



Uni.lu High Performance Computing (ULHPC) Facility

User Guide, 2022



UL HPC Team

<https://hpc.uni.lu>



Summary

- 1 High Performance Computing (HPC) @ UL
- 2 Batch Scheduling Configuration
- 3 User [Software] Environment
- 4 Usage Policy

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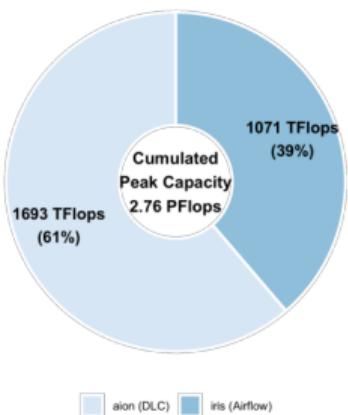
- Managed and operated since 2007 (by Digital Platforms Team)
 - 2nd Largest HPC facility in Luxembourg after EuroHPC MeluXina
 - Team led by Dr. S. Varrette until Aug. 2022 (Now: H. Cartiaux)

hpc.uni.lu

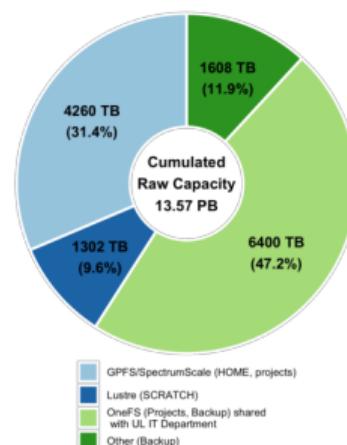
Technical Docs:
hpc-docs.uni.lu

ULHPC Tutorials:
ulhpc-tutorials.rtfd.io

UL HPC Supercomputers (2022)



UL HPC Storage FileSystems (2022)



High Performance Computing & Big Data Services

-  hpc.uni.lu
-  hpc@uni.lu
-  [@ULHPC](https://twitter.com/@ULHPC)

LUXEMBOURG
LET'S MAKE IT HAPPEN

Uni.lu HPC (UL HPC) Facility



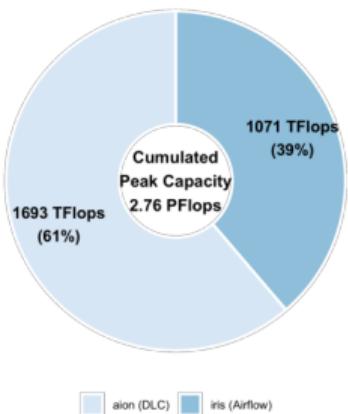
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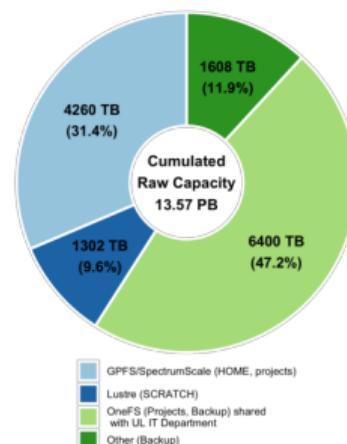
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High Performance Computing & Big Data Services

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- hpc@uni.lu
- @ULHPC

LUXEMBOURG
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HPC in Luxembourg and Around in EU

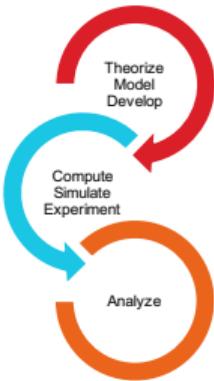
| Country | System(s) | Type | Institute | #Nodes | #Cores | #GPU | Accelerators | R _{peak} | Shared Storage |
|----------------|----------------------|--------------------------------------|-----------------------|------------|-----------------|-------------------------------|-----------------|-------------------|-----------------|
| Luxembourg | MeluXina (2021) | Euro-HPC Petascale Tier 0/1 (EU,Nat) | LuxProvide | 824 | ≈ 88 000 | | 764 Nvidia A100 | 17.57 PF | ≈ 20 PB |
| | alion, iris | Tier 2 (Univ) | Uni.lu HPC | 552 | 46896 | | 96 Nvidia V100 | 2.77 PF | 10.71 PB |
| | | Tier 2 (local) | LIST | 40 | 1280 | | 8 Nvidia V100 | 0.126 PF | 0.58 PB |
| France | TGCC (Joliot-Curie) | Tier 0 (EU) | GENCI/CEA | 4808 | 430 448 | 828 Xeon Phi, 128 Nvidia V100 | 22.26 PF | | 35PB |
| | JeanZay | Tier 1 (Nat.) | GENCI/Idris | 1 528 | 61 120 | 1292 Nvidia V100 | 14.97 PF | | 31.2 PB |
| | ROMEO | Tier 2 (Reg.) | Univ. Reims | 115 | 3 220 | 280 Nvidia P100 | 1.75 PF | | 0.634 |
| Belgium | Vlaams | Tier 1 (Nat.) | VSC | 988 | 27 664 | n/a | 1.63 PF | | 1.3PB |
| | zenobe | Tier 1 (Nat.) | Cenaero | 584 | 14 016 | 4 Nvidia K40 | 0.41 PF | | 0.356PB |
| | Hortense | Tier 2 (Reg.) | Gent Univ. | n/a | ≈ 40 000 | 88 Nvidia V100 | 3.3PF | | 3PB |
| Germany | JUWELS | Tier 0 (EU) | JSC | 2571 | 122 768 | | 224 Nvidia V100 | 12.3 PF | |
| | JURECA | Tier 0 (EU) | JSC | 3524 | 156 736 | 1640 Xeon Phi | 7.24 PF | | (as above) |
| | Hawk | Tier 0 (EU) | HLRS, Univ. Stuttgart | 5632 | 720 896 | n/a | 26 PF | | ≈25PB |
| | SuperMUC-NG | Tier 0 (EU) | LRZ, Munich | 6480 | 311 040 | n/a | 26.9 PF | | 70.16PB |
| | CLAIX-2018 | Tier 2 (Univ) | Univ. Aachen | 1307 | 61 200 | 108 Nvidia V100 | 4.11 PF | | 3PB |
| Bulgaria | PetaSC (2021) | Euro-HPC Petascale Tier 0/1 (EU,Nat) | SofiaTech | n/a | n/a | | n/a | 4.5 PF | n/a |
| Czech Republic | Barbora | Tier 1 (Nat.) | IT4Innovation | 201 | 7232 | 32 Nvidia V100 | 0.85 PF | | ≈ 1PB |
| | Karolina (2021) | Euro-HPC Petascale Tier 0/1 (EU,Nat) | IT4Innovation | 826 | ≈ 100K | 560 Nvidia A100 | 9.4 PF | | 1PB |
| Finland | LUMI (2021) | Euro-HPC Pre-exascale Tier 0 (EU) | CSC | n/a | ≈ 200K (LUMI-C) | | n/a | 375 PF | 127PB |
| Italy | Marconi-A3 | Tier 0 (EU) | Cineca | 3216 | 154 368 | n/a | 10.37 PF | | 10PB |
| | Galileo | Tier 1 (Nat.) | Cineca | 1022 | 36792 | n/a | 1.35 PF | | 1.92PB |
| | Leonardo (2021) | Euro-HPC Pre-exascale Tier 0 (EU) | Cineca | 4992 | n/a | 13824 Nvidia A100 | 249.5 PF | | 100PB |
| Portugal | Deucalion (2021) | Euro-HPC Petascale Tier 0/1 (EU,Nat) | MACC | n/a | n/a | | n/a | 7.2 PF | n/a |
| Slovenia | VEGA (2021) | Euro-HPC Petascale Tier 0/1 (EU,Nat) | Maribor SC | 960 | 122.8K | 240 Nvidia A100 | 10.1 PF | | 24 PB |
| Spain | MareNostrum 4 | Tier 0 (EU) | BSC | 3456 | 165 888 | n/a | 11.15 PF | | 14PB |
| | MareNostrum 5 (2021) | Euro-HPC Pre-exascale Tier 0 (EU) | BSC | n/a | n/a | n/a | ≈ 200 PF | | n/a |
| Switzerland | Piz-Daint | Tier 0 (EU) | CSICS, ETH Zürich | 7517 | 387 872 | 5704 Nvidia P100 | 29.34 PF | | 8.8PB |

Accelerating Research - User Software Sets

- Over 280 software packages available for researchers

- software environment generated using **RESIF 3.0 framework** [PEARC21] over Easybuild
 - ✓ optimized builds organized by architecture, exposed through Environment Modules/Lmod
 - ✓ Categorized Naming Scheme

<category>/<name>/<version>-<toolchain><versionsuffix>



| Component | Software set release <version> | | |
|-------------------|--------------------------------|-------------------------|-------------------------|
| | 2019b legacy | 2020b prod | 2021b devel |
| binutils | 2.32 | 2.35 | 2.37 |
| GCCCore | 8.3.0 | 10.2.0 | 11.2.0 |
| foss | 2019b | 2020b | 2021b |
| - OpenMPI | 3.1.4 | 4.0.5 | 4.1.2 |
| intel | 2019b | 2020b | 2021a |
| - Compilers/MKL | 2019.5.281 | 2020.1.217 | 2021.4.0 |
| - Intel MPI | 2018.5.288 | 2019.7.217 | 2021.4.0 |
| Python | 3.7.4 | 3.8.6 | 3.9.6 |
| RESIF version | 3.0 | 3.0 | 3.1 |
| #Software Modules | <arch>: 269 gpu: 135 | <arch>: 274 gpu: 151 | <arch>: 282 gpu: 157 |

[PEARC21] S. Varrette, E. Kieffer, F. Pinel, E. Krishnasamy, S. Peter, H. Cartiaux, and X. Besson. "RESIF 3.0: Toward a Flexible & Automated Management of User Software Environment on HPC facility". In ACM Practice & Experience in Advanced Research Computing (PEARC'21) pdf – code

S. Varrette & UL HPC Team (University of Luxembourg)

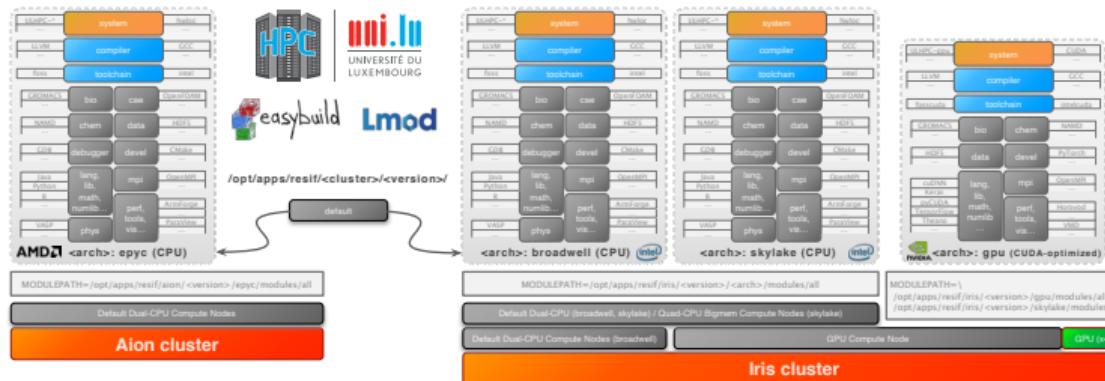
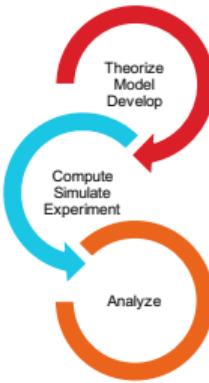
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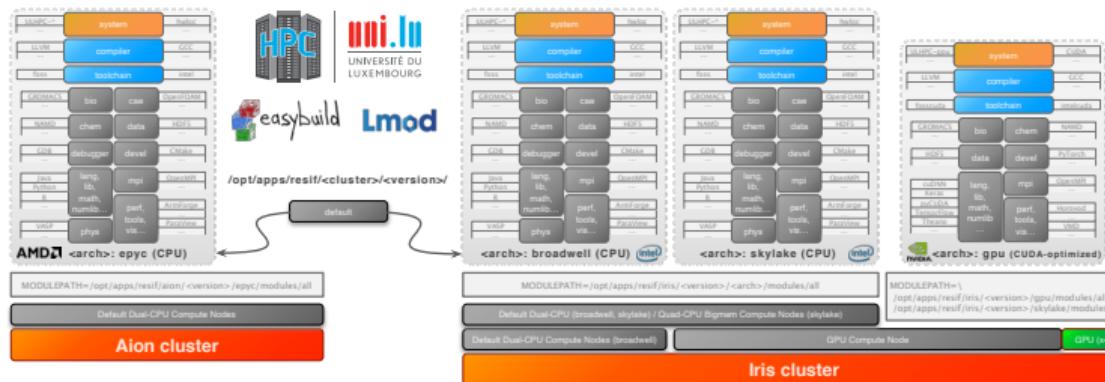
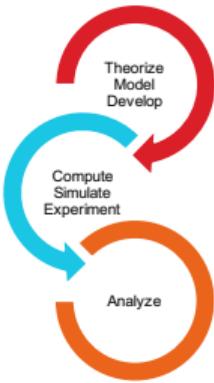
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<category>/<name>/<version>-<toolchain><versionsuffix>



- containerized applications delivered with Singularity system
- user web/application portal (outside regular SSH access): Open OnDemand

Uni.lu Data Center



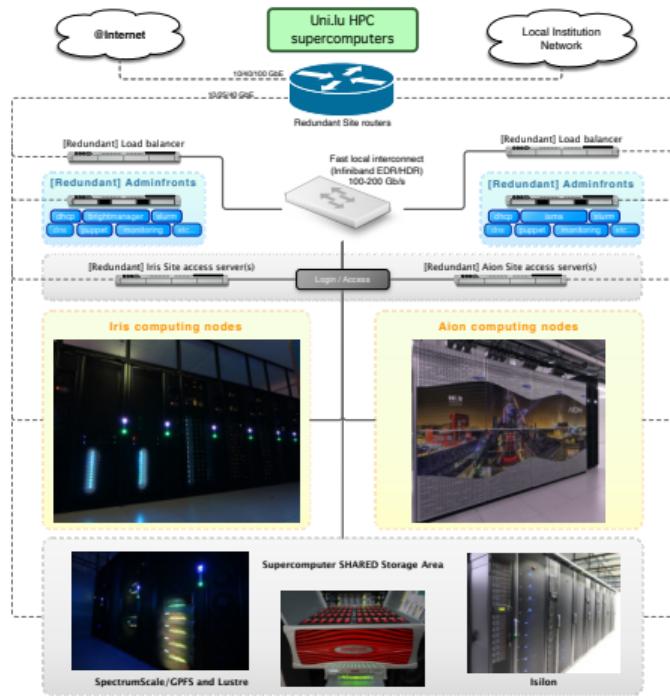
Belval Campus

Centre De Calcul
(CDC)

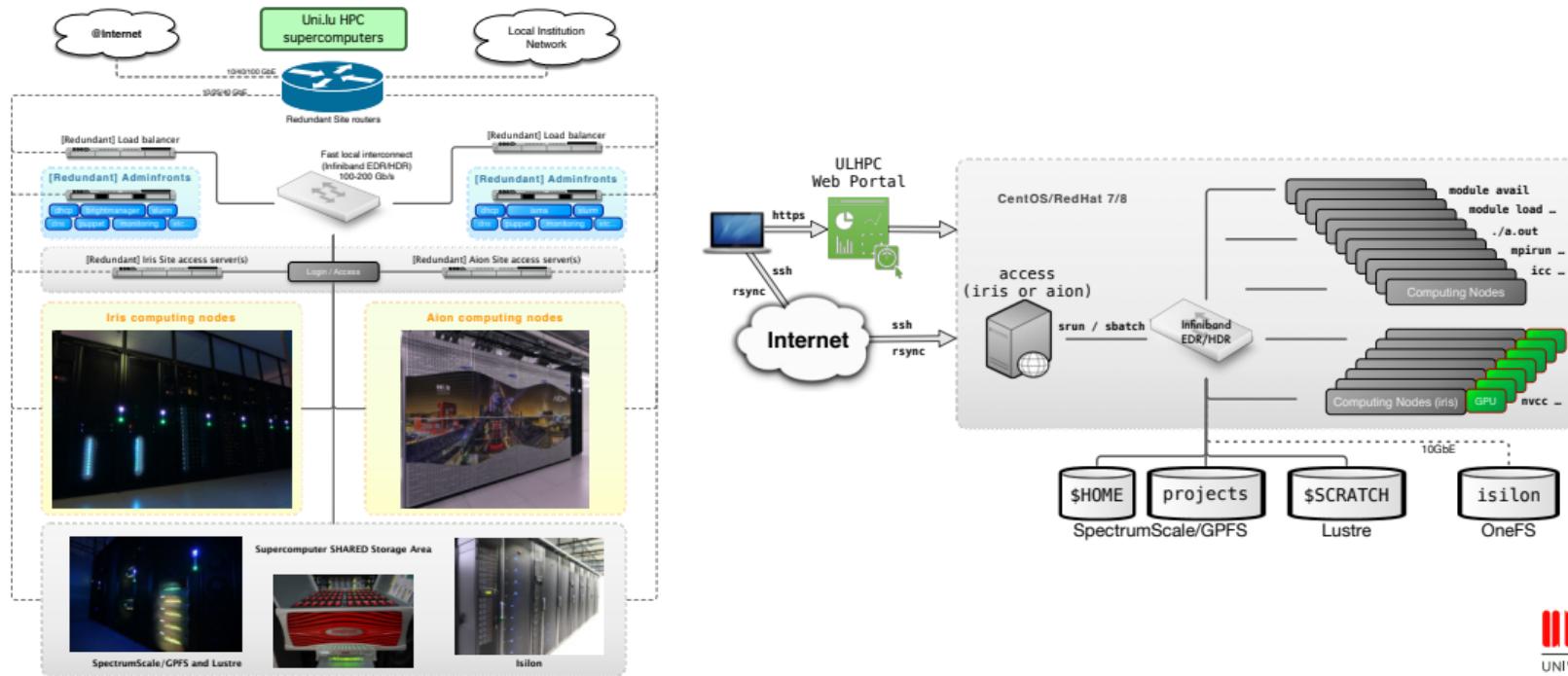
- Power generation station for HPC floor:
 - up to **3 MW of electrical power**
 - **2.4 MW of cold water** at a 12-18°C regime
 - ✓ used for traditional Airflow with In-Row cooling.
 - Separate hot water circuit (between 30 and 40°C)
 - ✓ used for Direct Liquid Cooling (DLC): **aion**

| Location | Cooling | Usage |
|---------------------|------------|--|
| CDC S-02-001 | Airflow | Future extension |
| CDC S-02-002 | Airflow | Future extension |
| CDC S-02-003 | DLC | Future extension - High Density/Energy efficient HPC |
| CDC S-02-004 | DLC | High Density/Energy efficient HPC: aion |
| CDC S-02-005 | Airflow | Storage / Traditional HPC: iris and common equipment |

UL HPC Supercomputers: General Architecture



UL HPC Supercomputers: General Architecture

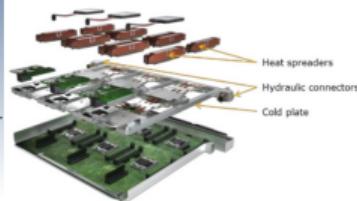


UL HPC Supercomputers: *iris* cluster

hpc-docs.uni.lu/systems/iris/



- Dell/Intel supercomputer *Air-flow cooling*
 - ↪ 196 compute nodes, **5824 cores**, 52.2 TB RAM
 - ↪ R_{peak} : **1,07 PetaFlop/s**
 - ✓ **regular** nodes (Dual CPU, 128 to 256 GB of RAM)
 - ✓ **GPU** nodes (Dual CPU, 4 NVidia accelerators, 768 GB RAM)
 - ✓ **Large-memory** nodes (Quad-CPU, 3072 GB RAM)
- Fast InfiniBand (IB) EDR network
 - ↪ **Fat-Tree Topology** blocking factor 1:1.5
- Stepwise deployment since 2017
 - ↪ two major upgrade phases (2018 and 2019)

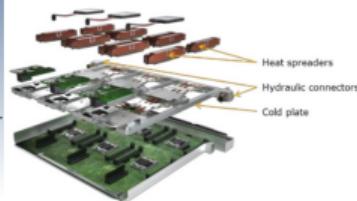


UL HPC Supercomputers: aion cluster

hpc-docs.uni.lu/systems/aion/

- Atos/AMD supercomputer, DLC cooling
 - 4 BullSequana XH2000 adjacent racks
 - 318 regular nodes, 40704 cores, 81.4 TB RAM
 - R_{peak} : 1,693 PetaFLOP/s
- Fast InfiniBand (IB) HDR network
 - Fat-Tree Topology blocking factor 1:2
- Acquisition by European Tender in 2020
 - production release in Oct 2021 (delayed by COVID)





UL HPC Supercomputers: aion cluster

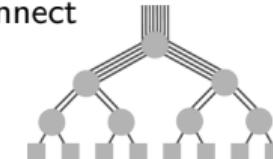
hpc-docs.uni.lu/systems/aion/

- Atos/AMD supercomputer, DLC cooling (**EOY update**)
 - 4 BullSequana XH2000 adjacent racks
 - **354 regular nodes, 45312 cores**, 90.6 TB RAM
 - R_{peak} : **1,885 PetaFLOP/s**
- Fast InfiniBand (IB) HDR network
 - **Fat-Tree Topology** blocking factor 1:2
- Acquisition by European Tender in 2020
 - **production release in Oct 2021** (delayed by COVID)
 - **First upgrade EOY 2022** +36 **regular nodes**



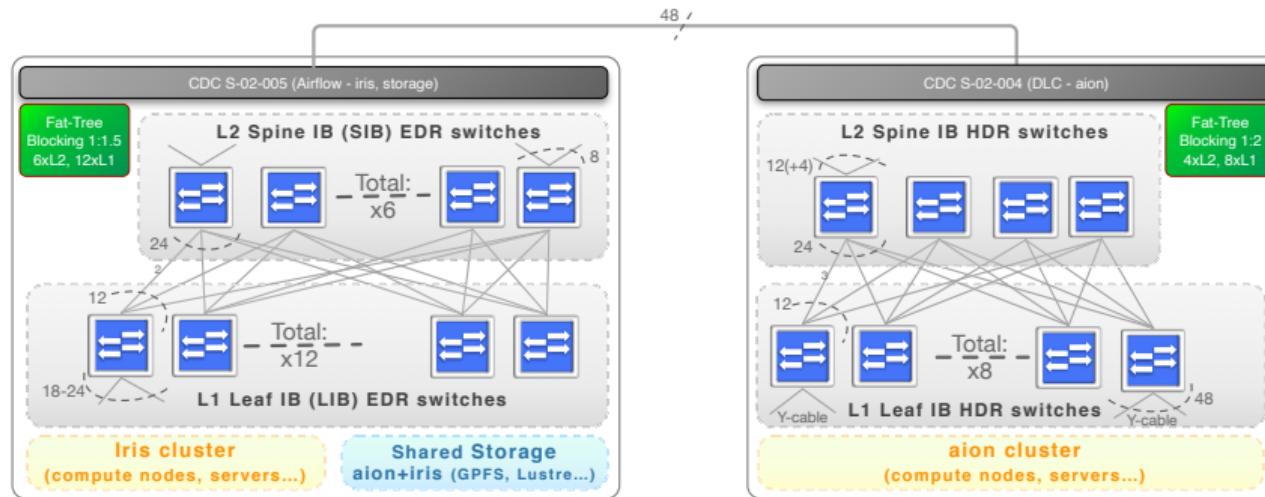
Interconnect Networks (Infiniband and Ethernet)

- HPC interconnect technologies nowadays divided into three categories
 - ① **Ethernet**: dominant interconnect standard yet underlying protocol has inherent limitations
 - ✓ preventing low-latency deployments expected in real HPC environment
 - ② **InfiniBand**: predominant interconnect technology in the HPC market
 - ③ Vendor specific interconnects: [Cray/HPC Slingshot](#), Intel Omni-Path, [Bull BXI](#)...
- On ULHPC Supercomputers:
 - ↪ **InfiniBand (IB)** in a **Fat-Tree Topology** as *Ultra-Fast* local interconnect
 - ✓ **iris**: IB **EDR** Fabric
 - ✓ **aion**: IB **HDR100** Fabric
 - ↪ **Complementary Ethernet network**
 - ✓ Consolidated as a 2-layers topology (Gateway / Switching Layers)



Fast Local Infiniband Interconnect Network

hpc-docs.uni.lu/interconnect/ib/



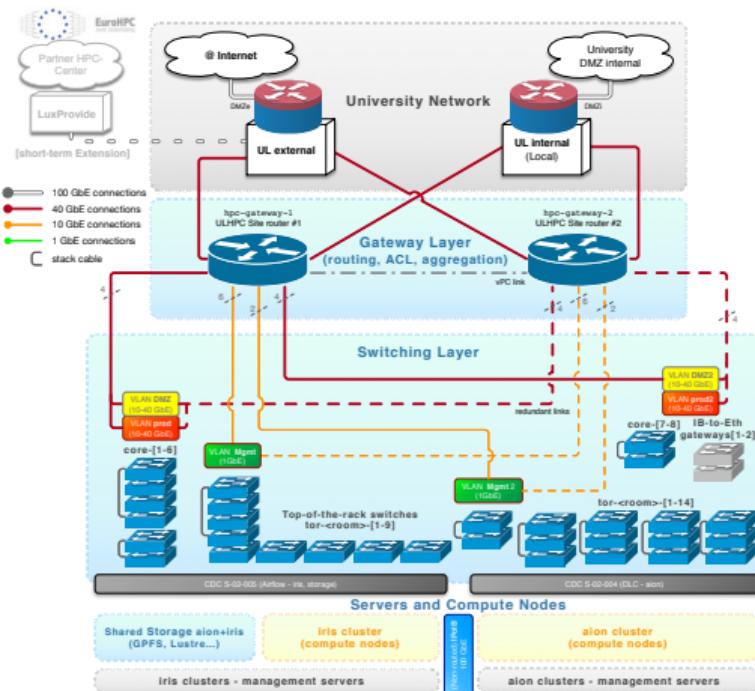
[PEARC22] S. Varrette, H. Cartiaux, T. Valette and A. Olloh, "Aggregating and Consolidating two High Performance Network Topologies: The ULHPC Experience" in ACM Practice and Experience in Advanced Research Computing (PEARC'22). [pdf](#) – [orbilu](#)

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Complementary Ethernet Network

hpc-docs.uni.lu/interconnect/ethernet/



- Flexibility of Ethernet-based networks still required
- 2-layers topology**
 - Upper level: **Gateway Layer**
 - ✓ routing, switching features, network isolation and filtering (ACL) rules
 - ✓ meant to interconnect only switches.
 - ✓ allows to interface University network (LAN/WAN)
 - bottom level: **Switching Layer**
 - ✓ [stacked] core switches
 - ✓ TOR (Top-of-the-rack) switches
 - ✓ meant to interface HPC servers and compute nodes

[PEARC22] S. Varrette, H. Cartiaux, T. Valette and A. Ollo, "Aggregating and Consolidating two High Performant Network Topologies: The ULHPC Experience" in ACM Practice and Experience in Advanced Research Computing (PEARC'22).
pdf – [orbiLU](#)

UL HPC Software Stack

Operating System: **Linux CentOS/Redhat**



- **User Single Sign-on:** Redhat IdM/IPA
- **Remote connection & data transfer:** SSH/SFTP
- **→ User Portal:** Open OnDemand
- **Scheduler/Resource management:** Slurm
- **(Automatic) Server / Compute Node Deployment:** BlueBanquise, Bright Cluster Manager, Ansible, Puppet and Kadeploy
- **Virtualization and Container Framework:** KVM, Singularity
- **Platform Monitoring (User level):** Ganglia, SlurmWeb, OpenOndemand...
- **ISV software:** ABAQUS, ANSYS, MATLAB, Mathematica, Gurobi Optimizer, Intel Cluster Studio XE, ARM Forge & Perf. Report, Stata, ...



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Slurm on ULHPC clusters

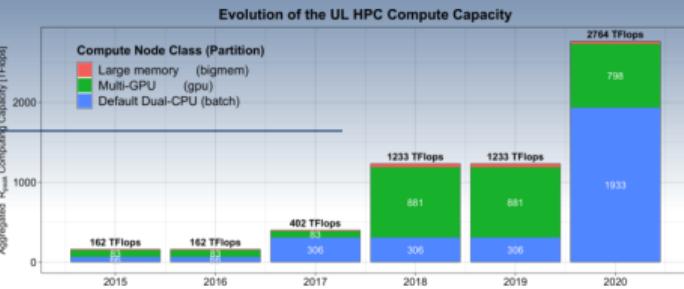
- ULHPC uses **Slurm** for cluster/resource management and job scheduling
 - ↪ Simple Linux Utility for Resource Management <https://slurm.schedmd.com/>
 - ↪ Handles submission, scheduling, execution, and monitoring of **jobs**
 - ↪ official [documentation](#), [tutorial](#), [FAQ](#)

- **User jobs** have the following key characteristics:
 - ↪ set of requested resources:
 - ✓ number of computing resources: **nodes** (including all their CPUs and cores) or **CPUs** (including all their cores) or **cores**
 - ✓ amount of **memory**: either per node or per CPU
 - ✓ **(wall)time** needed for the users tasks to complete their work
 - ↪ a requested node **partition** (job queue)
 - ↪ a requested **quality of service** (QoS) level which grants users specific accesses
 - ↪ a requested **account** for accounting purposes

Batch Scheduling Configuration

Slurm on ULHPC clusters

- Predefined **Queues/Partitions** depending on node type
 - ↪ batch (Default Dual-CPU nodes)
 - ↪ gpu (GPU nodes nodes)
 - ↪ bigmem (Large-Memory nodes)
 - ↪ In addition: interactive (for quicks tests)
 - ✓ for code development, testing, and debugging

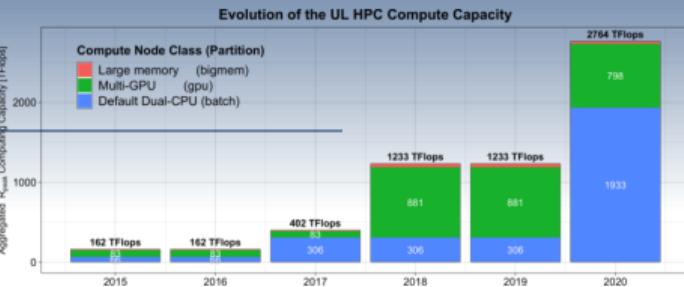


- Max:** 64 nodes, 2 days walltime
Max: 4 nodes, 2 days walltime
Max: 1 node, 2 days walltime
Max: 2 nodes, 2h walltime

Batch Scheduling Configuration

Slurm on ULHPC clusters

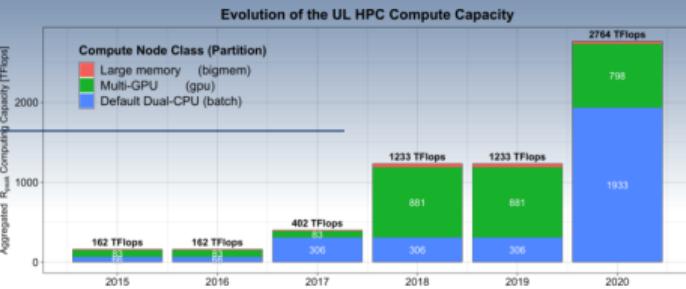
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 - ↪ bigmem (Large-Memory nodes)
 - ↪ In addition: interactive (for quicks tests)
 - ✓ for code development, testing, and debugging
- Queue Policy: **cross-partition QOS**, mainly tied to **priority level** (low → urgent)
 - ↪ long QOS with extended Max walltime (MaxWall) set to **14 days**
 - ↪ special **preemptible QOS** for best-effort jobs: **besteffort**.



Max: 64 nodes, 2 days walltime
Max: 4 nodes, 2 days walltime
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Slurm on ULHPC clusters

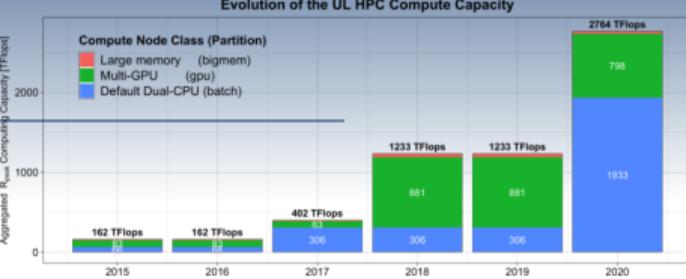
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- Accounts associated to supervisor (multiple associations possible)
 - ↪ Proper group/user accounting



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- Accounts associated to supervisor (multiple associations possible)
 - ↪ Proper group/user accounting
- Slurm Multi-cluster configuration between **iris** and **aion**
 - ↪ easily **query** state on remote cluster {squeue...} -M, --cluster aion|iris



Max: 64 nodes, 2 days walltime

Max: 4 nodes, 2 days walltime

Max: 1 node, 2 days walltime

Max: 2 nodes, 2h walltime

Main Slurm Commands: Submit Jobs

```
$> sbatch -p <partition> [--qos <qos>] [-A <account>] [...] <path/to/launcher.sh>
```

Submitting Jobs

- **sbatch**: Submit batch **launcher script** for later execution **batch/passive mode**
 - ↪ allocate resources (nodes, tasks, partition, etc.)
 - ↪ runs a single **copy** of the batch script on the **first** allocated node

Main Slurm Commands: Submit Jobs

```
$> srun -p <partition> [--qos <qos>] [-A <account>] [...] --pty bash
```

Submitting Jobs

- **sbatch**: Submit batch **launcher script** for later execution **batch/passive mode**
 - allocate resources (nodes, tasks, partition, etc.)
 - runs a single **copy** of the batch script on the **first** allocated node
- **srun**: initiate parallel **job steps within a job OR start an interactive job**
 - allocate resources (number of nodes, tasks, partition, constraints, etc.)
 - launch a job that will execute on them.

Main Slurm Commands: Submit Jobs

```
$> salloc -p <partition> [--qos <qos>] [-A <account>] [...] <command>
```

Submitting Jobs

- **sbatch**: Submit batch **launcher script** for later execution **batch/passive mode**
 - ↪ allocate resources (nodes, tasks, partition, etc.)
 - ↪ runs a single **copy** of the batch script on the **first** allocated node
- **srun**: initiate parallel **job steps within a job OR start an interactive job**
 - ↪ allocate resources (number of nodes, tasks, partition, constraints, etc.)
 - ↪ launch a job that will execute on them.
- **salloc**: request interactive jobs/allocations
 - ↪ allocate resources (nodes, tasks, partition, etc.), either run a command or start a shell.

Specific Resource Allocation

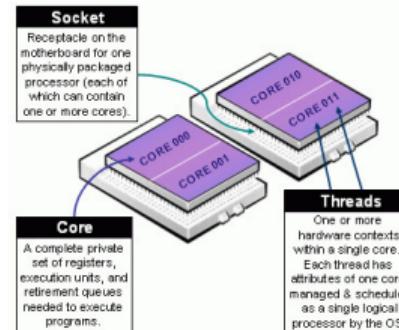
- Beware of Slurm terminology in Multicore Architecture!

→ Slurm Node = Physical node

✓ Advice: explicit number of expected tasks **per node**

-N <#nodes>

--ntasks-per-node <n>

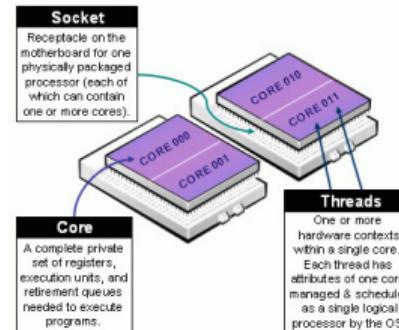


Specific Resource Allocation

- Beware of Slurm terminology in Multicore Architecture!

- Slurm Node = Physical node
 - ✓ **Advice:** explicit number of expected tasks **per node**
- Slurm Socket = Physical Socket/**CPU/Processor**

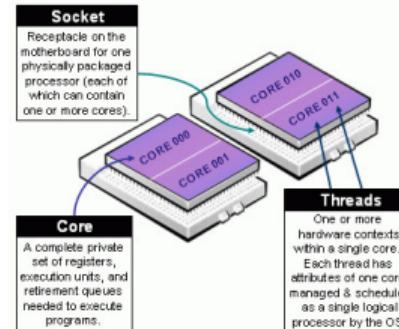
```
-N <#nodes>
--ntasks-per-node <n>
--ntasks-per-socket <n>
```



Specific Resource Allocation

- Beware of Slurm terminology in Multicore Architecture!

- Slurm Node = Physical node
 - ✓ **Advice:** explicit number of expected tasks **per node**
 - Slurm Socket = Physical Socket/CPU/Processor
 - **Slurm CPU = Physical Core**
 - ✓ Hyper-Threading (HT) Technology is **disabled** on all the compute nodes
 - ✓ #cores = #threads
 - ✓ Total number of tasks: \${SLURM_NTASKS}
- N <#nodes>
 --ntasks-per-node <n>
 --ntasks-per-socket <n>
 -c <#threads>
- $-c <N>$ → OMP_NUM_THREADS=\${SLURM_CPUS_PER_TASK}
 \rightarrow srun -n \${SLURM_NTASKS} [...]



Specific Resource Allocation

- Beware of Slurm terminology in Multicore Architecture!

- Slurm Node = Physical node
 - ✓ Advice: explicit number of expected tasks **per node**
- Slurm Socket = Physical Socket/CPU/Processor
- **Slurm CPU = Physical Core**
 - ✓ Hyper-Threading (HT) Technology is **disabled** on all the compute nodes
 - ✓ #cores = #threads -c <N> → OMP_NUM_THREADS=\${SLURM_CPUS_PER_TASK}
 - ✓ Total number of tasks: \${SLURM_NTASKS} → srun -n \${SLURM_NTASKS} [...]

- **Important:** Always align resource specs with physical NUMA characteristics

- Ex (AION): 16 cores per socket, 8 sockets (“physical” CPUs) per node (128c/node)
- [-N <N>] --ntasks-per-node <8n> --ntasks-per-socket <n> -c <thread>
 - ✓ **Total:** <N>×8×<n> tasks, each on <thread> threads
 - ✓ **Ensure** <n>×<thread>= 16 on aion
 - ✓ Ex: -N 2 --ntasks-per-node 32 --ntasks-per-socket 4 -c 4 (**Total:** 64 tasks)

Specific Resource Allocation

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- Slurm Node = Physical node
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- Slurm Socket = Physical Socket/CPU/Processor
- Slurm CPU = Physical Core
 - ✓ Hyper-Threading (HT) Technology is **disabled** on all the compute nodes
 - ✓ #cores = #threads -c <N> → OMP_NUM_THREADS=\${SLURM_CPUS_PER_TASK}
 - ✓ Total number of tasks: \${SLURM_NTASKS} → srun -n \${SLURM_NTASKS} [...]

- Important: Always align resource specs with physical NUMA characteristics

- Ex (IRIS): 14 cores per socket, 2 sockets (“physical” CPUs) per node (28c/node)
- [-N <N>] --ntasks-per-node <2n> --ntasks-per-socket <n> -c <thread>
 - ✓ Total: <N>×2×<n> tasks, each on <thread> threads
 - ✓ Ensure <n>×<thread>= 14 on iris
 - ✓ Ex: -N 2 --ntasks-per-node 4 --ntasks-per-socket 2 -c 7 (**Total:** 8 tasks)

Specific Resource Allocation

- Beware of Slurm terminology in Multicore Architecture!

- Slurm Node = Physical node
 - ✓ Advice: explicit number of expected tasks **per node**
 - Slurm Socket = Physical Socket/CPU/Processor
 - Slurm CPU = Physical Core
 - ✓ Hyper-Threading (HT) Technology is **disabled** on all the compute nodes
 - ✓ #cores = #threads
 - ✓ Total number of tasks: \${SLURM_NTASKS}
- N <#nodes>
 --ntasks-per-node <n>
 --ntasks-per-socket <n>
 -c <#threads>
- c <N> → OMP_NUM_THREADS=\${SLURM_CPUS_PER_TASK}
 → srun -n \${SLURM_NTASKS} [...]

| Hostname | Node type | #Nodes | #Socket | #Cores | RAM | Features |
|------------------|--------------|--------|---------|--------|---------|---------------------|
| aion-[0001-0318] | Regular | 318 | 8 | 128 | 256 GB | batch,epyc |
| iris-[001-108] | Regular | 108 | 2 | 28 | 128 GB | batch,broadwell |
| iris-[109-168] | Regular | 60 | 2 | 28 | 128 GB | batch,skylake |
| iris-[169-186] | Multi-GPU | 18 | 2 | 28 | 768 GB | gpu,skylake,volta |
| iris-[191-196] | Multi-GPU | 6 | 2 | 28 | 768 GB | gpu,skylake,volta32 |
| iris-[187-190] | Large Memory | 4 | 4 | 112 | 3072 GB | bigmem,skylake |

- List available features: **sfeatures**

```
# OR: sinfo -o '%20N %.6D %.6c %15F %12P %f'
```

Uni.lu High Performance Computing (ULHPC) Facility

Main Slurm Commands: Submit Jobs options

```
$> {sbatch | srun | salloc} [...]
```

| Command-line option | Description | Example |
|-------------------------|--|------------------------|
| -N <N> | <N> Nodes request | -N 2 |
| --ntasks-per-socket=<n> | <n> Tasks-per-socket request | --ntasks-per-socket=14 |
| --ntasks-per-node=<n> | <n> Tasks-per-node request | --ntasks-per-node=28 |
| -c <c> | <c> Cores-per-task request (multithreading) | -c 1 |
| --mem=<m>GB | <m>GB memory per node request | --mem 0 |
| -t [DD:]HH[:MM:]SS | Walltime request | -t 4:00:00 |
| -G <gpu> | <gpu> GPU(s) request | -G 4 |
| -C <feature> | Feature request (Ex: broadwell,skylake,...) | -C skylake |
| -p <partition> | Specify job partition/queue | |
| --qos <qos> | Specify job qos | |
| -A <account> | Specify account | |
| -J <name> | Job name | -J MyApp |
| -d <specification> | Job dependency | -d singleton |
| --mail-user=<email> | Specify email address | |
| --mail-type=<type> | Notify user by email when certain event types occur. | --mail-type=END,FAIL |

Main Slurm Commands: Collect Information

- Partition (queue) and node status
 - eventually filter on specific job state (**R**:running / **PD**:pending / **F**:failed / **PR**:preempted)

```
$> squeue [-u <user>] [-p <partition>] [--qos <qos>] [-t R|PD|F|PR]
```

Main Slurm Commands: Collect Information

- Partition (queue) and node status
 - eventually filter on specific job state (**R**:running / **PD**:pending / **F**:failed / **PR**:preempted)

```
$> squeue [-u <user>] [-p <partition>] [--qos <qos>] [-t R|PD|F|PR]
```

- Show partition status, summarized status (-s), problematic nodes (-R), reservations (-T)

```
$> sinfo [-p <partition>] {-s | -R | -T | ...}
```

Main Slurm Commands: Collect Information

- Partition (queue) and node status
 - eventually filter on specific job state (**R**:running / **PD**:pending / **F**:failed / **PR**:preempted)

```
$> squeue [-u <user>] [-p <partition>] [--qos <qos>] [-t R|PD|F|PR]
```

- Show partition status, summarized status (-s), problematic nodes (-R), reservations (-T)

```
$> sinfo [-p <partition>] {-s | -R | -T | ...}
```

- View job, partition, nodes, reservation status

```
$> scontrol show { job <jobid> | partition [<part>] | nodes <node>| reservation... }
```

Main Slurm Commands: Collect Information

| Command | Description |
|-----------------------------|--|
| sinfo | Report system status (nodes, partitions etc.) |
| squeue [-u \$(whoami)] | display jobs[steps] and their state |
| seff <jobid> | get efficiency metrics of past job |
| scancel <jobid> | cancel a job or set of jobs. |
| scontrol show [...] | view and/or update system, nodes, job, step, partition or reservation status |
| sstat | show status of running jobs. |
| sacct [-X] -j <jobid> [...] | display accounting information on jobs. |
| sprio | show factors that comprise a jobs scheduling priority |
| smap | graphically show information on jobs, nodes, partitions |

```
### Get statistics on past job
slist <jobid>
# sacct [-X] -j <jobid> --format User,JobID,Jobname%30,partition,state,time,elapsed,MaxRSS, \
#                                         MaxVMSize,nnodes,ncpus,nodelist,AveCPU,ConsumedEnergyRaw
# seff <jobid>
```

ULHPC Slurm Partitions 2.0

-p, -partition=<partition>

```
$> {srun|sbatch|salloc|sinfo|squeue...} -p <partition> [...]
```

| AION Partition | Type | #Node | PriorityTier | DefaultTime | MaxTime | MaxNodes |
|----------------|----------|-------|--------------|-------------|---------|----------|
| interactive | floating | 318 | 100 | 30min | 2h | 2 |
| | | 318 | 1 | 2h | 48h | 64 |

| IRIS Partition | Type | #Node | PriorityTier | DefaultTime | MaxTime | MaxNodes |
|----------------|----------|-------|--------------|-------------|---------|----------|
| interactive | floating | 196 | 100 | 30min | 2h | 2 |
| | | 168 | 1 | 2h | 48h | 64 |
| | | 24 | 1 | 2h | 48h | 4 |
| | | 4 | 1 | 2h | 48h | 1 |

ULHPC Slurm QOS 2.0

--qos=<qos>

```
$> {srun|sbatch|salloc|sinfo|squeue...} [-p <partition>] --qos <qos> [...]
```

| QOS | Partition | Allowed [L1] Account | Prio | GrpTRES | MaxTresPJ | MaxJobPU | Flags |
|------------|-------------|--|------|---------|-----------|----------|--------------------------------|
| besteffort | * | ALL | 1 | | 100 | | NoReserve |
| low | * | ALL (default for CRP/externals) | 10 | | 2 | | DenyOnLimit |
| normal | * | Default (UL,Projects,...) | 100 | | 50 | | DenyOnLimit |
| long | * | UL,Projects,etc. | 100 | node=6 | node=2 | 1 | DenyOnLimit,PartitionTimeLimit |
| debug | interactive | ALL | 150 | node=8 | | 2 | DenyOnLimit |
| high | * | (restricted) UL,Projects,Industry | 200 | | | 10 | DenyOnLimit |
| urgent | * | (restricted) UL,Projects,Industry | 1000 | | | 100 ? | DenyOnLimit |

- **Cross-partition QOS**, mainly tied to **priority level** (low → urgent)
 - ↪ Simpler names than before (i.e. no more qos- prefix)
 - ↪ special **preemptible QOS** for best-effort jobs: besteffort

Slurm [Generic] Launchers 2.0

```
#!/bin/bash -l          # <--- DO NOT FORGET '-l'  
###SBATCH --job-name=<name>  
###SBATCH --dependency singleton  
###SBATCH -A <account>  
#SBATCH --time=0-01:00:00  # 1 hour  
#SBATCH --partition=batch # If gpu: set '-G <gpus>'  
#SBATCH -N 1              # Number of nodes  
#SBATCH --ntasks-per-node=2  
#SBATCH -c 1              # multithreading per task  
#SBATCH -o %x-%j.out       # <jobname>-<jobid>.out  
print_error_and_exit() { echo "****ERROR*** $*"; exit 1; }  
# Load ULHPC modules  
[ -f /etc/profile ] && source /etc/profile  
export OMP_NUM_THREADS=${SLURM_CPUS_PER_TASK:-1}  
module purge || print_error_and_exit "No 'module' command"  
module load <...>  
srun [-n $SLURM_NTASKS] [...]
```

• Best-Practices

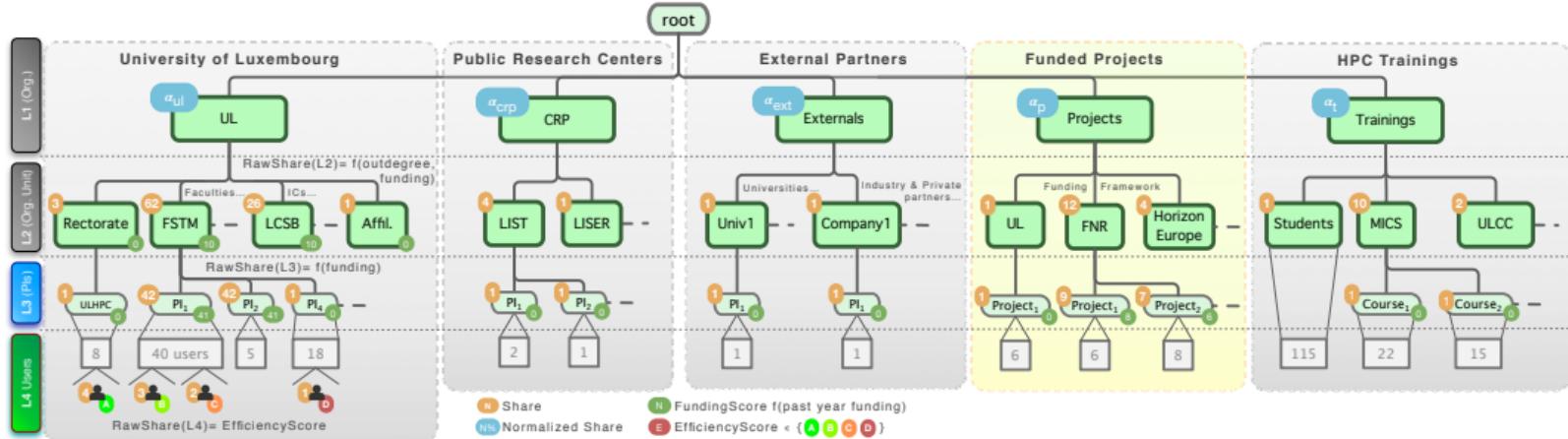
- ↪ use /bin/bash -l on top
- ↪ set **reasonable time limits**
- ↪ set (short) job name
- ↪ specify account
- ↪ --exclusive allocation?
- ↪ **Avoid** Job arrays
- ↪ consider singleton pipelining
 - ✓ job dep. made easy
- ↪ GPU jobs (gpu partition)
 - ✓ Set #GPUs with -G <n>
- ↪ Use \$SCRATCH for large/temporary storage
- ↪ consider night jobs
 - ✓ --begin=20:00

Account Hierarchy 2.0

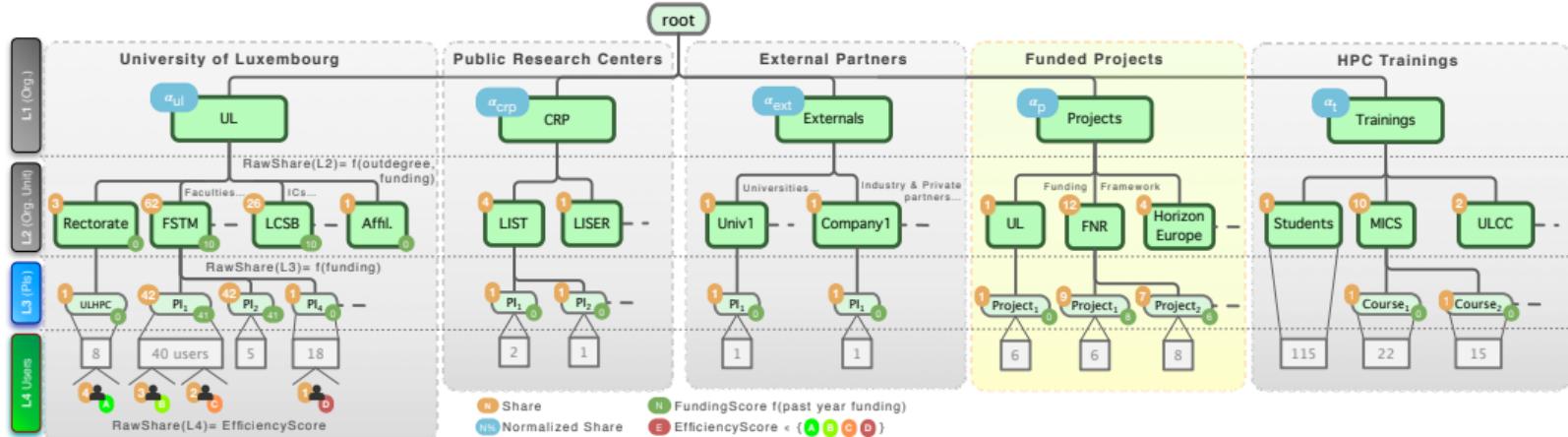
- Every user job runs under a group account (default: PI/line manager)
 - ↪ granting access to specific QOS levels, default raw share for accounts: 1
 - ↪ you **MUST** request a dedicated **Slurm project account** for accounting monitoring
 - ✓ HPC Support (Service Now) / HPC / Storage & projects / New Slurm project account

- **L1:** Organization Level: UL, CRPs, Externals, Projects, Trainings
 - ↪ guarantee 85% of the shares for core UL activities
- **L2:** Organizational Unit (Faculty, ICs, External partner, Funding program...)
 - ↪ Raw share depends on **outdegree** and **funding score**
- **L3:** Principal Investigator (PIs), Projects, Course
 - ↪ Raw share depends on **funding score** (different weight)
 - ↪ Eventually restricted **only** to projects and courses
- **L4:** End User (ULHPC login)
 - ↪ Raw share based on **efficiency score**

Account Hierarchy 2.0

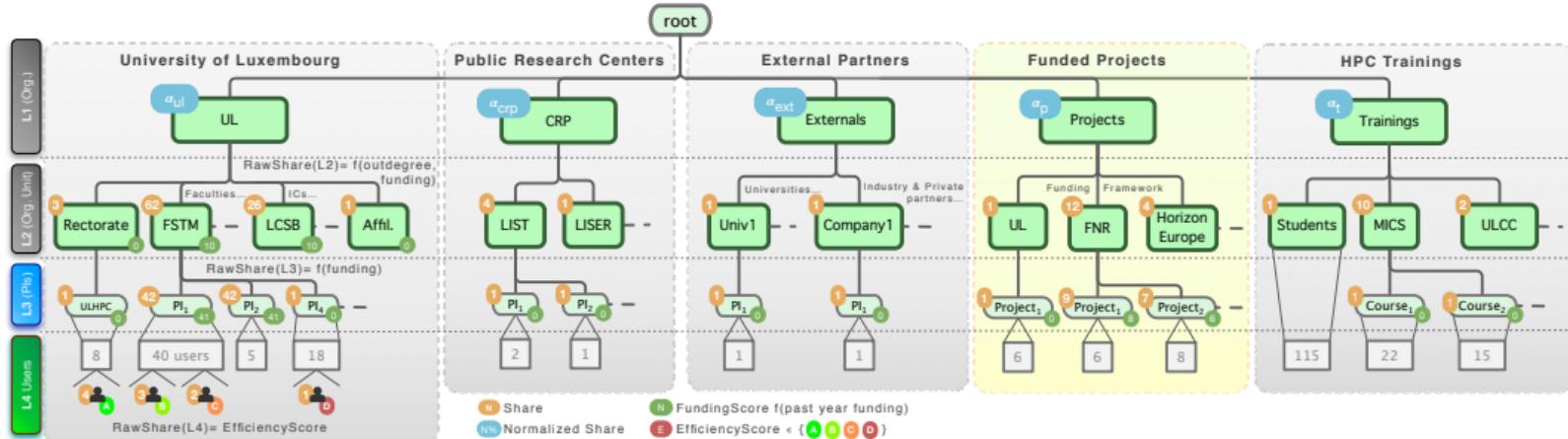


Account Hierarchy 2.0



```
# !\ ADAPT <name> accordingly
sassoc <name>
```

Account Hierarchy 2.0



```
# Regular submission as End user L4
{srub | sbatch | salloc } [...]
# Accounting associated to **project account** <project> -- required for auditing
{srub | sbatch | salloc } -A <project> [...]
```

Funding Score (L2/L3)

- Associated with an account A belonging to a level L in the hierarchy
 - yearly updated at the beginning of the year
 - depreciation based on contribution type, weighted by level threshold β_L

$$\text{FundingScore}_L(A) = \left\lfloor \beta_L \frac{\text{Investment}_A(\text{Year} - 1)}{\#\text{months}} \right\rfloor$$

Funding Score (L2/L3)

- Associated with an account A belonging to a level L in the hierarchy
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$$\text{FundingScore}_L(A) = \left\lfloor \beta_L \frac{\text{Investment}_A(\text{Year} - 1)}{\#months} \right\rfloor$$

- Ex1:** Exceptional contribution of 120K€ performed in 2021 by a faculty (L2 account A)
 - depreciation: 12 months (*default*)
 - funding score in 2022:** $\left\lfloor \beta_{L_2} \frac{120000}{12} \right\rfloor = \lfloor \beta_{L_2} \times 10000 \rfloor$.
- Ex2:** let P be a project granted in 2021 to start in 2022 for a duration of 36 months
 - budget:** 27K€ allocated for HPC costs
 - funding score for the years 2022, 2023 and 2024:** $\left\lfloor \beta_{L_3} \frac{27000}{36} \right\rfloor = \lfloor \beta_{L_3} \times 750 \rfloor$

Efficiency Score (L4)

- Updated every year based on past jobs efficiency.
 - ↪ Similar notion of “nutri-score”: A(very good - 3), B (good: 2), C (bad, 1), D(very bad - 0)
- Proposed Metric for user U : **Average Wall-time Accuracy (WRA)** (higher the better)
 - ↪ Defined for a given time period (past year)

```
sacct -u <U> -X -S <start> -E <end> [...] # --format User,JobID,state,time,elapsed
```

↪ Reduction for N COMPLETED jobs:

$$\begin{aligned} S_{\text{efficiency}}(U, \text{Year}) &= \text{WRA}(U, \text{Year}) \\ &= \frac{1}{N} \sum_{\text{JobID}} \frac{T_{\text{elapsed}}(\text{JobID})}{T_{\text{asked}}(\text{JobID})} \end{aligned}$$

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• U raw share: $1 + S_{\text{efficiency}}(U, \text{Year})$

| Score | Avg. WRA |
|-----------------|--|
| A (3) very good | $S_{\text{efficiency}} \geq 75\%$ |
| B (2) good | $50\% \leq S_{\text{efficiency}} < 75\%$ |
| C (1) bad | $25\% \leq S_{\text{efficiency}} < 50\%$ |
| D (0) very bad | $S_{\text{efficiency}} < 25\%$ |

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| D (0) very bad | $S_{\text{efficiency}} < 25\%$ |

- **WIP:** integrate other efficiency metrics (CPU, mem, GPU efficiency)

Job Priority, Fairsharing and Fair Tree

- **Fairsharing:** way of ensuring that users get their appropriate portion of a system
 - ↪ **Share:** portion of the system users have been granted.
 - ↪ **Usage:** amount of the system users have actually **used**.
 - ↪ **Fairshare score:** value the system calculates based off of user's usage.
 - ✓ difference between the portion of the computing resource that has been promised and the amount of resources that has been consumed
 - ↪ **Priority score:** priority assigned based off of the user's fairshare score.
- ULHPC Slurm configuration with **Multifactor Priority Plugin** and **Fair tree** algorithm
 - ↪ rooted plane tree (rooted ordered tree) being created then sorted by Level Fairshare
 - ↪ All users from a higher priority account receive a higher fair share factor than all users from a lower priority account

```
$> sshare -l # See Level FS
```

ULHPC Job Prioritization Factors

- **Age**: length of time a job has been waiting (PD state) in the queue
- **Fairshare**: difference between the portion of the computing resource that has been promised and the amount of resources that has been consumed
- **Partition**: factor associated with each node partition
 - ↪ Ex: privilege interactive over batch
- **QOS** A factor associated with each Quality Of Service (low → urgent)

```
Job_priority =  
    PriorityWeightAge      * age_factor +  
    PriorityWeightFairshare * fair-share_factor+  
    PriorityWeightPartition * partition_factor +  
    PriorityWeightQOS      * QOS_factor +  
    - nice_factor
```

ULHPC Job Prioritization Factors

- **Age**: length of time a job has been waiting (PD state) in the queue
- **Fairshare**: difference between the portion of the computing resource that has been promised and the amount of resources that has been consumed
- **Partition**: factor associated with each node partition
 - ↪ Ex: privilege interactive over batch
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```
Job_priority =  
    PriorityWeightAge      * age_factor +  
    PriorityWeightFairshare * fair-share_factor +  
    PriorityWeightPartition * partition_factor +  
    PriorityWeightQOS      * QOS_factor +  
    - nice_factor
```

```
# Show current weights  
sprio -w  
# List pending jobs, sorted by jobid  
sprio [-n]  
# List pending jobs, sorted by priority  
sprio [-n] -S+Y  
sprio [-n] | sort -k 3 -n  
sprio [-n] -1 | sort -k 4 -n
```

ULHPC Cost Model

- ULHPC **free of charge** for UL staff for their **internal work and training activities**
 - Yet data storage extension **above** default capacity is charged
- HPC Resource Allocations for **funded research project** **MUST** comply with **ULHPC Cost Model** policy approved July 7, 2020 (Rectorate, FNR).
 - You must prepare your budget plan to support HPC costs within your FNR project proposals
 - ✓ UL HPC Cost Budget Plans for Project Proposals [xlsx] provided for help
- **When charged** ULHPC computing resources are billed as follows:
 - project PI will receive a usage report
 - **new** SAP Workflow to facilitate auditing and charging from HPC usage report

| Cluster | Node Type | #Cores/node [#GPUs] | Billing Rate | Hourly Price [€, HT] |
|---------|-----------|---------------------|--------------|----------------------|
| Aion | Regular | 128 | 200.96 | 6.03€ |
| Iris | Regular | 28 | 56 | 1.68€ |
| Iris | GPU | 28 [+4 NVidia V100] | 256 | 7.68€ |
| Iris | Large-Mem | 112 | 224 | 6.72€ |

Fairshare Factor and Job Billing

- Utilization of the University computational resources is charged in **Service Unit (SU)**
 - ↪ 1 SU \simeq 1 hour on 1 physical processor core on regular computing node
 - ↪ Usage charged **0,03€ per SU (VAT excluded)** (external partners, funded projects etc.)
- A Job is characterized (and thus billed) according to the following elements:
 - ↪ T_{exec} : Execution time (in hours)
 - ↪ N_{Nodes} : number of computing nodes, and **per node**:
 - ✓ N_{cores} : number of CPU cores allocated per node
 - ✓ Mem : memory size allocated per node, in GB
 - ✓ N_{gpus} : number of GPU allocated per node
 - ↪ associated weighted factors $\alpha_{cpu}, \alpha_{mem}, \alpha_{GPU}$ defined as TRESBillingWeight in Slurm
 - ✓ account for consumed resources other than just CPUs
 - ✓ taken into account in fairshare factor
 - ✓ α_{cpu} : normalized relative perf. of CPU processor core (reference: skylake 73,6 GFlops/core)
 - ✓ α_{mem} : inverse of the average available memory size per core
 - ✓ α_{GPU} : weight per GPU accelerator

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0.57 | $\frac{1}{1.75}$ | 0 |

```
scontrol show job <jobID> | grep -i billing      # running job
# Billing rate for completed job <jobID>
sbill <jobID>
```

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0.57 | $\frac{1}{1.75}$ | 0 |

- Continuous use of **2 regular skylake nodes** (56 cores, 224GB Memory) on iris cluster
 - 28 cores per node, 4 GigaByte RAM per core i.e., 112GB per node
 - **For 30 days:** $2 \text{ nodes} \times [\alpha_{\text{cpu}} \times 28 + \alpha_{\text{mem}} \times 4 \times 28 + \alpha_{\text{gpu}} \times 0] \times 30 \text{ days} \times 24 \text{ hours}$
 - ✓ Total: $2 \times [(1.0 + \frac{1}{4} \times 4) \times 28] \times 720 = 80640 \text{ SU} = 2419,2\text{€ VAT excluded}$

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0,57 | $\frac{1}{1,75}$ | 0 |

- Continuous use of **2 regular epyc nodes** (256 cores, 448GB Memory) on aion cluster
 - 128 cores per node, 1,75 GigaByte RAM per core i.e., 224 GB per node
 - **For 30 days:** $2 \text{ nodes} \times [\alpha_{\text{cpu}} \times 128 + \alpha_{\text{mem}} \times 1.75 \times 128 + \alpha_{\text{gpu}} \times 0] \times 30 \text{ days} \times 24 \text{ hours}$
 - ✓ Total: $2 \times [(0.57 + \frac{1}{1.75} \times 1.75) \times 128] \times 720 = 289382,4 \text{ SU} = \textcolor{blue}{8681,47\text{€ VAT excluded}}$

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0.57 | $\frac{1}{1.75}$ | 0 |

- Continuous use of **1 GPU nodes** (28 cores, 4 GPUs, 756GB Memory) on iris cluster
 - 28 cores per node, 4 GPUs per nodes, 27 GigaByte RAM per core, 756 GB per node
 - **For 30 days:** $1 \text{ node} \times [\alpha_{\text{cpu}} \times 28 + \alpha_{\text{mem}} \times 27 \times 28 + \alpha_{\text{gpu}} \times 4 \text{ GPUs}] \times 30 \text{ days} \times 24 \text{ hours}$
 - ✓ Total: $1 \times [(1.0 + \frac{1}{27} \times 27) \times 28 + 50.0 \times 4] \times 720 = 184320 \text{ SU} = 5529,6\text{€ VAT excluded}$

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0,57 | $\frac{1}{1.75}$ | 0 |

- Continuous use of **1 Large-Memory nodes** (112 cores, 3024GB Memory) on iris cluster
 - 112 cores per node, 27 GigaByte RAM per core i.e. 3024 GB per node
 - For 30 days: $1 \text{ node} \times [\alpha_{\text{cpu}} \times 112 + \alpha_{\text{mem}} \times 27 \times 112 + \alpha_{\text{gpu}} \times 0] \times 30 \text{ days} \times 24 \text{ hours}$
 - Total: $1 \times [(1.0 + \frac{1}{27} \times 27) \times 112] \times 720 = 161280 \text{ SU} = 4838,4\text{€ VAT excluded}$

Job Billing and Budget Planning

Number of SU associated to a job

$$N_{\text{Nodes}} \times [\alpha_{\text{cpu}} \times N_{\text{cores}} + \alpha_{\text{mem}} \times \text{Mem} + \alpha_{\text{gpu}} \times N_{\text{gpus}}] \times T_{\text{exec}}$$

| Cluster | Node Type | Partition | #Cores/node | CPU | α_{cpu} | α_{mem} | α_{GPU} |
|------------|-----------|-------------|-------------|-----------|-----------------------|-----------------------|-----------------------|
| Iris, Aion | Regular | interactive | 28/128 | n/a | 0 | 0 | 0 |
| Iris | Regular | batch | 28 | broadwell | 1.0* | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | Regular | batch | 28 | skylake | 1.0 | $\frac{1}{4} = 0, 25$ | 0 |
| Iris | GPU | gpu | 28 | skylake | 1.0 | $\frac{1}{27}$ | 50 |
| Iris | Large-Mem | bigmem | 112 | skylake | 1.0 | $\frac{1}{27}$ | 0 |
| Aion | Regular | batch | 128 | epyc | 0,57 | $\frac{1}{1.75}$ | 0 |

- Not able to anticipate the type and amount of resources needed?

→ we suggest a simple rule based on the total number of funded persons
 ✓ account 5529.60€ for every 12 PM of funded personnel

- In all cases: contact UL research support / facilitators for help and guidance

Summary

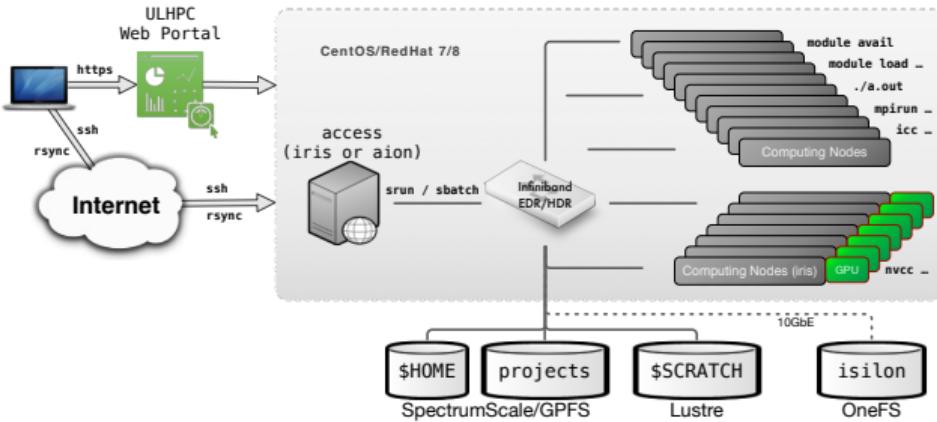
1 High Performance Computing (HPC) @ UL

2 Batch Scheduling Configuration

3 User [Software] Environment

4 Usage Policy

Compute Nodes / Storage Environment



- **Storage usage:** `df-ulhpc [-i]`
 - ↳ \$HOME: regular backup policy
 - ↳ \$SCRATCH **NO** backup & purged
 - ✓ 60 days retention policy
 - ↳ Project quotas attached to group
 - ✓ **not** (*default*) clusterusers group
 - ✓ Commands writing in project dir: `sg <group> -c "<command>"`
- **LMod/Environment modules**
 - ↳ **Not on access, only on compute nodes**

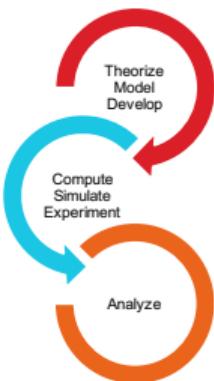
| Directory | FileSystem | Max size | Max #files | Backup |
|---------------|------------|--------------------|------------|----------------------------|
| \$HOME (iris) | GPFS | 500 GB | 1.000.000 | YES |
| \$SCRATCH | Lustre | 10 TB | 1.000.000 | NO |
| Project | GPFS | <i>per request</i> | | PARTIALLY (/backup subdir) |
| Project | OneFS | <i>per request</i> | | PARTIALLY |

Accelerating Research - User Software Sets

- Over 280 software packages available for researchers

- software environment generated using **RESIF 3.0 framework** [PEARC21] over Easybuild
 - ✓ optimized builds organized by architecture, exposed through Environment Modules/Lmod
 - ✓ Categorized Naming Scheme

<category>/<name>/<version>-<toolchain><versionsuffix>



| Component | Software set release <version> | | |
|-------------------|--------------------------------|-------------------------|-------------------------|
| | 2019b legacy | 2020b prod | 2021b devel |
| binutils | 2.32 | 2.35 | 2.37 |
| GCCCore | 8.3.0 | 10.2.0 | 11.2.0 |
| foss | 2019b | 2020b | 2021b |
| - OpenMPI | 3.1.4 | 4.0.5 | 4.1.2 |
| intel | 2019b | 2020b | 2021a |
| - Compilers/MKL | 2019.5.281 | 2020.1.217 | 2021.4.0 |
| - Intel MPI | 2018.5.288 | 2019.7.217 | 2021.4.0 |
| Python | 3.7.4 | 3.8.6 | 3.9.6 |
| RESIF version | 3.0 | 3.0 | 3.1 |
| #Software Modules | <arch>: 269 gpu: 135 | <arch>: 274 gpu: 151 | <arch>: 282 gpu: 157 |

[PEARC21] S. Varrette, E. Kieffer, F. Pinel, E. Krishnasamy, S. Peter, H. Cartiaux, and X. Besson. "RESIF 3.0: Toward a Flexible & Automated Management of User Software Environment on HPC facility". In ACM Practice & Experience in Advanced Research Computing (PEARC'21) pdf – code

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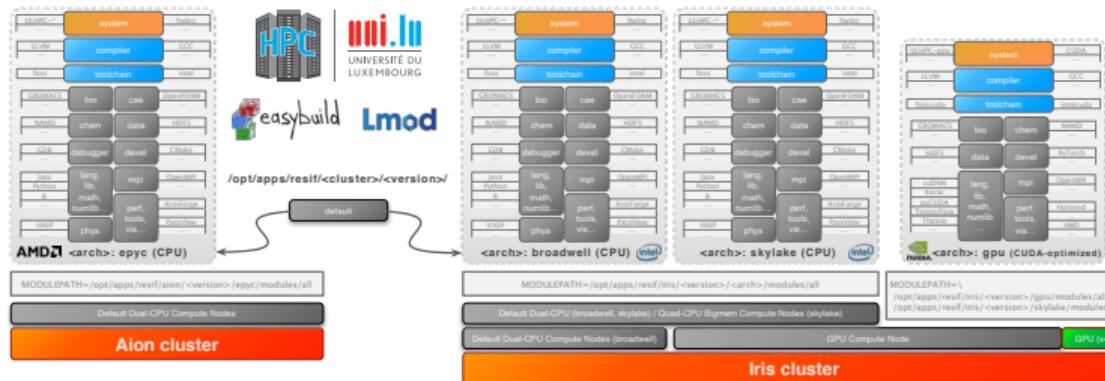
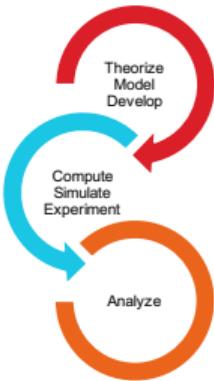
Uni.lu High Performance Computing (ULHPC) Facility

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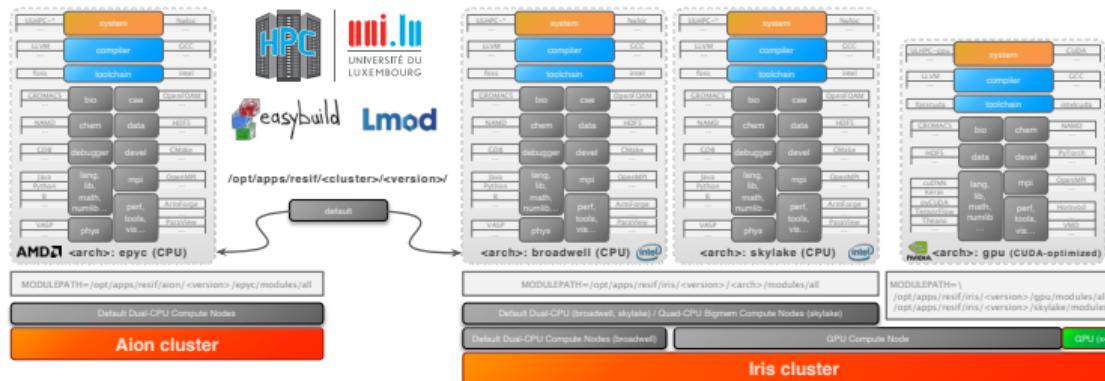
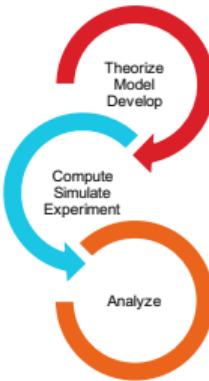
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<category>/<name>/<version>-<toolchain><versionsuffix>



- containerized applications delivered with Singularity system
- user web/application portal (outside regular SSH access): Open OnDemand

module Command Usage

- **ONLY available on compute nodes**

- ↪ restrict mistaken runs on access frontends
- ↪ software module categories accessible with `eb --show-default-moduleclasses`

```
module load <category>/<software>[/<version>]
```

| Command | Description |
|---|---|
| <code>module avail</code> | Lists all the modules which are available to be loaded |
| <code>module spider <pattern></code> | Search for among available modules (Lmod only) |
| <code>module load <mod1> [<mod2...>]</code> | Load a module |
| <code>module unload <module></code> | Unload a module |
| <code>module list</code> | List loaded modules |
| <code>module purge</code> | Unload all modules (purge) |
| <code>module use <path></code> | Prepend the directory to the MODULEPATH environment variable |
| <code>module unuse <path></code> | Remove the directory from the MODULEPATH environment variable |

Software/Modules Management

- Key module variable: `$MODULEPATH`: where to look for modules!

- Format: `/opt/apps/resif/<cluster>/<version>/<arch>/modules/all`
- `<cluster>` depicts the name of the cluster (iris or aion). `$ULHPC_CLUSTER`
- `<version>`: ULHPC Software set release `$RESIF_VERSION_{PROD,DEVEL,LEGACY}`
 - ✓ aligned with Easybuild toolchains release), i.e. 2019b, 2020b etc.
- `<arch>`: identify CPU architecture or GPU node. `$RESIF_ARCH`
 - ✓ Intel nodes: broadwell (**default**), skylake
 - ✓ AMD nodes: epyc (**default**)
 - ✓ GPU nodes: gpu

| Cluster | Arch. <code>\$RESIF_ARCH</code> | <code>\$MODULEPATH</code> Environment variable |
|---------|---------------------------------|---|
| Iris | broadwell (default) | <code>/opt/apps/resif/iris/<version>/broadwell/modules/all</code> |
| Iris | skylake | <code>/opt/apps/resif/iris/<version>/skylake/modules/all</code> |
| Iris | gpu | <code>/opt/apps/resif/iris/<version>/gpu/modules/all</code> |
| Aion | epyc (default) | <code>/opt/apps/resif/aion/<version>/{epyc}/modules/all</code> |

ULHPC Toolchains and Software Set Versioning

- Yearly release based on Easybuild release of toolchains
 - see Component versions (**fixed per release**) in the **foss** and **intel** toolchains
 - ✓ count 6 months of validation/import after EB release before ULHPC release

| Name | Type | 2019b (legacy) | 2020a | 2020b (prod) | 2021a | 2021b (devel) |
|----------|-----------|--------------------|--------------------|--------------|--------|---------------|
| GCCCore | compiler | 8.3.0 | 9.3.0 | 10.2.0 | 10.3.0 | 11.2.0 |
| foss | toolchain | 2019b | 2020a | 2020b | 2021a | 2021b |
| intel | toolchain | 2019b | 2020a | 2020b | 2021a | 2021b |
| binutils | | 2.32 | 2.34 | 2.35 | 2.36 | 2.37 |
| Python | | 3.7.4 (and 2.7.16) | 3.8.2 (and 2.7.18) | 3.8.6 | 3.9.2 | 3.9.6 |
| LLVM | compiler | 9.0.1 | 10.0.1 | 11.0.0 | 11.1.0 | 12.0.1 |
| OpenMPI | MPI | 3.1.4 | 4.0.3 | 4.0.5 | 4.1.1 | 4.1.2 |

```
# test (new) development software set
resif-load-swset-devel
# Restore production settings
resif-load-swset-prod
```

ULHPC Software Sets in RESIF 3

- User Software Sets now defined as native Easybuild Module Bundle easyblock
 ↳ ULHPC bundles, associated to toolchain version – see easyconfigs/u/ULHPC*

| Bundle Name | Description | Featured applications |
|----------------------------|---|---|
| ULHPC-<version> | Default global bundle for 'regular' nodes | ULHPC-*<version> (root bundle) |
| ULHPC-toolchains-<version> | Toolchains, compilers, debuggers, programming languages, MPI suits, Development tools and libraries | GCCcore, foss, intel, LLVM, OpenMPI, CMake, Go, Java, Julia, Python, Spack... |
| ULHPC-bd-<version> | Big Data | Apache Spark, Flink, Hadoop... |
| ULHPC-bio-<version> | Bioinformatics, biology and biomedical | GROMACS, Bowtie2, TopHat, Trinity... |
| ULHPC-cs-<version> | Computational science, incl. CAE, CFD, Chemistry, Earth Sciences, Physics and Materials Science | ANSYS, OpenFOAM, ABAQUS, NAMD, GDAL, QuantumExpresso, VASP... |
| ULHPC-dl-<version> | AI / Deep Learning / Machine Learning | TensorFlow, PyTorch, Horovod... |
| ULHPC-math-<version> | High-level mathematical software and Optimizers | R, MATLAB, CPLEX, GEOS, GMP, Gurobi... |
| ULHPC-perf-<version> | Performance evaluation / Benchmarks | ArmForge, PAPI, HPL, IOR, Graph500... |
| ULHPC-tools-<version> | General purpose tools | DMTC, Singularity, gocryptfs... |
| ULHPC-visu-<version> | Visualization, plotting, documentation & typesetting | OpenCV, ParaView... |
| ULHPC-gpu-<version> | Specific GPU/CUDA-accelerated software | {foss,intel}cuda, cuDNN, TensorFlow, PyTorch, GROMACS... |

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Extending ULHPC Software Set

hpc-docs.uni.lu/software/build/

- aka **Compiling/Building your own software**

- ↪ If possible: rely on **Easybuild** (`eb -S <pattern>`) - beware of **Easybuild prefix path**
 - ✓ affects **default** builds/modules installdir `${EASYBUILD_PREFIX}/{software,modules/all}`
 - ✓ **MUST follow ULHPC guidelines!** `resif-load-{home,project}-swset-{prod,devel}`

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`hpc-docs.uni.lu/software/build/`

- Using Easybuild to Build software **in your Home**

```
$ si[-gpu] [-c <threads>]    # get an interactive job
$ module load tools/EasyBuild
# !\! IMPORTANT: ensure EASYBUILD_PREFIX == [basedir]/<cluster>/<environment>/<arch>
#                   and that MODULEPATH is prefixed accordingly
$ resif-load-home-swset-{prod | devel} # adapt environment
$ eb -S <softwarename>
# collect <filename>.eb == <name>-<version>[-<toolchain>][-<suffix>].eb
$ eb -Dr <filename>.eb    # check dependencies, normally most MUST be satisfied
$ eb -r <filename>.eb
```

Extending ULHPC Software Set

- aka **Compiling/Building your own software**

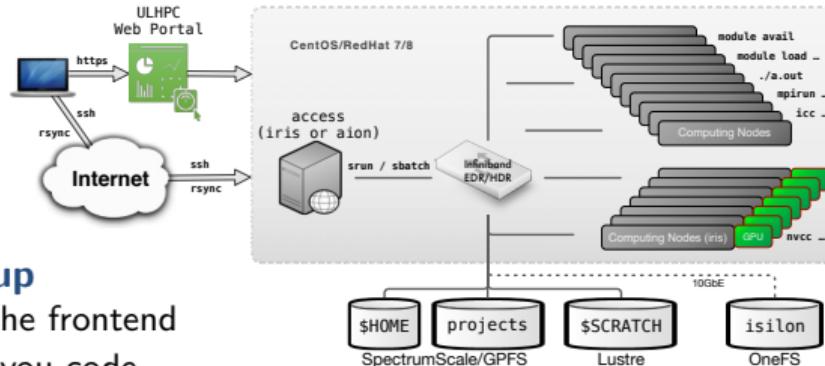
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 - ✓ **MUST follow ULHPC guidelines!** `resif-load-{home,project}-swset-{prod,devel}`

`hpc-docs.uni.lu/software/build/`

- Using Easybuild to Build software **in the shared project <project>**

```
$ si[-gpu] [-c <threads>]    # get an interactive job
$ module load tools/EasyBuild
# !\ IMPORTANT: ensure EASYBUILD_PREFIX == [basedir]/<cluster>/<environment>/<arch>
#           and that MODULEPATH is prefixed accordingly
$ resif-load-project-swset-{prod | devel} $PROJECTHOME/<project>
$ sg <project> -c "eb -S <softwarename>" 
# collect <filename>.eb == <name>-<version>[-<toolchain>][-<suffix>].eb
$ sg <project> -c "eb -Dr <filename>.eb"   # check dependencies, normally most MUST be satisfied
$ sg <project> -c "eb -r  <filename>.eb"
```

Typical Workflow on UL HPC resources

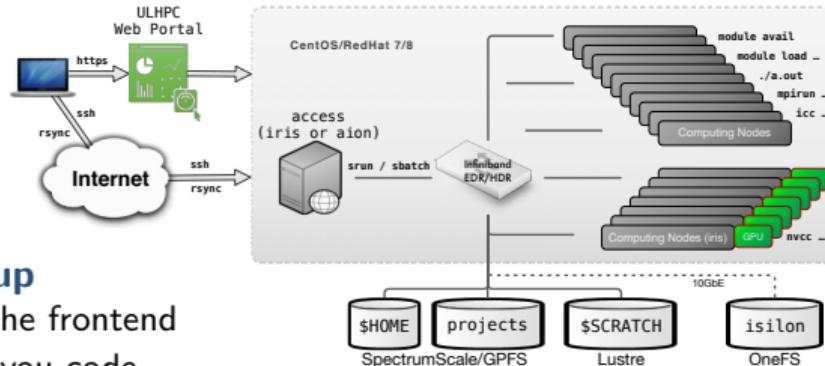


- Preliminary setup

- ① Connect to the frontend
- ② Synchronize your code
- ③ Reserve a few interactive resources
 - ✓ (eventually) build your program
 - ✓ Test on small size problem
 - ✓ Prepare a launcher script

ssh, screen
scp/rsync/svn/git
srun -p interactive [...]
gcc/icc/mpicc/nvcc...
srun/python/sh...
<launcher>. {sh|py}

Typical Workflow on UL HPC resources



● Preliminary setup

- ① Connect to the frontend
- ② Synchronize your code
- ③ Reserve a few interactive resources
 - ✓ (eventually) build your program
 - ✓ Test on small size problem
 - ✓ Prepare a launcher script

● Real Experiment

- ① Reserve passive resources
- ② Grab the results

ssh, screen

scp/rsync/svn/git

srun -p interactive [...]

gcc/icc/mpicc/nvcc...

srun/python/sh...

<launcher>. {sh|py}

sbatch [...] <launcher>

scp/rsync/svn/git ...

Summary

- 1 High Performance Computing (HPC) @ UL
- 2 Batch Scheduling Configuration
- 3 User [Software] Environment
- 4 Usage Policy

General Guidelines

Acceptable Use Policy (AUP) 2.1

[Uni.lu-HPC-Facilities_Acceptable-Use-Policy_v2.1.pdf](#)

- UL HPC is a **shared** (*and expansive*) facility: you must practice **good citizenship**
 - ↪ Users are accountable for their actions
 - ✓ Users are allowed **one account per person** - user credentials sharing is strictly prohibited
 - ✓ Use of UL HPC computing resources for personal activities is prohibited
 - ✓ limit activities that may impact the system for other users.
 - ↪ Do not abuse the shared filesystems
 - ✓ Avoid too many simultaneous file transfers
 - ✓ regularly clean your directories from useless files
 - ↪ Do not run programs or I/O bound processes on the login nodes
 - ↪ Plan large scale experiments during night-time or week-ends
- Resource allocation is done on a **fair-share** principle, with **no guarantee** of being satisfied

General Guidelines

Acceptable Use Policy (AUP) 2.1

- **Data Use / GDPR**

- You are responsible to ensure the appropriate level of protection, backup & integrity checks
 - ✓ Data Authors/generators/owners are responsible for its correct categorization as sensitive/non-sensitive
 - ✓ Owners of sensitive information are responsible for its secure handling, transmission, processing, storage, and disposal on the UL HPC systems
 - ✓ Data Protection inquiries can be directed to the [Uni.lu Data Protection Officer](#)
- We make **no guarantee** against loss of data

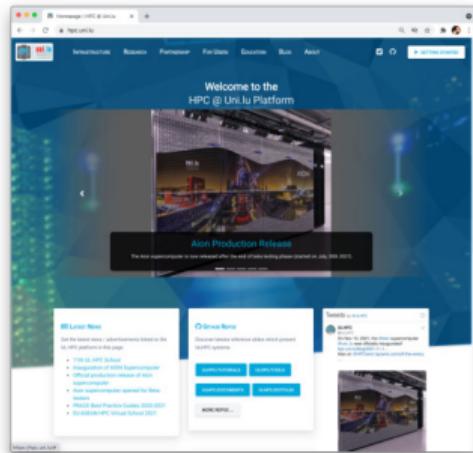
- We provide [project] **usage report** to user/PI **on-demand** and *(by default)* on a **yearly basis**

- For **ALL** publications having results produced using the UL HPC Facility
 - **Acknowledge** the UL HPC facility and **cite** reference ULHPC article
 - ✓ using official banner
 - Tag your publication upon registration on [ORBiLu](#).

ULHPC Websites 2.0 and Documentation

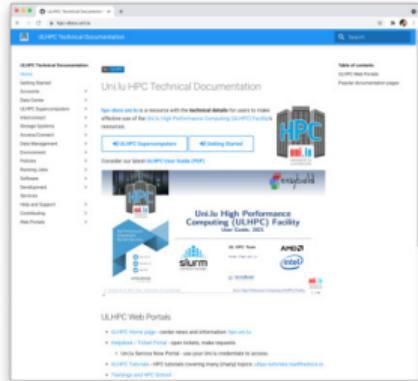
Main Website

hpc.uni.lu



ULHPC Technical Docs

hpc-docs.uni.lu



ULHPC HelpDesk

hpc.uni.lu/support

ULHPC Tutorials

ulhpc-tutorials.rtfd.io

• Fallback Support:

- hpc-team@uni.lu
- **ULHPC Community:**
hpc-users@uni.lu
✓ moderated

Reporting Problems

- First checks

- ① My issue is probably documented <https://hpc-docs.uni.lu>
- ② An event is on-going: check **ULHPC Live status page** <https://hpc.uni.lu/live-status/motd/>
 - ✓ Planned maintenance are announced *at least 2 weeks in advance*
 - ✓ The proper SSH banner is displayed during **planned** downtime
- ③ check the state of your nodes
 - ✓ { scontrol show job <jobid> | sjoin <jobid>}; htop *on active jobs*
 - ✓ { slist <jobid> | sacct [-X] -j <jobid> -l } *post-mortem*

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- ONLY NOW, consider the following depending on the severity:

- Open a new issue on <https://hpc.uni.lu/support> (preferred)
 - ✓ Uni.lu Service Now Helpdesk Portal: relies on **Uni.lu** (\neq ULHPC) credentials
- Mail (only now) us
 - hpc-team@uni.lu
 - hpc-users@uni.lu
- **Ask the help of other users**

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 - hpc-users@uni.lu
- **Ask the help of other users**

In all cases: **Carefully describe the problem and the context**

Guidelines



Thank you for your attention...



Questions?

Research Computing and HPC Operations Team

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Teddy Valette
Abatcha Olloh
Sarah Peter (BioCore Liaison)

High Level Support Team

Dr. Julien Schleich (Head)
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High Performance Computing @ Uni.lu

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ULHPC Technical Docs

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