

# VE281

## Data Structures and Algorithms

### Basic Sorting Algorithm; Merge Sort

# Outline

- Basic Sorting Algorithms
- Merge Sort

# Insertion Sort

- **A[0]** alone is a sorted array.
- For **i=1** to **N-1**
  - **Insert A[i]** into the appropriate location in the sorted array **A[0], ..., A[i-1]**, so that **A[0], ..., A[i]** is sorted.
  - To do so, save **A[i]** in a temporary variable **t**, shift sorted elements greater than **t** right, and then insert **t** in the gap.
- Time complexity?  $O(N^2)$
- In place? Yes.  $O(1)$  additional memory.
- Stable?
  - Yes, because elements are visited in order and equal elements are inserted after its equals.

# Insertion Sort

## Best Case Time Complexity

- For  **$i=1$**  to  **$N-1$** 
  - **Insert  $A[i]$**  into the appropriate location in the sorted array  **$A[0], \dots, A[i-1]$** , so that  **$A[0], \dots, A[i]$**  is sorted.
- The **best case** time complexity is  $O(N)$ .
  - It happens when the array is already sorted.
  - For other sorting algorithms we will talk, their best case time complexity is  $\Omega(N \log N)$ .

# Selection Sort

- For  **$i=0$**  to  **$N-2$** 
  - Find the smallest item in the array  **$A[i]$**  , ... ,  **$A[N-1]$**  .  
Then, swap that item with  **$A[i]$**  .
- Finding the smallest item requires **linear search**.
- Time complexity?
  - $O(N^2)$  **best case?**
- In place?
  - Yes.  $O(1)$  additional memory.
- Stable?
  - No.  $(3, e), (3, b), (2, a) \longrightarrow (2, a), (3, b), (3, e)$

# Bubble Sort

**For**  $i=N-2$  **downto** 0

**For**  $j=0$  **to**  $i$

**If**  $A[j]>A[j+1]$  **swap**  $A[j]$  **and**  $A[j+1]$

- Compares two adjacent items and swap them to keep them in ascending order.
  - From the beginning to the end. The last item will be the largest.
- Time complexity?  $O(N^2)$
- In place? Yes.
- Stable?
  - Yes, because equal elements will not be swapped.

# Two Problems with Simple Sorts

- They learn only one piece of information per comparison and hence might compare every pair of elements.
  - Contrast with binary search: learns  $N/2$  pieces of information with first comparison.
- They often move elements one place at a time (bubble sort and insertion sort), even if the element is “far” from its **final place**.
  - Contrast with selection sort, which moves each element exactly to its final place.
- Fast sorts attack these two problems.
  - Two famous ones: **merge sort** and **quick sort**.

# Outline

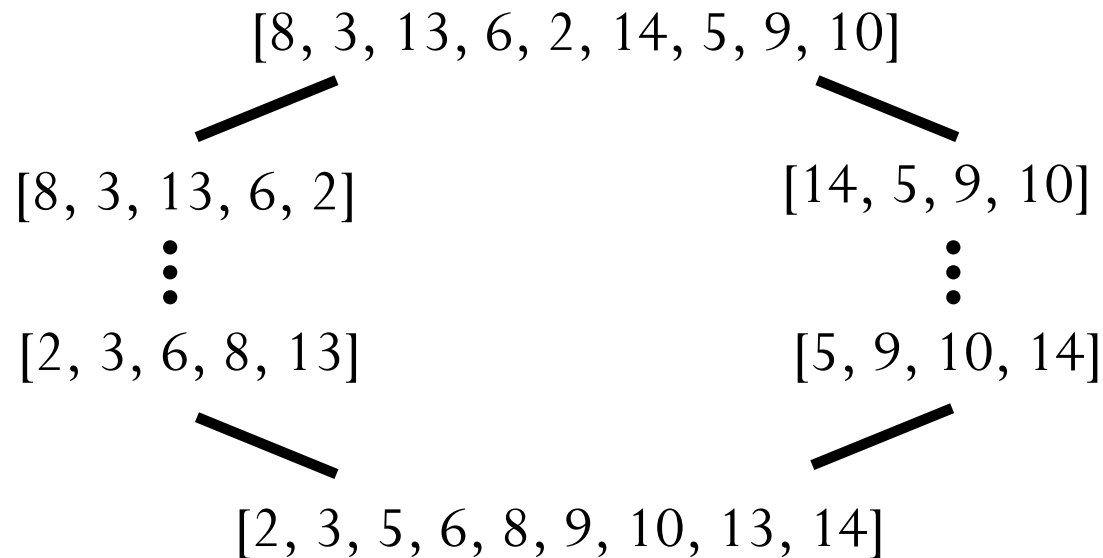
- Basic Sorting Algorithms
- Merge Sort



# Merge Sort

## Algorithm

- Spilt array into two (roughly) equal subarrays.
- Merge sort each subarray recursively.
  - The two subarrays will be sorted.
- Merge the two sorted subarrays into a sorted array.



# Merge Sort

Pseudo-code

```
void mergesort(int *a, int left, int
    right) {
    if (left >= right) return;
    int mid = (left+right)/2;
    mergesort(a, left, mid);
    mergesort(a, mid+1, right);
    merge(a, left, mid, right);
}
```

# Merge Two Sorted Arrays

- For example, merge  $A = (2, 5, 6)$  and  $B = (1, 3, 8, 9, 10)$ .
- Compare the smallest element in the two arrays  $A$  and  $B$  and move the smaller one to an additional array  $C$ .
- Repeat until one of the arrays becomes empty.
- Then append the other array at the end of array  $C$ .

# Merge Two Sorted Arrays

## Implementation

- We actually do not “remove” element from arrays A and B.
  - We just keep a pointer indicating the smallest element in each array.
  - We “remove” element by incrementing that pointer.

```
i = j = k = 0;  
while(i < sizeA && j < sizeB) {  
    if(A[i] <= B[j]) C[k++] = A[i++];  
    else C[k++] = B[j++];  
}  
if(i == sizeA) append(C, B);  
else append(C, A)
```

Time complexity?

Time complexity is  $O(\text{sizeA} + \text{sizeB})$

# Merge Sort

## Time Complexity

```
void mergesort(int *a, int left, int
    right) {
    if (left >= right) return;
    int mid = (left+right)/2;
    mergesort(a, left, mid);  $T(N/2)$ 
    mergesort(a, mid+1, right);  $T(N/2)$ 
    merge(a, left, mid, right);  $O(N)$ 
}
```

- Let  $T(N)$  be the time required to merge sort  $N$  elements.
- Merge two sorted arrays with total size  $N$  takes  $O(N)$ .

Recursive relation:  $T(N) = 2T(N/2) + O(N)$

# Solve Recurrence: Master Method

- A “black box” for solving recurrence.
- However, there is an important assumption: all sub-problems have roughly **equal** sizes.
  - E.g., merge sort
  - Not apply to unbalanced division.

# Solve Recurrence: Master Method

- Recurrence:  $T(n) \leq aT\left(\frac{n}{b}\right) + O(n^d)$ 
  - Base case:  $T(n) \leq \text{constant}$  for all sufficiently small  $n$ .
  - $a$  = number of recursive calls (integer  $\geq 1$ )
  - $b$  = input size shrinkage factor (integer  $> 1$ )
  - $O(n^d)$ : the runtime of merging solutions.  $d$  is real value  $\geq 0$ .
  - $a, b, d$  are independent of  $n$ .

- Claim:

$$T(n) = \begin{cases} O(n^d \log n) & \text{if } a = b^d \\ O(n^d) & \text{if } a < b^d \\ O(n^{\log_b a}) & \text{if } a > b^d \end{cases}$$

base doesn't matter

base matters!

# Example of Merge Sort

Recurrence:  $T(n) \leq aT\left(\frac{n}{b}\right) + O(n^d)$

Claim:  $T(n) = \begin{cases} O(n^d \log n) & \text{if } a = b^d \\ O(n^d) & \text{if } a < b^d \\ O(n^{\log_b a}) & \text{if } a > b^d \end{cases}$

- $a = 2, b = 2, d = 1 \Rightarrow b^d = a$
- $T(n) = O(n \log n)$



# Another Example: Binary Search

Recurrence:  $T(n) \leq aT\left(\frac{n}{b}\right) + O(n^d)$

Claim:  $T(n) = \begin{cases} O(n^d \log n) & \text{if } a = b^d \\ O(n^d) & \text{if } a < b^d \\ O(n^{\log_b a}) & \text{if } a > b^d \end{cases}$

- Exercise: What is a, b, d?

# Merge Sort

## Characteristics

- Not in-place
  - For efficient merging two sorted arrays, we need an auxiliary  $O(N)$  space.
  - Recursion needs up to  $O(\log N)$  stack space.
- Stable if **merge ( ) maintains** the relative order of equal keys.

# Divide-and-Conquer Approach

- Merge sort uses the **divide-and-conquer** approach.
- Recursively **breaking** down a problem into two or more sub-problems of the same (or related) type, until these become simple enough to be solved directly.
  - For merge sort, split an array into two and sort them respectively.
- The solutions to the sub-problems are then **combined** to give a solution to the original problem.
  - For merge sort, merge two sorted arrays.