Ve281 Data Structures and Algorithms Written Assignment Four

This assignment is announced on Oct. 26th, 2017. It is due by 3:40 pm on Nov. 3rd, 2017. The assignment consists of four problems.

1. Binary search tree

//

- (a) Suppose that we insert a sequence of keys 4, 9, 2, 5, 1, 7, 6, 3, 8 into an initially empty binary search tree. Draw the resulting tree.
- (b) Suppose that we further delete the key 5 from the tree you get in Problem (1a). Draw the resulting tree.
- (c) Suppose that we further delete the root from the tree you get in Problem (1b). Draw the resulting tree.
- 2. Given a binary tree, in which each node is associated with an integer key, it may not possess the binary search tree property. Describe a **most runtime-efficient** algorithm that determines whether such a tree is indeed a binary search tree. Also, tell us what the runtime of your algorithm is. Show us why your algorithm is a most runtime-efficient one.

Note: You can describe your algorithm in English. However, if you find that writing pseudo-code/code is helpful for your illustration, feel free to do so.

3. Suppose the node of a binary search tree is defined as follows.

```
struct node {
    Key key; // key
    node* left; // left child
    node* right; // right child
};

Implement the following function which gets the predecessor of a given key in the tree:

node* getPred(node* root, Key key);

// REQUIRES: The tree rooted at "root" is non-empty.

// "key" is in the tree rooted at "root".

// EFFECTS: Return the predecessor of "key" in the tree rooted at "root".
```

Return NULL if there is no predecessor

You can assume the following function is availabe:

```
node* findMax(node* root);
// REQUIRES: The tree rooted at "root" is non-empty.
// EFFECTS: Return the node with the maximal key in the tree rooted
// at "root".
```

4. Suppose nodes A, B, ..., J are located on a 2-D plane shown in Figure 1. We insert these nodes in the order A, B, ..., J into a k-d tree. Show the final tree. Assume the comparison dimension of the root is the x dimension.

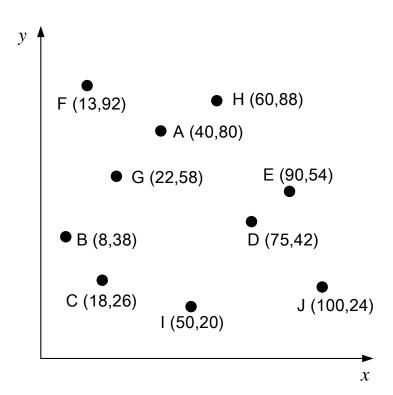


Figure 1: The locations of a number of nodes in a 2-D plane.