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In [39]: #Import libraries
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import seaborn as sb
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In [48]: #Define functions as needed
def triangle_random_sampler(random_coords):

    x_put = []
    y_put = []

    #Loop through random coordinates
    for u in random_coords:

        #Understand which cdf we need to perform inverse sampling on
        if u[0]<=0.5:

            inv_tranf = (u[0]/2)**.5

        else:

            mirror = u[0]-.5
            inv_tranf = 1- (mirror/2)**.5 #takes advantage of symmetry

        x_put.append(inv_tranf)

        if inv_tranf <=0.5:

            y_max = inv_tranf*2

        else:

            y_max = 2 - (2*inv_tranf)

        y=y_max*u[1]
        y_put.append(y)

    return(x_put, y_put)

def coord_maker(uniform_sample):

    x=0
    y=1
    coordinates = []

    while y<len(uniform_sample):

        sample = [uniform_sample[x],uniform_sample[y]]
        coordinates.append(sample)
        y+=2
        x+=2

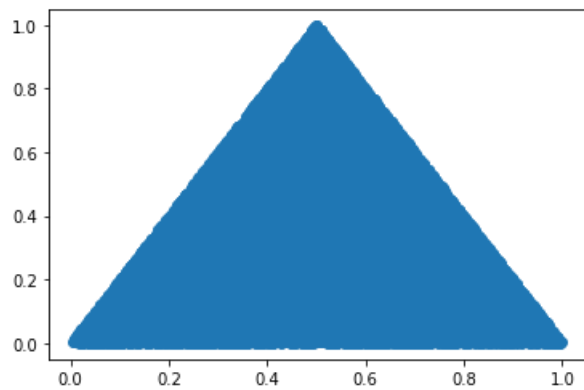
    return(coordinates)

testy = np.random.uniform(0.0,1.0,100000)
sample_output =coord_maker(testy)
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In [49]: first, second = triangle_random_sampler(sample_output)
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In [50]: plt.scatter(first,second)
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Out[50]: <matplotlib.collections.PathCollection at 0x28c5c6b7588>
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In [ ]:
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