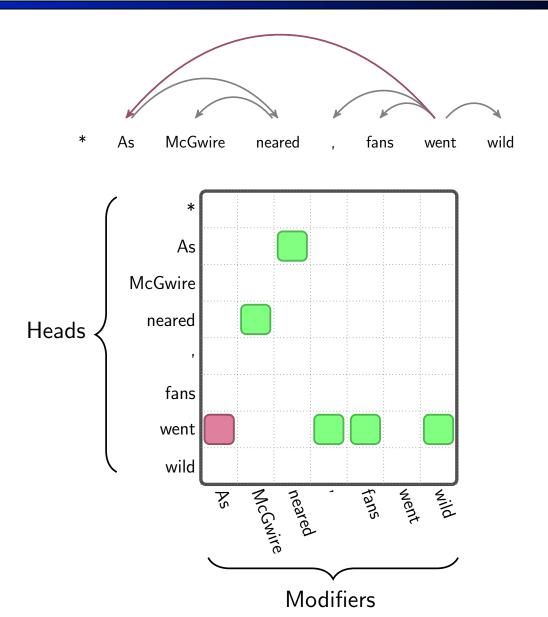


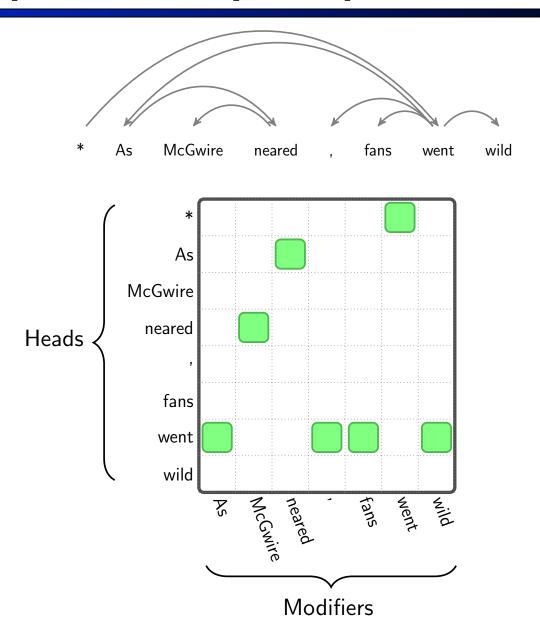






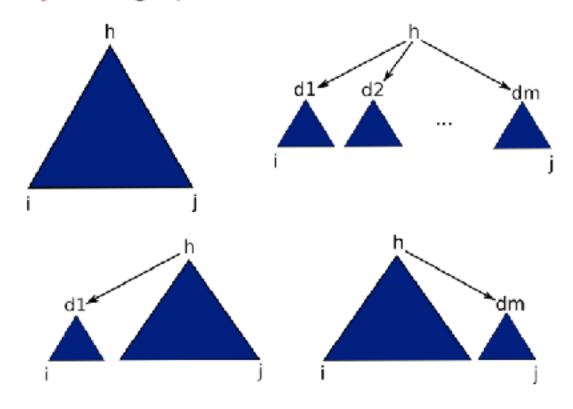






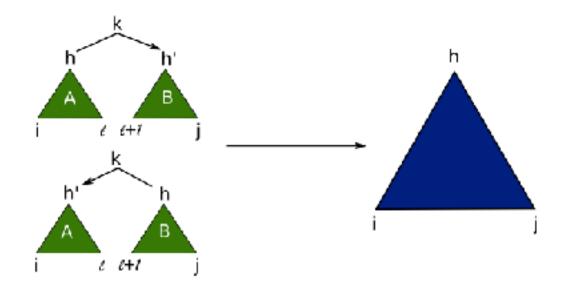
Arc-factored Projective Parsing

 All projective graphs can be written as the combination of two smaller adjacent graphs



Arc-factored Projective Parsing

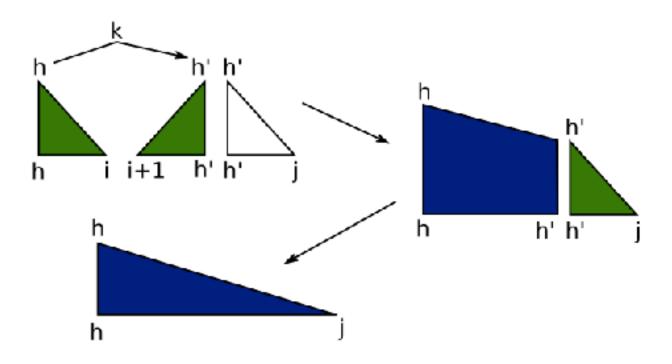
- Chart item filled in a bottom-up manner
 - First do all strings of length 1, then 2, etc. just like CKY



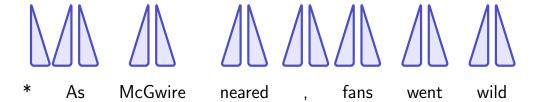
- ▶ Weight of new item: $\max_{l,j,k} w(A) \times w(B) \times w_{hh'}^{k}$
- Algorithm runs in O(|L|n⁵)
- Use back-pointers to extract best parse (like CKY)

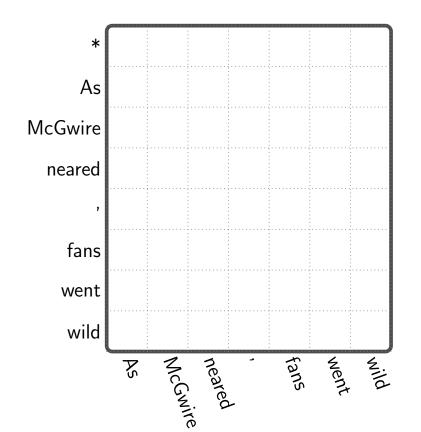
Eisner Algorithm

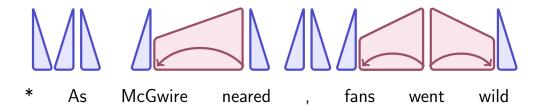
- ► O(|L|n⁵) is not that good
- ▶ [Eisner 1996] showed how this can be reduced to $O(|L|n^3)$
 - Key: split items so that sub-roots are always on periphery

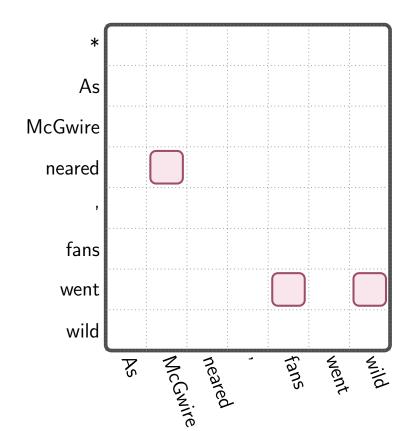


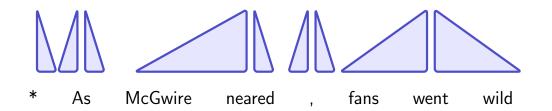
In practice also left arc version

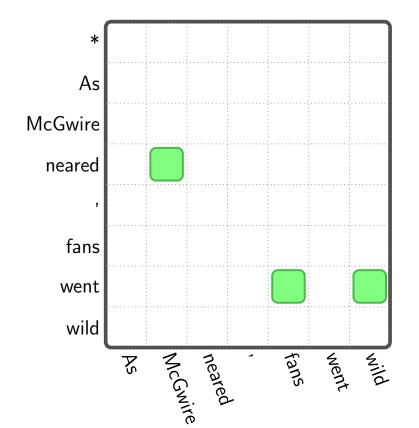


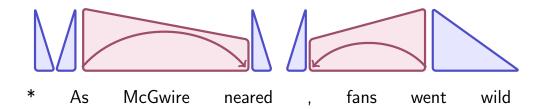


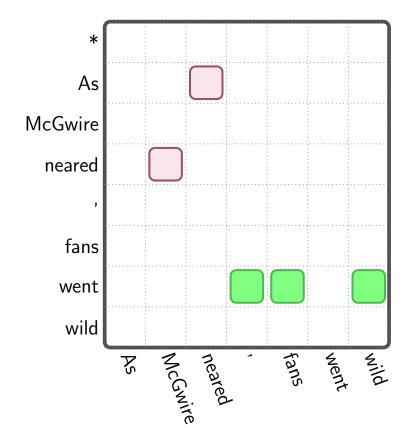


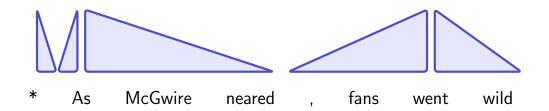


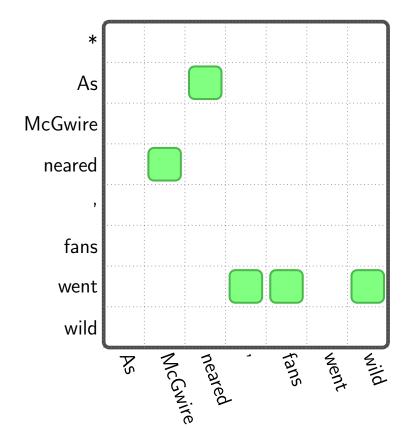


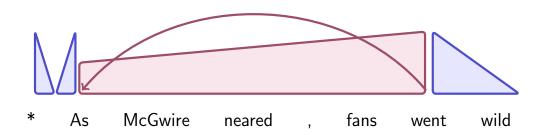


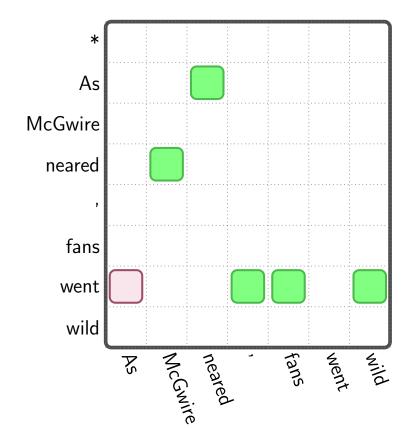




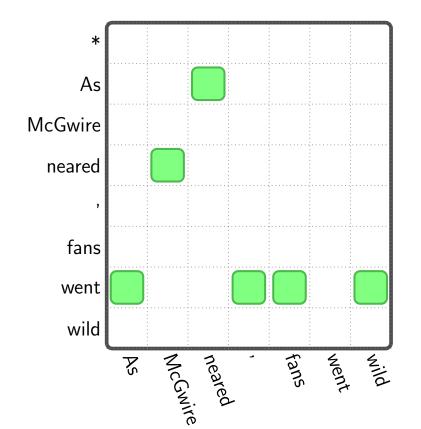


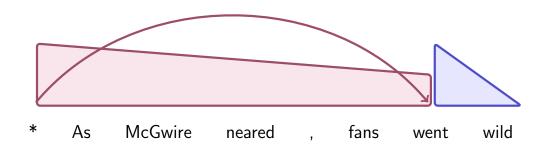


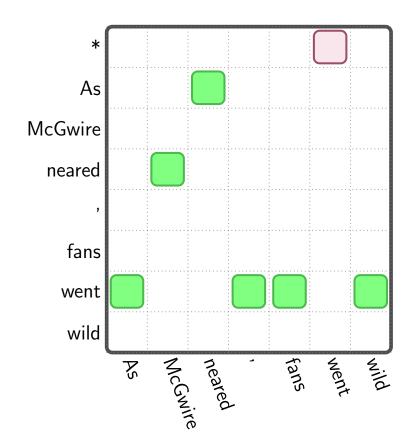


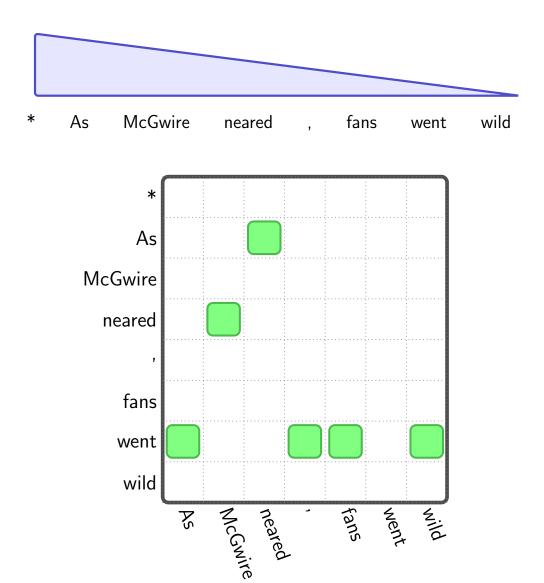










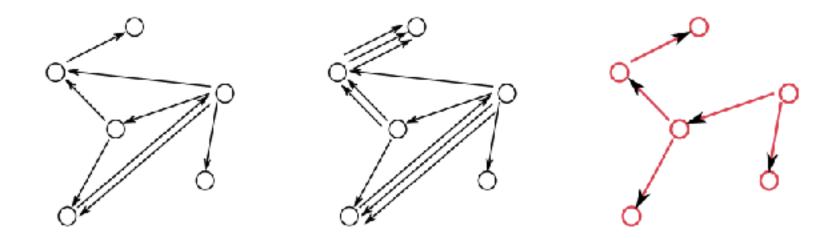


Eisner Algorithm Pseudo Code

```
Initialization: C[s][s][d][c] = 0.0 \quad \forall s, d, c
for k:1..n
  for s: 1...n
    t = s + k
    if t > n then break
     % First: create incomplete items
    C[s][t][\leftarrow][0] = \max_{s \le r < t} (C[s][r][\rightarrow][1] + C[r+1][t][\leftarrow][1] + s(t,s))
    C[s][t][\to][0] = \max_{s \le r < t} (C[s][r][\to][1] + C[r+1][t][\leftarrow][1] + s(s,t))
     % Second: create complete items
    C[s][t][\leftarrow][1] = \max_{s \le r < t} (C[s][r][\leftarrow][1] + C[r][t][\leftarrow][0])
    C[s][t][\to][1] = \max_{s < r \le t} \ (C[s][r][\to][0] + C[r][t][\to][1])
  end for
end for
```

Maximum Spanning Trees (MSTs)

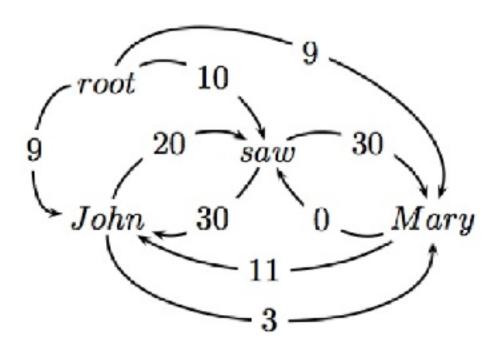
- ▶ A directed spanning tree of a (multi-)digraph G = (V, A), is a subgraph G' = (V', A') such that:
 - V' = V
 - \triangleright $A' \subseteq A$, and |A'| = |V'| 1
 - ► G' is a tree (acyclic)
- A spanning tree of the following (multi-)digraphs



Can use MST algorithms for nonprojective parsing!

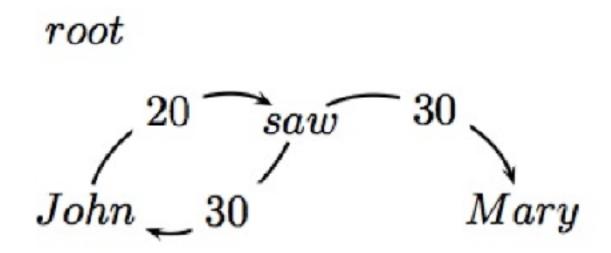
Chu-Liu-Edmonds

 $\triangleright x = \text{root John saw Mary}$



Chu-Liu-Edmonds

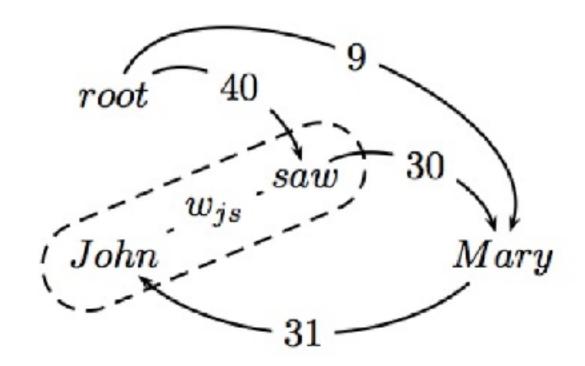
Find highest scoring incoming arc for each vertex



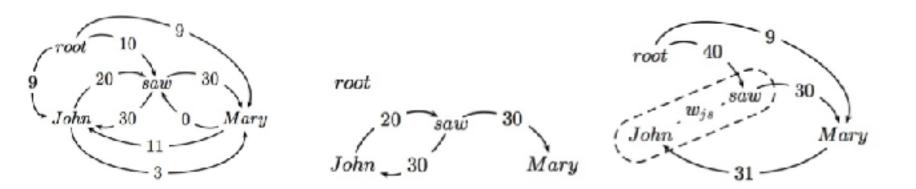
▶ If this is a tree, then we have found MST!!

Find Cycle and Contract

- If not a tree, identify cycle and contract
- Recalculate arc weights into and out-of cycle



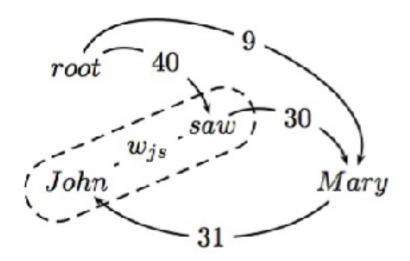
Recalculate Edge Weights



- Incoming arc weights
 - Equal to the weight of best spanning tree that includes head of incoming arc, and all nodes in cycle
 - root → saw → John is 40 (**)
 - root → John → saw is 29

Theorem

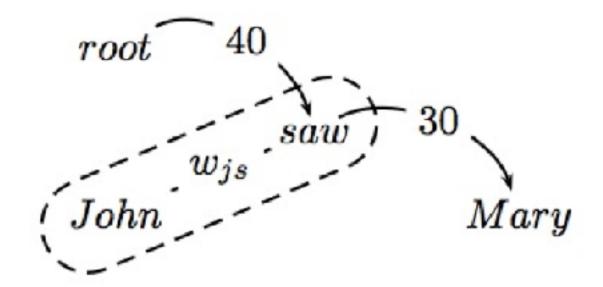
The weight of the MST of this contracted graph is equal to the weight of the MST for the original graph



Therefore, recursively call algorithm on new graph

Final MST

This is a tree and the MST for the contracted graph!!



Go back up recursive call and reconstruct final graph

Chu-Liu-Edmonds PseudoCode

Chu-Liu-Edmonds(G_x , w) Let $M = \{(i^*, j) : j \in V_{\times}, i^* = \arg \max_{i'} w_{ii} \}$ 2. Let $G_M = (V_x, M)$ If G_M has no cycles, then it is an MST: return G_M Otherwise, find a cycle C in G_M 5. Let $\langle G_C, c, ma \rangle = \text{contract}(G, C, w)$ Let $G = \text{Chu-Liu-Edmonds}(G_C, w)$ 6. Find vertex $i \in C$ such that $(i', c) \in G$ and ma(i', c) = i7. Find arc $(i'', i) \in C$ 8. Find all arc $(c, i''') \in G$ 9. $G = G \cup \{(ma(c,i'''),i''')\}_{\forall (c,i''') \in G} \cup C \cup \{(i',i)\} - \{(i'',i)\}$ 10. Remove all vertices and arcs in G containing c 11.

▶ Reminder: $w_{ij} = \arg \max_k w_{ij}^k$

12.

return G

Chu-Liu-Edmonds PseudoCode

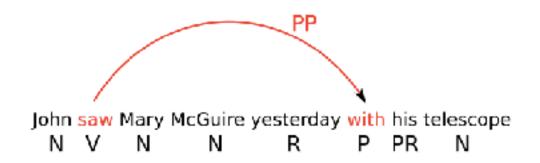
```
contract(G = (V, A), C, w)
     Let G_C be the subgraph of G excluding nodes in C
2. Add a node c to G_C representing cycle C
3.
    For i \in V - C : \exists_{i' \in C}(i', i) \in A
        Add arc (c, i) to G_C with
           ma(c, i) = \arg\max_{i' \in C} score(i', i)
           i' = ma(c, i)
           score(c, i) = score(i', i)
    For i \in V - C: \exists_{i' \in C}(i, i') \in A
        Add edge (i, c) to G_C with
           ma(i, c) = \arg\max_{i' \in C} [score(i, i') - score(a(i'), i')]
           i' = ma(i, c)
           score(i, c) = [score(i, i') - score(a(i'), i') + score(C)]
             where a(v) is the predecessor of v in C
             and score(C) = \sum_{v \in C} score(a(v), v)
5.
     return < G_C, c, ma >
```

Arc Weights

$$w_{ij}^{k} = e^{\mathbf{W} \cdot \mathbf{f}(i,j,k)}$$

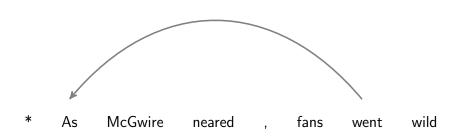
- Arc weights are a linear combination of features of the arc, f, and a corresponding weight vector w
- Raised to an exponent (simplifies some math ...)
- What arc features?
- [McDonald et al. 2005] discuss a number of binary features

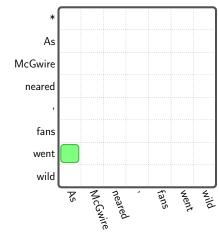
Arc Feature Ideas for f(i,j,k)



- Identities of the words wi and wj and the label lk
- Part-of-speech tags of the words wi and wj and the label lk
- Part-of-speech of words surrounding and between wi and wj
- Number of words between wi and wj , and their orientation
- Combinations of the above

First-Order Feature Computation





[went] [VERB] [went, As] [VERB, IN] [ADJ, *, ADP] [NNS, VBD, ADP] [NNS, ADP, NNP] [ADP, left, 5] [JJ, *, IN] [NOUN, VERB, IN] [NOUN, IN, NOUN] [IN, left, 5] [NNS, VBD, ADP, NNP] [went, VERB, As, IN] [went, VERB, left, 5] [went, As, ADP, left, 5] [VBD, ADJ, ADP, left, 5] [ADJ, ADP, NNP, left, 5] [VERB, As, IN, left, 5] [VERB. *. IN. left. 5]

[VBD] [As] [VBD, ADP] [VBD, As, ADP] [VBD, *, ADP] [NNS, VBD, *] [NNS, VBD, NNP] [VERB, As, IN] [VERB, *, IN] [NOUN, VERB, *] [NOUN, VERB, NOUN] [went, VBD, As, ADP] [went, VBD, left, 5] [VERB, JJ, *, IN] [As, IN, left, 5] [went, VBD, ADP, left, 5] [VBD, ADJ, *, left, 5] [VBD, ADP, NNP, left, 5] [went, As, IN, left, 5] [VERB. JJ. IN. left. 5]

[As] [IN] [went, VERB] [went, As, ADP] [VBD, ADJ, ADP] [ADJ, ADP, NNP] [went, left, 5] [went, As, IN] [VERB, JJ, IN] [JJ, IN, NOUN] [went, left, 5] [VBD, ADJ, *, ADP] [As, ADP, left, 5] [NOUN, VERB, *, IN] [went, As, left, 5] [went, VBD, As, left, 5] [NNS, *, ADP, left, 5] [VBD, ADJ, NNP, left, 5] [went, VERB, IN, left, 5]

[VERB. JJ. *. left. 5]

[ADP] [went, VBD] [As, IN] [went, VBD, ADP] [VBD, ADJ, *] [VBD, ADP, NNP] [VBD, left, 5] [went, VERB, IN] [VERB, JJ, *] [VERB, IN, NOUN] [VERB, left, 5] [NNS, VBD, *, ADP] [went, As, left, 5] [VERB, JJ, IN, NOUN] [VERB, IN, left, 5] [ADJ, *, ADP, left, 5] [NNS, VBD, ADP, left, 5] [NNS, ADP, NNP, left, 5] [went, VERB, As, left, 5] [NOUN. *. IN. left. 5]

[went] [As, ADP] [went, As] [went, VBD, As] [NNS, *, ADP] [VBD, ADJ, NNP] [As, left, 5] [went, VERB, As] [NOUN, *, IN] [VERB, JJ, NOUN] [As, left, 5] [VBD, ADJ, ADP, NNP] [VBD, ADP, left, 5] [NOUN, VERB, IN, NOUN] [VBD, As, ADP, left, 5] [VBD, *, ADP, left, 5] [NNS, VBD, *, left, 5] [NNS, VBD, NNP, left, 5] [JJ, *, IN, left, 5] [NOUN. VERB. IN. left. 5]

(Structured) Perceptron

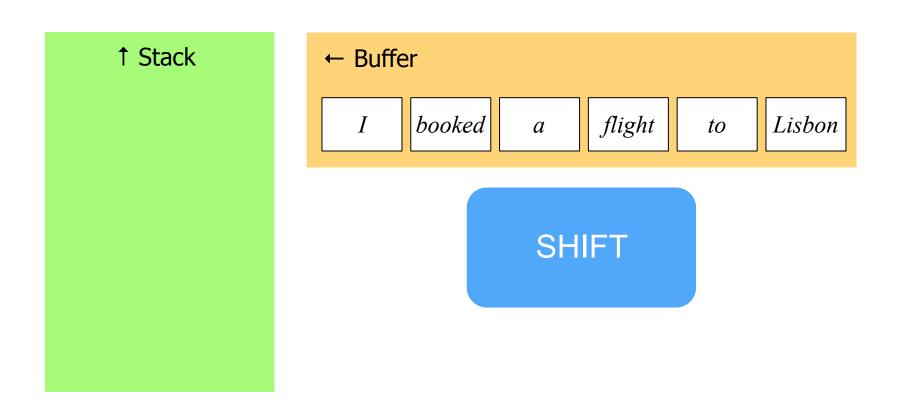
```
Training data: T = \{(x_t, G_t)\}_{t=1}^{|T|}
1. \mathbf{w}^{(0)} = 0; i = 0
for n: 1..N
3. for t:1...T
4. Let G' = \operatorname{arg} \operatorname{max}_{G'} \mathbf{w}^{(i)} \cdot \mathbf{f}(G')
5. if G' \neq G_t
                \mathbf{w}^{(i+1)} = \mathbf{w}^{(i)} + \mathbf{f}(G_t) - \mathbf{f}(G')
6.
         i = i + 1
7.
      return wi
```

Transition Based Dependency Parsing

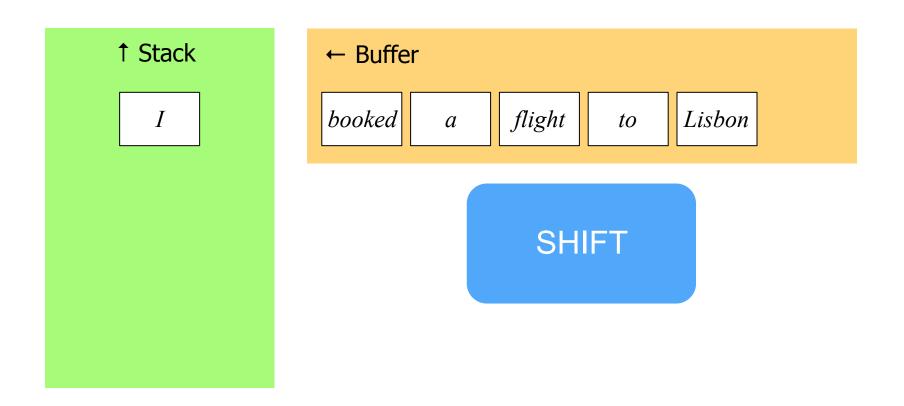
- Process sentence left to right
 - Different transition strategies available
 - Delay decisions by pushing on stack
- Arc-Standard Transition Strategy [Nivre '03]

```
Initial configuration: ([],[0,...,n],[])
Terminal configuration: ([0],[],A)
```

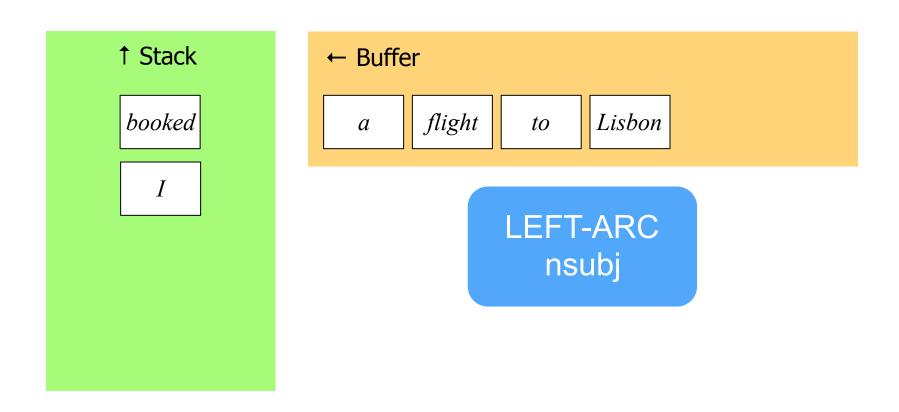
```
shift: (\sigma,[i|\beta],A) \Rightarrow ([\sigma|i],\beta,A)
left-arc (label): ([\sigma|i|j],B,A) \Rightarrow ([\sigma|j],B,A\cup\{j,l,i\})
right-arc (label): ([\sigma|i|j],B,A) \Rightarrow ([\sigma|i],B,A\cup\{i,l,j\})
```

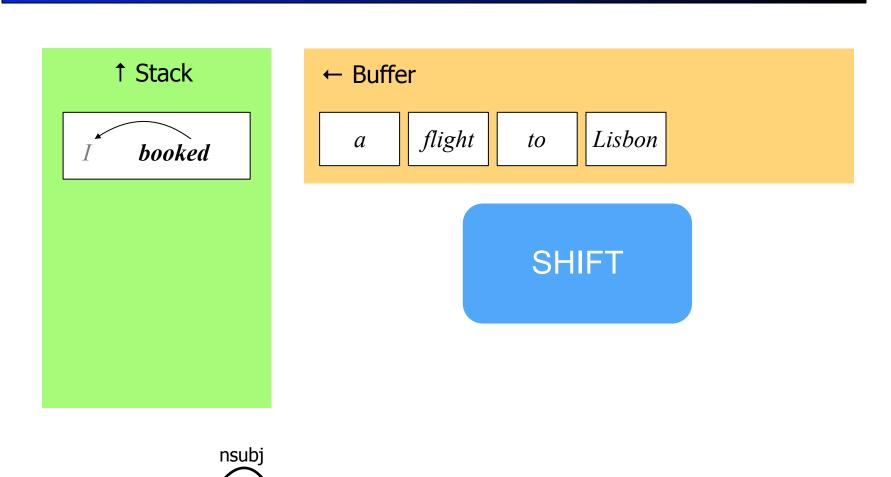


I booked a flight to Lisbon

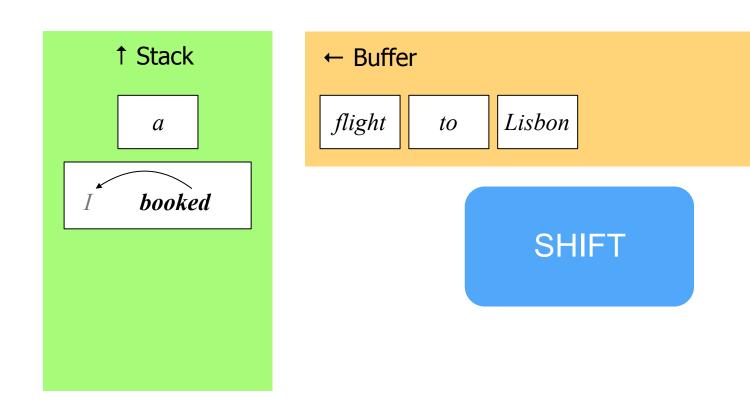


I booked a flight to Lisbon

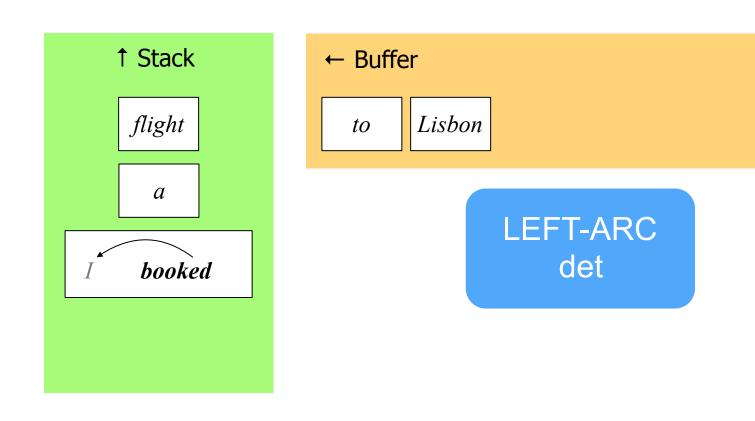


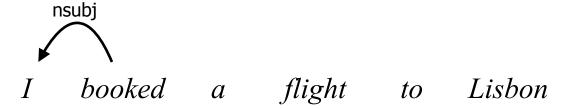


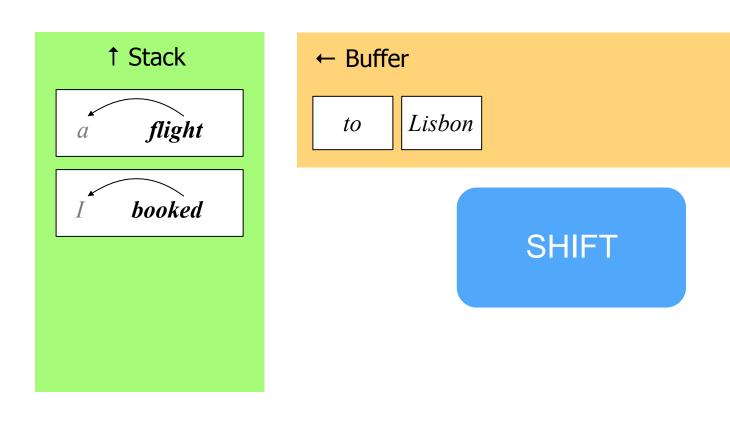
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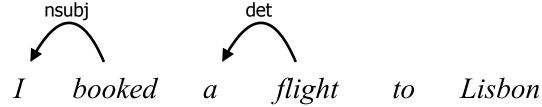


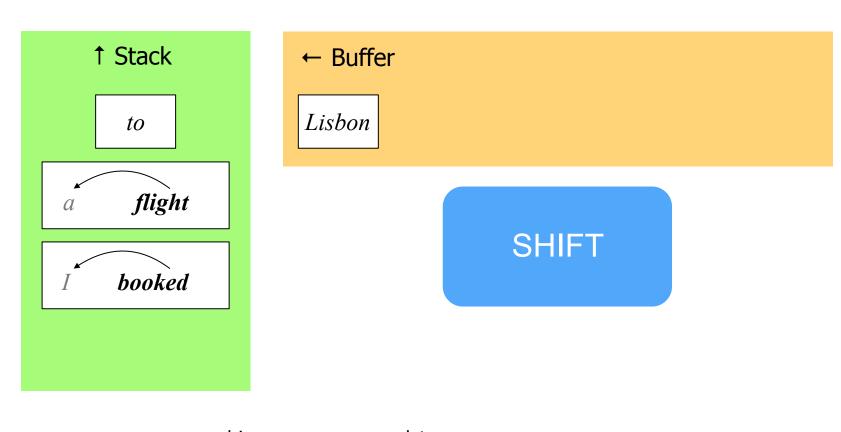
nsubj
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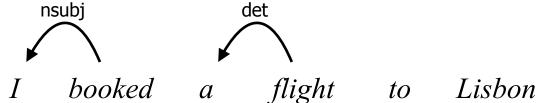


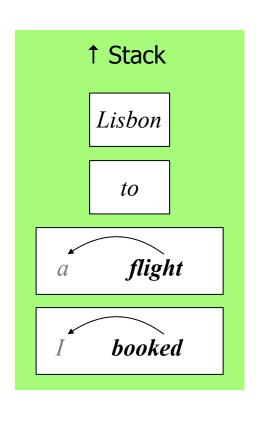






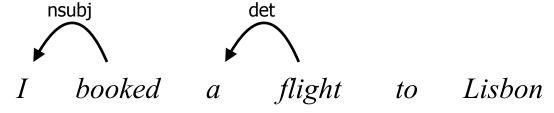


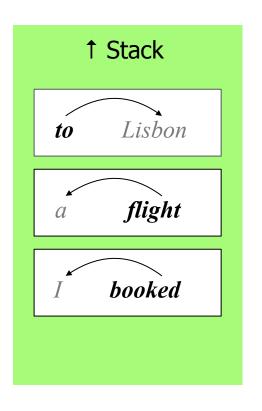




← Buffer

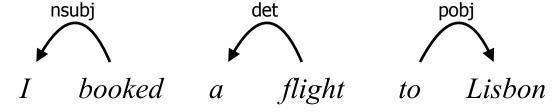
RIGHT-ARC pobj

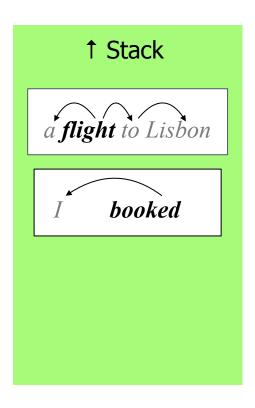




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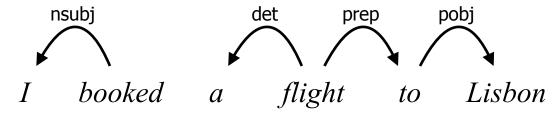
RIGHT-ARC prep

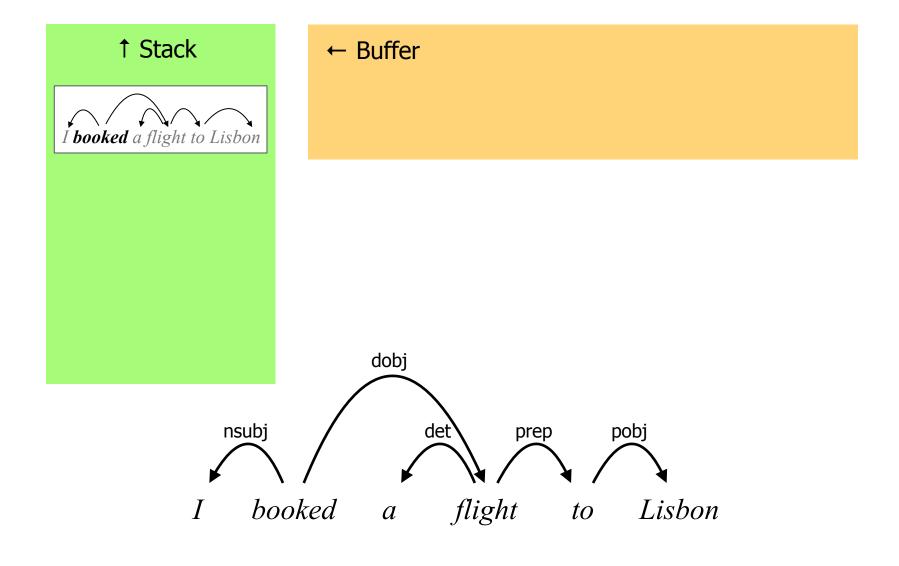




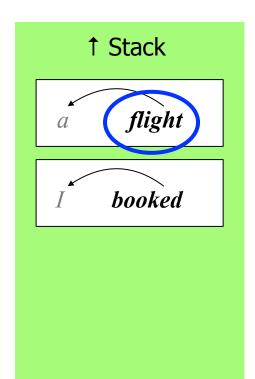
← Buffer

RIGHT-ARC dobj





Features





SHIFT
RIGHT-ARC?
LEFT-ARC?

Stack top word = "flight"
Stack top POS tag = "NOUN"
Buffer front word = "to"
Child of stack top word = "a"
....

SVM / Structured Perceptron Hyperparameters

- Regularization
- Loss function
- Hand-crafted features

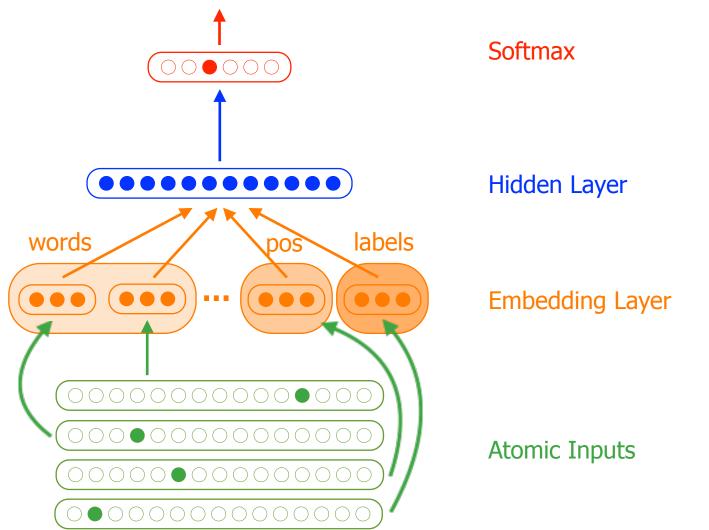


Features ZPar Parser

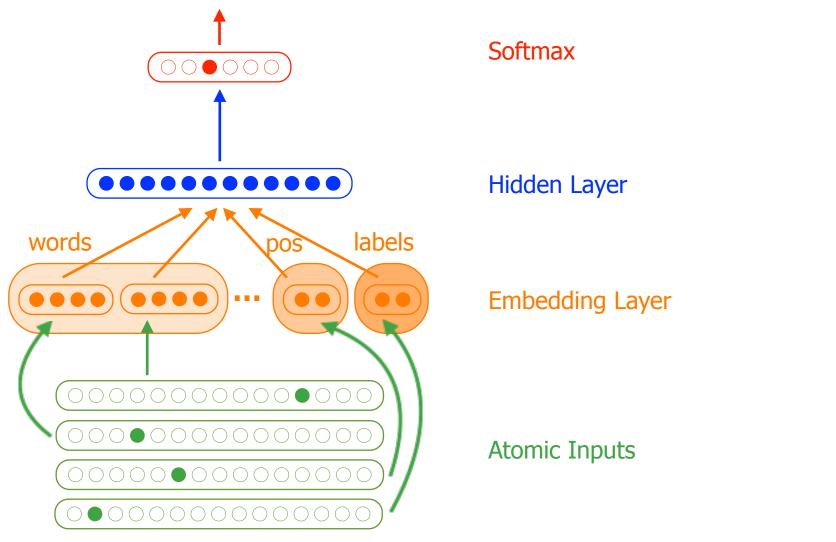
```
# From Single Words
pair { stack.tag stack.word }
stack { word tag }
pair { input.tag input.word }
input { word tag }
pair { input(1).tag input(1).word }
input(1) { word tag }
pair { input(2).tag input(2).word }
input(2) { word tag }
# From word pairs
quad { stack.tag stack.word input.tag input.word }
triple { stack.tag stack.word input.word }
triple { stack.word input.tag input.word }
triple { stack.tag stack.word input.tag }
triple { stack.tag input.tag input.word }
pair { stack.word input.word }
pair { stack.tag input.tag }
pair { input.tag input(1).tag }
# From word triples
triple { input.tag input(1).tag input(2).tag }
triple { stack.tag input.tag input(1).tag }
triple { stack.head(1).tag stack.tag input.tag }
triple { stack.tag stack.child(-1).tag input.tag }
triple { stack.tag stack.child(1).tag input.tag }
triple { stack.tag input.tag input.child(-1).tag }
# Distance
pair { stack.distance stack.word }
pair { stack.distance stack.tag }
pair { stack.distance input.word }
pair { stack.distance input.tag }
triple { stack.distance stack.word input.word }
triple { stack.distance stack.tag input.tag }
```

```
# valency
pair { stack.word stack.valence(-1) }
pair { stack.word stack.valence(1) }
pair { stack.tag stack.valence(-1) }
pair { stack.tag stack.valence(1) }
pair { input.word input.valence(-1) }
pair { input.tag input.valence(-1) }
# unigrams
stack.head(1) {word tag}
stack.label
stack.child(-1) {word tag label}
stack.child(1) {word tag label}
input.child(-1) {word tag label}
# third order
stack.head(1).head(1) {word tag}
stack.head(1).label
stack.child(-1).sibling(1) {word tag label}
stack.child(1).sibling(-1) {word tag label}
input.child(-1).sibling(1) {word tag label}
triple { stack.tag stack.child(-1).tag stack.child(-1).sibling(1).tag }
triple { stack.tag stack.child(1).tag stack.child(1).sibling(-1).tag }
triple { stack.tag stack.head(1).tag stack.head(1).head(1).tag }
triple { input.tag input.child(-1).tag input.child(-1).sibling(1).tag }
# label set
pair { stack.tag stack.child(-1).label }
triple { stack.tag stack.child(-1).label stack.child(-1).sibling(1).lab
quad { stack.tag stack.child(-1).label stack.child(-1).sibling(1).label
pair { stack.tag stack.child(1).label }
triple { stack.tag stack.child(1).label stack.child(1).sibling(-1).labe
quad { stack.tag stack.child(1).label stack.child(1).sibling(-1).label
pair { input.tag input.child(-1).label }
triple { input.tag input.child(-1).label input.child(-1).sibling(1).lab
quad { input.tag input.child(-1).label input.child(-1).sibling(1).label
```

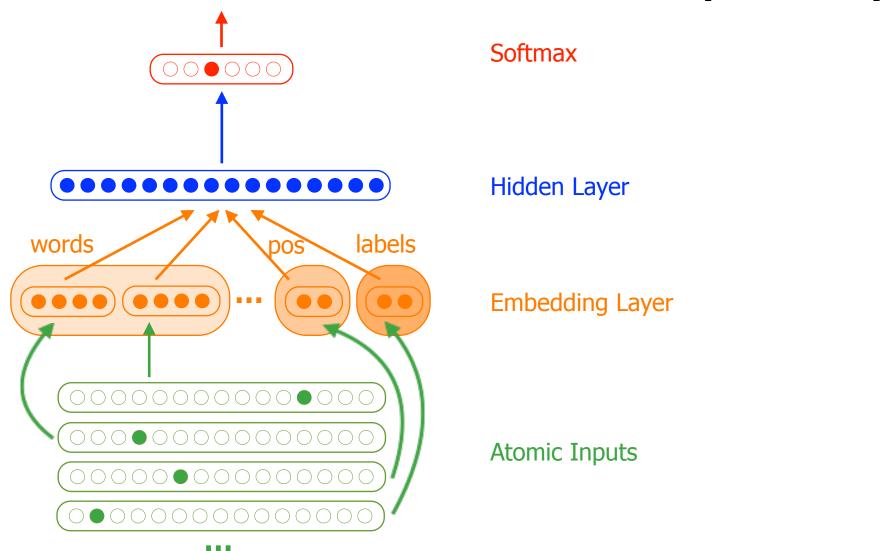
[Chen & Manning '14] and [Weiss et al. '15, Andor et al. '16]



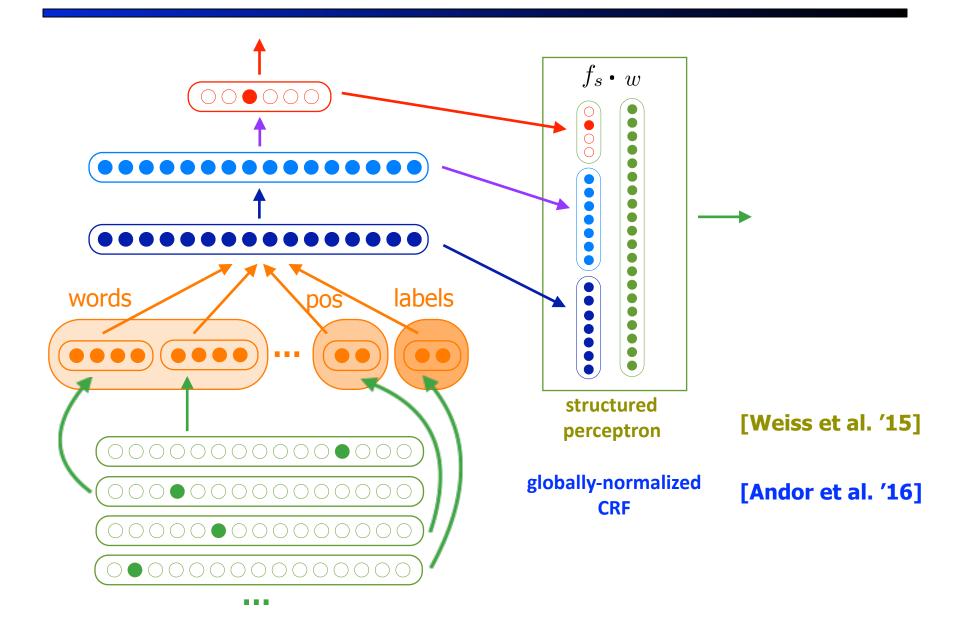
[Weiss et al. '15]



[Weiss et al. '15]



[Weiss et al. '15] Softmax Hidden Layer 2 Hidden Layer 1 labels words **Embedding Layer Atomic Inputs** •0000000000



- Regularization
- Loss function



- Regularization
- Loss function
- Dimensions
- Activation function
- Initialization
- Adagrad
- Dropout





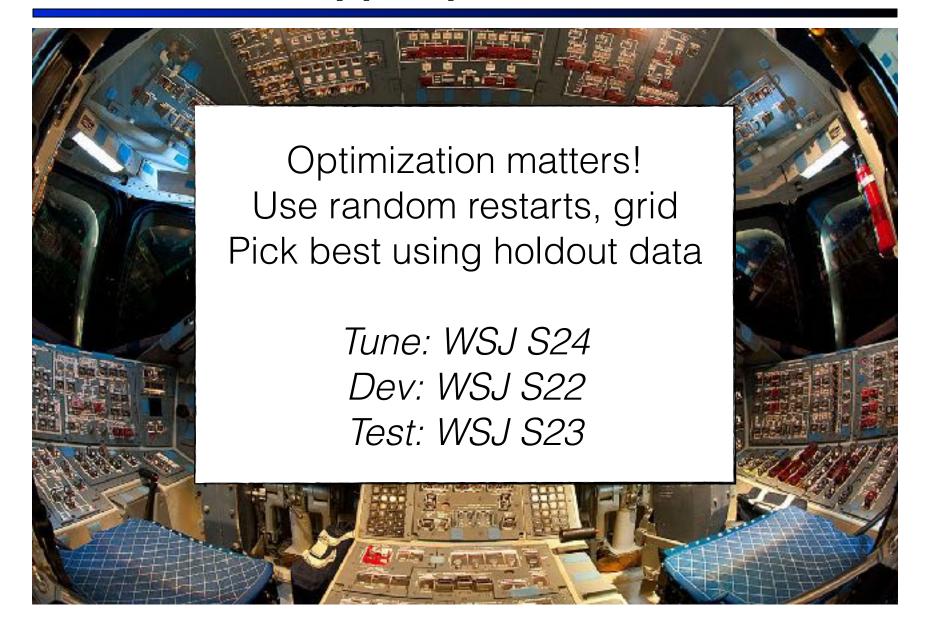
- Regularization
- Loss function
- Dimensions
- Activation function
- Initialization
- Adagrad
- Dropout
- Mini-batch size
- Initial learning rate
- Learning rate schedule
- Momentum



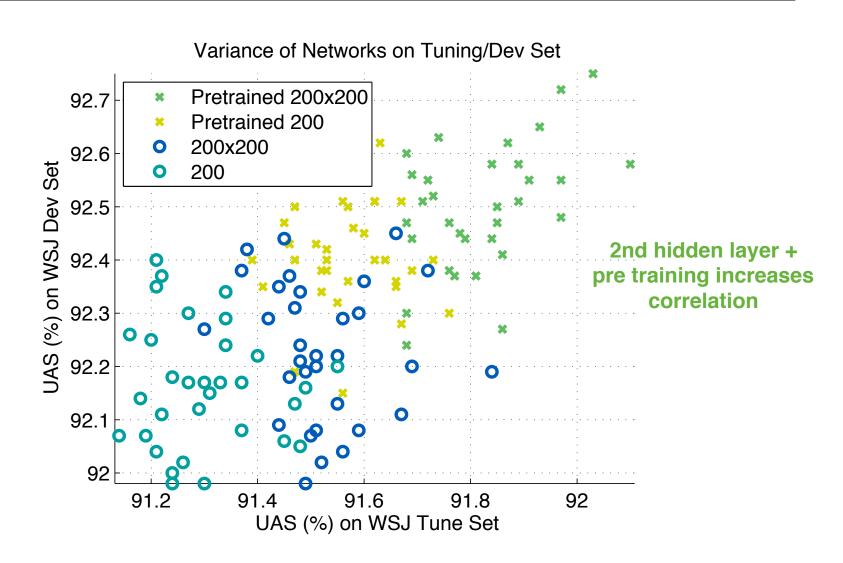




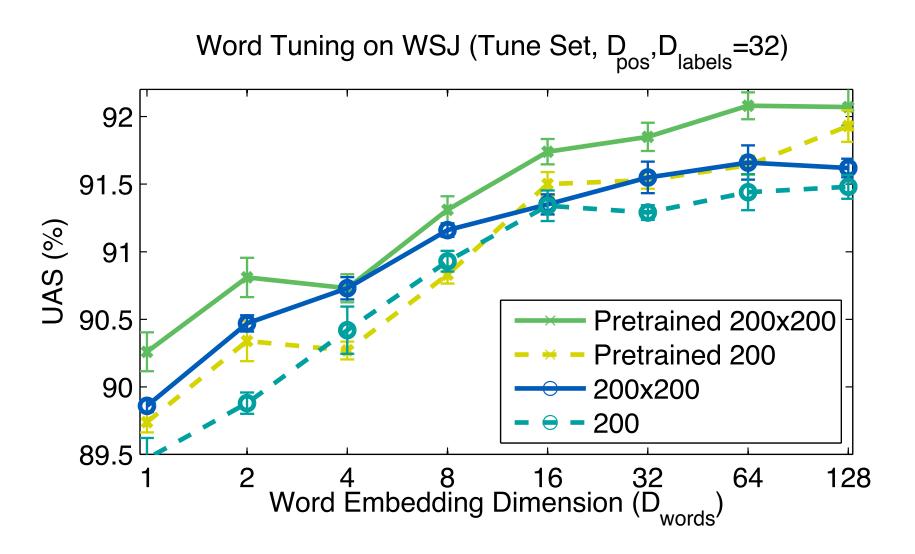
- Stopping time
- Parameter averaging



Random Restarts: How much Variance?

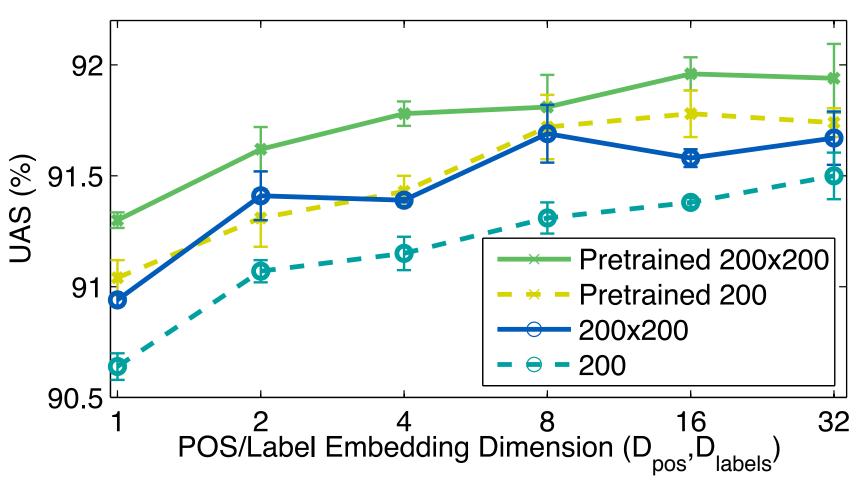


Effect of Embedding Dimensions



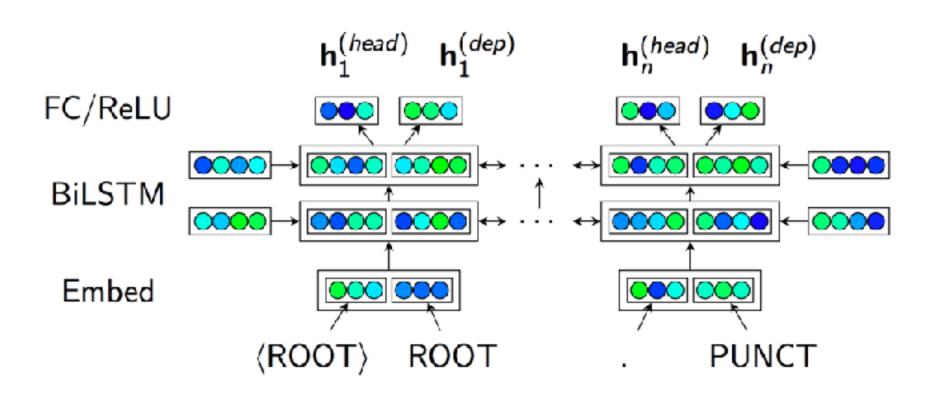
Effect of Embedding Dimensions

POS/Label Tuning on WSJ (Tune Set, Dwords=64)



Do we need structure?

[Dozat & Manning '17]



Bi-Affine Parsing

 Biaffine self-attention layer to score all possible heads for each dependent i

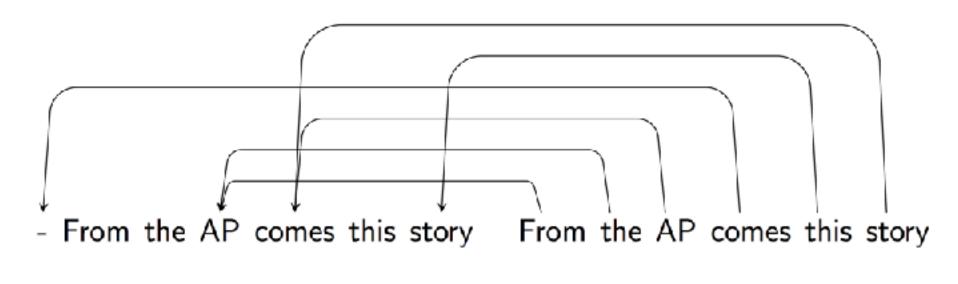
$$\mathbf{s}_{i}^{(arc)} \qquad H^{(arc-head)} \qquad W \oplus \mathbf{b} \qquad \mathbf{h}_{i}^{(arc-dep)} \oplus \mathbf{1}$$

- Train with cross-entropy
- Apply a spanning tree algorithm at inference time

Note: This is just an affine layer with a linear transformation!

$$\mathbf{s}_i = H^{(arc-head)}(W\mathbf{h}_i^{(arc-dep)} + \mathbf{b})$$

Self-Attention



Source Target

English Results (WSJ 23)

Method		LAS	Beam
3rd-order Graph-based (ZM2014)	93,22	91,02	-
Transition-based Linear (ZN2011)	93,00	90,95	32
NN Baseline (Chen & Manning, 2014)	91,80	89,60	1
NN Better SGD (Weiss et al., 2015)	92,58	90,54	1
NN Deeper Network (Weiss et al., 2015)	93,19	91,18	1
NN Perceptron (Weiss et al., 2015)	93,99	92,05	8
NN Semi-supervised (Weiss et al., 2015)	94,26	92,41	8
S-LSTM (Dyer et al., 2015)	93,20	90,90	1
Contrastive NN (Zhou et al., 2015)	92,83	_	100

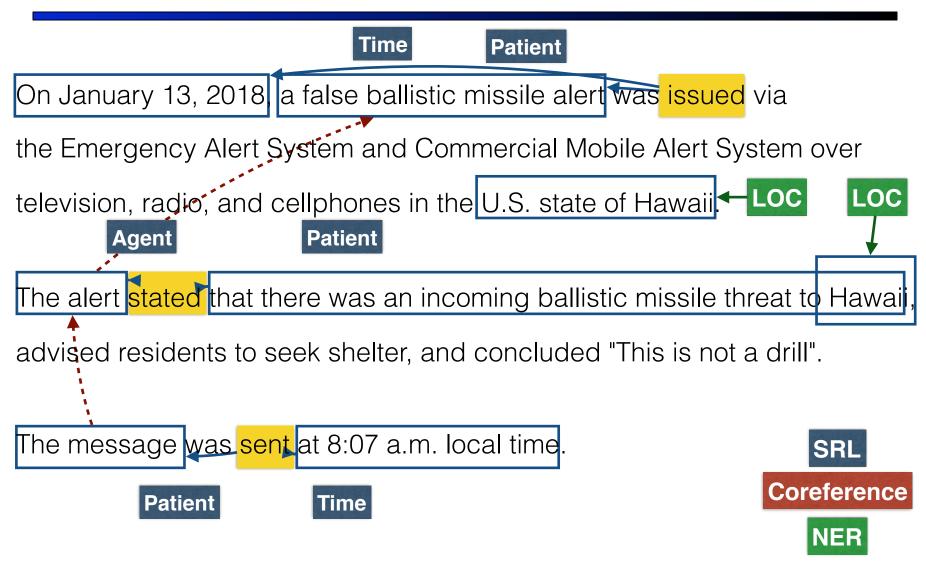
English Results (WSJ 23)

		PTB		
Туре	Model	UAS	LAS	
Transition	Ballesteros et al. (2016)	93.56	91.42	
	Andor et al. (2016)	94.61	92.79	
	Kuncoro et al. (2016)	95.8	94.6	
Graph	K&G (2016)	93.9	91.9	
	Cheng et al. (2016)	94.10	91.49	
	Hashimoto et al. (2016)	94.67	92.90	
	D&M (2017)	95.74	94.08	

Multilingual Results

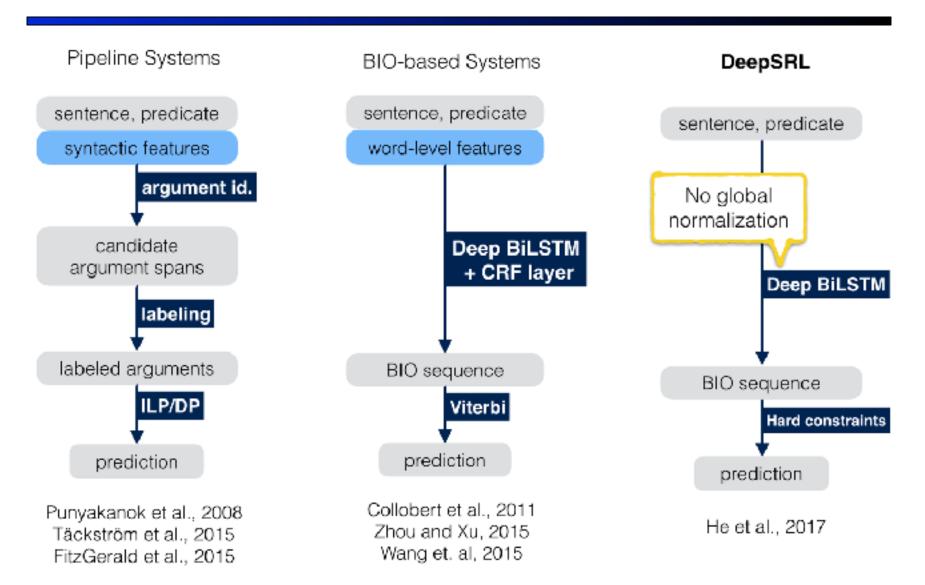
Treebanks	UPOS	XPOS	UAS	LAS	CLAS
All treebanks	93.09	82.27	81.30	76.30	72.57
Large treebanks	95.58	94.56	85.16	81.77	78.40
Parallell treebanks	88.25	30.66	80.17	73.73	69.88
Small treebanks	87.02	82.03	70.19	61.02	54.76
Surprise treebanks	_	_	54.47	40.57	37.41
System	UPOS	XPOS	UAS	LAS	CLAS
Dozat et al.	93.09	82.27	81.30	76.30	72.57
Björkelund et al.	91.98	64.84	79.90	74.42	70.18
Yu et al.	91.00	79.93	74.22	68.41	63.24
Shi et al.	90.88	79.80	80.35	<i>75.00</i>	70.91

Beyond Syntax: Semantic Structures

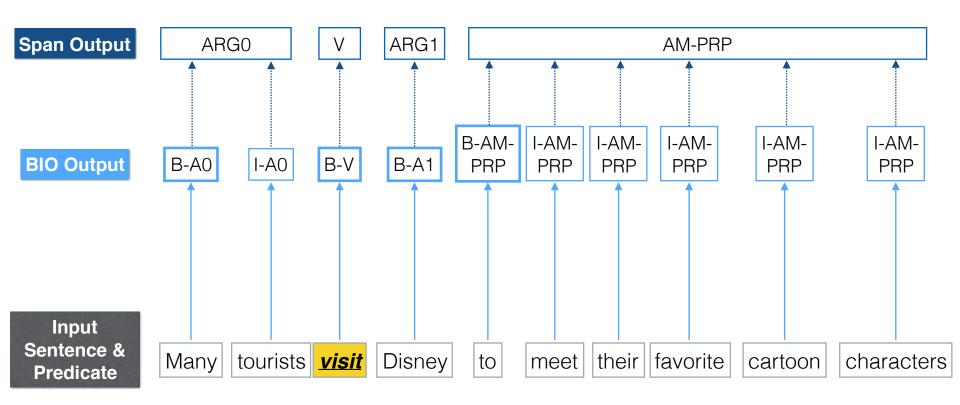


From Wikipedia: 2018 Hawaii false missile alert. Only part of the structures are visualized.

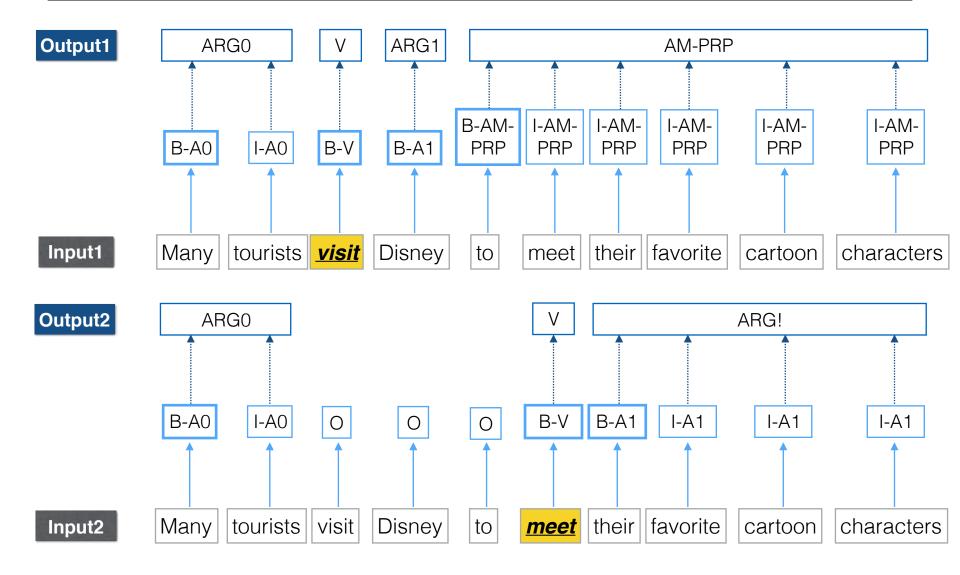
SRL Systems: Pipelined vs. BIO-based



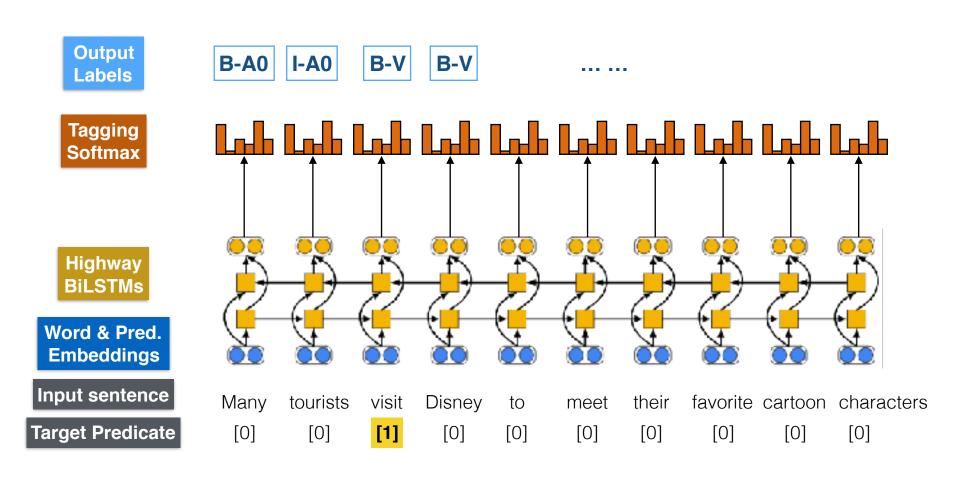
SRL as a BIO Tagging Problem



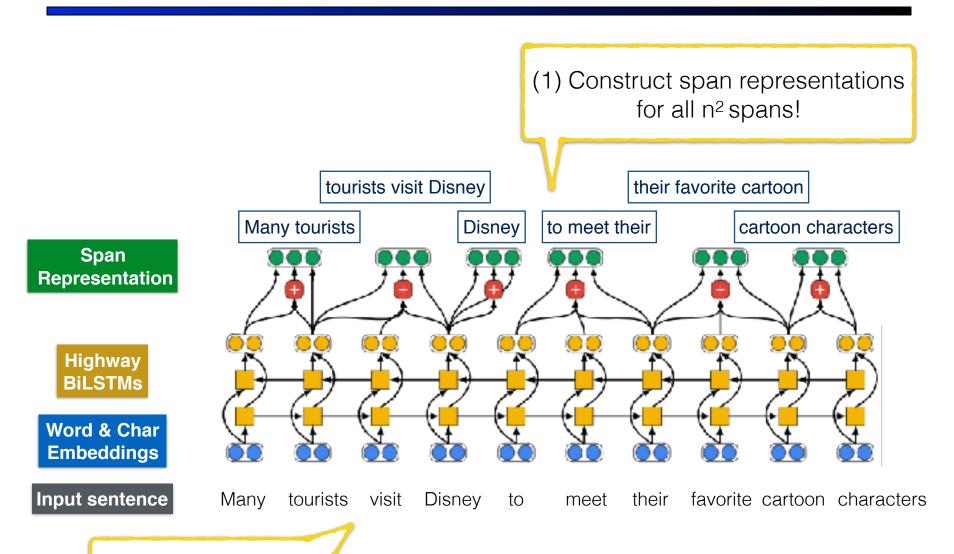
SRL as a BIO Tagging Problem



DeepSRL Architecture (Revisit)

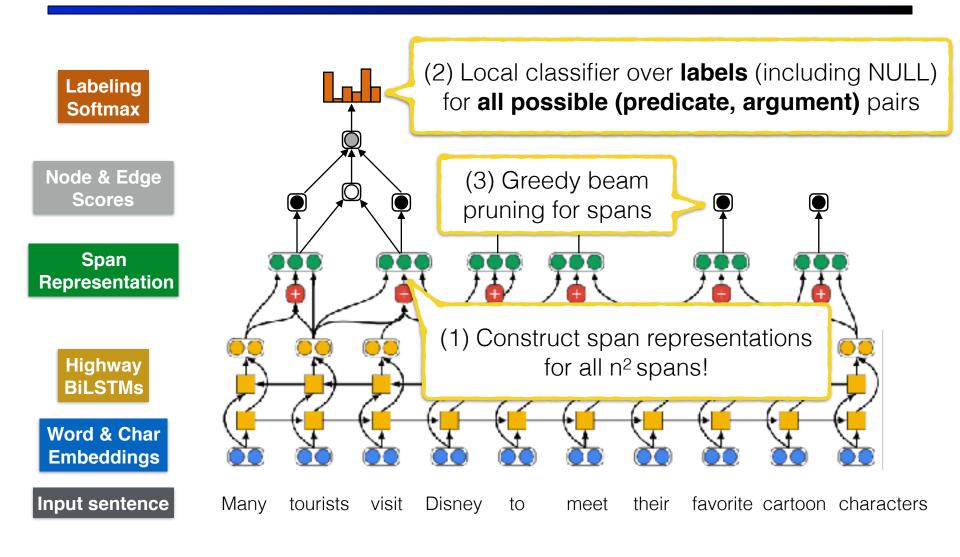


LSGN Architecture: Overview

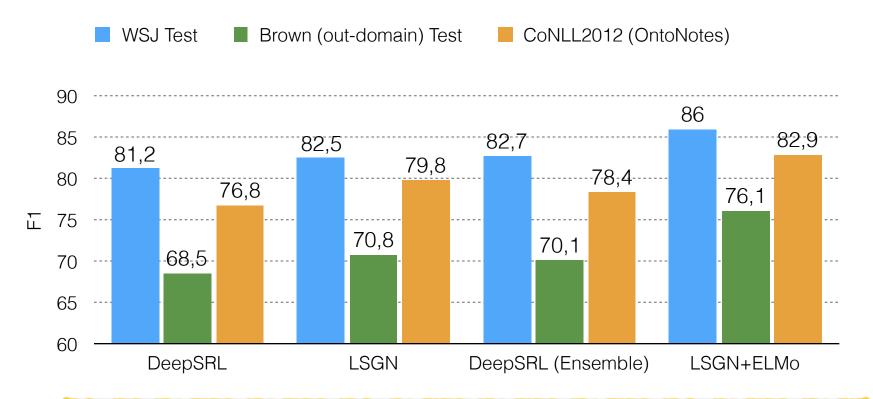


No predicate input!

LSGN Architecture: Overview



End-to-End SRL Results



- More improvements on Brown (out-domain) & OntoNotes (with nominal predicates)
- With ELMo, over 3 points improvement over ensemble model!

Summary

Constituency Parsing

- CKY Algorithm
- Lexicalized Grammars
- Latent Variable Grammars
- Conditional Random Field Parsing
- Neural Network Representations

Dependency Parsing

- Eisner Algorithm
- Maximum Spanning Tree Algorithm
- Transition Based Parsing
- Neural Network Representations

Semantic Role Labeling