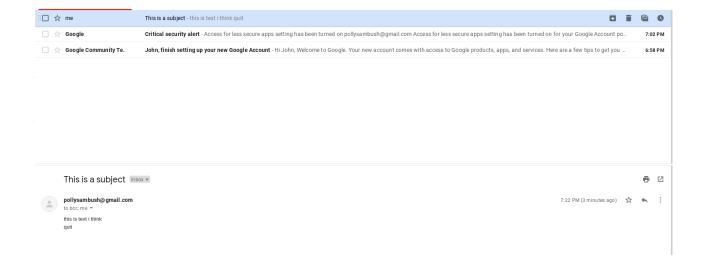
Part 1 Sending emails and SMTP

```
V ^ 6
                                                         Assignment1: bash - Konsole
File Edit View Bookmarks Settings Help
    Resumption PSK: D6747694D8E3F28465F305110E24B14D6DA3BAA63AAD199E0CEB61F9E814893DA8140A5C5F983016D3A7D0A1E465240
    PSK identity: None
    PSK identity hint: None
    SRP username: None
    TLS session ticket lifetime hint: 172800 (seconds)
    TLS session ticket:
    0000 - 01 30 ef 06 0a 72 47 a0-bd d5 1d e6 c1 2b 58 2b
                                                                         .0...rG.....+X+
    0010 - f4 bf c6 03 f7 cf 27 02-14 38 e6 7f c0 93 0b f2
0020 - dc 9c 5f c7 e8 23 e5 fb-9a 14 4d b7 cf 1e 58 09
                                                                         ......'..8.....
.._..#....M...X.
    0030 - 96 c9 ca 2e c4 42 e2 d7-7a 7f c5 6d fe c5 32 e3
0040 - 81 86 62 a4 bd 0f 0a d8-e5 5d 36 88 c5 86 04 fc
                                                                         ..b.....]6.....
...D.....9d....k
    0050 - 10 e1 99 44 c6 1d dc b3-d2 39 64 e1 af e9 af 6b
    0060 - 88 a6 30 8e c4 95 04 f1-03 bc 40 9f 66 54 55 c8
                                                                          ..0.....@.fTU.
    0070 - 96 44 f1 a9 c1 ad dd 4c-28 1e 78 83 3e dd ff d6 0080 - 82 23 3f b4 f4 74 df 1d-8e 4e 1d 61 2c 06 9b 5b
                                                                         .#?..t...N.a,..[
    0090 - 8c 00 83 38 91 d8 e4 03-a7 1a 0c 91 dd 46 7f 5d
                                                                          ...8.....F.]
    00a0 - 55 b2 8c 9e 76 1d 99 bb-7d 13 00 72 87 d7 c0 92
    00b0 - d1 3b 96 91 9a 1f 6f fc-4c 97 ea 48 46 60 79 fa

00c0 - 03 7a 85 94 f7 a4 1e 3f-2e 88 34 c1 0b 1a 89 9a

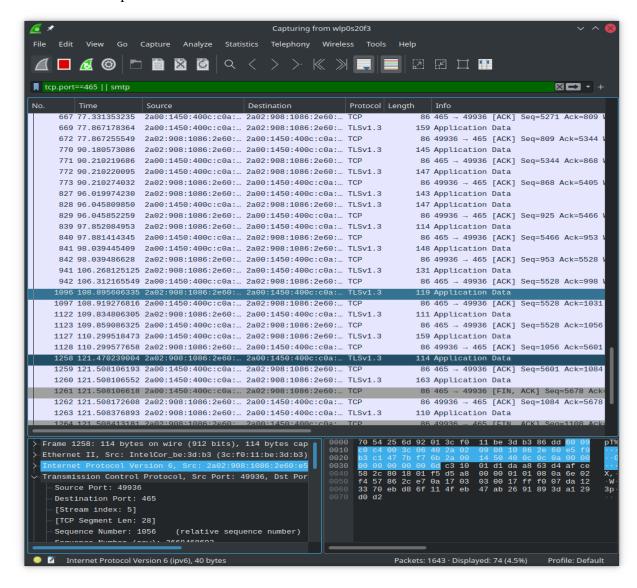
00d0 - 63 b0 51 6c b8 94 59 51-4a e6 b3 da b1 b7 db 91

00e0 - 5e ff b0 8d 1a 1e fd 54-75 d7 8f b0
                                                                         .;....o.L..HF`y.
                                                                         c.Ql..YQJ......
^.....Tu...
    Start Time: 1642443607
    Timeout : 7200 (sec)
    Verify return code: 0 (ok)
    Extended master secret: no
    Max Early Data: 0
read R BLOCK
220 smtp.gmail.com ESMTP o33sm999271wms.3 - gsmtp
helo gmail.com
250 smtp.gmail.com at your service
auth login
334 VXNlcm5hbWU6
cG9sbHlzYW1idXNoQGdtYWlsLmNvbQ==
334 UGFzc3dvcmQ6
bWVXellHTW5XNk14NHpw
235 2.7.0 Accepted
mail from: pollysambush@gmail.com
555 5.5.2 Syntax error. o33sm999271wms.3 - gsmtp
mail from: <pollysambush@gmail.com>
250 2.1.0 OK o33sm999271wms.3 - gsmtp
rcpt to: <pollysambush@gmail.com>
250 2.1.5 OK o33sm999271wms.3 - gsmtp
data
354 Go ahead o33sm999271wms.3 - gsmtp
Subject: This is a subject
this is text i think
quit
250 2.0.0 OK 1642443750 o33sm999271wms.3 - gsmtp
221 2.0.0 closing connection o33sm999271wms.3 - gsmtp
read:errno=0
mao@TheBreadbook:~/Documents/School/SER321/module1/assignment/ser321-spring2022-A-gjmooney/Assignment1$
```



- 1. I used the filter "tcp.port==465" because that was the port specified in the opensll command.
- 2. The standard port for SMTP is port 25, however this port is generally blocked and modern services use port 587 as the default. Port 465 was originally used for SMTP over SSL, however that has been deprecated. I assume we use it in the example because it is still an accepted SMTP port but shouldn't have much other traffic on it.
- 3. The initial command establishes a connection to a remote server using my laptop as a SSL/TSL client
 - helo gmail.com is sent from the client to identify itself and initiate a dialogue via SMTP
 - \circ auth login authenticates the client to the server using the username and password
 - mail from: designates the email address of the sender, and informs the server that a new mail conversation has started
 - rcpt to: designates the email address of the recipient
 - data begins the actual contents of the message
 - subject: denotes the subject of the email message
 - The single . tells the server that all the content of the message has been sent
- 4. My Wireshark capture shows 15 packets used for establishing the connection.
- 5. My machine is using port 49936
- 6. The first FIN flag is sent from the server. The client sends the quit command to the server, the server receives the command and sends FIN and ACK flags, followed by the client sending back the final FIN and ACK flags.

7. Wireshark capture



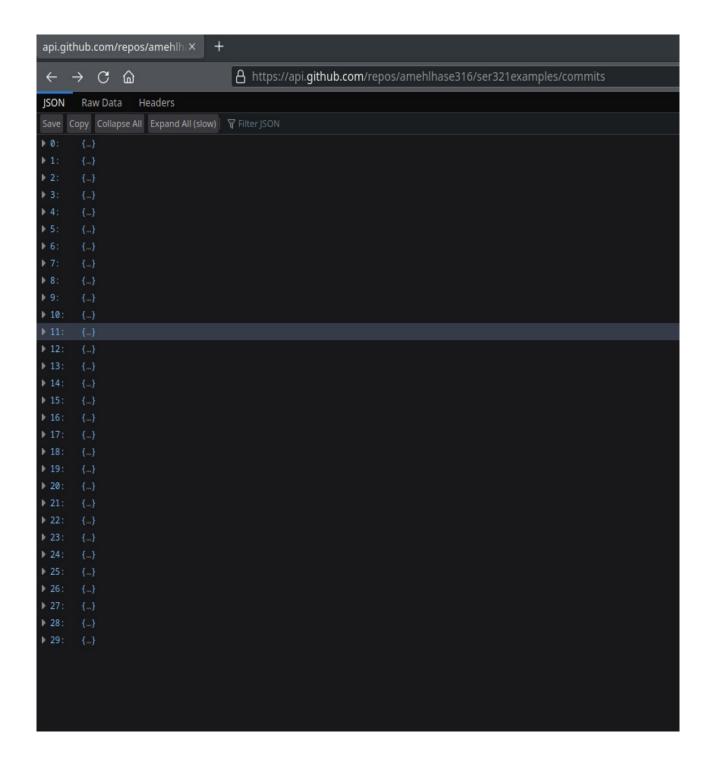
Part 2

Understanding HTTP

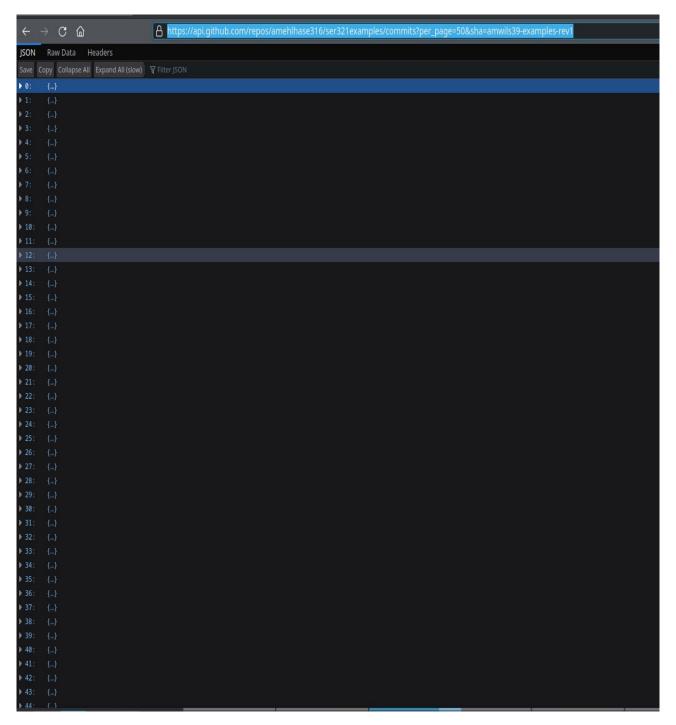
Call:

https://api.github.com/repos/amehlhase316/ser321examples/commits

Note: By default, that shows the commits to the default branch (<u>Doc</u>)

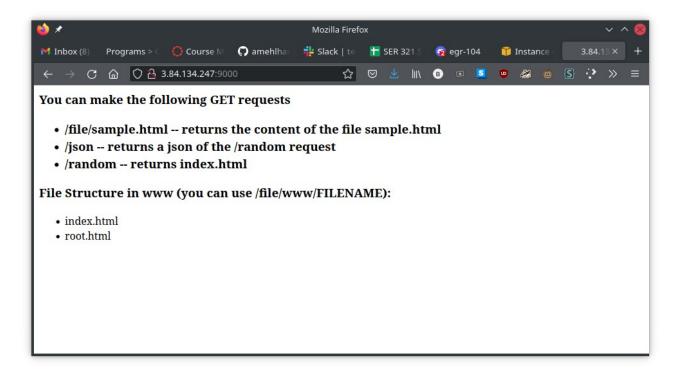


Call: https://api.github.com/repos/amehlhase316/ser321examples/commits? per_page=50&sha=amwils39-examples-rev1



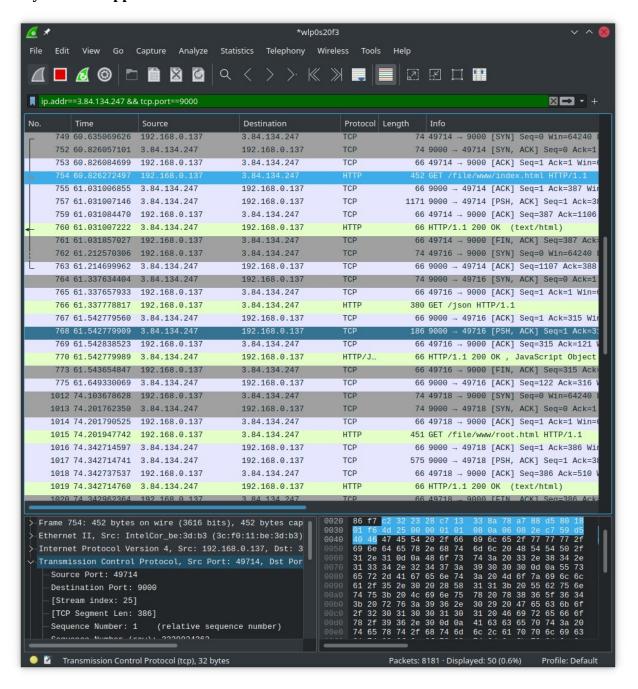
- 1. The first API call I used was GET repos/{owner}/{repo}/commits which lists the commits made to a branch, by default the call lists commits made to the default branch of the repo. The second call was a modification of the first, it added the per_page parameter, which increases the number of commits shown per page, the second parameter used was the sha parameter which specifies which branch to list the commits of.
- 2. Stateless communicates have no memory of previous requests, each request is handled independently. Stateful communications retain knowledge of the connection and the client always expects a response from the server, resending the request if none is received.

3.2 Running a simple Java WebServer



```
(ec2-user) ec2-3-84-134-247.compute-1.amazonaws.com — Konsole
               Edit View Bookmarks Settings Help
Received: User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:96.0) Gecko/20100101 Firefox/96.0
Received: Accept: */*
Received: Accept-Language: en-US,en;q=0.5
Received: Accept-Encoding: gzip, deflate
Received: DNT: 1
Received: Connection: keep-alive
Received: Pragma: no-cache
Received: Cache-Control: no-cache
FINISHED PARSING HEADER
Received: GET / HTTP/1.1
Received: Host: 3.84.134.247:9000
Received: User-Agent: Mozilla/5.0 (X11; Ubuntu; Linux x86_64; rv:96.0) Gecko/20100101 Firefox/96.0
Received: \ Accept: \ text/html, application/xhtml+xml, application/xml; q=0.9, image/avif, image/webp, */*; q=0.8, image/webp, */*; q=0
Received: Accept-Language: en-US,en;q=0.5
Received: Accept-Encoding: gzip, deflate
Received: DNT: 1
Received: Connection: keep-alive
Received: Upgrade-Insecure-Requests: 1
Received: Sec-GPC: 1
FINISHED PARSING HEADER
                    ====---> 75% EXECUTING [5m 52s]
      :FunWebServer
```

3.3 Analyze what happens

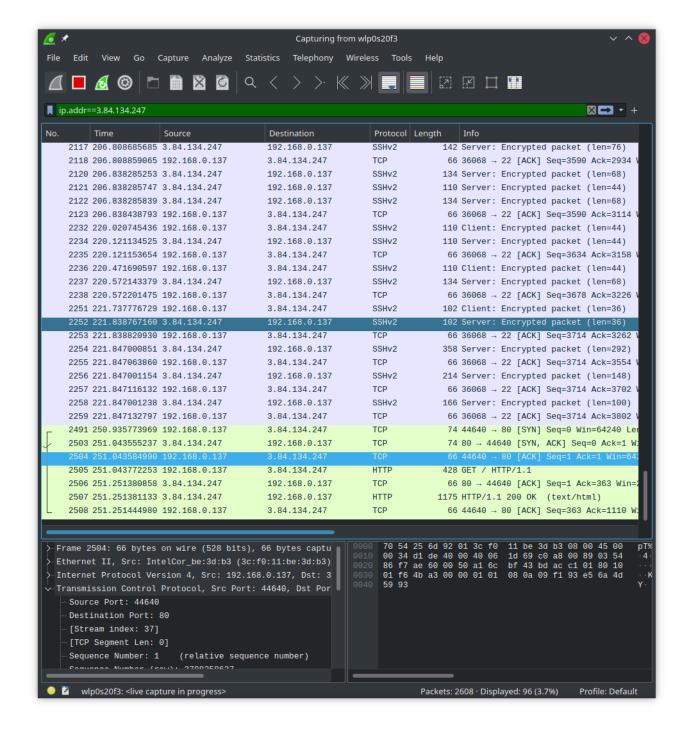


- 1. I used "ip.addr==3.84.134.247 && tcp.port==9000" as a filter. I chose that filter so I would only see traffic involving the IP of my AWS instance going over the port used for the FunWebServer example.
- 2. Using the browser refresh generates two GET requests while the random button only generates one. Also the browser refresh briefly changes the header to test and has no image before loading the random header/image.
- 3. Most reponses are 200 OK, the /file/sample.html page returns a 404 File not found. Refreshing the random page sometimes returns a 304 Not Modified
- 4. 200 OK means the request was successful, 304 Not Modified means the resource (the image in this case) has been cached and does not need to be re-sent. 404 File not found means the server cannot find the resource that was requested.

- 5. Yes, the entirety of the HTML is captured by WireShark and is easily viewable.
- 6. HTTPs is more common because it encrypts the traffic and does not send it as plain text thus increasing security.
- 7. The server is listening on port 9000. That is not the most common port for http.
- 8. My system is using port 49714 to send requests. It differs from the SMTP portion because it's a different port. These ports are chosen from a specific range based on availability.
- 9. WireShark Capture

3.4 Setting up a "real" WebServer

- 1. If I only type the IP of the AWS instance into my browser the traffic goes over port 80, however I can still manually enter the :9000 after the IP and the traffic will use port 9000. The difference is because now the port does not need to be specified when going to the AWS IP in a browser, nginx automatically sends port 80 traffic to port 9000.
- 2. It is still HTTP because nothing is set up to use HTTPs





You can make the following GET requests

- /file/sample.html -- returns the content of the file sample.html
- /json -- returns a json of the /random request
- /random -- returns index.html
- /multiply?num1=3&num2=4 -- multiplies the two inputs and responses with the result
- /github?query=users/amehlhase316/repos -- (or other GitHub repo owners) list the repos belonging to the specified user
- /recipe?query=banana&number=2 -- Search for a number of recipes including the specified ingredient
- /sign?month=3&day=14 -- Enter your birth month and day to find out your Zodiac sign

File Structure in www (you can use /file/www/FILENAME):

- · index.html
- · root.html

```
(ec2-user) ec2-3-84-134-247.compute-1.amazonaws.com — Konsole
  Edit View Bookmarks Settings Help
C[ec2-user@ip-172-31-90-129 WebServer]$ nohup gradle FunWebServer &
ec2-user@ip-172-31-90-129 WebServer]$ nohup: ignoring input and appending output to 'nohup.out'
ec2-user@ip-172-31-90-129 WebServer]$ ps aux | grep -i funweb
c2-user 20954 7.5 7.2 2238868 72828 pts/0 Sl 18:37 0:01 /opt/jdk-11/bin/java -Xmx64m -Xms64m -Dorg.gradle.
ppname=gradle -classpath /opt/gradle-6.6.1/lib/gradle-launcher-6.6.1.jar org.gradle.launcher.GradleMain <mark>FunWeb</mark>Serv
c2-user 21005 0.0 0.0 119416 872 pts/0
                                          S+ 18:37 0:00 grep --color=auto -i funweb
ec2-user@ip-172-31-90-129 WebServer]$ exit
onnection to ec2-3-84-134-247.compute-1.amazonaws.com closed.
ao@TheBreadbook:~/Documents/School/SER321$ ssh -i "SER321AWS.pem" ec2-user@ec2-3-84-134-247.compute-1.amazonaws.co
ast login: Sat Jan 22 18:34:57 2022 from ip-037-201-215-215.um10.pools.vodafone-ip.de
                  Amazon Linux 2 AMI
ttps://aws.amazon.com/amazon-linux-2/
ec2-user@ip-172-31-90-129 ~]$
```

3.6.1 Some programming on your WebServer – Multiply

I decided to have the page print some error messages and also use default values for the multiplication. It can now handle any number of parameters, non-numerical parameters, and other cases without crashing. I used error code 400 – Bad Request as the error code. I chose this one because the issues being handled stem from incorrect requests from the client so the code should 4xx. Code 400 specifically states "The server could not understand the request due to invalid syntax." because bad syntax is what we're dealing with here. I also used code 414 – URI too long if the user enters more than 2 numbers.