Christopher Chapline

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Github: github.com/gizmo385

Permanent Address
Available on request

Work Experience

Software Development Intern May 2014 - Present **Elegant Thought**

Education:

University of Arizona – Tucson, AZ

B.S. Computer Science (Graduation 2016)

Major GPA: 3.75 Cumulative GPA: 3.395

Skills

◆ Programming Languages: Java (extremely proficient), Python (proficient)

◆ Version Control Systems: Git (proficient)

◆ Tools: Vim (proficient), Ubuntu (proficient), Maven(beginner-proficient)

Personal Project Portfolio:

The Four Nations	November 2013 – December 2013
Technologies:	Java, Eclipse, Git, GIMP
Description:	A settlement management game based in the Avatar: The Last Airbender universe. Designed by four people over the course of 2 months. Includes a save/load system, a custom designed Swing UI, and a resource management system that players must manage. Personally designed menu interactions, menu dialogs, class documentation, content serialization, and various game interactions.
Project Location:	github.com/gizmo385/TheFourNations

<u>Java Fiddle</u>		February 28 th 2014 – March 1 st 2014
	Technologies:	Java, Python, Tornado, JavaScript, JQuery, HTML, CSS
	Description:	A web application that allows for compilation and execution of basic Java programs. This functions in a similar fashion as JS Fiddle. Written over an 18 hour period during annual University of Arizona ACM's Hackathon. Won the Google sponsor prize.
	Project Location:	github.com/dkothari777/Hackathon2014