

Cyber Physical System – CS626

Course Instructor – Dr. Gourinath Banda

Project – 1

Team members:

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Project Problem

We need to design a CPS that automates gear transmission in accordance with the speed requirement requested by the driver in the fuel-based automotive car. When the vehicle is at lower speeds, an appropriate lower gear needs to be engaged; for higher speeds an appropriate higher gear needs to be engaged. While a gear is engaged/disengaged clutch is activated.

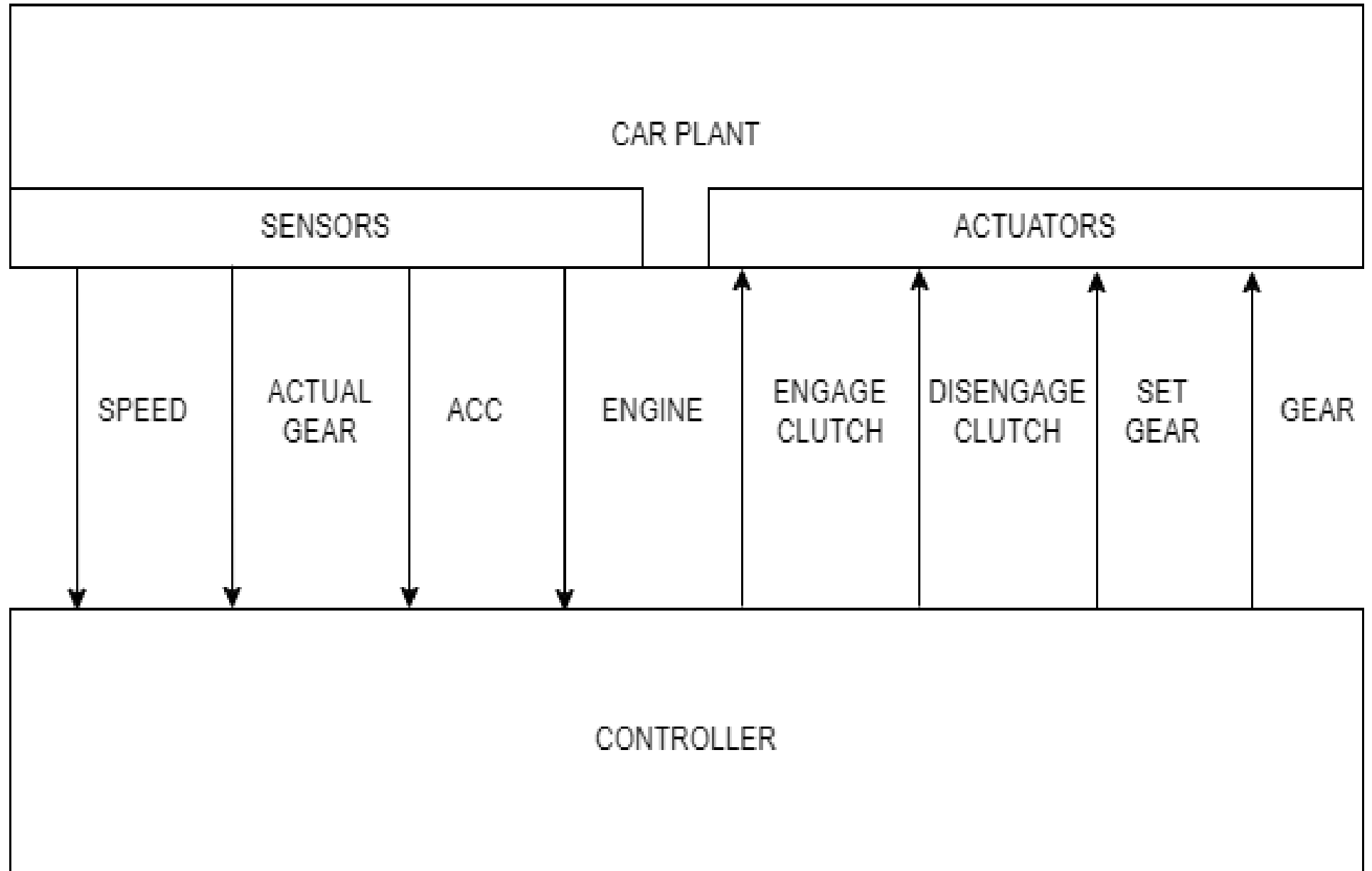
Speed in $(0,10]$: Gear 1

Speed in $(10,20]$: Gear 2

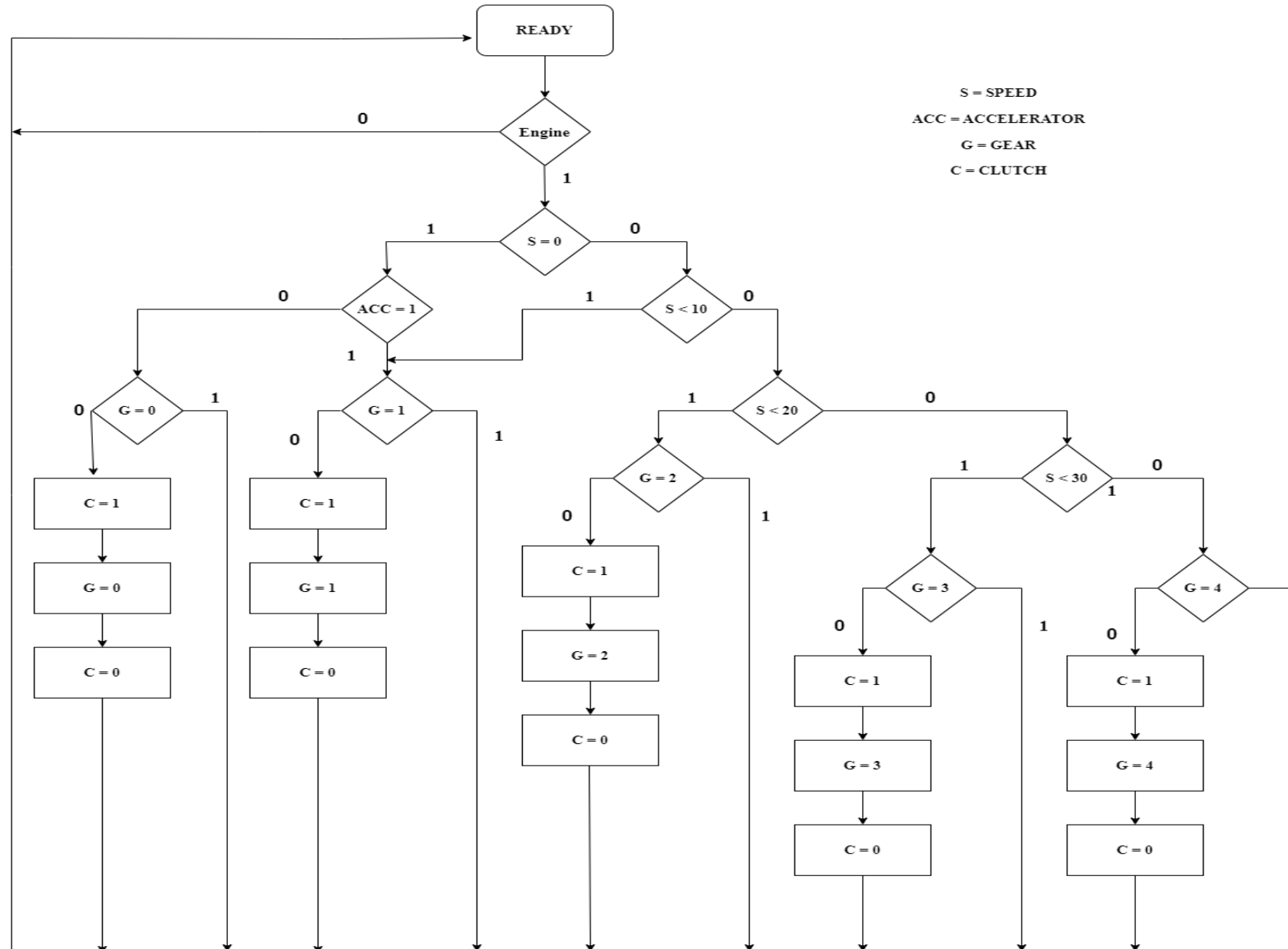
Speed in $(20,30]$: Gear 3

Speed greater than 30 : Gear 4

INTERACTION BETWEEN PLANT AND CONTROLLER

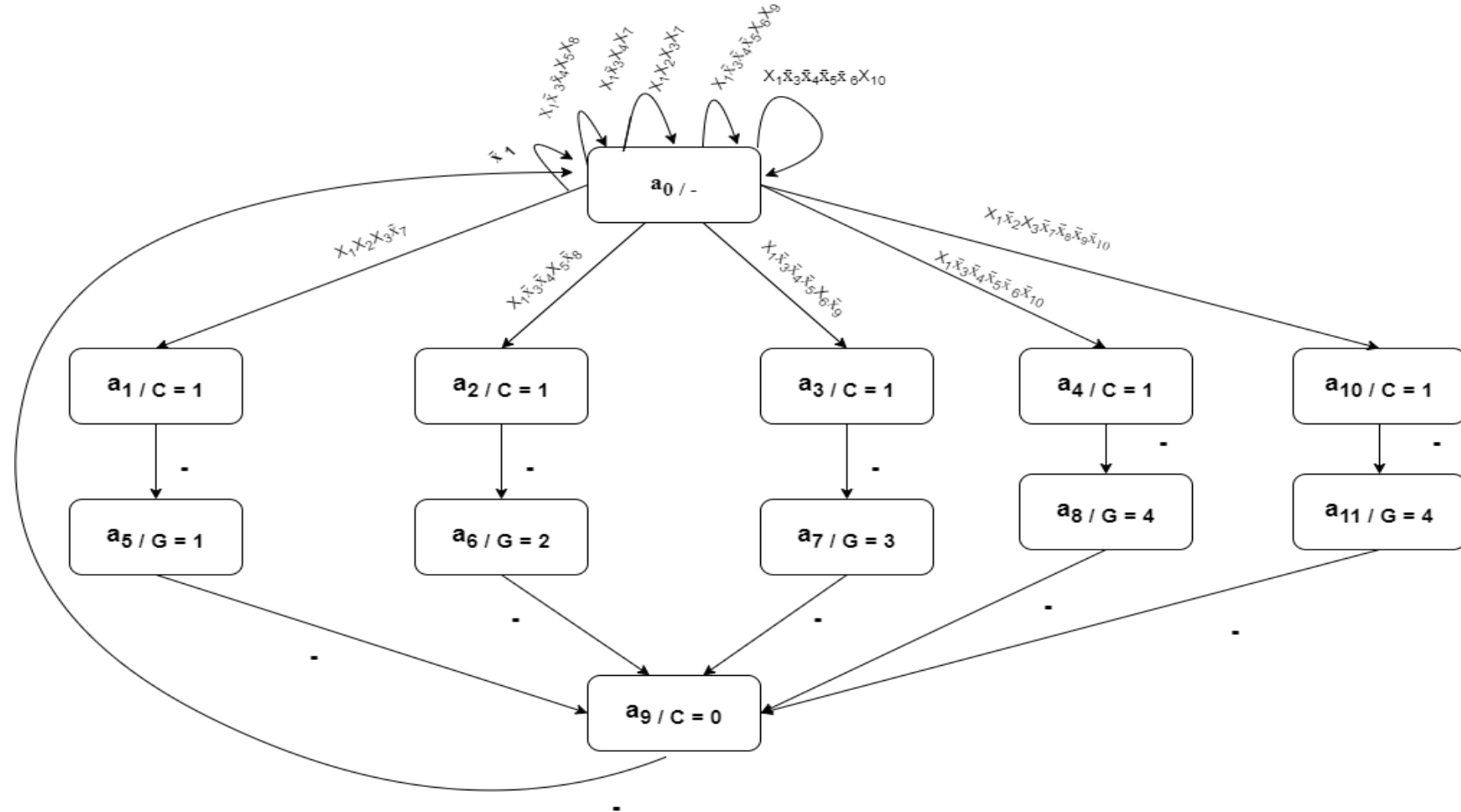


Car Controller : STATE MACHINE FLOWCHART

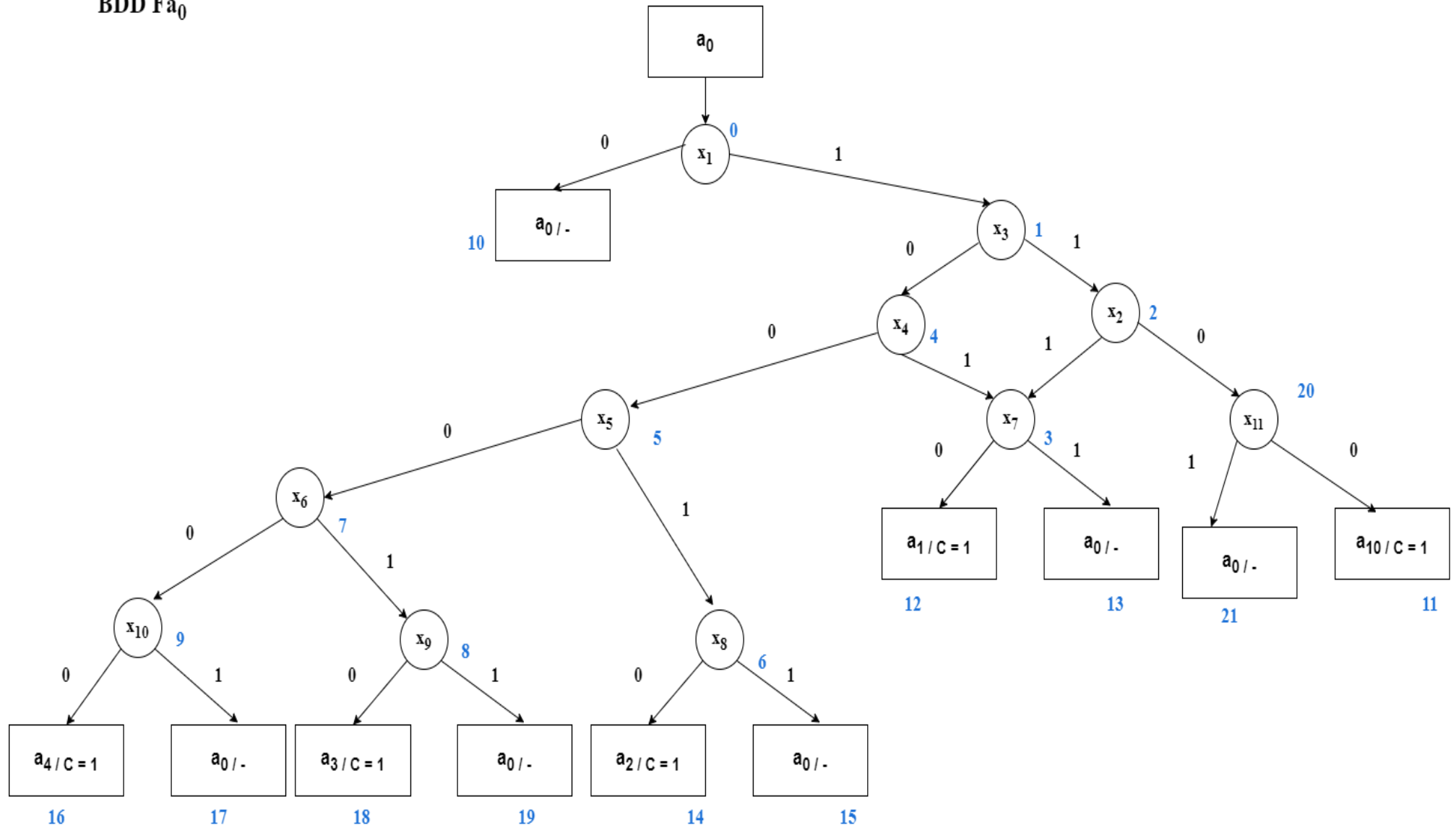


STATE MACHINE SEQUENCE DIAGRAM

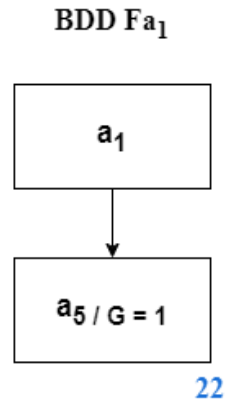
Car Controller : Moore machine



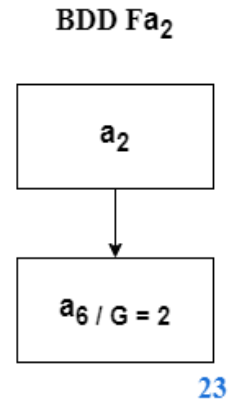
Binary Decision Diagrams for Next-State Mappings

BDD Fa_0 

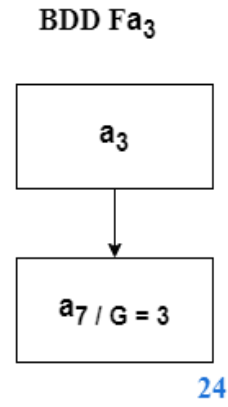
STATE MACHINE MODEL REPRESENTATIONS



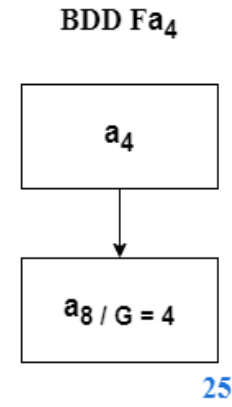
$$Fa_1 = a_5(-)$$



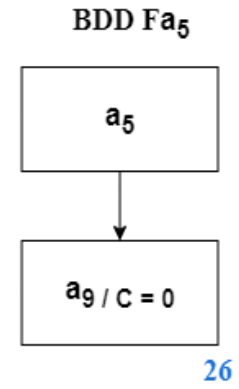
$$Fa_2 = a_6(-)$$



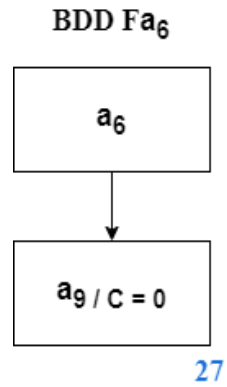
$$Fa_3 = a_7(-)$$



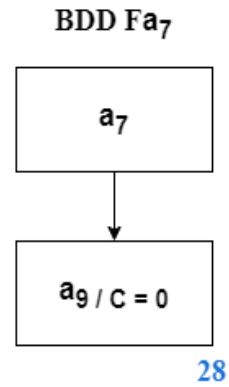
$$Fa_4 = a_8(-)$$



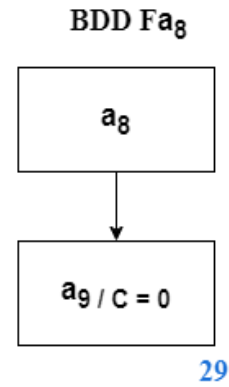
$$Fa_5 = a_9(-)$$



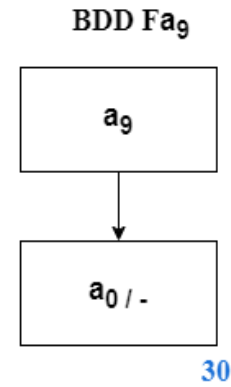
$$Fa_6 = a_9(-)$$



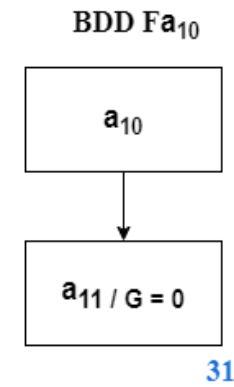
$$Fa_7 = a_9(-)$$



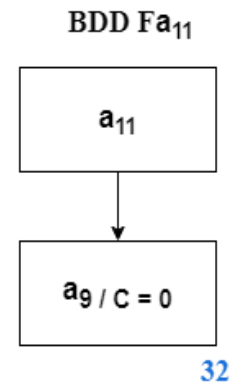
$$Fa_8 = a_9(-)$$



$$Fa_9 = a_0(-)$$



$$Fa_{10} = a_{11}(-)$$



$$Fa_{11} = a_9(-)$$

State Logic Controller Implementation

	clutch	clutch	change gear	gear	immediate transition
	Y0	Y1	Y2	Y3	
a0	0	0	0	0	0
a1	1	0	0	0	1
a2	1	0	0	0	1
a3	1	0	0	0	1
a4	1	0	0	0	1
a5	0	0	1	1	0
a6	0	0	1	2	0
a7	0	0	1	3	0
a8	0	0	1	4	0
a9	0	1	0	0	1
a10	1	0	0	0	1
a11	0	0	1	0	0

WORKING OF PROJECT

DEMO

THANK YOU

