



# Recitation - 01

## Grammars, Parsers, Flex and Bison

Jahnavi - [jp5867@nyu.edu](mailto:jp5867@nyu.edu)



## Phases of Compiler:

- *Lexer* - lexical analyzer - group symbols into tokens
- *Parser* - generates parse tree
- *Semantic Analyzer* - verifies whether the parse tree is correct or not
- *Intermediate code generator*
- *Optimization*
- *Target code generation*



**Syntax** - rules governing the organisation of symbols in a valid program

**Semantics** - meaning of the language

**How do you define syntax?**

1. Regular expressions - To specify the tokens during lexical analysis
2. Grammars - used during parsing

# Regular Expressions:

- Tokens are the basic building blocks of a program.
- Examples include keywords, identifiers, symbols, constants and numbers.
- In order to specify tokens we use the notation of regular expressions
- Regular expressions can be formed by concatenating ( . ), alternating ( | ) two regular expressions or Kleene Star ( \* )

**Example:** Consider there are only three letters { a, b, c } in the grammar

-> The language that contains the string "aaa" at some point -  $(a \mid b \mid c)^* aaa (a \mid b \mid c)^*$

-> The language that does not contain the string ca -  $(a \mid b \mid cc^* b)^* c^*$

**Drawbacks :** Nesting cannot be expressed in regular expressions

# Context Free Grammar:

- It is a formal grammar which is used to generate all possible strings in a given formal language.

$$G = (V, T, P, S)$$

**G** describes the grammar

**T** describes a finite set of terminal symbols.

**V** describes a finite set of non-terminal symbols

**P** describes a set of production rules

**S** is the start symbol.

**Example:** Consider there are only three digits  $\{0,1\}$  in the grammar

CFG for equal number of 0's and 1's :  $S \rightarrow 0 S 1 S \mid 1 S 0 S \mid \epsilon$

CFG for  $0^n 1^n$  :  $S \rightarrow 0 S 1 \mid \epsilon$

**Note:** Regular Grammar  $\subset$  CFG  $\subset$  CSG

# Derivation:

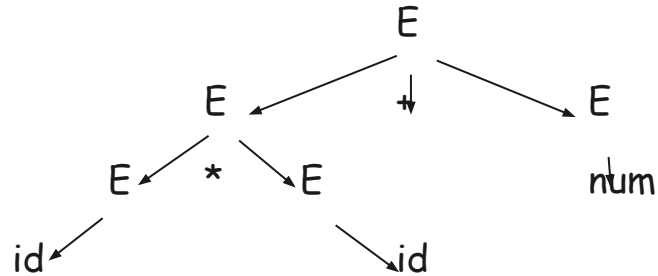
- Begin with the start non-terminal and repeatedly apply the production rules until we get the desired string

**Parse tree:** Graphical representation of the derivation

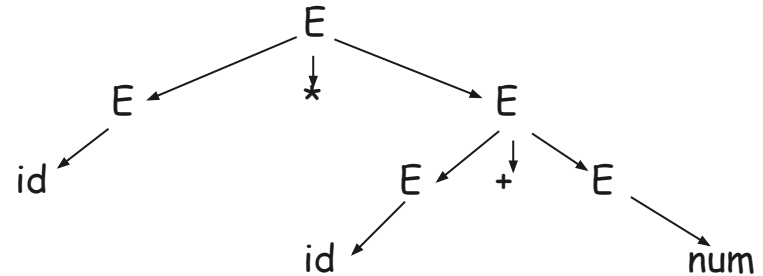
Consider a grammar :

$E \rightarrow E+E \mid E * E \mid (E) \mid \text{num} \mid \text{id}$

Parse Tree 1:  $x * x + 5$



Parse Tree 2:  $x * x + 5$



Since there are two parse trees, the grammar is ambiguous

# How to remove ambiguity:

- If the ambiguity is due to the associativity, apply associative rules

Example:  $E \rightarrow E + E / id$

The string  $int + int + int$  - has two parse trees. Hence to avoid this, we can add left associativity rules for the grammar

$E \rightarrow E + id / id$

In a similar fashion,  $\wedge$  follows right associativity

- If the ambiguity is due to precedence - where some symbols have precedence over others

Example:  $E \rightarrow E + E / E * E / id$

The string  $int + int * int$  has two parse trees. In this case, we have to introduce a new non-terminal. It's important to remember that the tree is evaluated bottom-up, so the priority in the grammar is inverted; in the first rule, there is the lowest priority.

$E \rightarrow E + T \mid T, T \rightarrow T * id / id$

- **Dangling else problem:**

In a series of if terminating with an else, to which if the else is referring. The ambiguous grammar is:

$$\text{stmt} \rightarrow \text{if expr then stmt} \mid \text{if expr then stmt else stmt} \mid \text{other}$$

How can we solve this ? - **Match each else with the closest unmatched then**

**The list all the allowed productions:**

-> if expr then matched\_stmt

-> if expr then open\_stmt

-> if expr then matched\_stmt else matched\_stmt

-> if expr then matched\_stmt else open\_stmt

**The productions not allowed are:**

-> if expr then open\_stmt else matched\_stmt

-> if expr then open\_stmt else open\_stmt

**Updated rules of grammar:**

$$\text{stmt} \rightarrow \text{open\_stmt} \mid \text{matched\_stmt}$$
$$\text{matched\_stmt} \rightarrow \text{if expr then matched\_stmt else matched\_stmt} \mid \text{other}$$
$$\text{open\_stmt} \rightarrow \text{if expr then stmt} \mid \text{if expr then matched\_stmt else open\_stmt}$$



# Parsers:

LL Parsers: Left-to-right Leftmost derivation

- > Leftmost derivation: always expand the left non-terminal first!
- > Uses top down recursive descent algorithm
- > LL(k) - uses lookahead upto k tokens

Problems:

1. Cannot parse grammars with left recursion
2. Rewrite the CFG so that it does not have common prefixes

a. First/First conflict :

Choices starting with the same k tokens  $\Rightarrow A \rightarrow ab \mid ac$  ( $k = 1$ )

b. First/Follow conflict :

Choice can start or (if it is nullable) be followed by the same k tokens

$S \rightarrow XY$  ,  $X \rightarrow \epsilon \mid a$  ,  $Y \rightarrow a \mid b$

# Parsers:

LR Parsers: Left-to-right Rightmost derivation

- > Leftmost derivation: always expand the left non-terminal first!
- > Uses bottom up algorithm - reconstructs a reverse rightmost derivation
- > Whenever we've matched the right hand side of a production, reduce it to the appropriate non-terminal and add that non-terminal to the parse tree

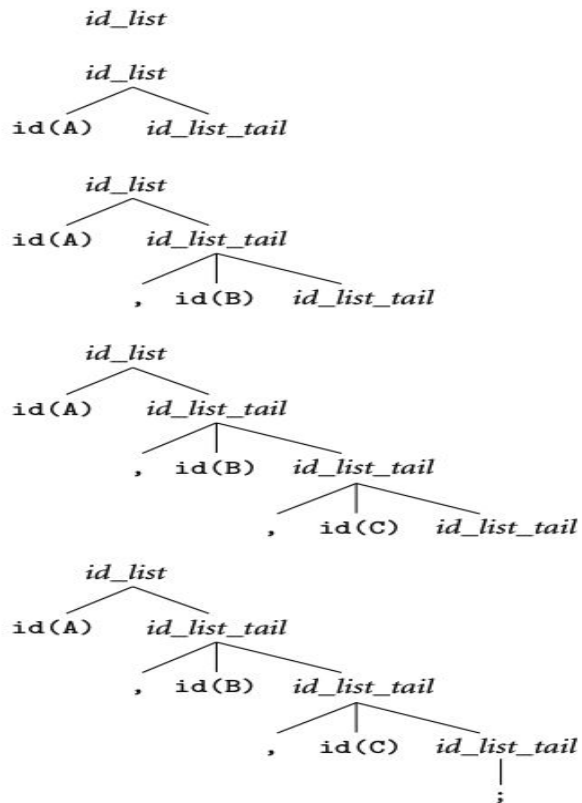
Choices we have:

1. Perform a reduction
2. Look ahead further

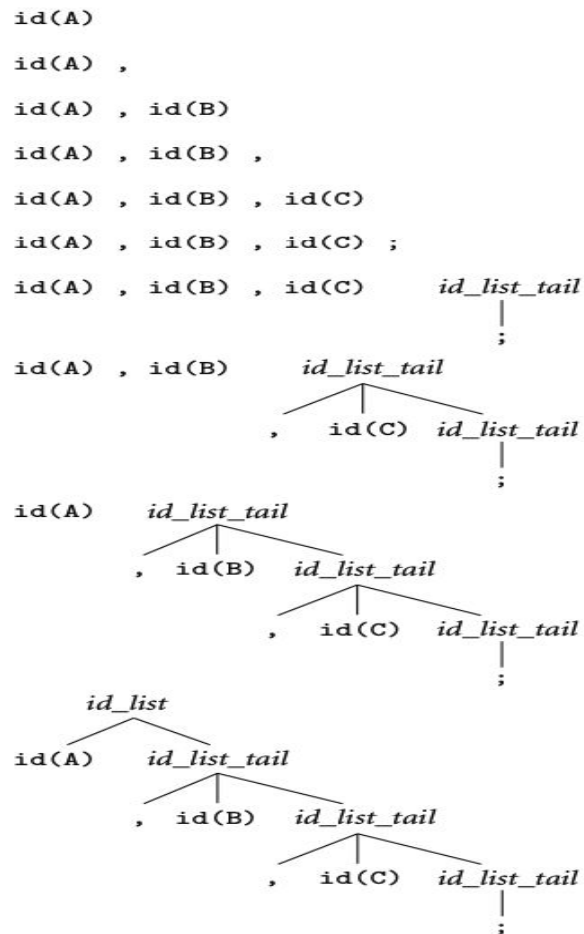
So, this is called shift reduce parser.

Problems:

1. Shift-Reduce conflicts - both a shift and a reduce are possible at a given point in the parse  
Example:  $S \rightarrow \text{if then } S \mid \text{if then } S \text{ else } S$  - Either fix the grammar or use longest matching rule
2. Reduce-Reduce conflicts - two different reductions are possible in a given state  
 $S \rightarrow A \mid B, A \rightarrow x, B \rightarrow x$  - Try to use lookahead information or fix the grammar



$id\_list \rightarrow id\ id\_list\_tail$ $id\_list\_tail \rightarrow ,\ id\ id\_list\_tail$ $id\_list\_tail \rightarrow ;$
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# Flex and Bison:

Flex - Scanning divides the input into meaningful chunks, called *tokens*

Bison - parsing figures out how the tokens relate to each other.

Flex and Bison programs :

DEFINITIONS

%%

RULES

%%

HELPER FUNCTIONS

yylex - whenever the program needs a token

yywrap - returns 1 if the input is exhausted, 0 - otherwise

yyparse - 0 - if the parsed input is correct and according to grammar provided, else 0

# Convert EBNF to BNF:

- Convert every repetition  $\{ E \}$  to a fresh non-terminal  $X$  and add  $X = \varepsilon \mid X E$ .
- Convert every option  $[ E ]$  to a fresh non-terminal  $X$  and add  $X = \varepsilon \mid E$ .  
(We can convert  $X = A [ E ] B$ . to  $X = A E B \mid A B$ .)
- Convert every group  $( E )$  to a fresh non-terminal  $X$  and add  $X = E$ .
- We can even do away with alternatives by having several productions with the same non-terminal.  
 $X = E \mid E'$ . becomes  $X = E$ .  $X = E'$ .

**Thank you**