GIUSEPPE BALDINI

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EXPERIENCE

Umber London, UK

Software Developer

Feb 2022 - Aug 2022

- Worked on the Android side of the React Native mobile app bringing Android to feature parity with iOS
- Fixed bugs in UX (e.g. Plaid API Link OAuth flow, navigation deep links) and UI (e.g. splash screen, fonts)
- Improved development (build variants) and deployment (CodePush for continuous updates)

Commsat Beijing, China · London, UK

Industry Analyst

Oct 2018 - Feb 2022

- · Worked alongside sales and engineering to evaluate use cases from business and technical requirements
- Supported solutions pre-sales process, including LNG containers proposal resulting in \$400,000 purchase letter
- Produced and presented 10+ briefs on technical topics to educate sales reps, support R&D and inform roadmap

EDUCATION

University College London

London, UK

MSc Computer Science (Distinction)

Sep 2020 - Sep 2021

Electives: Machine Learning · Functional Programming · Software Engineering · Statistical NLP (audit) Dissertation: "Conditioned Paper Abstract Generation" · Supervisor: Prof. Pontus Stenetorp, UCL NLP Group lead

London Business School · Fudan University

London, UK · Shanghai, China

Global Masters in Management

Sep 2016 - Jun 2018

EU Window Scholarship · Intern at Seeder in Shanghai working on renewable energy credits in China Dissertation: "Determinants of robotic technology adoption in manufacturing" · Supervisor: Prof. Zhe Qu, Fudan

PROJECTS

₩ Basic Post-scarcity Map

Jan 2022 - Present

- Developed interactive needs and technology trees with D3. js using data from a generated JSON file
- Hosted as a static site on GitLab Pages and deployed with a basic CI/CD pipeline after every main merge

Paper Abstract Generator

Jun 2021 - Aug 2021

- Developed conditioned LSTM model trained on NLP paper abstracts to generate novel research hypotheses
- · Wrote end-to-end pipeline to preprocess abstracts, generate topic representations and word embeddings

Newborn Baby App

Feb 2021 - Apr 2021

- · Co-developed mobile app as part of a three person team, starting with requirements and system architecture
- Worked on UX (e.g. settings, navigation, support) and UI (e.g. page layouts, interactive elements) using Ionic

SKILLS

LANGUAGES Python Javascript / Typescript SQL **WEB / APP DEVELOPMENT** React / React Native **REST APIs** Ionic MACHINE LEARNING Scikit-learn Tensorflow / Keras PyTorch **ANALYSIS / VISUALISATION Pandas** Matplotlib / Seaborn D3.is COMMUNICATION **Italian English** Chinese