ConcreteFeature
k1 : Optional[typing.Optional[typing.Union[float, int]]] k2 : Optional[typing.Optional[typing.Union[float, int]]] name : str type : ConcreteFeatureType
__concrete_feature_init_1(name: str): None __concrete_feature_init_2(name: str, is_boolean: bool): None __concrete_feature_init_3(name: str, k1: int, k2: int): None __concrete_feature_init_4(name: str, k1: float, k2: float): None __init__(name: str): None __repr__(): str __str__(): str clone(): typing.Self get_k1(): typing.Optional[typing.Union[float, int]] get_k2(): typing.Optional[typing.Union[float, int]] get_name(): str get_type(): ConcreteFeatureType set_range(k1: typing.Optional[typing.Union[float, int]], k2: typing.Optional[typing.Union[float, int]]): None set_type(new_type: ConcreteFeatureType): None