

Personal Information

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NATIONALITY Dutch

DATE OF BIRTH 01.03.1987

GENDER Male

DESIRED POSITION Front-end developer, UX/UI designer

Work Experience

YEAR 2020 - 2021

EMPLOYER / ADDRESS 4net, Driebergen
TYPE OF BUSINESS Digital Agency

POSITION Frontend Developer

DESCRIPTION As a remote frontend developer I worked on several

digital products like the 4en5mei website and the UWV

video content platform.

DISCIPLINES & TECHNIQUES HTML5, CSHTML, PHP, Javascript (ES6), CSS3 (SCSS),

Wordpress, Drupal

YEAR 2019 - 2020

EMPLOYER / ADDRESS INNOU, Vienna

TYPE OF BUSINESS Finance & digital entertainment

POSITION CDO

DESCRIPTION As a co-founder of this tech startup I lead a creative

team in designing and building a multimedia platform. All transactions within the platform were done with crypto currency, and a mobile game was developed to explain users how it all works. All communication was

different countries.

DISCIPLINES & TECHNIQUES HTML5, Pug/Jade, Javascript (ES6), CSS (SCSS), Bulma,

Digital Product Design, UX/UI design, Project Lead,

done online since we had people working from



Project Management, SCRUM Master, 2D Animation, 3D modelling, Illustration

YEAR 2018 - 2019

EMPLOYER / ADDRESS QWIC, Amsterdam
TYPE OF BUSINESS E-bike design & sales

POSITION UX/UI designer, front-end developer

DESCRIPTION I worked for the IT and R&D team, where I designed the

mobile app to be used on their e-bikes, a dealer portal and bike configurator. For the IT team I would first create prototypes and after approval create the React components using stub data. The other developers could then integrate the styled components directly in the application. I also served as a SCRUM master for the IT team and demonstrated the progress to the rest of

the company.

DISCIPLINES & TECHNIQUES Sketch, Adobe XD, HTML5, Javascript (ES6), React, CSS

(JSS), Digital Product Design, UX/UI design, SCRUM

Master

YEAR 2017 - 2018

EMPLOYER / ADDRESS Pioneers, Vienna

TYPE OF BUSINESS Startup accelerator, event management

POSITION UX/UI designer, front-end developer

DESCRIPTION For this Viennese tech event manager I designed and

helped develop a responsive event scheduling app. In a small IT team I introduced Agile workflow and built the front-end using React. During the event we would

perform user tests to later improve the app.

DISCIPLINES & TECHNIQUES Balsamiq Mockups, HTML5, Javascript (ES6), CSS

(SCSS), React, Digital Product Design, UX/UI design,

SCRUM Master

YEAR 2017

EMPLOYER / ADDRESS Friede & Liebe

TYPE OF BUSINESS Music event management, music performance

POSITION Front-end developer, VJ

DESCRIPTION Using web technologies I developed interactive

visualizers to accompany the artists. The visuals would



respond to the music real-time, and could be manipulated using a mobile web interface.

DISCIPLINES & TECHNIQUES HTML5, Javascript (ES6), CSS (SCSS), Canvas, WebGL,

Web Sockets

YEAR 2016

EMPLOYER / ADDRESS Sproing Interactive, Vienna
TYPE OF BUSINESS Video game developer

POSITION UX/UI designer, front-end developer

DESCRIPTION I designed and developed the UI for a desktop strategy

game called Quarantine. During my time here I introduced Agile workflow to the company.

DISCIPLINES & TECHNIQUES Balsamiq Mockups, HTML5, Javascript (ES5), CSS3

(SCSS), Handlebars, KnockoutJS

YEAR 2014 - 2016

EMPLOYER / ADDRESS Travix, Amsterdam

TYPE OF BUSINESS Travel

POSITION Front-end developer

DESCRIPTION In a multidisciplinary SCRUM team I worked as a React

developer. I helped build the components for the flight booking websites and landing pages. I also worked on designing and developing a CMS for the content managers to create and update the landing pages.

DISCIPLINES & TECHNIQUES HTML5, CSS3 (SCSS), AngularJS, React, NodeJS, Gulp,

Continuous Delivery, GIT

YEAR 2012 - 2014

EMPLOYER / ADDRESS iQU, Haarlem

TYPE OF BUSINESS Video game publishing & advertisement

POSITION Front-end developer, graphic designer

DESCRIPTION I designed and developed landing pages for mobile

free-to-play games and integrated ads with affiliate marketing platforms. I also designed a lot of marketing

material.

DISCIPLINES & TECHNIQUES HTML5, CSS3 (SCSS), Javascript, ¡Query, Photoshop,

Affiliate Marketing Integration



YEAR 2010 - 2012

EMPLOYER / ADDRESS AEGON, Achmea, ABN Amro, Amsterdam

TYPE OF BUSINESS Insurance & Banking

POSITION UX/UI designer, front-end developer, DTP

DESCRIPTION I designed marketing material for AEGON, prototyped

and designed the consumer portal for Achmea and developed in a SCRUM team the online banking portal

for ABN Amro.

DISCIPLINES & TECHNIQUES HTML5, Javascript, CSS3, jQuery, Photoshop, Flash

Education and Training

DATES 2011 - 2012

QUALIFICATION AWARDED Propaedeutic

PRINCIPAL STUDIES Fine arts, multimedia

INSTITUTION Rietveld Academy Amsterdam

DATES 2007 - 2011

QUALIFICATION AWARDED HBO

PRINCIPAL STUDIES Digital Media

INSTITUTION Hogeschool van de Kunsten Utrecht

DATES 2004 - 2007

QUALIFICATION AWARDED MBO

PRINCIPAL STUDIES Multimedia Design

INSTITUTION Grafisch Lyceum Utrecht

Skills and Competences

LANGUAGE SPOKEN Dutch (primary), English (fluid), German (moderate)

SOCIAL SKILLS AND COMPETENCES Teamwork, empathy, presenting, public speaking

ORGANISATIONAL SKILLS AND SCRUM Master, project lead, customer care, realtime

COMPETENCES illustrating, meeting moderation



GENERAL COMPUTER SKILLS MacOS, Windows, Linux. Software management &

development. Hardware repairs.

PROGRAMMING HTML5, CSS3, SCSS, SASS, ReactJS, AngularJS,

KnockoutJS, jQuery, Javascript, Pug/Jade, Handlebars,

Drupal, Wordpress, NextJS, GatsbyJS

SOFTWARE KNOWLEDGE Adobe Photoshop, Illustrator, InDesign, Adobe XD,

Figma, Sketch, Affinity Designer, Photo, Publisher, 3DS

MAX, Blender, Procreate

ADDITIONAL INFORMATION I have a drivers license and car (converted VW camper)

I play the piano, guitar and sing

I draw, sculpt and paint

I like bouldering, climbing, running and (ice) skating