Module 3 - Project10_loops_arrays Assignment - Model Answer

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<!--index.html-->
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8" />
    <title>Project10 loops array</title>
    <script src="JS/main.js" defer></script>
</head>
· <body>
    <!--While Loop function-->
    <button onclick="count_to_Ten()">Click here to start
    <hr />
    <!--For Loop function-->
    <button onclick="for_Loop()">Join the Band!</button>
    <hr />
    <!--Array function-->
    <button onclick="color_array()">Array of Sunshine!</button>
    <hr />
    <!--Creating an object using let-->
    <button onclick="car()">Click Me!</button>
    <hr />
</body>
</html>
```

```
//main.js
//A function using a while loop
function count_to_Ten() {
   var Digit = "";
   var x = 1;
   while (x < 11) {
        Digit += "<br>" + x;
        X++;
    document.getElementById("Counting_to_Ten").innerHTML = Digit;
//A function using a for loop
var Instruments = [
    "Guitar",
    "Drums",
   "Piano",
   "Bass",
    "Violin",
    "Trumpet",
    "Flute",
];
var content = "";
var y;
function for_Loop() {
    for (y = 0; y < Instruments.length; y++) {</pre>
        content += Instruments[y] + "<br>";
    document.getElementById("List_of_Instruments").innerHTML = content;
//A function with an array
function color_array() {
    var Colors = [];
    Colors[1] = "Green";
    Colors[2] = "Red";
    Colors[3] = "Blue";
    Colors[4] = "Yellow";
    Colors[5] = "Orange";
    Colors[6] = "Purple";
    document.getElementById("Array").innerHTML =
        "My favorite color is " + Colors[6] + ".";
//Creating an object with the let keyword
function car() {
    let car = {
        make: "Nissan",
        year: "2023",
        color: "Black",
    };
    document.getElementById("car").innerHTML =
        "I have a " + car.year + " " + car.color + " " + car.make + ".";
```