



# GEOS 639 – INSAR AND ITS APPLICATIONS

## GEODETIC IMAGING AND ITS APPLICATIONS IN THE GEOSCIENCES

### Lecturer:

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## Lecture 11: Motion Mapping using Template Matching and Feature Tracking



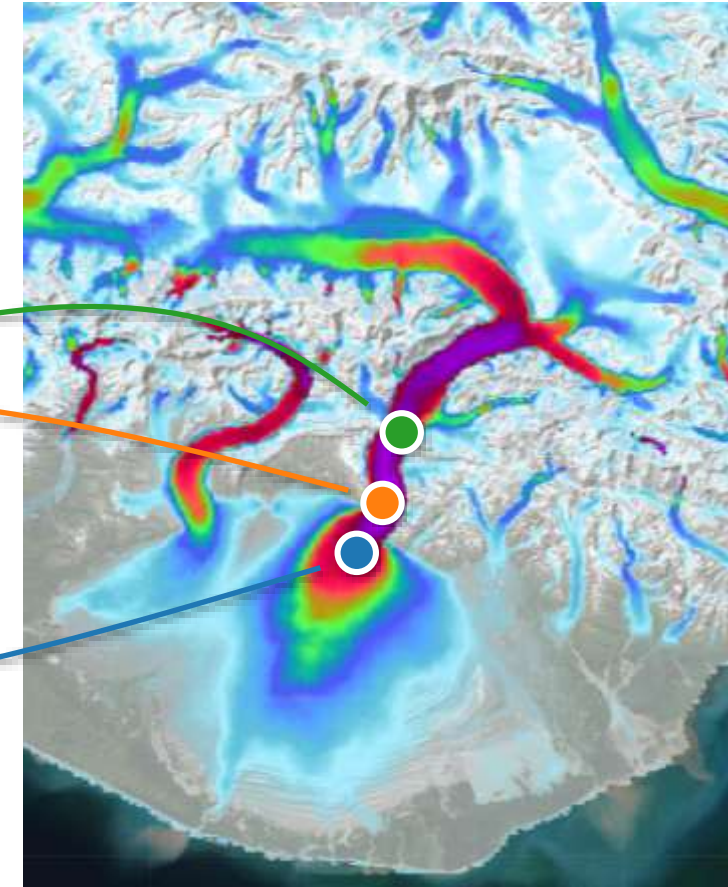
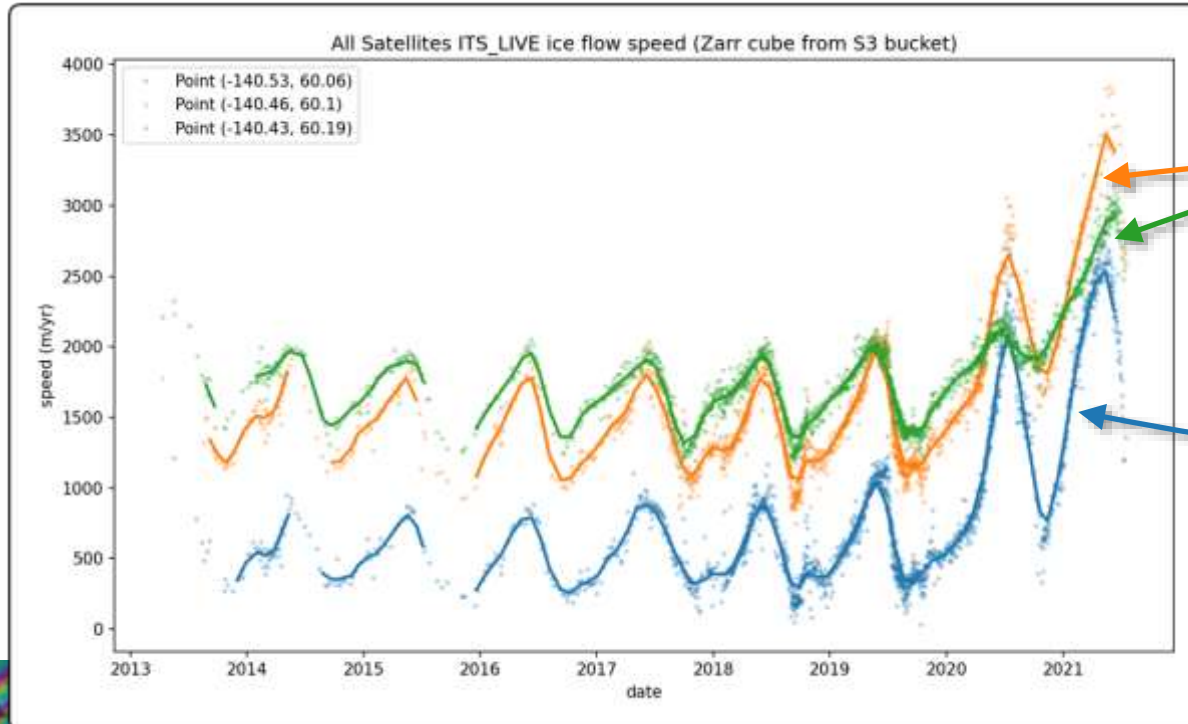
## RECAP: WHY A SECOND CONCEPT TO MOTION MAPPING



# Why Do We Need A Second Concept for Measuring Motion?

## Limitation of InSAR

- InSAR-based motion tracking requires that the two images of an InSAR pair are aligned at a sub-pixel level ( $\approx 1/100$  of a pixel)
- Assume pixel size of  $80m$  (Sentinel-1 image after  $20 \times 4$  multi-looking)
  - Maximum allowed movement between images:  $\Delta x_{max} = 80/100 [m] = 0.8 [m]$
  - For images 12 days apart  $\rightarrow$  maximum measurable velocity:  $v_{max} = 24 [m/yr]$
- Example: Glacier velocity Malaspina Glacier

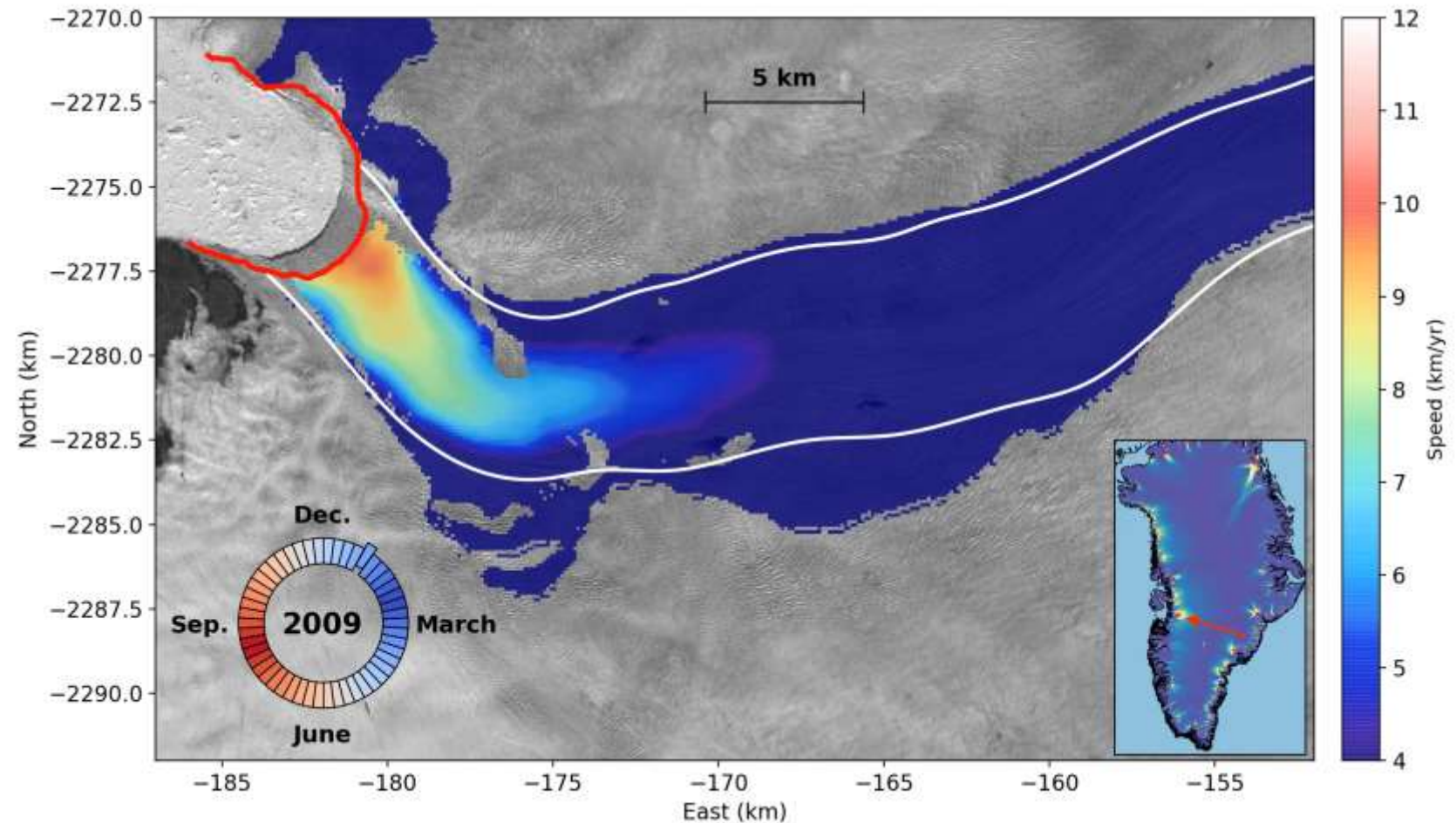




# Topic 3: Surface Displacement from Images

## Fast(er) Motion Monitoring [m/y to km/y] Using Feature Tracking and Optical Flow

- Lot's of surface motions can be too fast for InSAR to work (see lectures later on):
  - Glacier motion (and variations thereof)
  - Sea Ice motion
  - Large earthquake motion
- We will use feature tracking and optical flow techniques to estimate motion velocities and directions



Bryan Riel. 2020. [Animation of time-dependent velocity magnitudes for Sermeq Kujalleq \(Jakobshavn Isbræ\) from 2009 - 2019](#). Arctic Data Center. [doi:10.18739/A2W66990B](#).



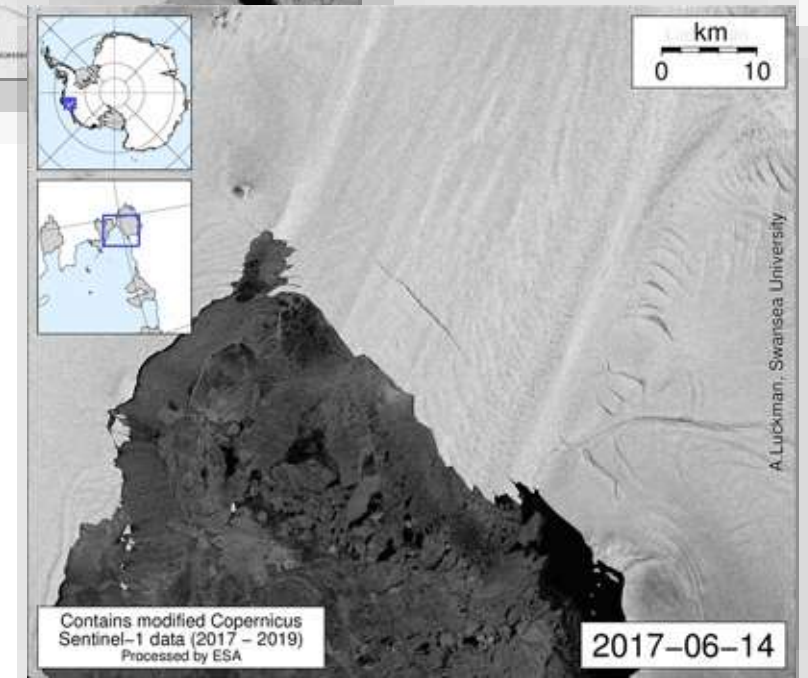
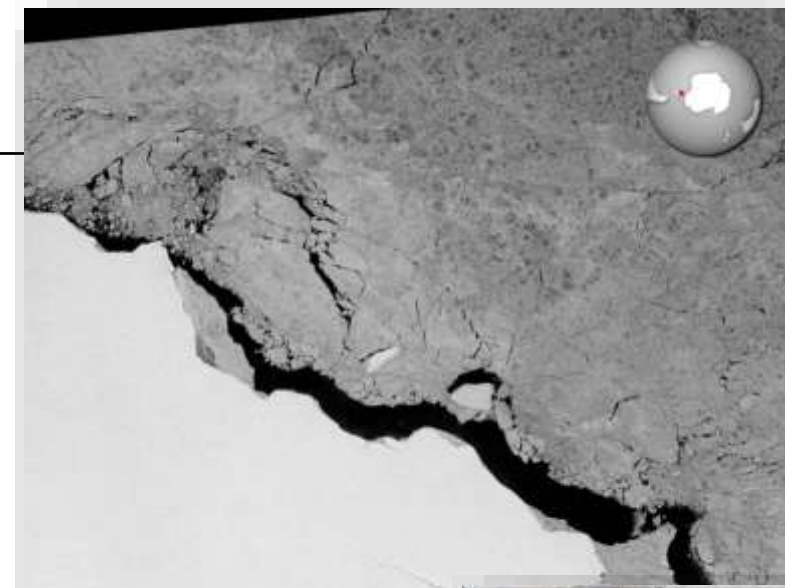
# TEMPLATE AND FEATURE MATCHING PRINCIPLES



# Image Matching Use Cases

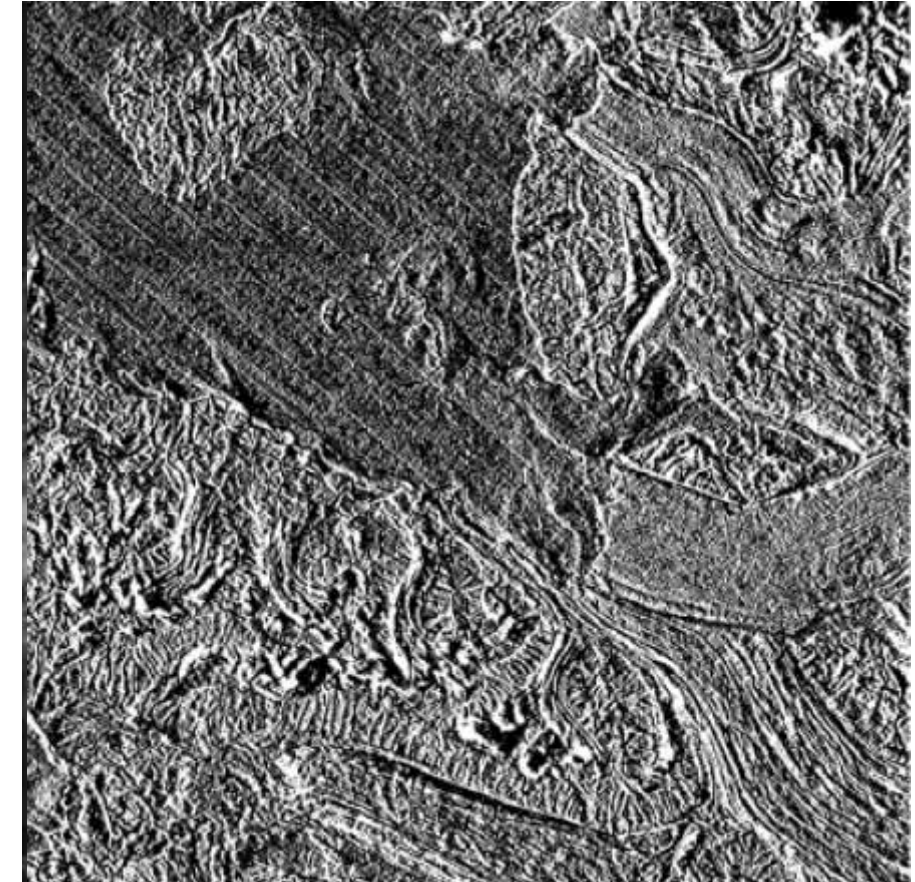
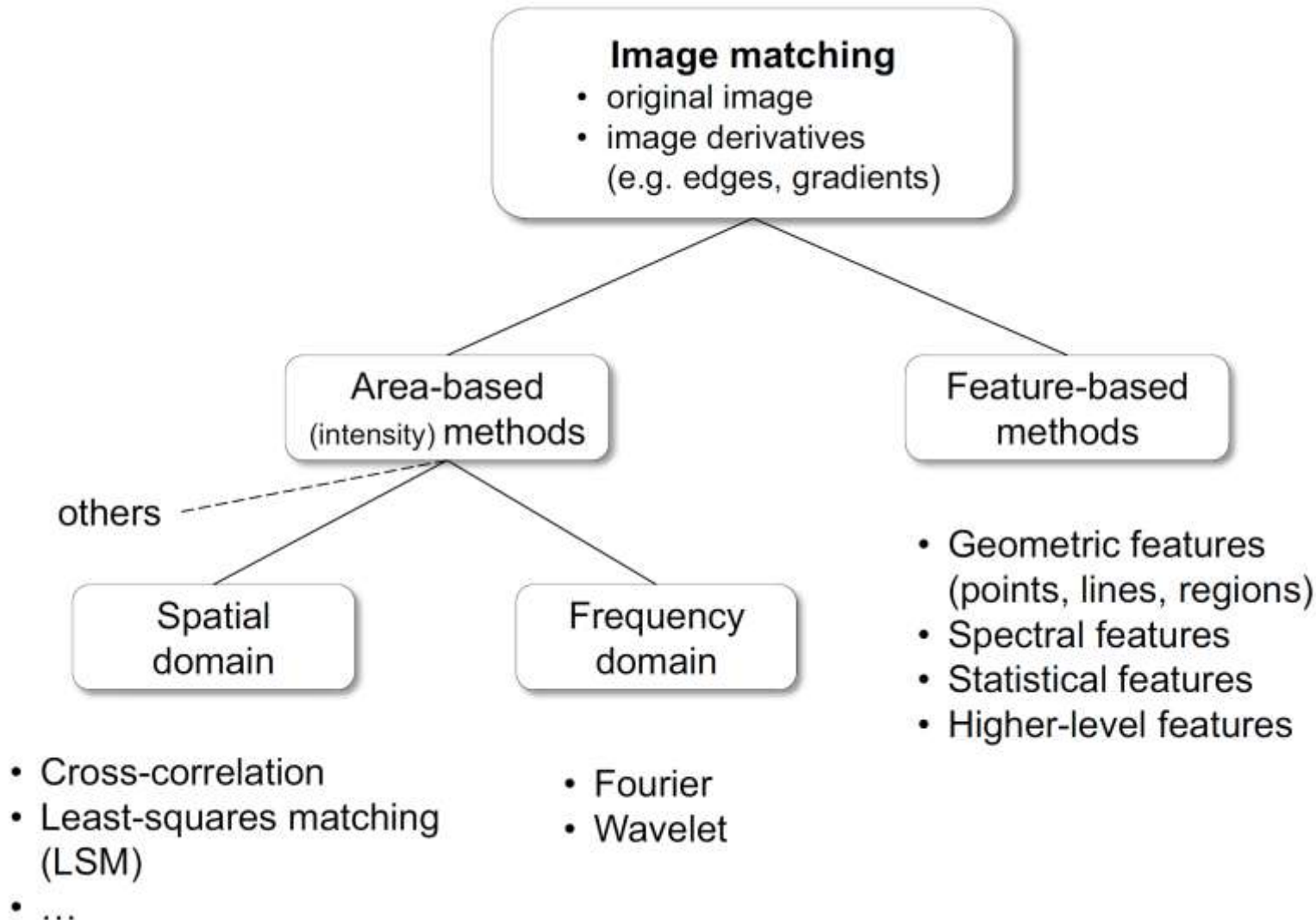
## Matching entities

- Images from **different viewpoints**  
(e.g. stereo parallax matching; tie points)
- Images from **different times**  
(e.g. change detection; terrain displacements)
- Images from **different sensors/sensor channels**  
(multi-modal; e.g. co-registration; co-registration of channels or sub-systems; fusion)
- Images of **different** ground, illumination and atmospheric conditions
- Images and **templates / models** (reference pattern, image chips)  
(e.g. fiducial marks, ground control point data base, objects)
- **DEMs** or other spatial datasets

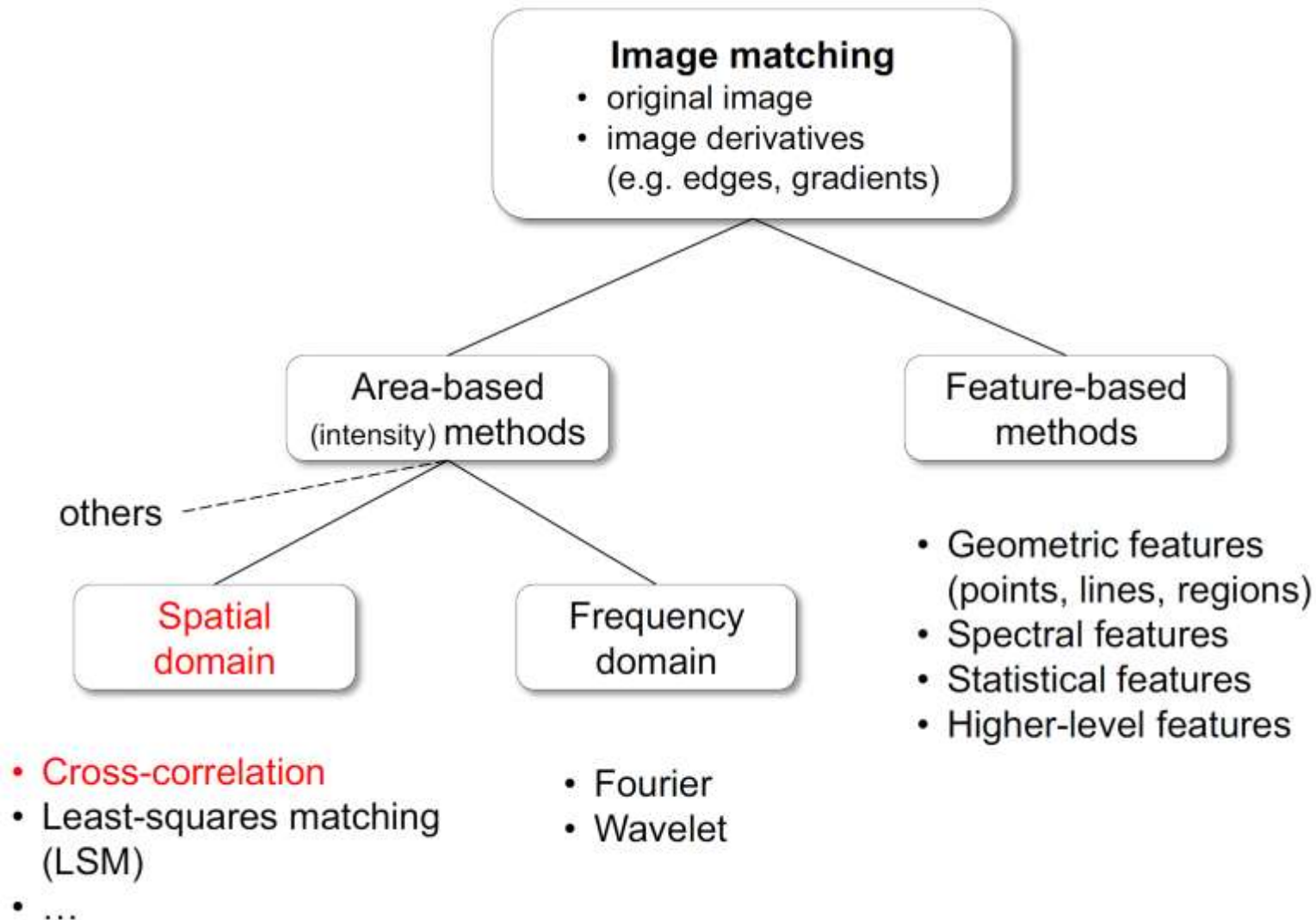




# Image Matching Approaches



# Image Matching Approaches

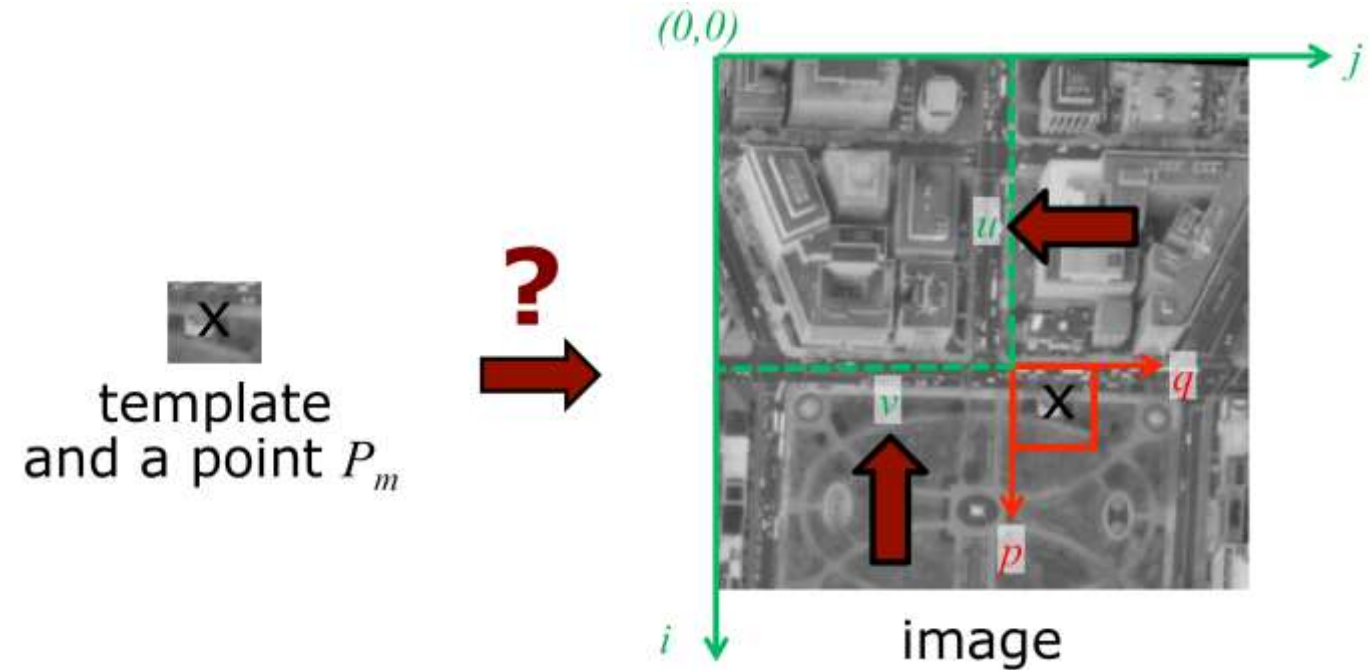




# Cross Correlation-Based Image Matching

## Cross Correlation:

- **Cross correlation is a powerful tool to:**
  - Find certain image content in an image
  - Determine its location in the image
- **Key assumption: Images differ only by**
  - Translation
  - Brightness
  - Contrast
- **Cross correlation is a template matching approach**
  - Find the location of a small template image within a (larger) image
  - Usually: size of template  $\ll$  size of image



# Cross Correlation Principle

## Cross Correlation:

- Given image  $g_1(i, j)$  and template  $g_2(p, q)$ , find offset  $[\hat{u}, \hat{v}]$  between  $g_1$  and  $g_2$

## Assumptions:

- Geometric Transformation

$$T_G: \begin{bmatrix} p \\ q \end{bmatrix} = \begin{bmatrix} i \\ j \end{bmatrix} - \begin{bmatrix} u \\ v \end{bmatrix}$$

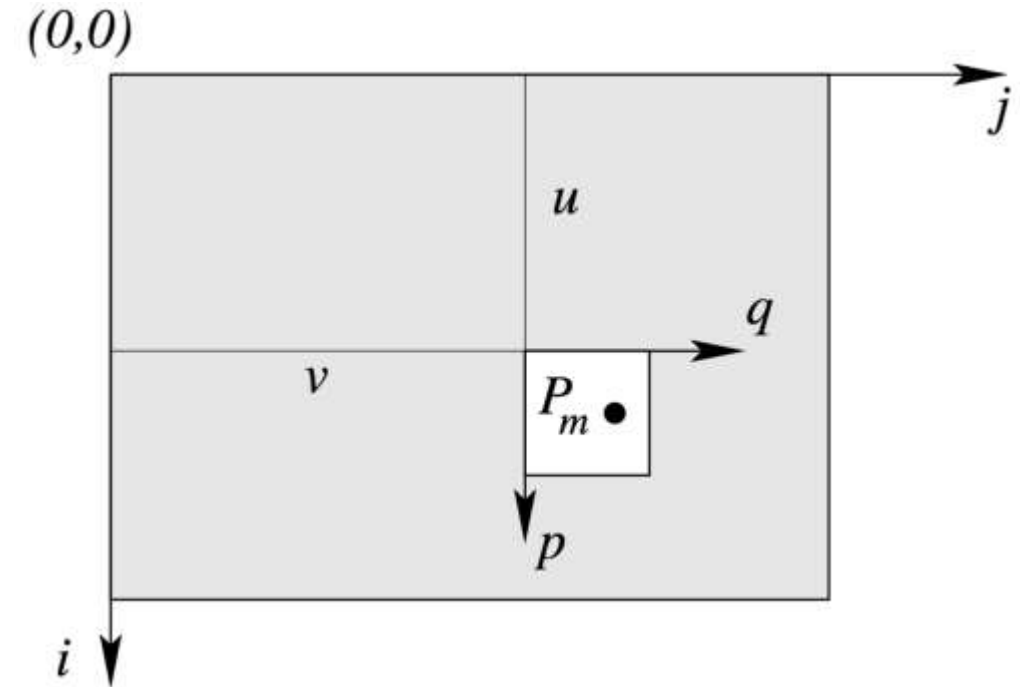
- Two unknown parameters:  $p_g = [u, v]^T$

- Radiometric transformation

$$T_I: g_2(p, q) = a + b g_1(i, j)$$

- Intensities of each pixel in  $g_2$  are linearly dependent on those of  $g_1$
- Two additional unknown parameters:  $p_R = [a, b]^T$

**Task:** Find the offset  $[\hat{u}, \hat{v}]$  that maximizes the similarities of the corresponding intensity value



Cross Correlation quantifies image template similarity



# Examples of Template-Based Similarity Measures

$f$	Standard	Normalised
Absolute	$\sum  A - B $	$\frac{\sum  A - B }{\sqrt{(\sum  A )(\sum  B )}}$
Square	$\sum (A - B)^2$	$\frac{\sum (A - B)^2}{\sqrt{(\sum A^2)(\sum B^2)}}$
Power	$\sum  A - B ^p$	$\frac{\sum  A - B ^p}{\sqrt{(\sum  A ^p)(\sum  B ^p)}}$
Correlation	$\sum AB - \frac{(\sum A)(\sum B)}{N}$	$\frac{\sum AB - \frac{(\sum A)(\sum B)}{N}}{\sqrt{\left(\sum A^2 - \frac{(\sum A)^2}{N}\right)\left(\sum B^2 - \frac{(\sum B)^2}{N}\right)}}$



# Cross Correlation: Search Strategy

## How to Find the Offset that Maximizes Similarity?

### Exhaustive Search

- For all offsets  $[u, v]$  compute Cross Correlation  $\rho(u, v)$
- Select offset  $[u, v]$  for which  $\rho(u, v)$  is maximized

### More Efficient Approach: Use Image Pyramid

- Iteratively use resized images from small to large
- Start on top of the pyramid  $\rightarrow$  match gives initialization for next level

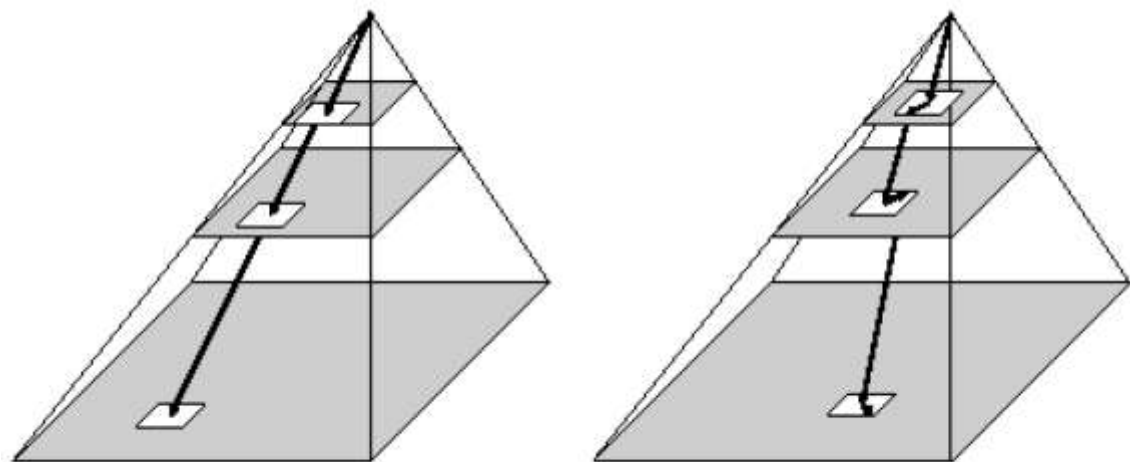
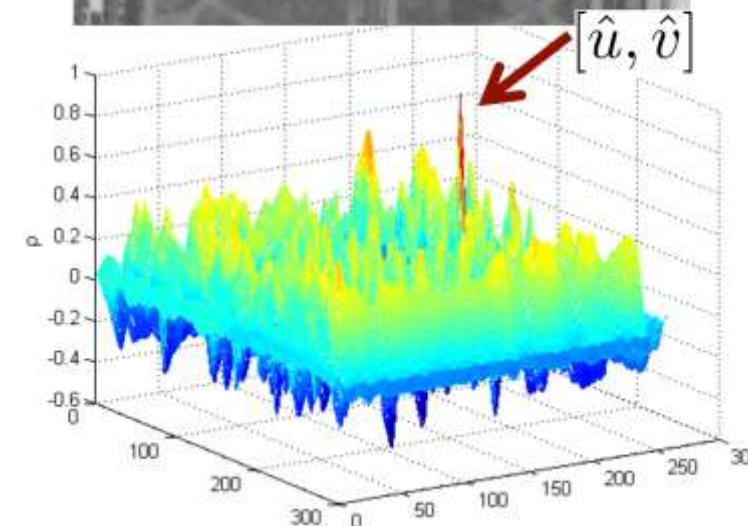
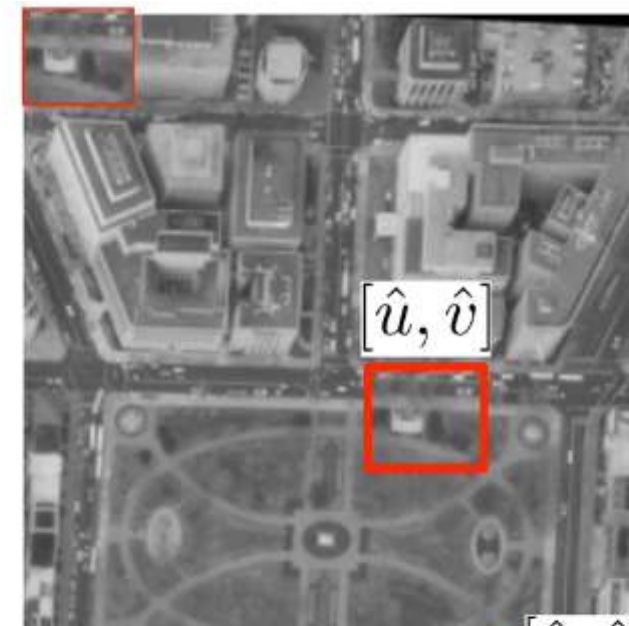


Image courtesy: Förstner

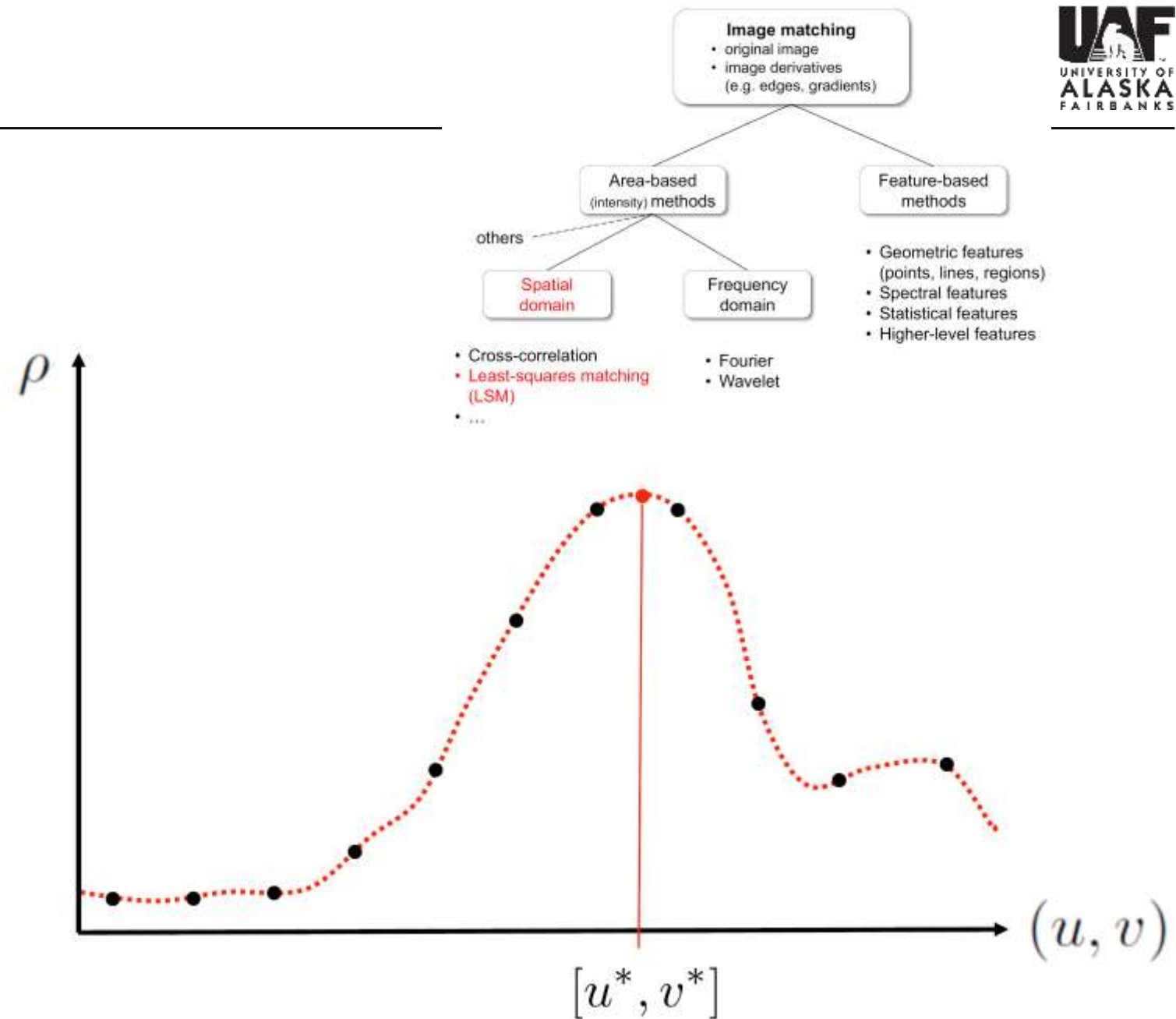


# Cross Correlation: Sub-Pixel Estimation of Offsets

- Result of template matching by cross correlation provides initially only integer-valued offsets
- More precise estimate can be obtained through subpixel estimation

## Procedure:

- Fit a locally smooth surface through  $\rho(u, v)$  around the initial position  $[\hat{u}, \hat{v}]$
- Estimate it's local maximum using **least-squares matching** to arrive at subpixel estimate of offsets  $[u^*, v^*]$

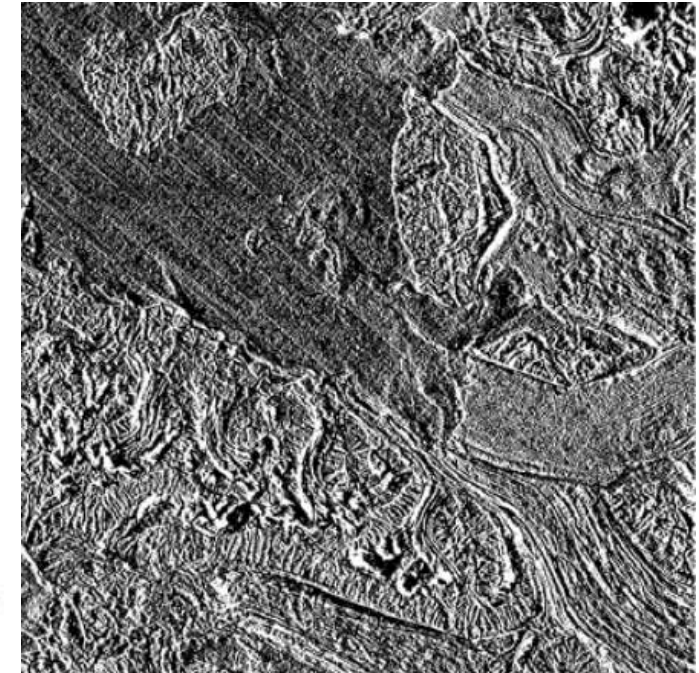
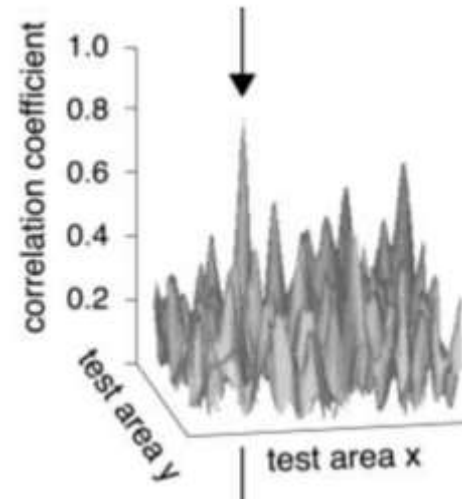
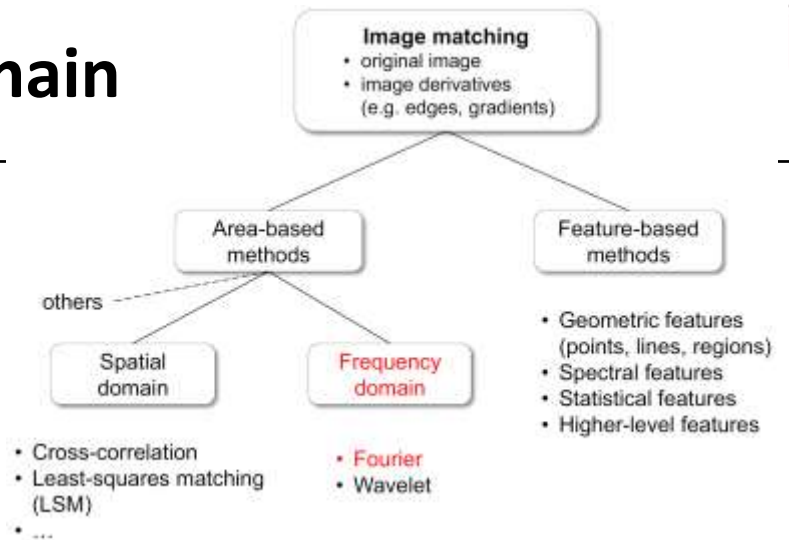


# Side Note: Image Matching In the Frequency Domain

- **Correlation is a time demanding process** when done in the spatial domain, **but in the frequency domain this process can be done much more efficiently** with a single multiplication (convolution theorem):

$$CC(i, j) = IFFT(F(u, v)G^*(u, v))$$

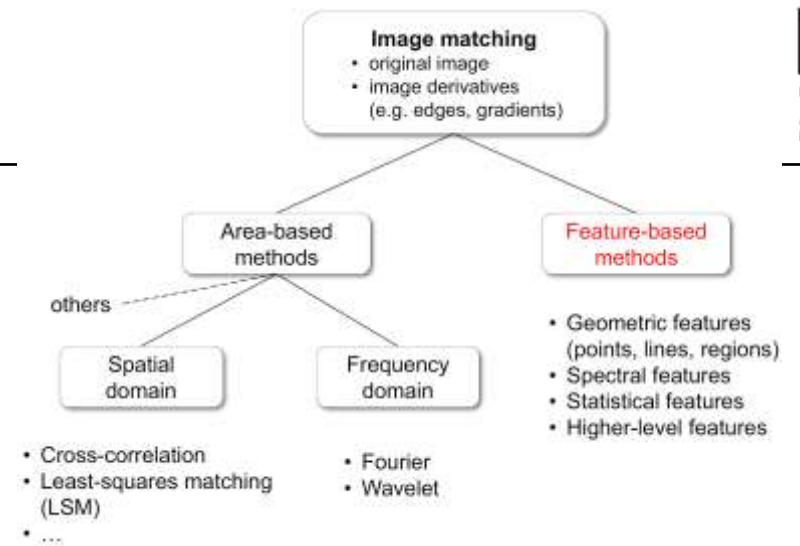
- **Image normalization** cannot be done easily in frequency domain
- **Approaches of normalization:**
  - Phase correlation
  - Orientation images





# Feature-Based Image Matching

- Feature-based approaches use easily identifiable image features such as corners, edges, street corners ...
- Identification and matching of features was addressed in Lecture 5 and include techniques such as **SIFT** = **S**cale **I**nvariant **F**eature **T**ransform





# IMAGE PRE- AND POST-PROCESSING ERROR SOURCES



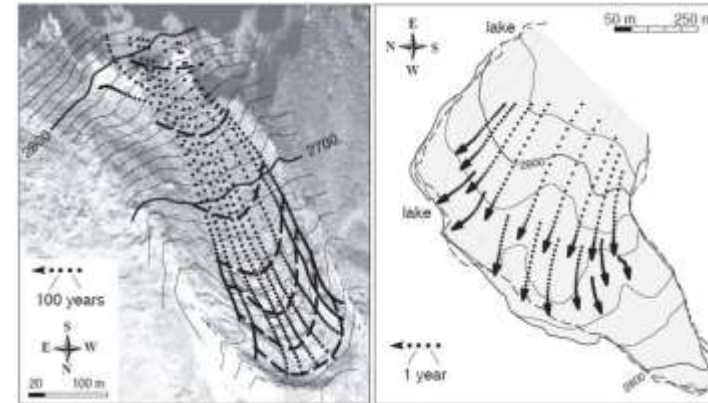
# Image Pre-Processing and Product Post-Processing

## Pre-Processing:

- Image enhancements / transforms such as gradient calculation and noise filtering
- Image pyramid calculation to speed up processing
- Image alignment
- Interest point extraction for feature-based methods

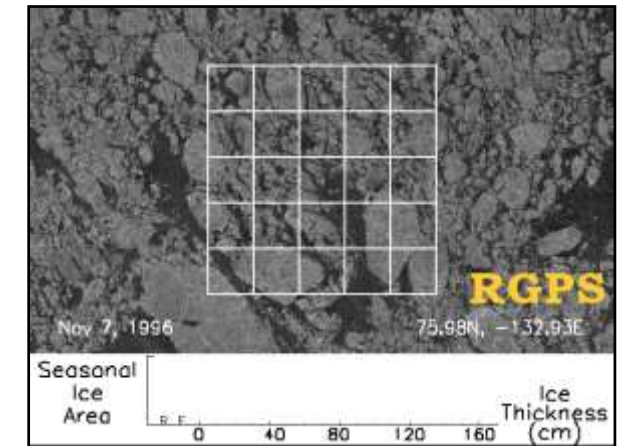
## Post-Processing:

- Outlier-detection and removal (e.g., using geometric constraints; neighborhoods; quality metrics)
- Filtering
- Derivatives
- Extraction of streamlines and trajectories



Flow-line extraction

Outlier Removal through gridding

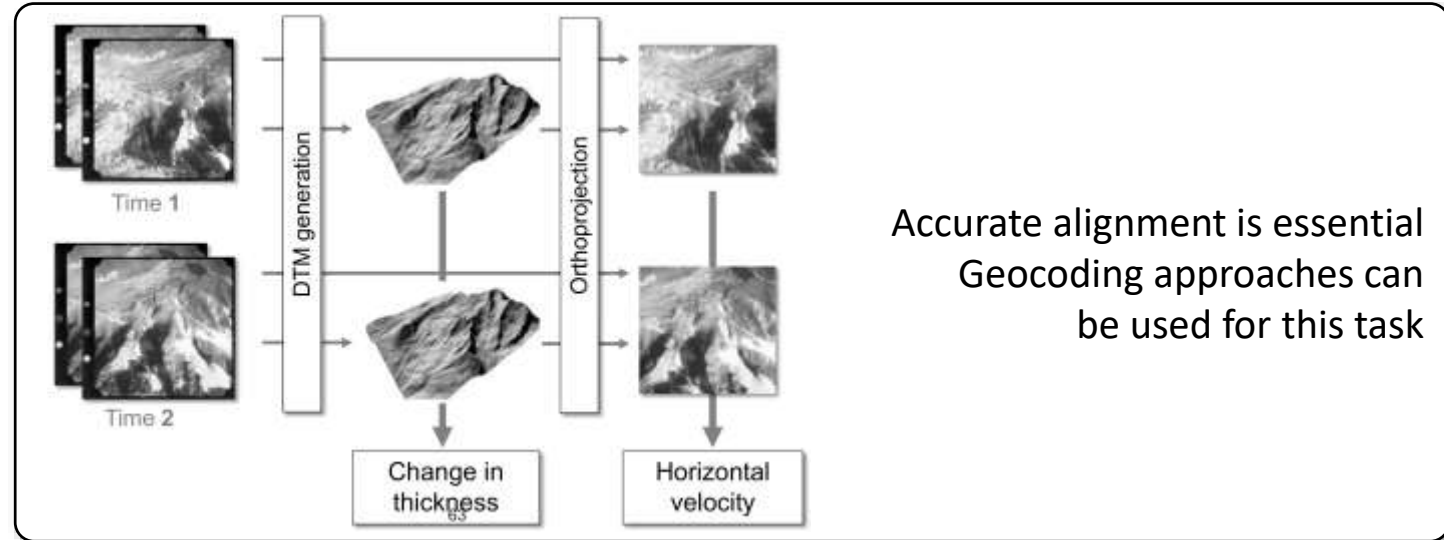




# Error Sources and Problematic Areas for Image Matching

## Error Sources

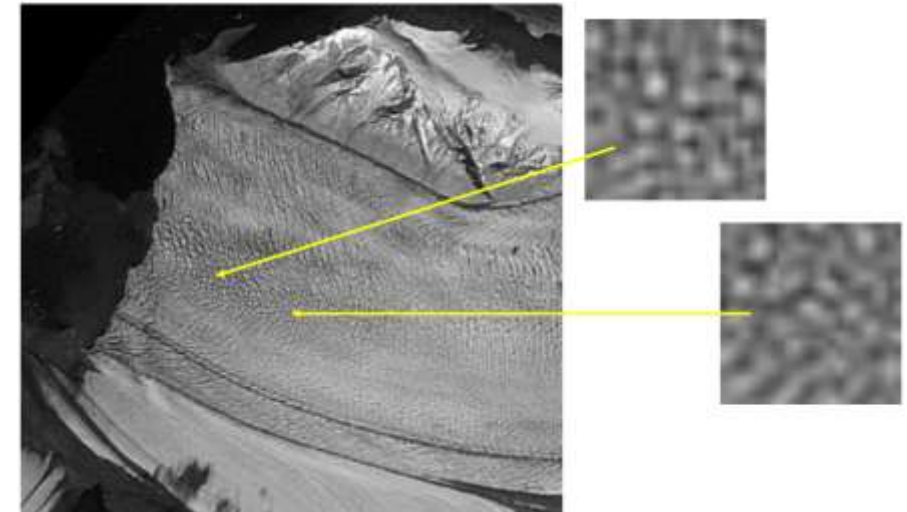
- Image alignment
- Matching error (mismatch; e.g. similar features, lack of contrast)
- Matching accuracy
- Self similar objects



## Problem Areas:

- Areas with low contrast (accumulation areas)
- Areas with much surface transformation
- Cloudy areas

Self-similar objects can be an issue in image matching



# Accuracy of Cross-Correlation Estimates in SAR Images

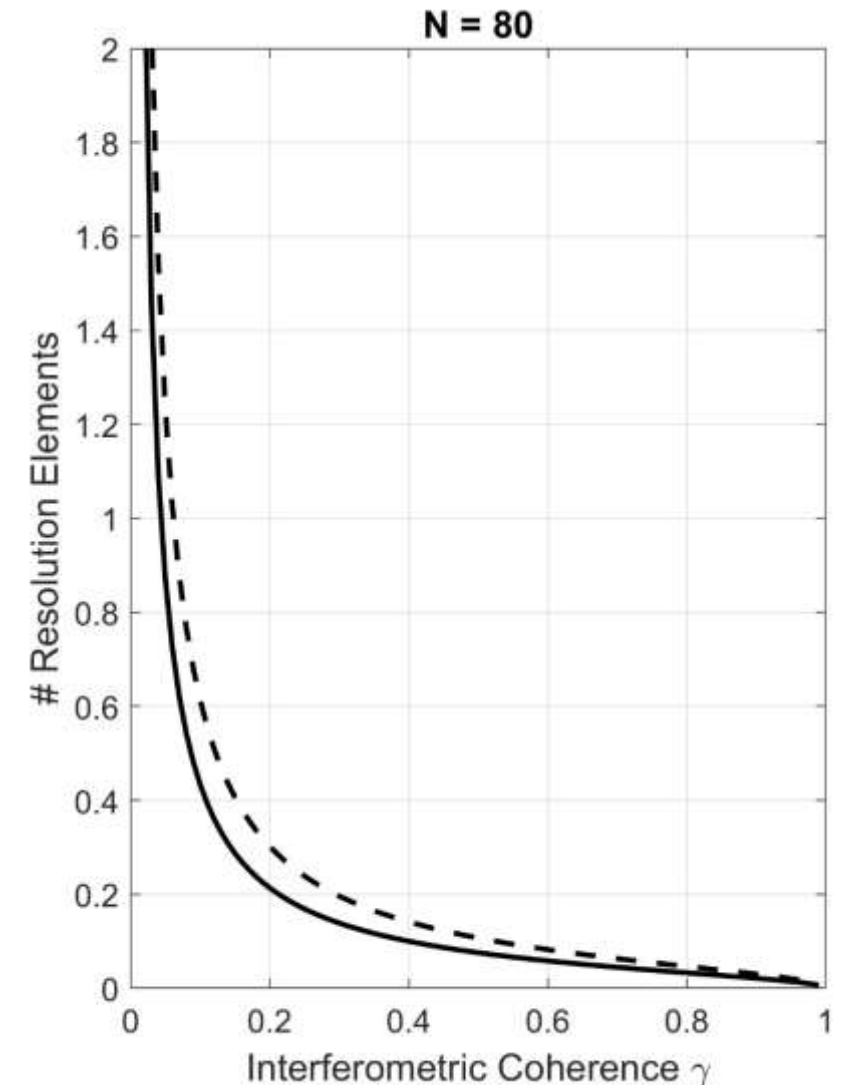
## Speckle Tracking

- SAR images lend themselves well for template-based offset tracking because
  - SAR images have speckle noise → images are very noisy
  - Noise can be tracked with high accuracy if noise remains coherent
- Speckle tracking can be implemented either through
  - Complex Cross-Correlation, OR
  - Amplitude-only Cross-Correlation (see previous discussion)
- Speckle tracking accuracy can be calculated for coherent ( $\sigma_{CR}$ ) & amplitude ( $\sigma_C$ ) CC as function of interferometric coherence  $\gamma$  & the window size  $N$  used in CC calculation

– **Coherent** CC accuracy:  $\sigma_C = \sqrt{\frac{3}{2N}} \cdot \frac{\sqrt{1-\gamma^2}}{\pi\gamma}$

– **Amplitude** CC accuracy:  $\sigma_A = \sqrt{\frac{3}{2N}} \cdot \frac{\sqrt{1-\gamma^2}}{\pi\gamma} \cdot \sqrt{2}$

Amplitude CC uses only half of the available information → factor of  $\sqrt{2}$  less accurate





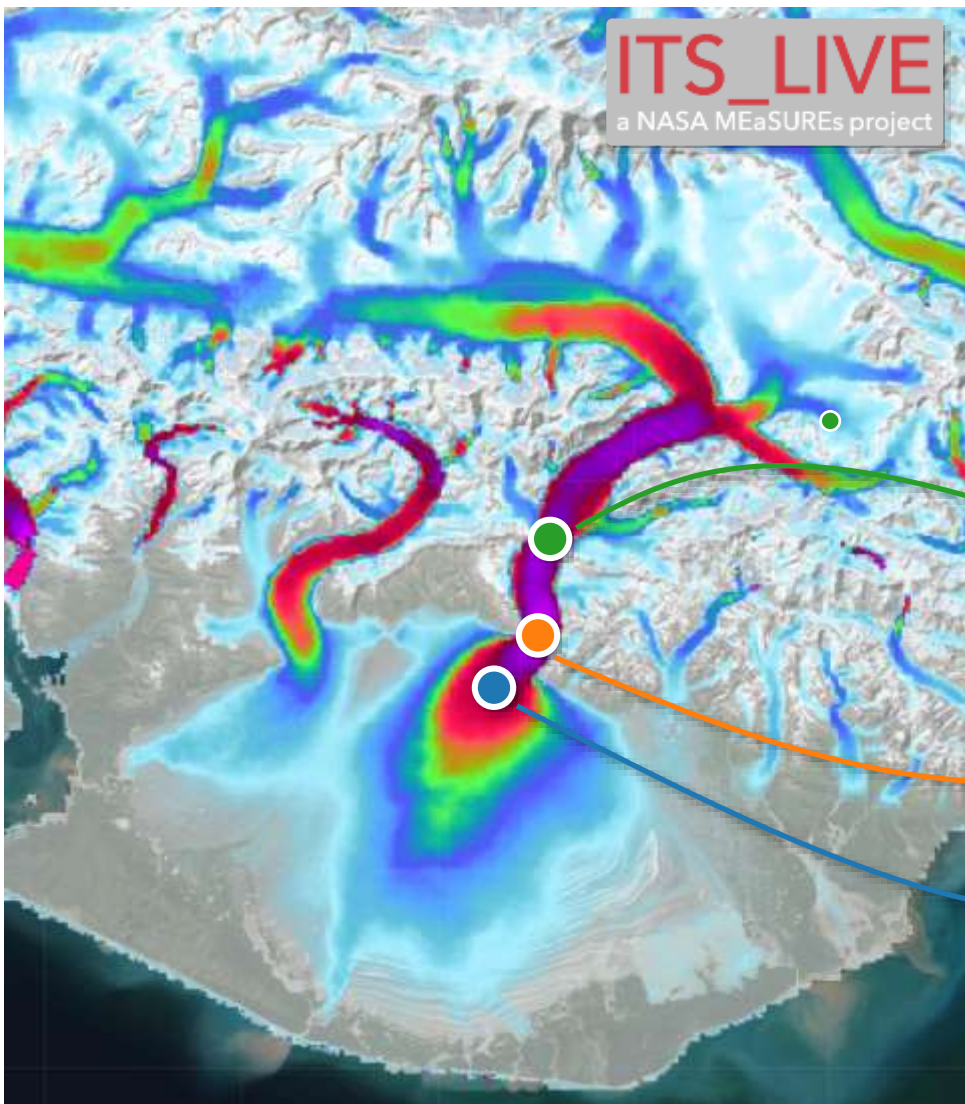
## FEATURE MATCHING – AN EXAMPLE [PREPARATION FOR LECTURE 11]



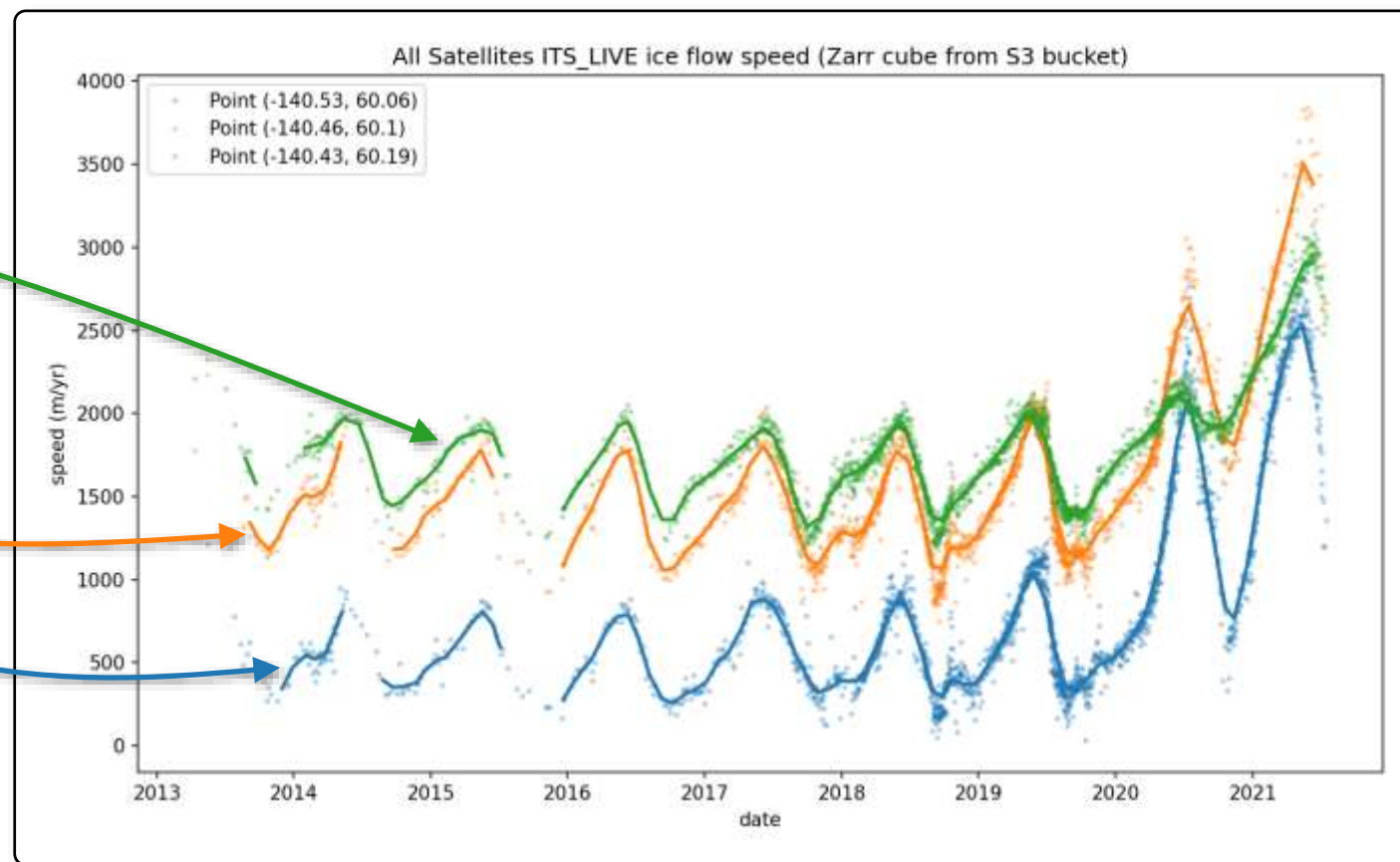


# Why We Measure Displacements

## Monitoring Surge of Malaspina Glacier, Alaska using Optical and SAR Data



ITS\_LIVE is led by Alex Gardner, JPL and includes partners at UAF. The project uses Feature Tracking from Landsat, Sentinel-2, and Sentinel-1 data to monitor velocities at all glaciers in the world!




# Think – Pair – Share:

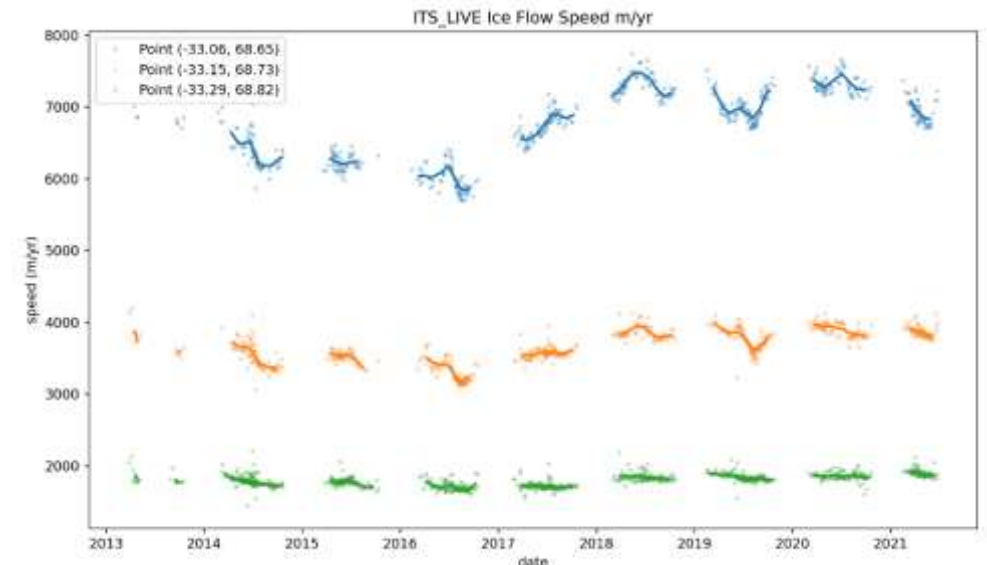


- Explore Glacier Velocity Information generated by ITS\_LIVE

- **Activity #1:** Explore ITS\_LIVE archive

- Go to [https://github.com/nasa-jpl/its\\_live](https://github.com/nasa-jpl/its_live) and start the ITS\_LIVE Binder Notebook (click on )
    - Follow the instructions to access the glacier velocity information
    - Pick your favorite glacier
    - Select points and plot velocity time series information
    - Look up some background on your glacier to understand what is happening at the site you picked

- **Activity #2:** Once we are all back in the room each group will present what they found



# What's Next?

- This is what awaits next:

- **Thursday:** Guest Lecture by ITS\_LIVE PI Alex Gardner (JPL; <https://science.jpl.nasa.gov/people/AGardner/>)

