Mapping Poverty with Neural Networks

Jean, Burke, Xie, Davis, Lobell, & Ermon (2016)

Graham Joncas (戈雷)

17210680479@fudan.edu.cn

https://github.com/gjoncas

School of Economics
Fudan University

Topics in Development Economics
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Outline

Artificial Neural Networks

Convolutional Neural Nets

Jean et al. (2016) – Background

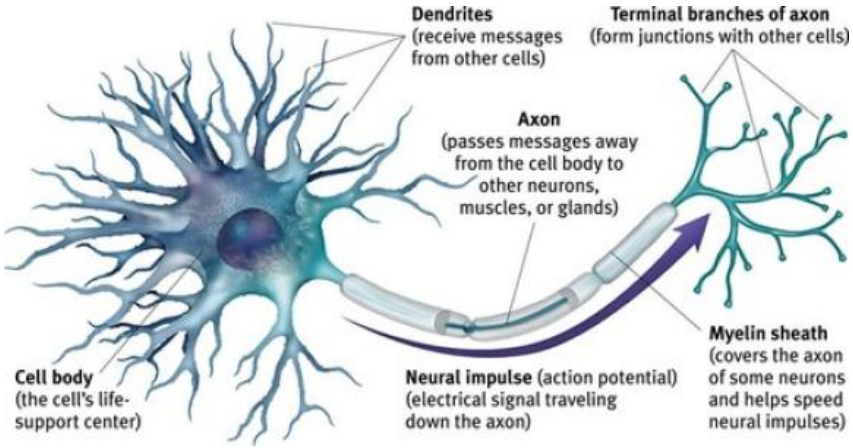
Methodology & Results

Conclusions

Introduction to Neural Nets

- One of the most commonly used machine learning algorithms
- Many applications in economics – used since White (1988)
- Avoid unrealistic assumptions about data-generating process
- Make non-linear statistics accessible to non-statisticians
- 'Deep learning' is just neural nets with lots of hidden layers

Neural Networks & The Brain



- Dendrites: accept inputs
- Axons: transmit output
- If combined inputs meet a threshold, sends an output

"The cerebral cortex contains about 10^{11} neurons, which is approximately the number of stars in the milky way. [...]

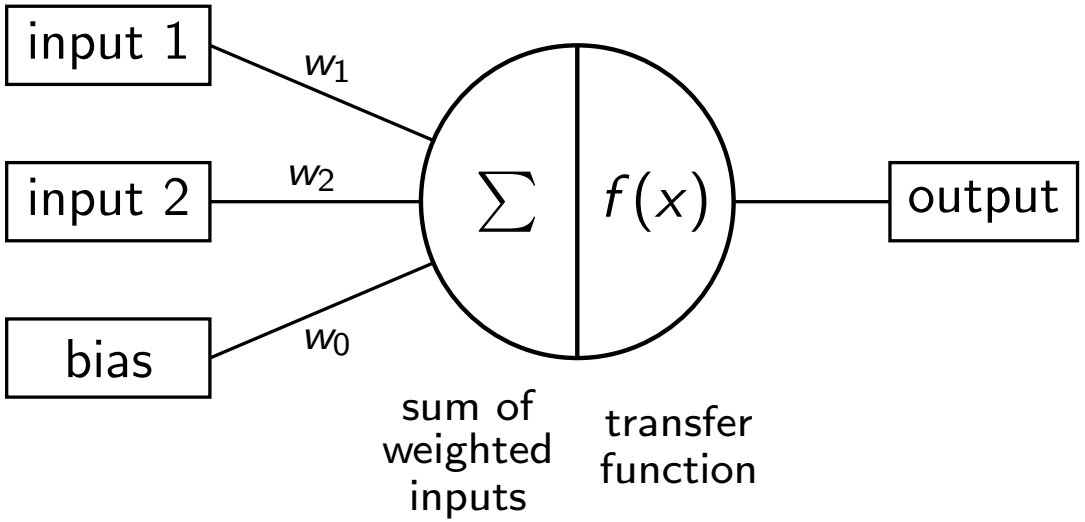
Each neuron is connected to 10^3 to 10^4 other neurons. In total, the human brain contains approximately 10^{14} to 10^{15} interconnections."

— Jain, Mao, Mohiuddin (1996: 33)

Brain vs. Computer

	Brain	Computer
Number of Processing Units	$\approx 10^{11}$	$\approx 10^{9}$
Type of Processing Units	Neurons	Transistors
Form of Calculation	Massively Parallel	Generally Serial
Data Storage	Associative	Address-based
Response Time	$\approx 10^{-3}$s	$\approx 10^{-9}$s
Processing Speed	Very Variable	Fixed
Potential Processing Speed	$\approx 10^{13}$ FLOPS	$\approx 10^{18}$ FLOPS
Real Processing Speed	$\approx 10^{12}$ FLOPS	$\approx 10^{10}$ FLOPS
Resilience	Very High	Almost None
Power Consumption per Day	20W	300W

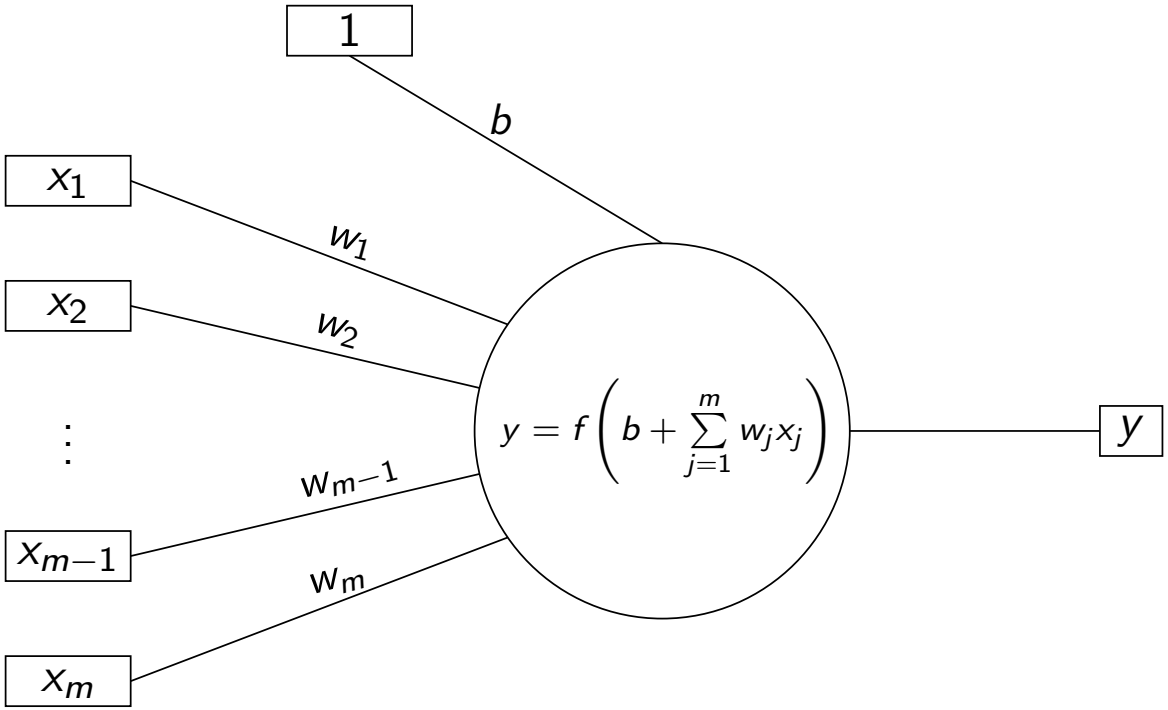
Abstract Model



- Simplest is *perceptron*: binary input and output, one neuron
- Inputs (x_i) have weights (w_i); bias is like β_0 (where $x_0 = 1$)
- Neuron sums weighted inputs ($s = \sum w_i x_i$)
- Transforms sum into output according to threshold θ:

$$f(s) = \begin{cases} 1, & \text{if } s > \theta \\ 0, & \text{otherwise} \end{cases}$$

Machine Learning



- Supervised learning: given correct outputs, learn w_i for inputs
- *Training set* $\rightarrow$ find weights; *test set* $\rightarrow$ see if results still hold
- Supervised $\rightarrow$ pattern classification; unsupervised $\rightarrow$ clustering

Linear Separability: OR vs. XOR

With linear regression, we want to draw a line that best fits all data points (minimizes $\sum u_i^2$).

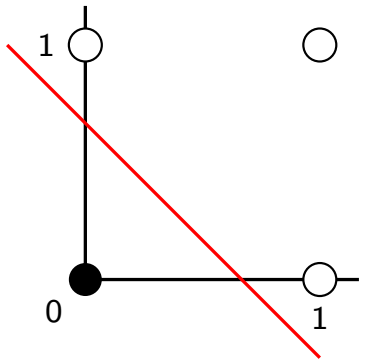
Neural nets: want to draw a line that separates different classes

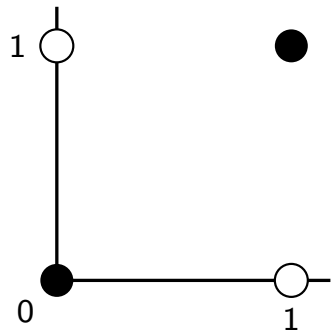
Classes X_0 and X_1 are linearly separable if $\exists \vec{w}, k$ such that:

- For all $x \in X_0$, $\sum_{i=1}^{n} w_i x_i > k$
- For all $x \in X_1$, $\sum_{i=1}^{n} w_i x_i < k$

$\vee$	1	0
1	1	1
0	1	0

$\veebar$	1	0
1	0	1
0	1	0





Learning with Neural Nets

Widrow-Hoff Learning Rule

$$\vec{w}_{i+1} = \vec{w}_i + \eta(z_i - y_i)\vec{x}_i$$

Learning the classification for logical OR ($\vee$)

Use input vectors as training set, including $x_0 = 1$:

$$\vec{x}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \vec{x}_2 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \vec{x}_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \vec{x}_4 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Also given correct classification: $z_1 = z_2 = z_3 = 1$, $z_4 = 0$

Perceptron classifies object as 1 iff $w_0x_0 + w_1x_1 + w_2x_2 > 0$, else 0

Use starting vector $\vec{w}_1 = (0, 0, 0)'$, set learning rate $\eta = 1$

Learning Logical OR ($\vee$)

1. $\vec{w}_1$ gives $y_1 = 0 \neq z_1$. So let's change the weights:

$$\vec{w}_2 = \vec{w}_1 + (z_1 - y_1)\vec{x}_1$$
$$\vec{w}_2 = (0,0,0)' + (1-0)(1,1,0)' = (1,1,0)'$$

2. $\vec{x}_2$ is correctly classified with the weight vector $\vec{w}_2$.

$$1 \times 1 + 1 \times 0 + 0 \times 1 = 1 > 0 \;\rightarrow\; y_2 = z_2 = 1$$

3. $\vec{x}_3$ is correctly classified with the weight vector $\vec{w}_2$.

$$1 \times 1 + 1 \times 1 + 0 \times 1 = 2 > 0 \;\rightarrow\; y_3 = z_3 = 1$$

Learning Logical OR ($\vee$)

4. For $\vec{x}_4$ is $\vec{w}_2'\vec{x}_4 = 1$, so we have to change the weights again:

$$\vec{w}_3 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + (0-1)\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

5. $\vec{x}_1$ is now used as input and is correctly classified.
6. Since $\vec{w}_3'\vec{x}_2 = 0 \neq z_2$:

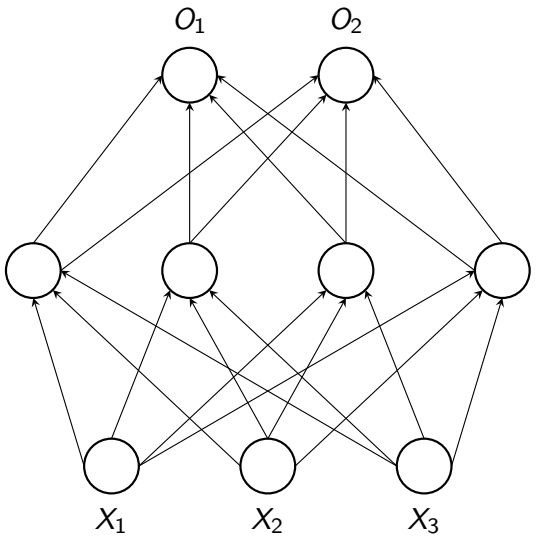
$$\vec{w}_4 = (0,1,0)' + (1-0)(1,0,1)' = (1,1,1)'$$

7. Since $\vec{w}_4'\vec{x}_3 = 3 > 0$, $\vec{x}_3$ is correctly classified.
8. $\vec{x}_4$ is incorrectly classified as 1, so that

$$\vec{w}_5 = (1,1,1)' + (0-1)(1,0,0)' = (0,1,1)'$$

Our perceptron has learned the correct weights for OR: $(0,1,1)'$

Neural Nets – Feed-forward vs. Recurrent Learning



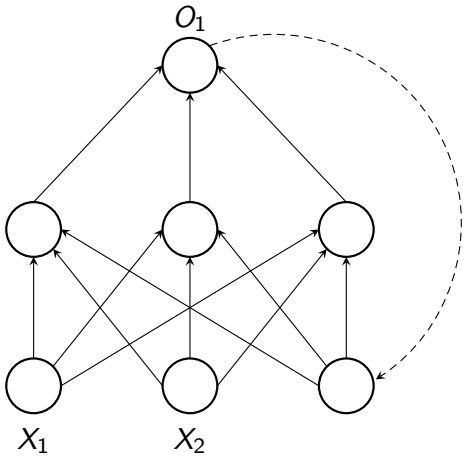
Output layer

$F(\cdot)$, β weights

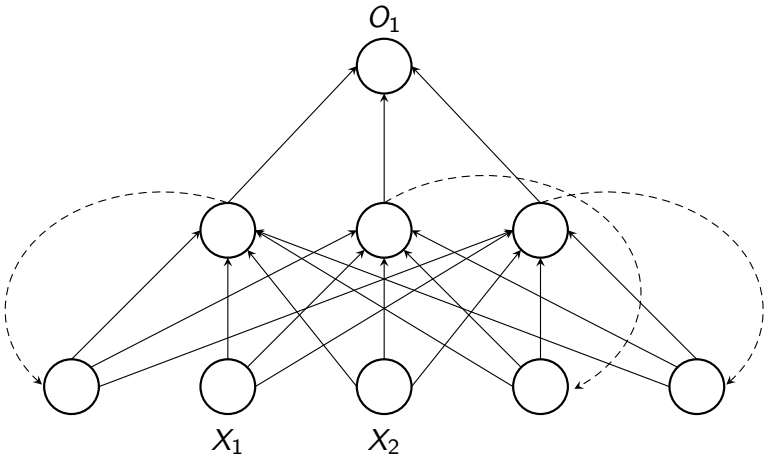
Hidden layer

$G(\cdot)$, γ weights

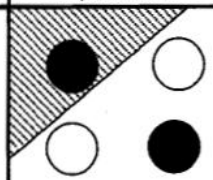
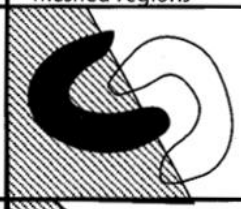
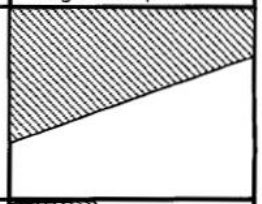
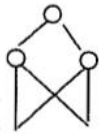
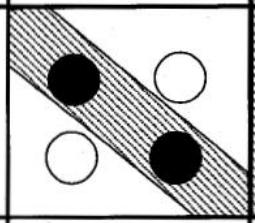
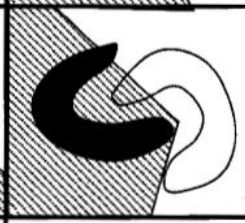
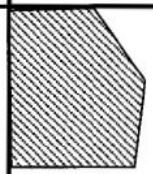
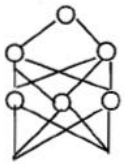
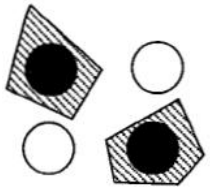
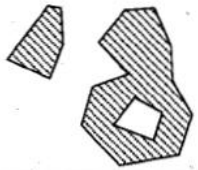
Input layer



- 'Hidden layers' are nodes not connected to input or output
- Feed-forward: only goes forward
- Recurrent: feedback into inputs

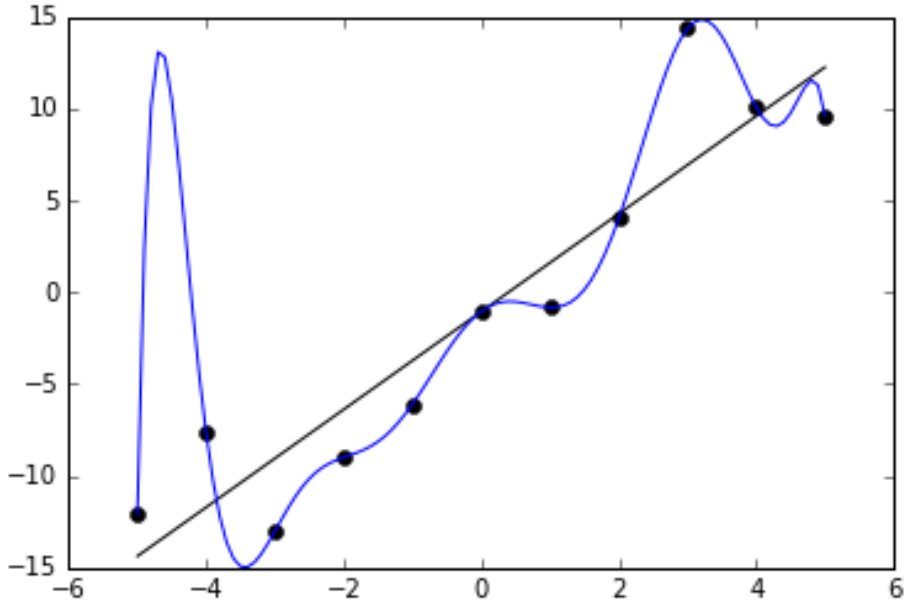


Hyperplane Separation

Structure	Description of decision regions	Exclusive-OR problem	Classes with meshed regions	General region shapes
 Single layer	Half plane bounded by hyperplane			
 Two layer	Arbitrary (complexity limited by number of hidden units)			
 Three layer	Arbitrary (complexity limited by number of hidden units)			

- Adding hidden layers lets us draw more complex shapes
- General case: search for hyperplane to separate each class
- But: adding too many hidden layers just memorizes the data

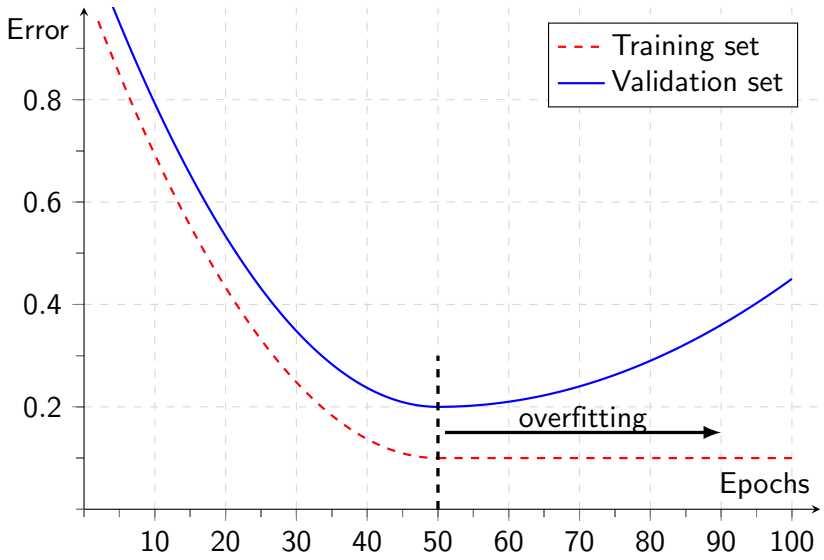
Overfitting



More complexity does not mean better prediction

- Blue function is 10th-degree polynomial with exact fit
- Black function is OLS regression line
- New data likely closer to regression line than fitted line

Dealing with Overfitting



- Training set: infer weights
- Validation set: check if $\vec{w}$ holds outside training data

Trade-off between bias & variance:

- model bias - systematic error in learning underlying relations among variables
- model variance - how well a model generalizes elsewhere

Regression may misrepresent true functional form (high bias), but generalize well (low variance)

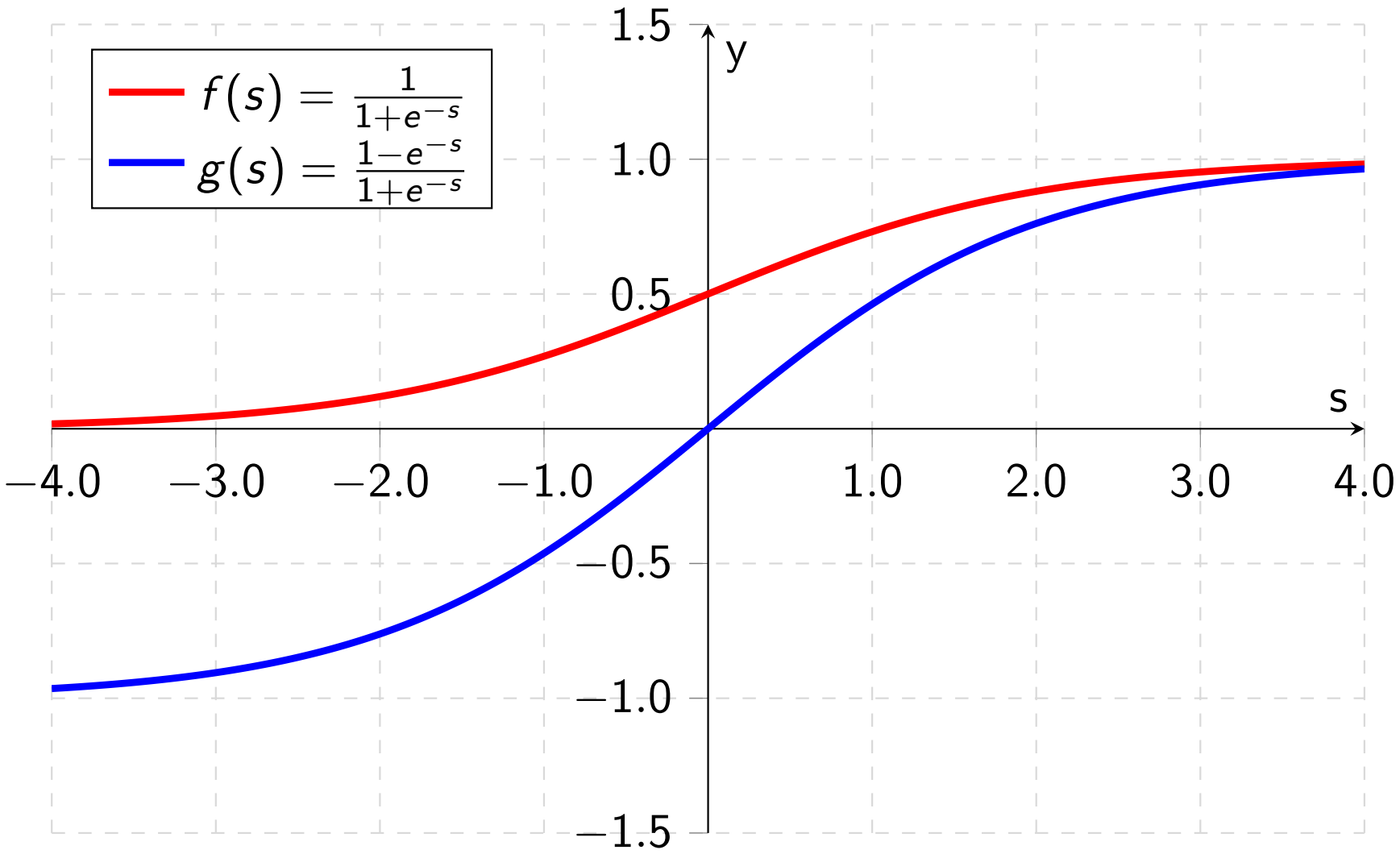
Neural net may depend too much on data (low bias), generalize poorly (high variance)

Analogies with Regression

Linear Regression	Neural Net
$y = \beta_0 + \beta_1 x_1 + \ldots \beta_n x_n + \varepsilon$	$y = f\left(b + \sum_{i=0}^{n} w_i \cdot x_i\right)$

Neural Net model	Statistical equivalent
Single linear perceptron	Linear regression
Simple linear perceptron	Multivariate multiple linear regression
Simple nonlinear perceptron	Logistic regression
Adaline network	Linear discriminant function
Functional link network	Polynomial regression
Multilayer perceptron	Simple nonlinear or multivariate multiple nonlinear regression

Activation Functions



Backpropagation Algorithm

Based on Widrow-Hoff learning rule, extended for multiple neurons

$$w_{ij}^{new} = w_{ij}^{old} + \Delta w_{ij}, \text{ where } \Delta w_{ij} = -\eta \frac{\partial E}{\partial w_{ij}}$$

1. Start with random weights, forward-propagate to get output
2. Get error as difference from true answer: $E_i = (F_i(x, w) - z_i)^2$
3. Get partial derivatives of error w.r.t. each w_{ij}, add up for total

   $\rightarrow$ Use sigmoid function because derivative is easy
4. Update weights by equation above, repeat until E minimized

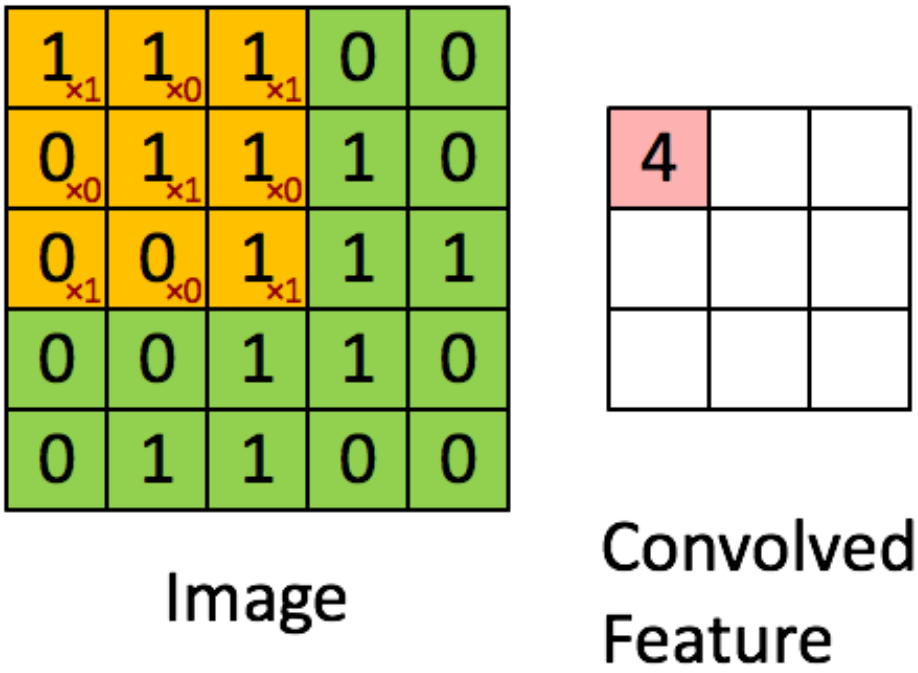
Convolutional Neural Nets – Computer Vision

What We See

What Computers See

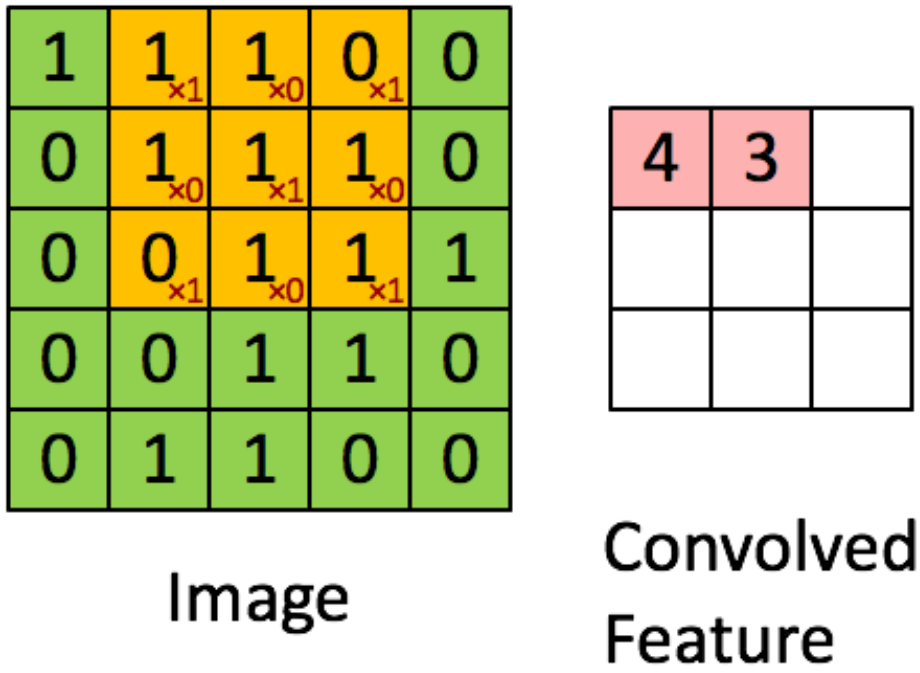
- Need numerical inputs → convert image to numbers
- Convert into matrix of RGB values (0–255) for each pixel
- Now we can perform matrix operations on images

Convolution



- Green matrix represents matrix of image (each pixel 0 or 1)
- Yellow 'filter' multiplies element-wise at each position
- Output matrix is 'feature map', can identify edges, curves, etc.

Convolution



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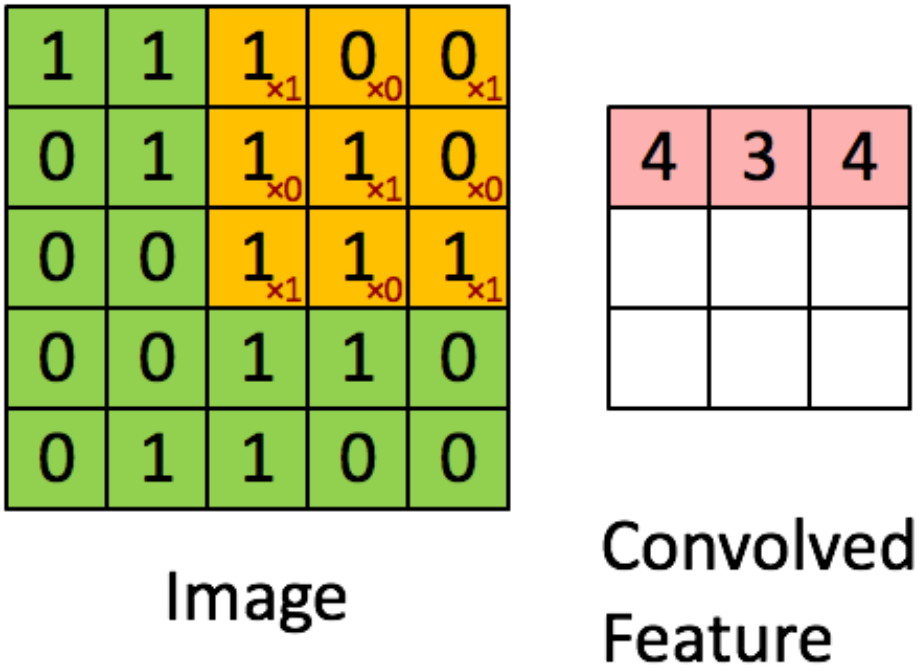

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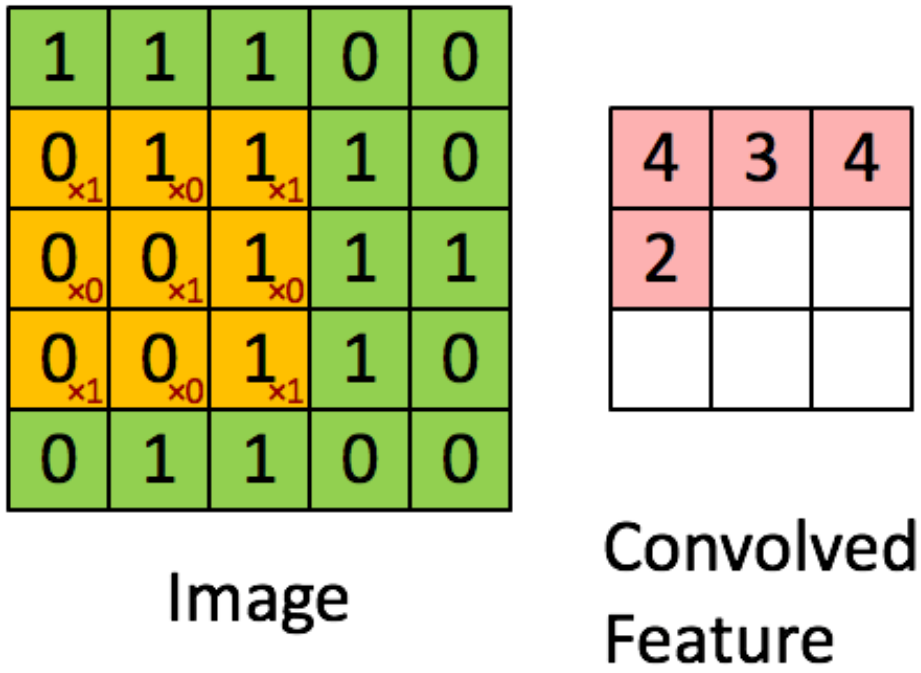

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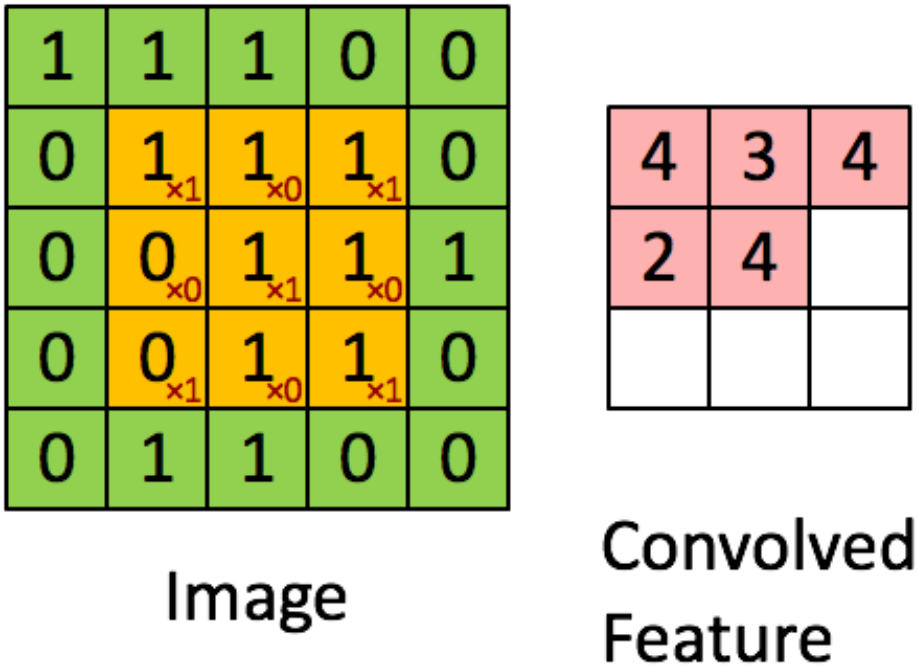

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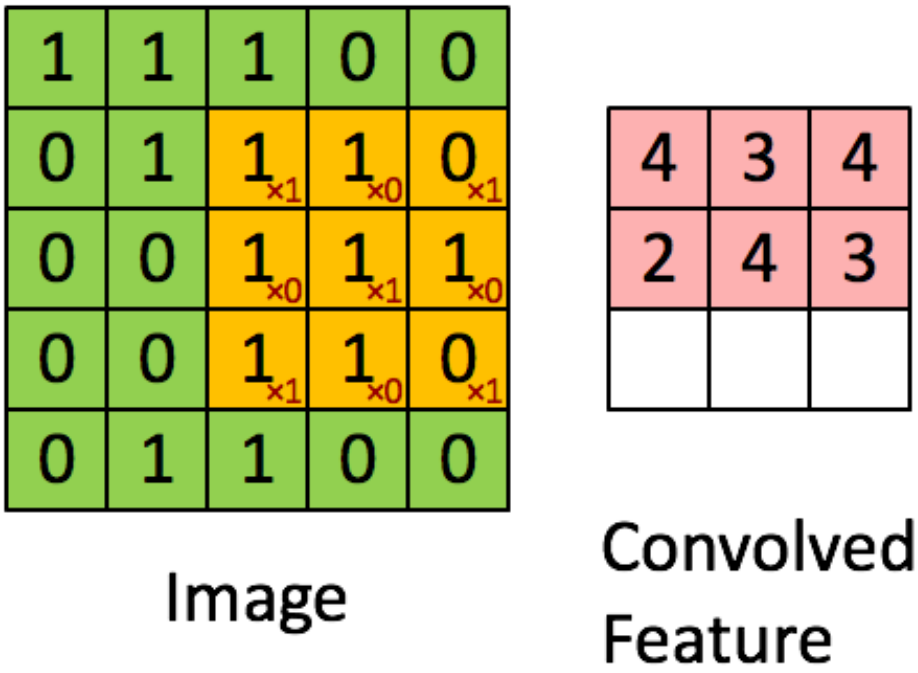

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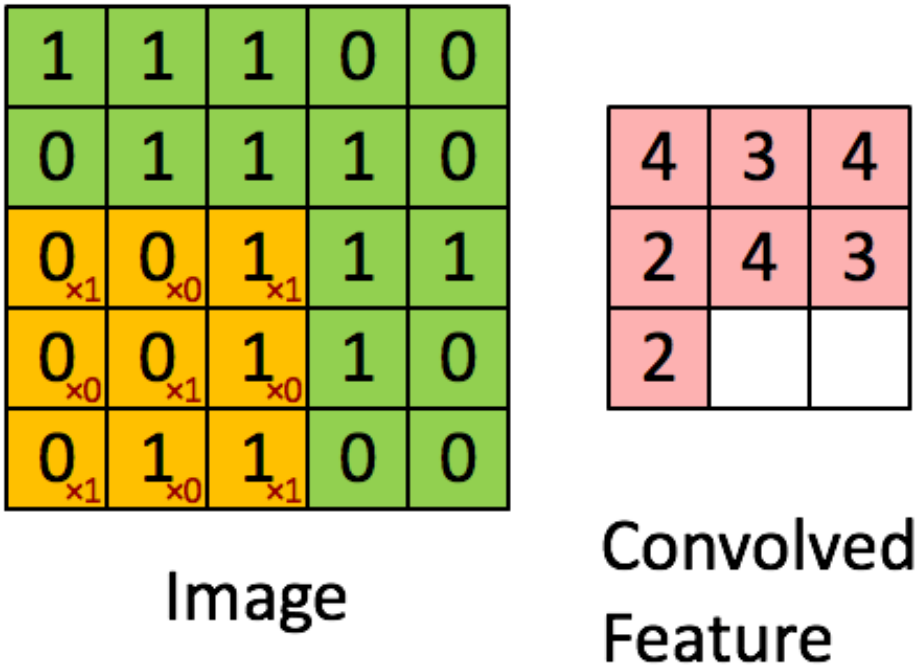

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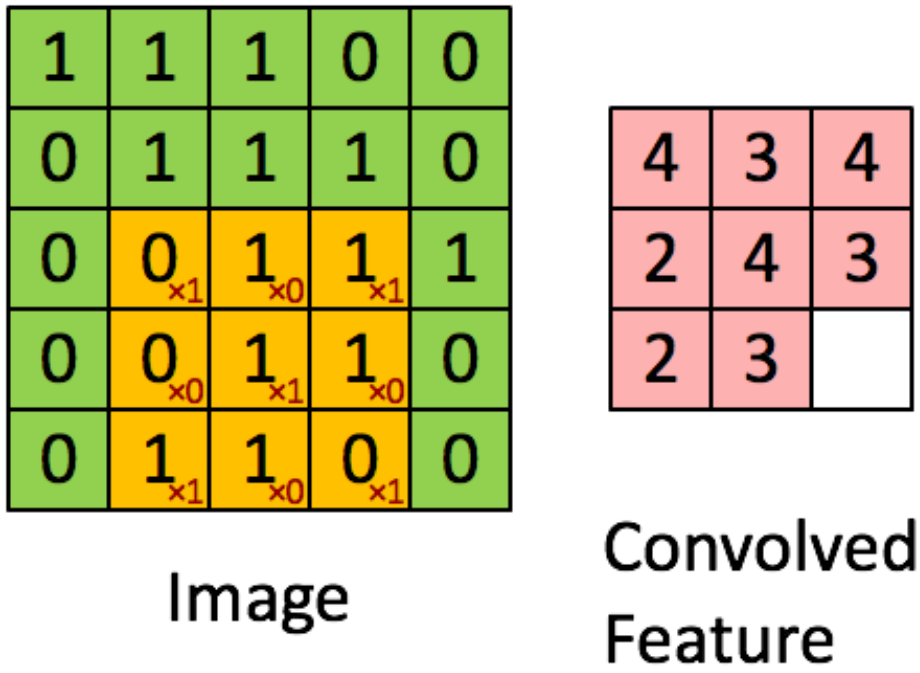

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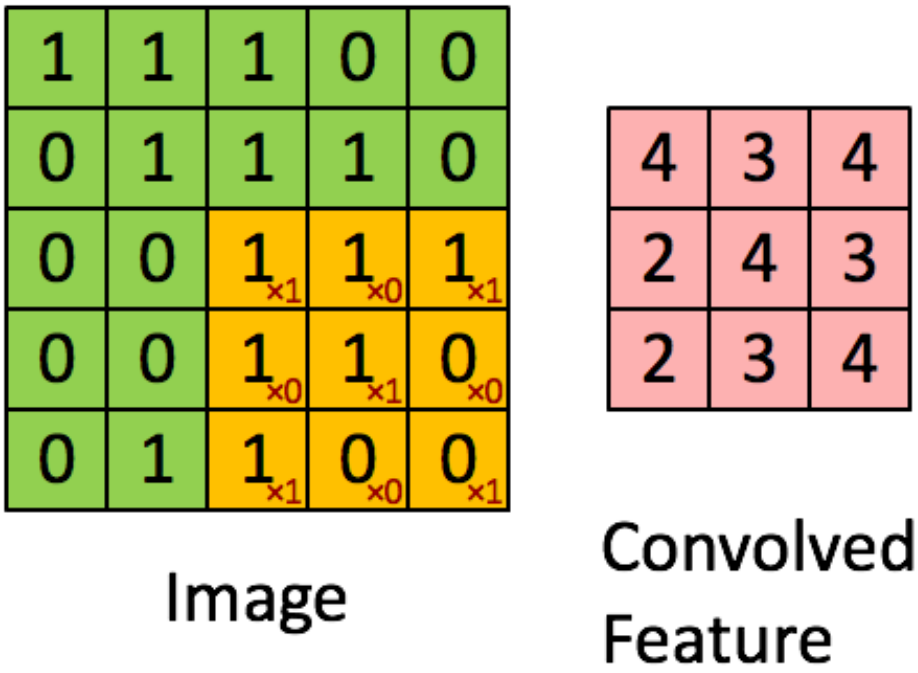

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Filters & Matrices

Identity	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$	
Edge detection	$\begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}$	
	$\begin{bmatrix} 0 & 1 & 0 \\ 1 & -4 & 1 \\ 0 & 1 & 0 \end{bmatrix}$	
	$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$	

Different filter matrices identify different types of features

- e.g. edges, curves, colors, sharpening, blurring

Convolution operation captures local dependencies in image

- translation invariant: output strength depends not on where features are located, but only that they're present
- e.g. CNN will recognize cats, even if in different positions

Jean et al. (2016) – Motivation

- Very few surveys we can use to construct poverty measures
- World Bank's Living Standards Measurement Study: 39/59 African countries had fewer than two surveys, 14/59 had none
- Demographic & Health Survey: 20/59 African countries had none, 19 more only had one — cost is $\sim$1 million USD each
- Surveys resisted by governments (to hide poor performance)

- Nightlights: hard to distinguish between poor, densely populated areas and wealthy, sparsely populated areas
- Mobile phone data relies on "disparate proprietary datasets"

Jean et al. (2016) – Structure

1. Pre-train neural net on ImageNet (database of labeled images)
2. Train neural net to predict nightlight intensities (DMSP data) based on daytime satellite imagery (Google Maps)

   "the model learns to 'summarize'...high-dimensional input daytime images as a lower-dimensional set of image features ...predictive of variation in nightlights" (2016: 791)

3. Train ridge regressions using cluster-level values from surveys (Y) + image features extracted from daylight imagery (X)

   $\rightarrow$ helps prevent overfitting on small training set

Pre-training on ImageNet

Recall: Backpropagation Algorithm

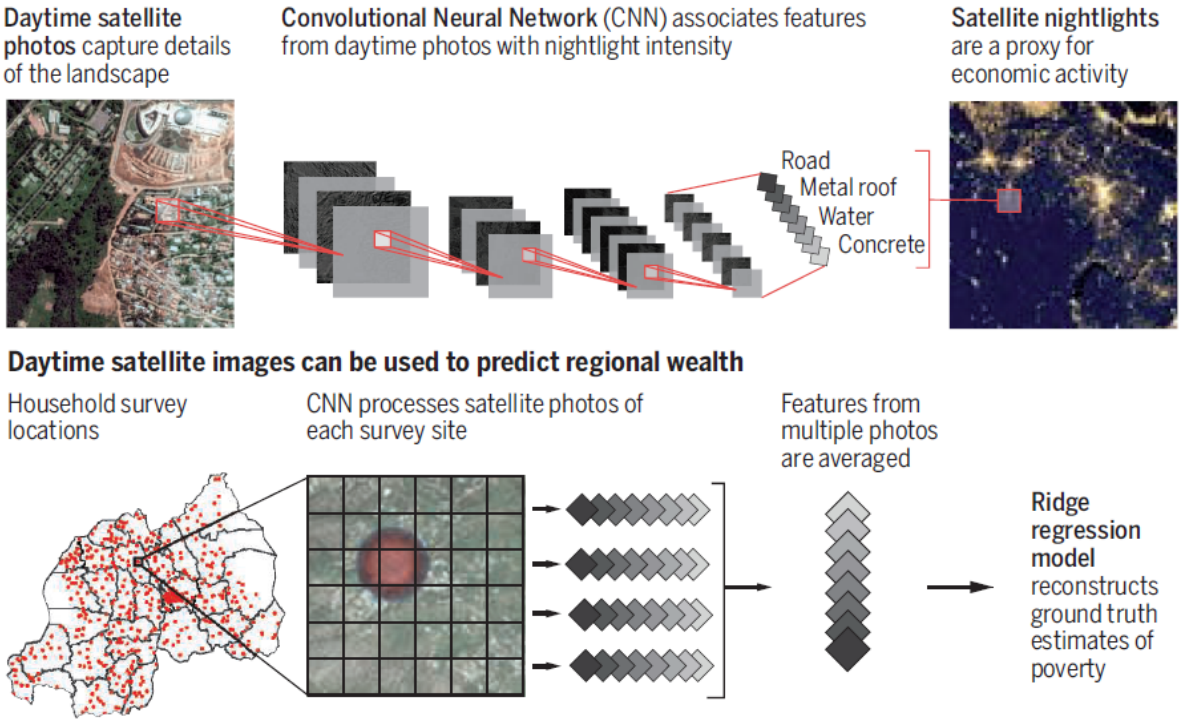
$$w_{ij}^{new} = w_{ij}^{old} + \Delta w_{ij}, \text{ where } \Delta w_{ij} = -\eta \frac{\partial E}{\partial w_{ij}}$$

Pre-training as 'prior distribution'

Before, we used starting weights $\vec{w}_1$, which were just random.

- ImageNet: database of labeled images from 1000 categories
- Through classifying images, "the model learns to identify low-level image features such as edges & corners" (2016: 791)
- Further layers learn high-level features, e.g. textures & objects
- Scale, centering differ from satellite images — but good start

Transfer Learning



- CNN model has over 55 million parameters, 8 layers
- Large size due to pixels 400×400 ($= 160{,}000$), etc.
- Problem: surveys covers a few hundred locations, deep learning requires much more data $\rightarrow$ transfer learning

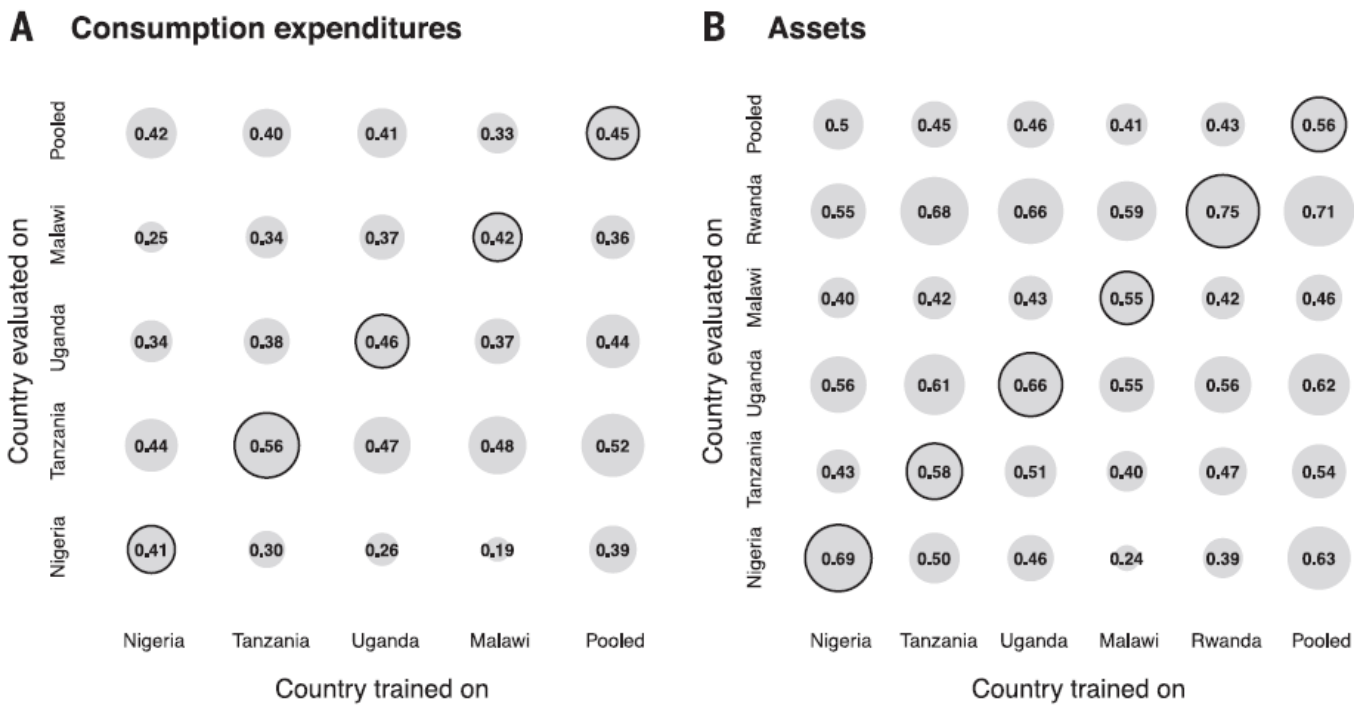
Data

- World Bank's LSMS $\rightarrow$ index of consumption expenditure
- DHS $\rightarrow$ wealth index, e.g. bikes, TVs, housing material
- Noise added to locations due to privacy ($\pm$5km) $\rightarrow$ clusters
- Countries: Nigeria, Tanzania, Uganda, Malawi, Rwanda

- Nightlights: 400×400-pixel at zoom level 16 ($\sim 1\text{km}^2$)
- Based on histogram, divide nightlight intensity into 3 classes
- Daylight: for each cluster, up to 100 images; 10km^2 area

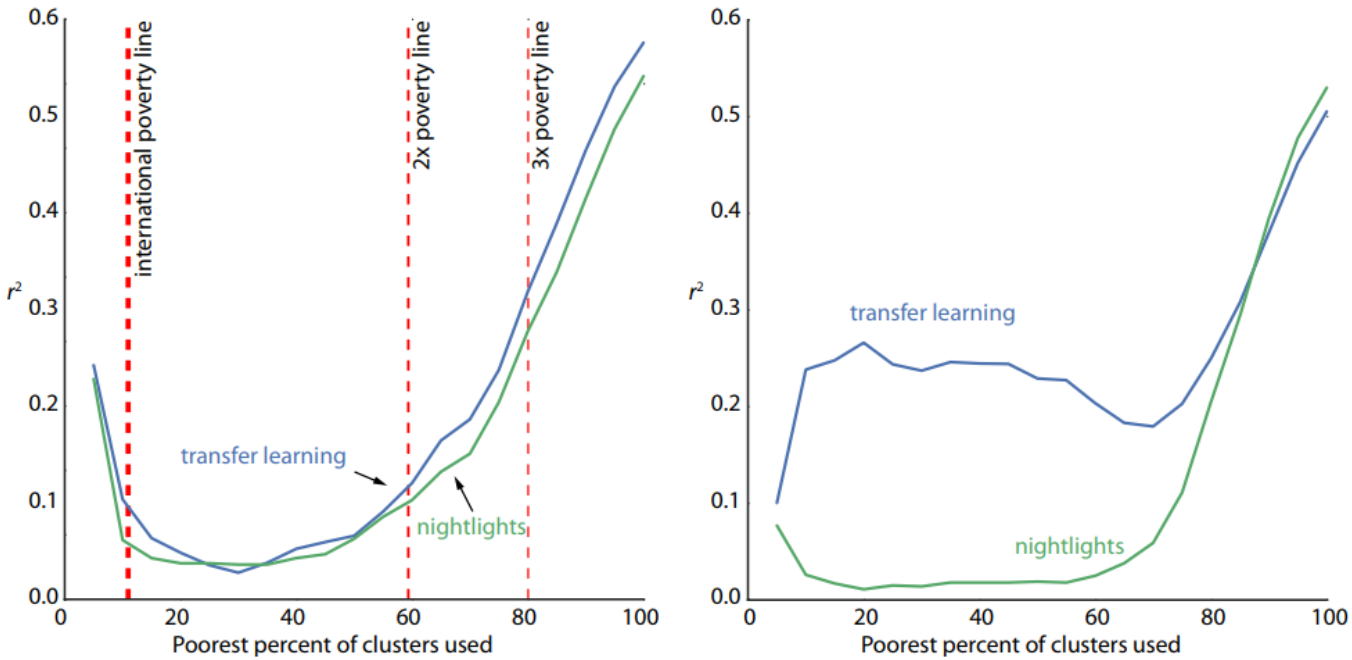
Model learns meaningful features ('filters') on its own

Ridge Regressions



- Pick 100 most useful image features, use as X's in regression
- Benefit: coefficients are easy to interpret across countries
- Model generalization: β's same across countries $\rightarrow$ low MSE
- Feature gen: same X's relevant (β's significant) $\rightarrow$ high R^2

Transfer Learning vs. Nightlights



- Better at predicting assets (right) than consumption (left)
- R^2 around 37-55% for consumption, 55-75% for asset wealth
- Pooled model (trained across all countries) has R^2 of 44-59%

Extensions: Multi-Resolution Images



- New dataset: Visible Infrared Imaging Radiometer Suite (VIIRS)
- Use images with zoom level 14, 16, 18 $\rightarrow$ different features
- Low-res images generalize better across countries (same β's)
- High-res images capture more variation (high R^2, diff β's)

Conclusions

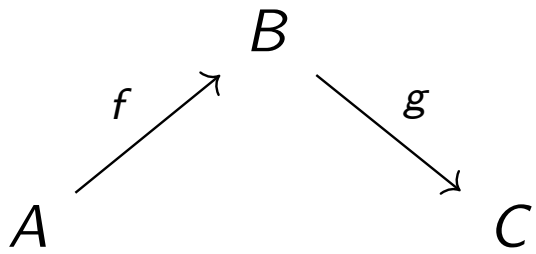
"Why should the financial services industry, where mere dollars are at stake, be using more advanced technologies than the aid industry, where human life is at stake?" ~Sendhil Mullainathan

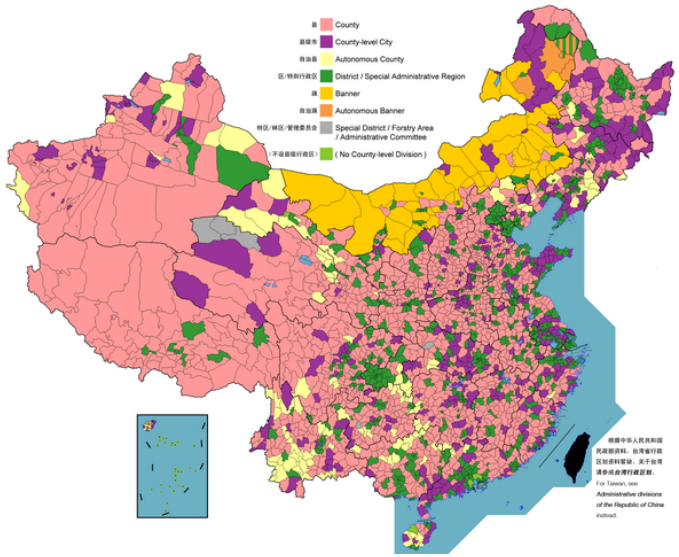
- Machine learning methods far cheaper than official surveys
- Use cutting-edge tools from computer science (deep learning, computer vision) to solve problems in development economics
- Applies out-of-country $\rightarrow$ use for countries without surveys
- Policy: ensure that resources reach those with greatest need
- Can perhaps be extended for other UN Development Indexes

Machine Learning & 'Patadata

'Patadata - take metadata output from one model, use as data for other model

- Train neural net on satellite data
- Predict location of borders
- Find exceptions: where neural net says borders *should* be, but aren't





Discrepancy must be due to unobservable factors — institutions, history, culture

References

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