```
Algorithm 1 Creates H \in \mathbb{R}^{(3m)\times(3n)}
1: procedure Ghmatece
2:
       for j := 1, n do
           for i := 1, m do
3:
               ii := 3(i-1) + 1; jj := 3(j-1) + 1
4:
               Allocate Hbuffer, buffer of matrices 3 \times 3 of size q^2
5:
6:
               if i \neq j then
                  for y := 1, g do
7:
8:
                      for x := 1, g do
                          Hbuffer(x, y) \leftarrow GenerateMatrixH(i, j, x, y)
9:
                   Helement \leftarrow SumAllMatricesInBuffer(Hbuffer)
10:
11:
               else
12:
                   Helement \leftarrow 0
               G[ii:ii+2][jj:jj+2] \leftarrow Gelement
13:
14:
               H[ii:ii+2][jj:ji+2] \leftarrow Helement
15:
       Rigid(H)
16: procedure RIGID(H)
17:
       for i := 1, m do
18:
           for j := 1, n do
               ii := 3(i-1) + 1; jj := 3(j-1) + 1
19:
20:
               if i \neq j then
21:
                  H[ii:ii+2][ii:ii+2] \leftarrow H[ii:ii+2][ii:ii+2] + H[ii:ii+2][jj:jj+2]
```