```
program → { stat }<sup>+</sup>

stat → if-stat | while-stat | assign-stat

if-stat → if cond then stat { else-if } [ else stat ] endif

cond → id relop num

relop → = | != | > | <

else-if → elsif cond then stat

while-stat → while cond do stat

assign-stat → id := num
```

```
program \rightarrow \{ stat \}^+
stat \rightarrow if-stat | while-stat | assign-stat
if-stat \rightarrow if cond then stat { else-if} [ else stat ] endif
cond \rightarrow id \ relop \ num
relop \rightarrow = |!=|>| <
else-if \rightarrow elsif cond then stat
while-stat \rightarrow while cond do stat
assign-stat \rightarrow id := num
                               program()
                                  do
                                    stat()
                                  while(lookahead == IF |
                                         lookahead == WHILE) |
                                         lookahead == ID);
                               stat()
                                  if(lookahead == IF) if stat();
                                  else if(lookahead == WHILE) while stat();
                                  else if(lookahead == ID) assign stat();
                                  else error();
                                if stat()
                                  match(IF); cond(); match(THEN); stat();
                                  while(lookahead == ELSIF) else if();
                                  if(lookahead == ELSE)
                                   {match(ELSE); stat();}
                                  match(ENDIF);
```

```
cond()
{ match(ID); relop(); match(NUM); }

relop()
{
   if(lookahead == EQ) match(EQ);
   else if(lookahead == NE) match(NE);
   else if(lookahead == GT) match(GT);
   else if(lookahead == LT) match(LT);
   else error();
}

else_if()
{match(ELSIF); cond(); match(THEN); stat();}

while_stat()
{
   match(WHILE); cond(); match(DO); stat();
}

assign_stat()
{
   match(ID); match(ASSIGN); match(NUM);
}
```

```
program → { stat ; }<sup>+</sup>

stat → def-stat | assign-stat | if-stat

def-stat → type id { , id }

type → int | bool

assign-stat → id := const

const → intconst | boolconst

if-stat → if id then block [ else block ] endif

block → begin { stat ; }<sup>+</sup> end
```

```
program → { stat ; }<sup>+</sup>

stat → def-stat | assign-stat | if-stat

def-stat → type id { , id }

type → int | bool

assign-stat → id := const

const → intconst | boolconst

if-stat → if id then block [ else block ] endif

block → begin { stat ; }<sup>+</sup> end
```

```
parse()
{ next(); program(); }
program()
{ do
  { stat(); match(SEMICOLON); }
 while(look==INT | look==BOOL ||
        look==ID | look==IF);
}
stat()
{ if(look==INT | look==BOOL) def stat();
 else if(look==ID) assign stat();
  else if(look==IF) if stat();
  else error();
def stat()
{ type(); match(ID);
  while(look==COMMA)
  { match(COMMA); match(ID); }
}
type()
{ if(look==INT) match(INT);
  else if(look==BOOL) match(BOOL);
  else error(); }
```

```
assign stat()
{ match(ID); match(ASSIGN); const();
const()
{ if(look==INTCONST) match(INTCONST);
  else if(look==BOOLCONST) match(BOOLCONST);
  else error();
if stat()
{ match(IF); match(ID); match(THEN); block();
  if(look==ELSE)
  { match(ELSE); block(); }
 match(ENDIF);
block()
{ match(BEGIN);
  do
  { stat();
    match(SEMICOLON);
 } while(look==INT || look==BOOL || look==ID || look==IF);
  match(END);
```

```
program → { stat; } + stat → def-stat | select-stat | def-stat → def id (attr-def { ,attr-def } ) attr-def → id : domain | domain → integer | string | bool | select-stat → select id-list from id-list [ where predicate ] id-list → id { ,id } predicate → condition { (and | or) condition } condition → comparison | membership | comparison → elem | component | boolconst | component | strconst | boolconst | component | compone
```

$program \rightarrow \{ stat; \}^+$ $stat \rightarrow def$ - $stat \mid select$ -stat def- $stat \rightarrow \mathbf{def}$ id (attr-def $\{ , attr$ -def $\}$) attr- $def \rightarrow \mathbf{id}$: domain $domain \rightarrow \mathbf{integer} \mid \mathbf{string} \mid \mathbf{bool}$ select- $stat \rightarrow \mathbf{select}$ id-list [\mathbf{where} predicate]

```
parse(){ next(); program(); }
program()
{ do
  { stat(); match(SEMICOLON); }
    while(look==DEF | look==SELECT);
}
stat()
{ if(look==DEF) def stat();
  else if(look==SELECT) select stat();
  else error();
}
def stat()
{ match(DEF); match(ID); match(LPAR);
  attr def();
  while(look==COMMA)
  { match(COMMA); attr def(); }
  match(RPAR);
attr def()
{ match(ID); match(COLON); domain(); }
domain()
{ if(look==INTEGER | look==STRING | look==BOOL)
    next();
  else error();
}
select stat()
{ match(SELECT); id list();
 match(FROM); id list();
  if(look==WHERE){match(WHERE); predicate();}
}
```

Exercise 3

```
id-list \rightarrow id { , id } predicate \rightarrow condition { (and \mid or) \ condition } condition \rightarrow comparison \mid membership comparison \rightarrow elem \ comp-op \ elem elem \rightarrow id \mid intconst \mid strconst \mid boolconst comp-op \rightarrow = \mid > \mid < membership \rightarrow in \ (elem \ , select-stat \ )
```

```
id list()
{ match(ID);
  while(look==COMMA) { match(COMMA); match(ID); }
predicate()
{ condition();
 while(look==AND | look==OR)
  { next(); condition(); }
}
condition()
{ if(look==ID | look==INTCONST | |
     look==STRCONST | look==BOOLCONST) comparison();
  else if(look==IN) membership();
  else error();
comparison(){ elem(); comp op(); elem(); }
elem()
{ if(look==ID | look==INTCONST | |
     look==STRCONST | look==BOOLCONST) next();
  else error();
}
{ if(look==EQUAL | look==GREATER | look==LESS)
    next();
  else error();
membership()
  match(IN); match(LPAR); elem();
   match(COMMA); select stat(); match(RPAR);
}
```

```
program → { stat ; }

stat → def-table | join-op

def-table → table id is attr-decl { , attr-decl } end

attr-decl → id : domain

domain → int | string

join-op → join id { , id } [ suchthat criterion ]

criterion → cond { (and | or) cond }

cond → attr (= | > | < ) attr

attr → id [ . id ]
```

```
program \rightarrow \{ stat; \}

stat \rightarrow def-table | join-op

def-table \rightarrow table id is attr-decl \{ , attr-decl \} end

attr-decl \rightarrow id : domain
```

```
parse()
{ next();
  program();
program()
{ while(look==TABLE | look==JOIN)
  { stat();
    match(SEMICOLON);
  }
}
stat()
{ if(look==TABLE) def table();
  else join op();
def table()
{ next(); match(ID); match(IS); attr decl();
  while(look==COMMA){next();attr decl();}
  match(END);
attr decl()
{ match(ID); match(COLON); domain(); }
```

```
domain \rightarrow int \mid string
join-op \rightarrow join id \{ , id \} [ such that criterion ]
criterion \rightarrow cond \{ (and \mid or) cond \}
cond \rightarrow attr (= \mid > \mid <) attr
attr \rightarrow id [ . id ]
```

```
domain()
{ if(look==INT | look==STRING) next();
  else error();}
join op()
{ next(); match(ID);
 while(look==COMMA) { next(); match(ID); }
  if(look==SUCHTHAT){next(); criterion();}
criterion()
{ cond();
  while(look==AND | look==OR)
  { next(); cond(); }
cond()
{ attr();
  if(look==EQUAL ||look==GREATER ||look==LESS)
  { next(); attr(); }
  else error();
attr()
{ match(ID);
  if(look==DOT){next(); match(ID);}
```

Given a language defined by the grammar G specified by the following BNF:

```
program \rightarrow stat-list

stat-list \rightarrow stat; stat-list | \varepsilon

stat \rightarrow def-stat | if-stat | display

def-stat \rightarrow id: type

type \rightarrow int | string

if-stat \rightarrow if expr then stat else stat

expr \rightarrow boolconst
```

- Build the LL(1) parsing table relevant to G;
- Based on this parsing table, codify a recursive-descent parsing of G.

```
program \rightarrow stat-list

stat-list \rightarrow stat; stat-list \mid \epsilon

stat \rightarrow def-stat \mid if-stat \mid display

def-stat \rightarrow id: type

type \rightarrow int \mid string

if-stat \rightarrow if expr then stat else stat

expr \rightarrow boolconst
```

```
FIRST(program) = FIRST(stat-list) = { id, if, display, \varepsilon}
FIRST(stat) = { id, if, display }
FIRST(type) = { int, string }
FIRST(def-stat) = { id }
FIRST(if-stat) = { if }
FIRST(expr) = { boolconst }
FOLLOW(program) = FOLLOW(stat-list) = { \varphi }
```

	id	if	display	int	string	boolconst	\$
program	stat-list	stat-list	stat-list				stat-list
stat-list	stat ; stat-list	stat ; stat-list	stat ; stat-list				3
stat	def-stat	if-stat	display				
def-stat	id: type						
type				int	string		
if-stat		if expr then stat else stat					
expr						boolconst	

Exercise 5 (ii)

	id	if	display	int	string	boolconst	\$
program	stat-list	stat-list	stat-list				stat-list
stat-list	stat ; stat-list	stat ; stat-list	stat ; stat-list				3
stat	def-stat	if-stat	display				
def-stat	id : type						
type				int	string		
if-stat		if expr then stat else stat					
expr						boolconst	

```
parse()
{ next();
  program();
program()
{ if(look==ID||look==IF||look==DISPLAY||look==EOF)
    stat list();
  else error();
stat list()
{ if(look==ID||look==IF||look==DISPLAY)
  { stat(); match(SEMICOLON); stat list(); }
  else if(look==EOF)
  else error();
stat()
{ if(look==ID) def stat();
  else if(look==IF) if stat();
  else if(look==DISPLAY) next();
  else error();
```

```
def_stat()
{ match(ID); match(COLON); type(); }

type()
{ if(look==INT||look==STRING) next();
    else error();
}

if_stat()
{ match(IF); expr(); match(THEN);
    stat(); match(ELSE); stat();
}

expr()
{ match(BOOLCONST);
}
```

```
program \rightarrow \{ stat ; \}^+

stat \rightarrow def-stat \mid procedure-call

def-stat \rightarrow id \{ , id \} : type

type \rightarrow int \mid string \mid bool \mid structured-type

structured-type \rightarrow matrix [ intconst \{ , intconst \} ] of type

procedure-call \rightarrow call id ([ parameters ])

parameters \rightarrow param \{ , param \}

param \rightarrow intconst \mid stringconst \mid boolconst \mid id
```

```
program → { stat ; } ^+

stat → def-stat | procedure-call

def-stat → id { , id } : type

type → int | string | bool | structured-type

structured-type → matrix [ intconst { , intconst } ] of type

procedure-call → call id ( [ parameters ] )

parameters → param { , param }

param → intconst | stringconst | boolconst | id
```

```
parse() { next(); program(); }
program()
{ do
  { stat(); match(SEMICOLON); }
   while (look==ID | look==CALL);
stat()
{ if(look==ID) def stat();
  else if(look==CALL) procedure call();
  else error();
def stat()
{ match(ID);;
  while{look==COMMA) {next(); match(ID);}
  match(COLON);
  type();
type()
{ if(look==INT | look==STRING | look==BOOL) next();
  else if(look==MATRIX) structured_type();
  else error();
```

```
structured type()
{ match(MATRIX); match(LBRACK); match(INTCONST);
 while(look==COMMA){next(); match(INTCOONST);}
 match(RBRACK); match(OF); type();
procedure call()
{ match(CALL); match(ID); match(LPAR);
 if(look==INTCONST | look==STRINGCONST|
     look==BOOLCOSNT | look==ID)
    parameters();
 match(RPAR);
parameters()
{ param();
 while{look==COMMA) {next(); param();}
param()
{ if(look==INTCONST | look==STRINGCONST|
     look==BOOLCOSNT | look==ID) next();
 else error();
```

Specify the LL(1) parsing table of the language L defined by the following BNF:

```
program \rightarrow def-list def-list \rightarrow def; def-list \mid \mathbf{\epsilon} def \rightarrow type-def \mid function-def type-def \rightarrow \mathbf{type} \mathbf{id} = domain domain \rightarrow \mathbf{int} \mid \mathbf{string} \mid [domain] function-def \rightarrow \mathbf{function} \mathbf{id} (param-list) : domain param-list \rightarrow param, param-list \mid \mathbf{\epsilon} param \rightarrow \mathbf{id} : domain
```

Based on the parsing table, codify a recursive-descent parser of L.

```
program \rightarrow def-list | \mathbf{\epsilon} |
def-list | \mathbf{\epsilon} |
def-list | \mathbf{\epsilon} |
def \rightarrow type-def | function-def
type-def \rightarrow \mathbf{type} \mathbf{id} = domain
domain \rightarrow \mathbf{int} | \mathbf{string} | [domain]
function-def \rightarrow \mathbf{function} \mathbf{id} (param-list) \mathbf{:} domain
param-list \rightarrow param, param-list | \mathbf{\epsilon} |
param \rightarrow \mathbf{id} \mathbf{:} domain
```

```
FIRST(program) = FIRST(def-list) = \{ \text{ type, function, } \mathbf{\epsilon} \}
FIRST(def) = \{ \text{ type, function } \}
FIRST(type-def) = \{ \text{ type } \}
FIRST(domain) = \{ \text{ int, string, } [ \} \}
FIRST(function-def) = \{ \text{ function } \}
FIRST(param-list) = \{ \text{ id, } \mathbf{\epsilon} \}
FIRST(param) = \{ \text{ id } \}
FOLLOW(program) = FOLLOW(def-list) = \{ \$ \}
FOLLOW(param-list) = \{ \} \}
```

	type	function	int	string	[)	id	\$
program	def-list	def-list						def-list
def-list	def ; def-list	def ; def-list						3
def	type-def	function-def						
type-def	type id = domain							
domain			int	string	[domain]			
function-def		function id (param-list) : domain						
param-list						ε	param , param-list	
param							id: domain	

Exercise 7 (ii)

	type	function	int	string	[)	id	\$
program	def-list	def-list						def-list
def-list	def ; def-list	def ; def-list						3
def	type-def	function-def						
type-def	type id = domain							
domain			int	string	[domain]			
function-def		function id (param-list) : domain						
param-list						ε	param , param-list	
param							id : domain	

```
parse()
{ next(); program(); }
program()
                 | look==FUNCTION | look==EOF)
{ if(look==TYPE |
    def list();
  else error();
def list()
{ if(look==TYPE | look==FUNCTION)
  { def(); match(SEMICOLON); def list(); }
  else if(look==EOF)
  else error();
def()
{ if(look==TYPE) type def();
  else if(look==FUNCTION) function def();
  else error();
}
```

```
type def()
{ match(TYPE); match(ID); match(EQUAL); domain(); }
domain
{ if(look==INT | look==STRING) next();
  else if(look==SQUARE LEFT)
  { next(); domain(); match(SQUARE_RIGHT); }
  else error();
function def()
{ match(FUNCTION); match(ID); match(ROUND_LEFT);
  param-list(); match(ROUND RIGHT); match(COLON);
  domain();
param list()
{ if(look==ID)
  { param(); match(COMMA); param list(); }
  else if(look==ROUND RIGHT)
  else error();
param(){ match(ID); match(COLON); domain(); }
```

Trace the LL(1) parsing of the sentence **ba(b)** relevant to the language defined by the following grammar:

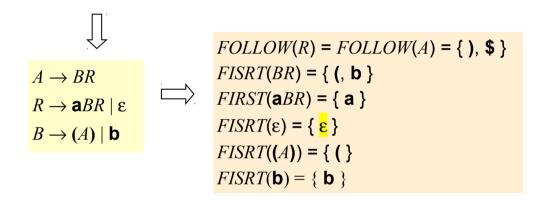
$$A \rightarrow AaB \mid B$$

$$B \rightarrow (A) \mid \mathbf{b}$$

Trace the LL(1) parsing of the sentence **ba(b)** relevant to the language defined by the following grammar:

$$A \rightarrow AaB \mid B$$

 $B \rightarrow (A) \mid b$



	а	()	b	\$
\overline{A}		BR		BR	
R	a BR		ε		ε
В		(A)		b	

Stack	Input	Action
A \$	ba(b)\$	$A \rightarrow BR$
BR\$	ba(b)\$	$B \rightarrow \mathbf{b}$
bR\$	ba(b)\$	match
R\$	a(b)\$	$R \rightarrow \mathbf{a}BR$
aBR \$	a(b)\$	match
BR\$	(b) \$	$B \rightarrow (A)$
(A)R \$	(b) \$	match
A)R\$	b) \$	$A \rightarrow BR$
BR)R\$	b) \$	$B \rightarrow \mathbf{b}$
bR)R\$	b) \$	match
R)R\$)\$	$R \to \varepsilon$
)R \$)\$	match
R \$	\$	$R \to \varepsilon$
\$	\$	accept

Outline the LL(1) parsing of the sentence **bba** relevant to the language defined by the following grammar:

$$A \rightarrow A \mathbf{a} \mid B \mathbf{b}$$

$$B \rightarrow \mathbf{c} A \mathbf{d} \mid \mathbf{b}$$

Outline the LL(1) parsing of the sentence **bba** relevant to the language defined by the following grammar:

$$A \rightarrow A \mathbf{a} \mid B \mathbf{b}$$

 $B \rightarrow \mathbf{c} A \mathbf{d} \mid \mathbf{b}$



$$A \rightarrow B \mathbf{b} R$$
 $R \rightarrow \mathbf{a} R \mid \mathbf{\epsilon}$
 $B \rightarrow \mathbf{c} A \mathbf{d} \mid \mathbf{b}$



	а	b	С	d	\$
\overline{A}		B b R	B b R		
R	a R			3	3
В		b	c A d		

Stack	Input	Action
A \$	bba \$	$A \rightarrow B\mathbf{b}R$
BbR\$	bba \$	$B \rightarrow \mathbf{b}$
bbR\$	bba\$	match
bR\$	ba \$	match
R\$	a \$	$R \rightarrow \mathbf{a}R$
aR\$	a \$	match
R \$	\$	$R \to \varepsilon$
\$	\$	accept

After specifying the LL(1) parsing table of the language **L** defined by the following BNF, codify a recursive-descent parser of **L**.

```
program → type-def

type-def → id: type

type → int | string | ptr-type | rec-type | vect-type

ptr-type → ^ type

rec-type → record ( type-def-list )

type-def-list → type-def type-def-list | \varepsilon

vect-type → vector [ intconst ] of type
```

After specifying the LL(1) parsing table of the language **L** defined by the following BNF, codify a recursive-descent parser of **L**.

```
program → type-def

type-def → id: type

type → int | string | ptr-type | rec-type | vect-type

ptr-type → ^ type

rec-type → record ( type-def-list )

type-def-list → type-def type-def-list | \varepsilon

vect-type → vector [ intconst ] of type
```

FOLLOW(type-def-list) = {) }

	id	int	string	۸	record	vector)
program	type-def						
type-def	id: type						
type		int	string	ptr-type	rec-type	vect-type	
ptr-type				^ type			
rec-type					record (type-def-list)		
type-def-list	type-def type-def-list						ε
vect-type						vector [intconst] of type	

Exercise 10 (ii)

	id	int	string	٨	record	vector)
program	type-def						
type-def	id: type						
type		int	string	ptr-type	rec-type	vect-type	
ptr-type				^ type			
rec-type					record (type-def-list)		
type-def-list	type-def type-def-list						ε
vect-type						vector [intconst] of type	

```
parse()
{ next(); program(); }

program()
{ if(look==ID) type_def();
    else error();
}

type_def()
{    match(ID); match(COLON); type();
}

type()
{ if(look==INT||look==STRING) next();
    else if(look==HAT) ptr_type();
    else if(look==RECORD) rec_type();
    else if(look==VECTOR) vect_type();
    else error();
}
```

```
ptr_type()
{ match(HAT); type();}

rec_type()
{ match(RECORD); match(LPAR);
    type_def_list(); match(RPAR);
}

type_def_list()
{ if(look==ID)
        {type_def(); type_def_list();}
    else if(look==RPAR)
        ;
    else error();
}

vect_type()
{
    match(VECTOR); match(LBRACKET);
    match(INTCONST); match(RBRACKET); match(OF);
    type();
}
```

```
program → { stat ; }<sup>+</sup>
stat → def-stat | assign-stat | if-stat
def-stat → def id { , id } : type
type → int | string | bool | record-type
record-type → record ( id : type { , id : type } )
assign-stat → id := (id | const)
const → (intconst | strconst | boolconst)
if-stat → if cond then stat [ elsif-part ] otherwise stat
elsif-part → { elsif cond then stat }<sup>+</sup>
cond → id = const</sup>
```

$program \rightarrow \{ stat; \}^+$ $stat \rightarrow def$ - $stat \mid assign$ - $stat \mid if$ -stat def- $stat \rightarrow \mathbf{def}$ id $\{ , id \} : type$ $type \rightarrow \mathbf{int} \mid \mathbf{string} \mid \mathbf{bool} \mid record$ -typerecord- $type \rightarrow \mathbf{record}$ ($id : type \{ , id : type \}$)

```
parse(){ next(); program(); }
program()
{ do {
    stat();
    match(SEMICOLON);
  } while(look==DEF | look==ID | look==IF);
stat()
{ if(look==DEF) def stat();
  else if(look==ID) assign stat();
  else if(look==IF) if stat();
  else error();
def stat()
{ match(DEF); match(ID);
  while(look==COMMA) {next(); match(ID);}
  match(COLON); type();
}
type()
{ if(look==INT | look==STRING | look==BOOL) next();
  else if(look==RECORD) record type();
  else error();
}
record type()
{ match(RECORD); match(LPAR);
  match(ID); match(COLON); type();
  while(look==COMMA){
    next(); match(ID); match(COLON); type();}
  match(RPAR);
}
```

Exercise 11

```
assign\text{-}stat \rightarrow \text{id} := (\text{id} \mid const)

const \rightarrow (\text{intconst} \mid \text{strconst} \mid \text{boolconst})

if\text{-}stat \rightarrow \text{if } cond \text{ then } stat \text{ [} elsif\text{-}part \text{ ]} \text{ otherwise } stat

elsif\text{-}part \rightarrow \text{ {elsif } cond \text{ then } stat \text{ }}^+

cond \rightarrow \text{id} = const
```

```
assign stat()
{ match(ID);
  match(ASSIGN);
  if(look==ID) next();
   else const();
const(){if(look==INTCONST
           look==STRCONST
           look==BOOLCONST)
          next();
        else error();}
if stat()
{ match(IF); cond(); match(THEN); stat();
  if(look==ELSIF) elsif part();
  match(OTHERWISE); stat();
elsif part()
{ do
  { match(ELSIF); cond(); match(THEN); stat(); }
  while(look==ELSIF);
cond(){ match(ID); match(EQUAL); const(); }
```

Check whether the following BNF is LL(1):

```
program 
ightarrow stat

stat 
ightarrow def-stat \mid assign-stat

def-stat 
ightarrow relation id: rel-type

rel-type 
ightarrow [ attr-list]

attr-list 
ightarrow attr-def attr-list \mid \epsilon

attr-def 
ightarrow id: type

type 
ightarrow atomic-type \mid rel-type

atomic-type 
ightarrow int | string

assign-stat 
ightarrow id: = const

const 
ightarrow intconst | strconst
```

Check whether the following BNF is LL(1):

```
program \rightarrow stat

stat \rightarrow def-stat \mid assign-stat

def-stat \rightarrow \mathbf{relation} \ \mathbf{id} : rel-type

rel-type \rightarrow [ attr-list ]

attr-list \rightarrow attr-def \ attr-list \mid \mathbf{\epsilon}

attr-def \rightarrow \mathbf{id} : type

type \rightarrow atomic-type \mid rel-type

atomic-type \rightarrow \mathbf{int} \mid \mathbf{string}

assign-stat \rightarrow \mathbf{id} := const

const \rightarrow \mathbf{intconst} \mid \mathbf{strconst}
```

FOLLOW(attr-list) = {] }

	relation	id	[]	int	string	intconst	strconst
program	stat	stat						
stat	def-stat	assign-stat						
def-stat	relation id: rel-type							
rel-type			[attr-list]					
attr-list		attr-def attr-list		ε				
attr-def		id: type						
type			rel-type		atomic-type	atomic-type		
atomic-type					int	string		
assign-stat		id := const						
const							intconst	strconst

```
program → program id [ var-section ] body .

var-section → var { decl-list; } +

decl-list → id { , id } : type

type → int | real | string

body → begin block end

block → { stat; } +

stat → assign-stat | if-stat

assign-stat → id := ( const | id )

const → intconst | realconst | stringconst

if-stat → if cond then block { elsif cond then block } [ otherwise block ] endif

cond → id ( = | != | > | < | >= | <= ) ( const | id )
```

```
program \rightarrow \mathbf{program\ id\ [\ var-section\ ]\ }body.

var-section \rightarrow \mathbf{var\ }\{\ decl\mbox{-list\ };\ \}^+

decl\mbox{-list\ }\rightarrow \mathbf{id\ }\{\ ,\mathbf{id\ }\}:\ type

type \rightarrow \mathbf{int\ }|\ \mathbf{real\ }|\ \mathbf{string\ }

body \rightarrow \mathbf{begin\ }block\ \mathbf{end\ }

block \rightarrow \{\ stat\ ;\ \}^+
```

```
parse() { next(); program(); }
program()
{ match(PROGRAM); match(ID);
  if(look==VAR)
    var section();
  body();
  match(DOT);
var section()
{ match(VAR);
  do {decl list; match(SEMICOLON);}
  while(look==ID);
decl list()
{ match(ID);
  while(look==COMMA) {next(); match(ID);}
  match(COLON); type();
type()
{ if(look==INT | look==REAL | look==STRING) next();
  else error();
body(){ match(BEGIN); block(); match(END); }
block()
{ do {stat(); match(SEMICOLON);}
  while(look==ID | look==IF);
```

Exercise 13 (ii)

```
stat \rightarrow assign-stat \mid if-stat
stat()
                                        assign\text{-}stat \rightarrow id := (const \mid id)
{ if(look==ID) assign stat();
  else if(look==IF) if stat();
                                        const \rightarrow intconst \mid realconst \mid stringconst
  else error();
                                        if-stat \rightarrow if cond then block { elsif cond then block } [ otherwise block ] endif
                                        cond \rightarrow id (= |!=|>|<|>=|<=) (const | id)
assign stat()
{ match(ID); match(ASSIGN);
  if(look==INTCONST | look==REALCONST | look==STRCONST) const();
  else match(ID);
const()
{ if(look==INTCONST | look==REALCONST | look == STRCONST) next();
  else error();
}
if stat()
{ match(IF); cond(); match(THEN) block();
  while(look==ELSIF){next(); cond(); match(THEN); block();}
  if(look==OTHERWISE) {next(); block();}
  match(ENDIF);
cond()
{ match(ID);
  if(look==EQ | look==NE | look==GT | look ==LT | look==GE | look==LE) next();
  else error();
  if(look==INTCONST | look==REALCONST | look==STRCONST) const();
  else match(ID);
```

After specifying the LL(1) parsing table of the language defined by the following BNF, check whether this grammar is LL(1).

```
\begin{array}{l} \text{program} \rightarrow \text{def-list} \\ \text{def-list} \rightarrow \text{def def-list} \mid \epsilon \\ \text{def} \rightarrow \textbf{type id} = \text{dom} \\ \text{dom} \rightarrow \text{simple-dom} \mid \text{struct-dom} \\ \text{simple-dom} \rightarrow \textbf{int} \mid \textbf{string} \mid \textbf{id} \\ \text{struct-dom} \rightarrow \text{tuple-dom} \mid \text{list-dom} \mid \text{func-dom} \\ \text{tuple-dom} \rightarrow \text{(dom-list)} \\ \text{dom-list} \rightarrow \text{dom dom-list} \mid \epsilon \\ \text{list-dom} \rightarrow \text{[dom]} \\ \text{func-dom} \rightarrow \text{(dom:dom map-list)} \\ \text{map-list} \rightarrow \text{:dom map-list} \mid \epsilon \\ \end{array}
```

 $\begin{array}{l} \text{program} \rightarrow \text{def-list} \\ \text{def-list} \rightarrow \text{def def-list} \mid \epsilon \\ \text{def} \rightarrow \textbf{type id} = \text{dom} \\ \text{dom} \rightarrow \text{simple-dom} \mid \text{struct-dom} \\ \text{simple-dom} \rightarrow \textbf{int} \mid \textbf{string} \mid \textbf{id} \\ \text{struct-dom} \rightarrow \text{tuple-dom} \mid \text{list-dom} \mid \text{func-dom} \end{array}$

tuple-dom \rightarrow (dom-list) dom-list \rightarrow dom dom-list | ϵ list-dom \rightarrow [dom] func-dom \rightarrow (dom : dom map-list) map-list \rightarrow : dom map-list | ϵ

	type	int	string	id	()	[:	\$
program	def-list								def-list
def-list	def def-list								ε
def	type id = dom								
dom		simple-dom	simple-dom	simple-dom	struct-dom		struct-dom		
simple-dom		int	string	id					
struct-dom					tuple-dom func-dom		list-dom		
tuple-dom					(dom-list)				
dom-list		dom dom-list	dom dom-list	dom dom-list	dom dom-list	ε	dom dom-list		
list-dom							[dom]		
func-dom					(dom : dom map-list)				
map-list						ε		: dom map-list	

After specifying the LL(1) parsing table of the language defined by the following BNF, check whether this grammar is LL(1).

```
program \rightarrow stat-list stat-list \rightarrow stat ; stat-list \mid \epsilon stat \rightarrow def-stat \mid assign-stat def-stat \rightarrow id-list : type id-list \rightarrow id , id-list \mid id type \rightarrow int \mid record record \rightarrow (attr-list) attr-list \rightarrow attr , attr-list \mid \epsilon attr \rightarrow id : type assign-stat \rightarrow id := expr expr \rightarrow term + expr \mid term term \rightarrow factor * term \mid factor factor \rightarrow num \mid id \mid (expr)
```

program \rightarrow stat-list stat-list \rightarrow stat; stat-list $\mid \epsilon$ stat \rightarrow def-stat \mid assign-stat def-stat \rightarrow id-list: type id-list \rightarrow id, id-list \mid id type \rightarrow int \mid record record \rightarrow (attr-list) attr-list \rightarrow attr, attr-list $\mid \epsilon$ attr \rightarrow id: type assign-stat \rightarrow id: expr expr \rightarrow term + expr \mid term term \rightarrow factor * term \mid factor factor \rightarrow num \mid id \mid (expr)

	id	int	()	num	\$
program	stat-list					stat-list
stat-list	stat ; stat-list					ε
stat	def-stat assign-stat					
def-stat	id-list: type					
id-list	id , id-list id					
type		int	record			
record			(attr-list)			
attr-list	attr , attr-list			ε		
attr	id: type					
assign-stat	id := expr					
expr	term + expr term		term + expr term		term + expr term	
term	factor * term factor		factor * term factor		factor * term factor	
factor	id		(expr)		num	

Codify the recursive-descent parser of the language defined by the following EBNF, also checking that each phrase terminates with EOF.

$$S \to A (, B)^{+} \mathbf{c} B \mid \mathbf{z} A$$

$$A \to \mathbf{b} (S^{*} \mathbf{a})^{+} [\mathbf{f} A] \mathbf{c} \mid B$$

$$B \to \mathbf{a} A^{+} \mid \mathbf{c}$$

Codify the recursive-descent parser of the language defined by the following EBNF, also checking that each phrase terminates with EOF.

```
S \rightarrow A (, B)^{+} \mathbf{c} B \mid \mathbf{z} A
A \rightarrow \mathbf{b} (S^{*} \mathbf{a})^{+} [\mathbf{f} A] \mathbf{c} \mid B
B \rightarrow \mathbf{a} A^{+} \mid \mathbf{c}
```

```
parse()
  next();
  S();
  if(look!=EOF)
    error();
S()
  if(look=='a' || look=='b' || look=='c')
  { A();
     do
     { match{',');
       B();
     } while(look==',');
     match('c');
     B();
   else if(look=='z')
   { next();
     A();
   else error();
```

```
A()
   if(look=='b')
   { next();
     do
     { while(look=='a' | look=='b' | look=='c' | look=='z')
         S();
       match('a');
     } while(look=='a' || look=='b' || look=='c' || look=='z');
     if(look=='f')
     { next();
       A();
     match('c');
   else if(look=='a' || look=='c')
     B();
}
B()
   if(look=='a')
   { next();
     do
       A();
     while(look=='a' | look=='b' | look=='c');
   else
     match('c');
```

After specifying the parsing table of the language defined by the following BNF, determine whether such BNF is LL(1):

```
program \rightarrow module id is var-decl body body-decl end var-decl \rightarrow var-list var-decl | var-list var-list \rightarrow id-list : type ; id-list \rightarrow id , id-list | id type \rightarrow integer | string | rec-type | vec-type rec-type \rightarrow record ( attr-list ) attr-list \rightarrow attr-decl , attr-list | attr-decl attr-decl \rightarrow id : type vec-type \rightarrow vector [ intconst ] of type body-decl \rightarrow assign body-decl | assign assign \rightarrow lhs := rhs ; lhs \rightarrow id | lhs [ intconst ] | lhs . id rhs \rightarrow intconst | strconst
```

	module	id	integer	string	record	vector		intconst	strconst
program	module id is								
var-decl		var-list var-decl							
		var-list							
var-list		id-list : type ;							
		id , id-list							
id-list		id							
type			integer	string	rec-type	vec-type			
rec-type					record (attr-list)				
attr-list		attr-decl , attr-list							
attr-decl		attr-decl id : type							
alli-deci		id . type							
vec-type						vector [intconst] of ty	/pe		
		assign body-decl							
body-decl		assign	-	•	module id is var-de /ar-list var-decl var	cl body body-decl end			
		lhs := rhs ;			-list:type;	-1151			
assign					id-list id				
		id	typ	$e \rightarrow integ$	ger string rec-typ	e vec-type			
lhs		lhs [intconst]		rec-type → record (attr-list)					
		lhs . id			tr-decl , attr-list attr	r-decl			
vlo o				<pre>attr-decl → id : type vec-type → vector [intconst] of type body-decl → assign body-decl assign</pre>				intconst	strconst
rhs									
	assign → lhs := rhs ;			·					
				•	s [intconst] lhs .	id			
			rhs	\rightarrow intco	nst strconst				

$$S \rightarrow \mathbf{a} \{, A\}^+ \mathbf{b} [\mathbf{c} B] | \mathbf{b} \{B\}$$

 $A \rightarrow \mathbf{a} \{\{S\} \mathbf{d}\}^+ | \mathbf{b}$
 $B \rightarrow \mathbf{c} [A] | S$

Codify the recursive-descent parser of the language defined by the following EBNF, also checking that each phrase terminates with EOF.

```
parse()
{ next();
                              S \rightarrow \mathbf{a} \{A\}^+ \mathbf{b} [cB] | \mathbf{b} \{B\}
  S();
                              A \rightarrow \mathbf{a} \{\{S\} \mathbf{d}\}^+ \mid \mathbf{b}
  if(look!=EOF)
                             B \to \mathbf{c} [A] | S
     error();
}
S()
{ if(look=='a')
  { next();
       do
       { match{',');
        A();
      } while(look==',');
      match('b');
      if(look=='c')
      { next();
         B();
  else if(look=='b')
    { next();
      while(look=='a' || look=='b' || look=='c')
         B();
    else error();
}
```

```
A()
{ if(look=='a')
  { next();
    do
    { while(look=='a' || look=='b')
        S();
      match('d');
    } while(look=='a' | look=='b' | look=='d');
  else
    match('b');
}
B()
   if(look=='c')
   { next();
     if(look=='a' || look=='b')
       A();
   else if(look=='a' || look=='b')
     S();
```

40

Given the following grammar **G** in BNF notation,

$$A \rightarrow A \mathbf{b} B \mid B$$
$$B \rightarrow A \mathbf{c} \mid \mathbf{b}$$

- Transform G into a non left-recursive grammar G' (equivalent to G);
- Based on the parsing table, determine whether G' is LL(1).

$$FIRST(B A') = \{ \mathbf{b} \}$$

$$FIRST(A' \mathbf{c} B') = \{ \mathbf{b}, \mathbf{c} \}$$

$$FIRST(A') = \{ \mathbf{b}, \frac{\mathbf{\epsilon}}{\mathbf{\epsilon}} \}$$

$$FIRST(A) = FIRST(B) = \{ \mathbf{b} \}$$

$$FIRST(B') = \{ \mathbf{b}, \mathbf{c}, \frac{\mathbf{\epsilon}}{\mathbf{\epsilon}} \}$$

	b	С	\$
\overline{A}	$A \rightarrow B A$		
A'	$A' \rightarrow \mathbf{b} B A'$	$A' \rightarrow \mathbf{\epsilon}$	$A' \rightarrow \epsilon$
В	$B \rightarrow \mathbf{b} B$		
<i>B</i> '	$B' \to A' \mathbf{c} B'$ $B' \to \mathbf{\varepsilon}$	$B' \to A' \mathbf{c} B'$ $B' \to \mathbf{\varepsilon}$	$B' \rightarrow \mathbf{\epsilon}$

 \longrightarrow Not LL(1)!

$$FOLLOW(A) = \{ \$ \}$$

$$FOLLOW(A') = \{ \$, \mathbf{c} \}$$

$$FOLLOW(B') = FOLLOW(B) = \{ \mathbf{b}, \mathbf{c}, \$ \}$$

```
program→ { stat } + 

stat → (def-stat | if-stat | loop-stat | assign-stat | break); 

def-stat → type id { , id } 

type → int | bool | struct (attr-list) | vector [intconst] of type 

attr-list → id : type { , id : type } 

if-stat → if expr then { stat } + [else { stat } + ] endif 

loop-stat → loop { stat } + endloop 

assign-stat → id := expr 

expr → id | boolconst | intconst
```

```
parse() { next(); program(); }
program()
{ do
     stat()
   while(look==INT | look==BOOL | look==STRUCT | look==VECTOR | look==IF | l
          look==LOOP | look==ID | look==BREAK);
   match(EOF);
}
stat()
{ if(look==INT | look==BOOL | look==STRUCT | look==VECTOR) def-stat();
   else if(look==IF) if-stat();
   else if(look==LOOP) loop-stat();
                                                        program \rightarrow \{ stat \}^+
   else if(look==ID) assign-stat();
   else if(look==BREAK) next();
                                                         stat \rightarrow (def\text{-}stat \mid if\text{-}stat \mid loop\text{-}stat \mid assign\text{-}stat \mid break);
   else error();
                                                         def-stat \rightarrow type id \{ , id \}
   match(SEMICOLON);
                                                         type \rightarrow int \mid bool \mid struct (attr-list) \mid vector [intconst] of type
}
                                                         attr-list \rightarrow id : type \{ , id : type \}
def-stat()
{ type(); match(ID);
   while(look==COMMA) { next(); match(ID); }
}
type()
{ if(look==INT | look==BOOL) next();
   else if(look==STRUCT){next(); match(LPAR); attr-list(); match(RPAR);}
   else if(look==VECTOR){next(); match(LOPAR); match(INTCONST); match(ROPAR); match(OF); type();}
   else error();
}
attr-list()
{ match(ID); match(COLON); type();
   while(look==COMMA){next(); match(ID); match(COLON); type();}
}
```

Exercise 20 (ii)

```
if-stat()
{ match(IF); expr(); match(THEN);
   do
      stat();
   while(look==INT | look==BOOL | look==STRUCT | look==VECTOR | look==IF |
         look==LOOP | look==ID | look==BREAK);
   if(look==ELSE)
   { next();
      do
          stat();
      while(look==INT | look==BOOL | look==STRUCT | look==VECTOR | look==IF | l
             look==LOOP | look==ID | look==BREAK);
                                                      if-stat \rightarrow if expr then \{ stat \}^+ [ else \{ stat \}^+ ] endif
   match(ENDIF);
                                                      loop-stat \rightarrow loop { <math>stat }<sup>+</sup> endloop
                                                      assign\text{-}stat \rightarrow id := expr
loop-stat()
{ match(LOOP);
                                                      expr \rightarrow id \mid boolconst \mid intconst
   do
      stat()
   while(look==INT | look==BOOL | look==STRUCT | look==VECTOR | look==IF | l
             look==LOOP | look==ID | look==BREAK);
   match(ENDLOOP);
assign-stat()
{ match(ID); match(ASSIGN); expr(); }
expr()
{ if(look==ID | look==BOOLCONST | look==INTCONST)
     next();
   else
     error();
```

Codify the recursive-descent parser of the language defined by the following EBNF, also checking that each phrase terminates with EOF.

```
S \rightarrow \mathbf{a} \ A \mid \mathbf{b} \ B \mid \mathbf{c}
A \rightarrow \mathbf{b} \ \{B \ \mathbf{b}\}^+ [\mathbf{c} \ B] \ \mathbf{a}
B \rightarrow \mathbf{d} \ (A \mid B \mid \mathbf{c})
```

We assume the following auxiliary functions (whose code is not required):

- match(symb): checks the equality of the lookahead symbol and symb, and reads the next input symbol;
- next(): reads the next input symbol.

```
S \rightarrow \mathbf{a} \ A \mid \mathbf{b} \ B \mid \mathbf{c}

A \rightarrow \mathbf{b} \ \{B \ \mathbf{b}\}^+ \ [\mathbf{c} \ B] \ \mathbf{a}

B \rightarrow \mathbf{d} \ (A \mid B \mid \mathbf{c})
```

```
parse() { next(); S(); match(EOF); }
S()
{ if(lookahead=='a'){next(); A();}
   else if(lookahead=='b'){next(); B();}
   else match('c');
A()
   match('b');
   do {B(); match('b');} while(lookahead=='d');
   if(lookahead=='c'){next(); B();}
   match('a');
B()
   match('d');
   if(lookahead=='b') A();
   else if(lookahead=='d') B();
   else match('c');
}
```

```
program → \{stat\}^+

stat \rightarrow (var\text{-}decl \mid proc\text{-}decl \mid if\text{-}stat \mid while\text{-}stat \mid assign\text{-}stat \mid call);

var\text{-}decl \rightarrow type \text{ id } \{, \text{ id}\}

type \rightarrow \text{int} \mid \text{string} \mid \text{bool}

proc\text{-}decl \rightarrow \text{procedure id } (\text{ id } \{, \text{ id}\}) \{stat\}^+ \text{end}

if\text{-}stat \rightarrow \text{if } expr \text{ then } \{stat\}^+ \{ \text{ elsif } expr \text{ then } \{stat\}^+ \} [ \text{ else } \{stat\}^+ ] \text{ end}

expr \rightarrow \text{id } | \text{boolconst} | \text{intconst} | \text{strconst}

while\text{-}stat \rightarrow \text{while } expr \text{ do } \{stat\}^+ \text{ end}

assign\text{-}stat \rightarrow \text{id} = expr

call \rightarrow \text{call id } (expr \{, expr\})
```

```
parse(){next(); program();}
program()
{ do stat()
   while(look==INT | look==STRING | look==BOOL | look==PROCEDURE | look==IF | l
          look==WHILE | look==ID | look==CALL);
   match(EOF);
stat()
{ if(look==INT | look==STRING | look==BOOL) var-decl();
   else if(look==PROCEDURE) proc-decl();
   else if(look==IF) if-stat();
                                                  program \rightarrow \{stat\}^+
   else if(look==WHILE) while-stat();
                                                  stat \rightarrow (var-decl \mid proc-decl \mid if-stat \mid while-stat \mid assign-stat \mid call);
   else if(look==ID) assign-stat();
                                                  var\text{-}decl \rightarrow type id \{, id\}
   else if(look==CALL) call();
                                                  type \rightarrow int \mid string \mid bool
   else error();
   match(SEMICOLON);
                                                  proc-decl \rightarrow procedure id (id {, id}) {stat}^+end
var-decl(){type(); match(ID); while(look==COMMA){next(); match(ID);}}
type()
{if(look==INT | look==BOOL | look==STRING) next(); else error();}
proc-decl()
{ match(PROCEDURE); match(ID); match(LEFT); match(ID);
   while(look==COMMA) { next(); match(ID); }
   match(RIGHT);
   do stat()
   while(look==INT | look==STRING | look==BOOL | look==PROCEDURE | look==IF | l
          look==WHILE | look==ID | look==CALL);
   match(END);
```

Exercise 22 (ii)

```
if-stat()
{ match(IF); expr(); match(THEN);
   do stat()
   while(look==INT | look==STRING | look==BOOL | look==PROCEDURE | look==IF | look==WHILE | look==ID | look==CALL);
   while(look==ELSIF)
   { next(); expr(); match(THEN);
      do stat()
      while(look==INT | look==STRING | look==BOOL | look==PROCEDURE |
             look==IF | look==WHILE | look==ID | look==CALL);
   if(look==ELSE)
   { next();
     do stat()
     while(look==INT | look==STRING | look==BOOL | look==PROCEDURE | look==IF | look==WHILE | look==ID | look==CALL);
     match(END);
expr()
{ if(look==ID | look==BOOLCONST | look==INTCONST | look==STRCONST) next();
   else error();
}
while-stat()
{ match(WHILE); expr(); match(DO);
  do stat()
     while(look==INT | look==STRING | look==BOOL | look==PROCEDURE |
             look==IF | look==WHILE | look==ID | look==CALL);
  match(END);
                                                                  if-stat \rightarrow if expr then \{stat\}^+ { elsif expr then \{stat\}^+} [ else \{stat\}^+] end
assign-stat()
{ match(ID); match(ASSIGN); expr(); }
                                                                  expr \rightarrow id \mid boolconst \mid intconst \mid strconst
                                                                  while-stat \rightarrow while expr do \{stat\}^+ end
call()
                                                                  assign\text{-}stat \rightarrow \mathbf{id} = expr
{ match(CALL); match(ID); match(LEFT); expr();
   while(look==COMMA {next(); expr();}
                                                                  call \rightarrow call id (expr {, expr})
   match(RIGHT);
```

Given the following BNF:

$$S \rightarrow S \mathbf{a} A \mid \mathbf{b}$$

 $A \rightarrow (S) \mid S \mathbf{b}$

- Trace the LL(1) parsing relevant to the phrase **babb**.
- Outline the syntax tree of the given phrase based on the rewriting actions generated at the previous point.

Given the following BNF:

$$S \rightarrow S \mathbf{a} A \mid \mathbf{b}$$

 $A \rightarrow (S) \mid S \mathbf{b}$

- Trace the LL(1) parsing relevant to the phrase **babb**.
- Outline the syntax tree of the given phrase based on the rewriting actions generated at the previous point.

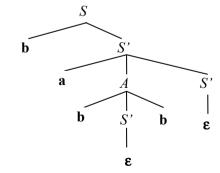
$$S \rightarrow \mathbf{b} S'$$

$$S' \rightarrow \mathbf{a} A S' \mid \mathbf{\epsilon}$$

$$A \rightarrow (S) \mid \mathbf{b} S' \mathbf{b}$$

$$FOLLOW(S') = \{b, \}$$

	а	b	()	\$
S		b S'			
S'	a A S'	3		3	3
\overline{A}		b S' b	(S)		



Stack	Input	Action
S\$	babb\$	$S \rightarrow \mathbf{b} S'$
bS'\$	babb\$	match
S' \$	abb\$	$S' \rightarrow \mathbf{a} A S'$
aAS'\$	abb\$	match
AS'\$	bb\$	$A \rightarrow \mathbf{b} S' \mathbf{b}$
bS'bS'\$	bb\$	match
S'bS'\$	b \$	$S' \rightarrow \varepsilon$
bS'\$	b\$	match
S' \$	\$	$S' \rightarrow \varepsilon$
\$	\$	accept

```
program → {stat}

stat → (def-stat | assign-stat | if-stat | while-stat);

def-stat → type id {, id}

type → int | string | bool

assign-stat → id := expr

expr → id op expr | (expr) | id | const

op → + | - | * | / | and | or

if-stat → if expr then {stat} + [else {stat} + ] endif

while-stat → while expr do {stat} + endwhile
```

```
parse()
{next(); program(); match(EOF);}
program()
{ while(look==INT | look== STRING | look==BOOL | look==ID|| look==IF | look==WHILE)
     stat();
}
                                                                         program \rightarrow \{stat\}
                                                                         stat \rightarrow (def\text{-}stat \mid assign\text{-}stat \mid if\text{-}stat \mid while\text{-}stat);
stat()
{ if(look==INT || look== STRING || look==BOOL) def stat(); \frac{def\text{-}stat \rightarrow type id}{def\text{-}stat}
  else if(look==ID) assign stat();
                                                                         type \rightarrow int \mid string \mid bool
  else if(look==IF) if stat();
                                                                         assign-stat \rightarrow id := expr
  else if(look==WHILE) while stat();
  else error();
  match(SEMICOLON);
def stat()
{ type(); match(ID);
  while(look==COMMA) {next(); match(ID};}
type()
{ if(look==INT | look==STRING | look== BOOL) next();
  else error();
}
assign stat()
{match(ID); match(ASSIGN); expr();}
```

Exercise 24 (ii)

```
expr()
{ if(look==ID){
    next();
    if(look==PLUS | look==MINUS | look==TIMES | look==SLASH | look==AND | look==OR)
      next();
      expr();
                                                                  expr \rightarrow id \ op \ expr \mid (expr) \mid id \mid const
    }
                                                                  op \rightarrow + |-| * |/| and | or
  else if(look == LEFT){next(); expr(); match(RIGHT);}
                                                                  if-stat \rightarrow if expr then \{stat\}^+ [else \{stat\}^+] endif
  else match(CONST);
                                                                  while-stat \rightarrow while expr do \{stat\}^+ endwhile
if stat()
{ match(IF); expr(); match(THEN);
  do stat();
  while(look==INT | look== STRING | look==BOOL | look==ID | look==IF | look==WHILE);
  if(look==ELSE)
    do stat();
    while(look==INT | look== STRING | look==BOOL | look==ID | look==IF | look==WHILE);
  match(ENDIF);
while stat()
{ match(WHILE); expr(); match(DO);
  do stat();
  while(look==INT | look== STRING | look==BOOL | look==ID | look==IF | look==WHILE);
  match(ENDWHILE);
```

Given the following grammar **G** in BNF notation,

$$\begin{array}{c} A \longrightarrow A \mathbf{\ a\ } B \mid B \\ B \longrightarrow A \mathbf{\ b\ } \mid \mathbf{a} \end{array}$$

- Transform **G** into a non left-recursive grammar **G'** (equivalent to **G**);
- Generate the LL(1) parsing table of **G**'.
- Based on the parsing table, determine whether **G'** is LL(1).

Given the following grammar **G** in BNF notation,

$$\begin{array}{c} A \longrightarrow A \mathbf{\ a\ } B \mid B \\ B \longrightarrow A \mathbf{\ b\ } \mid \mathbf{a} \end{array}$$

- Transform G into a non left-recursive grammar G' (equivalent to G);
- Generate the LL(1) parsing table of G'.
- Based on the parsing table, determine whether **G'** is LL(1).

	а	b	\$
\overline{A}	BA'		
A'	a B A'	ε	3
В	a B'		
<i>B'</i>	A' b B'	A' b B'	ε
	ε	ε	

$$FIRST(A) = FIRST(B) = \{ \mathbf{a} \}$$

 $FIRST(A') = \{ \mathbf{a}, \mathbf{\epsilon} \}$
 $FIRST(B') = \{ \mathbf{a}, \mathbf{b}, \mathbf{\epsilon} \}$

$$FOLLOW(A) = \{ \$ \}$$

 $FOLLOW(A') = \{ \mathbf{b}, \$ \}$
 $FOLLOW(B) = FOLLOW(B') = \{ \mathbf{a}, \mathbf{b}, \$ \}$

Given the following grammar **G** in BNF notation,

$$A \rightarrow B \mathbf{a} C \mid C$$

$$B \rightarrow C \mathbf{b} \mid \mathbf{b}$$

$$C \rightarrow A \mathbf{b} \mid \mathbf{a}$$

- Transform **G** into a non left-recursive grammar **G'** (equivalent to **G**);
- Generate the complete LL(1) parsing table of **G**'.
- Based on the parsing table, establish whether G' is LL(1), providing relevant explanation.

Given the following grammar **G** in BNF notation,

$$A \rightarrow B \mathbf{a} C \mid C$$

$$B \rightarrow C \mathbf{b} \mid \mathbf{b}$$

$$C \rightarrow A \mathbf{b} \mid \mathbf{a}$$

- Transform **G** into a non left-recursive grammar **G'** (equivalent to **G**);
- Generate the complete LL(1) parsing table of **G'**.
- Based on the parsing table, establish whether **G'** is LL(1), providing relevant explanation.

$$FIRST(B) = FIRST(C) = \{ \mathbf{a}, \mathbf{b} \}$$

 $FIRST(C') = \{ \mathbf{b}, \epsilon \}$
 $FOLLOW(C') = FOLLOW(C) = \{ \mathbf{b}, \$ \}$

	а	b	\$
A	<i>B</i> a <i>C</i>	B a C	
	C	C	
В	<i>C</i> b	<i>C</i> b	
		b	
C	a C'	b a <i>C</i> b <i>C'</i>	
		b a C b C'	
C'		b C'	ε
		ε	

Given the following grammar G in BNF notation, we ask to transform G into an equivalent non left-recursive grammar G* and then, based on the complete parsing table, determine whether G* is LL(1).

$$S \rightarrow S \mathbf{a} T \mid T$$
$$T \rightarrow S \mathbf{b} \mid \mathbf{a} \mid \mathbf{b}$$

Given the following grammar G in BNF notation, we ask to transform G into an equivalent non left-recursive grammar G* and then, based on the complete parsing table, determine whether G* is LL(1).

$$S \rightarrow S \mathbf{a} T \mid T$$

$$T \rightarrow S \mathbf{b} \mid \mathbf{a} \mid \mathbf{b}$$

$$S \rightarrow T S'$$

$$S' \rightarrow \mathbf{a} T S' \mid \mathbf{\epsilon}$$

$$T \rightarrow S \mathbf{b} \mid \mathbf{a} \mid \mathbf{b}$$

$$S \rightarrow T S'$$

$$S' \rightarrow \mathbf{a} T S' \mid \mathbf{\epsilon}$$

$$T \rightarrow T S' \mathbf{b} \mid \mathbf{a} \mid \mathbf{b}$$

$$T' \rightarrow S' \mathbf{b} T' \mid \mathbf{\epsilon}$$

$$FIRST(S') = \{\mathbf{a}, \mathbf{\epsilon}\}$$

 $FIRST(T') = \{\mathbf{a}, \mathbf{b}, \mathbf{\epsilon}\}$
 $FIRST(T S') = \{\mathbf{a}, \mathbf{b}\}$
 $FIRST(S' \mathbf{b} T') = \{\mathbf{a}, \mathbf{b}\}$

$$FOLLOW(S') = \{\$, \mathbf{b}\}\$$

 $FOLLOW(T) = FOLLOW(T') = \{\mathbf{a}, \mathbf{b}, \$\}$

	a	b	\$
S	$S \to T S'$	$S \to T S'$	
S'	$S' \rightarrow \mathbf{a} \ T S'$	$S' \rightarrow \epsilon$	$S' \rightarrow \epsilon$
T	$T \rightarrow \mathbf{a} T'$	$T \rightarrow \mathbf{b} T'$	
T'	$T' \rightarrow S'$ b T'	$T' \rightarrow S' \mathbf{b} \ T'$	$T' \rightarrow \epsilon$
	$T' \rightarrow \epsilon$	$T' \rightarrow \epsilon$	$I \rightarrow \mathbf{E}$

Given the following grammar G in BNF notation, we ask to transform G into an equivalent non left-recursive grammar G* and then, based on the complete parsing table, determine whether G* is LL(1).

$$A \rightarrow B \mathbf{a} \mid \mathbf{\epsilon}$$

$$B \rightarrow C \mathbf{a}$$

$$C \rightarrow A \mathbf{b} \mid \mathbf{\epsilon}$$

62

Given the following grammar G in BNF notation, we ask to transform G into an equivalent non left-recursive grammar G* and then, based on the complete parsing table, determine whether G* is LL(1).

$$A \to B \mathbf{a} \mid \mathbf{\epsilon}$$

$$B \to C \mathbf{a}$$

$$C \to A \mathbf{b} \mid \mathbf{\epsilon}$$

$$A \to B \mathbf{a} \mid \mathbf{\epsilon}$$

$$B \to C \mathbf{a}$$

$$C \to B \mathbf{a} \mathbf{b} \mid \mathbf{b} \mid \mathbf{\epsilon}$$

$$A \to B \mathbf{a} \mid \mathbf{\epsilon}$$

$$B \to C \mathbf{a}$$

$$C \to C \mathbf{a} \mathbf{a} \mathbf{b} \mid \mathbf{b} \mid \mathbf{\epsilon}$$

$$C \to C \mathbf{a} \mathbf{a} \mathbf{b} \mid \mathbf{b} \mid \mathbf{\epsilon}$$

$$C' \to \mathbf{a} \mathbf{a} \mathbf{b} C' \mid \mathbf{\epsilon}$$

$$FIRST(C') = \{\mathbf{a}, \mathbf{\varepsilon}\}$$

 $FIRST(C) = \{\mathbf{a}, \mathbf{b}, \mathbf{\varepsilon}\}$
 $FIRST(B) = \{\mathbf{a}, \mathbf{b}\}$

$$FOLLOW(A) = \{\$\}$$

 $FOLLOW(C) = FOLLOW(C') = \{a\}$

	a	b	\$
A	$A \rightarrow B \mathbf{a}$	$A \rightarrow B \mathbf{a}$	$A o \mathbf{\epsilon}$
В	$B \rightarrow C \mathbf{a}$	$B \rightarrow C \mathbf{a}$	
C	$C \rightarrow C'$	$C \rightarrow \mathbf{b} C'$	
C'	$C' \rightarrow \mathbf{a} \mathbf{a} \mathbf{b} C'$		
	$C' \rightarrow \epsilon$		